

## GAMING POLICY AND ADVISORY COMMITTEE

Notice of Meeting and Agenda

Pursuant to the Massachusetts Open Meeting Law, G.L. c. 30A, §§ 18-25, notice is hereby given of a meeting of the Massachusetts Gaming Commission Gaming Policy and Advisory (GPAC) Committee.

The meeting will take place:

Monday, June 14, 2021 | 1:00 PM - 3:00 PM

Call-in: 1-973-854-6173, Meeting ID 112 806 6246

PLEASE NOTE: Given the unprecedented circumstances resulting from the global Coronavirus pandemic, Governor Charles Baker issued an order to provide limited relief from certain provisions of the Open Meeting Law to protect the health and safety of individuals interested in attending public meetings. In keeping with the guidance provided, the Commission will conduct a public meeting utilizing remote collaboration technology. If there is any technical problem with our remote connection, an alternative conference line will be noticed immediately on our website: MassGaming.com.

1) Call to Order

Meg Mainzer-Cohen, GPAC Chair

2) Opening Comments

Cathy Judd-Stein - Chair, MGC

3) Approval of February 9, 2021 Minutes - VOTE

Committee

4) Status of the Casinos

Loretta Lillios - Chief Enforcement Counsel/Deputy Director, MGC

5) Tribal Litigation Update

Caitlin Monahan – Associate General Counsel

6) Member Update

- Senator Lesser Status of Sports Wagering Legislation
- Other Members

7) Horse Racing Integrity and Safety Act

Dr. Alexandra Lightbown - Director of Racing, MGC

8) Play My Way Presentation

Mark Vander Linden - Director of Research and Responsible Gaming, MGC

9) Other Business/ Next Meeting

I certify that on this date, this Notice was posted as "MassGaming GPAC Meeting" at <a href="https://www.massgaming.com">www.massgaming.com</a> on 6/10/2021 11:30 a.m. and emailed to: <a href="mailto:regs@sec.state.ma.us">regs@sec.state.ma.us</a>. melissa.andrade@state.ma.us.

Jun 10, 2021

(date)

Meg Mainzer-Cohen (Jun 10, 2021 11:45 EDT)

Meg Mainzer-Cohen

Chair, Gaming Policy Advisory Committee



Massachusetts Gaming Commission