NOTICE OF MEETING AND AGENDA
Revised 9/6/22

Pursuant to the Massachusetts Open Meeting Law, G.L. c. 30A, §§ 18-25, and Chapter 107 of the Session Acts of 2022, notice is hereby given of a public meeting of the Massachusetts Gaming Commission. The meeting will take place:

Thursday | September 8, 2022 | 9:30 a.m.
VIA REMOTE ACCESS: 1-646-741-5292
MEETING ID/ PARTICIPANT CODE: 111 729 9209

Please note that the Commission will conduct this public meeting remotely utilizing collaboration technology. Use of this technology is intended to ensure an adequate, alternative means of public access to the Commission’s deliberations for any interested member of the public. If there is any technical problem with the Commission’s remote connection, an alternative conference line will be noticed immediately on www.massgaming.com.

All documents and presentations related to this agenda will be available for your review on the morning of the meeting date by visiting our website and clicking on the News header, under the Meeting Archives drop-down.

PUBLIC MEETING - #390

1. Call to Order

2. Treasurer’s Request Regarding Sports Wagering Regulations Related to the Massachusetts Lottery – Deborah Goldberg, State Treasurer and Receiver General, Commonwealth of Massachusetts

3. MGC Preparations for Matters Related to Sports Wagering - Karen Wells, Executive Director

   Legal Division: Todd Grossman, General Counsel; Caitlin Monahan, Deputy General Counsel; Carrie Torrisi, Deputy General Counsel
   a. Constructing a regulatory framework: promulgation of regulations vs. adoption of policies and promulgating regulations under the emergency adoption provisions of the law. VOTE
   b. 205 CMR 244.06: Independent Testing Laboratory Certification, initial review of draft and Small Business Impact Statement for possible emergency adoption and approval to commence promulgation process. VOTE
   c. 205 CMR 238.00: House Rules, initial review of draft and Small Business Impact Statement for possible emergency adoption and approval to commence promulgation process. VOTE
Finance Division: Derek Lennon, Chief Financial and Accounting Officer

Investigations and Enforcement Bureau: Loretta Lillios, Director
  e. Interim Policy for Executive Licensure VOTE

Executive Director Karen Wells
  f. Discussion of criteria for sports wagering license application and selection process. VOTE
  g. Discussion of process for approval for use of sports wagering systems and devices. VOTE

Research and Responsible Gaming Division: Mark Vander Linden, Director
  h. Responsible Gaming update regarding sports wagering.
  i. Research update, including sports wagering statutory requirements.

4. Research and Responsible Gaming – Mark Vander Linden, Director
   a. Ad Hoc Sports Wagering Paper – UMass Donahue Institute: Dr. Rachel Volberg; Dr. Robert Williams

5. Commissioner Updates –
   a. Plan for Sports Wagering Roundtable – Cathy Judd-Stein, Chair

6. Other Business - Reserved for matters the Chair did not reasonably anticipate at the time of posting.

I certify that this Notice was posted as “Massachusetts Gaming Commission Meeting” at www.massgaming.com and emailed to regs@sec.state.ma.us. Posted to Website: September 2, 2022 | 10:00 a.m. Reposted to Website: September 7, 2022 | 10:00 a.m.

September 2, 2022

Cathy Judd-Stein, Chair

This meeting is open to all interested individuals for viewing.
If there are any questions pertaining to accessibility and/or further assistance is needed, please email crystal.beauchemin@massgaming.gov.
August 31, 2022

Dear Commissioners,

I write today to respectfully request your continued collaboration on the many areas of intersection between the work of the Gaming Commission and the work of the Treasurer’s Office, including the Lottery, financial literacy, and unclaimed property.

Turning first to the Lottery, one of my primary responsibilities as Treasurer is to ensure a consistent and growing source of unrestricted local aid for all 351 of our cities and towns. As you draft sports wagering regulations, I urge you to incorporate provisions that will ensure that the Lottery continues to sustain itself and grow its revenue, providing valuable resources for every community in the Commonwealth.

While lawmakers project that sports wagering will generate $60 million in state revenue each year, only $16.5 million (27.5%) will be earmarked for unrestricted local aid. By contrast, the Lottery produced approximately $1.1 billion for our cities and towns just last year. Simply put, the Lottery plays a vital role in generating unrestricted local aid for our cities and towns, and it is imperative that we work to ensure it continues to do so.
To help accomplish this goal, I seek provisions that mirror the regulations governing the existing gaming licenses. Specifically, I believe that applicants should be required, prior to receiving a license, to present a plan that can mitigate impacts on the Lottery, and in addition, that licensees partner with the Lottery on cross-promotion, both in-person and online. We have found that this framework has resulted in a productive, not to mention profitable, relationship with existing licensees. As an example, the Plainridge slot parlor is one of the Lottery’s top performing retailers. And we are building toward similar results at MGM in Springfield and Encore in Everett.

Additionally, looking further down the road, I strongly encourage the Commission to include the team of experts at Treasury, and the Lottery, as part of the required study of the feasibility of allowing retail locations to operate sports wagering kiosks. Many of the interested locations are licensees of the Lottery and/or the Alcoholic Beverages Control Commission (“ABCC”), which also falls within the purview of my Office. We believe we can bring added value to the table.

I would also like to note how much I appreciate and value our partnership when it comes to financial education. My team at the Office of Economic Empowerment has enjoyed working with you to train GameSense Advisors on all of the tools and resources that we have available to benefit players. We also look forward to incorporating casino gaming and sports wagering modules into our Credit for Life Fair programming. I welcome the opportunity to build upon and expand this partnership to meet needs as they change.

Finally, with respect to unclaimed property challenges, I encourage you to look to the example of other states, Iowa in particular, when it comes to unclaimed winnings and abandoned accounts. Currently, the leading sports wagering firms do not treat abandoned or stagnant accounts as unclaimed property, when unregulated. Instead, they take these accounts into revenue after a certain amount of time through draw downs and fees. While my office would consider these accounts “miscellaneous accounts” and reportable as unclaimed property as defined by state statute, clear definitions and administrative rules will protect consumers, enabling enforcement through the Treasury’s Unclaimed Property Division. Left unaddressed, I am concerned that operators will continue to implement business practices that we would deem inappropriate and in violation of state law.

Thank you for your consideration in all these matters.

Sincerely,

Deborah B. Goldberg
Treasurer & Receiver General
MEMORANDUM

DATE: September 8, 2022

TO: Chair Cathy Judd-Stein  
    Commissioner Brad Hill  
    Commissioner Jordan Maynard  
    Commissioner Eileen O’Brien  
    Commissioner Nakisha Skinner

FROM: Karen Wells, Executive Director

RE: Regulation Rule Promulgation Process

Regulation/Rule Promulgation Process

As was previously presented to the Commission at a public meeting, the legal department has identified over 200 proposed regulations which may be utilized for the oversight of the new sports wagering industry in the Commonwealth. One of the first decisions that the Commission will need to make is how they wish to go about setting up the regulatory structure. The Commission may use the following mechanisms to set up that structure, each having some advantages and disadvantages. The Commission a may wish to utilize a combination of these mechanisms depending on the issue involved.

Option 1: Standard promulgation process
The Commission may utilize the standard (non-emergency) promulgation process for sports wagering-related regulations. The advantages to the standard process are that public comment is taken before the regulation goes into effect and the regulation is permanent once it is in effect. The main disadvantage to the standard process is that it takes 60-90 days from the time the Commission approves a regulation to complete the full promulgation process and go into effect.
Option 2: Promulgation of regulations by emergency
The Commission may also utilize the emergency promulgation process for sports wagering-related regulations. The main advantage to the emergency process is that the regulation goes into effect very quickly after approval by the Commission (when filed with the Secretary of State). The main disadvantage to the emergency process is that the Commission must finish the full promulgation process, including taking public comment, in the 3 months after the emergency regulation goes into effect in order to avoid the expiration of the regulation. That said, regulations promulgated by emergency may also be extended.

Option 3: Structure set up by Rule (Formal Guidance)
The Commission may consider utilizing rules or formal guidance rather than promulgating regulations in certain circumstances. The advantage to utilizing rules rather than regulations is that the Commission may adopt a rule without proceeding through the formal regulation promulgation process. However, G.L. c. 30A limits the universe of issues that may be governed by rule as opposed to regulation.
TO: Cathy Judd-Stein, Chair
          Eileen O’Brien, Commissioner
          Brad Hill, Commissioner
          Nakisha Skinner, Commissioner
          Jordan Maynard, Commissioner

FROM: Carrie Torrisi, Deputy General Counsel

DATE: September 7, 2022

RE: 205 CMR 244.06: Independent Testing Laboratory Certification

The Commission’s existing regulation, 205 CMR 144: Approval of Slot Machines and Other Electronic Gaming Devices and Testing Laboratories, requires that an entity be certified by the Commission as an independent testing laboratory prior to being permitted to perform compliance testing of electronic gaming equipment used by gaming licensees. To become a certified independent testing laboratory, an entity must be able to test equipment for compliance with various Gaming Laboratories International (GLI) electronic gaming device standards. An entity applying for certification must also go through a rigorous approval process, which is outlined in detail in 205 CMR 144.06. GLI and BMM Testlabs (BMM) are presently certified by the Commission as independent testing laboratories pursuant to 205 CMR 144.

The adoption of 205 CMR 244.06: Independent Testing Laboratory Certification would authorize any entity certified as an independent testing laboratory for electronic gaming-related devices pursuant to 205 CMR 144: Approval of Slot Machines and Other Electronic Gaming Devices and Testing Laboratories to be automatically certified as an independent testing laboratory for sports wagering-related devices. This would allow the sports wagering vendors and operators to rely upon GLI and BMM to conduct independent testing and evaluate compliance of sports wagering devices and would allow Commission staff to use the services of GLI and BMM to assist in adopting and amending industry standards related to sports wagering.
205 CMR 244: APPROVAL OF SPORTS WAGERING EQUIPMENT AND TESTING LABORATORIES

244.06: Independent Testing Laboratory Certification

A person certified as an independent testing laboratory pursuant to 205 CMR 144 shall be authorized by the Commission to provide testing services of sports wagering devices in Massachusetts. Such certified independent testing laboratory shall be subject to the same notification requirements and continued obligations outlined in 205 CMR 144.06 as they relate to sports wagering devices as well as the same reporting requirements outlined in 205 CMR 144.04 as they relate to sports wagering device testing.
SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission (“Commission”) hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, §2 relative to the proposed adoption of 205 CMR 244.06: Independent Testing Laboratory Certification; notice of which was filed with the Secretary of the Commonwealth.

This regulation was developed as part of the process of promulgating regulations governing sports wagering in the Commonwealth, and is primarily governed by G.L. c. 23N, §4.

The adoption of 205 CMR 244.06 applies to independent testing laboratories and the Commission. Accordingly, this regulation is unlikely to have an impact on small businesses. Under G.L. c.30A, §2, the Commission offers the following responses to the statutory questions:

1. Estimate of the number of small businesses subject to the proposed regulation:

As a general matter, no small businesses are subject to this regulation.

2. State the projected reporting, recordkeeping, and other administrative costs required for compliance with the proposed regulation:

There are no projected reporting, recordkeeping, or other administrative costs required for small businesses to comply with this regulation or the proposed amendment therein.

3. State the appropriateness of performance standards versus design standards:

This amendment does not impose any new standards as it will extend existing standards beyond gaming-related testing to sports wagering-related testing.

4. Identify regulations of the promulgating agency, or of another agency or department of the Commonwealth, which may duplicate or conflict with the proposed regulation:

There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

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Massachusetts Gaming Commission

101 Federal Street, 12th Floor, Boston, Massachusetts 02110 | TEL 617.979.8400 | FAX 617.725.0258 | www.massgaming.com
This amendment is unlikely to have any impact on the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission
By:

/s/ Carrie Torrisi
Carrie Torrisi
Deputy General Counsel

Dated: September 8, 2022
Pursuant to G.L. c. 23N, §10, a Sports Wagering Operator “shall adopt comprehensive house rules for game play governing sports wagering transactions with the operator’s patrons.” In accordance with G.L. c. 23N, §4, the Massachusetts’s Gaming Commission (“Commission”) will promulgate regulations necessary for the implementation, administration, and enforcement of the chapter. The Legal Division has drafted 205 CMR 238.03 House Rules, a regulation detailing House Rules submission to the Commission, the approval and amendment process of House Rules, and addresses what an Operator’s House Rules must contain, at a minimum.

This regulation was modeled, in part, after the Commission’s existing regulation, 205 CMR 138:02 – Licensee’s System of Internal Controls, which requires that gaming licensees submit its internal control procedures to the Commission for approval prior to commencing operations. To that end, the processes within 205 CMR 238.03 closely mirror the submission, approval, and amendment processes outlined in 205 CMR 138, and includes what a licensee’s House Rules must include at a minimum to receive approval by the Commission.

The requirements listed within subsection five of 205 CMR 238.03 are inclusive of the requirements within G.L. c. 23N, as well as requirements for operators found in the regulations of other jurisdictions that have authorized sports wagering, including, Michigan, Indiana, Arizona, Colorado, and many others. These provisions govern several aspects of sports wagering including acceptable wagers, protocols governing how wagers are paid out in normal circumstances, as well as how cancelled events or events that are not concluded within an adequate or expected time frame are handled.
205 CMR 238.00: UNIFORM STANDARDS OF ACCOUNTING PROCEDURES AND INTERNAL CONTROLS – SPORTS WAGERING

Section

238.01 (Reserved) Definitions
238.02: (Reserved) Sports Wagering Licensee’s System of Internal Controls
238.03: House Rules for Sports Wagering Operators
238.04 – 238.55 (Reserved)

238.03 House Rules for Sports Wagering

(1) **Scope.** Pursuant to M.G.L. c. 23N, §§ 6(c)(3), and 10(a), prior to commencing operations, a Sports Wagering Operator shall adopt comprehensive House Rules for game play, governing wagering transactions with its patrons. An operator shall not conduct sports wagering until the Commission has approved the House Rules in accordance with 205 CMR 238. An operator shall not conduct sports wagering in a manner inconsistent with its approved house rules.

(2) **Submission.** Prior to commencing operations, a Sports Wagering Operator shall submit to the Commission its proposed House Rules accordance with 205 CMR 238.03(3). A Sports Wagering Operator shall not commence operations until its submission is approved in accordance with 205 CMR 238.02(3). The commission or its designee may perform any inspection necessary to determine compliance with the approved House Rules.

(3) **Approval and Amendment Process.**

(a) The Commission shall refer the proposal submitted in accordance with 205 CMR 238.03(2) to the Executive Director who shall review the submission for compliance with M.G.L. c. 23N, 205 CMR 238.03(5), and other applicable sections of 205 CMR. Upon completion of review, the Executive Director shall either recommend that the Commission approve the submission, or advise the Sports Wagering Operator in writing of any deficiency and may include any other recommendations and/or required changes necessary. A Sports Wagering Operator may either accept a recommendation or required change in writing or advise the Executive Director in writing as to the reason for its disagreement. The Sports Wagering Operator may dispute any determination or recommendation made by the Executive Director to the Commission, which shall resolve the issue. Upon the recommendation of the Executive Director, the Commission shall review the submission for approval at a public meeting.

(b) The Commission or the Executive Director may revisit any provision of previously approved House Rules at any time, require adjustment if necessary,
and provide for a 30-day implementation period. Upon approval by the Commission, a Sports Wagering Operator shall be issued a writing evidencing the approval of its House Rules, including any associated conditions.

(c) Amendments to the House Rules shall be submitted to the Executive Director and approved if they are in compliance with M.G.L. c. 23N, 238.03(4), 238.03(5), and other applicable sections of 205 CMR.

(d) The Commission or its designee may perform any inspection necessary to ensure compliance with M.G.L. c. 23N, 238.03(4), 238.03(5), and other applicable sections of 205 CMR.

(4) Approved House Rules shall be accessible to patrons and prominently displayed within an authorized in-person wagering facility, and prominently featured on a Sports Wagering Operator’s wagering platform or mobile application.

(5) A Sports Wagering Operator’s House Rules shall include at minimum, the following:

(a) Methods for calculation the amounts to be paid on winning wagers.
(b) The effect of sports event schedule changes and cancellations.
(c) Description of the process for handling incorrectly posted events, odds, wagers, or results, including a method of notifying patrons of odds or proposition changes.
(d) Procedures and outcomes relating to pending outcomes of events, or what causes an event to become official if not concluded in the usual time frame.
(e) Methods of funding a sports wager, or player wagering account.
(f) All accepted sports betting wagers.
(g) Acceptance of wagers at other than posted terms.
(h) Notice that unclaimed winning tickets/vouchers shall be retained by the operator for one year after the date of sporting event where the wager was won and subsequently deposited into the Sports Wagering Control Fund, in accordance with M.G.L. c. 23N, §13(h), if applicable.
(i) A policy guiding how Sports Wagering Operator will resolve lost tickets/vouchers, if applicable.
(j) If the sports wagering operator permits a patron to redeem a winning wagering ticket/voucher by mail, patron instructions on how to do so. A sports wagering voucher may not be redeemed by mail.
(k) Method of contacting the Sports Wagering Operator with questions and complaints, and for resolving patron disputes.
(l) Description of persons prohibited from engaging in sports wagering, in accordance with M.G.L. c. 23 N, §11(a)(i)-(iv).
(m) Minimum and maximum sports betting wages. However, such limits shall be established only through limiting the amount wagered and cannot be applied to reduce a winning wager amount.

(n) A policy by which the Sports Wagering Operator may cancel sports betting wagers for Obvious Errors pursuant to the Sports Wagering Operator’s internal controls, which shall include a definition and procedures for Obvious Errors including instances where there is sufficient evidence suggesting:
   i. the integrity of the event has been compromised;
   ii. an event is under investigation for suspicious behavior; or
   iii. the outcome of the event is subject to further investigation by a sports governing body and/or the Commission.

(o) A description of the method for patrons using mobile applications or digital platforms to set self-imposed limitations on sports wagering when joining the mobile application or digital platform, if offered.

(p) Notice to Patrons that the Sports Wagering Operator maintains records, in accordance with M.G.L. c. 23N, §11(h), of all wagers placed by patrons including:
   i. personally identifiable information of a patron who places a sports wager through a mobile application or other digital platform or a patron who places an in-person sports wager that exceeds an amount determined by the Commission;
   ii. amount and type of the bet;
   iii. the time the bet was placed;
   iv. the location of the bet, including the Internet Protocol address if applicable;
   v. the outcome of the bet; and
   vi. records of abnormal betting activity for three years after a sporting event occurs and video camera recordings in the case of in-person wagers for at least one year after sport event occurs.

(q) Any information the Commission deems necessary pursuant to M.G.L. c. 23N.

(6) Pursuant to M.G.L. c. 23N, §§ 4(f), and16(i), a Sports Wagering Operator’s license may be conditioned, suspended, or revoked, and/or assessed a civil administrative penalty if it is determined that a licensee has failed to abide by any provision of M.G.L. c. 23N, or 205 CMR.
SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission (“Commission”) hereby files this small business impact statement in accordance with G.L. c. 30A, §2 relative to the proposed amendments to 205 CMR 238.00: Uniform Standards of Accounting Procedures and Internal Controls - Sports Wagering. Specifically, 205 CMR 238.02, Sports Wagering Licensee's System of Internal Controls, notice of which was filed with the Secretary of the Commonwealth. This new regulation was developed as part of the process of promulgating regulations governing sports wagering in the Commonwealth.

This new regulation and the proposed sections therein, govern the submission, approval and amendment of House Rules, which govern the transactions between patrons and Sports Wagering Operators. This regulation is largely governed by G.L. c. 23N, §§ 10, 6(c)(3), 11, 13, and 4 respectively.

When in effect, 205 CMR 238.00 will apply to Sports Wagering Operators who have been licensed and authorized to offer sports wagering within the Commonwealth. The Commission offers the following responses to the statutory questions in accordance with G.L. c. 30A, §2:

1. Estimate of the number of small businesses subject to the proposed regulation:

As a general matter, no small businesses are subject to this regulation, as it will pertain solely to Sports Wagering Operators who have received licensure by the Commission.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

The Commission does not project any reporting, recordkeeping or other administrative costs required for small businesses to comply with this new regulation or the sections therein.

3. State the appropriateness of performance standards versus design standards:

Both performance and design standards are required in this regulation to approve submissions by the licensee, pursuant to 205 CMR 238.00, to ensure the accuracy of transactions between Operators and patrons, as well as the display of the rules themselves.
4. Identify regulations of the promulgating agency, or of another agency or department of the Commonwealth, which may duplicate or conflict with the proposed regulation:

The Commission is unaware of any conflicting or duplicative regulations of any other agency or department within the Commonwealth in regard to sports wagering.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

G.L. c. 23N was enacted to create a new industry in the Commonwealth and to allow for the lawful operation of sports wagering and ancillary activities when conducted in accordance with the chapter, and the rules and regulations of the Commission. The enactment of G.L. c. 23N will likely encourage the formation of new businesses seeking to offer services to sports wagering operators, and affiliated businesses.

Massachusetts Gaming Commission
By:

_____________________________
/s/ Judith A. Young
Associate General Counsel

Dated: September 2, 2022
MEMORANDUM

TO: Chair Judd-Stein and Commissioners Hill, Maynard, O’Brien, and Skinner
FROM: Derek Lennon, CFAO and Karen Wells, Executive Director
DATE: 9/8/2022
RE: Initial Budget Recommendation for Sports Wagering

______________________________

Summary

Chapter 173 of the Acts of 2022, An Act Regulating Sports Wagering, G.L. c. 23N, enables the commission to implement and regulate sports wagering. However, prior to implementation of the statutorily provided fees, costs, and assessments, no start-up funds are available. The initial budget request is $2.193M, which would fund 12 FTEs and outside administrative, financial, and legal assistance. To effectuate funding of the initial budget, the Finance team plans to immediately draft for commission review and emergency promulgation regulations that address:

- Collection of fees for the review of operator applications and costs for suitability reviews (Section 7 of c. 23N);
- Collection of fees for license and renewal of category 1, 2 and 3 operators (Section 6 of c. 23N); and
- Collection of occupational license application fees (Section 8 of c. 23N).

Sports Wagering Control Fund

Section 15 of c. 23N creates the Sports Wagering Control Fund. The Sports Wagering Control Fund is the vehicle the commission would utilize to carry out its regulatory oversight and activities related to sports wagering. The commission is the trustee of the fund and “…shall expend money to finance the operational activities of the Commission pertaining to sports wagering.” Until funding becomes more operationalized, in part through allotment of the annual assessment, initial funding for the Sports Wagering Control Fund will rely on the application fees and background investigation costs. In addition, the Finance team will look to create an overhead rate to assess to the direct application and suitability review costs. Once the commission has awarded category 1, 2 and 3 licenses, developing an annual sports wagering budget will be a straightforward process. Identical to how the Gaming Control Fund is administered, the Finance team expects to recommend an annual budget based on projections of the statutory fees and costs.
Initial Budget Recommendation

Determining a more stable budget for sports wagering will be an iterative process. The Finance team anticipates additional budgetary recommendations for sports wagering as a “go-live” timeline is established. As an immediate need, staff has a preliminary request of ~$2.2M to be allocated as follows:

- 12 Full-Time Staff: This initial request is to start-up sports wagering. There may be additional staffing requests, specifically for IT staff, to support steady-state sports wagering. The identified positions include:
  - Sports Wagering Division: 3 FTEs—Chief of Sports Wagering and two program managers;
  - IEB: 4 FTEs—Two financial investigators and two enforcement counsel;
  - Licensing Division: 2 FTEs—Two licensing specialists;
  - IT: 2 FTEs—One sports wagering systems analyst and one information security and privacy analyst (cybersecurity); and
  - Finance: 1 FTE—One revenue accountant.
- 6 Contracted Civilian Investigators: While the Massachusetts State Police team assigned to the IEB will assist with suitability and licensing as permitted, IEB anticipates the need for additional civilian investigators to assist with operator, operator employee, and vendor background reviews.
- CPA Consultants: IEB anticipates the need for assistance from a CPA firm in the review of financial suitability.
- Legal: Assistance is needed in drafting regulations and policies.
- Incidentals: The commission is responsible for Commonwealth-assessed fringe benefit costs, payroll taxes and indirect costs.

Below is a table with each category and its corresponding costs.

<table>
<thead>
<tr>
<th>Object Class</th>
<th>Description</th>
<th>Amount</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>AA</td>
<td>Salaries</td>
<td>794,970.77</td>
<td>12 Positions. Chief of Sports Wagering, 2 program managers for sports wagering, 2 licensing specialists, 2 enforcement counsels, 1 sports wagering systems analyst, 1 information security and privacy analyst (cybersecurity) and 1 revenue accountant</td>
</tr>
<tr>
<td>CC</td>
<td>Contracted Civilian Investigators</td>
<td>393,600.00</td>
<td>6 positions. 1 lead investigator and 5 additional investigators. We are hopeful to hire retired MSP officers.</td>
</tr>
<tr>
<td>DD</td>
<td>Fringe and Payroll Taxes</td>
<td>336,002.01</td>
<td>Fringe is at 39.5% of Salaries and payroll taxes are at 1.85% of salaries and contracted civilian investigators.</td>
</tr>
<tr>
<td>EE</td>
<td>Commonwealth Indirect Costs</td>
<td>168,857.08</td>
<td>10% of AA, CC, HH spending in this budget.</td>
</tr>
<tr>
<td>HH</td>
<td>Outside Counsel</td>
<td>200,000.00</td>
<td>Assistance in drafting regulations and policies for sports wagering implementation.</td>
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<tr>
<td>HH</td>
<td>CPA Consultants</td>
<td>300,000.00</td>
<td>Contracted assistance for financial suitability review. This is a very uncertain number.</td>
</tr>
<tr>
<td>FY23 Sports Wagering Estimate</td>
<td>2,193,429.86</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Conclusion

This proposed initial budget supports the application and background suitability reviews as well as some of the regulatory aspects of sports wagering and will enable crucial administrative, financial, and legal functions to proceed. The Finance team will work quickly to draft the pertinent regulations that will enable the commission to steward funding for its sports wagering operations.

The Sports Wagering Control Fund established for the operational costs of regulating sports wagering must be funded in the short-term by the application and background suitability review processes.
COVER MEMORANDUM

TO: Chair Cathy Judd-Stein  
Eileen O’Brien, Commissioner  
Bradford Hill, Commissioner  
Nakisha Skinner, Commissioner  
Jordan Maynard, Commissioner

FROM: Loretta Lillios, IEB Director

RE: Interim Policy for Licensure of Executive-Level Sports Wagering Employees at the 3 Gaming Establishments

DATE: August 30, 2022

______________________________

Issue:
Whether to adopt an Interim Policy for Licensure of Executive-Level Sports Wagering Employees at the 3 Gaming Establishments.

IEB Recommendation:
The IEB recommends that the Commission adopt an Interim Policy for Licensure of Executive-Level Sports Wagering Employees at the 3 Gaming Establishments. The recommended Interim Policy would require the executive level applicant to submit to the same application, background review, and licensing process as an applicant for a Key Gaming–Executive license under 205 CMR 134.00, et seq.

Reasons for IEB Recommendation:

• The Key Gaming – Executive license protocol is the highest level of casino employee licensure and requires the submission of the Multi Jurisdictional Personal History Disclosure Form (MJPHD Form) and the Massachusetts Supplemental Form.

• Would facilitate the timely licensure of such executive staff in an orderly manner and in a manner that will not jeopardize standards of integrity.

• Would allow the 3 gaming establishments to commence the hiring process now for a limited number of executive-level employees in order to prepare for their anticipated sports wagering operations in Massachusetts.

Action Requested: Commission VOTE to determine whether to authorize the Interim Policy until such time as the Commission promulgates regulations under G.L. c. 23N, § 8(a), specifically related to occupational licenses for the operation of sports wagering in the Commonwealth.
MEMORANDUM

TO: Chair Cathy Judd-Stein and Commissioners
    Eileen O’Brien, Commissioner
    Bradford Hill, Commissioner
    Nakisha Skinner, Commissioner
    Jordan Maynard, Commissioner

FROM: Loretta Lillios, IEB Director

RE: Interim Policy for Licensure of Executive-Level Sports Wagering Employees at the 3 Gaming Establishments

DATE: August 30, 2022

cc: Karen Wells, Executive Director
    Todd Grossman, General Counsel
    Heather Hall, Chief Enforcement Counsel
    David MacKay, Licensing Supervisor

Introduction

The gaming establishments have informed the IEB that they would like to be able to commence the hiring process for a limited number of executive-level employees in order to prepare for their anticipated sports wagering operations in Massachusetts. At a later time, after the regulations for the occupational licenses associated with sports wagering have been fully promulgated, the gaming establishments expect to hire additional employees connected to their sports wagering operations; these additional employees would submit license applications pursuant to regulations specifically dedicated to sports wagering occupational licensure.

Relevant Authority

General Law chapter 23N, section 8(a) provides, in relevant part, as follows:

All persons employed by an operator to perform duties directly related to the operation of sports wagering in the commonwealth in a supervisory role shall maintain a valid occupational license issued by the commission.
IEB’s Recommendation

In the IEB’s view, it is reasonable that the gaming establishments are currently preparing to hire executive level staff for their anticipated sports wagering operations in Massachusetts. In order to facilitate the timely licensure of such executive staff in an orderly manner and in a manner that will not jeopardize standards of integrity, the IEB recommends that the Commission adopt an Interim Policy for Licensure of Executive-Level Sports Wagering Employees at the 3 Gaming Establishments. Under this recommended Interim Policy, the applicant would submit to the same application, background review, and licensing process (for temporary and full licensure) as an applicant for a Key Gaming – Executive license under 205 CMR 134.00, et seq. This is the highest level of casino gaming employee licensure and requires the submission of the Multi Jurisdictional Personal History Disclosure Form (MJPHD Form) and the Massachusetts Supplemental Form. This Interim Policy would remain in effect until the Commission promulgates regulations under G.L. c. 23N, § 8(a), specifically related to occupational licenses for the operation of sports wagering in the Commonwealth.
MEMORANDUM

DATE: September 8, 2022

TO: Chair Cathy Judd-Stein
    Commissioner Brad Hill
    Commissioner Jordan Maynard
    Commissioner Eileen O’Brien
    Commissioner Nakisha Skinner

FROM: Karen Wells, Executive Director

RE: Evaluation Criteria

MGC staff is preparing to submit a proposed sports wagering operator application to the Commission for approval. Similar to the process for casino licensure, we propose two parts to the application. One part of the application would request information required by the Investigations and Enforcement Bureau (IEB) to conduct the suitability investigation mandated by G.L. c. 23N. The other part of the application would request information to assist the Commission in conducting an evaluation of the various applicants, including a comparative evaluation, and also would allow the Commission to evaluate whether the applicant meets the overall requirements of G.L. c. 23N and the rules and regulations of the Commission.

Suitability
General Law chapter 23N, section 6(d) requires that the Commission conduct a suitability investigation prior to issuing an operator license. For the suitability aspect of the application, the staff recommends that the Commission require each applicant for an operator license to undergo a scoping process as contemplated by MGL c. 23N, §§ 5(b), (c). This scoping process is necessary to identify which entities and which individuals meet the ownership and control criteria set forth in §§ 5(b), (c), and consequently which entities and individuals associated with the applicant are deemed to be “qualifiers” who are required to submit to the suitability investigation process.
Once the scoping process is complete, we recommend that the applicant and each entity qualifier (except for those that have already been found suitable by the Commission) submit a Business Entity Disclosure Form (BED) as was used by the MGC in the original casino licensure process and as continues to be used for new entity qualifiers that are added after the casino licenses issued (including, for example, entity qualifiers added for the recent REIT transactions). We also recommend that each individual designated as a qualifier (except for those that have already been found suitable by the Commission) submit a Multi-Jurisdictional Personal History Disclosure Form (MJPHD) and Massachusetts Supplemental Form (including a fingerprint submission and a Release Form, see MGL c. 23N, § 5(c); we also use these forms and releases for individual qualifiers in the casino licensing process.

As noted above, we recognize that certain entities and individuals associated with an applicant have already been found suitable by the Commission. Therefore, certain entities and individuals may not be required to submit new applications, and additional investigation by the Investigations and Enforcement Bureau (IEB) of previously qualified entities and individuals may not be necessary at this time. See MGL c. 23N, § 6(c) (“The commission may use information obtained from the applicant pursuant to chapter 23K, chapter 128A, chapter 128C . . .” in its suitability investigation). As is our established protocol, we also recommend that the Commission require the applicant and qualifiers to submit any additional materials requested by the IEB during the course of the suitability investigation as necessary for a suitability determination.

Proposal Evaluation
The staff has researched other sports wagering jurisdictions and previously provided an outline of information that is commonly requested in applications for operator licenses. Those materials are attached for your reference. We recommend that the Commission identify the broad criteria by which the applications will be reviewed for licensure. Once the broad criteria are determined, staff will organize the questions and submission of materials into a proposed application for discussion, consideration, and final approval by the Commission. A draft template of that approach is attached for your reference.

We recommend that the Commission consider the following categories as criteria for licensure and provide us with directives for any changes or additions.

Relative Suitability/Compliance History
Histories of demonstrated honesty and integrity as well as patterns regarding regulatory compliance may be indicators by which the Commission chooses to
evaluate applicants. Information from the suitability process may be utilized in evaluating the proposals from the applicant. Factors that may be compared include:

- Financial stability and integrity,
- Compliance history,
- Corporate integrity,
- Individual qualifier integrity,
- Reputation of applicant.

**Sports Wagering Experience and Expertise**
The Commission may want to consider the depth of the applicants experience and expertise in sports wagering. This may not simply be an evaluation of how long the operator has been in the sports wagering business, but rather an analysis of certain criteria demonstrating that the applicant has a product desired by the Commonwealth’s consumers and the ability to be successful in a Massachusetts-regulated environment.

Factors to consider may include:

- Customer experience/offerings,
- Demonstrated successful operations in other jurisdictions,
- Demonstrated expertise in particular aspects of sports wagering operations,
- Overall competence as an operator in other jurisdictions,
- Ability to successfully innovate.

**Economic Impact to the Commonwealth**
The Commission may want to utilize economic impact to the Commonwealth in the evaluation of applications. This analysis may have various components such as:

- Jobs in the Commonwealth,
- Projected revenue,
- Local construction spend (for retail licenses),
- Diversity hiring and spend,
- Local vendor spend.

**Responsible Gaming**
An applicant’s commitment to responsible gaming in the Commonwealth is another area that the staff recommends that the Commission consider for evaluation criteria. There are many ways in which an operator can mitigate the harm caused by problem gambling and evaluating the operator’s ability to do so is
an important facet of regulated sports wagering. Areas to consider in the application may include:

- Demonstrated successful exclusion of self-identified problem gamblers and/or mechanisms in place for doing so,
- Approach to monitoring patron spend,
- Responsible gaming initiatives,
- Advertising plans.

**Technology**

Technology is a critical component of not only any on-line sports wagering operation, but also retail operations. Staff suggests that including inquiries regarding technology competence from applicants will be helpful in determinations of license issuance. The Commission may want to consider certain technological aspects in evaluating an application, such as:

- Demonstrated reliability of platform,
- Geofencing capability/plans,
- Know Your Customer (KYC) technology,
- Accuracy of pay-outs.

This memo is designed as a starting point for Commission discussion. The staff welcomes any input on either the broad areas for consideration or any specific areas where they desire information provided in the application.
MGC Mobile Sports Wagering Application Outline (DRAFT)

REQUIRED APPLICATION INFORMATION

Section 01: Applicant Information
1. Name of Applicant
   a. Full company/corporation name, as it appears on the applicant’s certificate of incorporation, charter, or other official formation document (including any amendments), as well as any d/b/a, or trade names
2. Type of business entity
   a. Corporation, Limited Liability Company, Partnership, Sole Proprietorship, etc.
3. Principal Location of Applicant’s Business
   a. Street address, city, state, zip code, and telephone number for the applicant’s principal business location
   b. URL for any websites for the applicant
4. Information for Primary Contact
   a. Name, title, and contact information for individual to be primary contact, in reference to this application

Section 2: Executive Summary of Information included in Application
5. May be released to the public?
   a. Authorization for release this portion of the summary?
   b. Can be given a length requirement – i.e. “not to exceed 5 pages”

Section 3: Organizational & Financial Information
6. Type of business entity (corporation, limited liability company, partnership)
7. Incorporation Information
   a. Business Name
   b. Location of Incorporation
   c. Date of Incorporation
8. Federal Tax ID Number
9. Proof of the entity’s current ability to conduct business (certificate of good standing) from the Commonwealth (Mass DOR), dated no earlier than 10 days prior to the submission of this application
10. Organizational Documents
   Submit copies of the following documents that apply to the applicant or the applicant’s owners:
   a. Certified copy of each relevant certificate of incorporation, articles of incorporation, or corporate charter
   b. Certified copy of its certificate of formation or articles of organization of a limited liability company
   c. Name, contact information, and description of all businesses owned and operated – if parent company
   d. Name, contact information, and description of all holding, intermediary, subsidiary, and/or other similar businesses – if parent company
   e. If applicable: statement and documents showing company/corporation has been reorganized or reincorporated in the last five years
   f. If applicable: statement and documents showing company/corporation has filed restated articles of incorporation
   g. If applicable: if the applicant is a subsidiary of another entity, statement from parent organization – guaranteeing full and absolute support & performance for (at least) the first year of operation – is required
   h. By-laws, as amended through the date of the application
   i. Limited liability company agreement or operating agreement as amended through the date of the application
   j. Certified copy of each relevant certificate of partnership
   k. Partnership agreement as amended through the date of this application
   l. Certified copy of each relevant certificate of limited partnership
   m. Limited partnership agreement as amended through the date of application
   n. Joint venture agreement
   o. Trust agreement or instrument, each as amended through the date of the application
   p. Voting trust or similar agreement; and
q. Stockholder, member, or similar agreement
r. Annual & bi-annual reports for the past three years and meeting minutes from the past 12 months
s. Current Uniform Commercial Code Report for all states where known to be filed
t. Any additional legal documentation applicant believes pertains to this application

11. Ownership Chart & Contact Information
   a. Name, title, and contact information for each person (or entity) that has a direct or indirect ownership
   b. Others with proprietary interest (financial, voting, or other) should also be listed
   c. Provide the same information for former directors, partners, officers, and trustees that are no longer involved
   d. For a publicly held company – may be limited to owners owning a certain percentage of company
   e. If publicly traded company, recent shareholders list from transfer agent for all shares of common/preferred stock
   f. MD Stock Description section – apply here?

12. Interest of Current & Former Partners
   a. List of all current and former partners
   b. Type of partnership, percentage of ownership, the dates entered partnership, description of partnership, and (for former partners) circumstances for leaving the partnership (only for partners who have left in the last 10 years)

13. Organizational Chart
   a. Including all key employees anticipated to be licensed as such
   b. Add in mention of location in legislation or MGC regulation (when adopted)

14. Names, Contact Information, & Resumes of Directors & Officers
   a. Name, title, and contact information for each Director or Partner, as well as officers and proposed key employees
   b. Resume of all principals and known individuals who will perform executive management duties or oversight
   c. Can be noted to include explanation in application & instruction packet

15. Compensation Structure of Organization
   a. Total compensation package for current year and previous year of all Directors, Partners, Officers, and Trustees – to include salary, wages, commissions, fees, stock options, bonuses, or other benefits
   b. List of all employees who earn over $100,000 in annual compensation - to include salary, wages, commissions, fees, stock options, bonuses, or other benefits
   c. Also include a description of all bonuses, profit sharing, pension, retirement, deferred compensation, and/or other similar plans for employee benefits

16. Holders & Extent of Long-Term Debt
   • List the holder and describe the nature, type, terms, conditions, and priorities of all outstanding bonds, loans, mortgages, trusts, deeds, notes, debentures – issued or executed, to be issued or executed, by or for the applicant or business entity relating to the applicant, which mature more than one year from the date of issuance or are renewable for a period of more than one year from the date of issuance

17. Holders & Types of Other Indebtedness
   • List the holder and describe the nature, type, terms, conditions, and priorities of all outstanding loans, mortgages, trusts, deeds, pledges, lines of credit, or other indebtedness utilized by the applicant other than those described in #12

18. Financial Institutions
   • List of all banks, savings and loan associations, or other financial institutions, whether foreign or domestic, that the applicant has had an account over the last ten years

19. Financial Statements
   • Submit the two most recent years financial statements, specifically balance sheet and profit and loss statements

20. Request for Federal Tax Transcripts
   • How many years?

21. Contracts
   • Provide information on all contracts and agreements, written or oral, of $100,000 or more in value, in the last six months – contracts related to this application do not need to be included

22. Applicant’s Stock Holdings
   • Provide information for each entity in which the applicant holds stock

23. Criminal History of Directors, Partners, Officers, Trustees, & Owners – May not be needed, as is part of background investigation?
• Have any of the Principal Employees (listed in the heading) ever been indicted, arrested, charged with, or convicted of a criminal offense, sports wagering offense, gambling offense, gaming offense, or been party to or named as an unindicted conspirator in any criminal proceeding in the Commonwealth or any other jurisdiction?
• If Yes, please provide information pertaining to the concerning criminal history

24. Investigations, Testimony, or Polygraphs – May not be needed, as is part of background investigation?
• Has the applicant or any of its principals, directors, partners, trustees, or officers even been called to testify, been the subject of an investigation conducted by any governmental agency, court, committee, grand jury, commission, or investigatory bod, in any jurisdiction – other than in response to a minor traffic related offense?

25. Litigation
• Describe all existing civil litigation or any settles or closed litigation from the past three years to which the applicant, its parent, affiliate, holding, or other subsidiary is or was party – whether in the Commonwealth or other jurisdiction.
• Include the entire case caption, title, docket number, name and location of the court and identify all parties of the matter – also include a description of the general nature of all claims being made and the resolution information

26. Antitrust, Trade Regulation, & Security Matters
• Been subject to a subpoena, judgement, order, consent decree, or consent order pertaining to a violation of the federal antitrust, trade regulation or securities laws, or similar laws of any jurisdiction? (Y/N)
• In the past ten years, been subject to a judgement, order, consent decree, or consent order pertaining to any federal antitrust, trade regulation, securities law, similar laws or other code of any jurisdiction that resulted in a fine or penalty of $10,000 or more entered against it? (Y/N)
• If Yes to either question – require follow-up information

27. Bankruptcy or Insolvency Proceedings
• In the last 10 years:
  • Any petition under the provision of the Federal Bankruptcy Code or under any state insolvency law filed by or against it? (Y/N)
  • Sought relief under any provision of the Federal Bankruptcy Code or any state insolvency law? (Y/N)
  • Been appointed by a court for the business or property of the applicant, or any applicant, or any affiliate, intermediary, subsidiary, or holding company
• If Yes to any questions – require follow-up information

28. Licenses (Sports Wagering, Casino, Gaming, Bingo, and Non-Gaming)
• Applied in any jurisdiction for a license, permit, or other authorization to conduct or offer sports wagering operations?
• Applied in any jurisdiction for a license, permit, or other authorization to conduct or offer gambling? (Y/N)
• Ever had any license application, license, permit, or other authorization offered or issued by any jurisdiction be denied, suspended, or revoked in the last ten-year period? (Y/N)
• If Yes to any questions – require follow-up information

29. Conflicts of Interest
• Description of any relationship or affiliation of the applicant or any of the applicant’s affiliates that currently exists, or existed in the past 5 years, with any member, employee, consultant, or agent of the Commission that is a conflict of interest or may be perceived as a conflict of interest
• Other Jurisdictions:
  • If any such conflict should arise during the term of the application process, the applicant shall notify the Commission immediately, in writing
  • The Commission shall make the final determination as to whether any activity constitutes a conflict of interest, pursuant to this provision.
  • The Commission will not make any such decision without providing the applicant an opportunity to present comments
  • The Commission’s decision shall be final
• If the applicant does not identify any direct or indirect conflict(s) of interest, or perceived conflict(s) of interest, at the time of application submission, the applicant shall state that no conflict or perceived conflict exists with respect to such application
• If the applicant identifies a conflict or perceived conflict of interest, the applicant shall disclose the conflict and the steps that will be taken to resolve such conflict.

30. Lobbyist Registration Requirement
• Note location in legislation or MGC regulation – making this a requirement (if necessary)
• Other jurisdictions require a lobbyist seeking to engage with the Commission on behalf of a client or in a client’s interest, before the Commission, to register with the Secretary of the Commission
• Identification of lobbyists, known at time of application, would be required to be included with application

31. Public Officials
• Submit a list of names, titles, addresses, and telephone numbers of any public official(s), officer(s), or employee(s) of any government entity, and/or immediately family members of any such public officials, officers, or employees, to the extent known, who, directly or indirectly:
  o own any financial interest in, have any beneficial interest in, are the creditors of, hold any debt instrument issued by, or hold or have an interest – direct or indirect – in any contractual or service relationship with the applicant or their affiliates.
• Submit a statement listing all persons and entities not listed in the immediately preceding sentence who or that have any arrangement, written or oral, to receive any compensation from anyone in connection with the application, application process, or the licensing process.
• Describe the nature of the arrangement, the service to be provided, and the amount of such compensation, whether actual or contingent

32. Contracts with the Commonwealth
• Submit a list of any current or previous contracts that the applicant or its affiliates has had with, and any current or previous licenses that the applicant has been issued by or under, any department or agency within the Commonwealth
• Include the contract or license name and number, as well as a concise explanation of the nature of the contract or license

Section 4: Operator Information (depends on number of operators/skins permitted to each operator by legislation – in-person (retail) & mobile)

33. Operator
• Responsibilities, duties, and requirements of an operator to be defined and determined by legislation and/or Commission regulations

34. Number of Operators to be Hosted
• To be identified by applicant based on parameters set forth in legislation & Commission regulations

35. Operator Organization
• Full name – as it appears on certificate of incorporation, charter, or other official formulation document – along with any D/B/A or trade names
• All of the information required for the “Applicant” in the Section 2, will also be required for all “Operator” included with this application

36. Applicant as an Operator
• If the applicant intends to be the operator, they must identify themselves as such

37. Licensure
• Each operator must be licensed as a Mobile Sports Wagering Licensee, which is separate from the Mobile Sports Wagering License issued to the Platform Provider.
• The standard for licensing shall be noted by the legislation or at the discretion of the Commission
• This section to be expanded

Section 05: Sports Wagering Platform, Internal Controls, & Revenue Information
38. Summary Description of the Applicant’s Ability to Offer Mobile Sports Betting in the Commonwealth – to include:
  a. Background in sports wagering
  b. Experience in other jurisdictions with sports wagering – including history and track record of compliance
c. Proposed internal control plan – including VSE protocols

d. History of compulsive gambling prevention and training programs for employees

e. Procedures to identify and report suspicious gambling activity

f. Intention of limiting participation in any allowable sports events – definition/list of “allowable sports events”

g. Plans for agreements to offer platform in coordination with other applicants or persons

- *Can be given a length requirement – i.e. “not to exceed 5 pages”*

### 39. Experience

- **Applicant as Operator**
  - The applicant should provide a description of comparable mobile sports wagering platforms, developed, and operated by the applicant.
  - Submit comparable platform operations, and for those operations include:
    - Overview of the wagering activity
    - Jurisdictions where currently operating
    - Current integration in use with other wagering operators
    - Number of accounts maintained
    - Wagering volume processed (annually)
    - Any additional information the applicant believes relevant to demonstrate their experience in field of sports wagering

- **Applicant Hosting Operator(s)**
  - For each Operator the Applicant proposes to host on the platform, the applicant should provide a description of comparable mobile sports wagering platforms, developed, and operated by the applicant.
  - Submit comparable platform operations, and for those operations include:
    - Jurisdictions where currently operating
    - Volume of wagering activity
    - Estimated market share within each jurisdiction
    - Platforms currently using to accept wagers
    - Any additional information the host believes relevant to demonstrate their experience in field of sports wagering

- **Any additional information as required by legislation or the Commission**

### 40. Expertise

- **Applicant as Operator**
  - Provide a summary narrative, highlighting their expertise in mobile sports wagering and how their expertise is applicable, to include:
    - Overview of technical features and operation of the platform
    - Overview of how the applicant will provide continuous support and maintenance of the platform
    - Outline of the features of the platform designed to support the operators
    - Outline of any technology to be used or features offered that the applicant believes sets their platform apart from those of (potential) other applicants

- **Applicant Hosting Operator(s)**
  - Provide a summary narrative, per proposed Operator, highlighting their expertise in mobile sports wagering and how their expertise is applicable, to include:
    - Overview of integration between Applicant’s platform and Operator’s wagering system
    - Outline of features offered or used by the Operator, that the Applicant believes sets this application apart from others
    - Sample wagering menu the Operator intends to offer if such wagers are approved by the Commission
    - Illustration of Operator’s proposed ability to rapidly effectuate the commencement of mobile sports wagering on the Applicant’s Platform
    - Any additional relevant information the Operator believes will be relevant to the Applicant’s proposal

- **Any additional information as required by legislation or the Commission**
Can be given a length requirement – i.e. “not to exceed 5 pages”

41. Security & Sustainability
- Provide detailed information on how the Applicant, or Applicant’s proposed Operator(s), will ensure the responsibilities, duties, and requirements, as listed in (legislation or MGC regulation location) regarding:
  - Wager acceptance
  - Verification of information provided by bettors opening a new account
  - Systems used for monitoring structured wagers and any unusual/suspicious wagering activity
  - Systems used to ensure that bettors are physically located in the Commonwealth of Massachusetts, while placing a wager
  - Technology to ensure that any wager is accepted via equipment physically located at a licensed gaming facility in the Commonwealth
  - Description and location of any redundant servers (if any)
  - Security of servers, applications, and communications networks
  - Security of patron personal and wagering information
  - Integrity monitoring and reporting, including any current affiliations related to integrity monitoring

42. Internal Controls
- Provide a draft of proposed internal controls, regarding the operation of sports wagering in the Commonwealth
- Provide a draft of proposed internal controls for each of the proposed Operators for the Applicant’s Platform in the Commonwealth

43. Bringing Bettors to Platform
- Demonstrate the Applicant’s ability to effectuate rapidly commencing mobile sports wagering on the Platform and ability to bring bettors onto the Platform
  - Provide a timeline from license approval to the date on which the Applicant/Operator will be prepared to begin accepting sports wagers via the Platform

44. Other Factors Impacting Revenue
- Applicant should provide a summary and analysis of any other factors or aspects of the application that the Commission should take into consideration, when evaluating factors that could impact the revenue to the Commonwealth
  - Summary and analysis should be limited to no more than five pages

45. Revenue Sharing
- Applicant shall provide an executed copy of any agreement that provides sharing of mobile sports wagering revenue with a Native American tribe or nation, that is party to a compact with the Commonwealth

46. Pricing Matrix & Analysis – not sure if this would apply to the Commonwealth?
- Applicant must complete and submit a pricing matrix that sets forth the tax rate that an Applicant will accept under varying competitive scenarios – of total Platform Providers & Operators
  - Tax rate must be fifty percent (50%) or greater for its preferred scenarios
    - If less than the statutory minimum for two Providers and four Operators, the Applicant must provide a tax rate that is fifty percent (50%) or greater for such statutory minimum scenario
    - If Applicant does not wish to participate in mobile sports wagering with particular levels of Providers & Operators, they should enter a tax rate of zero (0).
- Applicant must submit an analysis using the Preferred Scenario of Platform Providers & Operators, containing the following:
  - Estimate of mobile sports wagering gross gaming revenue to be generated annually from all Platform Providers and Operators
  - Estimated share of mobile sports wagering gross gaming revenue to be generated annually from all Platform Providers and Operators
  - Basis and methodology for all estimates
  - Any other pertinent information that the Applicants believes relevant for maximizing sustainable, long-term revenue for the Commonwealth
- Applicant must submit an analysis for each competitive scenarios for responses on the matrix, banding/grouping of various scenarios is permitted for purposes of such analysis
Section 6: Responsible Gaming & Diversity Information

47. Workforce Diversity
• Applicant and Operators must provide information demonstrating how the Applicant fosters racial, ethnic, and gender diversity, within the organization’s workforce.
  o Information must include:
    ▪ Organization’s workforce diversity policy
    ▪ Demographics showing the organization’s current workforce diversity
    ▪ Efforts the Applicant and Operators will undertake to foster workforce diversity

48. Responsible Gaming
• Provide a draft of proposed responsible gaming trainings, programs, and protocols for the operation of sports wagering in the Commonwealth
• Provide a draft of proposed trainings, programs, and protocols for each of the proposed Operators for the Applicant’s Platform in the Commonwealth

49. Advertising & Promotional Plans
• Applicant shall provide detailed information demonstrating the marketing and promotional efforts proposed by its Operator(s), including:
  a. Estimated marketing budget
  b. Promotion and player loyalty programs
  c. Advertising plans
  d. Player acquisition models; and
  e. Efforts to be undertaken to convert customers from wagering through unlicensed channels to wagering legally in the Commonwealth
• Applicant shall provide examples and samples of marketing, advertising, and promotional materials & activities recently undertaken in other jurisdictions by each of the proposed Operators in this application
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SECTION 1: INTRODUCTION

The Massachusetts Gaming Commission (MGC) (“Commission”), on behalf of the Commonwealth of Massachusetts (“Commonwealth”), invites applications from entities interested in obtaining a license to operate a Mobile Sports Wagering Platform.

{insert additional information about sports wagering legislation and MGC general information}

SECTION 2: MOBILE SPORTS WAGERING LICENSES AWARDED BY THE COMMISSION

This application only relates to a Mobile Sports Wagering License. There is a separate application (and application fee) for Category 1 & 2 sports wagering facilities. Only the holder of a Mobile Sports Wagering License, awarded and issued by the Commission, is authorized to offer, conduct, and operate an online sports wagering platform.

SECTION 3: ELIGIBILITY

{Information about the Commonwealth’s Sports Wagering Law – if listed in legislation}

If skins/operators are allowed:
The Sports Wagering Platform Provider will be the primary applicant for all applications. The primary applicant is responsible for identifying any/all Platform Operators that will be hosted by/on the platform. They are also responsible to submit all of the required documentation for each Operator, as part of their application.

If the Applicant (Provider) is awarded a Mobile Sports Wagering License, the Provider will be responsible for the operation, maintenance, and compliance of the Platform, in order for the Operator to accept and process Mobile Sports Wagers.

SECTION 4: APPLICATION PROCESS & TIMELINE

Under {insert MGL information}, The Commission will review an Applicant’s Mobile Sports Wagering License Application for completeness, on-time submission, and receipt of the non-refundable application fee. The Commission will review and evaluate each application based on the criteria set forth in the Evaluation Criteria section of this application.
Prospective applicants are encouraged to review the Mobile Sports Wagering License Application. After an Applicant submits an application and pays the Commission’s background investigation fees, the Commission will conduct a full criminal and financial background investigation to determine an Applicant’s eligibility for licensure.

The Commission will not begin a background investigation unless and until the required investigation fees have been paid.

**MATERIALS & FORMAT FOR APPLICATION SUBMISSION**

1. One (1) official complete Mobile Sports Wagering Application, containing all original (wet) signatures. Must be/have:
   - Printed on 8.5” x 11” paper
   - Assembled in a three-ring binder, which can be opened for removal of pages (if necessary), and clearly labeled as the Official Application on the cover
   - Pages numbered and clearly labeled with the Applicant’s name and date of submission

2. Five (5) matching hard copies of the completed application. Must be/have:
   - Printed on 8.5” x 11” paper
   - Assembled in a three-ring binder, which can be opened for removal of pages (if necessary), and clearly labeled as the Application Copy #(1-5) on the cover
   - Pages numbered and clearly labeled with the Applicant’s name and date of submission

3. Two (2) electronic copies of the completed application, submitted via separate USB flash drives. Must be/have:
   - Clearly labeled as Electronic Copy #(1-2)
   - Documents saved in PDF format – excluding financial materials (excel documents) and any multimedia files

4. Two (2) matching hard copies of the completed application with all information the Applicant views as being exempt from disclosure under Massachusetts’ Laws for Redacted Information. Must be/have:
   - A letter itemizing the specific grounds under the MA Law for each exemption
   - Printed on 8.5” x 11” paper
   - Assembled in a three-ring binder, which can be opened for removal of pages (if necessary), and clearly labeled as the Redacted Copy #(1-2) on the cover
   - Pages numbered and clearly labeled with the Applicant’s name and date of submission

5. One (1) electronic copy of the Redacted Application submitted via separate USB flash drive. Must be/have:
   - Clearly labeled as Electronic Redacted Copy

**HOW TO SUBMIT AN MGC MOBILE SPORTS WAGERING LICENSE APPLICATION**

1. Complete the Mobile Sports Wagering License Application
2. Sign and notarize the completed application form
3. Submit the completed application form, as well as all of the required copies, to the Commission on or before 5:00pm (ET) on {insert due date here}. Completed applications may be delivered to the Commission via mail, courier, or hand delivery to:

   Massachusetts Gaming Commission
   101 Federal Street, 12th Floor
   Boston, MA 02110

   *All applications and fees must be received by the Commission on or before the application deadline. No late applications will be accepted.*
HOW TO SUBMIT THE COMMISSION’S NON-REFUNDABLE APPLICATION FEE

1. On or before {insert due date/time} submit the Commission’s Non-Refundable Application Fee of {insert amount here} via Wire Transfer to:

   Bank Name: 
   Bank Address: 
   Account Name: 
   ABA Routing Number: 
   Account Number: 
   Passcode: 

   All applications and fees must be received by the Commission on or before the application deadline. No late applications will be accepted.

2. Send an email to the MGC Licensing Division, with “Application Payment Information” in the subject line.
   a. The email should include the following information:
      i. Applicant Name – including Operator Name, if necessary
      ii. Type of Application submitted – for example “Mobile Sports Wagering License Application”
      iii. The certified check, bank check, money order or wire transfer identification number

APPLICATION PROCESS TIMELINE

The following dates are for informational and planning purposes only. The Commission reserves the right to adjust this schedule.

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<td>Application Posted</td>
<td>Insert Date Here</td>
<td>9-Jul</td>
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<tr>
<td>Submittal of Applicant Questions (due by 3:00pm)</td>
<td>Insert Date One Week Later</td>
<td>16-Jul</td>
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<tr>
<td>Applications Due (by 5:00pm)</td>
<td>Insert Date One Month from Posting</td>
<td>6-Aug</td>
</tr>
<tr>
<td>Oral Presentations of Applications - ?</td>
<td>Insert Date 3 Weeks from Due Date</td>
<td>27-Aug</td>
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<tr>
<td>Selection of Applicants Considered for License</td>
<td>Insert Date 3 Months from Oral Pres.</td>
<td>30-Nov</td>
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<tr>
<td>Amended/Final Applications (due by 5:00pm)</td>
<td>One Week after Notification of Need</td>
<td>9-Dec</td>
</tr>
<tr>
<td>Award of Licenses</td>
<td>Next Commission Meeting</td>
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APPLICATION EVALUATION CRITERIA

The Commission will review all applications that are complete and have been submitted on-time. The Commission will consider all information pertaining to the Applicant, as well as its: officers, principals, affiliates, operators, partners, and other representatives. Each application will be scored on the following criteria, in no particular order:

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<td>Experience and track record of the Applicant’s, or the Applicant’s mobile sports wagering operator, ability to establish and operate a successful sports wagering operation</td>
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<td>Ability to comply with applicable sports wagering laws and regulations, including regulatory compliance in other jurisdictions and evidenced cooperation with regulatory authorities</td>
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histo
• Preparing or submitting their application
• Responding to clarification requests
• Making an oral presentation or demonstration
• Completing the Commission’s background investigation
SECTION A: GENERAL INFORMATION

A.1 APPLICANT NAME

Name

A.2 CATEGORY OF LICENSE APPLYING FOR (check one):

☐ Category 1 (In-Person Wagering at a Gaming Establishment)
☐ Category 2 (In-Person Wagering at Live Horse Racing or Simulcasting Facility)
☐ Category 3 (Mobile Sports Wagering Application)

A.3 STATE IN WHICH THE BUSINESS ENTITY IS INCORPORATED, ORGANIZED, FORMED, OR REGISTERED

State

A.4 APPLICANT LOCATION INFORMATION

Number and Street Address

City, State, & Zip Code

Phone Number

Email Address

Website

A.5 APPLICANT PRINCIPAL PLACE OF BUSINESS INFORMATION

Number and Street Address

City, State, & Zip Code

Phone Number

Email Address

A.6 PRIMARY CONTACT FOR THIS APPLICATION

Name

Title

Email Address

Phone Number

A.7 INFORMATION FOR OWNERS, MEMBERS, PARTNERS, DIRECTORS, AND/OR STOCKHOLDERS OF THE APPLICANT

Provide a list of the above-mentioned individuals. Information should include name, address, and title, for each of those listed.
SECTION B: SPORTS WAGERING EXPERIENCE & EXPERTISE

B.1 APPLICANT’S ABILITY TO OFFER SPORTS WAGERING IN THE COMMONWEALTH

Provide a detailed summary of the applicant’s ability to offer sports wagering in the Commonwealth. This summary should include the applicant’s:

a. Background in sports wagering
b. Experience and licensure in other jurisdictions with sports wagering
c. Plans to offer platform in coordination with other applicants or persons
d. Intention of limiting participation in any allowable sports events

B.2 SPORTS WAGERING EXPERIENCE - DESCRIPTION OF SPORTS WAGERING PLATFORM

Provide a thorough description of the sports wagering platform to be operated in the Commonwealth. This narrative should include:

a. Description of the customer experience, including options, promotions, and offers
b. Overview of wagering activity
c. Jurisdictions where platform is currently licensed and operating
d. Current integration in use with other wagering operators
e. Number of user accounts maintained
f. Volume of wagering activity (annually)
g. Estimated market share within each jurisdiction

B.3 SPORTS WAGERING EXPERTISE – TECHNICAL FEATURES & OPERATION OF PLATFORM

Provide a summary highlighting the applicant’s expertise in sports wagering and how it would be applicable in the Commonwealth. This summary should include:

a. Overview of technical features and operation of the platform
b. Plan for continuous support and maintenance of the platform
c. Outline of the features of the platform designed to support the customers
d. Sample wagering menu the Operator intends to offer, pending approval from the Commission
e. Description of Operator’s proposed ability to commence mobile sports wagering on the platform
f. Outline of any technology to be used or features offered that the applicant believes sets their platform apart from those of (potential) other applicants

SECTION C: ECONOMIC IMPACT TO THE COMMONWEALTH

C.1 EMPLOYMENT OPPORTUNITIES WITHIN THE COMMONWEALTH

Provide a detailed outline and description of the employment opportunities that will be offered if the applicant is approved for licensure by the Commission. Please include:

a. The number of current full-time and part-time employees within the Commonwealth
b. The number of current work locations within the Commonwealth
c. The number of proposed full-time and part-time positions that will be created within the Commonwealth
d. The number of proposed work locations that will be created within the Commonwealth

C.2 PROJECTED REVENUE

C.3 CONSTRUCTION

C.4 DIVERSITY

Provide information demonstrating the applicant’s willingness to foster racial, ethnic, and gender diversity, within their workforce. Information must include:
a. Applicant’s workforce diversity policy  
b. Demographics highlighting the applicant’s current workforce diversity  
c. Details on efforts that will be made to foster workforce diversity

C.5 Supplier Spend

Identify the overall and specific goals, applicable to the total dollar amount of contracts, for the utilization of:

a. Minority owned business enterprises  
b. Women owned business enterprises  
c. Veteran owned business enterprises

Please include how each of these enterprise groups will participate as:

- Contractors in the design and/or building of the sports wagering platform
- Vendors in the execution, maintenance, and/or support of the sports wagering platform
- Vendors in the provision of goods and services

SECTION D: RESPONSIBLE GAMING

D.1 Responsible Gaming Policies

Provide a draft of proposed responsible gaming trainings, programs, and protocols for the operation of sports wagering in the Commonwealth. Information shall include:

a. Proposed trainings, programs, and protocols for the Applicant’s proposed platform in the Commonwealth  
b. Proposed trainings, programs, and protocols for the Applicant’s employees in the Commonwealth  
c. History of compulsive gambling prevention and training programs in other jurisdictions  
d. Procedures to identify and report suspicious gambling activity  
e. Intention of limiting participation in any allowable sports events

D.2 Advertising & Promotional Plans

Provide detailed information demonstrating the advertising, marketing, and promotional efforts to be made in the Commonwealth. Information should include:

a. Estimated marketing budget  
b. Promotion and player loyalty programs  
c. Advertising plans – must include information for any third-party marketing firm applicant plans to partner with for advertising in the Commonwealth  
d. Player acquisition models  
e. Efforts to be made to convert those customers currently wagering via unlicensed entities to wagering legally in the Commonwealth  
f. Examples of marketing, advertising, and promotional materials/activities recently used in other jurisdictions

D.3 Demonstrated Commitment

SECTION E: TECHNOLOGY

E.1 Geofencing

Provide detailed information on how the applicant will ensure that authorized users, placing wagers on their platform, are physically located in the Commonwealth of Massachusetts. This information must include:

a. Which geolocation system will be utilized to reasonably detect the physical location of an authorized user attempting to place a wager on the platform  
b. How the system will:
1. Detect the physical location of an authorized user attempting to place a wager on the platform
2. Block or deny unauthorized attempts to access the platform, or place a wager, from outside of the Commonwealth
3. Update the IP address and physical location if they change while user is active on platform
4. Identify attempts to circumvent the requirement to physically be located in the Commonwealth
5. Ensure the integrity of the user’s account information
6. Ensure the integrity of a user’s device if it indicates tampering or suspicious activity
7. Notify the applicant of potential risks or fraudulent activity

c. How the applicant will log information received from the system

d. How the applicant will report the information received from the system to the Commission

E.2 KNOW YOUR CUSTOMER

Provide detailed information on how the Applicant will ensure the verification of information provided by users opening a new account on the platform

E.3 TECHNOLOGICAL EXPERTISE

Provide detailed information on how the Applicant will ensure the security and sustainability of the following items:

a. Wager acceptance
b. Systems used for monitoring structured wagers and any unusual or suspicious wagering activity
c. Description and location of any redundant servers
d. Security of servers, applications, and communications networks
e. Security of patron personal and wagering information
f. Integrity monitoring and reporting, including any current affiliations related to integrity monitoring

E.4 RELIABILITY
MEMORANDUM

DATE: September 8, 2022

TO: Chair Cathy Judd-Stein
Commissioner Brad Hill
Commissioner Jordan Maynard
Commissioner Eileen O’Brien
Commissioner Nakisha Skinner

FROM: Karen Wells, Executive Director
Katrina Jagroop-Gomes, Chief Information Officer

RE: Sports Wagering Testing to Technical Standards

We are requesting the Commission’s direction regarding the technical testing of any sports wagering or online sports wagering platform, equipment, or software to ensure compliance with Massachusetts laws, rules, and regulations before being allowed to operate in the Commonwealth. Once that direction is given, we will draft the corresponding regulations and come back before the Commission at a subsequent public meeting.

The MGC could take one of several approaches to technical testing.

1) Require the licensees to contract with an MGC certified independent testing laboratory to perform testing to Massachusetts standards and then provide the results to the MGC. Best practices suggest that the MGC should “audit” those results to ensure compliance, competency, and accuracy.

2) Allow licensees to initially submit certification that their platform, equipment or software is in compliance with another jurisdiction’s technical standards for launch purposes, and then be required to submit the results of technical testing to Massachusetts standards as described in approach #1 above.

3) Hire personnel to conduct all of the testing in-house at the MGC.
4) Contract with a 3rd party vendor to conduct all of the testing directly for the MGC.

5) Utilize a hybrid-model where some testing is done by staff, and some is contracted out to a 3rd party vendor.

The staff recommends that, at this point, approach #2 as sports wagering is being launched, with the eventuality of #1 as our standard practice certifications and requirements of the licensees/operators.

Utilizing approach #2 Only
- Applicants must be fully vetted and licensed in another jurisdiction that meets the minimum testing requirements of the GLI standards.
  - Pros: This provides a quicker to launch timeline, proof of their competency and compliance in that jurisdiction and can lift the operational burden until additional resources have been approved and retained.
  - Cons: Cautious of jurisdictions that are not comparable to MA, equipment/services/platforms that they allow and their vetting process for competency and compliance.

Utilizing approach #1 Only
- Applicants would be certified by an MGC approved certified independent testing laboratory that tests against MA standards and regulations and potentially GLI adopted standards.
  - Pros: Verified competency and compliance of equipment/services/platforms.
  - Cons: Slower launch timeline, and additional resources needed as soon as possible.
TO: Chair Judd-Stein, Commissioners Hill, Maynard, O’Brien, and Skinner
FROM: Mark Vander Linden, Director of Research and Responsible Gaming
CC: Karen Wells, Executive Director
DATE: September 8, 2022
RE: Research and responsible gaming preparations for sports wagering

The Research and RG team have thoroughly reviewed the Act Regulating Sports Wagering. Generally, we’re pleased to see the legislature expressed a continued commitment to examining sports wagering impacts with a keen focus on preventing and mitigating gambling-related harms.

**Responsible Gaming**

Embedded throughout the new law are many specific responsible gaming requirements, and we’re confident that we can successfully implement each of these. Since the passage of the Expanded Gaming Act in 2011, the MGC has implemented numerous measures intended to promote positive play and mitigate gambling-related harms. This work is built on a responsible gaming framework that aims to create an effective, sustainable, measurable, socially responsible, and accountable approach to gambling in the Commonwealth. We believe that with some adaptation, this framework is well suited and can be used in our approach to implementing the new sports wagering law. As you’re aware, we’ve also produced two whitepapers intended to inform measures related to sports wagering, including a whitepaper titled “Applying principles of the Massachusetts Responsible Gaming Framework to Sports Wagering Policy and Practice” and another titled “Responsible Gaming Considerations for Gambling Advertising” produced just a few months ago. Next week, we look forward to supporting a sports wagering responsible gaming roundtable. We will draw on the experience and expertise of some of the leaders in this field to advise on implementing sports wagering in Massachusetts.

**Research**

The Act to Regulate Sports Wagering emphasizes the role of research to broadly understand the social and economic impacts of sports wagering. This requirement will complement and build on the current research agenda.

The sports wagering act directs the Commission to conduct two studies (sections 20 and 25):

- **Study 1:** Research study examining the feasibility of allowing retail locations in the Commonwealth to operate sports wagering kiosks.
• Study 2: A research study on the participation by minority business enterprises, women business enterprises, and veteran business enterprises in the sports wagering industry in the Commonwealth.

We’ve had initial conversations about the scope for each study and will explore amending the current ISA to include one or both studies in the FY23 research agenda.
TO: Chair Judd-Stein, Commissioners O’Brien, Hill, Skinner, Maynard
FROM: Mark Vander Linden, Director of Research and Responsible Gaming, Marie-Claire Flores-Pajot, Research Manager
DATE: August 31, 2022
RE: 9/8 MGC Meeting – SEIGMA Ad-hoc Sports Betting Report

Overview:
This research study lead by the SEIGMA team at UMass provides an overview to better understand the potential impacts of the introduction of legal sports betting to Massachusetts (MA).

Highlights:
Researchers concluded that if provided in the right fashion, an opportunity exists for legalized sports betting to create some modest economic benefits for Massachusetts that could offset a small and temporary increase in gambling-related harm.

Recommendations to consider:
Authors of the report provided policy recommendations intended to optimize the economic and social benefits of sports betting in MA while minimizing economic and social harm, including:

- Requiring operators to provide player data to the MGC on a regular basis and to cooperate with researchers
- Prohibiting in play sports betting as it is disproportionately utilized by problem gamblers
- Restricting advertising and celebrity endorsement
- Requiring responsible gambling features on all online sites.
What you need to know

If provided in the right fashion, an opportunity exists for legalized sports betting to create some modest economic benefits for Massachusetts that could offset a small and temporary increase in gambling-related harm.

What is this research about?

This research provides an overview that would allow a more comprehensive understanding of the impacts that may occur with the introduction of legal sports betting to Massachusetts (MA).

This report identifies the social and economic outcomes associated with the introduction of sports betting to date and based on this analysis, provides specific policy recommendations intended to optimize the economic and social benefits of sports betting in MA while minimizing social and economic harm.

What did the researchers do?

- Authors examined the current status of legalized sports betting in the U.S., including variations in legislative, regulatory and operational models adopted, revenues generated, economic and social outcomes identified, and sports betting behavior observed in states where this activity has been legalized.

- Authors conducted a literature review on the demographic and behaviors of sports bettors, attitudes towards sports betting, harms associated with sports betting, prevention, the economic impacts of sports betting, and the relationship between sports betting and the pandemic.

- Authors also reviewed the findings from 2018 and 2022 U.S. national surveys, and from MA studies since 2013.

What did the researchers find?

Social Impact

- Sports betting seem to occur in all demographic groups but appeals most to young, well-educated men.

- Nationally and in MA, there is evidence of an increase in sports betting participation since 2018.

- There is some evidence of an increase in gambling harms, nationally and in MA, aligning with a national increase of sports betting participation.

- Problem gambling is higher among sports bettors. However, this is primarily because sports bettors are typically involved in a wide range of gambling activities that collectively contribute to gambling-related harm.

- Legalizing sports betting in MA would likely increase the rates of gambling-related harm and gambling problems. However, the magnitude of these impacts is likely to be modest. This is because current rates of sports betting in MA is similar to states where it has been legal for some years and because only a small proportion of the MA population (13% - 20%) participates in sports betting. Hence, even a high rate of gambling problems among sports bettors would have a fairly small effect on the overall rate in the population.
That said, concerns remain about groups not previously involved in sports betting, such as adolescents, young adults, women, immigrants, individuals in recovery from gambling problems, and college athletes.

**Economic Impact**

- There is very little research on the economic impacts of sports betting.
- There is mixed evidence regarding the question of substitution, or cannibalization, of other types of gambling when sports betting is introduced.
- Revenue maximization would require having a variety of different online operators; land-based options; and is not contingent on having collegiate sports betting.
- Maximizing revenue is not the same as maximizing the economic benefits for the state. Economic benefits can occur by:
  - Redirecting money back to the state that is currently being spent on illegal sports betting out-of-state.
  - Creating additional state-based jobs.
  - Creating tax revenue for the state government that is utilized for the good of the state populace.
- While there is limited potential for net economic benefits in MA, there is significant potential for economic harm if:
  - Sports betting causes high rates of problem gambling.
  - A significant portion of the revenue from sports betting operations leaves MA.

Authors provided policy recommendations intended to optimize the economic and social benefits of sports betting in MA while minimizing economic and social harm, including:

- Requiring operators to provide player data to the MGC on a regular basis and to cooperate with researchers.
- Prohibiting in play sports betting as it is disproportionately utilized by problem gamblers.
- Restricting advertising and celebrity endorsement.
- Requiring responsible gambling features on all online sites.

**Citation**


**Key Words**

Gambling; Sports betting.

**About the researchers**

Rachel A. Volberg, Martha Zorn, and Valerie Evans are part of the SEIGMA team at the School of Public Health and Health Sciences University of Massachusetts Amherst. Robert J. Williams is the Co-Principal Investigator on the SEIGMA project and is with the Faculty of Health Sciences at the University of Lethbridge in Alberta, Canada. For more information about this study, please contact Rachel Volberg at rvolberg@schoolph.umass.edu.

**Acknowledgements**

Financial support for the Social and Economic Impacts of Gambling in Massachusetts (SEIGMA) study comes from the Massachusetts Gaming Commission through the Public Health Trust Fund. This multi-year project was competitively bid and awarded to the University of Massachusetts Amherst in January 2020.

**About this Snapshot**

MGC Snapshots are intended to translate lengthy and sometimes technical reports into an easily understandable overview of the research. The findings and recommendations in the Snapshot are those of the researchers and do not necessarily reflect the position of the MGC.
Legalized Sports Betting in the United States and Potential Impacts in Massachusetts

August 22, 2022
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Authorship and Acknowledgements

Authorship

Rachel A. Volberg, Research Professor at the School of Public Health and Health Sciences, University of Massachusetts Amherst and Principal Investigator on the SEIGMA project. Dr. Volberg is the lead author of this report.

Valerie Evans, SEIGMA Project Manager and Biostatistician, School of Public Health and Health Sciences, University of Massachusetts Amherst. Ms. Evans reviewed the draft report and provided background research on the topic.

Martha Zorn, SEIGMA Data Manager, School of Public Health and Health Sciences, University of Massachusetts Amherst. Ms. Zorn was responsible for data cleaning, data management, and data analysis of the SEIGMA primary data and the production and checks of tables and figures.

Robert J. Williams, Professor in the Faculty of Health Sciences at the University of Lethbridge in Alberta, Canada, and Co-Principal Investigator on the SEIGMA project. Dr. Williams contributed to all sections of the report.

Acknowledgements

Financial support for the Social and Economic Impacts of Gambling in Massachusetts (SEIGMA) study comes from the Massachusetts Gaming Commission. This multi-year project was competitively bid and awarded to the University of Massachusetts Amherst in April 2013. In June 2019, the Massachusetts Gaming Commission issued a subsequent Request for Response (BD-19-1068-1700-1-40973) for Research Services and the University of Massachusetts Amherst was awarded the contract effective January 2020.

We extend our thanks to Gabriela Vieyra, a research assistant from the School of Public Health and Health Sciences at the University of Massachusetts Amherst, who worked on background research for this report. We also extend thanks to Dr. Lia Nower and Jackie Stanmyre, from the Center for Gambling Studies at Rutgers University School of Social Work, who worked with Dr. Volberg on an early version of Tables A-1 and A-2. Finally, we would like to thank the members of the Massachusetts Gaming Commission’s Research Review Committee (RRC). Members of this committee represent a range of perspectives and their careful review of draft versions of this report contributed to its clarity as well as utility to multiple audiences.

As always, we thank the Massachusetts Gaming Commission for their continued vision and guidance over the course of the SEIGMA project. The Commission’s broad vision for the expansion of gambling in Massachusetts and commitment to the research needed to maximize the benefits and minimize the harms related to gambling in the Commonwealth made this project possible.

Suggested Citation:


A PDF of this report can be downloaded at: www.umass.edu/seigma
Glossary of Terms

*Collegiate vs Professional Sports*
The main difference between collegiate and professional sports is the role of the athlete. Professional athletes are employees who are paid for their efforts while collegiate athletes are considered students first and athletes second (although Name, Image, & Likeness (NIL) policies may allow athletes to financially benefit from participating in collegiate or high school sports).

*Esports*
Events where audiences observe teams of players compete in organized, multiplayer video game competitions for monetary prizes. Members of such teams are considered professional gamers.

*Gross Gaming Revenue (GGR)*
Gross gaming revenue refers to the total amount of cash wagered in a specified period of time less any amounts paid out in prizes or winnings.

*Handle*
Handle refers to the total amount wagered by bettors over a specified period of time without accounting for prizes or winnings paid out to bettors.

*Loot box*
In online gaming, a loot box refers to a box of virtual items that players must pay for before they know exactly what it contains. These items can be particular pieces of equipment or costume.

*Proposition (prop) betting*
Proposition or prop bets are wagers made regarding the occurrence or non-occurrence during a game of an event not related to the game’s final outcome (e.g., who will score the next touchdown, total score of both teams combined, etc.).

*In-play betting*
Bets that are made while the game is being played. In-play betting is distinct from proposition betting.
Executive Summary

The purpose of this report is to examine the current status of legalized sports betting in the U.S. including an assessment of the various legislative and operational models adopted, revenues generated, economic and social outcomes identified to date, and sports betting behavior observed in states where this activity has been legalized as well as in international jurisdictions where sports betting behavior has been investigated. The intent is to identify the economic and social outcomes associated with the introduction of sports betting to date and, based on this analysis, provide specific policy recommendations intended to optimize the economic and social benefits of sports betting in Massachusetts while minimizing economic and social harm.

The report begins with a brief history of sports betting in America and a discussion of the convergence between online gaming, online gambling, and sports betting; and follows with presentations of variation in sports betting legislation, regulatory frameworks, and operations across the 30 states and the District of Columbia that have legalized sports betting since 2018. This is followed by a review of the research literature on the demographics and behavior of sports bettors, attitudes towards sports betting, harms associated with sports betting, prevention of sports betting harms, the economic impacts of sports betting, and the relationship between sports betting and the pandemic. The literature review is followed by presentation of survey data from two recent U.S. national surveys carried out by the National Council on Problem Gambling and a review of findings from cross-sectional surveys and cohort research carried out in Massachusetts since 2013.

Synthesizing the social impacts thus far:

- Sports betting occurs in all demographic groups, but is most popular among young, well-educated men.
- National online panel data show an increase in sports betting participation between 2018 and 2021 (20% to 26% for traditional sports betting and 17% to 24% for fantasy sports betting). Massachusetts-specific online panel data also shows an increase in sports betting from 2013/2014 to 2022 (13.2% to 23.8%), although there are some methodological differences between the surveys that may partly account for the increase. Participation rates have increased presumably due to the legalization of sports betting during this period (10 states in 2019; 13 in 2020; 23 in 2021; 30 in 2022) as well as the national upsurge in sports betting advertising.
- The current prevalence rate of sports betting in Massachusetts using representative sampling is uncertain but estimated to be in the 13% - 20% range. The precise rate will be known when the results of the SEIGMA Follow-Up General Population Survey are analyzed in the next few months. National online panel data indicates that the current prevalence rate of sports betting in Massachusetts is very similar to the prevalence rate in other states where sports betting has been legally operational for several years.
- Coincident with the national increase in sports betting participation, there is evidence of some increase in national as well as Massachusetts-specific levels of gambling-related harm.
- Problem and at-risk gambling is significantly higher among sports bettors, including in Massachusetts. However, this is primarily because sports bettors are often involved in a wide range of gambling activities in addition to sports betting. When controlling for their involvement in other types of gambling there is very little evidence that sports betting is a riskier form of gambling (unlike electronic gambling machines and casinos).
• Legalizing sports betting in Massachusetts has the potential to increase rates of gambling-related harm among Massachusetts sports bettors as well as overall rates of problem gambling in the population. However, while this will certainly occur to some extent, the magnitude of these impacts is expected to be modest due to the fact that:
  o The current rate of sports betting in Massachusetts appears to be very similar to states that have been legally offering it for several years. This, in turn, is likely attributable to the fact that most sports betting is done online, and there have never been any significant barriers to Massachusetts residents wishing to gamble online out-of-state (even though it is illegal).
  o Only a small portion of the population currently participates in sports betting. Even if there are significantly higher rates of problem gambling among those who participate in sports betting in Massachusetts, this will have a fairly small effect on the overall problem gambling rate for the entire population.

• That said, concerns remain about the potential for gambling-related harm in Massachusetts for risk groups not previously involved in sports betting, such as adolescents, young adults, women, immigrants, individuals in recovery from gambling problems, and college athletes.

By comparison, there is very little research on the economic impacts of sports betting, such as job creation and recapture of gambling dollars from the illegal sports betting market or from neighboring jurisdictions that have already legalized sports betting.

Synthesizing what is known about the economic impacts thus far:

• There is mixed evidence regarding the question of substitution, or cannibalization, of other types of gambling when sports betting is introduced.
• With respect to revenue maximization, analysis conducted within this report suggests that this requires having a variety of different online operators; may also require some land-based options; and is not contingent on having collegiate sports betting.
• Maximizing revenue is not the same as maximizing the economic benefits for the state. Sports betting can only have limited net economic benefit for the state’s economy as it will primarily only be redistributing money that already exists within the state economy, rather than attracting new money from out-of-state. That said, economic benefits can still occur by:
  o Redirecting money back to the state that is currently being spent on illegal sports betting out-of-state.
  o Creating additional state-based jobs.
  o Creating tax revenue for the state government that is utilized for the good of the state populace.
• While there is limited potential for net economic benefits in Massachusetts, there is significant potential for economic harm if:
  o Sports betting causes high rates of problem gambling.
  o A significant portion of the revenue from sports betting operations leaves the state.

These conclusions are followed by a number of specific policy recommendations intended to optimize the economic and social benefits of sports betting in Massachusetts while minimizing economic and social harm. Recommendations cover types of operators, regulatory mandate, licensing fees, taxation rates, ongoing auditing and complaint resolution procedures, funding of problem gambling prevention, treatment and research, restrictions on provision, and restrictions on advertising and celebrity endorsement.
Introduction

This report examines the current status of legalized sports betting in the United States. Sports betting was legalized in 2018 when the Supreme Court declared the Professional and Amateur Sports Protection Act of 1992 (PASPA) unconstitutional. This opened the door for individual states to pass legislation to introduce sports betting which 30 states and Washington, DC have done in the four years since the PASPA decision. Given the novelty of legally available sports betting in the gambling landscape of the U.S. and the speed with which this form of gambling has become available to consumers, the Massachusetts Gaming Commission (MGC) requested the Social and Economic Impacts of Gambling (SEIGMA) research team to provide an overview report that would allow a more comprehensive understanding of the impacts that may occur with the introduction of this legal sports betting to Massachusetts.

The purpose of this report is to examine the current status of legalized sports betting in the U.S. including an assessment of the various operational models, revenues generated, economic and social outcomes identified to date, and gambling behaviors observed around sports betting in states where this activity has been legalized as well as in international jurisdictions where sports betting behavior has been investigated. The objectives of the report are to:

- identify the economic and social outcomes identified to date with the introduction of legalized sports betting in the many U.S. states with an operational sports betting industry;
- based on this analysis, hypothesize as to the likely impacts of legalized sports betting in Massachusetts; and
- provide policy recommendations intended to optimize the economic and social benefits of sports betting in Massachusetts while minimizing economic and social harms.

The MGC has already produced a substantial body of work related to sports betting and online gambling. Reports already published by the MGC investigate developments in internet gambling (McHugh, 2015) and daily fantasy sports (Crosby, Cameron, Macdonald, Stebbins, & Zuniga, 2016); review potential frameworks for regulating sports betting in Massachusetts (Connelly & Stempleck, 2018); assess the status of legalized sports betting in the U.S. (Howard, 2021); and make recommendations for measures to ensure that sports betting in Massachusetts will be conducted in a manner that minimizes harm (Vander Linden & Flores-Pajot, 2021).

This report contributes to the MGC’s existing body of work by providing a brief assessment of the different regulatory frameworks implemented, operational models used, and revenues generated as well as reviewing research on sports betting behavior that has been conducted in the U.S. and internationally. The intent is to provide a more comprehensive understanding of the likely impacts of introducing sports betting in Massachusetts.

A Brief History of Sports Betting in America

Gambling has been pervasive in the United States since the country’s founding (Matheson, 2021; Rose, 2010). The first sports gambling activity to gain traction in the U.S. was horse race betting in the mid- to late 1800s. It was in this period that the races that came to be known as the Triple Crown (the Belmont Stakes, the Preakness...
Stakes, and the Kentucky Derby) were established. At the height of this period in the early 1900s, there were more than 300 racetracks across the country (Riess, 2014).

The early 1900s saw a rapid rise in the popularity of professional baseball which, given the dearth of legal betting channels, was accompanied by a swift increase in illegal gambling. This era came to an abrupt end in the 1920s when, in the wake of the 1919 Chicago White Sox game-fixing scandal, Kanesaw Mountain Landis was appointed as the first Major League Baseball commissioner to restore the integrity of the game and public confidence. A decade later, in the wake of the Great Depression, many states authorized some forms of gambling as a way to raise badly needed tax revenues. However, Nevada was the first and only state to legalize sports wagering in 1949 (Harris, 2020). Organized crime syndicates remained the dominant players in the sports betting market until the late 1950s when Congress enacted a broad swath of laws to cut off this illegal revenue stream. This included the Interstate Wire Act of 1961 which made it illegal to send sports gambling information or place bets on sports events across state lines through the use of any “wire communication facility.”

From the middle of the 20th Century through the 1980s, the Wire Act and other federal legislation made sports gambling largely illegal throughout the country. However, during this period, the Department of Justice decided that anti-gambling laws would remain a low-priority enforcement area and a substantial illegal sports betting market continued to flourish (Fielkow, Werly, & Sensi, 2017).

**The PASPA Era**

In the late 1980s, major scandal once again erupted around betting on baseball with the imposition of a lifetime ban from the sport for legendary baseball player and manager, Pete Rose, in 1989. During this same period, a growing number of states considered initiatives to allow sports betting as a way to provide relief from budget deficits (Woo, 2013). In 1992, spearheaded by Senator Bill Bradley, a former professional basketball player, Congress enacted the Professional and Amateur Sports Protection Act (PASPA). PASPA prohibited states from sanctioning or sponsoring sports gambling except in states where it had previously been allowed. This included Nevada but also Delaware, Montana, and Oregon, whose state lotteries were already offering parley betting on sports events (Rose, 2018).

Despite legal prohibition, sports betting continued to be popular throughout the country as evidenced in several population surveys of gambling participation carried out in this period (Gerstein, Volberg, Harwood, & Christiansen, 1999; Welte, Barnes, Wieczorek, Tidwell, & Parker, 2002; Welte, Barnes, Tidwell, Hoffman, & Wieczorek, 2015). Sports betting was widely tolerated for a variety of reasons, including the low priority given to prosecuting this activity by the Department of Justice, the normalization of sports betting through announcements of betting odds in sports broadcasts, and the rise in online sports betting internationally in the wake of widespread internet access (Lopez-Gonzalez & Griffiths, 2018).

In 2011, lawmakers in New Jersey led by then-Governor Chris Christie passed legislation to legalize sports betting in that state as a new source of revenue. Christie was immediately sued by the NCAA, NBA, NFL, NHL, and MLB on the grounds that the new state law violated PASPA. After years of lawsuits, the case reached the Supreme Court in 2018. In a triumph for states’ rights, the Supreme Court ruled 7-2 that the federal government could not prohibit states from allowing sports wagering. And thus began the latest “wave” of gambling legalization in the United States.

**Post-PASPA Expansion**

As mentioned, prior to PASPA being struck down in May of 2018, Delaware, Montana, Nevada, and Oregon had been legally operating sports betting for some time. Immediately after the PASPA decision, another three states (Mississippi, New York, and Pennsylvania), began offering sports betting based on previously passed (pre-filed)
legislation that legalized sports gambling in the event that PASPA was overturned while North Dakota began providing sports betting through tribal compacts governing Class III gaming.

In the wake of the PASPA decision, New Jersey quickly launched sports betting followed by four more states in 2018. By 2019, 10 states and the District of Columbia had legalized sports betting, followed by three states in 2020 and another 10 states in 2021. As of June 2022, sports betting was legal and operational in 30 states and the District of Columbia and was legal but not yet operational in another five states. Sports gambling legislation is presently under active consideration in an additional four states, including the State of Massachusetts.

Figure 1 below is from the American Gaming Association’s website as of May 16, 2022; similar to the 2021 version included in an earlier report to the MGC (Howard, 2021), it serves as a helpful synopsis of the status of sports betting across the country.

**Figure 1: Status of Sports Gambling in the United States, 2022**

Convergence Between Online Gambling and Sports Betting

The importance of the intersection between online gambling and sports betting is difficult to understate when considering the possible impacts of these types of gambling. While this report is focused on developments in sports betting in the U.S., this section offers some background on online gaming and online gambling to provide context.

As many observers have recognized, one of the most important technological changes of the last 40 years is the remarkable increase in the availability of computers and access to the internet. In 1984, only 8.2% of all households had a computer; by 2018, 91.8% of households reported owning a computer. In 1997, 18.0% of
households had home internet access; in 2018, 85.3% of households had access to the internet (Martin, 2021). Easy access to the internet revolutionized online gaming. Video games first became popular in the 1970s when video game systems, featuring consoles that could be connected to televisions and featuring interchangeable game cartridges, became available. During the 1980s and 1990s, video games increased in popularity assisted by improvements in computer technology. By the early 2000s, there was rapid migration from playing video games on consoles to playing these games online.

Researchers have long identified similarities between online gaming and gambling but there is growing concern that the boundaries separating these two arenas have become blurred. Researchers and regulators have noted the increased intersection between gambling and gaming, in the form of “free-to-play” social casino games, “loot boxes” offered inside online video games, and esports where audiences observe (and increasingly place bets on) teams of players competing in online video games for monetary prizes (McHugh, 2015). Derevensky and Griffiths (2019) identify five primary types of convergence between gambling and gaming. These include:

- the introduction of gambling elements into social media games;
- the use of social gaming features on online gambling sites;
- “gamblification” of non-gambling games to provide players with opportunities to win items of value;
- consolidation of gaming and gambling operations within single organizations; and
- cross-marketing of online gambling sites to social game players.

In addition to this convergence, researchers point to structural characteristics common to both gambling and gaming that pose risks to players, such as random distribution of prizes, variable value of prizes, near-miss features, visual and sound cues associated with participation and reward, and variable schedules of reinforcement (Derevensky & Griffiths, 2019). In a separate study, Lopez-Gonzalez and Griffiths (2018) point out that these convergences have contributed significantly to the dramatic evolution of sports betting from a discontinuous form of gambling to a continuous form, with well-recognized increases in risk to players (Abbott, 2020; Allami et al., 2021; Dickerson & O'Connor, 2006).

In the wake of the passage of PASPA in the early 1990s, online access to sports betting in the U.S. was further restricted by the 2006 Unlawful Internet Gambling Enforcement Act (UIGEA), which prohibited processing of gambling transactions by American banks. UIGEA was intended to curb the popularity of the online poker industry and actually contained an exemption for fantasy sports betting, which was gaining in popularity in the early 2000s. As the MGC itself has noted, in contrast to the U.S., there is an enormous amount of legal and highly regulated online gambling activity outside the U.S. Stakeholders such as the American Gaming Association have argued that the widespread availability of illegal internet gambling opportunities available in the U.S. poses risks to bettors as well as loss of significant tax revenue and have supported the creation of state-controlled online gambling opportunities in the U.S. (Crosby et al., 2016).

The online sports betting industry is particularly well-established in the European Union and Australia where the digital realm, the sporting realm, and the gambling realm are deeply intertwined (Lopez-Gonzalez & Griffiths, 2018). Many European Union member states have introduced online gambling regulations in efforts to address the dramatic evolution of sports betting and online betting via mobile phones. Despite such regulation, recent developments have synchronized sports betting and sports watching, with both happening simultaneously and thus providing greater synergies between these adjacent industries.
Variation in Legislation

Although sports betting is now legal in nearly two-thirds of the states, there is substantial variation in the legislation that has been adopted in the different states (Howard, 2021). Some states have introduced very specific legislation to add sports betting to the gambling landscape while other states have included sports betting as part of larger legislative agendas. There are state-to-state differences in tax rates and tax revenue allocations, variations in age requirements and restricted betting types, as well as disparities in the funding of research and services for those experiencing harms related to their sports gambling involvement.

States with Legal Sports Betting

As mentioned earlier, four states were exempt from enforcing PASPA when it passed in 1992 as they already had operational sports betting in the form of sports lotteries or, in the case of Nevada, licensed sports pools. After the 2018 Supreme Court decision, many states quickly passed legislation to legalize and regulate or operate sports betting. Two states already had compacts in place that allowed tribal casino operators to host sportsbooks without state legislation although New Mexico did pass legislation in 2018 to formally allow sports betting. As of May 2022, 30 states and the District of Columbia had legal and operational sports betting in the United States (see Table A-1 in Appendix A). For readers unfamiliar with state acronyms, a key is provided in Table A-1.

<table>
<thead>
<tr>
<th>Permitted Types of Operations</th>
<th>Number</th>
<th>Percent</th>
<th>States</th>
</tr>
</thead>
<tbody>
<tr>
<td>Land-based only</td>
<td>7</td>
<td>22.6</td>
<td>AR, DE, NM, NC, ND, SD, WI</td>
</tr>
<tr>
<td>Online only</td>
<td>3</td>
<td>9.7</td>
<td>TN, VA, WA</td>
</tr>
<tr>
<td>Land-based &amp; online</td>
<td>21</td>
<td>67.7</td>
<td>AZ, CO, CT, DC, IL, IN, IA, LA, MD, MI, MS, MT, NV, NH, NJ, NY, OR, PA, RI, WV, WY</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
<td>100.0</td>
<td></td>
</tr>
</tbody>
</table>

The earliest states to legalize sports betting after PASPA was overturned tended to follow the Nevada and New Jersey examples with licenses granted broadly to brick-and-mortar commercial casinos, racinos, tribal casinos, and/or state lotteries as well as online sports betting operators. Among the states that legalized sports betting prior to 2021, only three restricted sports betting operations to land-based venues. States that have legalized sports betting since the beginning of 2021 have taken more varied approaches. North Carolina, North Dakota, Washington,¹ and Wisconsin have amended state-tribal compacts to allow sports betting at tribal casinos but have not expanded sports betting beyond these locations. South Dakota permits sports betting only at casinos in Deadwood, a popular tourist destination. Louisiana has taken the most liberal approach and permits sports betting at commercial casinos, tribal casinos, racetracks and lottery outlets as well as mobile wagering through online sports betting operators.

Five states have legalized sports betting but have not yet launched operations. Kansas and Maine legalized both online retail sports books and sports betting with operations expected to begin late in 2022. In Maine, a

¹ In Washington, mobile sports betting is permitted outside the tribal casino only if it takes place on tribal land.
separate law that passed granting exclusive rights to online sports betting to the state’s tribes is likely to complicate the start of sports betting operations in that state. Ohio legalized sports betting in late 2021 and both in-person and mobile betting are set to launch across the state at the beginning of 2023. Like Maryland, Ohio will make several types of licenses available, including online, in-person brick-and-mortar locations, and sports gambling lottery kiosks located in venues that already have a liquor permit. Nebraska legalized in-person sports betting in 2021 at the state’s six racetracks; only retail sportsbooks will be legal when full operations begin. Finally, Florida officially launched sports betting in November 2021 after including the activity in the state’s compact with the Seminole Tribe. However, the compact was challenged in federal court for violating the federal Indian Gaming Regulatory Act and sports betting in Florida has been suspended until the court challenge is resolved.

Overall, we concur with the report that the MGC published in 2021 that implementation of sports betting has varied widely across jurisdictions on many fronts (Howard, 2021). As the MGC report makes clear, although all of the states that have legalized sports betting have imposed some level of taxation on the activity, these tax rates vary widely and are often different between land-based and online sports betting offerings. Most, but not all, of the states impose licensing fees although legislators have been sensitive to the need to impose fees and tax rates that will be competitive with the unregulated market as well as attractive to potential licensees. There is also great variability in the types of wagers that can be placed, acceptable forms of payment, and what data may be used to establish odds and types of wagers. In an interesting contrast, there is great consistency across the states in setting the age requirement for betting on sports at 21 years; only four states (Montana, New Hampshire, Rhode Island, and Wyoming) permit individuals aged 18 and over to bet on sports.

**Taxation**

States have imposed taxes on the gross gaming revenues (GGR) generated from sports betting with varying amounts and conditions. GGR and state tax revenues for those states with operational sports betting in 2021 can be found in Tables A-2 and A-4 of Appendix A. Nevada and Iowa maintain the lowest tax rates in the U.S. at 6.8% of sports betting revenue while others, such as Delaware, Rhode Island, and New Hampshire, have tax rates at 50% or more. For some states, such as Nevada, Delaware, and Connecticut, these tax revenues contribute to the state’s general fund which can be dispersed into education, health care, or public safety. Other states earmark a portion of these realized funds into specific state or local programs. In West Virginia, sports betting tax revenue goes into the Public Employees Insurance Agency Financial Stability Fund to reduce premiums and prevent benefit cuts. In addition to state tax rates, Mississippi and Pennsylvania have a city or county tax of <5% GGR which provides funding for local programs.

Differential tax rates exist between retail and online/mobile sports betting in several of states with online tax rates typically somewhat higher than land-based tax rates. New Jersey has imposed a 13% tax rate on online sports betting while the land-based tax rate is 8.5%; representing a 53% higher rate. New York, Illinois, Michigan, Washington, D.C., New Hampshire, and Louisiana also have higher rates to varying degrees for online sports betting compared to land-based ranging from only a couple of percentage points difference in New Hampshire to a 400% difference in New York State (10% land-based sports betting tax rate compared to a 50% tax rate for online sports betting).

**Funding of Research and Problem Gambling Services**

Despite a careful search for language related to problem gambling services in the sports betting enabling legislation for each state, we were only able to identify 15 states that allocated funds from sports betting tax revenues to provide services for people experiencing gambling problems or to conduct research on this new industry. Six of the states that do not provide funding for problem gambling services or gambling research (i.e., New Mexico, North Carolina, North Dakota, Washington, and Wisconsin) have sports betting only at tribal
casinos or on tribal land. The other nine states (i.e., Delaware, Illinois, Michigan, Mississippi, Montana, Nevada, Oregon, Rhode Island, and West Virginia) appear to provide no funding at all for either research or services for those experiencing gambling problems.

The states that do provide funding for services and/or research have taken different approaches. Several states have specified dollar amounts to be expended annually on problem gambling services; sums range from $30,000 in South Dakota to $300,000 in Iowa and Wyoming and none of these states provide any funding for research. Although Pennsylvania provides no funding for research, $2 million or 0.2% of gross sports wagering revenue (whichever is greater) goes to a problem gambling treatment fund and a similar amount goes to the Pennsylvania Department of Health for alcohol treatment including cases with problem gambling comorbidities. Connecticut provides funding for problem gambling services and research through two mechanisms. Both an annual fee of $500,000 on master license holders and 25% of fines levied on operators are allocated to support prevention and treatment services with one-fifth of these funds directed specifically to the Connecticut Council on Problem Gambling.

Table 2: Variations in Funding for Research and Services

<table>
<thead>
<tr>
<th>No. of States</th>
<th>Percent</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>No funding for services or research</td>
<td>15</td>
<td>48.4</td>
</tr>
<tr>
<td>Services funded</td>
<td>12</td>
<td>38.7</td>
</tr>
<tr>
<td>Research and services funded</td>
<td>4</td>
<td>12.9</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
<td>100.0</td>
</tr>
</tbody>
</table>

Several other states have established funding for problem gambling services as a percentage of tax revenues generated by sports betting; these percentages range from 1% in New York to 2% in Arizona and Louisiana to 2.5% in Nebraska and Virginia. Among this group of states, only Louisiana provides funding for research although the amount or percentage is not specified. Illinois stipulates that 25% of tax revenues received from sports gambling must be allocated to problem gambling services including prevention, education, and treatment as well as training and credentialing for treatment providers. New Hampshire provides no funding for research and an unspecified amount of the revenues received by the sports betting regulator is allocated to pay for services for those experiencing gambling problems. Finally, the Colorado sports betting legislation does not fund research and also does not allocate funding for problem gambling services beyond what the state already allocates from revenues from other types of gambling.

In contrast to these other states, Maryland has created a funding mechanism for research on the sports betting industry by allocating $1.5 million annually to establish research centers at Bowie State University and Morgan State University to establish a Center for the Study of Data Analytics and Sports Gaming at each university to study the impacts of sports betting. Maryland also provides an unspecified amount for a Problem Gambling Fund to be used for prevention and treatment. Tennessee has also taken a unique approach by allocating 5% of sports betting tax revenues to support both problem gambling services (prevention and treatment) and research. Finally, in an approach similar to Massachusetts, New Jersey requires an annual report on the impacts of sports wagering funded by levies on casino and racetrack licensees as well as allocating a percentage of licensing fees to fund services for those experiencing gambling problems.
States Proposing Sports Betting

The four states with sports betting legislation currently pending are Alaska, California, Massachusetts, and Minnesota. Each of these states faces obstacles to enactment of such legislation although the details are different in each case.

Sports betting is not expected to be legalized soon in Alaska despite support from the governor. Alaska has some of the strictest gambling laws in America and this conservative approach makes the likelihood of legal sports betting in the near future seem slim. At least one, and possibly as many as four, bills to legalize sports betting in California will be on the ballot in November 2022. The situation in California is complicated by the many groups interested in operating sports betting, including tribes, cardrooms, racetracks, and legal sportsbook operators such as DraftKings and FanDuel. As of this writing, two sports betting referenda have qualified for the November ballot; one is restricted to in-person betting at tribal casinos and racetracks with the introduction online sports betting delayed for at least five years while the other would immediately allow mobile sports betting run by private companies and includes language that if both referenda pass, they both can become law. In Minnesota, sports betting legislation failed to survive the 2022 legislative session due to disagreements between state legislators and the tribes over the issue of online sports betting.

With respect to Massachusetts, both online wagering and fantasy sports betting have been legal and operational in Massachusetts for some years. As the MGC has pointed out, few Massachusetts residents are aware that Advanced Deposit Wagering (ADW) was introduced as early as 2001 to allow for online wagering on horse races in Massachusetts and elsewhere (Connelly & Stempeck, 2018). In 2016, daily fantasy sports betting was temporarily legalized and then permanently legalized in 2018 with oversight of this primarily consumer protection statute residing in the Office of the Attorney General.

Sports betting legalization has been under consideration in Massachusetts since 2019. While the Massachusetts House passed a sports betting bill at the end of the 2021 legislative session, the Massachusetts Senate did not pass a bill until April of 2022. As of this writing, a conference committee, composed of three state representatives and three state senators, has been convened and work began in early June to produce a compromise bill that would need to be passed in both chambers by the end of the legislative session in July in order to go to Governor Baker for signature and enactment.

The bills passed by the House and the Senate differ in many regards. However, observers agree that the main stumbling blocks are the issues of collegiate betting, the very different proposed tax rates in the two bills, and restrictions on sports betting advertising and marketing as well as the use of credit cards for payment that are contained in the Senate bill. Other significant differences that will need to be resolved include the number of licenses that would be available for operators, how many online “skins” (or separate sports betting websites) would be available for the state’s casinos, and a provision in the House bill that would grant Massachusetts arena operators a small share of revenue derived from wagers on sports events held in those facilities.

Soon after the Massachusetts Senate sports betting bill passed, the American Gaming Association published a letter urging the conference committee to permit betting on college sports, allow for less restrictive advertising,

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2 The Senate bill includes a tax rate of 20% for sports bets placed in retail locations and 35% for mobile wagering while the House bill proposes a tax rate of 12% on retail sports bets and 15% on mobile wagering.
4 VIXIO, Massachusetts sports-betting conference committee faces daunting task. May 25, 2022.
and adopt reasonable tax rates. This casino trade organization stressed that if the Senate version was enacted, the state would remain at a competitive disadvantage both with illegal operators as well as surrounding border states. The issue of collegiate sports betting is particularly contentious; two years ago, the presidents and athletic directors of seven major colleges and universities in the state wrote a letter to the legislature citing the risks posed by legal sports betting to their student athletes.

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Variation in Regulatory Framework

In this section of the report, we consider the regulatory frameworks established by the states that have legalized sports betting. This includes numbers and types of operators, minimum age, restrictions, and tax rates. As the MGC has already recognized, two important considerations in how sports betting is legalized and regulated pertain to capturing revenues that are presently flowing to the illegal sports betting market and establishing consumer protections that are unavailable to those patronizing the illegal market (Connelly & Stempleck, 2018). Full details of state-specific regulatory frameworks for states with active sports betting can be found in Table A-2 of Appendix A. A description of the methodology used to extract information included in this section of the report can be found in Appendix B.

Types of Regulators
There are notable differences between states in terms of agencies that have been given responsibility for licensing and regulating or operating sports betting. The most common approach, adopted in 14 states (45.2%), has been to designate the agency responsible for regulating casinos as the sports betting regulator. The next most common approach, adopted by eight states (25.8%), has been to give responsibility for licensing and regulating or operating sports betting to the Lottery Commission. Another approach, taken in four states (12.9%), has been to include sports betting in compacts with tribes already operating Class III gaming, thus giving the tribes responsibility for regulating this new form of gambling. Only one state, Arkansas, has designated the Racing Commission as the sports betting regulator; presumably because there are only two large racinos in the state that offer casino gambling. In Maryland, the State Lottery and Gaming Control Agency oversees all forms of gambling in the state and has been designated as the sports betting regulator. In Mississippi, sports betting at commercial casinos is regulated by the Mississippi Gaming Commission while sports betting at the three tribal casinos is regulated by the Choctaw Gaming Commission. In Oregon, responsibility for regulating sports betting is split between the tribal Gaming Commission and the state Lottery Commission.

Types of Operations
There are also notable differences between states in terms of the types of operators that are permitted to offer sports betting as well as in the number of licenses available, and required licensing fees. Each state that has legalized sports betting has had to balance the demands of existing operators in the jurisdiction with other stakeholders that would like to offer sports betting as an adjunct to other retail services, such as bars and restaurants or sports arenas. Detailed information on the types of operators allowed in each state is presented in Table A-3 in Appendix A.

The most common pattern is for states to authorize commercial casinos, racetracks, and online operators to obtain licenses and offer sports betting; five states have adopted this approach. Five states have authorized tribal casinos to offer sports betting while Arizona has authorized both tribal casinos and sports arenas to offer sports betting. Another three states have authorized commercial casinos and tribal casinos to offer sports betting and two states have authorized commercial casinos and online operators to offer sports betting. Another three states have authorized commercial casinos, tribal casinos, and online operators to offer sports betting and yet another three states have designated the lottery as the authorized operator of sports betting. Two states, Connecticut and Oregon, have authorized the lottery and the states’ tribal casinos to operate sports betting. The remaining six states have opted for different mixes of authorized operators, including lotteries, commercial casinos, tribal casinos, racetracks, sports arenas, and online operators.
### Table 3: Variations in Permitted Operators

<table>
<thead>
<tr>
<th>Permitted Operators</th>
<th>Number</th>
<th>Percent</th>
<th>States</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tribal casinos</td>
<td>6*</td>
<td>19.3</td>
<td>AZ, NM, NC, ND, WA, WI</td>
</tr>
<tr>
<td>Lottery</td>
<td>3</td>
<td>9.7</td>
<td>MT, NH, RI</td>
</tr>
<tr>
<td>Online operators</td>
<td>2</td>
<td>6.5</td>
<td>TN, WY</td>
</tr>
<tr>
<td>Commercial casinos &amp; tribal casinos</td>
<td>3</td>
<td>9.7</td>
<td>MS, NY, SD</td>
</tr>
<tr>
<td>Lottery &amp; tribal casinos</td>
<td>2</td>
<td>6.5</td>
<td>CT, OR</td>
</tr>
<tr>
<td>Commercial casinos &amp; online operators</td>
<td>2</td>
<td>6.5</td>
<td>NV, VA</td>
</tr>
<tr>
<td>Commercial casinos &amp; racetracks &amp; online operators</td>
<td>5</td>
<td>16.1</td>
<td>IL, IN, NJ, PA, WV</td>
</tr>
<tr>
<td>Commercial casinos &amp; tribal casinos &amp; online operators</td>
<td>3</td>
<td>9.7</td>
<td>CO, IA, MI</td>
</tr>
<tr>
<td>Other Combinations</td>
<td>5</td>
<td>16.1</td>
<td>AR, DE, DC, LA, MD</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
<td>100.0</td>
<td></td>
</tr>
</tbody>
</table>

*AZ permits sports arenas to operate sports betting as well.

The number of land-based licenses as well as online licenses also varies widely between states. While Nevada stands out in having granted 54 licenses to brick-and-mortar casinos, Montana chose a much more "convenience-style" approach by granting 141 licenses to conduct sports betting at bars and restaurants that hold a liquor license. Mississippi also licenses a relatively large number of land-based establishments (n=26) which include both commercial casino and tribal casino operators. With respect to online licenses, seven states permit 10 or more licenses. Colorado (n=26) and New Jersey (n=22) stand out in terms of the number of licenses permitted while Iowa, Michigan, Indiana, Pennsylvania, and Virginia permit between 10 and 20 licenses. Most of the other states that grant licenses for online sports betting permit between one and nine operators while 11 states only permit land-based licensees and do not provide for online sports betting.

### Licensing Fees

Many states require licensing fees for sports betting operators although the fee structures vary by state. Of the 31 U.S. jurisdictions which currently offer sports betting, 16 states require initial license fees for operators. Initial license fees range from a $100 annual fee for each sports betting kiosk in Montana to $20,000,000 in Illinois for an online license fee. Some states have opted for different initial license fees depending on whether the licensee offers land-based or online betting. For example, the Illinois Gaming Board collects an initial license fee of $10 million from land-based operators while this initial fee is twice as much for online operators. Renewal license fees also vary. Of the 16 states that require initial licensing fees, only Nevada does not require a renewal license fee of its sports betting operators. The renewal license fees range from $1,200 for retail and mobile operators every two years in Colorado to $750,000 annually in Tennessee. At least 10 states have formally decided not to require licensing fees for sports betting operators.\(^7\) Detailed information about license fees imposed in each jurisdiction is provided in Table A-2 in Appendix A.

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\(^7\) Several states where sports betting became operational in 2021 have not yet implemented licensing fees. Others have modified fee structures, such as Connecticut which does not have licensing fees but requires annual payments to the Department of Consumer Protection as a variable regulatory oversight fee.
Restrictions
All states with operational sports betting have implemented some, or several, types of restrictions, whether it be enforcing an age requirement to place bets with sportsbooks, account registration requirements, or restricted bet types. Most states have a 21+ age restriction on sports betting; seven states allow 18+ to participate. Some states have variable ages for participation depending on the gambling format. Oregon allows most gambling at 18 years old; however, for VLTs, gamblers need to be at least 21. New York State’s commercial casinos require gamblers to be 21+ while the age for gambling at tribal casinos is 18+. Aside from age restrictions, states can also enforce sportsbook account registration requirements. Half of states with operational sports betting (n=16) do not formally require individuals to register with online sportsbooks or fund their accounts in-person. In contrast, Nevada and Illinois require in-person registration of online sportsbook accounts.

One of the most contentious restrictions associated with the operationalization of sports betting across the United States is restricting bet types, specifically, whether or not to allow betting on (a) in-state collegiate games and (b) proposition betting. Of the states currently with operational sports betting industries, thirteen states do not have any restrictions on bet types. The remaining states (n=19) predominantly restrict bets on in-state collegiate teams or proposition betting on any collegiate events. There are some exceptions. Iowa, for example, allows proposition betting on out-of-state collegiate teams but not on individual college athletes. Wisconsin extends the restriction to include amateur sports as well as collegiate sports. Illinois allows bets on in-state collegiate teams but the bets must be placed in-person, not online, and can only be made on game outcomes, not an individual athlete’s performance. Sports betting in Oregon is regulated by both the Tribal Gaming Commission and the Oregon Lottery and, while the Oregon Lottery has prohibited betting on any collegiate sports, tribal gaming does not have this restriction. A consideration of the implications of allowing betting on collegiate sports can be found in the Discussion. Detailed information about restrictions on the types of bets imposed in different jurisdictions is presented in Table A-2 in Appendix A.

Implementation
Many states have chosen to fully implement their new sports betting legislation by authorizing in-person betting at land-based locations as well as online sports websites simultaneously. A few states have chosen to authorize land-based operations initially and delayed online sports betting. For example, New Jersey, Pennsylvania, and Louisiana delayed the introduction of online sports betting by several months after it was available at land-based locations. In New York State, legislation was passed in 2013 to allow commercial and tribal casinos to offer sports betting beginning in 2019 but did not sanction an online option at the time. However, the approved state budget for FY22 included a provision to allow sports betting that was estimated to be worth approximately $500 million per year; online sports betting became operational in New York State on January 1, 2022.
Variation in Operations

There is relatively little information available about how sports betting operations are conducted across the states that have legalized this type of gambling beyond contrasting land-based only, online only, and a combination of land-based and online operations. Media stories tend to focus on how much is spent on sports betting while scholarly research tends to focus on the characteristics of sports bettors, rates of participation in sports betting, and the impact of the introduction of sports betting on other forms of gambling.

In their report to the American Gaming Association on the potential economic impacts of sports betting legalization, Oxford Economics (2018) identified jobs, income, and tax revenue as the main areas of impact. They noted that the direct economic impacts of jobs and income generated by legal sports betting operations would depend primarily on a shift in spending from illegal to legal markets. They further noted that the indirect and induced effects of legal sports betting would not be entirely new since a portion of these effects already occur as a result of illegal sports betting although a portion would represent a net gain. In this section of the report, we focus on tax revenues and job creation since these are two of the few metrics available.

As the MGC has noted, one of the important unknown features of the sports betting market is the potential size of this market and the share of this market that legal operators can capture (Connelly & Stempeck, 2018). While the size of the illegal sports betting market is uncertain, estimates have ranged from $50 billion to $192 billion in annual revenues (Eilers & Krejcik Gaming, H2 Gambling Capital; cited in Connelly & Stempeck, 2018). In a report commissioned by the American Gaming Association, Oxford Economics (2017) estimated the likely revenues from legalized sports betting based on three models of availability and three tax rates. Applied to Massachusetts, this approach projects that the Massachusetts legal sports betting market would yield tax revenues between $8.6 million in the limited availability/low tax rate scenario and $61.3 million in the convenient availability/high tax rate scenario. Compared with annual tax revenues from the Massachusetts Lottery ($1.1 billion in 2019) and the state’s casinos ($168.7 million in 2019), these estimates suggest that legal sports betting in Massachusetts will have far less impact economically than the state’s other two major legal types of gambling.

Jobs in the Sports Betting Industry

In their report on the anticipated economic impacts of legal sports betting in the United States, Oxford Economics (2017) projected that the industry could grow to be a $41.2 billion industry, potentially generating $8 billion in federal, state, and local taxes, creating up to 216,671 jobs, and adding $22.4 billion to GDP. This compares to $40.8 billion in tax revenues and nearly 1.8 million jobs generated by the far more mature casino industry (Oxford Economics, 2018). However, five years later, these optimistic projections regarding the size of industry size included both handle and “downstream impacts of that spending” (p. 4) while the job creation estimate included 86,819 direct jobs and 129,852 indirect and induced jobs.

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8 Direct effects are expenditures made by consumers of a good or service. Indirect effects are business-to-business purchases needed to create or provide a good or service. Induced effects are generated by spending of employees of the business providing the good or service.

9 The three models of availability were limited availability (on-site at casinos only, no online), moderate (on-site at casinos plus retail locations), and convenient (on-site at casinos plus retail locations plus online) while the three tax rates were 6.8%, 10.0%, and 15.0%.


11 Industry size included both handle and “downstream impacts of that spending” (p. 4) while the job creation estimate included 86,819 direct jobs and 129,852 indirect and induced jobs.
the sports betting industry and related features do not appear to have been realized. It is also unclear whether the thousands of jobs projected in the 2017 report have been realized.

Information on job creation in the sports betting industry is sparse. Multiple online searches primarily yielded links to online recruiting websites such as Indeed or to job opening announcements by online sports betting operators such as BetMGM. We were able to find two scholarly sources of information about the number of jobs created by the new sports betting industry in individual states. Meister and Johnson (2019) claimed that from its inception in 2013 through the end of 2018, New Jersey’s online sports betting industry generated 6,552 full-time equivalent jobs with 1,851 of these jobs (or 28.2%) created in 2018 alone. These researchers estimated that the 6,552 jobs created in New Jersey represented $410 million in wages. In a press release in mid-November 2021, Washington State University reported on a presentation by Dr. Kahlil Philander to the Washington State Gambling Commission in which he described the results of a survey of Washington residents’ gambling behavior and stated that sports betting at the tribal casinos in Washington would create an estimated 273 jobs directly related to the introduction of sports betting.\(^\text{12}\) Given the dearth of information, it is clear that the employment aspect of the introduction of sports betting requires substantial scholarly attention.

**Tax Revenues from Sports Betting**
To understand tax revenues derived from sports betting across the jurisdictions that have legalized this type of gambling since 2018, we extracted data on 2021 handle, gross gaming revenue, tax rates, and tax revenue for each state.\(^\text{13}\) This information is presented in Table A-4 in Appendix A along with information about per capita GGR and tax revenues. As Connelly and Stempeck (2018) have pointed out, much of the media coverage of sports betting focuses on handle (the amount wagered over a period of time) rather than on gross gaming revenues (GGR; the proportion of handle retained by sportsbooks over the same period of time).

Among states that legalized sports betting prior to 2021, handle in 2021 totaled $52.7 billion and ranged from a low of $8.0 million in the District of Columbia to a high of $10.9 billion in New Jersey. In many cases, handle size is driven by the state’s population since sports betting is generally geographically limited to individuals who are located within the state’s boundaries (geo-fencing). This likely explains why some states have relatively low handle, such as Montana (1.1 million population) with $47.2 million and Arkansas (3.0 million population) with $64.8 million in 2021. Similarly, states with relatively high handle benefit from large numbers of individuals who travel to that state specifically to bet on sports. This is the likely explanation for New Jersey’s handle since New Jersey sports betting operators had several years before New York legalized sports betting in which to attract New York City residents to travel a short distance to bet on sports in New Jersey (Waldstein, 2021). Likewise, Nevada’s handle of $8.7 billion is undoubtedly due to the many out-of-state visitors who travel to Las Vegas to gamble.

It is helpful to consider the relationship between handle and gross gaming revenues across the states that legalized sports betting prior to 2021 to understand how this varies. While Connelly and Stempeck (2018) noted that sportsbook operators typically clear about 5% of handle, sports betting hold among these states actually averaged 9.2% and ranged from a low of 5.6% in Nevada and Iowa to a high of 21.4% in Delaware. Besides Delaware, only operators in Arkansas, Mississippi, Montana, and New York retained gross gaming revenues in the double digits, from 11.2% in Mississippi to 13.6% in Montana. Operators in all of the other states that legalized sports betting prior to 2021 retained gross gaming revenues that ranged from 7.0% in Colorado to 9.2% in Oregon. As shown in Table A-4, gross gaming revenues per capita average $37 among states that legalized

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\(^\text{12}\) https://everett.wsu.edu/washington-sports-betting-poised-for-rapid-growth/
\(^\text{13}\) https://www.legalsportsbetting.com/revenue-tracker/
sports betting prior to 2021 and vary substantially from a high of $158 in Nevada to less than $5 in Arkansas, New York, and District of Columbia.

State tax revenues derived from sports betting vary widely depending on both the amount of gross gaming revenues and the tax rate(s) established in each state. As noted above, tax rates on sports betting revenues vary and are often different for land-based operators compared with online operators. Tax rates also vary based on whether a state’s lottery has been designated to operate sports betting. Delaware and Rhode Island stand out with 51.0% and 50.0% tax rates, respectively, on both land-based and online operators. New Hampshire imposes a 50.0% tax rate on land-based operators and a 51.0% tax rate on online operators. While sports betting in New York is regulated by the State Gaming Commission rather than the state lottery, it imposes a 51.0% tax rate on online operators but only a 10.0% tax rate on land-based operators. Pennsylvania, where sports betting is regulated by the state’s Gaming and Control Board, also stands out with a 36.0% tax rate on both land-based and online operators with 34.0% going to the state and 2% going to counties where these operators are located.

Among states that legalized sports betting prior to 2021, tax revenues in 2021 totaled $527.7 million and ranged from a low of $699,155 in Oregon to a high of $171.9 million in Pennsylvania. As shown in Table A-4, tax revenues per capita average $5 among states that legalized sports betting prior to 2021 and vary substantially from a high of $18 in Rhode Island to less than a dollar in Arkansas, District of Columbia, New York, and Oregon. Despite the high tax rates in Delaware and Rhode Island, tax revenues derived from sports betting in these states were relatively low compared to other jurisdictions, at $13.1 million and $20.1 million, respectively. States with relatively high tax revenues from sports betting, such as Illinois, New Jersey, and Pennsylvania, tended to have lower rates of hold on handle (approximately 7.5% in all three states compared to 9.2% on average) but with tax rates ranging from 8.5% in New Jersey to 16.0% in Illinois to 36.0% in Pennsylvania (compared to 14.9% on average). Generating significant tax revenues from legal sports betting requires appreciably greater handle (perhaps due to better capture of the illegal sports betting market) than the average of $2.8 billion across all of the states that legalized sports betting prior to 2021.
Identified Outcomes

Sports betting is a common type of gambling in the U.S. and has been since well before the Supreme Court struck down PASPA in 2018. When the first national gambling survey was conducted in 1975, 61% of the population gambled, with 25% of the population gambling on sports and 24% playing the lottery (Kallick, Suits, Dielman, & Hybels, 1976). Twenty-five years later in 1999-2000, another national survey found that 82% of Americans had gambled in the past year, with 20% betting on sports and 66% playing the lottery (Welte et al., 2002). A replication of this survey carried out a decade later found that past year gambling, lottery participation, and sports betting had all gone down significantly (to 77%, 62%, and 16% respectively) (Welte et al., 2015). The only type of gambling participation that had increased significantly was past year online gambling (from 0.3% to 2.1%). As the National Gambling Impact Study Commission commented nearly a quarter century ago, “even when Americans understand the illegality of sports wagering, it is easy to participate in, widely accepted, very popular and, at present, unlikely to be prosecuted” (1999, p. 2-14).

In this section of the report, we review information about sports betting behavior and impacts from three sources, including (a) a literature review of peer-reviewed published research that examines sports betting in jurisdictions worldwide, (b) findings from the National Survey on Gambling Attitudes and Gambling Experiences (NGAGE) carried out in 2018 with state-level findings from jurisdictions where sports betting was legal at the time of the survey, and (c) evidence from several studies of gambling in Massachusetts carried out between 2013 and 2021, including a baseline general population survey, two online panel surveys, and the Massachusetts Gambling Impact Cohort (MAGIC) study which collected data between 2013 and 2019. These resources are helpful in understanding the likely effects of the pending introduction of legal sports betting in Massachusetts.

Literature Review

Sports Betting Prevalence, Demographics, and Behavior
In this section, we review recent research on sports betting behavior and the demographic characteristics of sports bettors. Much of this research has been carried out in Australia, where the last decade has seen exponential growth in sports betting and where this type of gambling is one of the few gambling forms attracting increased participation in what is considered a mature gambling market (Hing, Russell, & Browne, 2017). In the same study, the authors note that the growth of online gambling has fueled concerns that it is contributing to the growth of gambling problems in Australia.

In an important population study of sports betting behavior in Australia, Armstrong and Carroll (2017a, 2017b) analyzed data from the 2015 Household, Income and Labour Dynamics in Australia (HILDA) survey. The HILDA study commenced in 2001 with approximately 20,000 residents from nearly 8,000 households and consists of annual assessments conducted primarily face-to-face. In 2015, questions about gambling and problem gambling were included in the survey for the first time. The results of the survey are generalizable to the Australian population aged 15 and over. In 2015, the researchers found that 8% of Australian adults had engaged in sports betting in the past year and 3% were regular, monthly sports bettors. Sports bettors were overwhelmingly male (88%), with 75% aged 18-49, and 70% working fulltime. Sports bettors were also more likely to reside in major Australian cities.
Despite having more restricted sports betting opportunities, these findings align quite well with results of a Canadian national study of gambling in 2018 ($n = 24,982$), where 7.9% of adults reported engaging in sports betting in the past year, with 1.9% being regular, monthly bettors (Williams et al., 2021a). Similarly, Canadian sports bettors were overwhelmingly male (76.1%) and age 18-49 (68.3%). They also tended to have a higher household income and higher educational attainment than the general Canadian population (Williams et al., 2021b).

In another Australian study, Hing, Russell and Browne (2017) conducted an online survey to identify the demographic, behavioral, and psychological risk factors for gambling problems among individuals who bet on sports online. Comparing moderate risk and problem gamblers to non-problem and low risk gamblers, the researchers identified the demographic risk factors for online sports betting problems as being male, younger, with lower income, born outside of Australia, and speaking a language other than English. The main behavioral risk factor was more frequent sports betting, while psychological risk factors included higher psychological distress and more negative attitudes towards gambling.

Another recent study in Australia used an opt-in online panel survey of regular sports bettors and regular esports bettors to understand differences in these two groups of gamblers with respect to gambling involvement, gambling harms, and gambling problems. The Short Gambling Harms Screen (SGHS) was used to assess gambling harms and the Problem Gambling Severity Index (PGSI) was used to assess gambling problems. The authors note that little is known about who participates in esports which is presently a niche gambling activity but is rapidly gaining in popularity. Compared to sports bettors, this study found that esports bettors were younger, more likely to have attended university but less likely to have high incomes, and more likely to speak a non-English language at home. Esports bettors were more likely than sports bettors to meet problem gambler criteria (64.8% vs 17.3%) and more likely to experience at least one gambling harm (81.9% vs 45.3%). The researchers concluded that esports bettors are more likely to experience gambling problems compared to their sports betting counterparts, potentially stemming from their involvement in emerging video-game gambling products such as esports skin betting and skin gambling (on games of chance) (Greer, Rockloff, Russell, & Lole, 2021).

Researchers in Australia and the United States have commented on the apparent increase in female participation in sports betting. Hing, Russell and Browne (2017) hypothesize that women find online gambling environments less intimidating, less stigmatizing, more anonymous and safer compared to land-based gambling venues. They cite at least two studies that found that women online gamblers were more likely to be influenced by gambling advertisements than their male counterparts and caution that women may be more susceptible to the proliferation of sports betting advertising in Australia which is commonplace before and during sports broadcasts.

In the United States, Yakowicz (2022) writes that women are a key demographic group targeted by the sports betting industry. This reporter references research by the American Gaming Association showing that 31% of core sports betting customers are women as well as a dramatic increase in the number of women using sports betting apps such as DraftKings and FanDuel in recent years. He argues that women are more comfortable betting on sports on mobile apps rather than in person at casinos and concludes that online sports operators are changing their advertising strategies in hopes of expanding their customer base to include more women.

14 Prior to 2021, Canadians could legally only participate in “sports lotteries” provided by the provincial lottery operator. This required land-based purchase of sports lottery tickets where the person had to bet on the outcome of two or more sporting events.
Adolescents are another potentially vulnerable group when it comes to sports betting expansion. A study in Ohio explored esports betting among adolescents in high schools around the state and examined relationships between esports betting, problem gambling, problem video gaming, and psychological problems (Marchica, Richard, Mills, Ivoska, & Derevensky, 2021). Using data collected from 6,810 adolescents, the researchers identified a subset of 1,348 individuals who had gambled and played video games in the past year. One-fifth (20%) of these adolescents had bet on esports in the past year and this behavior correlated positively with other types of gambling, problem gambling, problem video gaming, and externalizing behaviors. The researchers concluded that esports betting may be particularly appealing to adolescents who also play video games and argued that regulators must be vigilant to ensure codes of best practices are applied to esports betting operators to protect underage individuals.

Finally, it is helpful to consider psychological characteristics that have been implicated in the development of gambling problems related to sports betting. In a recent, small European study, Killick and Griffiths (2021) explored how technological advances and changing consumer behavior has led to a rapid increase in in-play sports betting. They noted that increased access to online gambling markets, aided by the availability of smartphone devices, has driven the popularity of in-play betting throughout Europe. In an earlier study, the same researchers concluded that in-play sports betting had the potential to be more harmful than more traditional types of gambling (Killick & Griffiths, 2019).

In Australia, Hing and colleagues (2018) conducted an online survey to identify predictors of impulse sports betting, which can undermine the effectiveness of consumer protection measures. A sample of 1,816 Australian sports bettors completed the survey. The researchers found that impulse betting was common and accounted for nearly half of all past year sports bets. Nearly 15% of the respondents made all of their sports bets on impulse and more impulsive bettors had less experience of sports betting but more frequent participation. It is a concern that these more impulsive bettors preferred in-play betting over bets on game outcomes.

**Sports Betting, Attitudes, and Advertising**

In the wake of the deregulation of the online gambling industry in Britain in 2005, researchers have noted the negative impacts of the confluence of a rapid increase in gambling advertisements, growing technological proficiency of the British population, and widespread internet access through mobile phones on the British population and, particularly, on young adults. In Australia, several researchers have noted the prolific advertising, attractive inducements, and wide range of betting opportunities available to Australians as well as its online availability (Gainsbury, 2012; Hing, Cherney, Blaszczynski, Gainsbury, & Lubman, 2014; Sproston, Hanley, Brook, Hing, & Gainsbury, 2015). These researchers consistently argue that while these features of the sports betting industry drive up participation, they may also increase the potential for sports betting to contribute to gambling harms.

Dunlop and Ballantyne (2021) recently explored how marketing strategies of online sports gambling bookmakers have shaped gambling habits. Based on semi-structured interviews with young adults (aged 18-28 years), these researchers identified the main reasons for opening online betting accounts as the promise of advertised promotions and bonuses and recommendations from friends. The researchers make several interesting observations relevant to sports betting expansion in the U.S., including that online sports betting is an industry where product differentiation is negligible and that online gambling participation in Britain is experiencing phenomenal growth among young people, with university students identified as the fastest growing sector. Given the lack of product differentiation, preferences of customers for specific operators are largely influenced by promotional offers to existing customers. They note that there was a 600% increase in gambling advertising following deregulation of the sector in 2007 and point to the recent regulatory response in 2018 to require gambling advertisements to feature an explicit responsible gambling message.
In another recent study, Global Sport Institute (2022) reports on an online, opt-in panel survey of sports betting focused on perceptions and awareness of sports betting as well as attitudes and acceptance of sports betting in the United States. Attitudes towards sports betting legalization among the 2,400 participants ranged from 44% who favored allowing sports betting to 16% who opposed sports betting legalization. The remaining 37% of respondents neither favor nor oppose sports betting legalization. Results of the survey showed that those most aware of sports betting were younger men with relatively high incomes and a strong interest in sports generally. One interesting finding was that 44% of the respondents in this survey recalled seeing sports betting advertisements. Respondents from geographic regions in the U.S. where sports betting is legal reported seeing sports betting advertisements more frequently than those from regions where sports betting was not yet legal. Respondents indicated that seeing an advertisement slightly increased the likelihood that they would place a sports bet.

**Sports Betting and Gambling Harms**

Many researchers and commentators have argued that increases in sports betting participation will lead to increases in experiences of gambling harms. In a recent study in Australia, Booth and colleagues (2021) interviewed 2,112 Australian adults and inquired about perceptions of the harmfulness of nine popular gambling products that are known to be associated with gambling harms. Four of these gambling products, including EGMs, casino table games, race betting, and sports betting, were perceived by a majority of the respondents to be harmful. The researchers concluded that efforts were needed to ensure that Australians, and gamblers in particular, understand the levels of harm associated with popular gambling products.

In the HILDA study in Australia, Armstrong and Carroll (2017b) noted that 41% of regular sports bettors report experiencing one or more gambling problems in the past year and 46 cents of every dollar spent on sports betting by regular sports bettors came from a person with moderate to severe gambling problems. In another Australian study, Russell and colleagues (2019) examined gambling harms in relation to online gambling. Based on an online survey of 1,813 Australians, the researchers found that the majority of gambling harm is experienced by low risk and moderate risk gamblers rather than problem gamblers. This finding is similar to studies based on large population surveys conducted in Finland (Browne, Volberg, Rockloff, & Salonen, 2020) and in Massachusetts (Volberg, Evans, Zorn, & Williams, 2020). The 2019 study by Russell and colleagues also found that gambling expenditure, number of accounts with different online operators, number of different promotions used, and impulsiveness were significantly higher among individuals experiencing any gambling harm compared to those not experiencing harm.

In a small but interesting study of sports betting in Ireland, Columb and O'Gara (2018) conducted an online survey to better understand online gambling behavior. The study found that sports betting was the most popular online gambling activity and mobile apps were the most common method used to access online gambling operators. The study also found that 75% of the respondents (n=208) had borrowed money or sold possessions to fund their gambling while 30.9% strongly agreed that the potential dangers of gambling should be made clear to consumers.

**Preventing Sports Betting Harm**

One important argument in favor of legalizing sports betting is that, since most of this behavior takes place online, there are enhanced opportunities for sports betting operators to monitor player behavior and provide feedback when involvement becomes risky. In light of this argument, it is interesting that Global Sport Institute (2022) found that the majority of respondents in their survey (66%) indicated that they would place fewer sports bets if the activity could only be done in person instead of on mobile apps or on websites. The majority of these
respondents supported policies aimed at curbing “gambling addiction,” with betting limits and treatment programs identified as the most popular measures.

Following the recent, rapid expansion of sports betting in Spain, Lopez-Gonzalez, Estévez, and Griffiths (2019) conducted focus groups with male sports bettors in treatment for gambling problems to examine their perceptions of sports betting. Participants reported that the lack of negative associations and the presence of positive connotations with sports betting compared with other types of gambling sanitized sports betting and led to acceptance of this form of gambling as harmless.

An early study of online sports betting examined behavioral markers of problematic sports gambling using data from a European online sports betting operator (LaBrie & Shaffer, 2011). Based on two years of data from nearly 50,000 subscribers to bwin, a sub-group of individuals who closed their accounts was identified and their patterns of sports betting behavior examined. The researchers found that these account closers bet more often and with larger amounts than sports bettors who had not closed their accounts and were more likely than other sports bettors to exhibit intense betting behavior soon after joining the platform. The researchers argued that pattern recognition tools could be used to identify online sports bettors concerned about their behavior and assist them to avoid further problems.

In a more recent effort to respond to growing concerns about the negative impacts of online sports betting, five major gambling operators in Britain organized to develop an algorithm to estimate users’ risk for gambling harm based on recent behavior on their websites. Using account closures, setting deposit limits, and exceeding deposit limits as proxies for gambling harm, McAuliffe and colleagues (2022) examined the effectiveness of this algorithm in identifying risky gambling among online sports bettors. Seven behavioral markers constituted the measure of harm, including spikes in spending, high frequency of play, increases in frequency of play, late-night play, deposit frequency, failed deposits, and use of multiple payment methods. The researchers found that few users exceeded the threshold for any of the behavioral markers on an average day although a larger percentage of users were classified as at risk during the two-year study period. They concluded that automated risk algorithms represent a promising frontier of consumer protection in the gambling industry but asserted that routine evaluation was necessary to ensure continued improvement.

In an study looking at the impact of the recent expansion of sports betting in the U.S. on those experiencing gambling problems, van der Maas and colleagues (2022) analyzed posts to an online mutual support group for those experiencing gambling problems. The posts were from a five-year period (2016–2020) and the researchers used Interrupted Time Series Analysis to examine differences in the number and nature of posts before and after online sports betting was first introduced outside of Nevada in 2018. The researchers found that there was an immediate increase and rapid growth in the number of posts on the website while thematic analysis showed both increased discussion of sports events after 2018 as well as increased criticism of states seeking to legalize sports betting. The authors suggested that monitoring online mutual support communities could provide early indications of the impacts of major policy changes such as sports betting legalization on gambling behaviors and impact.

In a report originally prepared for the NCPG, Winters and Derevensky (2019) commented on several aspects of sports betting that raise concerns about problem gambling. They noted that sports are a paramount part of American culture and sports gamblers often report that wagering heightens interest in watching sports. Sports betting is extremely popular and interest is heightened by a growing number of sports-related programs on television, cable, and websites that reach millions of people. They commented on research from Australia suggesting that 59% of online gamblers are sports bettors while, in Europe, online sports betting accounts for 37% of total online gambling. They concluded by identifying the consistent association of excessive sports
betting with gambling problems and pointed out that professional and former professional athletes score high on measures of gambling problems. Finally, Winters and Derevensky recommended regular monitoring of sports betting behavior and noted the need to adjust current prevention, treatment, and public health policies to incorporate unique features of sports betting. They suggested that policy makers and regulators should be prepared for rapid decision making as sports betting evolves in the U.S. and called for responsible gambling messaging tailored for sports betting targeting young, educated men.

In a different 2019 review of the research literature, a report to the Alberta government focused on online gambling in the province and made several important points (Alberta Gambling Research Institute, 2019). These included:

- Noting the considerable worldwide variability in legal online gambling;
- No evidence was found that the advent of online gambling had cannibalized land-based gambling;
- Population prevalence of online gambling was found to be strongly related to its legal availability, the range of games available, and how long online gambling had been available;
  - Britain was one of the first jurisdictions to enact liberal online gambling laws in 2005 and, in 2017, had the world’s highest prevalence rate of online gambling;
- Some people will gamble online despite the lack of a legal online provider in a jurisdiction;
- Online gambling poses a higher risk for harm due to its structural characteristics;
- There is evidence of greater harm among online gamblers compared with non-online gamblers;
  - Although online gambling is associated with greater gambling problems, people experiencing gambling problems often simply add online gambling to a wide repertoire of gambling activities;
- The main risks of providing a legal online site are increased social harm and the potential for increased monetary flow outside the jurisdiction unless a large portion of the market is captured to offset the expansion of the market that occurs with legalization; and
- The impact of safer legal online gambling sites tends to be limited due to online gamblers continuing to patronize illegal sites, employment of relatively weak responsible gambling tools, and low player utilization of these tools.

**Economic Impacts of Sports Betting**

We were unable to identify a substantial body of research examining the economic impacts of sports betting expansion internationally or in the United States. In Britain, research interest in the economic impact of new forms of gambling dates back to the mid-1990s when the National Lottery was introduced. Economists were particularly interested in the impact of the lottery introduction on Britain’s longstanding sports betting industry which was uniquely composed of football (soccer) pools. Forrest (1999) and Miers (1996) both examined the issue of substitution and found that the introduction of the lottery significantly cannibalized football pool betting.

More recently in Spain, Espadafor and Martinez (2021) investigated the societal impacts of the sudden increase in the availability of sports betting outlets (betting houses) on vulnerable populations. Using a differences-in-differences approach, the researchers found that an influx of new betting houses near high schools was correlated with a decline in educational performance at these schools, with a particularly large impact on public schools in less advantaged areas. Noting the lack of research on the impacts of gambling beyond the individual or psychological level, the researchers argued that their study provided evidence of negative societal effects of sports betting expansion particularly in increasing inequality of educational opportunities in Spanish society.

With respect to the economic impacts of sports betting in the U.S., we identified two recent papers that considered whether consumer substitution (or cannibalization) was a feature of the introduction of legal sports betting. Humphreys (2021) examined this issue specifically in West Virginia where sports betting became
operational in August 2018. West Virginia had substantial gambling opportunities prior to legal sports betting, including a lottery that began in 1984, five licensed casinos offering table games and video lottery terminals (VLTs; also known as electronic gambling machines), and up to five VLTs located at approximately 1,300 stand-alone establishments around the state that also sell alcohol. This analysis found a substantial impact on gambling tax revenues with a $45.4 million reduction in VLT tax revenue (compared to tax revenue from the fiscal year prior to legal sports betting) offsetting the $2.6 million in new tax revenue from sports betting during the first 19 months of operation. As Humphreys noted, states already generate substantial tax revenues from non-sports gambling and the introduction of sports betting has the potential to affect revenues from other types of gambling negatively.

The other study of consumer substitution focused on Iowa where sports betting became operational in August 2019 (Goss & Miller, 2021). In an effort to explore the potential national implications of the rapid rise of legal sports betting in the U.S., the authors examined the possibility that the introduction of sports betting could result in decreased overall casino profits and negatively affect tax revenues from Iowa casinos. While they noted that the introduction of other forms of gambling, such as a state lottery, had resulted in observable cannibalization, their analysis showed that the introduction of sports betting in Iowa did not cannibalize non-sports betting gambling revenue but, instead, increased the tax revenues collected from Iowa casinos. While the available research is limited, it does appear that the impact of the introduction of sports betting on tax revenues from other types of gambling is not easy to predict.

In the same journal issue as Humphreys (2021), Matheson (2021) speculated on the likely winners and losers in the expansion of sports betting in the U.S. He noted that while sports book operators and mobile app developers are likely winners, casinos and lotteries may be winners or losers depending on the level of cannibalization. Sports leagues may also be winners or losers; once PASPA was struck down, the leagues became more supportive of sports betting legalization since it could lead to higher fan interest as well as making it easier for regulators to uncover suspicious betting behavior. He identified two important losers in connection with sports betting legalization: sports with high levels of fan interest but low player salaries, such as college athletes, are at significant risk of corruption and individuals vulnerable to gambling problems will be newly exposed to sports gambling and experience harms.

Sports Betting and Covid
Finally, we identified research on the impacts of the pandemic on sports betting in two European jurisdictions. In a study of European online sports bettors, Auer, Malischnig and Griffiths (2020) compared the behavior of a sample of online sports bettors before and after Covid measures were introduced. The researchers were provided access to player data from a large European online gambling operator with players from Finland, Norway, Sweden, and Germany. Given numerous cancellations and postponement of sports events, the researchers were not surprised to find significant reductions in the amounts wagered by sports bettors during the pandemic. With regard to substitution, the researchers found significant reductions in sports bettors’ spending on online casino games indicating that these gamblers did not switch to playing more online casino games when their preferred type of gambling was unavailable.

In another study of the impacts of the pandemic on sports betting behavior, Wardle and colleagues (2021) conducted an online, cross-sectional survey of British individuals who bet at least monthly on sports before the pandemic. Using bivariate and multivariate approaches, they found that 29.8% of male sports bettors and 33.4% of female sports bettors stopped gambling altogether during the initial lockdown in Britain. During lockdown, 17.3% of men and 16.5% of women started participating in a new form of gambling. Among men, odds ratios for problem gambling were higher among those starting a new gambling activity during lockdown. Among women,
odds ratios for problem gambling were higher among those who increased their frequency of any type of gambling as well as among those shielding for health reasons.

**National Survey on Gambling Attitudes and Gambling Experiences (NGAGE)**

We now turn from the scholarly research to focus on a recent national survey of sports betting in the United States. In collaboration with the survey vendor Ipsos, the National Council on Problem Gambling (2021) conducted a nation-wide opt-in online panel survey in November 2018 with a total of 3,000 adults. In addition to the national sample, this first National Survey on Gambling Attitudes and Gambling Experiences (NGAGE 1) included supplemental surveys of 500 individuals in each state. Both the national data and the supplemental state data were weighted to match 2020 U.S. census estimates for gender, age, and educational attainment. That said, it must be recognized that there are behavioral differences in opt-in online panel samples (higher rates of gambling and problem gambling) that are not corrected for by demographic weighting (e.g., Pickering & Blaszczynski, 2021; Williams, Lee & Back, 2013).

Using these data, it is nonetheless possible to compare gambling participation rates between individual states as well as with the country as a whole. Figure 2 shows the proportion of NGAGE 1 respondents who had participated in any type of gambling in the past year, those who had participated in traditional sports betting, and those who wagered online from the U.S. sample and the Massachusetts sample, as well as individual states that had legal and operational sports betting prior to the survey, including Nevada, Delaware, New Jersey, Mississippi, and West Virginia.

![Figure 2: Selected Past-year Gambling Participation Rates in the US, MA, and States with Legal Sports Betting in 2018](image)

This figure shows that there was substantial variability in gambling participation rates across these jurisdictions in 2018. Massachusetts had the highest rate of any past year gambling followed by New Jersey and Nevada. The lowest rate of any past year gambling across the different jurisdictions was Mississippi which is likely due to the fact that there was no lottery in the state until January, 2020. Turning to traditional sports betting in 2018, Nevada and New Jersey had the highest rates of past year participation while participation rates across all of the other states were much lower despite the fact that sports betting had been legalized in all of these jurisdictions.
except Massachusetts. Finally, it is clear that the past year participation rate in online gambling in 2018 was substantially higher in New Jersey than in any of the other states or nationally. This is at least partly due to the greater availability of online sports betting in New Jersey, which has 22 online operators compared to far fewer online operators in any of the other jurisdictions except Nevada.

A second NGAGE survey (NGAGE 2) was carried out in April 2021 with a total of 2,000 adults in the national sample. No supplemental state surveys were conducted. The questionnaire was nearly identical to the NGAGE 1 questionnaire and covered such topics as gambling participation, sports betting, problematic gambling behavior (although not an entire validated problem gambling screen15), positive play, and beliefs and opinions about problem gambling. Based on notes from a webinar on NGAGE 2 hosted by the NCPG on April 5, 2022, Don Feeney, the NGAGE Principal Researcher, reported that past year participation in sports betting increased from 20% in 2018 to 26% in 2021. Fantasy sports participation increased from 17% in 2018 to 24% in 2021, and online gambling participation increased from 15% in 2018 to 25% in 2021. Feeney reported that the pandemic had a strong effect on overall gambling participation with 18% of respondents reporting gambling more often during the pandemic shutdown.

With respect to gambling problems, Feeney noted that responses of “many times” increased for three of the four questions assessing risky gambling behavior. These questions assessed whether respondents had relied on others for financial help due to gambling (Financial Problems, increased from 2% to 6%), lied to hide their gambling from others (Lying, increased from 2% to 6%) and felt restless or irritable when trying to quit or cut down on gambling (Withdrawal, increased from 3% to 7%). Increases in risky gambling behaviors were heavily concentrated among adults aged 18 to 44. Feeney also reported that risky gambling behaviors were strongly associated with the number of types of gambling with which individuals were engaged.

**Sports Betting in Massachusetts**

In this section, we review the results of research related to sports betting within the larger SEIGMA research program that has been underway in Massachusetts since 2013. First, we present data on gambling participation in the Massachusetts adult population along with details on the demographics and problem gambling status of sports bettors in the state in 2013/2014. Second, we present data on gambling participation in the baseline online panel survey completed in Massachusetts in 2013/2014 and compare these rates to gambling participation rates from the general population survey. We also present data on the rates of sports betting and problem gambling prevalence among sports bettors in the baseline online panel survey completed in 2013/2014 compared with a follow-up online panel survey that was fielded earlier this year. This is followed by a comparison of the demographics of sports bettors in the two online panel surveys. Focusing more narrowly on the follow-up online panel survey, we present the results of an analysis controlling for overall gambling engagement among monthly gamblers in the follow-up online panel survey and a separate analysis of participation in illegal and legal online sports betting among past year gamblers in the follow-up online panel survey. We also present results of an analysis of the types of sports betting accessed by sports bettors in the follow-up online panel survey. Finally, we present data on gambling participation among members of the Massachusetts Gambling Impact Cohort (MAGIC) study to assess changes in gambling participation, including sports betting, within a high-risk sample of Massachusetts adults who were assessed five times between 2013 and 2019.

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15 Four items were included in the NGAGE questionnaire assessing the DSM-5 criteria of Tolerance, Withdrawal, Financial Problems, and Lying. These questions also form part of either the Brief Biosocial Gambling Screen (BBGS; Gebauer et al., 2010) or the Lie/Bet questionnaire (Johnson et al., 1997). Response options included “Not in the past 12 months,” “Once,” “A few times,” and “Many times.”

16 NGAGE 2.0 Key Findings and Practical Data Application, Webinar, April 5, 2022 (notes by Volberg).
There are some limitations to the studies conducted in Massachusetts. The BGPS and the two online panel surveys utilize cross-sectional data, which limits our ability to draw any causal conclusions from the data. With respect to the BGPS, the 36.6% response rate attained in the survey is a potential limitation since a low response rate increases the likelihood that the sample is not representative of the population due to sampling bias. While we attempted to minimize systematic bias by introducing the study as a survey of “health and recreation,” the response rate for the BGPS was lower than desirable and, as a consequence, generalization of our results should be undertaken with care. Another limitation of the BGPS is that the questionnaire was translated into Spanish but not into other languages. Some communities in Massachusetts have high proportions of adults with no or limited English language abilities. By not providing surveys in additional languages, we were unable to include such individuals in our survey.

With respect to the two online panel surveys, the main limitation is the non-representative nature of online panels since panelists are not randomly selected but have opted to enroll in the panel. Although online panels are usually stratified to be demographically representative of the population, behavioral differences typically exist. Another limitation of the online panel surveys is that the questionnaire was only administered in English. The primary limitation of the MAGIC study is that the results are for the cohort and cannot be generalized to the Massachusetts adult population.

**Massachusetts Baseline General Population Survey**

Cross-sectional and longitudinal research carried out by the SEIGMA research team has shown sports betting to be a significant gambling format in Massachusetts, albeit illegal, since these studies began in 2013. Population participation in individual types of gambling in Massachusetts was established in the Baseline General Population Survey (BGPS) conducted in 2013-2014 which resulted in 9,578 completed surveys (Volberg et al., 2017).

The frequency of past year participation in different types of gambling in the adult general population (18+) in Massachusetts is shown in Figure 3. This figure shows that, prior to the introduction of casinos in Massachusetts, participation in lottery games was 61.7%, higher than participation in any other types of gambling. Past year casino gambling at out-of-state casinos was 21.5% which prior research suggested represented approximately $1 billion in Massachusetts gambling revenues captured by Connecticut and Rhode Island casinos (Barrow & Borges, 2011). Although sports betting was illegal when the survey was carried out, the past year rate of participation in sports betting among Massachusetts adults in 2013-2014 was 12.6% while past year participation in online gambling was 1.6%.
Beyond sports betting participation, data from the BGPS provide information about the demographics of sports bettors in Massachusetts as well as the problem gambling prevalence rate (Volberg et al., 2017). Based on the BGPS, men were more than twice as likely to have bet on sports in the past year compared to women. Adults aged 25 to 54 were more likely to have bet on sports in the past year compared to adults aged 65 and older. Respondents with a college or graduate degree were more likely to have bet on sports compared with those with less education (less than high school or some college) and those with doctorates. Homemakers, disabled, and retired individuals were less likely to bet on sports, as were respondents with annual household incomes less than $50,000 compared to those who made more than $100,000.

Other gambling activities that past year sports bettors were most likely to have done included playing the lottery (82.6%) and purchasing raffles (55.4%). Finally, while the prevalence of problem gambling in the adult Massachusetts population was 2.0% in 2013/2014, the prevalence of problem gambling among past year sports bettors was significantly higher at 6.5%. It is also notable that the rate of sports betting increased in relation to gambling type, with 3.9% of recreational gamblers, 13.2% of at-risk gamblers and 28.1% of problem gamblers betting on sports on a monthly basis.

**Comparing the BGPS and the Baseline Online Panel Survey**
Simultaneous to the BGPS, a Baseline Online Panel Survey (BOPS) was fielded in Massachusetts from October 2013 – March 2014 with 5,046 completed surveys obtained (Williams et al., 2017). While these data are not representative of the Massachusetts adult population, they are useful in assessing changes in gambling behavior over time. Since gambling participation rates among members of online panels are significantly higher than participation rates in the general population, these data cannot be generalized to the population.
Table 4 shows unweighted past year gambling participation rates among the BGPS and BOPS respondents for the full range of types of gambling available to Massachusetts adults in 2013-2014.

Table 4: Past Year Participation in Gambling in BGPS and BOPS (unweighted)

<table>
<thead>
<tr>
<th>Gambling Format</th>
<th>BGPS (n=9,578)</th>
<th></th>
<th>BOPS (n=5,046)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>%</td>
<td>95% CI</td>
<td>%</td>
<td>95% CI</td>
</tr>
<tr>
<td>All gambling</td>
<td>73.0%</td>
<td>(72.1, 73.9)</td>
<td>78.2%</td>
<td>(77.1, 79.3)</td>
</tr>
<tr>
<td>All lottery</td>
<td>60.3%</td>
<td>(59.3, 61.3)</td>
<td>73.2%</td>
<td>(72.0, 74.4)</td>
</tr>
<tr>
<td>Traditional</td>
<td>57.2%</td>
<td>(56.2, 58.1)</td>
<td>69.7%</td>
<td>(68.4, 71.0)</td>
</tr>
<tr>
<td>Instant games</td>
<td>36.1%</td>
<td>(35.2, 37.1)</td>
<td>50.5%</td>
<td>(49.1, 51.9)</td>
</tr>
<tr>
<td>Daily games</td>
<td>12.3%</td>
<td>(11.6, 12.9)</td>
<td>17.8%</td>
<td>(16.7, 18.8)</td>
</tr>
<tr>
<td>Raffles</td>
<td>36.2%</td>
<td>(35.3, 37.2)</td>
<td>21.1%</td>
<td>(20.0, 22.3)</td>
</tr>
<tr>
<td>Casino</td>
<td>19.2%</td>
<td>(18.4, 20.0)</td>
<td>30.6%</td>
<td>(29.3, 31.9)</td>
</tr>
<tr>
<td>Sports betting</td>
<td>10.7%</td>
<td>(10.1, 11.3)</td>
<td>13.2%</td>
<td>(12.3, 14.2)</td>
</tr>
<tr>
<td>Private wagering</td>
<td>8.8%</td>
<td>(8.2, 9.4)</td>
<td>15.2%</td>
<td>(14.3, 16.3)</td>
</tr>
<tr>
<td>Horse racing</td>
<td>3.4%</td>
<td>(3.1, 3.8)</td>
<td>6.2%</td>
<td>(5.6, 6.9)</td>
</tr>
<tr>
<td>Bingo</td>
<td>3.0%</td>
<td>(2.7, 3.4)</td>
<td>8.7%</td>
<td>(8.0, 9.5)</td>
</tr>
<tr>
<td>Online</td>
<td>1.1%</td>
<td>(1.0, 1.5)</td>
<td>6.0%</td>
<td>(5.4, 6.7)</td>
</tr>
</tbody>
</table>

This table shows that past year participation in every type of gambling was significantly higher among the BOPS panelists compared with the BGPS participants with the exception of raffles (which was significantly lower). Casino gambling among Massachusetts panelists was nearly a third higher than the casino participation rate in the unweighted BGPS survey and past year participation rates among Massachusetts panelists were almost twice as high for private wagering and horse race betting, nearly two-thirds higher for bingo, and nearly six times higher for online gambling compared with participation rates in the unweighted BGPS. While past year sports betting among Massachusetts panelists was significantly higher compared to the BGPS participants, the magnitude of the difference was much smaller than for most other gambling types.

Comparing the Baseline and Follow-up Online Panel Surveys

In March 2022, the SEIGMA research team fielded a Follow-up Online Panel Survey (FOPS) with 3,041 completed surveys obtained. The FOPS sample was obtained from a different vendor than the BOPS sample and included a smaller sample than the BOPS. Although possible, it is unlikely that any members of the BOPS sample participated in the FOPS since they were conducted eight years apart. The question wording was also slightly different between the surveys so as to accommodate the newer forms of sports betting available in 2022 compared to 2013/2014. In the BOPS the question asked “In the past 12 months, how often have you bet money on sporting events (this includes sports pools),” where the FOPS asked “In the past 12 months, how often have you bet money or gambled on sports (this includes social betting, online betting, fantasy sports, and esports).” While the full results of the FOPS have not yet been published, the availability of the FOPS data means that we can compare the two surveys to potentially understand changes in sports betting behavior and the demographics of sports bettors among online panelists from Massachusetts. Error! Reference source not found. p provides information about participation in sports betting and problem gambling status in the BOPS and FOPS.
Table 5: Comparing Past Year Sports Bettors in BOPS and FOPS (unweighted)

<table>
<thead>
<tr>
<th>Sports bettor in the past year</th>
<th>BOPS (n=5,046)</th>
<th>FOPS (n=3,041)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>% (95% CI)</td>
<td>% (95% CI)</td>
</tr>
<tr>
<td>Any sports betting (total)</td>
<td>13.4% (12.4, 14.3)</td>
<td>23.8% (22.3, 25.4)</td>
</tr>
<tr>
<td>Total number of gambling types engaged in</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>4.2% (2.7, 5.7)</td>
<td>2.9% (1.7, 4.1)</td>
</tr>
<tr>
<td>2</td>
<td>6.9% (5.0, 8.8)</td>
<td>6.3% (4.6, 8.1)</td>
</tr>
<tr>
<td>3</td>
<td>12.4% (9.9, 14.9)</td>
<td>9.1% (7.0, 11.2)</td>
</tr>
<tr>
<td>4</td>
<td>16.8% (14.0, 19.6)</td>
<td>12.0% (9.6, 14.4)</td>
</tr>
<tr>
<td>5+</td>
<td>59.7% (55.9, 63.4)</td>
<td>69.7% (66.3, 73.0)</td>
</tr>
<tr>
<td>PPGM</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Recreational gambler</td>
<td>55.8% (52.0, 59.5)</td>
<td>40.3% (36.7, 43.8)</td>
</tr>
<tr>
<td>At-risk gambler</td>
<td>25.2% (21.9, 28.5)</td>
<td>24.1% (21.0, 27.3)</td>
</tr>
<tr>
<td>Problem gambler</td>
<td>9.7% (7.5, 12.0)</td>
<td>9.2% (7.1, 11.4)</td>
</tr>
<tr>
<td>Pathological gambler</td>
<td>9.3% (7.1, 11.5)</td>
<td>26.3% (23.1, 29.6)</td>
</tr>
</tbody>
</table>

This table shows a past year sports betting prevalence rate of 23.8% in the 2022 FOPS, which is close to the 22.0% found for MA in the 2018 NGAGE study. This table also shows an apparent increase in sports betting participation from the 13.4% in the 2013/2014 BOPS. However, as mentioned, this could be due to differences in question wording or survey company. That said, there may well have been some increase due to the introduction of legal Daily Fantasy Sports (DFS) wagering in Massachusetts in 2016. The significantly higher rate of pathological gambling prevalence in the FOPS compared to the BOPS is also notable. Here again, differences in question wording or survey company may have affected these results. The question of whether the changes between the BOPS and the FOPS are real or artifactual will be informed by our upcoming analysis of data from the Follow-up General Population Survey (FGPS) which was completed in March, 2022.

Turning to demographic changes among sports bettors among online panelists in Massachusetts, Table 6 shows that there has been an apparent significant increase in the proportion of sports bettors aged 25-34 and a significant decrease of sports bettors aged 55-64 between 2013-2014 and 2022. Similarly, the proportion of Hispanic sports bettors doubled between 2013-2014 and 2022 while the proportion of non-Hispanic White sports bettors declined significantly. One third of sports bettors in both surveys were never married.

Table 6: Comparing Demographics of Past Year Sports Bettors in BOPS and FOPS (unweighted)

<table>
<thead>
<tr>
<th>Sports bettor in the past year</th>
<th>BOPS (n=667)</th>
<th>FOPS (n=725)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>% (95% CI)</td>
<td>% (95% CI)</td>
</tr>
<tr>
<td>Gender</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Male</td>
<td>70.9% (67.5, 74.4)</td>
<td>66.9% (63.5, 70.3)</td>
</tr>
<tr>
<td>Female</td>
<td>29.1% (25.6, 32.5)</td>
<td>32.6% (29.1, 36.0)</td>
</tr>
<tr>
<td>Age</td>
<td></td>
<td></td>
</tr>
<tr>
<td>18-20</td>
<td>3.4% (2.1, 4.8)</td>
<td>3.6% (2.2, 4.9)</td>
</tr>
<tr>
<td>21-24</td>
<td>13.5% (10.9, 16.1)</td>
<td>12.6% (10.1, 15.0)</td>
</tr>
<tr>
<td>25-34</td>
<td>22.3% (19.2, 25.5)</td>
<td>30.6% (27.3, 34.0)</td>
</tr>
<tr>
<td>35-54</td>
<td>37.2% (33.5, 40.9)</td>
<td>36.7% (33.2, 40.2)</td>
</tr>
<tr>
<td>55-64</td>
<td>14.1% (11.5, 16.7)</td>
<td>8.0% (6.0, 10.0)</td>
</tr>
<tr>
<td>65-79</td>
<td>8.7% (6.6, 10.8)</td>
<td>7.6% (5.7, 9.5)</td>
</tr>
<tr>
<td>80+</td>
<td>0.7% (0.1, 1.4)</td>
<td>1.0% (0.3, 1.7)</td>
</tr>
<tr>
<td>Ethnicity</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hispanic</td>
<td>9.0% (6.8, 11.2)</td>
<td>18.8% (15.9, 21.6)</td>
</tr>
<tr>
<td>Black alone</td>
<td>4.8% (3.2, 6.4)</td>
<td>5.9% (4.2, 7.7)</td>
</tr>
<tr>
<td>White alone</td>
<td>81.3% (78.3, 84.2)</td>
<td>70.1% (66.7, 73.4)</td>
</tr>
<tr>
<td>Asian alone</td>
<td>3.7% (2.3, 5.2)</td>
<td>4.3% (2.8, 5.7)</td>
</tr>
<tr>
<td>Other</td>
<td>1.2% (0.4, 2.0)</td>
<td>1.0% (0.3, 1.7)</td>
</tr>
<tr>
<td>Marital Status</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Never married</td>
<td>33.1% (29.5, 36.7)</td>
<td>32.3% (28.9, 35.7)</td>
</tr>
</tbody>
</table>
Focus on the Follow-up Online Panel Survey
To better understand the relationship between sports betting and problem gambling, we examined the impact of level of gambling involvement on rates of problem gambling among monthly gamblers in the FOPS to determine whether the significant association with problem gambling is due to their specific involvement in sports betting or their overall engagement in gambling. Figure 4 presents problem gambling rates among monthly gamblers in the FOPS who engaged in an increasing number of types of gambling. This analysis controls for both specific types of gambling and for gambling involvement. This figure shows that the rate of problem gambling increases substantially as the number of gambling formats with which they engage increases.

When controlling for overall gambling engagement, gambling on casino table games is the only type of gambling that stands out as unambiguously riskier as it is associated with higher rates of problem gambling at every level of gambling involvement (except five or more types where problem gambling rates converge). By comparison, sports betting does not appear to confer significantly elevated risk. An identical analysis was conducted on the BGPS and BOPS and published in Mazar et al. (2020). The findings were very similar, with an elevated risk profile only for casino participation.

<table>
<thead>
<tr>
<th>Sports bettor in the past year</th>
<th>BOPS (n=667)</th>
<th>FOPS (n=725)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Living with partner</td>
<td>12.5% (10.0, 15.0)</td>
<td>14.2% (11.7, 16.7)</td>
</tr>
<tr>
<td>Married</td>
<td>41.2% (37.5, 44.9)</td>
<td>43.4% (39.8, 47.1)</td>
</tr>
<tr>
<td>Divorced or Separated</td>
<td>10.7% (8.3, 13.0)</td>
<td>7.9% (5.9, 9.8)</td>
</tr>
<tr>
<td>Widowed</td>
<td>2.6% (1.4, 3.8)</td>
<td>2.2% (1.1, 3.3)</td>
</tr>
<tr>
<td>Education</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Less than high school</td>
<td>3.9% (2.4, 5.4)</td>
<td>3.4% (2.1, 4.8)</td>
</tr>
<tr>
<td>HS or GED</td>
<td>16.1% (13.3, 18.9)</td>
<td>19.6% (16.7, 22.5)</td>
</tr>
<tr>
<td>Some college</td>
<td>33.2% (29.6, 36.8)</td>
<td>28.4% (25.1, 31.7)</td>
</tr>
<tr>
<td>BA</td>
<td>30.3% (26.8, 33.8)</td>
<td>30.6% (27.3, 34.0)</td>
</tr>
<tr>
<td>Graduate or professional degree</td>
<td>16.4% (13.6, 19.3)</td>
<td>17.9% (15.1, 20.7)</td>
</tr>
<tr>
<td>Employment</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Employed</td>
<td>71.3% (67.8, 74.7)</td>
<td>70.9% (67.6, 74.2)</td>
</tr>
<tr>
<td>Unemployed</td>
<td>5.9% (4.1, 7.7)</td>
<td>7.6% (5.7, 9.5)</td>
</tr>
<tr>
<td>Homemaker</td>
<td>2.9% (1.6, 4.1)</td>
<td>3.2% (1.9, 4.4)</td>
</tr>
<tr>
<td>Student</td>
<td>8.5% (6.3, 10.6)</td>
<td>6.2% (4.4, 8.0)</td>
</tr>
<tr>
<td>Retired</td>
<td>8.6% (6.5, 10.8)</td>
<td>7.7% (5.8, 9.7)</td>
</tr>
<tr>
<td>Disabled</td>
<td>2.9% (1.6, 4.1)</td>
<td>4.4% (2.9, 5.9)</td>
</tr>
<tr>
<td>Income</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Less than $15,000</td>
<td>6.1% (4.2, 8.0)</td>
<td>7.4% (5.5, 9.4)</td>
</tr>
<tr>
<td>$15,000 - &lt;$30,000</td>
<td>10.2% (7.8, 12.5)</td>
<td>9.1% (7.0, 11.2)</td>
</tr>
<tr>
<td>$30,000 - &lt;$50,000</td>
<td>19.5% (16.4, 22.6)</td>
<td>14.9% (12.3, 17.5)</td>
</tr>
<tr>
<td>$50,000 - &lt;$100,000</td>
<td>36.9% (33.1, 40.7)</td>
<td>30.5% (27.1, 33.8)</td>
</tr>
<tr>
<td>$100,000 - &lt;$150,000</td>
<td>23.3% (17.2, 23.5)</td>
<td>21.9% (18.9, 24.9)</td>
</tr>
<tr>
<td>$150,000 or more</td>
<td>6.9% (4.9, 8.9)</td>
<td>12.7% (10.3, 15.1)</td>
</tr>
<tr>
<td>Prefer not to answer</td>
<td>. ( . , . )</td>
<td>3.4% (2.1, 4.8)</td>
</tr>
</tbody>
</table>
Figure 4: Problem Gambling Prevalence Relative to Gambling Type and Level of Gambling Involvement (FOPS monthly gamblers)

It is worth noting that newly introduced forms of gambling tend to be associated initially with high rates of problem gambling. However, controlling for gambling involvement demonstrates that the actual risk of a new type of gambling may not be higher than the riskiness of more established types of gambling.

**Illegal Online Sports Betting in the FOPS**

Detailed information about sports gambling formats was collected in the FOPS survey. Respondents who acknowledged having gambled on sports in the past year were asked where and how they bet on sports. Options included:

- Office sports pools or social betting against friends or family
- Placing bets with a legal, land-based sportsbook outside of Massachusetts
- Placing bets with a legal, land-based sportsbook within Massachusetts
- Placing bets with an illegal/underground land-based sportsbook or bookmaker in Massachusetts
- Placing bets on sporting events with an online sportsbook outside of Massachusetts
- Placing bets on sporting events with an online sportsbook within Massachusetts

Legal sports betting includes office sports pools or friendly betting, placing bets with a land-based sportsbook outside of Massachusetts, placing bets with a legal, land-based sportsbook within Massachusetts and placing bets on sports events with an online sportsbook outside of Massachusetts. Illegal sports betting includes placing bets with an illegal land-based bookmaker in Massachusetts and placing bets on sports events with an online sportsbook within Massachusetts. Respondents were then classified as having done no sports betting, only legal sports betting, both legal and illegal sports betting, and only illegal sports betting.
Figure 5 shows that the great majority of FOPS respondents (76%) did not engage in any sports betting in the past year while 24% of FOPS respondents did bet on sports in the past year. Among those who bet on sports, just over two-thirds (69%) did so only through legal avenues while 18% bet on sports through both legal and illegal avenues and 13% bet on sports only through illegal avenues. Recent international research suggests that the COVID pandemic has led to increases in online gambling, and this combined with the rapid increase in legal sports betting in the United States may explain an increase in online sports betting but we have no data yet to support this speculation.

Figure 6 presents information about problem gambling among FOPS respondents engaged in legal and/or illegal sports betting in the past year. This figure clearly shows that the proportion of respondents experiencing gambling problems is higher among individuals engaged in both legal and illegal sports betting in the past year compared with those engaged only in legal sports betting.
**Types of Sports Betting in the FOPS**
Panelists who had bet on sports in the past year were asked about the specific types of sports betting they had done. Options included betting on professional sporting events, participating in sports pools or lotteries, engaging in fantasy sports betting, and betting on sports in which the panelist had participated.

Table 7: Type of Sports Betting by Gambling Type

<table>
<thead>
<tr>
<th>Sports bettor in the past year</th>
<th>Recreational gambler</th>
<th>At Risk Gambler</th>
<th>Problem/Pathological Gambler</th>
</tr>
</thead>
<tbody>
<tr>
<td>Type of sports betting engaged in</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Betting on professional sporting events</td>
<td>39.3%</td>
<td>(34.7, 43.9)</td>
<td>26.3%</td>
</tr>
<tr>
<td>Sports pools/lotteries</td>
<td>35.9%</td>
<td>(30.1, 41.8)</td>
<td>24.3%</td>
</tr>
<tr>
<td>Fantasy Sports betting</td>
<td>48.7%</td>
<td>(42.3, 55.1)</td>
<td>20.1%</td>
</tr>
<tr>
<td>Betting on sports that you participated in yourself</td>
<td>34.9%</td>
<td>(24.7, 45.2)</td>
<td>28.9%</td>
</tr>
<tr>
<td>Number of types of sports betting engaged in</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>40.7%</td>
<td>(36.5, 44.9)</td>
<td>22.8%</td>
</tr>
<tr>
<td>2</td>
<td>35.5%</td>
<td>(27.6, 43.4)</td>
<td>31.2%</td>
</tr>
<tr>
<td>3-4</td>
<td>47.5%</td>
<td>(35.0, 60.1)</td>
<td>19.7%</td>
</tr>
</tbody>
</table>

Table 7 presents this information by gambling type along with information about the number of types of sports betting panelists had done in the past year. The only significant difference is that panelists who participated in sports pools or lotteries were less likely to be recreational gamblers compared to panelists who had engaged in fantasy sports betting.

**Massachusetts Cohort Data**
In addition to cross-sectional data, data from the Massachusetts Gambling Impact Cohort (MAGIC) study, a longitudinal cohort study carried out between 2013 and 2019 provides insight into sports betting behavior in Massachusetts (MAGIC Research Team, 2021). This study completed five assessments of a cohort of 3,139 Massachusetts residents selected from the BGPS and stratified by risky gambling behavior. Detailed questions about gambling participation were asked in each wave of the MAGIC study along with numerous other items. Error! Reference source not found. presents information about gambling participation rates across all five waves of the study.17

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17 We used a maximum-corrected measure of effect size (Berry, Johnston, & Mielke, 2007). (https://stats.stackexchange.com/questions/9867/effect-size-of-cochrans-q)
Table 8: Changes in Gambling Participation within the MAGIC Cohort from Wave 1 to 5 among those who completed all five waves (n = 2087; unweighted)\(^{18}\)

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>% 95% Cl</td>
<td>% 95% Cl</td>
<td>% 95% Cl</td>
<td>% 95% Cl</td>
<td>% 95% Cl</td>
<td>p-value</td>
</tr>
<tr>
<td>Traditional Lottery</td>
<td>70.4 (68.4, 72.3)</td>
<td>70.2 (68.3, 72.1)</td>
<td>75.0 (73.1, 76.8)</td>
<td>72.0 (70.0, 73.8)</td>
<td>73.1 (71.2, 74.9)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Daily Lottery Games</td>
<td>18.1 (16.5, 19.8)</td>
<td>20.0 (18.3, 21.7)</td>
<td>35.2 (33.7, 37.2)</td>
<td>33.5 (31.5, 35.5)</td>
<td>31.8 (29.8, 33.8)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Instant Lottery Tickets</td>
<td>47.4 (45.3, 49.5)</td>
<td>47.1 (45.0, 49.3)</td>
<td>50.9 (48.8, 53.0)</td>
<td>48.2 (46.1, 50.3)</td>
<td>48.1 (45.9, 50.2)</td>
<td>.0024</td>
</tr>
<tr>
<td>ANY LOTTERY PRODUCT</td>
<td>73.0 (71.1, 74.8)</td>
<td>72.8 (70.9, 74.7)</td>
<td>78.6 (76.8, 80.3)</td>
<td>75.5 (73.7, 77.3)</td>
<td>76.1 (74.3, 77.9)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Raffle Tickets</td>
<td>45.8 (43.7, 47.9)</td>
<td>43.9 (41.8, 46.0)</td>
<td>46.8 (44.7, 48.9)</td>
<td>48.0 (45.9, 50.1)</td>
<td>46.2 (44.1, 48.3)</td>
<td>.0123</td>
</tr>
<tr>
<td>Bingo</td>
<td>4.4 (3.6, 5.4)</td>
<td>5.1 (4.2, 6.1)</td>
<td>7.0 (6.0, 8.2)</td>
<td>7.7 (6.7, 9.0)</td>
<td>7.3 (6.3, 8.5)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Electronic Gambling Machines</td>
<td>Not asked</td>
<td>Not asked</td>
<td>22.2 (20.5, 24.0)</td>
<td>21.0 (19.3, 22.8)</td>
<td>23.8 (22.0, 25.6)</td>
<td>.0093</td>
</tr>
<tr>
<td>Table Games</td>
<td>Not asked</td>
<td>Not asked</td>
<td>12.5 (11.1, 13.9)</td>
<td>13.3 (11.9, 14.8)</td>
<td>13.0 (11.6, 14.5)</td>
<td>.5122</td>
</tr>
<tr>
<td>Out-of-State Casinos</td>
<td>33.4 (31.4, 35.4)</td>
<td>33.0 (31.1, 35.1)</td>
<td>22.6 (20.9, 24.4)</td>
<td>19.7 (18.1, 21.5)</td>
<td>15.7 (14.2, 17.3)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Massachusetts Casinos</td>
<td>No MA casinos</td>
<td>No MA casinos</td>
<td>6.8 (5.8, 7.9)</td>
<td>7.1 (6.1, 8.2)</td>
<td>16.3 (14.8, 18.0)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>Horse Race Betting(^a)</td>
<td>6.3 (5.4, 7.5)</td>
<td>6.8 (5.8, 8.0)</td>
<td>5.6 (4.7, 6.7)</td>
<td>6.4 (5.5, 7.5)</td>
<td>5.2 (4.4, 6.3)</td>
<td>.0108</td>
</tr>
<tr>
<td>Sports Betting</td>
<td>17.0 (15.5, 18.7)</td>
<td>18.7 (17.1, 20.4)</td>
<td>17.7 (16.2, 19.4)</td>
<td>17.3 (15.8, 19.0)</td>
<td>17.2 (15.7, 18.9)</td>
<td>.2963</td>
</tr>
<tr>
<td>Private Gambling</td>
<td>13.5 (12.1, 14.2)</td>
<td>14.7 (13.2, 16.2)</td>
<td>Not asked</td>
<td>Not asked</td>
<td>Not asked</td>
<td>.1191</td>
</tr>
<tr>
<td>Other Types of Gambling</td>
<td>Not asked</td>
<td>Not asked</td>
<td>4.7 (3.9, 5.7)</td>
<td>5.0 (4.2, 6.0)</td>
<td>5.0 (4.2, 6.1)</td>
<td>.7754</td>
</tr>
<tr>
<td>Online Gambling</td>
<td>1.3 (0.9, 1.9)</td>
<td>1.8 (1.3, 2.5)</td>
<td>7.1 (6.1, 8.3)</td>
<td>7.3 (6.3, 8.5)</td>
<td>6.3 (5.3, 7.4)</td>
<td>&lt;.0001</td>
</tr>
<tr>
<td>ANY PAST YEAR GAMBLING</td>
<td>85.5 (83.9, 86.9)</td>
<td>84.7 (83.1, 86.2)</td>
<td>87.3 (85.8, 88.6)</td>
<td>87.5 (86.0, 88.8)</td>
<td>86.3 (84.8, 87.7)</td>
<td>.0002</td>
</tr>
</tbody>
</table>

Note: the data collection periods listed for each Wave represent the 95% Assessment Window.

\(^a\)Wave 1 and 2 only included horse racing, while Waves 3, 4, and 5 included horse and dog racing.

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The table shows that participation in sports betting was consistent, between 17.0% and 18.7% over the course of the study. In the final report, daily lottery, instant lottery tickets, traditional lottery, and sports betting participation were identified as the types of gambling most robustly associated with both concurrent and future problem gambling in Massachusetts (MAGIC Research Team, 2021). Also in the final report, the research team commented on an increase in problem gambling in 2018 (Wave 4) and 2019 (Wave 5) relative to Wave 1 in 2013-2014. Most of this increase was driven by an increased rate of problem gambling relapse in remitted individuals. This, in turn, was potentially due to increased publicity and media attention concerning casinos and gambling, as the increase occurred prior to the actual opening of MGM Springfield and Encore Boston Harbor.

There are two important implications deriving from this research finding. The first is that devoting resources to the successful treatment of existing problem gambling may need to be higher priority than preventing new cases in Massachusetts. The second is that the increase in relapsed problem gambling that occurred in Wave 4 was prior to the opening of MGM Springfield and Encore Boston Harbor. The publicity associated with the future opening of casinos may be as problematic as their actual increased physical availability. While prior research has established that advertising is a precipitator for relapse in problem gamblers (Binde, 2009, 2014; Parke, Harris, Parke, Rigbye, & Blaszczynski, 2014; Planzer & Wardle, 2011), we are unaware of any other study that has shown this same effect for media coverage. Taken together, these findings suggest the importance of restricting sports betting advertising once this gambling type is legalized in Massachusetts.

As noted earlier, legally provided sports betting was introduced in Massachusetts for the first time in the form of online daily fantasy sports (DFS) in 2016, and this specific type of sports betting has been shown to have an association with problem gambling (Nower, Volberg, & Caler, 2017). There have been other reports of sports betting being strongly associated with problem gambling in the literature (Russell et al., 2019; Williams, Lee, & Back, 2013; Winters & Derevensky, 2019). Furthermore, a multivariate analysis of the cross-sectional predictors of problem gambling from the BGPS confirmed that monthly sports bettors had elevated rates of problem gambling in Massachusetts (Mazar, Zorn, Becker, & Volberg, 2020). Going forward, a Follow-up General Population Survey (FGPS) completed in March 2022 will help assess whether there have been any significant changes in the pattern of sports betting participation since the introduction of casinos in Massachusetts. The FGPS will also shed more definitive light on whether there has been a statewide increase in problem gambling in recent years.
Discussion

As noted at the beginning of this report, our objectives are to (a) identify the economic and social outcomes observed to date with the introduction of legal sports betting in the United States, and (b) based on analysis of this information, hypothesize on the likely impacts of introducing legal sports betting in Massachusetts. In this section of the report, we summarize findings on the outcomes of the introduction of legal sports betting, review particular areas of concern, draw a number of conclusions from the existing evidence, and end with several policy recommendations for consideration in the future.

Outcomes Identified to Date
Outcomes identified to date include social impacts, economic impacts, and a number of issues of concern. These include identification of groups at risk (e.g., women, youth, immigrants, college athletes), the convergence of sports betting and online gambling and gaming, and the relationship between sports betting and advertising.

Economic Impacts
Research on the economic impacts of legal sports betting is extremely limited with only a few published articles available for review. The one area where some research has been completed relates to the issue of whether legal sports betting results in cannibalization of other types of gambling. Even in this area, the evidence is mixed, with an analysis of West Virginia data showing that there can be significant substitution of VLT spending in favor of sports betting and a study in Iowa finding no impact on revenues generated by Iowa casinos following the introduction of sports betting at casinos. While it is likely that sports book operators, including land-based and online operators, will benefit from sports betting legalization in Massachusetts, it is difficult to predict whether sports bettors will add legal sports betting to their repertoire or simply substitute betting on sports for spending on other types of gambling.

In preparing this report, we consulted with the SEIGMA Economic and Fiscal Impacts team at the University of Massachusetts Donahue Institute (UMDI). These researchers noted that the economic impacts of sports betting in Massachusetts will depend on who engages with this type of gambling and what these individuals would otherwise be doing with the money they decide to spend on legal sports betting. In studying the economic impacts of casinos in Massachusetts, the SEIGMA research team has focused on new and reallocated spending by casino patrons and on the direct, indirect, and induced impacts of casino operations such as employment and business-to-business spending. In considering legal sports betting in Massachusetts, the SEIGMA team notes that the question of recapture of sports betting money spent by Massachusetts residents in other states will be important along with reallocation by Massachusetts residents particularly from other types of gambling in the state. If there is reallocation, this is likely to have little impact on gross gaming revenues since the hold on sports betting is usually much lower than the hold for slot machines or table games. However, it could potentially be negative in terms of employment since the mix of jobs could be very different depending on the channels through which sports betting is made available (land-based only, online only, casino sports books, or non-casino sports books).

While the likely economic impacts of the introduction of legal sports are difficult to assess, given the dearth of information, issues that clearly require research attention include:

- Extent of capture of the illegal sports betting market by the legal sports betting industry
• Whether reallocation affects spending on lottery products and on gambling at casinos
• Employment impacts of legal sports betting including number and quality of jobs
• Fiscal impacts, including the question of whether projections of tax revenues meet projections

**Social Impacts**
In contrast to research on the economic impacts of sports betting legalization, there is a more extensive body of research focused on the social impacts, albeit largely focused on the issue of prevalence rates and problem gambling. Based on research in multiple jurisdictions, including international as well as U.S. and Massachusetts studies, it is clear that sports betting is most popular among young, well-educated men (although sports betting operators are increasingly targeting young women in hopes of increasing the size of the sports betting market).

National research shows that the level of sports betting participation in Massachusetts prior to its legalization is already equivalent to participation in other states where sports betting has been operational for several years. The rate of participation in online gambling in Massachusetts is also similar to participation rates in these other states. The follow-up national study carried out by the NCPG found increases in participation in sports betting, fantasy sports betting, and online gambling between 2018 and 2021 as well as significant increases in three of the four gambling harms measured in that survey.

Research in Massachusetts found a sports betting prevalence rate of 12.6% in 2013-2014, which was much lower than other more popular forms of gambling such as traditional lotteries, instant lottery tickets, raffles, and casinos, but higher than private betting between individuals, horse racing, and bingo. While not representative of the Massachusetts population, baseline and follow-up online panel surveys in the state identified a significant increase in sports betting participation between 2013-2014 and 2022 which may have been due to the introduction of legal DFS betting and the recent national upsurge in sports betting advertising. The online panel data suggest that there may have been a significant increase in sports betting participation among those aged 25-34 and among Hispanics as well as a substantial increase in the rate of problem gambling, particularly at the most severe end of the continuum. These data suggest that, like Massachusetts casino gamblers, Massachusetts sports bettors may have already adapted to the widespread availability of sports betting. However, concerns remain about the potential impacts of legal sports betting in Massachusetts for vulnerable groups not previously involved in sports betting, such as adolescents, young adults, and women, individuals in recovery from gambling problems, and college athletes. The current prevalence rate of sports betting in Massachusetts will not be known for certain until the results of the FGPS are analyzed, but based on online panel data is estimated to have likely increased and currently be in the 13% – 20% range.

There was a significantly higher rate of problem and at-risk gambling among sports bettors in Massachusetts compared with the general population and with gamblers in general as well as high rates of monthly sports betting among people experiencing gambling problems. In the MAGIC study, while the rate of sports betting participation changed very little over the six-year study, sports betting and lottery participation were the types of gambling robustly associated with both concurrent and future gambling problems.

The relationship between sports betting and problem gambling is not straightforward. While people who bet on sports tend to have higher rates of problem gambling, this does not identify the unique contribution of sports betting to problem gambling, as most sports bettors engage in several different types of gambling, all of which likely contribute to their problems. In the FOPS, when controlling for the number of gambling formats engaged in, sports betting did not appear to confer additional risk (unlike casino table game participation). This same result was previously identified in the BGPS and BOPS and published in Mazar et al. (2020). A recent unpublished analysis of the Canadian National Study data further replicated this result (Williams, personal communication).
Issues of Concern

Vulnerable Groups and Sports Betting

Beyond Massachusetts, there is broad concern among researchers and prevention and treatment professionals nationally and internationally about the impacts of legal sports betting on adolescents, young adults (particularly those in higher education and entering the workforce), and gamblers in recovery. This is reflected in the focus on problem gambling in much of the research on sports betting. Additional concerns have been raised about efforts to expand the sports betting market to women as researchers have noted an increase in female participation in sports betting in Australia. Derevensky and Griffiths (2019) note that the lack of age restrictions for online gaming and esports as well as the normalization of gambling in society at large may lead to increases in online gambling participation, including legal and illegal sports betting, followed by increases in gambling harms in these vulnerable groups. One study in Spain identified an important impact on education with the influx of new sports betting outlets near schools correlated with a decline in educational performance in schools located in disadvantaged areas.

Athletes and Sports Betting

Consideration of the potential social impacts resulting from the introduction of sports betting to a jurisdiction should also include potential impacts to the athletes themselves. Unlike casino gambling, sports betting has a human element which makes the athletes vulnerable not only to developing gambling problems themselves but also to potential malfeasance by individuals who may want to interfere with the athletes’ performance to tip the odds of winning in their favor. Members of the SEIGMA Economic and Fiscal Impacts team have commented that sports with high fan interest but low player salaries are at the most significant risk of corruption.

The mental health of professional athletes has been a concern to worldwide athletic organizations as well as to U.S. national organizations, such as the NCAA. While the development of gambling problems by elite athletes is an increasing concern, minimal research has been devoted to the topic thus far. A recent systematic literature review by Håkansson and colleagues (2021) found only eight studies that investigated gambling problems in athletes and most reported a higher rate of problem gambling in athletes compared to the general population. Seven studies were conducted in Europe and one in Australia. All investigated professional/elite athletes in various sports, including soccer, handball, and hockey. Problem gambling among athletes was determined to be higher than that of the general population in five of the eight studies; the Australian study found the opposite to be true. Due to the limited number of studies available and the inconsistent findings, the authors suggest that additional research is needed.

In recent years, media coverage has reported gambling to be one of the most important mental health issues for elite athletes. Several professional sports associations in Britain expressed deep concern over the growing accessibility and usage of sports betting applications by its members and endorsement contracts given to athletes by sports betting companies that include enticements like free bets (The Independent, August 1, 2019). Aside from the athletes themselves developing gambling problems, the temptation to accept a bribe to change the outcome of a particular game or play may be overwhelming, particularly for amateur athletes who are paid very small amounts for their participation compared to their professional counterparts. There have been several sports gambling scandals over the years where outcomes were decided by such manipulation. In the U.S., several national collegiate and professional sports organizations, such as the NCAA, MLB, and NFL, have organization-level rules which prohibit sports betting by athletes specifically on the sport they participate in and

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19 https://www.ncaa.org/sports/2016/5/2/mental-health-best-practices.aspx
20 https://www.independent.co.uk/archive/2019-08-01
any strategic sharing of information to benefit sports bettors. More locally, and as mentioned previously, the presidents and athletic directors from seven top-level Massachusetts colleges and universities penned a letter to the Massachusetts State House in 2020 opposing any bill that would legalize collegiate sports betting due to the potential serious risk to their athletes.

**Convergence of Sports Betting and Online Activities**

Another area of concern relates to the convergence of sports betting with online gaming, including esports, and online gambling. As with concerns about vulnerable groups, the focus here is largely on risks to adolescents who are easily able to access online gaming through social media. Online gaming is not subject to age restrictions and elements of online gaming, such as loot boxes, as well as specific types of online gaming, such as esports, raise concerns about the exposure of young people to risky activities with which they have little experience. In our view, the structural characteristics of online gambling and gaming pose risks to players as these activities evolve to look more like continuous forms of gambling that are known to be associated with gambling problems. In Australia, esports is a particular concern because these players are younger and, while well-educated, have relatively low incomes compared with sports bettors. In addition to their marginalized status in Australian society, esports players are much more likely than other gamblers to meet criteria for problem gambling.

**Sports Betting and Advertising**

A final area of concern relates to advertising by sports book operators, both land-based and online, and the possible effects of gambling advertising on gambling behavior. Research supports the notion that exposure to advertising may increase the tendency to bet on sports and sports book operators have made no secret of their interest in using advertising to increase market share and develop new sports betting customers. In Britain, there has been a recent effort by the U.K. Gambling Commission to constrain sports betting advertising and there are now measures in place in Britain that require sports betting advertisements to include responsible gambling messages.

**Conclusions**

This section of the report focuses on conclusions reached based on an analysis of handle and gross gaming revenues per capita as well as our review of the research literature and survey data from the U.S. and Massachusetts. Data in support of these conclusions and the recommendations that follow is presented in Table A-4 and Table A-5 in Appendix A.

**Revenue Maximization**

In terms of revenue maximization, analysis of sports betting handle and GGR per capita across states suggests that this:

- **Requires online operators.** This is due to the fact that (a) the large majority of sports betting worldwide is done online rather than in land-based venues; and (b) worldwide, sports betting is the number one online gambling activity (as it is one of the formats best suited to this modality).

- **Is associated with having a variety of different online operators.** As seen in Table A-5, there is a robust 0.561 correlation between GGR per capita and number of online sportsbooks. This arises from the fact that licensing more operators results in more availability as well as creating commercial competitiveness, which increases the quality of the commercial offerings.


• May also require some land-based options. Again, this makes sense due to increased availability. There is insufficient evidence that would speak to the relative advantage or disadvantage of different types of land-based operators.

• Is not contingent on having collegiate sports betting (i.e., there is very little revenue loss by prohibiting betting on collegiate sports with Table A-5 showing a correlation of -0.032 between GGR per capita and level of restriction on collegiate sports).

**Economic Benefits and Harms**

While the above analysis points to the best ways of maximizing revenue, maximizing revenue is not the same as maximizing the economic benefits for the state of Massachusetts. The fundamental economic problem with legal sports betting in the Commonwealth is that almost all the patronage and revenue will come from Massachusetts residents.23 Thus, sports betting can only have limited net economic benefit for the Massachusetts economy as it will primarily only be redistributing money that already exists within the economy. That said, economic benefits can still occur by:

- Redirecting money back to Massachusetts that is currently being spent on illegal sports betting out-of-state
- Creating additional Massachusetts-based jobs
- Creating tax revenue for the state government that is utilized for the good of the Commonwealth24

On the other hand, while there is limited potential for net economic benefits, there is significant potential for economic harm if:

- Sports betting causes high rates of problem gambling
- A significant portion of the revenue from sports betting operations leaves the state

**Problem Gambling**

There are legitimate concerns about the potential for a legalized offering of sports betting to increase the rate of problem gambling.25 However, while this will certainly occur to some extent, the magnitude of this increase is expected to be small due to the fact that:

- Only a small portion of the population currently participates or ever will participate in sports betting (it will never have the patron base of lotteries or even casinos). Thus, even if there are significantly higher rates of problem gambling among the approximately 18% of people who participate in sports betting in Massachusetts, this will have a fairly minor overall effect on problem gambling rates for the entire population.
- The significant association between sports betting and problem gambling is not necessarily due to sports betting being inherently a riskier form of gambling. Rather, the significant association is due to two factors.

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23 This is due to the inability to accept out-of-state online bets because of the Wire Act. (Note: this is another reason to have some land-based options, as there will be a small amount of true monetary inflow from out-of-state sports bettors who have travelled to MA land-based sportsbooks).

24 Some would argue that redirecting money from the private sector economy to the government is a negative economic impact. In addition, MA may be the perfect setting for sports betting to flourish because the high proportion of adolescents, young adults, college students, well-educated young women, and devoted sports fans as well as the high penetration of mobile devices and internet use offer extremely inviting targets for online sports betting promotion.

25 Legalization of any product provides a legal sanction and increased availability, which in turn, tends to increase patronization and overall problem rates.
The first is that it is the newest type of gambling, which historically creates enthusiastic demand in the first few years before people become more cautious (all forms of gambling create the most problems in the first few years after their introduction with problems decreasing thereafter).

The second factor is because sports bettors tend to be involved in many different types of gambling, and it is their heavy gambling involvement that is primarily responsible for higher rates of problem gambling. Two of the three studies that have controlled for level of gambling involvement have found very little evidence that sports betting is a format itself that confers special risk (unlike electronic gambling machines and casinos).

In conclusion, if provided in the right fashion, an opportunity theoretically exists for legalized sports betting to create some modest economic benefits for Massachusetts that can offset a small and temporary increase in gambling-related harm.

Policy Recommendations
The following are policy recommendations that we believe would optimize the economic and social benefits of sports betting in Massachusetts while minimizing economic and social harm. These recommendations are made independent of the current legal and regulatory considerations and constraints that may exist in the Commonwealth. Some of these recommendations derive from analyses contained in this report (#1); some are more “commonsensical” regulatory and economic recommendations (#2 – #5), and some recommendations are derived from the general research literature (#6).

1. License a variety of online operators as well as some land-based operators, but limit these licenses to operators who are based in Massachusetts.
   a. This both maximizes revenue potential as well as ensuring that this revenue and associated employment stays primarily within the state.
   b. A variety of online operators increases the quality of the commercial offerings, which provides benefits to the consumer and is also important in trying to recapture out-of-state sports betting.

2. Include sports betting in the regulatory mandate of the Massachusetts Gaming Commission. Having a single regulator for all types of gambling in the state best ensures efficiency of operation and consistency of regulation and enforcement across all types.

3. Avoid licensing fees so as to encourage new entrants into the field to create commercial competitiveness and a better quality/value product.

4. Have low to mid-range taxation rates to encourage entrants and competitiveness as well as provide some benefit for the state government. Do not penalize online operators with higher tax rates than land-based operators but, instead, make them equivalent.

5. Require a portion of this tax revenue to be directed to regular auditing of the integrity of the commercial offerings and potentially creating an ombudsman for complaint resolution.

6. Require a portion of this tax revenue to be directed to prevention, treatment, and research so as to provide ongoing mitigation of harm and continual investigation of ways of maximizing benefits.

Research in Canada shows that it takes many years for newly created provincially-operated online gambling sites to recapture a significant portion of out-of-province online gambling. Factors associated with greater ‘regulatory capture’ are (a) number of years the provincial site has been operating; (b) diversity of online gambling offerings (sites with more circumscribed offerings have lower regulatory capture); and (c) commercial competitiveness with the out-of-province offerings.
a. Further require operators to provide player data to the Massachusetts Gaming Commission on a regular basis and to cooperate with researchers to allow a full assessment of the impacts of legalized sports betting in Massachusetts. Access to player data would potentially provide an early warning system of emerging issues.

b. Minimum age 21 for participation (Williams, West & Simpson, 2012)

c. Prohibition of betting on any collegiate sports in any jurisdiction (Grady & Clement, 2005; Nelson et al., 2007; Vandall & Lanier, 2021)

d. Prohibition of in-play sports betting (which is disproportionately utilized by problem gamblers) (Killick & Griffiths, 2019; Lopez-Gonzalez et al., 2019; Parke & Parke, 2019)\(^{27}\)

e. Require responsible gambling features for all online sites:

   i. Deposit, loss, time, and betting limits (Auer & Griffiths, 2013; Auer et al., 2020) that should be presented at sign-up/registration or before first betting session and be opt-out rather than opt-in

   ii. Self-banning option that would apply to all Massachusetts-based online sites (Gainsbury, 2014; Kotter et al., 2018; Nowatzki & Williams, 2002)

   iii. Readily available info on cumulative monetary losses and time spent (Auer & Griffiths, 2015; Heirene et al., 2022; Wohl et al., 2017)

   iv. Automated alerts for patterns of betting that predict future self-banning (Auer et al. 2018; Auer & Griffiths, 2020; Jonsson et al., 2019; Lischer, 2019)

   v. Restricting bonuses and reward associated with increased expenditure. At the same time, providing bonuses for responsible gambling (e.g., taking a self-assessment of problem gambling; correctly identifying gambling fallacies; establishing and staying within pre-commitment limits). (Williams et al., 2012; Wohl, 2018)

f. Restrict advertising and celebrity endorsement as it (Binde, 2014; Derevensky et al., 2010; Syvertsen et al., 2022; Williams et al., 2012)

   i. Tends to promote subsequent involvement in young people

   ii. Precipitates relapse in recovered addicts

   iii. Counteracts the effectiveness of public health messages advocating limited use

\(^{27}\) Prohibition of in-play sports betting could conflict with market re-capture since this is a standard offering on most offshore sports betting website.


References | 43


MAGIC Research Team. (2021). *MAGIC: A six year longitudinal study of gambling and problem gambling in Massachusetts*. Retrieved from Amherst, MA:


References | 46
Appendix A

With the exception of Table A-3, all of the tables in this Appendix present jurisdictions in the order of when sports betting became legal and operational from the earliest to the most recent.

<table>
<thead>
<tr>
<th>State</th>
<th>Legislation Passed/Signed</th>
<th>Sports Betting Operational</th>
<th>Regulator</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nevada</td>
<td>NV March 19, 1949</td>
<td>March 19, 1949</td>
<td>Nevada Gaming Commission &amp; The Gaming Control Board</td>
</tr>
<tr>
<td>Delaware</td>
<td>DE May 14, 2009 (initially signed) May 14, 2018 (enacted)</td>
<td>June 5, 2018</td>
<td>Delaware Lottery</td>
</tr>
<tr>
<td>New Jersey</td>
<td>NJ June 11, 2018</td>
<td>June 14, 2018 (online sportsbooks: August 2018)</td>
<td>New Jersey Casino Control Commission</td>
</tr>
<tr>
<td>Mississippi</td>
<td>MS March 13, 2017</td>
<td>August 1, 2018</td>
<td>Mississippi Gaming Commission (commercial) &amp; Choctaw Gaming Commission (tribal)</td>
</tr>
<tr>
<td>West Virginia</td>
<td>WV March 3, 2018</td>
<td>August 30, 2018</td>
<td>West Virginia Lottery Commission</td>
</tr>
<tr>
<td>New Mexico</td>
<td>NM May 14, 2018</td>
<td>October 16, 2018</td>
<td>Tribal gaming commissions</td>
</tr>
<tr>
<td>Rhode Island</td>
<td>RI June 22, 2018</td>
<td>November 26, 2018</td>
<td>Rhode Island Lottery Commission</td>
</tr>
<tr>
<td>Arkansas</td>
<td>AR November 6, 2018</td>
<td>July 1, 2019</td>
<td>Arkansas Racing Commission</td>
</tr>
<tr>
<td>Oregon*</td>
<td>OR April 2019</td>
<td>August 27, 2019</td>
<td>Tribal Gaming Commission &amp; Oregon Lottery Commission</td>
</tr>
<tr>
<td>Iowa</td>
<td>IA May 13, 2019</td>
<td>August 15, 2019</td>
<td>Iowa Racing and Gaming Commission</td>
</tr>
<tr>
<td>Indiana</td>
<td>IN May 8, 2019</td>
<td>September 1, 2019</td>
<td>Indiana Gaming Commission</td>
</tr>
<tr>
<td>Illinois</td>
<td>IL June 3, 2019</td>
<td>March 9, 2020</td>
<td>Illinois Gaming Board</td>
</tr>
<tr>
<td>Michigan</td>
<td>MI December 20, 2019</td>
<td>March 11, 2020</td>
<td>Michigan Gaming Control Board</td>
</tr>
<tr>
<td>Montana</td>
<td>MT May 3, 2019</td>
<td>March 11, 2020</td>
<td>Montana Lottery</td>
</tr>
<tr>
<td>Colorado</td>
<td>CO May 29, 2019</td>
<td>May 1, 2020</td>
<td>Colorado Limited Gaming Control Commission &amp; Colorado Division of Gaming</td>
</tr>
<tr>
<td>District of Columbia</td>
<td>DC May 3, 2019</td>
<td>May 28, 2020</td>
<td>DC Office of Lottery and Gaming</td>
</tr>
<tr>
<td>State</td>
<td>Legislation Passed/Signed</td>
<td>Sports Betting Operational</td>
<td>Regulator</td>
</tr>
<tr>
<td>------------------</td>
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<td>----------------------------</td>
<td>------------------------------------------------</td>
</tr>
<tr>
<td>New Hampshire</td>
<td>NH July 12, 2019</td>
<td>August 12, 2020</td>
<td>New Hampshire Lottery Commission</td>
</tr>
<tr>
<td>Tennessee</td>
<td>TN May 24, 2019</td>
<td>November 1, 2020</td>
<td>Tennessee Lottery</td>
</tr>
<tr>
<td>Virginia</td>
<td>VA April 22, 2020</td>
<td>January 21, 2021</td>
<td>Virginia Lottery Board</td>
</tr>
<tr>
<td>North Carolina</td>
<td>NC July 26, 2019</td>
<td>March 18, 2021</td>
<td>Cherokee Tribal Gaming Commission</td>
</tr>
<tr>
<td>Wyoming</td>
<td>WY April 5, 2021</td>
<td>September 1, 2021</td>
<td>Wyoming Gaming Commission</td>
</tr>
<tr>
<td>Arizona</td>
<td>AZ April 15, 2021</td>
<td>September 9, 2021</td>
<td>Arizona Department of Gaming</td>
</tr>
<tr>
<td>South Dakota</td>
<td>SD March 29, 2021</td>
<td>September 9, 2021</td>
<td>South Dakota Commission on Gaming</td>
</tr>
<tr>
<td>Connecticut</td>
<td>CT May 27, 2021</td>
<td>September 30, 2021</td>
<td>Connecticut Department of Consumer Protection</td>
</tr>
<tr>
<td>Louisiana</td>
<td>LA June 11, 2020</td>
<td>October 6, 2021 (Tribal)</td>
<td>Louisiana Gaming Control Board</td>
</tr>
<tr>
<td></td>
<td></td>
<td>October 31, 2021 (Casino)</td>
<td></td>
</tr>
<tr>
<td>Florida&lt;sup&gt;b&lt;/sup&gt;</td>
<td>FL May 25, 2021</td>
<td>November 1, 2021</td>
<td>Seminole Tribe of Florida</td>
</tr>
<tr>
<td>Wisconsin</td>
<td>WI July 1, 2021</td>
<td>November 30, 2021</td>
<td>Office of Indian Gaming and Regulatory Compliance</td>
</tr>
<tr>
<td>North Dakota</td>
<td>ND January 25, 1993</td>
<td>December 1, 2021</td>
<td>Tribal gaming commissions</td>
</tr>
<tr>
<td></td>
<td>(compact approved)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Maryland</td>
<td>MD May 18, 2021</td>
<td>December 10, 2021</td>
<td>State Lottery &amp; Gaming Control Commission</td>
</tr>
</tbody>
</table>

<sup>a</sup> Already legal prior to 1992 Supreme Court ruling

<sup>b</sup> Currently suspended for violating the US Indian Gaming Regulatory Act; pending appeal.

Note: In this context, the ‘State’ column includes the District of Columbia for presentation purposes.

Two additional states, Nebraska and Ohio, are poised to operationalize sports betting legislation on May 27, 2022 and January 1, 2023, respectively.
<table>
<thead>
<tr>
<th>State</th>
<th>Authorized Operators</th>
<th>License Fees</th>
<th>Number of Land-based Sportsbooks</th>
<th>Number of Online Operators</th>
<th>Restrictions on Bet Type</th>
<th>Age Restriction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nevada</td>
<td>Commercial casino &amp; online operators</td>
<td>$500 initial license fee No renewal fee</td>
<td>54</td>
<td>16</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Delaware</td>
<td>DE Lottery through racinos (limited to state’s 3 casinos) and lottery retail (college/pro football parlay cards)</td>
<td>No initial license fee No renewal fee</td>
<td>3</td>
<td>N/A</td>
<td>in-state collegiate teams and events</td>
<td>21+</td>
</tr>
<tr>
<td>New Jersey</td>
<td>Commercial casino, racetrack &amp; online operators</td>
<td>$100,000 initial license fee $100,000 (minimum) annual renewal fee</td>
<td>12</td>
<td>22</td>
<td>in-state collegiate teams and events</td>
<td>21+</td>
</tr>
<tr>
<td>Mississippi</td>
<td>Commercial &amp; tribal casino operators</td>
<td>No initial license fee No renewal fee</td>
<td>26</td>
<td>2</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>West Virginia</td>
<td>Commercial casino, racino &amp; online operators</td>
<td>$100,000 initial license fee $100,000 renewal fee every 5 years</td>
<td>5</td>
<td>7</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>New Mexico</td>
<td>Tribal casino operators</td>
<td>No initial license fee No renewal fee</td>
<td>4</td>
<td>N/A</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Pennsylvania</td>
<td>Commercial casino, racino OTB &amp; online operators</td>
<td>$10,000,000 initial license fee $250,000 renewal fee every 5 years</td>
<td>14</td>
<td>13</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Rhode Island</td>
<td>RI Lottery through commercial casinos &amp; online operators</td>
<td>No initial license fee No renewal fee</td>
<td>2</td>
<td>1</td>
<td>in-state collegiate teams and events</td>
<td>18+</td>
</tr>
<tr>
<td>Arkansas</td>
<td>Commercial casino &amp; racino operators</td>
<td>No initial license fee No renewal fee</td>
<td>3</td>
<td>N/A</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>New York</td>
<td>Upstate commercial &amp; tribal casino operators</td>
<td>No initial license fee No renewal fee</td>
<td>11</td>
<td>9 (not yet operational)</td>
<td>in-state collegiate teams and events</td>
<td>21+ (commercial)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>18+ (tribal)</td>
<td></td>
</tr>
<tr>
<td>Oregon</td>
<td>OR Lottery through kiosks, retailers &amp; online Tribal casino operators</td>
<td>No initial license fee No renewal fee</td>
<td>3</td>
<td>1</td>
<td>all collegiate teams and events (Lottery)</td>
<td>18+ (21+ VLT)</td>
</tr>
<tr>
<td>Iowa</td>
<td>Commercial casino, tribal casino &amp; online operators</td>
<td>$45,000 initial license fee $10,000 annual renewal fee</td>
<td>18</td>
<td>17</td>
<td>prop betting on all collegiate events that are not sanctioned by the</td>
<td>21+</td>
</tr>
<tr>
<td>State</td>
<td>Authorized Operators</td>
<td>License Fees</td>
<td>Number of Land-based Sportsbooks</td>
<td>Number of Online Operators</td>
<td>Restrictions on Bet Type</td>
<td>Age Restriction</td>
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</tr>
<tr>
<td>Indiana</td>
<td>Commercial casino, racino, OTB &amp; online operators</td>
<td>$100,000 initial license fee $50,000 annual renewal fee</td>
<td>14</td>
<td>12</td>
<td>prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>Illinois</td>
<td>Commercial casino, racetrack, sports arena &amp; online operators</td>
<td>$10,000,000 initial license fee (land-based) $20,000,000 initial license fee (online) $1,000,000 renewal fee every 4 years</td>
<td>9</td>
<td>6</td>
<td>in-state collegiate team bets must be in-person, not online, and only on game outcomes, not individual performances</td>
<td>21+</td>
</tr>
<tr>
<td>Michigan</td>
<td>Commercial casino, tribal casino &amp; online operators</td>
<td>$150,000 initial license fee (includes $50,000 application fee) $50,000 annual renewal fee</td>
<td>16</td>
<td>14</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Montana</td>
<td>MT Lottery through bars and restaurants that hold a liquor license, through a mobile phone at licensed locations</td>
<td>$100 annual fee for each kiosk placed</td>
<td>141</td>
<td>1</td>
<td>none</td>
<td>18+</td>
</tr>
<tr>
<td>Colorado</td>
<td>Commercial casino, tribal casino &amp; online operators</td>
<td>$2,000 initial master license fee $250 biannual master renewal fee $1,200 initial license and biannual renewal fee (retail/mobile operators)</td>
<td>16</td>
<td>26</td>
<td>prop betting on all collegiate events that are not sanctioned by the relevant sports league</td>
<td>21+</td>
</tr>
<tr>
<td>District of Columbia</td>
<td>DC Lottery licensed retail locations &amp; online and private operators DC Lottery online; stadium &amp; online operators; other brick and mortar facilities outside a 2-block radius of stadiums</td>
<td>Up to $500,000 initial license fee $250,000 renewal fee every 5 years</td>
<td>6</td>
<td>3</td>
<td>in-district collegiate teams and events</td>
<td>18+</td>
</tr>
<tr>
<td>New Hampshire</td>
<td>NH Lottery through online and retail agents</td>
<td>No initial license fee No renewal fee</td>
<td>3</td>
<td>1</td>
<td>in-state collegiate teams and events</td>
<td>18+</td>
</tr>
<tr>
<td>Tennessee</td>
<td>Online operators</td>
<td>$750,000 initial license fee $750,000 annual renewal fee</td>
<td>0</td>
<td>8</td>
<td>prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>State</td>
<td>Authorized Operators</td>
<td>License Fees</td>
<td>Number of Land-based Sportsbooks</td>
<td>Number of Online Operators</td>
<td>Restrictions on Bet Type</td>
<td>Age Restriction</td>
</tr>
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<td>---------------------------</td>
<td>--------------------------------------------------------------</td>
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</tr>
<tr>
<td>Virginia</td>
<td>Commercial casino &amp; online operators</td>
<td>$250,000 initial fee (3-year license) $50,000 application fee for each named principal of the applicant $200,000 renewal fee</td>
<td>0</td>
<td>10</td>
<td>in-state collegiate teams and events, prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>North Carolina</td>
<td>Tribal casino operators</td>
<td>N/A</td>
<td>2</td>
<td>N/A</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Wyoming</td>
<td>Online operators that operate in at least three U.S. regulated jurisdictions</td>
<td>$100,000 initial license fee $50,000 renewal fee every 5 years</td>
<td>1</td>
<td>2</td>
<td>none</td>
<td>18+</td>
</tr>
<tr>
<td>Arizona</td>
<td>Tribal casino operators Professional sports venues/teams</td>
<td>TBD</td>
<td>12</td>
<td>9</td>
<td>prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>South Dakota</td>
<td>Commercial &amp; tribal casino operators</td>
<td>No initial license fee No renewal fee</td>
<td>5</td>
<td>N/A</td>
<td>in-state collegiate teams and events, prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>Washington</td>
<td>Tribal casino operators</td>
<td>N/A</td>
<td>3</td>
<td>N/A</td>
<td>in-state collegiate teams and events</td>
<td>18+</td>
</tr>
<tr>
<td>Connecticut</td>
<td>Tribal casinos and online operators CT Lottery through retailers &amp; online</td>
<td>$250,000 initial regulatory oversight fee (online)$100,000 annual regulatory oversight renewal fee (online) $20,000 initial and annual regulatory oversight renewal fee (lottery retailers)</td>
<td>6</td>
<td>3</td>
<td>in-state collegiate teams</td>
<td>21+</td>
</tr>
<tr>
<td>Louisiana</td>
<td>Commercial casino, tribal casino, racetrack &amp; online operators. LA Lottery through online and kiosks in local bars and restaurants. All wagering restricted to 55 of 64 state parishes (constitutional amendment November 3, 2020)</td>
<td>$750,000 initial application and license fee (operators) $500,000 renewal fee every 5 years (operators) $350,000 initial application and license fee (platform providers) $250,000 renewal fee every 5 years (platform providers)</td>
<td>12</td>
<td>5</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Florida⁠⁺</td>
<td>Seminole Tribe of Florida Online operators</td>
<td>No initial license fee No renewal fee</td>
<td>0</td>
<td>0</td>
<td>prop betting on all collegiate events</td>
<td>21+</td>
</tr>
<tr>
<td>State</td>
<td>Authorized Operators</td>
<td>License Fees</td>
<td>Number of Land-based Sportsbooks</td>
<td>Number of Online Operators</td>
<td>Restrictions on Bet Type</td>
<td>Age Restriction</td>
</tr>
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<td>------------------------------------------------------------------</td>
<td>-----------------</td>
</tr>
<tr>
<td>Wisconsin</td>
<td>Tribal casino operators</td>
<td>N/A</td>
<td>1</td>
<td>N/A</td>
<td>in-state collegiate teams, amateur sports</td>
<td>21+</td>
</tr>
<tr>
<td>North Dakota</td>
<td>Tribal casino operators</td>
<td>N/A</td>
<td>1</td>
<td>N/A</td>
<td>none</td>
<td>21+</td>
</tr>
<tr>
<td>Maryland</td>
<td>A1 and A2 licenses: Commercial casinos, racetracks, sports arenas, online operators (A1 = casinos with more than 1,000 slot machines or a professional sports stadium; A2 = casinos with fewer than 1,000 slot machines) B1 and B2 licenses: Maryland State Fair, OTBs, commercial bingo facilities and a host of other small businesses (B1 = more than 25 employees or $3 million in gross sales; B2 = fewer than 25 employees or $3 million in gross sales)</td>
<td>$2,000,000 initial license fee (A1) $500,000 renewal fee every 5 years (A1) $1,000,000 initial license fee (A2) $300,000 renewal fee every 5 years (A2) $250,000 initial license fee (B1) $50,000 initial license fee (B2) $50,000 renewal fee every 5 years (B1) $10,000 renewal fee every 5 years (B2)</td>
<td>5</td>
<td>N/A</td>
<td>none</td>
<td>21+</td>
</tr>
</tbody>
</table>

a Florida sports betting currently suspended (as of June 2022) pending legal appeal.
b No license fees for tribal operators or CT Lottery but annual regulatory oversight fee to the Department of Consumer Protection.

Note: N/A indicates not applicable.
As noted above, Table A-3 presents the states in alphabetical order rather than in the order of when sports betting became legal and operational.

<table>
<thead>
<tr>
<th>State</th>
<th>Online Operators</th>
<th>Commercial Casinos</th>
<th>Tribal Casinos</th>
<th>Lottery</th>
<th>Racetracks</th>
<th>Sports Arenas</th>
<th>Bars, Restaurants &amp; Other</th>
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<td>x</td>
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<td>x</td>
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<td>x</td>
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<td>West Virginia</td>
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<td>x</td>
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<td>Wyoming</td>
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|            | 17 | 16 | 13 | 11 | 8 | 4 |

Table A-3: Permitted Operators by State
<table>
<thead>
<tr>
<th>State</th>
<th>2021 Census Population</th>
<th>Year Launched</th>
<th>Land based sportsbooks</th>
<th>Total operators</th>
<th>Restrictions on collegiate sports</th>
<th>2021Handle</th>
<th>2021 Gross Gaming Revenue</th>
<th>GGR as % of Handle</th>
<th>GGR per capita</th>
<th>State Tax Revenue</th>
<th>Tax Revenue as % of GGR</th>
<th>Tax Revenue per person</th>
</tr>
</thead>
<tbody>
<tr>
<td>NV</td>
<td>3,104,614</td>
<td>1949</td>
<td>54</td>
<td>16</td>
<td>70</td>
<td>$8,734,691,127</td>
<td>$489,773,843</td>
<td>5.60%</td>
<td>$158</td>
<td>$33,059,736</td>
<td>6.80%</td>
<td>$11</td>
</tr>
<tr>
<td>DE</td>
<td>989,948</td>
<td>2018</td>
<td>3</td>
<td>0</td>
<td>3</td>
<td>$121,833,797</td>
<td>$26,119,858</td>
<td>21.40%</td>
<td>$26</td>
<td>$13,059,931</td>
<td>50.00%</td>
<td>$13</td>
</tr>
<tr>
<td>NJ</td>
<td>9,267,130</td>
<td>2018</td>
<td>12</td>
<td>22</td>
<td>34</td>
<td>$10,935,903,539</td>
<td>$65,868,088</td>
<td>11.20%</td>
<td>$22</td>
<td>$5,269,446</td>
<td>8.00%</td>
<td>$2</td>
</tr>
<tr>
<td>MS</td>
<td>2,961,279</td>
<td>2018</td>
<td>26</td>
<td>2</td>
<td>28</td>
<td>$586,086,026</td>
<td>$43,578,527</td>
<td>8.20%</td>
<td>$24</td>
<td>$3,704,176</td>
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<td>1,793,716</td>
<td>2018</td>
<td>5</td>
<td>7</td>
<td>12</td>
<td>$528,449,201</td>
<td>$40,078,527</td>
<td>8.00%</td>
<td>$24</td>
<td>$3,074,176</td>
<td>8.50%</td>
<td>$2</td>
</tr>
<tr>
<td>PA</td>
<td>12,964,056</td>
<td>2018</td>
<td>14</td>
<td>13</td>
<td>27</td>
<td>$6,552,109,118</td>
<td>$505,523,748</td>
<td>7.70%</td>
<td>$39</td>
<td>$171,878,074</td>
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<td>$13</td>
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<td>RI</td>
<td>1,097,379</td>
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<td>2</td>
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<td>$454,457,990</td>
<td>$39,351,496</td>
<td>8.70%</td>
<td>$36</td>
<td>$20,069,262</td>
<td>51.00%</td>
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<td>3</td>
<td>$64,833,381</td>
<td>$8,064,042</td>
<td>12.40%</td>
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<td>$1,048,327</td>
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<td>19,835,913</td>
<td>2018</td>
<td>11</td>
<td>9</td>
<td>20</td>
<td>$115,404,057</td>
<td>$13,114,975</td>
<td>11.40%</td>
<td>$1</td>
<td>$1,114,773</td>
<td>8.50%</td>
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<tr>
<td>OR</td>
<td>4,237,256</td>
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<td>1</td>
<td>4</td>
<td>$331,599,513</td>
<td>$30,398,002</td>
<td>9.20%</td>
<td>$7</td>
<td>$699,155</td>
<td>2.30%</td>
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<td>IA</td>
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<td>2019</td>
<td>18</td>
<td>17</td>
<td>35</td>
<td>$2,041,475,330</td>
<td>$113,881,249</td>
<td>11.40%</td>
<td>$1</td>
<td>$1,114,773</td>
<td>8.50%</td>
<td>$0</td>
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<tr>
<td>IN</td>
<td>6,805,985</td>
<td>2019</td>
<td>14</td>
<td>12</td>
<td>26</td>
<td>$3,829,411,987</td>
<td>$306,012,834</td>
<td>8.00%</td>
<td>$45</td>
<td>$29,071,221</td>
<td>9.50%</td>
<td>$4</td>
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<tr>
<td>IL</td>
<td>12,771,469</td>
<td>2020</td>
<td>9</td>
<td>6</td>
<td>15</td>
<td>$7,021,763,067</td>
<td>$527,623,581</td>
<td>7.50%</td>
<td>$42</td>
<td>$85,158,445</td>
<td>16.10%</td>
<td>$7</td>
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<tr>
<td>MI</td>
<td>10,050,811</td>
<td>2020</td>
<td>16</td>
<td>14</td>
<td>30</td>
<td>$3,965,906,303</td>
<td>$319,165,053</td>
<td>8.00%</td>
<td>$32</td>
<td>$26,809,864</td>
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<td>$546,210</td>
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<td>26</td>
<td>42</td>
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<td>$46</td>
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<td>$628,847</td>
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<td>$1</td>
<td>$65,977</td>
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<td>4</td>
<td>$703,903,943</td>
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<td>6.10%</td>
<td>$31</td>
<td>$4,261,123</td>
<td>10.00%</td>
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<td>TN</td>
<td>3,975,218</td>
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<td>$2,730,400,000</td>
<td>$232,100,000</td>
<td>8.50%</td>
<td>$58</td>
<td>$46,420,000</td>
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<td>Average</td>
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<td>$2,771,165,708</td>
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<td>$37</td>
<td>$27,771,454</td>
<td>14.90%</td>
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</table>

Appendix A | 54

Table A-4: Per Capita Sports Betting Gross Gaming Revenue and Tax Revenue for FY2021

Restrictions on collegiate sports betting include: (0) None, (1) No betting on in-state collegiate, and (2) No betting on collegiate at all.
Table A-5: Correlations Derived from Table A-4

<table>
<thead>
<tr>
<th>Correlation with Handle per Capita</th>
<th>Correlation with GGR per capita</th>
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<tbody>
<tr>
<td>-0.876</td>
<td>-0.805</td>
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<tr>
<td>0.133</td>
<td>0.081</td>
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<tr>
<td>0.543</td>
<td>0.561</td>
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<tr>
<td>0.261</td>
<td>0.215</td>
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<tr>
<td>-0.066</td>
<td>-0.032</td>
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</table>

- Year Launched (-.040 and -.150 with NV removed)
- # Land based sportsbooks (.789 and .724 with MT removed)
- # online sportsbooks
- Total number sportsbooks (.793 and .754 with MT removed)
- Level of restriction on collegiate sports
Appendix B: Methods

Sources of Information
Available materials on the legislation, operation, and results of sports betting from the 30 states with legalized sports betting at the beginning of this project were obtained. Materials were sourced from official state websites, operator websites, and national organizations such as the American Gaming Association and the National Council on Problem Gambling. These materials were compared in order to determine similarities and differences in legislation, implementation, and outcomes (if available). Areas of review included legislation, regulatory frameworks, sports betting operations, and outcomes (e.g., tax revenues, social/behavioral).

American Gaming Association
The American Gaming Association’s (AGA; https://www.americangaming.org/) membership includes key stakeholders from the gaming industry. The organization has resources available on national gambling statistics and state gambling policies.

National Council on Problem Gambling
The National Council on Problem Gambling (NCPG; https://www.ncpgambling.org/) is an organization tasked with promoting programs and services for individuals affected by problem gambling at both a national and local level. The NGPG conducted the National Survey of Gambling Attitudes and Gambling Experiences (NGAGE 1; https://www.ncpgsurvey.org/) in November 2018 as a national survey of 3000 participants as well as individual state samples (which included 500 participants from Massachusetts).

Government Websites
State government websites were utilized to research legislation around sports betting for each state. Information gathered included the history of legislation in the state, the legislative sessions in which sports betting-relevant legislation was passed as well as when sports betting became operational in each state and the circumstances around that process, and if research/treatment resources were included in the legislation. In many cases, the legislation legalizing sports betting identified state-level agencies tasked with the regulation of this new gambling format. Therefore, the websites of these state agencies were reviewed to obtain information about the regulatory frameworks being used such as licensing procedures, numbers and types of operators, restrictions, defined tax rates, and tax revenues.

Operator Websites
Individual operator websites within each state were accessed in order to obtain information about when operations began, what models were used, and what revenues were generated.

Literature Review
The literature review is not a formal systematic review which uses standard critical methods to identify, define and assess research evidence on a topic of interest. Instead, we searched PubMed and Google Scholar for pertinent research based on the search terms sports betting and sports wagering in conjunction with athletes, problem gambling, gambling behavior, economic impacts and social impacts. Resulting titles and abstracts were screened for relevance and full text of articles of interest was reviewed for incorporation into the Literature Review and Issues of Concern sections of this report. In addition, media outlets/newspapers were searched for relevant, timely articles discussing sports betting/wagering to add additional context when required.
Legalized Sports Betting in the United States and Potential Impacts in Massachusetts

Rachel A. Volberg

MGC Open Meeting
September 8, 2022
Overview

• History of Sports Betting
• Variations in Legislation
• Variations in Regulatory Framework
• Variations in Operations
• Identified Outcomes
• Issues of Concern
• Conclusions
• Policy Recommendations
Methods

• Search, review & extract info from:
  – Official state government websites
  – Operator websites
  – American Gaming Association
  – National Council on Problem Gambling

• Literature review

• Findings from 2018 & 2022 national surveys

• Findings from MA studies 2013-2022
History of Sports Betting

U.S. Legal Sports Betting

Legal landscape as of August 11, 2022

Source: AmericanGaming.org
## Variations in Legislation (1)

<table>
<thead>
<tr>
<th>Permitted Types of Sports Betting Operations</th>
<th>Number</th>
<th>Percent</th>
<th>States</th>
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</thead>
<tbody>
<tr>
<td>Online only</td>
<td>3</td>
<td>9.7</td>
<td>TN, VA, WA</td>
</tr>
<tr>
<td>Land-based only</td>
<td>7</td>
<td>22.6</td>
<td>AR, DE, NM, NC, ND, SD, WI</td>
</tr>
<tr>
<td>Land-based &amp; Online</td>
<td>21</td>
<td>67.7</td>
<td>AZ, CO, CT, DC, IL, IN, IA, LA, MD, MI, MS, MT, NV, NH, NJ, NY, OR, PA, RI, WV, WY</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
<td>100.0</td>
<td></td>
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</table>
# Variations in Legislation (2)

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<th>Funding for Research and Services</th>
<th>Number of States</th>
<th>Percent</th>
<th>Notes</th>
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</thead>
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<tr>
<td>No funding for services or research</td>
<td>15</td>
<td>48.4</td>
<td>Tribal sports betting only in 6 of these states</td>
</tr>
<tr>
<td>Services funded</td>
<td>12</td>
<td>38.7</td>
<td>Amount specified or proportion of tax revenues</td>
</tr>
<tr>
<td>Research and services funded</td>
<td>4</td>
<td>12.9</td>
<td>LA, MD, NJ, TN</td>
</tr>
<tr>
<td>Total</td>
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<td>100.0</td>
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</table>
## Variations in Regulatory Framework

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<thead>
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<th>Permitted Operators</th>
<th>Number</th>
<th>Percent</th>
<th>States</th>
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</thead>
<tbody>
<tr>
<td>Tribal Casinos</td>
<td>6</td>
<td>19.3</td>
<td>AZ*, NM, NC, ND, WA, WI</td>
</tr>
<tr>
<td>Lottery</td>
<td>3</td>
<td>9.7</td>
<td>MT, NH, RI</td>
</tr>
<tr>
<td>Online Operators</td>
<td>2</td>
<td>6.5</td>
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*Allows sports arenas to operate sports betting
Variations in Operations

• Direct economic impacts depend on shifting spending from illegal to legal market
• Indirect & induced impacts will not be entirely new since majority of these already occur due to illegal market
• Potential amount of MA tax revenues
  – $8.6 million to $61.3 million (Oxford Economics, 2017)
  – MA casinos = $169 million in 2019
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(BGPS – weighted)
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<td>Any sports betting (total)</td>
<td>13.4%</td>
<td>(12.4, 14.3)</td>
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<td>(22.3, 25.4)</td>
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<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>4.2%</td>
<td>(2.7, 5.7)</td>
<td>2.9%</td>
<td>(1.7, 4.1)</td>
</tr>
<tr>
<td>2</td>
<td>6.9%</td>
<td>(5.0, 8.8)</td>
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</tr>
<tr>
<td>3</td>
<td>12.4%</td>
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<td>9.1%</td>
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</tr>
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<td>4</td>
<td>16.8%</td>
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<tr>
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<td>69.7%</td>
<td>(66.3, 73.0)</td>
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<td>PPGM</td>
<td></td>
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<tr>
<td>Recreational gambler</td>
<td>55.8%</td>
<td>(52.0, 59.5)</td>
<td>40.3%</td>
<td>(36.7, 43.8)</td>
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<tr>
<td>At-risk gambler</td>
<td>25.2%</td>
<td>(21.9, 28.5)</td>
<td>24.1%</td>
<td>(21.0, 27.3)</td>
</tr>
<tr>
<td>Problem gambler</td>
<td>9.7%</td>
<td>(7.5, 12.0)</td>
<td>9.2%</td>
<td>(7.1, 11.4)</td>
</tr>
<tr>
<td>Pathological gambler</td>
<td>9.3%</td>
<td>(7.1, 11.5)</td>
<td>26.3%</td>
<td>(23.1, 29.6)</td>
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Problem Gambling Prevalence (FOPS – monthly gamblers)
Changes in Gambling Participation
(MAGIC Waves 1-5 – unweighted)
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  – Requires online operators
  – Variety of different online operators
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  – Not contingent on having collegiate sports betting

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  – Maximizing revenue is not the same as maximizing economic benefits
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    • Tax revenue
Conclusions (2)

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  – Current rate of sports betting in MA similar to states where it has been legal for some years
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Thank you!

For more information:

www.umass.edu/seigma/reports
Legalized Sports Betting in the United States and Potential Impacts in Massachusetts

Rachel A. Volberg

MGC Open Meeting
September 8, 2022
Overview

• History of Sports Betting
• Variations in Legislation
• Variations in Regulatory Framework
• Variations in Operations
• Identified Outcomes
• Issues of Concern
• Conclusions
• Policy Recommendations
Methods

• Search, review & extract info from:
  – Official state government websites
  – Operator websites
  – American Gaming Association
  – National Council on Problem Gambling

• Literature review

• Findings from 2018 & 2022 national surveys

• Findings from MA studies 2013-2022
History of Sports Betting

U.S. Legal Sports Betting

Legal landscape as of August 11, 2022
## Variations in Legislation (1)

<table>
<thead>
<tr>
<th>Permitted Types of Sports Betting Operations</th>
<th>Number</th>
<th>Percent</th>
<th>States</th>
</tr>
</thead>
<tbody>
<tr>
<td>Online only</td>
<td>3</td>
<td>9.7</td>
<td>TN, VA, WA</td>
</tr>
<tr>
<td>Land-based only</td>
<td>7</td>
<td>22.6</td>
<td>AR, DE, NM, NC, ND, SD, WI</td>
</tr>
<tr>
<td>Land-based &amp; Online</td>
<td>21</td>
<td>67.7</td>
<td>AZ, CO, CT, DC, IL, IN, IA, LA, MD, MI, MS, MT, NV, NH, NJ, NY, OR, PA, RI, WV, WY</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
<td>100.0</td>
<td></td>
</tr>
</tbody>
</table>
## Variations in Legislation (2)

<table>
<thead>
<tr>
<th>Funding for Research and Services</th>
<th>Number of States</th>
<th>Percent</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>No funding for services or research</td>
<td>15</td>
<td>48.4</td>
<td>Tribal sports betting only in 6 of these states</td>
</tr>
<tr>
<td>Services funded</td>
<td>12</td>
<td>38.7</td>
<td>Amount specified or proportion of tax revenues</td>
</tr>
<tr>
<td>Research and services funded</td>
<td>4</td>
<td>12.9</td>
<td>LA, MD, NJ, TN</td>
</tr>
<tr>
<td>Total</td>
<td>31</td>
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<td></td>
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## Variations in Regulatory Framework

<table>
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<tr>
<th>Permitted Operators</th>
<th>Number</th>
<th>Percent</th>
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</tr>
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<tbody>
<tr>
<td>Tribal Casinos</td>
<td>6</td>
<td>19.3</td>
<td>AZ*, NM, NC, ND, WA, WI</td>
</tr>
<tr>
<td>Lottery</td>
<td>3</td>
<td>9.7</td>
<td>MT, NH, RI</td>
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