REVISED - NOTICE OF MEETING AND AGENDA

Pursuant to the Massachusetts Open Meeting Law (G.L. c. 30A, §§ 18-25), and St. 2025, c. 2, notice is hereby given of a public meeting of the **Massachusetts Gaming Commission**. The meeting will take place:

Thursday |June 18, 2026| 10:00 a.m.
VIA CONFERENCE CALL NUMBER: +1-213-631-9908
PHONE CONFERENCE ID: 279 962 034#
All meetings are streamed live at www.massgaming.com.

Please note that the Commission will conduct this public meeting remotely utilizing collaboration technology. Use of this technology is intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public. If there is any technical problem with the Commission's remote connection, an alternative conference line will be noticed immediately on www.massgaming.com.

All documents and presentations related to this agenda will be available for your review on the morning of the meeting date by visiting our website and clicking on the News header, under the Meeting Archives drop-down.

PUBLIC MEETING - #590

1. Call to Order – Jordan Maynard, Chair

2. Meeting Minutes
    a. May 7, 2026 **VOTE**
    b. May 21, 2026 **VOTE**

3. Administrative Update – Dean Serpa, Executive Director
    a. Announcement of PlayBreak, voluntary self-exclusion program – Mark Vander Linden, Director of Research and Responsible Gaming

4. Community Affairs Division – Derek Lennon, Chief Financial and Accounting Officer; Mary Thurlow, Senior Program Manager
    a. Plainridge Park Casino Quarterly Report – Marc Guastella, General Manager; Justin Carter, SVP of Regional Operations; Kathy Lucas, VP of Human Resources; Thomas Alger, VP of Finance; Bob Charette, Director of Security

b. MGM Springfield Quarterly Report - Gus Kim, VP and Legal Counsel; Wynter Hawkins, Executive Director of Finance; Beth Ward, Director of Public Relations; Daniel Miller, Director of Compliance

5. Racing – Dr. Alexandra Lightbown, Director of Racing and Chief Veterinarian
   a. Jockey's Guild Recognition – Mindy Coleman, Attorney for the Jockey's Guild **VOTE**
   b. Plainridge Park Casino Request for Promotional Fund Consideration (handicapping contests) – Chad Bourque, Financial Analyst; Steve O'Toole, Director of Racing, Plainridge Park Casino **VOTE**

6. Research and Responsible Gaming – Mark Vander Linden, Director of Research and Responsible Gaming
   a. Proposed FY27 Research Agenda **VOTE**

7. Finance – Derek Lennon, Chief Financial and Accounting Officer
   a. FY27 Budget Presentation - Derek Lennon, Chief Financial Officer; John Scully, Finance and Budget Office Manager; Douglas O'Donnell, Revenue Manager

8. Sports Wagering Division – Carrie Torrisi, Division Chief of Sports Wagering
   a. Updates to Caesars House Rules - Griffin Miniutti, Compliance Officer II **VOTE**
   b. Request to Use an Alternate Method of KYC Identity Authentication at the Time of Sports Wagering Account Establishment pursuant to 205 CMR 248.04(4) – Tom Lam, Compliance and Operations Manager **VOTE**
      i. Bally's Interactive (d/b/a Bally Bet) **VOTE**
      ii. BetMGM, LLC **VOTE**
      iii. Caesars **VOTE**
      iv. Fanatics **VOTE**
      v. Penn Sports Interactive's (d/b/a theScore Bet) **VOTE**
   c. Executive Session **VOTE**
   The Commission anticipates that it will convene in an Executive Session in conjunction with its review of Bally's Interactive, BetMGM, Caesars, Fanatics, and Penn Sports Interactive's methods of KYC in accordance with G.L. c. 30A, § 21(a)(7), G. L. c. 4, § 7(26)(n), and G.L. c. 23N, § 6(i) to review certain materials in connection with the sports wagering operator's processes and parameters during account creation related to customer verification and authentication, as these matters relate to cyber security within the Commonwealth, the public discussion or disclosure of which is

likely to jeopardize public safety or cyber security, and further, which constitute trade secrets, competitively-sensitive information or proprietary information, the disclosure of which would be detrimental to the operator.

9. Investigations and Enforcement Bureau – Caitlin Monahan, Director of Investigations and Enforcement Bureau
    a. Review of the IEB's Recommendation of Assessment of a Civil Administrative Penalty pursuant to 205 CMR 232.02(2), regarding noncompliance with permissible sports wagering offerings by MGM Springfield ("MGMS") – Diandra Franks, Enforcement Counsel **VOTE**
    b. Review of the IEB's Recommendation of Assessment of a Civil Administrative Penalty pursuant to 205 CMR 232.02(2), regarding noncompliance by BetMGM, LLC d/b/a BetMGM, related to wagers on boxing matches not sanctioned by an approved governing body, in violation of 205 CMR 247.01(1), 205 CMR 247.01(2)(i), and the Massachusetts Sports Wagering Catalog – Nathaniel Kennedy, Enforcement Counsel **VOTE**
    c. Review of the IEB's Recommendation of Assessment of a Civil Administrative Penalty pursuant to 205 CMR 232.02(2), regarding noncompliance by Crown MA Gaming, LLC, d/b/a DraftKings related to wagers on boxing matches not sanctioned by an approved governing body, in violation of 205 CMR 247.01(1), 205 CMR 247.01(2)(i), and the Massachusetts Sports Wagering Catalog – Nathaniel Kennedy, Enforcement Counsel **VOTE**
    d. MGM Springfield's Request for Variance from Certain Provisions of the Gaming Beverage License – Kara O'Brien, Licensing Division Chief **VOTE**
        i. Executive Session **VOTE**
        The Commission anticipates that it may meet in an executive session in accordance with G.L. c. 30A, § 21(a)(4), G.L. c. 30A, § 21(a)(7) and G.L. c. 4, § 7(26)(n) to discuss the use and deployment of security personnel or devices, or strategies with respect thereto at MGM Springfield ("MGM"), specifically with regard to garage security in connection with MGM's request for a variance from certain provisions of its Gaming Beverage License, and/or to discuss records which relate to the safety and security of persons or infrastructure, the disclosure of which is likely to jeopardize public safety in connection with the same subject matter outlined herein.
    e. Discussion regarding RSM waiver request in connection with Statement of Work **VOTE**
    f. Encore Boston Harbor's Request for Variance from Certain Provisions of the Gaming Beverage License – Kara O'Brien, Licensing Division Chief **VOTE**
        i. Executive Session **VOTE**
        The Commission anticipates that it may meet in an executive session in accordance with G.L. c. 30A, § 21(a)(4), G.L. c. 30A, § 21(a)(7) and G.L. c.

4, § 7(26)(n) to discuss the use and deployment of security personnel or devices, or strategies with respect thereto at Encore Boston Harbor ("EBH"), specifically with regard to security in connection with EBH's request for a variance from certain provisions of its Gaming Beverage License, and/or to discuss records which relate to the safety and security of persons or infrastructure, the disclosure of which is likely to jeopardize public safety in connection with the same subject matter outlined herein.

10. Community Affairs Division – Derek Lennon, Chief Financial and Accounting Officer; Mary Thurlow, Senior Program Manager; Jaden O'Rourke-Nelson, Intern, Community Affairs; Kayla Matos, Intern, Community Affairs
    a. FY 2027 Community Mitigation Fund Grant Application Review
        i. Municipal Applications – No waiver
            - Region A: Boston, Cambridge, Chelsea, Lynn, Malden, Medford, Melrose, and Somerville **VOTE**
            - Region B: Agawam, Chicopee , East Longmeadow, Hampden, Holyoke, Longmeadow, Ludlow, West Springfield, Wilbraham **VOTE**
            - Category 2: Foxborough, Mansfield, Wrentham **VOTE**
        ii. Municipal Waiver Requests
            - Everett **VOTE**
            - Northampton **VOTE**
            - Plainville **VOTE**
            - Revere **VOTE**
            - Springfield **VOTE**
        iii. Regional Entity Applications **VOTE**
            - Hampden County District Attorney **VOTE**
            - Holyoke Community College **VOTE**
            - MassHire Metro North Workforce Board **VOTE**
            - Suffolk County District Attorney **VOTE**
    b. Review of Community Mitigation Fund Reallocation Requests
        i. Agawam - Radios (2027) **VOTE**
        ii. Cambridge - Fire Blankets Change (2026) **VOTE**
        iii. Everett - UTV (2027) **VOTE**
        iv. Everett – Malden Riverwalk (CY2023) **VOTE**
        v. Ludlow – Cameras (2025) **VOTE**
        vi. Plainville - UTV (2027) **VOTE**
        vii. Springfield – Dwight Street funding for Main Street/Convention District Retail (2027) **VOTE**
        viii. Wrentham – Speed Trailer (2027) **VOTE**

11. Legal Division – Kevin Scanlon, General Counsel; Justin Stempeck, Chief Deputy General Counsel
    a. Final Review of DraftKings' Revised Corrective Action Plan & Demonstration of the ServiceNow Software Program – Justin Stempeck, Chief Deputy General Counsel.
        i. Executive Session **VOTE**
        The Commission anticipates convening in an executive session in accordance with G.L. c. 30A, § 21(a)(7) and G.L. c. 23N, § 6(i) to view a demonstration of DraftKings' ServiceNow software program, as the information being presented constitutes trade secrets, competitively-sensitive information, or proprietary information, the disclosure of which would be detrimental to the operator.
    b. 205 CMR 138.69: Entertainment, Filming or Photography within the Gaming Area – Discussion and Review of Regulation and Amended Small Business Impact Statement for Final Review and Adoption – Jenna Hentoff, Deputy General Counsel **VOTE**
    c. 205 CMR 248.12: Account Withdrawals – Discussion and Review of Regulation and Amended Small Business Impact Statement for Final Review and Adoption – Autumn Birarelli, Staff Attorney **VOTE**
    d. 205 CMR 256.06: Advertising to Other Vulnerable Persons – Discussion and Review of Regulation and Small Business Impact Statement for authorization to begin the promulgation process– Autumn Birarelli, Staff Attorney **VOTE**
    e. Table Games Rules Update – Poker – Judith Young, Senior Associate General Counsel **VOTE**

12. Commissioner Updates
    a. Succession of Officer Positions **VOTE**

13. Other Business - Reserved for matters the Chair did not reasonably anticipate at the time of posting.

I certify that this Notice was posted as "Massachusetts Gaming Commission Meeting" at www.massgaming.com and emailed to regs@sec.state.ma.us. Posted to Website: **REVISED June 17, 2026** | 10:00 a.m. EST

June 17, 2026

Jordan M. Maynard, Chair

If there are any questions pertaining to accessibility and/or further assistance is needed, please email Grace.Robinson@massgaming.gov.

Massachusetts Gaming Commission
Meeting Minutes

Date/Time: **May 7, 2026, 10:00 a.m.**
Place: **Massachusetts Gaming Commission**
VIA CONFERENCE CALL NUMBER: +1-213-631-9908
PHONE CONFERENCE ID: 947 935 169#

The Commission conducted this public meeting remotely utilizing collaboration technology. Use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

Commissioners Present:

Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Bradford Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

1. Call to Order (00:25)

Chair Maynard called to order the 588th Public Meeting of the Massachusetts Gaming Commission ("Commission"). Roll call attendance was conducted, and all five Commissioners were present for the meeting.

2. Meeting Minutes (01:04)

   a. April 9, 2026

The April 9, 2026 public meeting minutes were included in the Commissioners' Packet on pages 5 through 15.

Commissioner Brodeur moved that the Commission approve the meeting minutes from the April 9, 2026 public meeting as included in the Commissioners' Packet and discussed here today, subject to necessary edits for typographical errors or any other non-material matters. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.

Commissioner Skinner: *Aye.*
Commissioner Brodeur: *Aye.*
Chair Maynard: *Aye.*

The motion passed unanimously, 5-0.

3. Research and Responsible Gaming (02:05)

a. Boston University School of Public Health: Introduction and Presentation of Initial Data from the Healthy Minds Study

Deputy Director of Research and Responsible Gaming Bonnie Andrews introduced Boston University School of Public Health's ("BUSPH") Clinical Professor of Health Law, Policy, and Management Dr. Christopher Louis. She noted that BUSPH has entered a contract with the Commission to carry out a multi-year research project on the social and economic impacts of sports wagering in Massachusetts. Dr. Louis presented the initial data from the Healthy Minds study. *A memorandum and the presentation regarding the Healthy Minds study were included in the Commissioners' Packet on pages 16 through 45.*

Commissioner Brodeur asked how the eight Massachusetts colleges and universities were chosen for this study. Dr. Louis stated that the eight colleges voluntarily enrolled in the survey after receiving contact from researchers. He further stated that BUSPH continues to solicit responses.

Responding to a question from Commissioner O'Brien, Dr. Louis confirmed that the study included questions about marijuana use in addition to alcohol use. Commissioner O'Brien also asked if higher odds of gambling related to childhood financial distress had an impact for female students. Dr. Louis stated that it was not a statistically significant factor for female students.

Chair Maynard asked if the statistics regarding wagering by students under the age of 21 included with legal sports wagering operators or prediction markets. Dr. Louis stated that survey currently only asked if the individual placed a bet online, but the next iteration of the survey would ask more detailed questions about use of prediction markets and gambling frequency. He also stated that proxy wagering would be included in the next iteration of the survey.

Commissioner Hill stated that he, along with the other Commissioners, was very interested in the topic of underage betting. Dr. Louis stated that the study will look into whether underage youth were using another individual's account or login credentials to access online platforms.

Commissioner Brodeur sought clarification regarding the study's definition of advertising. Dr. Louis stated that Boston University has access to a MediaRadar dataset and is building an index to track advertisements but that they are primarily focused on television advertising.

Commissioner Brodeur asked if they were confident that they were covering a broad demographic based on the schools involved in the survey such as by capturing responses from both commuting and on-campus students. Dr. Louis stated that he could not categorize the survey as a generalizable study. He indicated that the researchers were trying to expand the number of colleges they were working with and that responses came from community colleges and four-year school, including commuters, on-campus students, full-time students, and part-time students. He also noted that there were questions regarding internet use and class format.

Commissioner Brodeur asked Dr. Louis if he anticipated that the study would try to quantify the negative consequences of the sports wagering industry in Massachusetts. Dr. Louis stated that he could not answer that at the moment but noted that they were doing extensive economic analysis regarding the impact on communities.

Commissioner O'Brien stated that statistics on risk related to proxy wagering would be useful in connection with creating public service announcements ("PSA"). She asked if the survey was asking about the age of entry to online betting. Dr. Louis stated that there was a question in the survey regarding at what age the survey participants made their first bet.

Commissioner O'Brien asked if the study asked about where this wagering is happening as there are avenues that are not betting sites. Dr. Louis stated that the survey asked questions about each gambling behavior including sports betting, prediction markets, loot boxes, video games, and the lottery in an effort to explore the specifics of the individual's betting habits.

b. PlayWell Fiscal Year 2026 Third Quarter Presentation by the Massachusetts Council on Gaming and Health ("MACGH") (41:45)

MACGH's Chief Operating Officer Michael Tuplin, Director of PlayWell Operations Ray Fluette, Encore Boston Harbor's ("EBH") PlayWell Manager Jason DiCarlo, and Plainridge Park Casino's ("PPC") PlayWell Manager Jolyn Barreuther presented the quarterly PlayWell report with topics including the following: data highlights, voluntary self-exclusion, problem gambling awareness month, champion award winners, and the launch of PlayWell. *A memorandum and the third-quarter PlayWell presentation were included in the Commissioners' Packet on pages 46 through 61*.

4. Finance (1:08:39)

a. FY26 3rd Quarterly Budget Update of the MGC

Chief Financial and Accounting Officer ("CFAO") Derek Lennon presented the FY26 3rd Quarter Budget Update. *A memorandum and the FY 26 Actuals Spending and Revenue as of April 1, 2026 were included in the Commissioners' Packet on pages 62 through 68.*

5. Sports Wagering Division (1:25:00)

a. MGM Springfield Request to Pay Lost Tickets

Sports Wagering Compliance and Operations Manager Andrew Steffen presented a request from MGM Springfield ("MGM") to pay out six lost tickets to five patrons pursuant to 205 CMR 238.47(1)(b). *A memorandum regarding MGM's request was included in the Commissioners' Packet on pages 69 through 71.*

Commissioner Hill inquired as to why these types of requests were coming before the Commission more frequently. Manager Steffen explained that there was a misunderstanding regarding the regulation requirement that had since been clarified with MGM.

Commissioner Brodeur moved that the Commission approve MGM Springfield's request to pay the five patrons for their combined six lost sports wagering tickets pursuant to 205 CMR 238.47(1)(b), as included the Commissioners' Packet and discussed here today. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: *Aye.*
Commissioner Hill: *Aye.*
Commissioner Skinner: *Aye.*
Commissioner Brodeur: *Aye.*
Chair Maynard: *Aye.*
The motion passed unanimously, 5-0.

b. Updates to MGM Springfield House Rules (1:28:16)
c. Updates to BetMGM House Rules

Compliance Officer Brittany Costello presented proposed updates to MGM's House Rules and BetMGM, LLC d/b/a BetMGM's House rules. *A memorandum, MGM's updated House Rules, and BetMGM's updated House Rules were included in the Commissioners' Packet on pages 72 through 78.*

Commissioner Hill moved that the Commission approve the updates to MGM Springfield's House Rules, as included in the Commissioners' Packet and discussed here today and further that the Commission approve the updates to BetMGM's House Rules, as included in the Commissioners' Packet and discussed here today. Commissioner Brodeur seconded the motion.

Roll call vote:
Commissioner O'Brien: *Aye.*
Commissioner Hill: *Aye.*
Commissioner Skinner: *Aye.*
Commissioner Brodeur: *Aye.*
Chair Maynard: *Aye.*
The motion passed unanimously, 5-0.

d. Updates to FanDuel House Rules (1:33:32)

Compliance and Operations Manager Tom Lam presented proposed updates to BetFair Interactive US, LLC d/b/a FanDuel's House Rules. *A memorandum and FanDuel's updated House Rules were included in the Commissioners' Packet on pages 79 through 80.*

Commissioner Hill moved that the Commission approve the updates to FanDuel's House Rules, as included in the Commissioners' Packet and discussed here today. Commissioner Brodeur seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

e. Request for Temporary Waiver from Amended 205 CMR 247.07 and 205 CMR 248.10 Related to Debit Access Instruments (1:35:20)

Manager Lam explained that the Commission had received a request for a temporary waiver from the amended versions of 205 CMR 247.07 and 205 CMR 248.10 from five operators: BetMGM, American Wagering, Inc. d/b/a Caesars Sportsbook ("Caesars"), Crown MA Gaming, LLC d/b/a DraftKings, FanDuel, and FBG Enterprises Opco, LLC d/b/a Fanatics Betting and Gaming ("Fanatics"). He stated that all sports wagering operators had discontinued the use of prepaid instruments that could be funded by credit cards, but the five operators requested additional time to implement the technological requirement of segregating funds deposited in other jurisdictions using the prohibited funding methods. He stated that the requested extension periods varied between one to six months. *A memorandum and the operators' requests were included in the Commissioners' Packet on pages 81 through 93.*

Commissioner Hill proposed giving a uniform 90-day waiver to each of the five operators. He stated that if the operator could not implement the change within 90 days, the matter could be reviewed again at that time. Commissioner O'Brien suggested that the waiver be through September 1, 2026.

Commissioner O'Brien moved that in accordance with 205 CMR 202.03(2), the Commission issue a temporary waiver to BetMGM, Caesars, DraftKings, FanDuel, and Fanatics through September 1, 2026 from the requirements in 205 CMR 247.07 and 205 CMR 248.10, as included in the Commissioners' Packet and discussed here today, as granting the waiver meets the requirements specified in 205 CMR 102.03(4) and is consistent with the purposes of G.L. c. 23N. Commissioner Brodeur seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

6. Investigations and Enforcement Bureau (1:43:55)

a. Briefing on noncompliance matter related to Category 3 Sports Wagering Operator Caesars Sportsbook and discussion regarding next steps. Alleged noncompliance relates to offering wagering on a non-tournament college game in violation of G.L. c. 23N, § 3, 205 CMR 247.01(2)(a)(2), and the Massachusetts Sports Wagering Catalog.

Enforcement Counsel Diandra Franks presented a noncompliance matter in which Caesars had offered wagering on a Northeastern Men's Baseball NCAA game in contravention of G.L. c. 23N, § 3, 205 CMR 247.01(2)(a)(2), and the Massachusetts Sports Wagering Catalog. She explained that Caesars had accepted five wagers on this event from February 12, 2026 through February 13, 2026 for a total stake of $48.25. She stated that the offering was discovered during a routine trading compliance audit before the game, that all wagers were voided, and that the stakes were returned to the patrons before the game.

Commissioner O'Brien asked what caused this instance of noncompliance. Counsel Franks stated that there was an error in the filtering script for Massachusetts. She stated that Northeastern was accidentally included twice on the list and only one instance was filtered out. She further clarified that it was due to an individual trader error.

Commissioner O'Brien stated that given the size of the noncompliance, she would refer the matter back to the Investigations and Enforcement Bureau ("IEB"). Commissioner Brodeur stated that it seemed like these errors would be an easy thing to prevent, and issues like this shouldn't happen. Commissioner Skinner stated that the operators' processes for filtering out unauthorized events should be discussed during the sports wagering triannual reports. The Commission reached a consensus to refer this matter back to the IEB for a recommendation.

b. Discussion and Review of the IEB's Proposed Attestation Regarding Illegal Gaming and Sports Wagering (1:48:50)

i. Executive Session

Chair Maynard stated that the Commission anticipated that it would meet in executive session pursuant to G.L. c. 30A, § 21(a)(7) and G.L. c. 4, § 7(26)(d) to discuss policy positions being developed by the Commission in connection with gaming and sports wagering operator applications for or renewals of licensure related to an attestation regarding illegal gaming and sports wagering.

Commissioner O'Brien moved that the Commission go into executive session on the matter and for the reasons just stated by the Chair. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: *Aye.*
Commissioner Hill: *Aye.*
Commissioner Skinner: *Aye.*
Commissioner Brodeur: *Aye.*

Chair Maynard: Aye.
The motion passed unanimously, 5-0.

Transcriber's Note: The Commission entered executive session and returned to the public meeting session at 2:05:11 in the meeting video.

Commissioner O'Brien moved to approve the Investigation and Enforcement Bureau's proposed attestation regarding Illegal Gaming and Sports Wagering as discussed here today. Commissioner Skinner seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

7. Legal Division (2:06:37)

a. 205 CMR 133.02: Placement on the Self-Exclusion List – Discussion and Review of Regulation and Amended Small Business Impact Statement for Final Review and Adoption

Deputy General Counsel Jenna Hentoff presented proposed amendments to 205 CMR 133.02 for final review and adoption. *A memorandum, the amended regulation, and an Amended Small Business Impact Statement were included in the Commissioners' Packet on pages 95 through 99.*

Commissioner Brodeur moved that the Commission approve the Amended Small Business Impact Statement and the draft of 205 CMR 133.02 as included in the Commissioners' Packet and discussed here today, and further, that staff be authorized to take the steps necessary to file the required documentation with the Secretary of the Commonwealth to finalize the regulation promulgation process. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

b. 205 CMR 147.03: Notice and Patron Access – Discussion and Review of Regulation and Amended Small Business Impact Statement for Final Review and Adoption (02:11:14)

Deputy General Counsel Jenna Hentoff presented proposed amendments to 205 CMR 147.03 for final review and adoption. *A memorandum, the amended regulation, and an Amended Small Business Impact Statement were included in the Commissioners' Packet on pages 95 through 102.*

Commissioner Brodeur moved that the Commission approve the Amended Small Business Impact Statement and the draft of 205 CMR 147.03 as included in the Commissioners' Packet and discussed here today, and further, that staff be authorized to take the steps necessary to file the required documentation with the Secretary of the Commonwealth to finalize the regulation promulgation process. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

c. Executive Session Minutes (2:12:11)

Chair Maynard stated that the Commission would take Agenda Items 8 and 9 before entering into executive session, as the Commission did not anticipate reconvening the public meeting session following the executive session.

i. Executive Session (2:18:04)

Chair Maynard stated that the Commission anticipated that it would meet in executive session to review minutes from previous executive sessions as their discussion at an open meeting may frustrate the purpose for which the executive session was convened, pursuant to G.L. c. 30A, § 21(a)(3): March 27, 2025, January 15, 2026 and February 20, 2026; G.L. c. 30A, §§ 21(a)(3), (4) and (7) and c. 4, §§ 7(26)(d) and (f): December 18, 2025; G.L. c. 30A, §§ 21(a)(3) and (7), c. 23N, § 6(i) and c. 4, §§ 7(26)(c) and (n): February 12, 2026.

Commissioner O'Brien moved that the Commission go into executive session on the minutes and for the reasons stated by the Chair earlier. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

Chair Maynard noted that the Commission would not be reconvening the public meeting session. *Transcriber's Note: The Commission entered into executive session and did not return to the public meeting session.*

8. Commissioner Updates (2:12:12)

Commissioner O'Brien stated that she and Commissioner Skinner recently attended the International Masters of Gaming Law ("IMGL") conference in Washington D.C. She noted that Michigan was planning to issue a PSA regarding the upcoming FIFA World Cup and would like to get more information from them. She also stated that some European Union members have developed statutes regarding artificial intelligence ("AI") and influencer marketing that were worth considering. She stated that the laws had different treatments for influencers who had substantial followings and expressed an interest in discussing similar regulations with the IEB and Sports Wagering Division.

Commissioner Skinner noted that the Attorney General's Office had expressed an interest in developing a PSA campaign regarding the World Cup which the Commission could join to educate the public about betting on legal sites. Executive Director Dean Serpa stated that he discussed future PSAs with Chief of Communications Thomas Mills and Director of Research and Responsible Gaming Mark Vander Linden. He also stated that he has connected with the Attorney General's Office on this topic as well.

9. Other Business (2:17:55)

Hearing no other business, the Commission returned to Agenda Item 7(c).

List of Documents and Other Items Used

1. Notice of Meeting and Agenda dated May 5, 2026.
2. Commissioner's Packet from the May 7, 2026, meeting (posted on massgaming.com).

Massachusetts Gaming Commission
Meeting Minutes

Date/Time: **May 21, 2026, 10:00 a.m.**
Place: **Massachusetts Gaming Commission**
VIA CONFERENCE CALL NUMBER: +1-213-631-9908
PHONE CONFERENCE ID: 235 009 085#

The Commission conducted this public meeting remotely utilizing collaboration technology. Use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

Commissioners Present:

Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Bradford Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

1. Call to Order (00:00)

Chair Maynard called to order the 589th Public Meeting of the Massachusetts Gaming Commission ("Commission"). Roll call attendance was conducted, and all five Commissioners were present for the meeting.

2. Meeting Minutes (01:05)

    a. April 23, 2026

The April 23, 2026 public meeting minutes were included in the Commissioners' Packet on pages 5 through 8.

Commissioner Brodeur moved that the Commission approve the meeting minutes from the April 23, 2026 public meeting as included in the Commissioners' Packet and subject to discussion today, subject to necessary edits for typographical errors or any other non-material matters. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

3. Research and Responsible Gaming (02:03)

a. Presentation of report, "Potential Impacts of iGaming on Public Health in Massachusetts"

Head of Responsible Gambling Education and Policy at the Centre of Excellence in Responsible Gaming from the University of Gibraltar Dr. Judith Glynn presented the report "Potential Impacts of iGaming on Public Health in Massachusetts" with topics including the following: research questions, gambling policy context, policy review, potential public health impacts, risks to young people, and recommendations. *The research snapshot, report, and presentation were included in the Commissioners' Packet on pages 9 through 186.*

Commissioner Brodeur asked if prediction markets were an unknown factor in the research due to the way in which they are currently treated. Dr. Glynn stated that prediction markets are a uniquely American phenomenon and noted that one of the report's recommendations was to ask the legislature to establish legal clarity regarding prediction markets.

Commissioner O'Brien asked if there was any research regarding risk mitigation tools for individuals under the age of twenty-five, such as time limitations or bet limitations. Dr. Glynn stated that while some jurisdictions are implementing protections, she had not seen any research evaluating the effectiveness of those policies.

Commissioner Hill thanked Dr. Glynn for her research and presentation. Commissioner Skinner noted that the Commission had a responsibility to do the right thing and adhere to the insights provided in this research. She stated that there were efforts underway to have Dr. Glynn present her report to the Massachusetts Legislature. Chair Maynard thanked Dr. Glynn and Director of Research and Responsible Gaming Mark Vander Linden. He noted that he was on the Gaming Policy Advisory Committee and that he may reach out for Dr. Glynn's input regarding how iGaming would affect jobs in Massachusetts.

4. Community Affairs Division (1:06:36)

a. Encore Boston Harbor Quarterly Report

Wynn MA LLC d/b/a Encore Boston Harbor's ("EBH") Vice President and General Counsel Juliana Catanzariti and EBH's Executive Director of Security and Investigations Tom Coffey presented EBH's quarterly report, with topics including the following: gaming revenue and taxes, sports wagering revenue and taxes, lottery sales, workforce and supplier diversity, compliance, employee awards, and community relations. *EBH's quarterly report presentation was included in the Commissioners' Packet on pages 187 through 209.*

Commissioner O'Brien noted that the number of women in supervisory roles seemed to be lower than it was in the past and asked if there was a reason for the change. Ms. Catanzariti stated that turnover was low and that she was unsure why that percentage had changed. She stated that she would look into what caused the decreased numbers and send an answer to the Commission.

5. Sports Wagering Division (1:16:55)

a. Caesars Request to Integrate Racebook App into Sportsbook App

Sports Wagering Compliance and Operations Manager Tom Lam introduced American Wagering Inc. d/b/a Caesars Sportsbook's ("Caesars") Technical Compliance Executive Floyd Barroga to present Caesars' request to integrate the NYRABets racebook platform into its sports wagering platform. *A memorandum, Caesars' request, and the accompanying presentation were included in the Commissioners' Packet on pages 210 through 221.*

Commissioner Skinner asked if the website would limit access to users who were 21 years or older. Chief Development Officer at Caesars Digital Dan Shapiro explained that the website had never accepted users under the age of 21. He explained that Caesars planned to sunset the use of the separate racebook platform and website once the platforms were integrated in more jurisdictions. Commissioner Skinner asked if any issues arose in the ten jurisdictions where the platform had been integrated. Mr. Shapiro stated that no issues arose and that Caesars saw greater engagement with horse racing following integration of the platforms.

Commissioner Skinner asked when the racebook would be integrated in Massachusetts. Mr. Shapiro stated that Caesars intended to integrate the platforms before the Belmont Stakes on June 6, 2026. Commissioner Skinner inquired about the patron's experience of the integrated platforms. Mr. Shapiro stated that a horse icon is located in the corner of the platform. He explained that when the platforms are integrated, Caesars would email its customers and include banner advertisements in the platform. He noted that there were pop-up notifications for big races and that similar notification methods would be used in Massachusetts.

Commissioner Skinner asked what would happen to funds in the patron's wallet on the NYRABets platform. Mr. Shapiro stated that the standalone racebook platform would still be available in order to access funds in the patron's account.

Commissioner Hill moved that the Commission approve the request of American Wagering Inc. d/b/a Caesars Sportsbook to integrate the NYRABets Racebook Application into the Caesars Sportsbook mobile app and website, as included in the Commissioners' packet and discussed here today. Commissioner Skinner seconded the motion.

Roll call vote:
Commissioner O'Brien: *Aye.*
Commissioner Hill: *Aye.*

Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

b. Sterling Suffolk's Request to add DraftKings Racing as an Approved ADW Provider (1:36:09)

Director of the Racing Division and Chief Veterinarian Dr. Alex Lightbown presented Sterling Suffolk Racecourse LLC d/b/a Suffolk Downs' request to add DraftKings Racing as an approved advanced deposit wagering ("ADW") provider. *A memorandum and Suffolk Downs' request were included in the Commissioners' Packet on pages 222 through 226.*

Commissioner Hill moved that the Commission approve Sterling Suffolk Racecourse, LLC's request that DraftKings Racing be approved as an ADW Provider, as included in the Commissioners' packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

c. DraftKings Request to Integrate Racebook App into Sportsbook App (1:39:04)

Manager Lam introduced Crown MA Gaming, LLC d/b/a DraftKings' Senior Director of Government Affairs Chris Cipolla to present DraftKings' request to integrate its racebook platform into its sports wagering platform. *DraftKings' presentation regarding its request was included in the Commissioners' Packet on pages 227 through 234.*

Commissioner Skinner asked why there was no timeline to implement wager limits specific to horse racing. Mr. Cipolla stated that wager limits were on the product roadmap but that there was no implementation date at this time. Commissioner Skinner asked DraftKings to keep the Sports Wagering Division appraised of any updates regarding implementing the wager limit feature for horse racing.

Commissioner Skinner asked when DraftKings anticipated integrating the platforms and what communications would be made to patrons. Mr. Cipolla stated that DraftKings anticipated integrating the platforms prior to the Belmont Stakes on June 6, 2026. He stated that DraftKings would provide five-to-seven days' notice to patrons that DK Horse would be migrated to the sports wagering platform and that if funds were not withdrawn, they would be transferred to the integrated platform. He stated that multiple communications would be sent to the patrons.

Commissioner Skinner asked if DraftKings had any issues with integration in other jurisdictions. Mr. Cipolla stated that there were no issues with integration in other jurisdictions, noting that DraftKings used account matching that helped with the migration of accounts. Commissioner Brodeur expressed excitement regarding the additional access and public exposure to horse racing.

Commissioner Skinner moved that the Commission approve DraftKings' request that its racebook (previously named "DK Horse") be integrated into its Sportsbook as "DraftKings Racing", as included in the Commissioners' packet and discussed here today. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

d. DraftKings' Request to Use an Alternate Method of KYC Identity Authentication at the Time of Sports Wagering Account Establishment pursuant to 205 CMR 248.04(4) (2:12:23)

Technical Compliance Coordinator Nathan Saylor presented DraftKings' request to use alternate methods of know-your-customer ("KYC") identity authentication. *A memorandum regarding DraftKings' request was included in the Commissioners' Packet on page 235.*

1. Executive Session (2:14:17)

Chair Maynard stated that the Commission anticipated that it would convene in an Executive Session in conjunction with its review of DraftKings' methods of KYC in accordance with G.L. c. 30A, § 21(a)(7), G. L. c. 4, § 7(26)(n), and G.L. c. 23N, § 6(i) to review certain materials in connection with the sports wagering operator's processes and parameters during account creation related to customer verification and authentication, as these matters relate to cyber security within the Commonwealth, the public discussion or disclosure of which is likely to jeopardize public safety or cyber security, and further, which constitute trade secrets, competitively-sensitive information or proprietary information, the disclosure of which would be detrimental to the operator.

Commissioner Brodeur moved that the Commission go into executive session on the matter and for the reasons just stated by the Chair. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.

Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

Transcriber's Note: The Commission entered executive session and returned to the public meeting session at 2:24:31.

Commissioner Skinner moved pursuant to 205 CMR 248.04(4) that the Commission approve DraftKings' two alternate methods of KYC authentication, ID scan with selfie verification and Manual Review, at the time of account establishment as included in the Commissioners' Packet and discussed here today. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

e. Updates to Penn Sports Interactive's (d/b/a theScore Bet) House Rules (2:26:01)

Compliance Officer David Harrison presented proposed updates to Penn Sports Interactive, LLC d/b/a theScore Bet's ("PSI") House Rules. *A memorandum and the proposed updates to PSI's House Rules were included in the Commissioners' Packet on pages 236 through 240.*

Commissioner O'Brien moved that the Commission approve the updates to Penn Sports Interactive's (d/b/a theScore Bet) House Rules as included in the Commissioners' Packet and discussed here today. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

f. Updates to Bally's Interactive's (d/b/a Bally Bet) House Rules (2:32:08)

Compliance Officer Griffin Miniutti presented proposed updates to Bally's Interactive, LLC d/b/a Bally Bet's ("Bally's") House Rules. *A memorandum and the proposed updates to Bally's House Rules were included in the Commissioners' Packet on pages 241 through 247.*

Commissioner Hill moved that the Commission approve the updates Bally Bet's House Rules, as included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

g. Discussion of UFC Freedom 250 Event (2:36:48)

Commissioner Brodeur began discussion of the Ultimate Fighting Championship ("UFC") Freedom 250 Event to be held on June 14, 2026 at the White House. He noted that there are several unique factors regarding the event that distinguishes it from typical UFC events. He stated that it is the first commercial sporting event to be held on White House grounds, that the President was promoting the event, that the promotional activity prominently features the White House, and that there was a potential conflict of interest as Trump Media had invested heavily in crypto.com, which was a sponsor of the event. He noted that the Trump family had also invested $23 million in combat sports.

Commissioner Brodeur noted that federal law prohibited charging admission for events hosted at the White House but that there was a pay-to-play aspect involved in this event by which promoters developed a sponsorship program which gave access to cage-side seats and amenities. He stated that media is reporting that the sponsorship is being run through President Trump's campaign enterprises and allowed de facto political contributions to be made by wealthy donors in exchange for proximity and favor from the President.

Commissioner Brodeur explained that he had requested that the Sports Wagering Division investigate certain aspects of the event regarding event regulation. He noted that Washington D.C. has a combat sports commission but that the UFC had instead opted

to use the Association of Boxing Commissioners and Combative Sports ("ABC") for the event. He stated that this concern was appropriate for the Commission's consideration.

Compliance and Operations Manager Andrew Steffen provided an overview of the upcoming event. *A memorandum regarding the UFC Freedom 250 event was included in the Commissioners' Packet on pages 248 through 252.*

Manager Steffen stated that there were no identified integrity concerns regarding the event and that 32 other jurisdictions are allowing wagers to be offered on this event. He stated that he was not aware of any jurisdiction that had prohibited or restricted wagering on the event and that UFC events were available for wagering in Massachusetts through the Sports Wagering Catalog.

Commissioner O'Brien asked if a private entity would be permitted to use federal grounds for a similar event. Manager Steffen stated that no similar events have been held on federal property previously. He noted that the focus of the Sports Wagering Division's research was the integrity of the event, the regulatory process of sanctioning the event, and the safety of the athletes. Commissioner O'Brien noted that individuals were prohibited from placing bets on federal property.

Commissioner O'Brien stated that UFC events were permitted by default in the catalog but that she did not want the UFC Freedom 250 to be an approved event. Chair Maynard noted that there were previously congressional baseball games held on federal property for charitable purposes.

Commissioner Brodeur stated that the ABC was typically used when a state did not have an available regulatory entity. He stated that because UFC events were approved in Massachusetts and the ABC was an approved sanctioning body, the Commission would have to take proactive steps to prohibit wagers on this event. Manager Steffen stated that other states were considering this event to be a standard UFC event.

Commissioner Hill stated that he reviewed this event narrowly in terms of integrity, public safety, and the safety of participants. He stated that the memorandum from the Sports Wagering Division addressed his concerns and that he was comfortable that there were no integrity issues.

Chair Maynard agreed that this event was unique. He expressed concern that prohibiting wagers on this event would encourage Massachusetts patrons to go to the illegal market or prediction markets while allowing wagers on this event would allow the Commission to have regulatory oversight.

Commissioner Skinner stated that she was concerned about integrity and insider information and asked how it was determined that there were integrity safeguards in place. Manager Steffen stated that Integrity Compliance 360 ("IC360") did not identify any integrity concerns. Commissioner Skinner asked if the UFC had a history of integrity concerns related to insider information. Manager Steffen stated that he did not have that information in front of him. Commissioner Skinner stated that she would want more information regarding how IC360 reached a determination that there were no integrity concerns.

Commissioner Brodeur stated that the media had not reported many issues regarding the UFC and integrity and further, that the UFC took an active part in policing concerns about match fixing by cooperating with regulators. He stated that the UFC had a reputational interest in ensuring that integrity is maintained on a match-by-match basis. He reiterated that the heart of his concern was regarding the integrity of the matches and safety of the fighters. He explained that he was puzzled by the decision to use the ABC instead of the District Combat Sports Commission and was troubled by the idea that the UFC could choose its own regulator for the event. Chair Maynard reiterated that he would still want the Commission to have regulatory oversight of this event to protect the residents of Massachusetts.

Manager Steffen stated that he could provide the additional information requested by Commissioner Skinner later in the meeting.

Transcriber's Note: the Commission went to the next agenda item and returned to this discussion at: 3:23:13.

Chair Maynard asked if bets were being placed on this event in Massachusetts. Manager Steffen stated that the event was being offered for wagering but that he was unsure if wagers had been placed. Chair Maynard noted that prediction markets were offering this event. Commissioner Skinner noted that wagers were prohibited from being placed on some athletes and asked if any of those athletes were participating. Manager Steffen stated that any restrictions in place would apply but that none of those fighters were on the fight cards for this event.

Manager Steffen outlined previous integrity issues in the UFC that centered around suspicious betting activity. He stated that in 2022 and last year, individuals connected to fights were suspended due to unusual betting activity and noted that the UFC strengthened its integrity policies as a result. He stated that IC360's review of the UFC Freedom 250 event was consistent with standard monitoring for other events. He further stated that no integrity concerns were identified with the 14 fighters involved in the event and that integrity monitoring would continue through the wagering period. Commissioner O'Brien reiterated that she was opposed to allowing wagers for this event. Commissioner Skinner expressed that she had to rely upon the information before her but that she was with Commissioner O'Brien in spirit. Commission Brodeur stated that it was a close call but that he was also opposed to allowing wagers on the event. He further stated that he understood that there were not enough Commissioners in favor of disallowing wagering on the event, but he was happy with the discussion on the issues that come within the Commission's direct purview.

Transcriber's note: Hearing no further discussion on this topic, the Commission returned to Agenda Item 7(b).

h. Review of Proposed FY27 Audit Topics Pursuant to 205 CMR 239.07 (3:07:43)

Chief of the Sports Wagering Division Carrie Torrisi presented the FY27 sports wagering audit topics pursuant to 205 CMR 239.07. *A memorandum regarding the FY27 audit topics was included in the Commissioners' Packet on pages 253 through 254.*

Commissioner Skinner moved that the Commission approve, pursuant to 205 CMR 239.07, the four audit topics for FY27 included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

6. Investigations and Enforcement Bureau (3:11:26)

a. Encore Boston Harbor's Request for Service Registration Exemption

Licensing Manager Richard Lawless presented EBH's request for a service registration exemption. He explained that EBH wanted to exempt a new position, the Guest Experience Attendant. He stated that the job duties for this position were collecting and returning lost items, assisting with printing services, greeting guests, and helping guests navigate the valet parking ticket machines. He stated that after review, the Licensing Division recommended approval of EBH's request. *A memorandum and EBH's request were included in the Commissioners' Packet on pages 255 through 260.*

Commissioner Hill moved pursuant to G.L. c. 6, § 172(o) and 205 CMR 134.03(1)(b) that the Commission approve Encore Boston Harbor's request for a Service Registration Exemption as included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

b. Plainridge Park Casino's Request for an Amendment to the Beverage License (3:14:37)

Manager Lawless presented Plainville Gaming and Redevelopment LLC d/b/a Plainridge Park Casino's ("PPC") request for an amendment to its beverage license. He noted that the amendment would extend the hours of the sportsbook to be from 8 A.M. to 1 A.M. seven days a week. He noted that this would bring the sportsbook hours in line with the other licensed beverage areas. He stated that after review, the Licensing Division recommended approval of PPC's request. *A memorandum and PPC's request were included in the Commissioners' Packet on pages 261 through 265.*

Commissioner Skinner inquired as to why the sportsbook's hours were different from the other outlets at PPC. Manager Lawless stated that he was not certain why the sportsbook had different hours but that they were different during the beverage license renewal in 2024.

Commissioner Skinner moved pursuant to G.L. c. 23K, § 26, and 205 CMR 136.03 and 136.04 that the Commission approve the application submitted by Plainridge Park Casino to amend its beverage license to change the hours of service for the Sportsbook at Plainridge licensed area. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

7. Legal Division (3:18:02)

a. 205 CMR 3.00: Harness Horse Racing - Discussion and Review of Regulations and Amended Small Business Impact Statement for Final Review and Adoption, and Authorization to send the Regulations to the Clerks of the Senate and the House

Associate General Counsel Melanie Foxx presented proposed amendments to 205 CMR 3.00. *A memorandum, the proposed amendments to 205 CMR 3.00, and the Amended Small Business Impact Statement were included in the Commissioners' Packet on pages 266 through 281.*

Commissioner Brodeur moved that the Commission approve the Amended Small Business Impact Statement and adopt the drafts of 205 CMR 3.02, 205 CMR 3.28, and 205 CMR 3.29 as included in the Commissioners' Packet and discussed here today, and further, that staff be authorized to take the steps necessary to file the required documentation with the Secretary of the Commonwealth and the Clerks of the State Senate and House of Representatives. Commissioner Hill seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

The motion passed unanimously, 5-0.

b. Executive Session Minutes (3:23:03)

Chair Maynard stated that the Commission would take Agenda Items 8 and 9 and then return to the discussion of Agenda Item 5(g) before entering executive session as the Commission did not anticipate returning to the public meeting session.

i. Executive Session (3:32:08)

Chair Maynard stated that the Commission anticipated that it would meet in executive session to review minutes from previous executive sessions as their discussion at an open meeting may frustrate the purpose for which the executive session was convened, pursuant to G.L. c. 30A, § 21(a)(7) and G.L. c. 23K, § 21(a)(7): February 26, 2026 at 10:37 A.M., 11:01 A.M., and 11:33 A.M.; and G.L. c. 30A, § 21(a)(7), G.L. c. 23N, § 6(i) and G.L. c. 4, § 7(26)(b); April 9, 2026.

Commissioner Brodeur moved to go into executive session on the minutes and for the reasons just stated by the Chair. Commissioner O'Brien seconded the motion.

Roll call vote:
Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.
The motion passed unanimously, 5-0.

Transcriber's note: The Commission entered the executive session at 1:49 P.M. and did not return to the public meeting session.

8. Commissioner Updates (3:22:49)

Chair Maynard asked if there were any Commissioner updates and received no response.

9. Other Business (3:22:52)

Hearing no other business, the Commission returned to the discussion of Agenda Item 5(g).

List of Documents and Other Items Used

1. Notice of Meeting and Agenda dated May 19, 2026.
2. Commissioners' Packet from the May 21, 2026 meeting (posted on massgaming.com).

PLAINRIDGE PARK

Q1 2026 REPORT

RETAIL SPORTS WAGERING REVENUE AND TAXES

Year	Quarter	Net Sports Wagering Revenue	Sports Wagering Taxes
2025	Q1	$575,358	$86,304
	Q2	$641,653	$96,248
	Q3	$705,081	$105,762
	Q4	$1,219,470	$182,921
	Total	**$3,141,561**	**$471,234**
2026	Q1	$944,923	$141,738
	Q2		
	Q3		
	Q4		
	Total		

In addition to the Retail Sportsbook, Plainridge Park has 20 sports wagering kiosks.

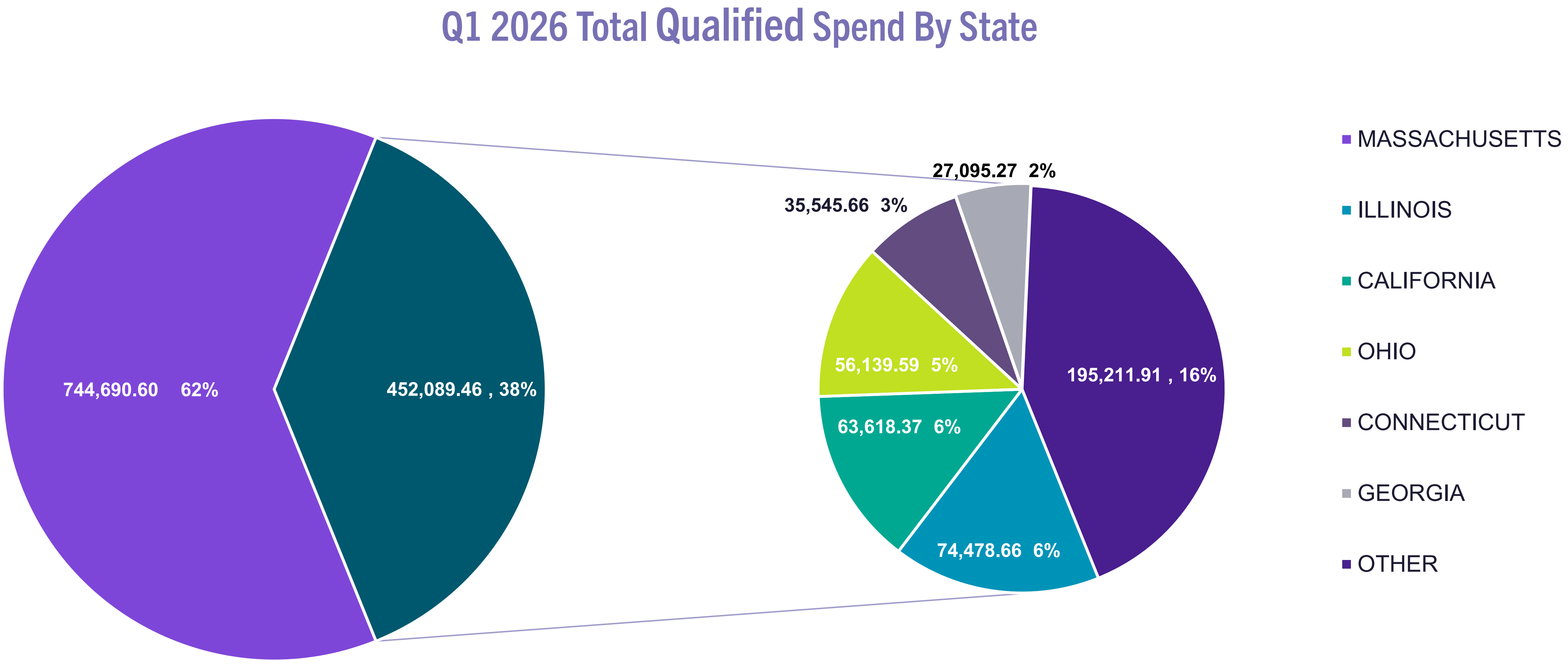
GAMING REVENUE AND TAXES

Year	Quarter	Net Slot Revenue	State Taxes	Race Horse Taxes	Total Taxes
2025	Q1	$43,494,439	$17,397,776	$3,914,500	$21,312,275
	Q2	$46,342,475	$18,536,990	$4,170,823	$22,707,813
	Q3	$44,716,034	$17,886,414	$4,024,443	$21,910,857
	Q4	$43,807,743	$17,523,097	$3,942,697	$21,465,794
	Total	**$178,360,691**	**$71,344,277**	**$16,052,462**	**$87,396,739**
2026	Q1	$43,953,405	$17,581,362	$3,955,806	$21,537,168
	Q2				
	Q3				
	Q4				
	Total				

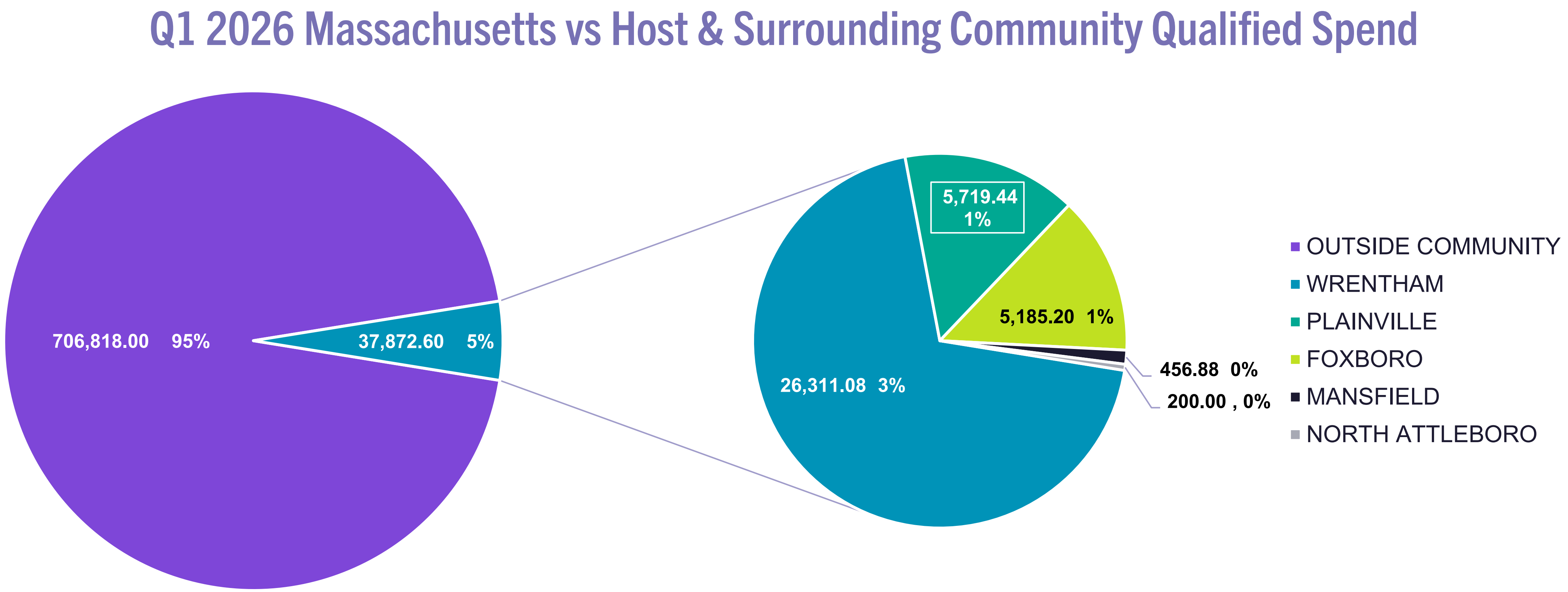
LOTTERY SALES

Quarter	2026	2025	$ Difference	% Difference
Q1	$678,106	$644,925	$33,181	5.14%
Q2		$615,801		
Q3		$666,543		
Q4		$661,504		
Total		**$2,588,773**		

SPEND BY STATE

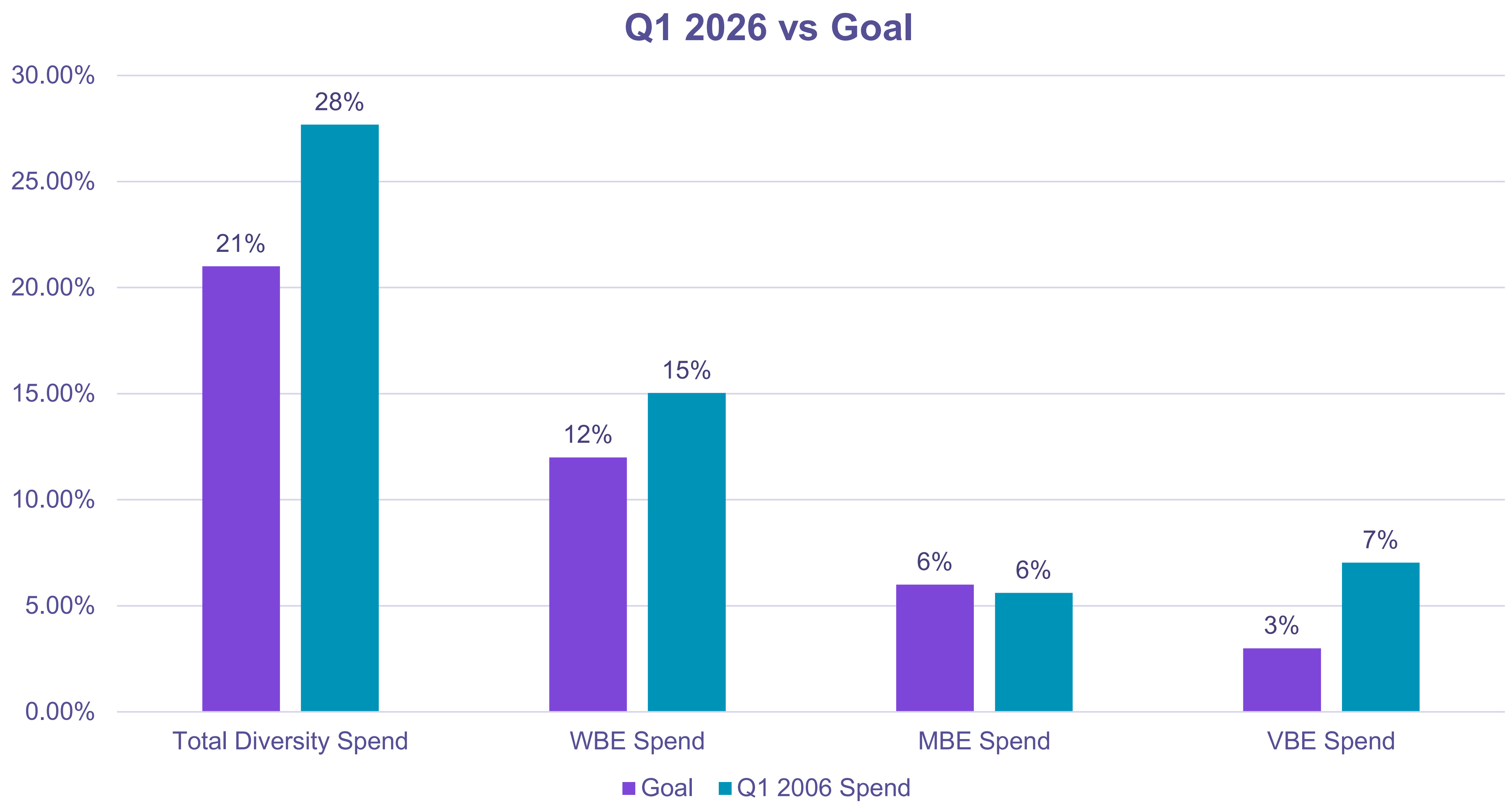


LOCAL SPEND



Q1 2026 Massachusetts vs Host & Surrounding Community Qualified Spend
706,818.00 95%
37,872.60 5%
5,719.44
1%
5,185.20 1%
456.88 0%
200.00 , 0%
26,311.08 3%
OUTSIDE COMMUNITY
WRENTHAM
PLAINVILLE
FOXBORO
MANSFIELD
NORTH ATTLEBORO

VENDOR DIVERSITY



DIVERSE SPEND

Category[1]	Q1 2026	Q4 2025	$ Difference	% Difference
WBE	$177,158	$292,135	$(114,977)	-39.36%
MBE	$70,363	$153,413	$(83,050)	-54.13%
VBE	$82,443	$49,569	$32,874	66.32%
Total Diverse Spend	**$329,965**	**$495,117**	**$(165,152)**	**-33.36%**
Qualified Spend	**$1,196,780**	**$1,813,896**	**$(617,116)**	**-34.02%**

[1] Includes vendors that are certified in multiple diversity categories. Spend is reported in all qualified categories.

COMPLIANCE

Month	Prevented from Entering Gaming Establishment			Expired, Invalid, No ID	Fake ID	Weapons Detected	Minors & Underage Escorted from the Gaming Area	Minors & Underage found Gaming at Slot Machines	Minors & Underage Escorted from the Sports Wagering	Minors & Underage found Sports Wagering	Minors & Underage Consuming Alcoholic Beverages
	Total	Minors[1]	Underage[2]								
January	34	1	6	24	0	3	0	0	1	0	0
February	29	4	2	18	0	5	1	0	0	0	0
March	34	6	7	14	0	7	0	0	0	0	0
Total	**97**	**11**	**15**	**56**	**0**	**15**	**1**	**0**	**1**	**0**	**0**

[1] Person under 18 years of age

[2] Person 18-21 years of age

EMPLOYMENT[1]: ALL EMPLOYEES[2]

Employee Category	Percentage Goal	Total # of Employees in Category	Q1-26 Actual Percentage of Total Employees	Q4-25 Actual Percentage of Total Employees
Diversity	15%	146	**33%**	**33%**
Veterans	2%	15	**3%**	**3%**
Women	50%	207	**46%**	**46%**
Local[3]	35%	126	**28%**	**29%**
MA Employees	N/A	252	**56%**	**57%**

[1] All employees referenced in this slide were current as of Q1 2026
[2] Total number of employees Q1 2026: 447
[3] Local includes Attleboro, Foxboro, Mansfield, North Attleboro, Plainville & Wrentham

	Employees	Full-Time	Part-Time	Seasonal
Total	447	283	164	0
% of Total	**100%**	**63%**	**37%**	**0%**

EMPLOYMENT[1]: SPORTSBOOK[2]

Employee Category	Total # of Employees in Category	Actual Percentage of Total Employees
Diversity	1	7%
Veterans	0	0%
Women	5	36%
Local[3]	4	29%
Full-Time	8	57%

[1] All employees referenced in this slide were current as of Q1 2026
[2] Total number of **Sportsbook employees (does not include Sports restaurant employees)** Q1 2026: 14
[3] Local includes Attleboro, Foxboro, Mansfield, North Attleboro, Plainville & Wrentham

EMPLOYMENT[1]: SUPERVISOR AND ABOVE[2]

Employee Category	Total # of Employees in Category	Actual Percentage of Total Employees
Diversity	15	19%
Veterans	5	6%
Women	26	33%

[1] All employees referenced in this slide were current as of Q1 2026
[2] Total number of Supervisor and Above Q1 2026: 80

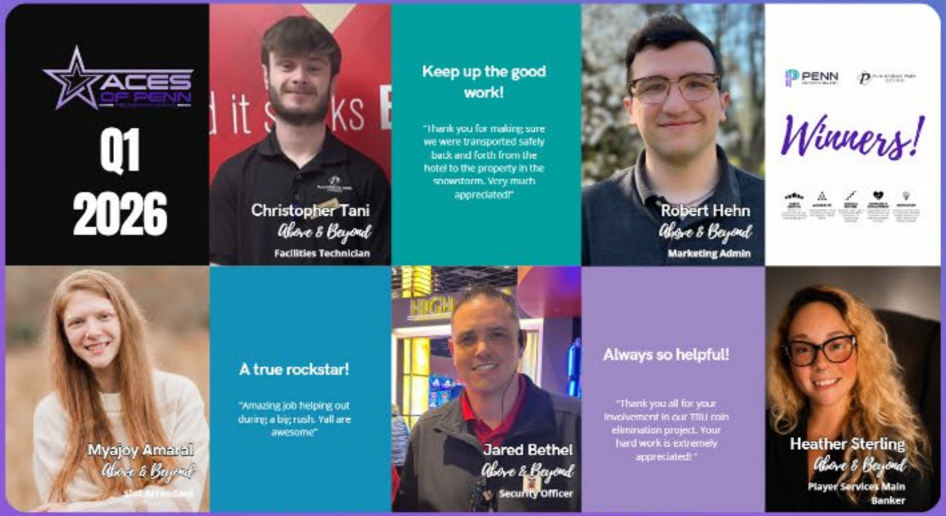
PPC CARES OUR DEVELOPMENT - Q1, 2026

CREATING OUTSTANDING LEADERS

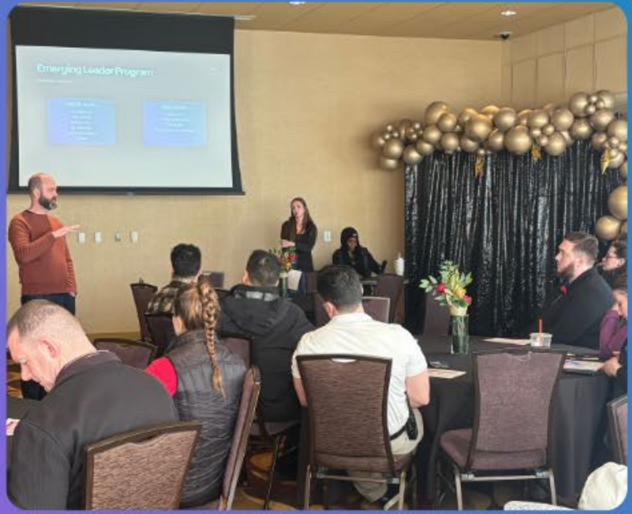
To invest in the professional and personal development of TEAM MEMBERS by providing exposure to diverse perspectives and experiences, fostering growth and purpose-driven leadership, and promoting self-esteem and confidence in our team members.

ACES OF PENN: TEAM MEMBERS OF THE YEAR

PPC: END OF THE YEAR GALA



ACES OF PENN: TEAM MEMBERS OF THE QUARTER



PPC: EMERGING LEADERS PROGRAM

PPC: TOWN HALL

PPC CARES OUR TEAM - Q1 2026

ENGAGED TEAM MEMBERS

To provide training, work environments, events, activities for TEAM MEMBERS to stay motivated, creative, and work well together to achieve shared goals. Our leaders should inspire team members that are eager to learn and grow, and feel valued for their feedback.

PPC:VALENTINES DAY

PPC: MLK DAY CELEBRATION

PPC: INTERNATIONAL WOMENS DAY

PPC: NEW YEARS EVE

PPC: SAINT PATRICKS DAY

PPC: GAMESENSE/PLAYWELL RESPONSIBLE GAMING MONTH

PPC: COFFEE CHAT

PPC CARES OUR COMMUNITY - Q1 2026

PARTNERING SUCCESS

Working collaboratively with our community partners and TEAM MEMBERS to help mobilize resources and influence systems. Our team members will dedicate resources such as time, funding, and people with the necessary skills to enhance the mission of our community partners.

PPC: CANNED GOOD DRIVE

IWD BOSTON BREAKFAST

ACS DAFFODIL FUNDRAISER

VETERAN SIP AND SHOP

IWD BOSTON CONFERENCE

PPC: LOCAL JOB FAIR- JOHNSON AND WALES

Q1 2026 Report
Massachusetts Gaming Commission

February 26, 2026

MGM SPRINGFIELD

Revenue, Taxes, Lottery & Spend Update

MGM Springfield Q1 2026

Q1 2026 Gaming Revenue & Taxes

Month	Gaming Revenue	MA Taxes
January	$22,793,971	$5,698,493
February	$22,371,685	$5,592,921
March	$27,024,299	$6,756,075
Total	**$72,189,954**	**$6,756,075**

2026 YOY Gaming Revenue & Taxes

Year	Quarter	Table Games Revenue	Slots Gaming Revenue	Total Gaming Revenue	MA Taxes
2025	Q1	$12,906,917	$56,317,096	$69,224,013	$17,306,003
	Q2	$13,317,810	$58,486,348	$71,804,159	$17,951,040
	Q3	$13,895,059	$57,277,469	$71,172,528	$17,793,132
	Q4	$12,638,230	$57,935,632	$70,573,862	$17,643,466
	Total	$52,758,017	$230,016,545	$282,774,562	$70,693,641
2026	Q1	$14,338,301	$57,851,653	$72,189,954	$18,047,489
	Q2	$	$	$	$
	Q3	$	$	$	$
	Q4	$	$	$	$
	Total	$14,338,301	$57,851,653	$72,189,954	$18,047,489

Q1 2026 Sports Wagering Revenue

Month	Taxable Revenue	Taxes
January	$29,968	$4,495
February	$128,901	$19,335
March	$43,407	$6,511
Total	**$202,276**	**$30,341**

Month	Taxable Revenue	Taxes
January	$4,530,331	$906,066
February	$5,049,042	$1,009,808
March	$5,032,426	$1,006,485
Total	**$14,611,799**	**$2,922,359**

Q1 2026 Lottery

Month	Lottery Sales	% Change from Previous Year
January	$163,289	42%
February	$187,878	66%
March	$175,955	3%
Total	**$527,122**	**32%**

2026 YOY Lottery Sales

Year	Quarter	Lottery Sales	% Change from Previous Year
2025	Q1	$399,038	-
	Q2	$438,285	-
	Q3	$557,388	-
	Q4	$585,559	-
	Total	**$1,980,271**	**-**
2026	Q1	$527,122	32%
	Q2	$	%
	Q3	$	%
	Q4	$	%
	Total	**$527,122**	**32%**

Q1 2026 Diversity Spend

Diversity Category	Annual Goal	Q1%	Q1 Spend
MBE Vendor Spend	10%	3%	$219,318
VBE Vendor Spend	2%	3%	$231,471
WBE Vendor Spend	15%	8%	$611,314
Total	**27%**	**13%**	**$1,062,103**

2026 Local Spend

Diversity Category	Q1%	Q1 $
Local* Vendor Spend	35%	$2,749,798
MA Vendor Spend	42%	$3,288,508

Note: Total Biddable Spend excludes gaming vendors, utilities, insurance, banking fees/services, and other expenses outlined within the American Gaming Association Diversity Spending Exclusion List (MGM Springfield Diversity and Affirmative Junketing Program - Appendix D).

*Local Vendor Spend includes Springfield, Surrounding Communities and Western Massachusetts.

Q1 Procurement Efforts

Q1 Procurement Events:

- 1/14 NEBC Corporate Roundtable
- 3/12 NEPM Trade Show

NEW ENGLAND
Business Growth
Collective

Compliance

MGM Springfield Q1 2026

Q1 2026 Compliance

Month	Minors intercepted in Gaming Area and prevented from Gaming	Compared to 2025	# Change	Minors intercepted gaming	Compared to 2025	# Change	Minors intercepted consuming alcohol	Compared to 2025	# Change
Jan	0	8	-8	0	3	-3	0	0	0
Feb	0	6	-6	0	1	-1	1	0	1
Mar	4	7	-3	3	1	2	0	1	-1

- Longest time in Gaming Area – 26 minutes
- Shortest time in Gaming area – 2.5 minutes
- Two underage across the quarter, were under 18, the rest were between the ages of 18 – 20.

Employment

MGM Springfield Q1 2026

2026 Employment Numbers

2026	Goals	Q1 2026 %	Q1 2026 Total # of Employees	Q2 2026 %	Q2 2026 Total # of Employees	Q3 2026 %	Q3 2026 Total # of Employees	Q4 2026 %	Q4 2026 Total # of Employees
Minority	50%	**55%**	903	%		%		%	
Veteran	2%	**4%**	68	%		%		%	
Women	50%	**40%**	664	%		%		%	
Springfield Residents	35%	**38%**	630	%		%		%	
Western MA Residents	-	**76%**	1,257	%		%		%	
MA Residents	-	**77%**	1,282	%		%		%	
Total # Of Gaming Establishment Employees*	-		1,655						
Full Time	-		1,003						
Part Time	-		393						
On Call	-		259						

- MGM Springfield Sportsbook currently employs 11 team members.

Q1 2026 Workforce & Hiring Initiatives

Continued Property Tours and Presentations to Students of:

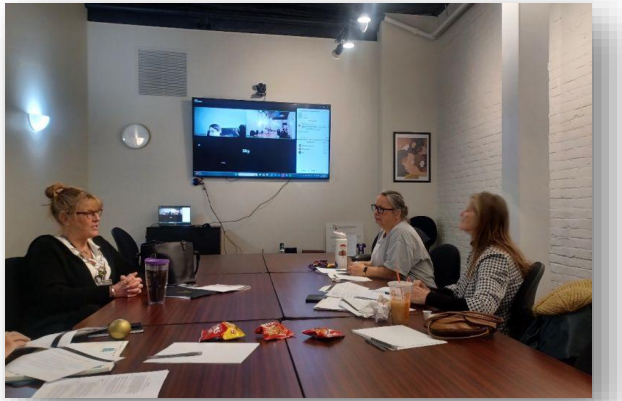
- University of Massachusetts/Isenberg School of Business

Career Fairs at:

- Tech Foundry
- MassHire
- American International College
- University of Massachusetts/Isenberg School of Business

Workforce Development:

- MassHire Recruitment Corner
- Dress For Success “Self-Resilience/Empowerment” workshop
- Professional Women's Group workshop



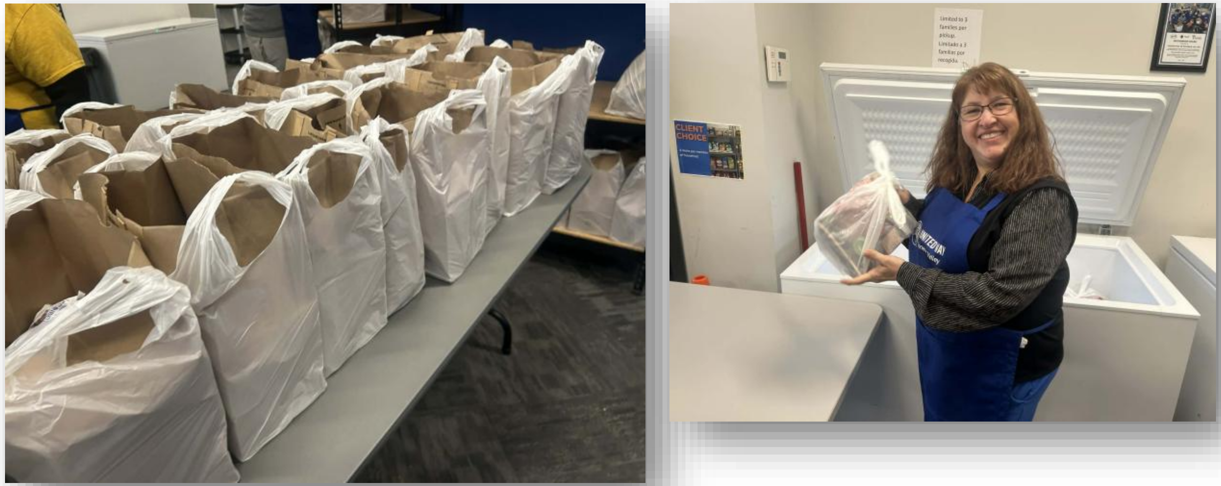
Community Outreach & Special Events

MGM Springfield Q1 2026

Q1 2026 Community Outreach & Special Events

Dr. King Celebration with Community Music School

Friends of the Homeless 1-27-26



United Way Grocery Distribution

Friends of the Homeless 2-10-26

Q1 2026 Community Outreach & Special Events

Dr. Seuss Reading Day with Link to Libraries

Loaves and Fishes

Square One Celebration

Friends of the Homeless

Q1 2026 Community Outreach

Partnered with Hunger Relief Organizations:

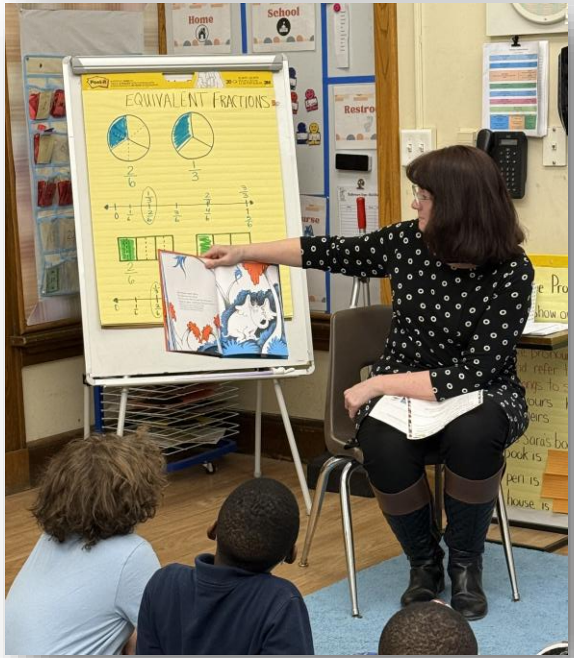
- Served over 1800 meals to local homeless
  - Friends of the Homeless
  - Loaves and Fishes
- Distributed hundreds of grocery bags with the United Way
  - Free grocery subsidization for local families

Proud Community Sponsors *(Cash Donations)*:

- Lift Every Voice Lecture Series
- Lauren's Haven
- Baypath's Women's Leadership Conference
- Spirit of Springfield

Proud Community Partners *(In-Kind Donations)*:

- Asnuntuck Community College
- The May Institute
- Dress for Success
- Springfield Operations ECS Inc.
- Longmeadow Montessori School
- UMASS Amherst Foundation
- Bay Path University Foundation
- Link to Libraries
- Springfield Public Schools
- Share Our Strength
- Spirit of Springfield
- Families First Parenting Programs
- Community Music School of Springfield



Q1 2026 Special Events

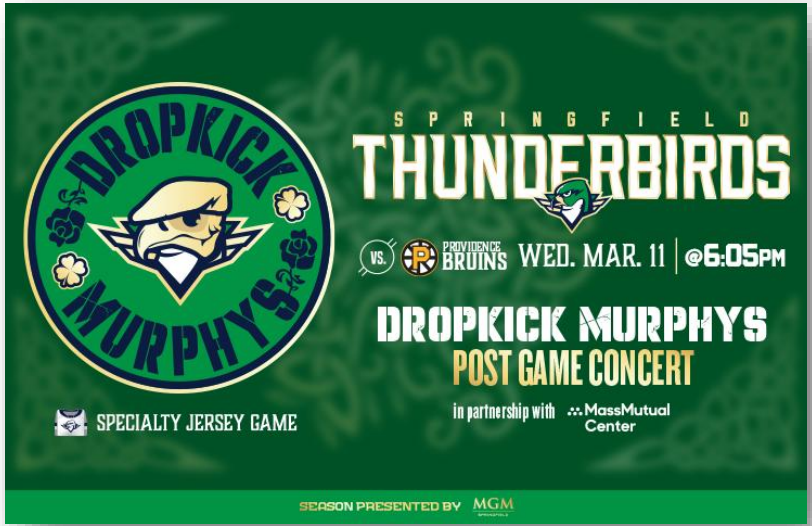
Luxxe Spa Ribbon Cutting

PlayWell Ribbon Cutting

Entertainment

MGM Springfield Q1 2026

Entertainment at MassMutual Center



Upcoming Entertainment at MassMutual Center

Q1 Entertainment at MGM Springfield & Symphony Hall

Upcoming Entertainment at MGM Springfield

Thank you

MASSACHUSETTS GAMING COMMISSION
MASSGAMING
COMMISSION
Division of Racing

TO: Jordan Maynard, Chair
Eileen O'Brien, Commissioner
Bradford Hill, Commissioner
Nakisha Skinner, Commissioner
Paul Brodeur, Commissioner

FROM: Alexandra Lightbown, Director of Racing

CC: Dean Serpa, Executive Director
Kevin Scanlon, General Counsel

DATE: June 18, 2026

RE: Payment to the Jockeys' Guild from pari-mutuel taxes for 2025

M.G.L. Chapter 128A Section 5 (h) (4) details how part of the pari-mutuel taxes paid to the Massachusetts Gaming Commission are to be used: "To pay: ...$65,000 annually to an organization, as determined by the commission, that represent the majority of jockeys who are licensed by the commission and regularly ride in the commonwealth for the purpose of providing health and other welfare benefits to active, disabled or retired jockeys..."

For years, the organization that has represented these jockeys has been the Jockeys' Guild. Suffolk Downs did not conduct any live racing after 2019. They continue to simulcast, and there is still enough revenue to pay the $65,000.

- At the February 25, 2021 Commission meeting, the Massachusetts Gaming Commission reviewed the statute, considering there was no more live racing at Suffolk Downs beginning in 2020.
- The Commissioners then voted unanimously to approve the Jockeys' Guild as the organization who represented the majority of the jockeys licensed by the Massachusetts Gaming Commission and who regularly rode in the commonwealth.
- The Commission requested that the Jockeys' Guild and I review the qualifications for jockeys to receive the benefits. The new qualifications were presented at the April 8, 2021 meeting. I stated I had no objections to them. The Commissioners also had no objections to the new qualifications. The $65,000 was paid to the order of the Jockeys' Guild, who then dispersed it to the jockeys who qualified.

- Mindy Coleman, Attorney for the Jockeys' Guild, and I have reviewed the qualifications each year since then, including this year, and see no reason to change them. The MGC approved the Jockey' Guild as the representative organization each of those past years, the money was paid to them, and they dispersed it to the jockeys who qualified.

Recommendation: That the Commission approves the Jockeys' Guild as the organization that represent the majority of jockeys for the purposes of M.G.L. Chapter 128A Section 5 (h) (4).

June 11, 2026

Dr. Alexandra Lightbown
Massachusetts Gaming Commission
101 Federal Street 12th Floor
Boston, MA 02110
Sent via email alexandra.lightbown@state.ma.us

RE: Request of Funds under MLGA 128A §5(h)(4)

Dear Dr. Lightbown,

On behalf of the Jockeys' Guild, we are respectfully requesting to be included on the agenda for the Commission meeting scheduled for June 18, 2026 for consideration of recognition and approval for distribution of the funds under MLGA 128A §5(h)(4). The statute authorizes for $65,000 annually to be paid to the "organization, as determined by the commission that represents the majority of the jockeys who are licensed by the commission and regularly ride in the commonwealth for the purpose of providing health and welfare benefits to active, disabled or retired jockeys."

The Guild has been, and continues to be, the organization representing professional jockeys in American Thoroughbred and Quarter Horse racing. There are approximately 1,050 active, retired, and permanently disabled members, including those jockeys who rode in the Commonwealth of Massachusetts. In April of 2025, and again in January of 2026, the members of this Commission elected to continue to recognize the Guild as the "organization who represents the majority of the jockeys" for purposes of receiving and distributing the funds under MLGA 128A §5(h)(4) and G.L. c.23K, §60(c)(iii), respectively. In 2021, the Guild provided proposed qualifications for retired and permanently disabled jockeys who were regular jockeys within the Commonwealth of Massachusetts. We would respectfully request that the previous submitted qualifications, as attached herein, still be applicable. As racing has yet to resume in Massachusetts, nor is scheduled for 2026, there are still not any qualifications for active jockeys.

Based on the previously approved qualifications, there would be approximately 16 jockeys who would be eligible to receive the benefit, including 12 retired and 5 permanently disabled jockeys. Please note, that is subject to change based on circumstances of individuals and potential changes in classification.

As has been done in the past, the distribution amount would be based on pro rata share of the $65,000 to the qualifying individuals. It is the intention of the Guild that these monies be used to reimburse jockeys for their medical expenses. This can include any out of pocket expenses for health care premiums, deductibles, medical expenses and/or prescription expenses, dental expenses and/or temporary disability insurance policy premiums.

The Guild sincerely appreciates the Commission's previous approval and continued consideration regarding the distribution of funds for the benefit of the qualifying jockeys. If there are any questions or concerns that need to be addressed prior to the Commission meeting, please feel free to contact me in the office at (859) 523-5625 or via email at mcoleman@jockeysguild.com.

Sincerely,

Mindy L. Coleman
Vice President & Counsel

MASSACHUSETTS JOCKEYS HEALTH AND WELFARE DISTRIBUTION
ELIGIBILITY QUALIFICATIONS
Effective April 1, 2021

RETIRED MEMBER QUALIFICATIONS

The JOCKEY is eligible if the following qualifications are met:

1. Must have been a member of the Jockeys' Guild, AND
2. Retired from racing on or after January 1, 2008, AND
3. Must have ridden in the State of Massachusetts since January 1, 2008, AND
4. Must have ridden at least two thousand five hundred (2,500) career mounts in legal pari-mutuel races conducted by the State of Massachusetts OR ten (10) years as a licensed Massachusetts jockey.
5. For the purposes of this section, an individual, who meets the aforementioned qualifications, shall be considered to be retired from racing if the individual has ridden in fewer than fifty (50) races, in the previous calendar year, at any track in the United States licensed to conduct pari-mutuel wagering.

PERMANENTLY DISABLED QUALIFICATIONS

A QUALIFYING JOCKEY is eligible if the following qualifications are met:

1. Must have been a member of the Jockeys' Guild at the time of the injury, AND
2. Must not hold a license as a jockey in any racing jurisdiction, AND
3. Must have suffered a career-ending injury at a Massachusetts racetrack recognized by the Massachusetts Gaming Commission OR must achieve the retired member qualifications if injured at a track outside of Massachusetts, AND
4. Must be permanently disabled under the Social Security Act and must qualify for Medicare benefits under Part A, B, and D.

It is the intention of the Guild that these monies be used to reimburse jockeys for their medical expenses. This can include any out of pocket expenses for health care premiums, deductibles, medical expenses and/or prescription expenses, dental expenses and/or temporary disability insurance policy premiums.

The above qualifications are effective as of 2021 and will remain effect until further notice when live racing returns to Massachusetts. Jockeys' Guild reserves the right to make modifications to the qualifications once live racing resumes in Massachusetts.

Funding for this benefit is only available upon receipt of the monies from the Massachusetts Gaming Commission.

Division of Racing

MEMORANDUM

TO:	Massachusetts Gaming Commission
FROM:	Chad Bourque, Financial Analyst
SUBJECT:	Request for Consideration | Harness Horse Promotional Trust Fund
DATE:	June 11, 2026

In accordance with General Laws of Massachusetts, Chapter 128A, Section 5g.
The trustees may expend without appropriation all or any part of the promotional trust funds to the appropriate track licensee in proportion to the amount deposited in each fund for use in promotional marketing. The following promotional fund request has been reviewed.

HHPTF Request for Consideration:

- Summer Solstice $10,000.00
- Travers Preview $10,000.00
- End of Summer Classic $10,000.00
- Battle Royale $20,000.00

Total amount requested for consideration: $50,000.00

All financial statements required under section 6 shall be accompanied by a statement signed under the pains and penalties of perjury by the chief financial officer of the licensee setting forth the promotions completed with funds obtained under this section.

I have reviewed the request and recommend approval.

Encl. plainridge_rfc_hhptf_2026_01

Cdb

PLAINRIDGE PARK CASINO

Massachusetts Gaming Commission
Harness Horse Capital Improvement Trust Fund
Harness Horse Promotional Trust Fund

1. Date: 6/9/2026

2. Association: Plainville Gaming & Redevelopment, LLC d/b/a/ Plainridge Park Casino

3. Project #: Plainridge HHPTF 2026-1

4. Project Description: Handicapping Series

5. Type of Request: RFC – HHPTF
   - Request for Consideration / RFC
   - Request for Reimbursement / RFR
   - Harness Horse Capitol Improvement Fund / HHCIF
   - Harness Horse Promotional Trust Fund / HHPTF

Sat. 6/27/26	Summer Solstice	$10,000
Sat. 8/8/26	Travers Preview	10,000
Sat. 9/5/26	End of Summer Classic	10,000
Sat.10/10/26	Battle Royale	20,000
	Total	50,000

6. Total Project Amount: $50,000
   - Estimate / RFC - $50,000
   - Actual / RFR –

7. RFC – Provide a detailed description of the promotional or capital improvement project including the project objectives, how it will enhance the operations of the association and / or improve attendance and handles at your racetrack:
In an effort to engage the racing patrons at Plainridge, a series of Handicapping Contests will be offered. Four (4) handicapping contests totaling $50,000 in prize money offered in the same format as previous years.

   RFR – Requests for reimbursement must contain a listing of all project expenditures by date, paid to and check number. A copy of the invoice and cancelled check must support each expenditure:

8. For Capital Improvement Projects only, RFC's and RFR's must be submitted to the Commission's architect engineer consultant for review. The consultant makes recommendations to the Trustees relative to the cost and nature of the capital improvement project.

9. All funds being requested for capital projects will be treated as capital expenditures for accounting and tax purposes.

10. Signed under the pains and penalties of perjury.

11. By Track Official: Steve O'Toole ______ Title: Director of Racing Date: 6/9/2026
Steve O'Toole

By CFO: Thomas Alger ______ Date: June 9, 2026
Thomas Alger

12. Trustee Approval and Date:

TO: Chair Maynard, Commissioners O'Brien, Skinner, Hill and Brodeur

FROM: Mark Vander Linden, Director of Research and Responsible Gaming,
Bonnie Andrews, Deputy Director of Research and Responsible Gaming

CC: Dean Serpa, Executive Director

DATE: June 18, 2026

RE: Proposed FY2027 Gaming Research Agenda

Background:

The Expanded Gaming Act enshrines the role of research in understanding the social and economic effects and mitigating the negative consequences of casino gambling in Massachusetts. To this end, with the advice of the Gaming Policy Advisory Committee, the Commission is charged with carrying out an annual research agenda to comprehensively assess the impacts of casino gambling in Massachusetts. Specifically, M.G.L. Chapter 23K §71 directs the research agenda to examine the social and economic effects of expanded gambling and to obtain scientific information relative to the neuroscience, psychology, sociology, epidemiology, and etiology of gambling. M.G.L. Chapter 23N, §23 extends the scope of the research agenda to include an understanding of the effects of sports wagering in the commonwealth.

To support the successful implementation of these statutory mandates, the Commission organizes the research into seven key focus areas, including:

Economic Impact Research
The economic impact research, currently being conducted by a team from the Boston University School of Public Health, analyzes the fiscal and economic effects of gaming across the Commonwealth. To explore more about the economic impact research including completed reports:
https://massgaming.com/about/research-agenda-search/?cat=economic-impact

Social Impact Research
The social impact research, currently being conducted by a team from the Boston University School of Public Health, analyzes the social and health effects of gaming across the Commonwealth. To explore more about the social impact research, including completed reports:
https://massgaming.com/about/research-agenda- search/?cat=social-impact-research

Community-Engaged Research

The objective of community-engaged research is to understand and address the impact of gambling in Massachusetts communities. The specific research topic or question is developed by the community through a community-driven process. To explore more about the community-engaged research, including completed reports: https://massgaming.com/about/research-agenda-search/?cat=community-engaged-research

Public Safety Research

Public safety research examines gaming impacts on public safety. This element of the Commission's research agenda has produced a baseline and follow-ups for each casino host and surrounding communities, as well as ongoing and upcoming research in other areas related to public safety. To explore more about the public safety research, including completed reports: https://massgaming.com/about/research- agenda-search/?cat=public-safety

Responsible Gaming Program Evaluation

The Commission is committed to offering effective, evidence-based responsible gaming programs and initiatives. Currently, these initiatives include statewide Voluntary Self-Exclusion, PlayMyWay Play Management System, and the PlayWell program. The introduction of mobile sports wagering has ushered in additional responsible gaming tools, and measures. Ongoing and independent evaluation informs the overall responsible gaming strategy and future direction of these programs. To explore more about the evaluation research, including completed reports: https://massgaming.com/about/research-agenda-search/?cat=responsible-gaming-program- evaluations

Massachusetts Gaming Impact Cohort

The Massachusetts Gambling Impact Cohort (MAGIC), was the first major longitudinal cohort study of gambling behavior in the United States. This study provided insights into demographic groups at risk of experiencing gambling-related harm and information on how gambling and problem gambling develop, progress, and remit. To explore more about the Massachusetts Gaming Impact Cohort, including completed reports: https://massgaming.com/about/research-agenda- search/?cat=massachusetts-gambling-impact-cohort

Data Sharing

To improve transparency and build upon the existing research body of research, the Commission has a robust research library and data sharing portal. The Massachusetts Open Data Exchange (MODE) invites researchers of all disciplines to use available gaming-related data to advance the empirical evidence and knowledge base about casinos' social and economic effects on individuals and communities. MODE is expanding to include anonymized casino player data available to qualified researchers. To explore more about the Massachusetts Open Data Exchange: https://massgaming.com/about/research-agenda/

Ongoing and Upcoming Research

The proposed FY27 research agenda will take place in the context of several multi-year research projects currently underway or upcoming from previous years' research agendas:

- **Social and Economic Research:**
    - The Commission has contracted with Boston University School of Public Health to

conduct a multi-year social and economic research agenda with six aims:

    - **Aim 1:** Conduct a state-representative survey of Massachusetts residents to assess gambling attitudes, gambling behavior, problem gambling, and how these attitudes and behaviors have changed over time.
    - **Aim 2:** Conduct and analyze large-scale survey data from Massachusetts college and university students to assess gambling behaviors and attitudes and understand relationships with other key factors.
    - **Aim 3:** Measure gambling advertising exposure and assess its effect on problem gambling behavior.
    - **Aim 4:** Conduct surveillance of economic outcomes related to casino and sports wagering.
    - **Aim 5:** Assess the impacts of casinos on county-level employment and wages and municipal-level government expenditures and revenue in Massachusetts.
    - **Aim 6:** Estimate the association of sports wagering with financial well-being and social needs using a state-representative survey of Massachusetts residents.

  - ***Study of student-athletes:*** This project, conducted by the Athletic Department, Campus Life and Wellbeing, and the School of Public Health and Health Sciences at the University of Massachusetts Amherst, aims to use a Personalized Feedback-only approach specifically designed to address at-risk gambling behaviors among college students involved in university-sponsored club sports.
  - ***Conversion of gaming to gambling:*** This project will focus on the conversion of gaming to gambling, including social casinos, video gaming, loot boxes, tournaments, free-play games, tactics used by gaming companies, and any association with use of prediction markets or underage access to sports wagering platforms, with a particular focus on impacts on youth and young adults 20 and under and impacts on problem gambling.
  - ***Brief on VIP programs:*** This brief, carried out by GREO is focused on VIP programs, including; program structures and operational models, impacts on player behavior and risk, and implications for at-risk and vulnerable populations.

- **Public Safety**
  - ***Sex Trafficking Study:*** This study, awarded to Safe Exit Initiative, will assess the influence of casinos and casino resorts on sex trafficking in the Commonwealth.
  - ***Gray and illegal market study:*** A study of gambling on the gray and illegal markets among Massachusetts adults after the legalization of sports wagering, including characteristics of the gray and illegal markets, as well as frequency of gambling and motivation for gambling with unlicensed operators among people who gamble.
- **Community-Engaged Research**
  - ***Youth Perspectives on the Legalization of Sports Wagering:*** This project's objective is to understand community perspectives on the social and public health impacts of legalized

sports betting in Massachusetts. To meet this objective, NORC at the University of Chicago (NORC) will engage a Community Advisory Board (CAB) to examine the legalization of sports betting in Massachusetts and its impact on young adults, ages 18-25, and support analysis and dissemination of data and findings.

- ***Impact of Paid Media on Awareness and Participation of Sports Betting Among College Students:*** This community-engaged research project, awarded to Suffolk University, focuses on the social, health, and educational impacts of the introduction of legal sports wagering on higher education students in Massachusetts, particularly regarding their exposure to and participation in sports betting through paid media advertising.
- ***Gambling on Addiction Recovery: Community Perspectives on the Impact of Legalized Gambling in Massachusetts:*** This community-engaged research project, awarded to Texas Tech University, aims to understand the impact of legalized gambling and sports betting on addiction recovery communities in Massachusetts, building on the Social and Economic Impacts of Gambling in Massachusetts studies.
- ***Gambling and Veterans:*** This community-engaged research project, conducted by Technical Assent, will examine how gambling affects veterans from diverse backgrounds across Massachusetts, and identify strategies to support them, and build research capacity in veteran-serving communities.

- **Evaluation of Responsible Gaming Initiatives**
  - ***Evaluation of the Voluntary Self-Exclusion Program:*** This study, being conducted by Greo in partnership with Cambridge Health Alliance, is an evaluation of the voluntary self- exclusion program to build upon the previous evaluation of this program presented in 2018.
  - ***Improving uptake of play management tools:*** Study on the utilization of player health tools on sports wagering apps in Massachusetts, as well as recommendations to increase uptake of player health tools. Proposals for this project are currently under review.

Proposed FY27 Gaming Research Agenda

The proposed FY27 Gaming Research Agenda is estimated to be $2,770,000, an increase from the adopted FY26 budget of $1,882,000. The increase is to support several new studies, provide financial support for one study using the anonymized player data collected as part of Section 97 of chapter 194 of the Acts of 2011, and a new major cohort study. As the FY27 research priorities are established, we will continue to work with the finance division to ensure sufficient funding from the Public Health Trust Fund to support the research deliverables.

Below, the proposed FY27 research agenda is shared with you in the following table and includes 1) general description of each project, 2) specific deliverables/activities, 3) a reference to the section of M.G.L. c. 23K or the 2022 Massachusetts Sports Wagering Act, and significance.

Proposed FY2027 Gaming Research Agenda	
Social and Economic Research	
The Expanded Gaming Act (M.G.L. c. 23K § 71) required the MGC to engage in research to understand the social and economic effects of casino gambling in Massachusetts.	
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2); M.G.L. c. 23N, § 23
Survey Methodology and Data Quality Brief (BUSPH)	As part of the social research, Boston University School of Public Health (BUSPH) will be conducting a state-representative survey of Massachusetts residents. This brief will include documentation of the survey instrument, sampling design, weighting procedures, response rates, and data quality metrics to support transparency and replicability.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii) (3)(ii); M.G.L. c. 23N, § 23
Research Brief of Key Survey Findings (BUSPH)	A summary of key population survey findings designed for public-facing communication by the Commission.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii) (3)(ii); M.G.L. c. 23N, § 23
GAME Index Baseline Brief (BUSPH)	As part of the social research, BUSPH will be measuring gambling advertising exposure and assessing its effect on problem gambling behavior. This deliverable will be the inaugural report from the Gambling Advertising Monitoring and Evaluation (GAME) index, documenting the volume, channels, and seasonal patterns of gambling advertising in Massachusetts.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iv); M.G.L. c. 23N, § 23

Annual Casino Economic Performance Brief (BUSPH)	Includes baseline and historical patterns in data provided by the operators and the publicly available data.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iv)(vii); M.G.L. c. 23N, § 23
Community Economic Tracking Brief (BUSPH)	Compilation and cleaning of longitudinal economic datasets for host and comparison communities, including employment figures, wage data, commercial real estate indicators, and municipal revenue and expenditure records.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iv)(vii); M.G.L. c. 23N, § 23
Employment and Wage Brief (BUSPH)	A descriptive analysis of county-level employment and wage trends in host and neighboring counties in the years before and after casino opening.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii)(iv) (3)(ii); M.G.L. c. 23N, § 23
Financial Well-Being and Gambling Brief (BUSPH)	An analysis of the associations between gambling behavior and financial well-being indicators among Massachusetts residents, using population survey data.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii)(iv) (3)(ii); M.G.L. c. 23N, § 23
Social Determinants of Health Analysis Brief (BUSPH)	An exploratory analysis of the relationships between gambling involvement and social determinants of health including housing stability, food security, employment status, and access to health care.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii)(3)(ii); M.G.L. c. 23N, § 23
Gambling and suicidality	A study of the relationship between gambling and suicide.
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23K, §71 (2)(iii) (3)(ii)(iii); M.G.L. c. 23N, § 23(iii)
Springfield youth surveys	Support the addition of gambling-related questions to Springfield's FY26 youth surveys.

Cohort Research	
The MGC has engaged in a line of research involving longitudinal cohort study of gambling behavior in the United States. These studies are meant to provide insights into demographic groups at risk of experiencing gambling-related harm and information on how gambling and problem gambling develop, progress, and remit.	
Task/deliverable	Statutory and Practical Significance

	Relates to: M.G.L. c. 23K, §71 (2)(iii) (3)(ii)(iii); M.G.L. c. 23N, § 23(i)(ii)(iii)
Cohort study	A longitudinal cohort study of gambling behavior in Massachusetts, and particularly focused on young adults. This study aims to provide insights into demographic groups at risk of experiencing gambling-related harm and information on how gambling and problem gambling develop, progress, and remit.

Public Safety Research	
The MGC has engaged in a line of research to examine whether changes in crime, disorder and other public safety harms can be attributed directly or indirectly to the introduction of casinos and sports wagering and recommend strategies for preventing and mitigating the harm.	
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. § 71 (2)(ii)
Support existing projects	Current projects include a study awarded to Safe Exit Initiative that assesses the influence of casinos and casino resorts on sex trafficking in the Commonwealth.

Community-Engaged Research	
Task/deliverable	Statutory and practical significance and description
	Relates to: M.G.L. c. 23K, § 71 (3)(ii); M.G.L. c. 23N, § 23
Support existing projects	The objective of community-engaged research is to more deeply understand and address the impact of casino gambling in Massachusetts's communities. The specific research topic or question is developed by the community through a community-participatory process. Ongoing projects include Gambling on Addiction Recovery: Community Perspectives on the Impact of Legalized Gambling in Massachusetts (Texas Tech University) and a project on Gambling and Veterans (Technical Assent).
Task/deliverable	Statutory/practical significance and description
	Relates to: M.G.L. c. 23K, § 71 (3)(ii); M.G.L. c. 23N, § 23
Support 2-3 new community-engaged research projects	The objective of community-engaged research is to more deeply understand and address the impact of casino gambling and sports wagering in Massachusetts's communities. The specific research topic or question is developed by the community through a community-participatory process.

Sports Wagering Research	
The 2022 Massachusetts Sports Wagering Act, §23 extends the scope of the research agenda to understand the social and economic effects of sports wagering in the commonwealth and to obtain scientific information relative to the neuroscience, psychology, sociology, epidemiology and etiology of sports wagering. The sports wagering research agenda shall also include, but not be limited to: (i) an assessment of whether problem sports wagering is comorbid with problem gambling; (ii) an assessment as to whether the individuals participating in sports wagering are different than those who participate in other forms of gaming or gambling; (iii) an assessment of the impact of sports wagering on youth under the age of 25; (iv) an assessment of the impacts of sports wagering on college athletics and professional sports; and (v) the costs of implementing this chapter.	
Task/deliverable	Statutory and Practical Significance
	Relates to: M.G.L. c. 23N, § 23(iii)
Underage access to sports wagering platforms and best practices in prevention	A study of underage access to sports wagering platforms and best practices in prevention.

Data Sharing	
Task/deliverable	Statutory/practical significance and description
	Relates to: M.G.L. c. 23K, § 71 (2); Chapter 194, Section 97
Maintain existing datasets in the MODE repository and add additional datasets as they become available.	The purpose of MODE is to provide access to data generated by research projects funded and overseen by the MGC. Datasets from existing and ongoing research projects and player card data are publicly available with certain parameters.
Procure first research projects using player data	The FY27 research agenda contains funding to support one research project using the anonymized casino player data; the Commission will also be soliciting applications for other projects.

Responsible Gaming Evaluation	
The MGC is committed to offering effective, evidence-based responsible gaming programs and initiatives. Ongoing and independent evaluation informs the overall responsible gaming strategy and future direction of these programs.	
Task/deliverable	Statutory/practical significance and description M.G.L. c. 23N, § 23
BRIDGE Project	The MGC-funded study conducted by researchers from the University of Nevada, Las Vegas International Gaming Institute*, AI and Player Risk Identification and Response Research Report,* contained a study that generated a user-friendly "catalogue" of behavioral risk indicators to help audiences understand their evidentiary support: The Behavioral Risk Indicators Database of Gambling Evidence (BRIDGE). This study aimed to lay the foundation for a "living review," where this evidence base can be regularly updated and offering a collaborative resource for academic, regulatory, and industry stakeholders. This funding would support ongoing work on this project.

Research Review
To ensure the highest quality research, the MGC has assembled a research review committee. This committee is charged with providing the MGC and research teams with advice and feedback on gaming research design, methods, and analysis. Where additional expertise is needed, the MGC seeks advice from experts with specific subject matter expertise to review reports and advise on research matters.
Knowledge Translation and Exchange
To ensure findings from the MGC research program are accessed and used by key stakeholders, MGC engaged an organization with expertise in this area, Greo, in FY23 to help develop a strategic plan, provide ongoing training, consultation, and support to build in-house capacity to improve current KTE strategies, practices, and skill sets. In FY27, work on this initiative will finalize and mobilize the revised Responsible Gaming Framework.

Next Steps

The proposed FY27 research agenda was initially presented to the Commission on April 9, 2026. Recommendations from this meeting included adding an equity audit about responsible gambling and responsible advertising as recommended in the MGC-funded Asian CARES Research Report. The Commissioners noted the importance of youth-focused research as well as interest in the examination of comorbidities that may lead or contribute to gambling in order to inform the appropriate development of services. There was also expressed enthusiasm regarding the potential impact of findings from the cohort study.

The input below is for the Commission's consideration as it finalizes the FY27 research agenda during an upcoming meeting.

The **Gaming Research Advisory Committee** met for a presentation and discussion of this agenda on May 4, 2026. In this meeting, the following potential projects were identified as additional areas for the Commission to consider:

- Enhance knowledge dissemination and communication among researchers and stakeholders in the United States, including the convening of a conference in Massachusetts;
- Examine the effects of sports gambling on student-athletes with the aim of informing policy related to awareness and prevention of gambling-related pressures;
- Survey school principals and/or athletic directors in Massachusetts regarding their awareness of student engagement in gambling and sportsbooks;
- Study the potential social benefits of gambling beyond participation in land-based and online gaming;
- Include an equity reflection in each major research brief outlining relevant equity limitations, the potential impact on interpretation of findings, and community-informed prevention and harm-reduction implications;
- Add a study on the neurobiology of gambling;
- Add a study focused on online gambling and older adults;
- Add a study focused on young adults who are not currently enrolled in college.

The **Gaming Policy Advisory Committee** met for a presentation and discussion of this agenda on May 12, 2026. In this meeting, the following potential projects were identified as additional areas for the Commission to consider:

- A study of the economic impact of iGaming

The Research and Responsible Gaming Division recommends the following steps for the Commission's consideration to finalize its FY27 Research Agenda:

- Replace one community-engaged research study with an equity audit about responsible gambling and responsible advertising as recommended in the MGC-funded Asian CARES Research Report;
- Consider a study on the neurobiology of gambling, including problem gambling and implications for prevention and treatment, to replace the proposed cohort study focused on young adults;
- Add a study initially proposed to the Community Mitigation Fund. This study, proposed by Springfield Department of Health and Human Services, would be a community-engaged, equity-centered needs assessment to identify gaps in problem gambling prevention, screening, referral, treatment, and recovery services for adults ages 18 and older in Springfield;
- Expand the Springfield youth surveys to include the communities of Holyoke, Chicopee, and Ludlow.

The proposed changes above would result in a budget for the FY27 research agenda of $2,800,000.

MASSACHUSETTS GAMING COMMISSION

To: Jordan Maynard, Chair
Paul Brodeur, Commissioner
Brad Hill, Commissioner
Eileen O'Brien, Commissioner
Nakisha Skinner, Commissioner

From: Dean Serpa, Executive Director
Douglas O'Donnell, Revenue Manager
John Scully, Finance and Budget Manager
Derek Lennon, CFAO

Date: June 18, 2026

Re: Fiscal Year 2027 (FY27) Budget Recommendations

Summary

Staff are recommending a FY27 operational budget of $67.62M for the Commission's consideration. The operational budget recommendations comprise spending and revenue estimates in the Gaming Control Fund, the Racing Oversight and Development Fund, administrative costs for the Community Mitigation Fund, the Commission's allocation from the Public Health Trust Fund, and the Sports Wagering Control Fund.

- **Gaming Control Fund**
  - $42.5M for Regulatory and Statutorily Required Costs
  - Funds 84.37 FTEs and 3 Contract Employees
  - Requires an Assessment of $38.5M
- **Racing**
  - $2.14M for Regulating Racing
  - Funds 5.39 FTEs
- **Community Mitigation Fund**
  - $530.9K for Grant Review and Sub-Recipient Monitoring
  - Funds 4 FTEs
- **Sports Wagering Control Fund**
  - $14.54M for Regulatory and Statutorily Required Costs
  - Funds 46.04 FTEs and 5 Contract Positions
  - An assessment of $13.98M
- **Public Health Trust Fund**
  - $7.9M for the MGC's Office of Research and Responsible Gaming
  - Funds 5 FTEs

Fiscal Year 2027 Massachusetts Gaming Commission Budget Development Overview

The MGC's annual budget building process begins in February and concludes once the Commission approves a budget in June. The MGC Office of Finance met with each division/bureau head within the MGC and developed spending and revenue projections. These projections are the best estimates of what will be needed in FY27 to operate the Commission, as well as the revenue expected based on the Commission's current fee structures. All requests were then reviewed by the CFAO, the Executive Director, and the Commission's Treasurer. A third review was conducted by representatives of both the gaming licensees and sports wagering operators in a virtual meeting on May 19, 2026. The meeting included a comprehensive review of the Commission's budget and staffing levels.

The Commission's Office of Finance continued using the FY26 cost allocation percentages to charge staff who work across racing, gaming, and/or sports wagering programs. The method used positions that work directly in racing, sports wagering, and gaming as a subset, and then determined each fund's share of that subset. Those percentages were then applied to staff who are not directly assigned to a given fund. The distribution arrived at 65% to the gaming control fund, 28.5% to the sports wagering control fund, and 6.5% to the racing oversight and development fund. However, due to declining revenue streams in racing, we had to decrease the allocation to racing to 3%, revise the allocation to gaming to 67%, and 30% to sports wagering.

In FY27, the MGC will continue allocating funds to each division/bureau and tracking contractual commitments, expenditures, and salaries against each division/bureau budget. The Commission will use the expense budget feature in the Commonwealth's accounting system (MOSAIC) to establish these budgets and automate tracking each budget against actual expenditures and commitments.

FY27 Total Budget

The total budget presented today, excluding racing capital, promotional trust funds that benefit licensees, and grants from the Community Mitigation Fund, is $67.61M and funds 144.8 FTES and 8 contract employees. The Commission approved the FY26 budget, funding 143.7 FTEs and 8 contractors. In FY27, we are adding one staff position, increasing our FTE count from 143.7 to 144.8. The table below demonstrates how the Commission has allocated its positions to each fund under its control.

Appropriation	FY26 FTEs	FY26 Contractors	FY27 FTEs	FY27 Contractors
Gaming Control Fund 10500001	85.52	3.00	84.37	3.00
Racing Development and Oversight Fund 10500003	5.39	-	5.39	-
Community Mitigation Fund 10500004	2.75	-	4.00	-
Sports Wagering Control Fund 10501384	46.04	5.00	46.04	5.00
Public Health Trust Fund 40001101	4.00	-	5.00	-
Grand Total	143.70	8.00	144.80	8.00

The table below compares the Commission's FY27 budget proposal to FY26's currently approved budget and explains any variances of 15% or more or over $100K by spending category. This year's proposal is the following:

- Growing salaries by $882.9K, which includes: 3% COLA, additional funds for the 5-year compensation review, and budgeted turnover savings of 9%.
- Pension and benefits are going up by $728.2K because of the Commonwealth projecting an ~8% increase in the federally negotiated fringe benefit rate (we only budgeted for half of that)
- Lease costs are increasing by $488.9K. This is attributed to escalator clauses in both our office rent contract and our data center contract.
- Consultant costs are increasing by $293.9K due to $846.6K in new research from our RRG division, as well as an anticipated $550K decrease in financial suitability contracted costs.
- Our GEU costs are increasing by $278.6K, because of approved salary increases included in collective bargaining agreements for our law enforcement personnel.
- The OO object class is where we track our agreements with the Attorney General's Office. This item is increasing by $600K, however, $500K of that is for anticipated litigation in the sports wagering space.
- Finally, our IT expenses are increasing by $265.7K due to the renewal of our Central Monitoring System (CMS) contract in FY26 and the associated escalation clause as well as additional anticipated project oversight costs for the development of the new Licensing Management System (LMS)

Object Class	object_class_name	FY26	FY27	Variance	% Variance	Variance Explanation of >$100K or >15%
AA	REGULAR EMPLOYEE COMPENSATION	$14,908,552.52	$15,731,456.41	$822,903.89	5.52%	COLAs of 3% and additional 1.25% built in for adjustments from Compensation Study
BB	REGULAR EMPLOYEE RELATED EXPEN	$148,993.75	$151,993.75	$3,000.00	2.01%	
CC	SPECIAL EMPLOYEES	$868,068.60	$841,576.81	($26,491.79)	-3.05%	
DD	PENSION & INSURANCE RELATED EX	$5,457,382.93	$6,185,565.46	$728,182.53	13.34%	Fringe rate projected to increase from 35.6% to 43%. We budgeted for half of that increase.
EE	ADMINISTRATIVE EXPENSES	$5,334,315.13	$5,392,054.67	$57,739.54	1.08%	
FF	FACILITY OPERATIONAL EXPENSES	$33,000.00	$28,000.00	($5,000.00)	-15.15%	
GG	ENERGY COSTS AND SPACE RENTAL	$1,593,734.75	$2,082,623.17	$488,888.42	30.68%	Rent escalator in both 101 Federal St as well as our data centers
HH	CONSULTANT SVCS (TO DEPTS)	$7,123,406.00	$7,417,336.00	$293,930.00	4.13%	Includes a decrease in RSM from FY26 budget by $550K, and an increase of $846.4K for RRG for additional research for AI consultant, Section 97, Gambling and Suicide, Young Adult Cohort studies.
JJ	OPERATIONAL SERVICES	$15,535,346.93	$15,814,008.77	$278,661.84	1.79%	COLA increases for GEU
KK	EQUIPMENT PURCHASE	$62,000.00	$62,000.00	$0.00	0.00%	
LL	EQUIPMENT LEASE-MAINTAIN/REPAR	$71,522.90	$71,522.90	$0.00	0.00%	
MM	PURCHASED CLIENT/PROGRAM SVCS	$155,000.00	$155,000.00	$0.00	0.00%	
NN	INFRASTRUCTURE:	$30,000.00	$30,000.00	$0.00	0.00%	
OO	(blank)	$5,150,000.00	$5,750,000.00	$600,000.00	11.65%	Additional $500K for Litigation in the Sports Wagering Space
PP	STATE AID/POL SUB	$1,612,000.00	$1,763,000.00	$151,000.00	9.37%	Additional Community Research Studies
UU	IT Non-Payroll Expenses	$5,874,978.77	$6,140,709.81	$265,731.04	4.52%	Includes renewal escalator for CMS, increased LMS by $116K to pay for additional project oversight and an additional Lottery VSE development
Grand Total		$63,958,302.28	$67,616,847.75	$3,658,545.47	5.72%	

Regulatory vs. Statutory Costs

It is important to distinguish among the components of the proposed FY27 budget and to understand the distinction between regulatory and statutory costs. The Commission's budget can be divided into two areas. The first area comprises the Massachusetts Gaming Commission's regulatory costs. These regulatory costs are within the Gaming Commission's direct control. The second area comprises statutory costs, including assessments and Research and Player Health initiatives, set out in the Commission's enabling legislation but not within the Gaming Commission's budgetary discretion. The statutory costs are the responsibility of our licensees to pay. Most of this memorandum focuses on the regulatory costs of the MGC. The $67.61M is divided into $48.96M for regulatory costs and $18.65M in statutorily required costs. Below is a breakdown of our regulatory and statutorily required costs:

Grouping Name	FY26	FY27	Variance	% Variance
MGC Regulatory Costs	$47,166,773.40	$48,962,292.04	$1,795,518.64	3.81%
Statutorily Required Costs				
Indirect	$3,933,950.56	$3,886,837.43	($47,113.13)	-1.20%
Research and Responsible Gaming/PHTF	$6,622,522.21	$7,899,031.01	$1,276,508.80	19.28%
Office of Attorney General and AGO MSP	$6,160,056.11	$6,793,687.27	$633,631.16	10.29%
Alcohol and Beverage Control Commission	$75,000.00	$75,000.00	$0.00	0.00%
Statutorily Required Costs Subtotal	**$16,791,528.88**	**$18,654,555.71**	**$1,863,026.83**	**11.10%**
Total Budget	**$63,958,302.28**	**$67,616,847.75**	**$3,658,545.47**	**5.72%**
Assessment Based				
Less PHTF Expansion	$57,335,780.07	$59,717,816.74	$2,382,036.67	4.15%
Less Contractual Escalators (CMS and Rent)				
Rent			$ 488,888.42	
CMS			$ 283,087.56	
Non-Contractual Assessment Variance			**$1,610,060.69**	**2.81%**
MGC Regulatory Costs	**$47,166,773.40**	**$48,962,292.04**	**$1,795,518.64**	**3.81%**
Less Contractual Escalators (CMS and Rent)				
Rent			$ 488,888.42	
CMS			$ 283,087.56	
Non-Contractual Regulatory Increase			**$1,023,542.66**	**2.17%**
FY27 Fringe Rate is proposed to increase back to ~44% we built back in half of that or 4% resulting in an increase of $614.9K				

The table above demonstrates that the FY27 budget prepared by staff includes a 3.81% regulatory cost increase (funding 13 divisions) from FY26 to FY27, while statutorily required costs are increasing by 11.1%. It also shows that, once contractual escalators for rent and the CMS are excluded, the proposed regulatory budget represents a 2.17% increase over FY26 approved spending levels.

The remainder of this memorandum will discuss the Commission's regulatory costs and the Commission's share of the Public Health Trust Fund.

Gaming Control Fund 1050-0001

The MGC's currently approved FY26 budget for the Gaming Control Fund is $40.8M. The MGC is recommending a FY27 budget of $42.5M, which is a 4.18% increase over the currently approved

FY26 budget. The MGC's regulatory costs funded by the Gaming Control Fund increased by 4.72% from $32.36M in FY26 to $33.89M in FY27. The main increases in regulatory costs are the following:

- Salaries: $427.9K for 3% COLAs and costs for a 5-year compensation study
- Fringe Benefits: $411.5K for anticipated increase to the Commonwealth's Fringe Benefit Rate. We only built in half of the anticipated increase.
- Rent: $378.7K increase for contractual escalators on our main office lease and our data centers
- IT: $167.4K increase for CMS contract renewal and additional LMS project oversight.

The table below summarizes significant changes in our regulatory costs by category between fiscal years:

Grouping Name	Obj Class	object_class_name	FY26	FY27	Variance	% Variance	Variance Explanation of >$100K or >15%
MGC Regulatory Costs	AA	REGULAR EMPLOYEE COMPENSATION	$8,634,015.90	$9,061,934.76	$427,918.86	4.96%	COLAs of 3% and additional 1.25% built in for adjustments from Compensation Study
	BB	REGULAR EMPLOYEE RELATED EXPEN	$85,993.75	$85,993.75	$0.00	0.00%	
	CC	SPECIAL EMPLOYEES	$198,419.20	$230,413.24	$31,994.04	16.12%	
	DD	PENSION & INSURANCE RELATED EX	$3,108,713.62	$3,520,214.74	$411,501.12	13.24%	Fringe rate projected to increase from 35.6% to 43%. We budgeted for half of that increase.
	EE	ADMINISTRATIVE EXPENSES	$696,991.92	$684,341.92	($12,650.00)	-1.81%	
	FF	FACILITY OPERATIONAL EXPENSES	$20,000.00	$20,000.00	$0.00	0.00%	
	GG	ENERGY COSTS AND SPACE RENTAL	$1,142,798.06	$1,521,482.42	$378,684.36	33.14%	Rent escalator in both 101 Federal St as well as our data centers
	HH	CONSULTANT SVCS (TO DEPTS)	$939,450.00	$906,950.00	($32,500.00)	-3.46%	
	JJ	OPERATIONAL SERVICES	$12,671,596.82	$12,825,964.68	$154,367.86	1.22%	COLA increases for GEU
	KK	EQUIPMENT PURCHASE	$62,000.00	$62,000.00	$0.00	0.00%	
	LL	EQUIPMENT LEASE-MAINTAIN/REPAR	$70,607.90	$70,607.90	$0.00	0.00%	
	NN	INFRASTRUCTURE:	$30,000.00	$30,000.00	$0.00	0.00%	
	PP	STATE AID/POL SUB	$90,000.00	$90,000.00	$0.00	0.00%	
	UU	IT Non-Payroll Expenses	$4,613,613.31	$4,780,975.83	$167,362.52	3.63%	Includes renewal escalator for CMS and we Increasd LMS by $116K to pay for additional project oversight
MGC Regulatory Costs Total			$32,364,200.48	$33,890,879.24	$1,526,678.76	4.72%	
Indirect	EE	ADMINISTRATIVE EXPENSES	$2,782,091.25	$2,820,825.06	$38,733.81	1.39%	
Indirect Total			$2,782,091.25	$2,820,825.06	$38,733.81	1.39%	
Office of Attorney General and AGO MSP	JJ	OPERATIONAL SERVICES	$1,085,056.11	$1,118,687.27	$33,631.16	3.10%	
	OO	(blank)	$4,500,000.00	$4,600,000.00	$100,000.00	2.22%	
Office of Attorney General and AGO MSP Total			$5,585,056.11	$5,718,687.27	$133,631.16	2.39%	
Alcohol and Beverage Control Commission	OO	(blank)	$75,000.00	$75,000.00	$0.00	0.00%	
Alcohol and Beverage Control Commission Total			$75,000.00	$75,000.00	$0.00	0.00%	
10500001 Total			**$40,806,347.84**	**$42,505,391.57**	**$1,699,043.73**	4.16%	

The MGC Regulatory portion of the Gaming Control Trust supports 10 divisions/bureaus. In FY27, we are requesting funding for 84.37 FTEs and 3 contract positions. Overall regulatory spending increased by $1.52M. Below is a table comparing each division's FY26 budget and proposed FY27 budget for the Regulatory portion of the Gaming Control Fund, along with brief explanations for any significant funding variances. Further details for budgets by each division are provided in attachments B and C:

Unit	Unit Name	FY26	FY27	Variance	% Variance	Variance Explanation >15% or >$100K
1000	Finance and Administration	$2,257,407.06	$2,665,316.24	$407,909.18	18.07%	Rent Escalator and Fringe Benefit Increase
1100	Human Resources	$1,268,836.16	$1,433,627.41	$164,791.25	12.99%	Fringe Benefit Increase and Compensation Study
1200	Legal	$1,577,319.96	$1,863,278.79	$285,958.83	18.13%	Fringe Benefit Increase and Shift of Postion from Executive Director to Legal
1300	Executive Director	$651,476.04	$471,188.92	($180,287.12)	-27.67%	Shift of Postion from Executive Director to Legal
1400	Information Technology	$6,242,894.41	$6,269,775.66	$26,881.25	0.43%	
1500	Commissioners	$1,134,439.49	$1,179,611.04	$45,171.55	3.98%	
1800	Communications	$378,379.39	$338,876.93	($39,502.46)	-10.44%	
1900	Community Affairs	$56,646.95	$2,992.50	($53,654.45)	-94.72%	
5000	Investigations and Enforcement Bureau	$18,755,938.70	$19,670,478.75	$914,540.05	4.88%	Fringe benefit increase and GEU COLAs
7000	Licensing Division	$1,156,253.82	$1,284,507.70	$128,253.88	11.09%	LMS additional project oversight
All	All Divisions	($1,115,391.50)	($1,288,774.70)	($173,383.20)	15.54%	Turnover Rate from 7.5% to 9.0%
10500001 Total		**$32,364,200.48**	**$33,890,879.24**	**$1,526,678.76**	4.72%	

Racing Development and Oversight Trust Fund 1050-0003

This item funds the operations of the Racing division. Most of the funding from this appropriation is payroll, seasonal payroll, and fringe related costs. Costs of the division are payroll (seasonal and full time), fringe costs, drug and laboratory testing, ISA to DPH, purchased client services for economic hardship payments, and the jockey guild. As was reported in FY24, FY25, and FY26, racing revenues are down. We are keeping an eye on this item and this year's budget reflects that. This item is proposed to fund 3 full-time racing employees, as well as 3% of MGC staff supporting racing operations.

Below is a table comparing the currently approved FY26 budget and the proposed FY27 budget for the Racing Oversight and Development Fund, along with brief explanations for any significant variances. Of importance is the fact that we have maintained funding levels for all object classes within racing. We have made a request of the Legislature to amend the language of the Race Horse Development Fund, to allow us to spend some of the fund for administrative purposes, given that racing revenue streams are declining. That request was not adopted in this year's budget cycle; however, we would like to continue discussing it with the Legislature in the coming year. Further details for budgets by each division funded from the Racing Development and Oversight Trust fund are provided in attachments B and C:

Grouping Name	Obj Class	object_class_name	FY26	FY27	Variance	% Variance
MGC Regulatory Costs	AA	REGULAR EMPLOYEE COMPENSATION	$603,157.16	$629,883.05	$26,725.89	4.43%
	BB	REGULAR EMPLOYEE RELATED EXPEN	$6,000.00	$6,000.00	$0.00	0.00%
	CC	SPECIAL EMPLOYEES	$487,360.00	$488,774.74	$1,414.74	0.29%
	DD	PENSION & INSURANCE RELATED EX	$240,138.31	$273,279.39	$33,141.08	13.80%
	EE	ADMINISTRATIVE EXPENSES	$27,060.00	$27,060.00	$0.00	0.00%
	FF	FACILITY OPERATIONAL EXPENSES	$12,000.00	$7,000.00	($5,000.00)	-41.67%
	HH	CONSULTANT SVCS (TO DEPTS)	$10,000.00	$10,000.00	$0.00	0.00%
	JJ	OPERATIONAL SERVICES	$391,000.00	$391,000.00	$0.00	0.00%
	LL	EQUIPMENT LEASE-MAINTAIN/REPAR	$915.00	$915.00	$0.00	0.00%
	MM	PURCHASED CLIENT/PROGRAM SVCS	$155,000.00	$155,000.00	$0.00	0.00%
	UU	IT Non-Payroll Expenses	$4,000.00	$1,000.00	($3,000.00)	-75.00%
MGC Regulatory Costs Total			$1,936,630.47	$1,989,912.18	$53,281.71	2.75%
Indirect	EE	ADMINISTRATIVE EXPENSES	$150,137.40	$153,357.72	$3,220.32	2.14%
Indirect Total			$150,137.40	$153,357.72	$3,220.32	2.14%
10500003 Total			**$2,086,767.87**	**$2,143,269.90**	**$56,502.03**	2.71%

Community Mitigation Fund 1050-0004

205 CMR 153.05 allows the Commission to expend funds for the administration and oversight of the Community Mitigation grant program. The regulation requires the Commission to annually approve a budget not to exceed 10% of the funds available in the account for the fiscal year. The proposed budget, as shown in the table below, would fund 4 FTEs, in-state travel for subrecipient monitoring purposes, and the maintenance of a grant management database. There are no significant variances in this fund for FY27.

Grouping Name	Obj Class	object_class_name	FY26	FY27	Variance	% Variance
MGC Regulatory Costs	AA	REGULAR EMPLOYEE COMPENSATION	$325,132.75	$330,990.82	$5,858.07	1.80%
	BB	REGULAR EMPLOYEE RELATED EXPEN	$5,000.00	$5,000.00	$0.00	0.00%
	DD	PENSION & INSURANCE RELATED EX	$119,352.13	$130,827.92	$11,475.79	9.62%
	EE	ADMINISTRATIVE EXPENSES	$34,066.27	$14,147.69	($19,918.58)	-58.47%
	UU	IT Non-Payroll Expenses	$50,000.00	$50,000.00	$0.00	0.00%
MGC Regulatory Costs Total			$533,551.15	$530,966.43	($2,584.72)	-0.48%
10500004 Total			**$533,551.15**	**$530,966.43**	**($2,584.72)**	-0.48%

Sports Wagering Control Fund 1050-1384

The Commission approved a FY26 sports wagering budget of $13.91M, which included continuing the work on initial suitability reviews and vendor suitability reviews. In FY27, staff is recommending a budget of $14.54M, a $628.4K increase (4.52%) from FY26 approved funding. $500K of the increase is related to additional litigation needs of the Attorney General's Office in the sports wagering space. The table below shows the changes from FY26 to FY27 by spending category.

Grouping Name	Obj Class	object_class_name	FY26	FY27	Variance	% Variance	Variance Explanation of >$100K or >15%
MGC Regulatory Costs	AA	REGULAR EMPLOYEE COMPENSATION	$4,793,926.07	$5,111,911.21	$317,985.14	6.63%	COLAs of 3% and additional 1.25% built in for adjustments from Compensation Study
	BB	REGULAR EMPLOYEE RELATED EXPEN	$41,500.00	$44,500.00	$3,000.00	7.23%	
	CC	SPECIAL EMPLOYEES	$182,289.40	$122,388.83	($59,900.57)	-32.86%	
	DD	PENSION & INSURANCE RELATED EX	$1,784,666.87	$2,018,316.60	$233,649.73	13.09%	Fringe rate projected to increase from 35.6% to 43%. We budgeted for half of that increase.
	EE	ADMINISTRATIVE EXPENSES	$184,300.00	$194,800.00	$10,500.00	5.70%	
	GG	ENERGY COSTS AND SPACE RENTAL	$450,936.69	$561,140.75	$110,204.06	24.44%	Rent escalator in both 101 Federal St as well as our data centers
	HH	CONSULTANT SVCS (TO DEPTS)	$2,415,386.00	$1,895,386.00	($520,000.00)	-21.53%	Decrease in RSM from FY26 budget by $550K
	JJ	OPERATIONAL SERVICES	$1,372,694.00	$1,463,356.82	$90,662.82	6.60%	
	UU	IT Non-Payroll Expenses	$1,095,265.46	$1,138,733.98	$43,468.52	3.97%	
MGC Regulatory Costs Total			$12,320,964.49	$12,550,534.19	$229,569.70	1.86%	
Indirect	EE	ADMINISTRATIVE EXPENSES	$1,001,721.91	$912,654.65	($89,067.26)	-8.89%	
Indirect Total			$1,001,721.91	$912,654.65	($89,067.26)	-8.89%	
Research and Responsible Gaming/PHTF	UU	IT Non-Payroll Expenses	$12,100.00	$0.00	($12,100.00)	-100.00%	
Research and Responsible Gaming/PHTF Total			$12,100.00	$0.00	($12,100.00)	-100.00%	
Office of Attorney General and AGO MSP	OO	(blank)	$575,000.00	$1,075,000.00	$500,000.00	86.96%	
Office of Attorney General and AGO MSP Total			$575,000.00	$1,075,000.00	$500,000.00	86.96%	Additional $500K for Litigation in the Sports Wagering Space
10501384 Total			**$13,909,786.40**	**$14,538,188.84**	**$628,402.44**	4.52%	

Public Health Trust Fund 4000-1101

The Research and Responsible Gaming (RRG) office is a statutorily required component of the MGC and was funded from the Public Health Trust Fund (PHTF), beginning in FY20. Through a collaborative process with DPH and EOHHS, the MGC's RRG division will continue to be funded from the PHTF in FY27. Funding for the office has been increased by ~19.49% from an approved FY26 budget of $6.62M to an FY27 proposal of $7.9M. The increase in funding is attributed to the following:

- $997.4K increase in additional research. The division intends to do additional research on AI, Gambling and Suicide, Section 97 implementation, a Young Adult Cohort Study, and additional Community Research studies.
- $70K increase in development of the VSE database to include on-line lottery patrons.

Funding to pay for the additional costs in FY27 come from the MGCs portion of unspent balances in the PHTF. Below is a table comparing FY26 to the FY27 proposal.

Grouping Name	Obj Class	object_class_name	FY26	FY27	Variance	% Variance	Variance Explanation of >$100K or >15%
MGC Regulatory Costs	AA	REGULAR EMPLOYEE COMPENSATION	$11,426.81	$0.00	($11,426.81)	-100.00%	
MGC Regulatory Costs Total			$11,426.81	$0.00	($11,426.81)	-100.00%	
Research and Responsible Gaming/PHTF	AA	REGULAR EMPLOYEE COMPENSATION	$540,893.83	$596,736.57	$55,842.74	10.32%	
	BB	REGULAR EMPLOYEE RELATED EXPEN	$10,500.00	$10,500.00	$0.00	0.00%	
	DD	PENSION & INSURANCE RELATED EX	$204,512.00	$242,926.81	$38,414.81	18.78%	Fringe rate projected to increase from 35.6% to 43%. We budgeted for half of that increase.
	EE	ADMINISTRATIVE EXPENSES	$457,946.38	$584,867.63	$126,921.25	27.72%	Indirect directly budgeted here.
	FF	FACILITY OPERATIONAL EXPENSES	$1,000.00	$1,000.00	$0.00	0.00%	
	HH	CONSULTANT SVCS (TO DEPTS)	$3,758,570.00	$4,605,000.00	$846,430.00	22.52%	Additional research for AI consultant, Section 97, Gambling and Suicide, Young Adult Cohort
	JJ	OPERATIONAL SERVICES	$15,000.00	$15,000.00	$0.00	0.00%	
	PP	STATE AID/POL SUB	$1,522,000.00	$1,673,000.00	$151,000.00	9.92%	Additional Community Research Studies
	UU	IT Non-Payroll Expenses	$100,000.00	$170,000.00	$70,000.00	70.00%	LotteryVSE
Research and Responsible Gaming/PHTF Total			$6,610,422.21	$7,899,031.01	$1,288,608.80	19.49%	
40001101 Total			**$6,621,849.02**	**$7,899,031.01**	**$1,277,181.99**	19.29%	

Exposures in the FY27 Budget Proposal

FY27 was another challenging budget to develop. While the Commission has established much of the framework, we are still working through many of the day-to-day elements of being a mature and robust sports wagering regulator, as well as the proper allocation and alignment of costs between sports wagering and gaming. The FY27 budget includes both recurring gaming exposures and new sports wagering exposures. The following is a brief list of exposures:

- Funds the minimum required by our insurance policy for litigation costs in the legal budget.
- GEU funds MSP overtime at consistent levels and only increased for the CBA rate adjustments.
- Includes only 12 months of outside CPA assistance for reviewing sports wagering vendor applications.
- Revenue streams and funding for racing continue to be an item of concern for FY27 and moving forward.
- Built in the remaining costs of the new licensing system; however, there may be additional needs as staff solidifies Phase 2's design, implementation, and training plans.
- Built in 50% of the planned FY27 Commonwealth Fringe Benefit Rate increase. If the full amount is approved by the Federal Government, there is an additional exposure of ~$615K.

Assessments on Licensees

<u>Gaming Control Fund Assessment:</u>
Chapter 23K §56 (a)-(c) defines how the MGC will fund its annual costs related to regulating gaming activities. This chapter was further defined through 205 CMR 121.00. Section 56 (a) requires that the Commission assess a $600 fee per machine, to each licensee for every slot machine approved to be used in the facility on July 1. Staff would then combine the slot fees with any other fees we were projecting to generate in the fiscal year (primarily licensing fees) to determine the total fee revenue for the Gaming Control Fund. Section 56 (c) directs the Commission to determine the difference between the projected budget and the projected fees and assess that difference on licensees in proportion to each licensee's share of the total gaming positions.

The finance staff is currently working with licensees to determine the anticipated number of gaming positions on July 1, 2026. Any adjustments for actual slot machine and gaming position counts will be updated in FY27's first quarter budget update to the Commission. After accounting for anticipated licensing fees and the annual slot fee, we project an assessment of $38.5M. The tables below represent estimates based on the information as of 5/30/2026.

Licensee	Slot Machines	Table Games	Table Gaming Positions	Total Gaming Positions	Percentage of Gaming Positions	FY27 Slot Fee
MGM	1,520	56	394	1,914	27.88%	$912,000.00
Encore	2,500	200	1,406	3,906	56.90%	$1,500,000.00
Penn	1,000	-	-	1,045	15.22%	$600,000.00
TOTAL	5,020	256	1,800	6,865	100.00%	$3,012,000.00

Licensee	Percentage of Gaming Positions	Licensee's Allocation of Assessment
MGM	27.88%	$10,734,122.28
EBH	56.90%	$21,905,685.28
PPC	15.22%	$5,860,584.00
TOTAL	100.00%	$38,500,391.57

<u>Public Health Trust Fund Assessment from Gaming Operators:</u>
C. 23K Section 56 (e) requires the Commission to annually assess a minimum of $5M on licensees to be deposited into the Public Health Trust Fund, in the same proportion as the annual assessment for the Gaming Control Fund. The table below demonstrates each licensee's share of the assessment based on gaming positions as of 5/30/2026.

Licensee	Percentage of Gaming	PHTF Allocation of Assessment
MGM	27.88%	$1,394,027.68
EBH	56.90%	$2,844,865.26
PPC	15.22%	$761,107.06
TOTAL	100.00%	$5,000,000.00

<u>Sports Wagering Control Fund Assessment:</u>
205 CMR 221.00 describes how the Commission shall assess its operational costs on Sports Wagering licensees, including any increases or decreases that are the result of over or under-spending. 205 CMR 221.01, paragraph 4(a) specifically states:

(a) An Annual Assessment as provided by M.G.L. c. 23N, § 15(c), to be determined by the Commission and calculated in accordance with M.G.L. c. 23N, § 15(c) to cover costs of the Commission necessary to maintain control over Sports Wagering, in proportion to each licensees' actual or projected Adjusted Gross Sports Wagering receipts; provided, however, that such assessment may be adjusted by the Commission at any time after payment is made where required to reflect the actual Adjusted Gross Sports Wagering Receipts, and accordingly, the payment of additional funds may be required or a credit may be issued towards the payment due the following year;

For the purposes of the FY27 assessment, we recommend using the actual adjusted gross wagering receipt (AGSWR) figures of licensees from July 1, 2025, to April 30, 2026. This will allow the Commission to assess costs and begin regulating sports wagering in FY27 and then revise based on actual performance through June 30th (the end of the state fiscal year), when staff provides its first FY27 quarterly update to the Commission.

We estimate spending of $14.54M and revenue from fees of $550K, resulting in an assessment of $13.98M to be divided among the sports wagering licensees. The table below shows each licensee's initial assessment based on actuals from July 1, 2025, through April 30, 2026.

Operator	FY26 Adjusted Gross SW Revenue thru 4/30	Assessment % based on FY26 AGSWR		FY27 Assessment Estimate
Bally's	$3,756,954.57	0.52%		$72,325.43
Espn/PSI	$17,469,893.98	2.40%		$336,314.29
BetMGM	$49,018,504.78	6.75%		$943,659.05
Caesars - AWI	$14,381,100.59	1.98%		$276,851.69
DraftKings-Crown MA	$380,974,180.54	52.43%		$7,334,163.63
Fanatics-FBG	$54,347,062.82	7.48%		$1,046,239.54
FanDuel-Betfair	$199,265,246.42	27.42%		$3,836,070.78
EBH SB	$3,520,045.00	0.48%		$67,764.66
MGM SB	$702,081.86	0.10%		$13,515.83
PPC SB	$3,183,402.69	0.44%		$61,283.93
TOTAL	$726,618,473.25	100.00%		$13,988,188.84

<u>Public Health Trust Fund Assessment from Sports Wagering Operators:</u>

C. 23N Section 15(e) requires the Commission to annually assess $1M on sports wagering to be deposited into the Public Health Trust Fund. This $1M fee is to be distributed proportionately across all sports wagering licensees who are not issued a category 1 sports wagering license. 205 CMR 221.01, paragraph 4(b) specifically states:

(a) An annual fee, as provided by M.G.L. c. 23N, § 15(e) reflecting each Operator that is not a Category 1 Sports Wagering Licensee's share of $1,000,000 to be deposited into the Public Health Trust Fund; provided, however, that the Commission shall determine each Operator's share as their proportional share of anticipated or actual Adjusted Gross Sports Wagering Receipts; provided further, however, that such assessment may be adjusted by the Commission at any time after payment is made where required to reflect the actual adjusted gross sports wagering revenue;

Based on the above regulatory requirements, as well as our recommendation for the annual assessment to the Sports Wagering Control Fund, we will use the licensees' AGSWR from July 1, 2025, through April 30, 2026, to determine each licensee's proportional share of the annual $1M deposit to the Public Health Trust Fund. This assessment will be distributed across the licensees who are not category 1 sports wagering license holders. The table below shows each Operator's share of the $1M assessment.

Operator	FY26 Adjusted Gross SW Revenue thru 4/30	PHTF %		PHTF amount owed
Bally's	$3,756,954.57	0.52%		$ 5,200.00
ESPN - PSI	$17,469,893.98	2.82%		$ 28,200.00
BetMGM	$49,018,504.78	6.80%		$ 68,000.00
Caesars - AWI	$14,381,100.59	1.78%		$ 17,800.00
DraftKings-Crown MA	$380,974,180.54	53.94%		$ 539,400.00
Fanatics-FBG	$54,347,062.82	3.88%		$ 38,800.00
FanDuel-Betfair	$199,265,246.42	30.26%		$ 302,600.00
TOTAL	$715,455,989.13	100.00%		$ 1,000,000.00

Conclusion

We are proposing a FY27 Gaming Control Fund budget of $42.5M, a Research and Responsible Gaming budget funded from the Public Health Trust Fund of $7.9M, a Community Mitigation Fund administration and oversight budget of $530.97K, a Sports Wagering Control Fund budget of $14.54M, and a Racing Oversight and Development Fund budget of $2.14M. Staff recommends posting the budget documents for public comment, then reconvening on July 1st to adjust or approve the budget based on any discussion today or public comments.

Attachments:
Attachment A: FY27 Listing of Accounts Spending and Revenue
Attachment B: Next Year Budget All Departments for Commission
Attachment C: Next Year Budget by Object Class for Commission

2027	Budget Projections
Row Labels	**Initial Projection**
10500001--Gaming Control Fund	
MGC Regulatory Cost	
AA REGULAR EMPLOYEE COMPENSATION	$ 9,061,934.76
BB REGULAR EMPLOYEE RELATED EXPEN	$ 85,993.75
CC SPECIAL EMPLOYEES	$ 230,413.24
DD PENSION & INSURANCE RELATED EX	$ 3,520,214.74
EE ADMINISTRATIVE EXPENSES	$ 684,341.92
FF PROGRAM, FACILITY, OPERATIONAL SUPPIES	$ 20,000.00
GG ENERGY COSTS AND SPACE RENTAL	$ 1,521,482.42
HH CONSULTANT SVCS (TO DEPTS)	$ 906,950.00
JJ OPERATIONAL SERVICES	$ 12,825,964.68
KK Equipment Purchase	$ 62,000.00
LL EQUIPMENT LEASE-MAINTAIN/REPAR	$ 70,607.90
NN NON-MAJOR FACILITY MAINTENANCE REPAIR	$ 30,000.00
PP STATE AID/POL SUB/OSD	$ 90,000.00
TT PAYMENTS & REFUNDS	
UU IT Non-Payroll Expenses	$ 4,780,975.83
MGC Regulatory Cost Subtotal:	**$ 33,890,879.24**
EE--Indirect Costs	**$ 2,820,825.06**
Office of Attorney General	
ISA to AGO	$ 4,600,000.00
TT Reimbursement for AGO 0810-1024	$ -
AGO State Police	$ 1,118,687.27
Office of Attorney General Subtotal:	**$ 5,718,687.27**
ISA to ABCC	**$ 75,000.00**
Gaming Control Fund Total Costs	**$ 42,505,391.57**

	Revenue Projections
Revenues	**Initial Projection**
Gaming Control Fund Beginning Balance 0500	
EBH Security fees 0500/Independent Monitor	$ 50,000.00
ENHANCED EBH Security fees	$ 150,000.00
Category/Region Collection Fees 0500	
Prior Year Independent Monitory Fees 500	
IEB background / investigative collections 0500	
Phase 1 Refunds 0500	

Phase 2 Category 1 Collections (restricted) 0500		
Region C Phase 1 Investigation Collections 0500		
Region C Phase 2 Category 1 Collections 0500		
Grant Collections (restricted) 0500		
Region A slot Machine Fee 0500	$	1,500,000.00
Region B Slot Machine Fee 0500	$	912,000.00
Slots Parlor Slot Machine Fee 0500	$	600,000.00
Gaming Employee License Fees (GEL) 3000	$	275,000.00
Key Gaming Executive (GKE) 3000	$	80,000.00
Key Gaming Employee (GKS) 3000	$	90,000.00
Non-Gaming Vendor (NGV) 3000	$	50,000.00
Vendor Gaming Primary (VGP) 3000	$	75,000.00
Vendor Gaming Secondary (VGS) 3000	$	50,000.00
Gaming School License (GSB)/LIQ	$	45,000.00
Gaming Service Employee License (SER) 3000	$	100,000.00
Subcontractor ID Initial License (SUB) 3000		
Temporary License Initial License (TEM)/LAB FEE 3000	$	2,000.00
Assessment for PHTF	$	5,000,000.00
Transfer PHTF Assessment to PHTF	$	(5,000,000.00)
Veterans Initial License (VET) 3000		
Transfer of Licensing Fees to CMF 0500		
Assessment 0500	$	38,500,391.57
Misc/MCC Grant		
Miscellaneous 0500	$	20,000.00
Bank Interest 2700	$	6,000.00
Grand Total	**$**	**42,505,391.57**

2027		**Budget Projections**
Row Labels		**Initial Projection**
4000-1101 Research and Responsible Gaming/Public Health Trust Fund		
AA REGULAR EMPLOYEE COMPENSATION	$	596,736.57
BB REGULAR EMPLOYEE RELATED EXPEN	$	10,500.00
CC SPECIAL EMPLOYEES		
DD PENSION & INSURANCE RELATED EX	$	242,926.81
EE ADMINISTRATIVE EXPENSES	$	584,867.63
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	$	1,000.00
HH CONSULTANT SVCS (TO DEPTS)	$	4,605,000.00
JJ OPERATIONAL SERVICES	$	15,000.00
KK Equipment Purchase		
MM PURCHASED CLIENT/PROGRAM SVCS		
PP STATE AID/POL SUB	$	1,673,000.00

UU IT Non-Payroll Expenses	$	170,000.00
ISA to DPH	$	-
Research and Responsible Gaming/Public Health Trust Fund Subtotal:	**$**	**7,899,031.01**

	Revenue Projections
Revenues	**Initial Projection**
Public Health Trust Fund ISA	$6,875,000.00

		Budget Projections
Row Labels		**Initial Projection**
10500003		
AA REGULAR EMPLOYEE COMPENSATION	$	629,883.05
BB REGULAR EMPLOYEE RELATED EXPEN	$	6,000.00
CC SPECIAL EMPLOYEES	$	488,774.74
DD PENSION & INSURANCE RELATED EX	$	273,279.39
EE ADMINISTRATIVE EXPENSES	$	27,060.00
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	$	7,000.00
HH CONSULTANT SVCS (TO DEPTS)	$	10,000.00
JJ OPERATIONAL SERVICES	$	391,000.00
KK EQUIPMENT PURCHASES		
LL EQUIPMENT LEASE-MAINTAIN/REPAR	$	915.00
MM PURCHASED CLIENT/PROGRAM SVCS	$	85,000.00
NN INFRASTRUCTURE:		
TT LOANS AND SPECIAL PAYMENTS		
UU IT Non-Payroll Expenses	$	1,000.00
EE --Indirect Costs		$153,357.72
ISA to DPH	$	70,000.00
Grand Total	**$**	**2,143,269.90**

		Revenue Projections
Revenues		**Initial Projection**
Racing Oversight and Development Balance Forward 0131	$	-
Transfer of Unclaimed Greyhound Revenue to Racing Stabilization Trust	$	-

Plainridge Assessment 4800	$	200,000.00
Plainridge Daily License Fee 3003	$	109,200.00
Plainridge Occupational License 3003/3004	$	50,000.00
Plainridge Racing Development Oversight Live 0131	$	10,000.00
Plainridge Racing Development Oversight Simulcast 0131	$	50,000.00
Raynham Assessment 4800		
Raynham Daily License Fee 3003		
Raynham Racing Development Oversight Simulcast 0131		
Suffolk Assessment 4800	$	550,000.00
Suffolk Commission Racing Development Oversight Simulcast 0131	$	60,000.00
Suffolk Daily License Fee 3003	$	77,400.00
Suffolk Occupational License 3003/3004	$	25,000.00
Suffolk Racing Development Oversight Live 0131		
Suffolk TVG Commission Live 0131	$	375,000.00
Suffolk TVG Commission Simulcast 0131		
Suffolk Twin Spires Commission Live 0131	$	175,000.00
Suffolk Twin Spires Commission Simulcast 0131		
Suffolk Xpress Bet Commission Live 0131		
Suffolk Xpress Bet Commission Simulcast 0131	$	65,000.00
Suffolk NYRA Bet Commission Live 0131		
Suffolk NYRA Bet Commission Simulcast 0131	$	90,000.00
AMWEST Commission Simulcast 0131		
Transfer to General Fund 10500140 0000		
Wonderland Assessment 4800		
Wonderland Daily License Fee 3003		
Wonderland Racing Development Oversight Simulcast 0131		
Plainridge fine 2700	$	40,000.00
Suffolk Fine 2700		
Plainridge Unclaimed wagers 5009	$	150,000.00
Suffolk Unclaimed wagers 5009	$	120,000.00
Raynham Unclaimed wagers 5009	$	100,000.00
Wonderland Unclaimed wagers 5009		
Return of Unclaimed wagers		
Misc/Bank Interest 0131	$	500.00
Grand Total	**$**	**2,247,100.00**

		Budget Projections
Row Labels		**Initial Projection**
10500004		
AA REGULAR EMPLOYEE COMPENSATION	$	330,990.82
BB REGULAR EMPLOYEE RELATED EXPEN	$	5,000.00
DD PENSION & INSURANCE RELATED EX	$	130,827.92
EE ADMINISTRATIVE EXPENSES	$	14,147.69

GG ENERGY COSTS AND SPACE RENTAL	
JJ OPERATIONAL SERVICES	
KK EQUIPMENT PURCHASES	
HH CONSULTANT SVCS (Grant)	
PP STATE AID/GRANTS	
UU IT Non-Payroll Expenses	$ 50,000.00
Grand Total	**$ 530,966.43**

	Budget Projections
Row Labels	**Initial Projection**
10501384	
AA REGULAR EMPLOYEE COMPENSATION	$ 5,111,911.21
BB REGULAR EMPLOYEE RELATED EXPEN	$ 44,500.00
CC SPECIAL EMPLOYEES	$ 122,388.83
DD PENSION & INSURANCE RELATED EX	$ 2,018,316.60
EE ADMINISTRATIVE EXPENSES	$ 194,800.00
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	
GG ENERGY COSTS AND SPACE RENTAL	$ 561,140.75
HH CONSULTANT SVCS (TO DEPTS)	$ 1,895,386.00
JJ OPERATIONAL SERVICES	$ 1,463,356.82
KK EQUIPMENT PURCHASES	
LL EQUIPMENT LEASE-MAINTAIN/REPAR	
NN INFRASTRUCTURE:	
OO ALL SPENDING CATEGORIES	
OO--ISA AGO	$ 1,075,000.00
TT LOANS AND SPECIAL PAYMENTS	
UU IT Non-Payroll Expenses	$ 1,138,733.98
EE --Indirect Costs	$912,654.65
Grand Total	**$ 14,538,188.84**

	Revenue Projections
Revenues	**Initial Projection**
BALANCE FORWARD PRIOR YEAR	$ -
SUITABILITY COSTS BALANCE FORWARD	
CATERGORY 1	
CATERGORY 2	
CATEROGRY 3 (TETHERED)	
CATERGORY 3 (UNTETHERED)	
SW GAMING CONTROL FUND BALANCE 0500	
REGISTRANT LICENSING FEES 3000	$ 175,000.00
VENDOR SW FEES 3000	$ 150,000.00
FANTASY FEES 3000	
ASSESSMENT 0500	$ 13,988,188.84

FINES & PENALTIES 2700		
ASSESSMENT FOR PHTF	$	1,000,000.00
TRANSFER PHTF ASSESSMENT TO PHTF	$	(1,000,000.00)
MISC 0500	$	20,000.00
IEB BACKGROUND/INVESTIGATIVE/SUITABILITY FEES 3000	$	195,000.00
BANK INTEREST SW	$	10,000.00
Grand Total	**$**	**14,538,188.84**

Next Year Budget All Departments for Commission

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
	MGC Regulatory Costs									
		1000	Finance and Administration							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Salaries	$585,819.68	$612,952.53	$27,132.85	4.63%
			Obj Class Totals:				**$585,819.68**	**$612,952.53**	**$27,132.85**	**4.63%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B02	In-State Travel	Travel	In-State Travel	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$3,000.00**	**$3,000.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C01	Contracted Faculty	Employee Compensation	Retiree Salary	$0.00	$47,157.95	$47,157.95	#Div/0!
			Obj Class Totals:				**$0.00**	**$47,157.95**	**$47,157.95**	**#Div/0!**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$208,551.81	$242,729.20	$34,177.39	16.39%
					Taxes	Tax rate of 2.21%	$12,946.61	$14,244.52	$1,297.91	10.03%
			Obj Class Totals:				**$221,498.42**	**$256,973.72**	**$35,475.30**	**16.02%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	Adoni Spring Water/Milhench	$4,000.00	$4,000.00	$0.00	0.00%
					Supplies	Cam Office Supplies	$12,000.00	$12,000.00	$0.00	0.00%
					Supplies	W.B. Mason/Veteran's Business Supply	$40,000.00	$40,000.00	$0.00	0.00%
			E02	Printing Expenses & Supplies	Printing	Millenium/RazzMTazz/MG Products	$2,500.00	$2,500.00	$0.00	0.00%
			E05	Postage Chargeback	Postage	ITD PAD Chargeback for postal Services	$2,743.92	$2,743.92	$0.00	0.00%
			E06	Postage	Postage	Postage for Ashburton Mail Room	$2,400.00	$2,400.00	$0.00	0.00%
					Postage	Postage for Pitney Bowes, Fed Ex, UPS	$3,000.00	$3,000.00	$0.00	0.00%
			E15	Bottled Water	Water	Quench $203 a month	$1,500.00	$2,500.00	$1,000.00	66.67%
			E18	State Single Audit Chargeback	Chargeback	Chargeback Single State Audit	$500.00	$500.00	$0.00	0.00%
			E19	Fees, Fines, Licenses, Permits & Chargebacks	Fees, Fines, Licensed, Chargebakcs	EZ Pass/Occupancy/Commissions	$1,700.00	$1,700.00	$0.00	0.00%
			E20	Motor Vehicle Chargeback		Telemetrics, OVM Management, Leases Split with SW	$11,200.00	$11,200.00	$0.00	0.00%
			E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	Laz Parking/VPNE	Parking at 33 Arch St.	$30,000.00	$30,000.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Credit Card Incidental Purchases	$2,000.00	$2,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel	Travel Agency Fees	$2,500.00	$2,500.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1000	**Finance and Administration**							
			EE2	Conference, Training and Registration Fees	Conference Registrations	Registration Fees	$1,125.00	$1,125.00	$0.00	0.00%
			Obj Class Totals:				**$117,168.92**	**$118,168.92**	**$1,000.00**	**0.85%**
			GG	*ENERGY COSTS AND SPACE RENTAL*						
			G01	Space Rental	Office Lease	Increase for new lease In FY25 -was at ~$50/sq ft. and increased to ~$79/sq ft. -- 70% of annual lease to Gaming 30% to Sports Wagering	$1,014,997.14	$1,272,140.22	$257,143.08	25.33%
			G03	Electricity	Electricity	101 Federal St. 12 months split with Sports Wagering	$26,000.00	$26,000.00	$0.00	0.00%
			G05	Fuel For Vehicles	Gas	Wex Bank/Gulf	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$1,043,997.14**	**$1,301,140.22**	**$257,143.08**	**24.63%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Insurance	split between sports wagering Comprehensive Insurance Policy	$114,450.00	$114,450.00	$0.00	0.00%
			H19	Management Consultants	Outside Consultant	for annual audit costs of $40K@CPA Firm for Annual Audits consistent with Generally Accepted Auditing Standards	$70,000.00	$110,000.00	$40,000.00	57.14%
			Obj Class Totals:				**$184,450.00**	**$224,450.00**	**$40,000.00**	**21.69%**
			JJ	*OPERATIONAL SERVICES*						
			J10	Auxiliary Financial Services	Auxiliary Financial Services	Credit Card Fees/BillMatrix	$200.00	$200.00	$0.00	0.00%
			JJ2	Auxiliary Services	Courier	USA Couriers	$300.00	$300.00	$0.00	0.00%
					Shredding	ProShred	$1,615.00	$1,615.00	$0.00	0.00%
			Obj Class Totals:				**$2,115.00**	**$2,115.00**	**$0.00**	**0.00%**
			LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*						
			L24	Motorized Vehicle Equipment Rental or Lease	Rental Cars	Enterprise Car Rental	$500.00	$500.00	$0.00	0.00%
			L25	Office Equipment Rental or Lease	Printing	Pitney Bowes	$607.90	$607.90	$0.00	0.00%
			L26	Printing/Photocopy & Micrographics Equip Rent/Lease	Copier	Canon Financial Services Recurring Payments for 13th floor and IEB Per Click costs of $2.5K Recurring Payments for 13th floor and IEB Per Click costs of $2.5K	$15,000.00	$15,000.00	$0.00	0.00%
			L46	Print, Photocopying & Micrograph Equipment Maint/Repair	Copier	Canon USA/Maintenance & Repair--Initial Contract Rate Ended	$5,000.00	$5,000.00	$0.00	0.00%
					Xerox Leases	7 Machines average of over $300 per month plus page prints for Xerox Leases Recurring Payments of $11.1K for 3 machines Per Click costs of $3.2K (avg of this year) Increase $400	$24,000.00	$24,000.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1000	**Finance and Administration**							
			Obj Class Totals:				**$45,107.90**	**$45,107.90**	**$0.00**	**0.00%**
			NN	*INFRASTRUCTURE:*						
			N50	Non-Major Facility Infrastructure Maintenance and Repair	Repairs	Office/Building Repairs	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Software - LinkSquares CLM	$35,750.00	$35,750.00	$0.00	0.00%
			U05	Information Technology (IT) Temp Staff Augmentation Profs	IT Consultants	Web penetration Testing	$8,000.00	$8,000.00	$0.00	0.00%
			U10	Information Tech (IT) Equipment Maintenance & Repair	Cable	Cable/Comcast	$5,500.00	$5,500.00	$0.00	0.00%
			Obj Class Totals:				**$49,250.00**	**$49,250.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$2,257,407.06**	**$2,665,316.24**	**$407,909.18**	**18.07%**
		1100	**Human Resources**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	additional HR Post Retiree Employee Salaries	$319,491.93	$390,805.70	$71,313.77	22.32%
					Intern Program	Intern Program that Could Provide Up to 2 regular and 1 graduate intern	$87,500.00	$87,500.00	$0.00	0.00%
					Pay Study	Implementation of Pay Study	$0.00	$114,580.06	$114,580.06	#Div/0!
					Raises	3% COLA/Incentives/Equity Agency Wide	$255,520.83	$274,992.14	$19,471.31	7.62%
			Obj Class Totals:				**$662,512.76**	**$867,877.90**	**$205,365.14**	**31.00%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Other Out of State Travel-Inclusive Airfare, Hotel, Lodging Gaming Conference	$500.00	$500.00	$0.00	0.00%
			B02	In-State Travel	Travel	In-state Travel AOC as well as site visits of licensees	$5,985.00	$5,985.00	$0.00	0.00%
			Obj Class Totals:				**$6,485.00**	**$6,485.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C23	Management, Business Professionals & Admin Services	Contract Employee	3% cost escalation Administrative Help	$64,519.20	$66,454.57	$1,935.37	3.00%
			Obj Class Totals:				**$64,519.20**	**$66,454.57**	**$1,935.37**	**3.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$113,739.13	$157,173.66	$43,434.53	38.19%
					Taxes	Tax rate of 2.21%	$5,580.07	$9,636.28	$4,056.21	72.69%
			D15	Workers' Compensation Chargebacks	Worker's Comp Chargeback	Worker's Comp Chargeback	$10,000.00	$10,000.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
	MGC Regulatory Costs									
		1100	Human Resources							
			Obj Class Totals:				**$129,319.20**	**$176,809.94**	**$47,490.74**	**36.72%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Printing	Printing of Reports and Best Practices	$5,000.00	$5,000.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Administrative Expenses	Marketing Sponsorships of Diversity and Opportunity Events GNEMSCD, UMASS, Circa	$15,000.00	$15,000.00	$0.00	0.00%
					Subscriptions	Subscriptions, Memberships & Licensing Fees SHRM, NEHRA, The Partnership	$20,000.00	$20,000.00	$0.00	0.00%
			E19	Fees, Fines, Licenses, Permits & Chargebacks	Licenses	Fees, Fines, Licenses, Permits & Chargebacks for HRCMS and HRD	$9,000.00	$9,000.00	$0.00	0.00%
			E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	Conference Incidentals	Conference Incidentals	$5,000.00	$5,000.00	$0.00	0.00%
					Conferences	Workforce/Diversity Meetings--Digital also	$7,000.00	$7,000.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card Charges	FIA Card	$6,000.00	$6,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel	Travel Agent	$3,000.00	$3,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conference, Training Registration Fees	GNEMSDC, Umass, Diversity Conferences	$5,500.00	$5,500.00	$0.00	0.00%
					Training	Conference, Training and Registration Fees	$500.00	$500.00	$0.00	0.00%
			EE9	Employee Recognition Chargeback	Employee Morale	Employee Recognition Program	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$81,000.00**	**$81,000.00**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Legal Consultants	Employment Laywers	$5,000.00	$5,000.00	$0.00	0.00%
					Worker's Comp	Workers Comp Litigation Fees	$5,000.00	$5,000.00	$0.00	0.00%
			H23	Program Coordinators	Consultants	HR Consultant, Outside RSM Audit and Training,	$90,000.00	$0.00	($90,000.00)	-100.00%
					Strategic Consultant	Strategic Organizational Consult and Compensation	$20,000.00	$20,000.00	$0.00	0.00%
			Obj Class Totals:				**$120,000.00**	**$30,000.00**	**($90,000.00)**	**-75.00%**
			JJ	*OPERATIONAL SERVICES*						
			J46	Temporary Help Services	Temp Help	Temp help/interns/diversity	$75,000.00	$75,000.00	$0.00	0.00%
			JJ2	Auxiliary Services	HR Investigations	HR Investigations	$10,000.00	$10,000.00	$0.00	0.00%
					Testing	Workcare Health Resouces	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$88,000.00**	**$88,000.00**	**$0.00**	**0.00%**
			PP	*STATE AID/POL SUB*						
			P01	Grants To Public Entities	Grants	Worforce Development and Diversity Grants	$90,000.00	$90,000.00	$0.00	0.00%
			Obj Class Totals:				**$90,000.00**	**$90,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1100	**Human Resources**							
			U03	Software & Information Technology Licenses (IT)	Software	Cornerstone HR Employee Performance Review Software	$27,000.00	$27,000.00	$0.00	0.00%
			Obj Class Totals:				**$27,000.00**	**$27,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$1,268,836.16**	**$1,433,627.41**	**$164,791.25**	**12.99%**
		1200	**Legal**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Salaries	$655,482.15	$837,337.55	$181,855.40	27.74%
			Obj Class Totals:				**$655,482.15**	**$837,337.55**	**$181,855.40**	**27.74%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel and Training	$6,250.00	$6,250.00	$0.00	0.00%
			B02	In-State Travel	Travel	In State Travel	$2,400.00	$2,400.00	$0.00	0.00%
			B05	Conference, Training, Registration and Membership Dues and L	Professional Licenses	Professional and Bar Licenses	$6,000.00	$6,000.00	$0.00	0.00%
			Obj Class Totals:				**$14,650.00**	**$14,650.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$233,351.65	$329,696.26	$96,344.61	41.29%
					Taxes	Tax rate of 2.21%	$14,486.16	$20,244.98	$5,758.82	39.75%
			Obj Class Totals:				**$247,837.81**	**$349,941.24**	**$102,103.43**	**41.20%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	Office Supplies	$5,000.00	$5,000.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscription	Legal Subscription - Law360	$3,700.00	$4,200.00	$500.00	13.51%
					Subscriptions	Subscriptions and Memberships Westlaw ABA for Thomson Reuters	$19,000.00	$28,000.00	$9,000.00	47.37%
					Subsctiptions	nstatrac Subscription	$4,650.00	$4,650.00	$0.00	0.00%
			E13	Advertising Expenses	Reg Advertising	Advertising of Regs and Meetings	$15,000.00	$15,000.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Credit Card Purchases	$5,000.00	$5,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Conference, Training, Registion Fees	Conference, Training, Registion Fees	$8,000.00	$8,000.00	$0.00	0.00%
					Travel	Conference/Trainings Travel and Lodging for FTEs	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$65,350.00**	**$74,850.00**	**$9,500.00**	**14.54%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Litigation Defense	A&K Outside Counsel Litigation Defense	$360,000.00	$300,000.00	($60,000.00)	-16.67%
					Outside Counsel	General Practice, Regulations, Laws, etc.	$75,000.00	$127,500.00	$52,500.00	70.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1200	**Legal**							
			H09	Attorneys/Legal Services	Outside Counsel	MBJ, Spark Ediscovery, Consultation for New Union Initiatives Labor Employment Law	$50,000.00	$50,000.00	$0.00	0.00%
			H19	Management Consultants	Hearing Officer	Hearing Officers	$105,000.00	$105,000.00	$0.00	0.00%
			Obj Class Totals:				**$590,000.00**	**$582,500.00**	**($7,500.00)**	**-1.27%**
			JJ	*OPERATIONAL SERVICES*						
			JJ1	Legal Support Services	Operational Services	Offsite Storage - $50 per month charge if boxes are pulled Increased GRM Usage Increased for more digitization of files	$4,000.00	$4,000.00	$0.00	0.00%
			Obj Class Totals:				**$4,000.00**	**$4,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$1,577,319.96**	**$1,863,278.79**	**$285,958.83**	**18.13%**
		1300	**Executive Director**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Salaries	$447,828.74	$308,183.78	($139,644.96)	-31.18%
			Obj Class Totals:				**$447,828.74**	**$308,183.78**	**($139,644.96)**	**-31.18%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Conferences Out of State	$4,500.00	$4,500.00	$0.00	0.00%
			B02	In-State Travel	Travel	In-State Mileage and Reimbursements	$4,023.25	$4,023.25	$0.00	0.00%
			Obj Class Totals:				**$8,523.25**	**$8,523.25**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$159,427.03	$120,464.94	($38,962.09)	-24.44%
					Taxes	Tax rate of 2.21%	$9,897.02	$8,216.95	($1,680.07)	-16.98%
			Obj Class Totals:				**$169,324.05**	**$128,681.89**	**($40,642.16)**	**-24.00%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E12	Subscriptions, Memberships & Licensing Fees	Memberships	NAGRA membership	$800.00	$800.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Credit Card Purchases	$5,000.00	$5,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Travel and Conf	Conference, Training and Registration Fees	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,800.00**	**$10,800.00**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H19	Management Consultants	Strategic Consultant	General Consultant needs for Commissioners or Executive Director	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			JJ	*OPERATIONAL SERVICES*						
			J50	Instructors/Lecturers/Trainers	Training	Upper Management Training	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$651,476.04**	**$471,188.92**	**($180,287.12)**	**-27.67%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1400	**Information Technology**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Salaries	$1,333,469.54	$1,162,769.69	($170,699.85)	-12.80%
			Obj Class Totals:				**$1,333,469.54**	**$1,162,769.69**	**($170,699.85)**	**-12.80%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel G2E/Gartner	$5,000.00	$5,000.00	$0.00	0.00%
			B02	In-State Travel	Travel	In-state travel	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$474,715.16	$456,770.06	($17,945.10)	-3.78%
					Taxes	Tax rate of 2.21%	$29,469.68	$29,092.08	($377.60)	-1.28%
			Obj Class Totals:				**$504,184.84**	**$485,862.14**	**($18,322.70)**	**-3.63%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	Office and Administrative Supplies	$1,800.00	$1,800.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscriptions	Vixio Gaming Compliance increase for more FTEs and subscription	$33,890.00	$33,890.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Credit Card Purchases; $400 Domain GOV Renewal	$1,000.00	$1,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Out of State Travel	Travel Agent - Travel Leaders Additional FTEs budgeting for Travel	$20,000.00	$20,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conference	Conference, Training and Registrations Fees	$4,973.00	$4,973.00	$0.00	0.00%
			Obj Class Totals:				**$61,663.00**	**$61,663.00**	**$0.00**	**0.00%**
			GG	*ENERGY COSTS AND SPACE RENTAL*						
			G01	Space Rental	Data Center	full year of Data Center Costs (Rack Space, maintenance for 2 Data Centers)	$85,158.72	$206,700.00	$121,541.28	142.72%
			Obj Class Totals:				**$85,158.72**	**$206,700.00**	**$121,541.28**	**142.72%**
			JJ	*OPERATIONAL SERVICES*						
			J46	Temporary Help Services	TEMPORARY HELP SERVICES	SevenStep or other Temp Help	$30,000.00	$30,000.00	$0.00	0.00%
			J50	Instructors/Lecturers/Trainers	Training	Technical Training not available on LinkedIn	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$35,000.00**	**$35,000.00**	**$0.00**	**0.00%**
			KK	*EQUIPMENT PURCHASE*						
			K07	Office Furnishings	Office Equipment	Workplace Resources	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
			LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1400	**Information Technology**							
			L24	Motorized Vehicle Equipment Rental or Lease	MOTORIZED VEHICLE EQUIPMENT RENTAL OR LEASE	Enterprise Rental rental for conferences travel	$500.00	$500.00	$0.00	0.00%
			Obj Class Totals:				**$500.00**	**$500.00**	**$0.00**	**0.00%**
			NN	*INFRASTRUCTURE:*						
			N50	Non-Major Facility Infrastructure Maintenance and Repair	Facilities Maintenance	$4,450 Annual Main & Support, Parts/HVAC monitoring; SullyMac $1,500 Building Security	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U01	Telecommunications Services Data	TELECOMMUNICATIONS SERVICES DATA	Surveillance, CMS Primary/Backup Circuits, Lab Line, Windstream Services (VPN, LAN, WAN redundancy) etc	$227,750.00	$227,750.00	$0.00	0.00%
			U02	Telecommunications Services - Voice	TELECOMMUNICATIONS SERVICES - VOICE	OfficeSuite (Voice, HD Meeting, WeConnect), Verizon Wireless, Multi-location fax lines	$133,010.00	$133,010.00	$0.00	0.00%
			U03	Software & Information Technology Licenses (IT)	SOFTWARE & INFORMATION TECHNOLOGY LICENSES (IT)	Azure Sentinel, M365 G5 Compliance, M365 G5 Security Adobe, Sharepoint, O365, Azure, JIRA, MDM etc	$331,387.30	$331,387.30	$0.00	0.00%
			U04	Information Technology Chargeback	INFORMATION TECHNOLOGY CHARGEBACK	EOTSS LMS HRCMS MMARS	$24,205.44	$24,205.44	$0.00	0.00%
			U05	Information Technology (IT) Temp Staff Augmentation Profs	CMS	CMS - IGT Intelligen (PPC, MGM, EBH) IGT	$2,287,240.44	$2,570,328.00	$283,087.56	12.38%
					CMS	CMS Intelligen Extension Adjustment	$188,725.04	$0.00	($188,725.04)	-100.00%
					CONSULTING - $50,000	IT Consulting Support (TBD)	$50,000.00	$50,000.00	$0.00	0.00%
					IT Staff Augment	Contract Systems Admin eDiscovery Specialist	$80,000.00	$80,000.00	$0.00	0.00%
					IT Staff Augment	Talent Burst It Staff Augment	$39,750.00	$39,750.00	$0.00	0.00%
			U06	Information Technology (IT) Cabling	IT Cabling	Runs/Cabling	$3,000.00	$3,000.00	$0.00	0.00%
			U07	Information Technology (IT) Equipment	IT Equipment	IT Equipment, emergency replacements (switches, routers, firewalls) etc	$120,000.00	$120,000.00	$0.00	0.00%
			U09	Information Technology (IT) Equip Rental Or Lease	INFORMATION TECHNOLOGY (IT) EQUIP RENTAL OR LEASE	ACS Leases Refresh lease	$120,000.00	$120,000.00	$0.00	0.00%
			U10	Information Tech (IT) Equipment Maintenance & Repair	IT Maintenance and Repair	Annual M&S Equipment/Services	$77,633.09	$77,633.09	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
	MGC Regulatory Costs									
		1400	Information Technology							
			U11	Information Technology (IT) Contract Services	IT Contract Services	LMS, Gartner, Tallan Servicese increase of $120K for Tier Point. Includes Xfact for Licensing Maintenance	$515,217.00	$515,217.00	$0.00	0.00%
			Obj Class Totals:				**$4,197,918.31**	**$4,292,280.83**	**$94,362.52**	**2.25%**
		Division/Bureau Totals:					**$6,242,894.41**	**$6,269,775.66**	**$26,881.25**	**0.43%**
		1500	Commissioners							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Compensation	$747,149.91	$769,211.51	$22,061.60	2.95%
			Obj Class Totals:				**$747,149.91**	**$769,211.51**	**$22,061.60**	**2.95%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel Reimbursements	Travel Reimbursements --In State (6 Commission Meetings a Year, Site Visits) --Out of Pocket Out of State Expenses	$11,000.00	$11,000.00	$0.00	0.00%
			Obj Class Totals:				**$11,000.00**	**$11,000.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$265,985.37	$304,607.76	$38,622.39	14.52%
					Taxes	Tax rate of 2.21%	$16,512.01	$16,999.57	$487.56	2.95%
			Obj Class Totals:				**$282,497.38**	**$321,607.33**	**$39,109.95**	**13.84%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Office Supplies	Lane Printing, etc.	$200.00	$200.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscriptions	Trade Journals	$5,950.00	$5,950.00	$0.00	0.00%
			E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	Meeting Space	Temporary Space @ 6mtgs - $2K meeting space 6 mtgs and $5k to stream for 4 of the meetings	$32,000.00	$16,000.00	($16,000.00)	-50.00%
					Team Building	Team Building, Agency Conferences	$8,000.00	$8,000.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Allowable Credit Card Expenses	$6,000.00	$6,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agency Fees	Travel	$8,000.00	$8,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Registration Fees	Conference/Trainings	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$65,150.00**	**$49,150.00**	**($16,000.00)**	**-24.56%**
			GG	*ENERGY COSTS AND SPACE RENTAL*						
			G01	Space Rental	75-101 Parking Garage	Parking 75-101--5 spaces. Two of the spaces are included in the lease. This item pays for 3 of the spaces.	$13,642.20	$13,642.20	$0.00	0.00%
			Obj Class Totals:				**$13,642.20**	**$13,642.20**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H23	Program Coordinators	Consultant	General Consulting	$10,000.00	$10,000.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1500	**Commissioners**							
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			KK	*EQUIPMENT PURCHASE*						
			K07	Office Furnishings	Office Equipment	Office Furnishings	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$1,134,439.49**	**$1,179,611.04**	**$45,171.55**	**3.98%**
		1800	**Communications**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Salaries	$203,404.06	$154,988.32	($48,415.74)	-23.80%
			Obj Class Totals:				**$203,404.06**	**$154,988.32**	**($48,415.74)**	**-23.80%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B02	In-State Travel	Travel Reimbursement	In-State Travel Reimbursement	$4,488.00	$4,488.00	$0.00	0.00%
			Obj Class Totals:				**$4,488.00**	**$4,488.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$72,411.85	$61,375.37	($11,036.48)	-15.24%
					Taxes	Tax rate of 2.21%	$3,325.48	$3,425.24	$99.76	3.00%
			Obj Class Totals:				**$75,737.33**	**$64,800.61**	**($10,936.72)**	**-14.44%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Printing	Printing	$6,100.00	$6,100.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscriptions	Subscriptions, Licensing, Memberships	$32,150.00	$25,000.00	($7,150.00)	-22.24%
			E42	In-State Travel & Related Expen on Behalf of State Employees	Travel Agent	Travel Services	$2,500.00	$2,500.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conference Registration	Conference registrations	$1,000.00	$1,000.00	$0.00	0.00%
			Obj Class Totals:				**$41,750.00**	**$34,600.00**	**($7,150.00)**	**-17.13%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			HH3	Media Design, Editorial and Communication	Website Design	Marketing & Website Design	$25,000.00	$50,000.00	$25,000.00	100.00%
			Obj Class Totals:				**$25,000.00**	**$50,000.00**	**$25,000.00**	**100.00%**
			JJ	*OPERATIONAL SERVICES*						
			JJ2	Auxiliary Services	Streaming	Streaming & Production of Public Meetings	$23,000.00	$10,000.00	($13,000.00)	-56.52%
			Obj Class Totals:				**$23,000.00**	**$10,000.00**	**($13,000.00)**	**-56.52%**
			KK	*EQUIPMENT PURCHASE*						
			K05	Office Equipment	Equipment Purchases	Photography/Streaming Equipment Net Zero Purchase	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		1800	**Communications**							
			UU	*IT Non-Payroll Expenses*						
			U11	Information Technology (IT) Contract Services	Digital Compliance Services	Iterators and other related services	$0.00	$15,000.00	$15,000.00	#Div/0!
			Obj Class Totals:				**$0.00**	**$15,000.00**	**$15,000.00**	**#Div/0!**
		Division/Bureau Totals:					**$378,379.39**	**$338,876.93**	**($39,502.46)**	**-10.44%**
		1900	**Community Affairs**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employees	$38,933.64	$0.00	($38,933.64)	-100.00%
			Obj Class Totals:				**$38,933.64**	**$0.00**	**($38,933.64)**	**-100.00%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B02	In-State Travel	In State Travel Reimbursement	In-State Travel Reimbursement and Out of State --Visits to Other Licensee Sites	$2,992.50	$2,992.50	$0.00	0.00%
			Obj Class Totals:				**$2,992.50**	**$2,992.50**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$13,860.38	$0.00	($13,860.38)	-100.00%
					Taxes	Tax rate of 2.21%	$860.43	$0.00	($860.43)	-100.00%
			Obj Class Totals:				**$14,720.81**	**$0.00**	**($14,720.81)**	**-100.00%**
		Division/Bureau Totals:					**$56,646.95**	**$2,992.50**	**($53,654.45)**	**-94.72%**
		5000	**Investigations and Enforcement Bureau**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Employee Salaries	$4,099,093.51	$4,506,549.86	$407,456.35	9.94%
			A08	Overtime Pay	Overtime	Overtime for Gaming Agents.	$105,000.00	$125,000.00	$20,000.00	19.05%
			Obj Class Totals:				**$4,204,093.51**	**$4,631,549.86**	**$427,456.35**	**10.17%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of state travel reimbursements for gaming enforcement agents and non-state police staff	$15,000.00	$15,000.00	$0.00	0.00%
			B02	In-State Travel	Travel	In-state-travel reimbursements for gaming enforcement agents and non-state police staff	$7,980.00	$7,980.00	$0.00	0.00%
			Obj Class Totals:				**$22,980.00**	**$22,980.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C23	Management, Business Professionals & Admin Services	Contract Employee	COLA 3% Contracted Civilian Investigators	$133,900.00	$116,800.72	($17,099.28)	-12.77%
			Obj Class Totals:				**$133,900.00**	**$116,800.72**	**($17,099.28)**	**-12.77%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		5000	**Investigations and Enforcement Bureau**							
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$1,459,277.29	$1,789,593.74	$330,316.45	22.64%
					Taxes	Tax rate of 2.21%	$90,589.97	$0.00	($90,589.97)	-100.00%
					Taxes	Taxes on CC Employees 2.45%	$2,506.11	$99,594.75	$97,088.64	3874.08%
			Obj Class Totals:				**$1,552,373.37**	**$1,889,188.49**	**$336,815.12**	**21.70%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	Supplies	$5,000.00	$5,000.00	$0.00	0.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscriptions	West Clear Law,Hire Authority, Nat.Student Loan Increase of $500/month for GOLD Subscription Service	$101,000.00	$101,000.00	$0.00	0.00%
			E20	Motor Vehicle Chargeback	Motor Vehcile Lease	OVM Chargeback	$6,110.00	$6,110.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card	Credit Card Purchases	$15,000.00	$15,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agent	Travel Agent for Trainings and Investigations Decrease of $20K for costs shared with Sports Wagering	$80,000.00	$80,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Registrations	Training/Conference Registration Fees. Decreased $5k for costs shared with Sports Wagering	$25,000.00	$25,000.00	$0.00	0.00%
			Obj Class Totals:				**$232,110.00**	**$232,110.00**	**$0.00**	**0.00%**
			FF	*FACILITY OPERATIONAL EXPENSES*						
			F09	Clothing & Footwear	Programatic Supplies	Clothing and Footwear	$20,000.00	$20,000.00	$0.00	0.00%
			Obj Class Totals:				**$20,000.00**	**$20,000.00**	**$0.00**	**0.00%**
			JJ	*OPERATIONAL SERVICES*						
			J25	Laboratory & Pharmaceutical Services	Everett Police	Everett added an FTE plus a potential 2nd FTE which reduced the OT costs@ GEU 8-9 FTE's	$1,839,482.00	$1,997,404.59	$157,922.59	8.59%
					Finger Prints State Police	Chargeback for Finger Print Costs for Licenses $50/set and ~4.5K prints	$50,000.00	$50,000.00	$0.00	0.00%
					Plainville Police Salaries	Plainville Local Police Increase for CBA for salaries	$669,449.45	$455,999.38	($213,450.07)	-31.88%
					Springfield Police Salaries	SPDSpringfield Police GEU 7 FTEs Increase for CBA	$1,256,196.67	$1,308,213.15	$52,016.48	4.14%
					State Police	4% COLA plus Taxes Racing Troopers Shifted Costs to Gaming	$427,045.84	$431,191.91	$4,146.07	0.97%
					State Police	MSP MGC Salaries for MGC Investigations and Background Unit 4% increase plus taxes	$1,421,492.36	$1,452,936.26	$31,443.90	2.21%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		5000	**Investigations and Enforcement Bureau**							
			J25	Laboratory & Pharmaceutical Services	State Police	MSPMGC Staff Costs at MGM 16 FTEs 4% Increase plus taxes	$2,041,912.20	$2,186,980.54	$145,068.34	7.10%
					State Police	MSPMGC State Police Troopers Plainville 12 FTE Straight Time and Payroll Taxes 4% increase	$1,522,084.68	$1,575,680.85	$53,596.17	3.52%
					State Police	MSPMGC State Troopers Everett 15 FTE 4% increase plus taxes	$1,979,258.97	$1,826,107.16	($153,151.81)	-7.74%
					State Police OT & Travel	OT and Travel for Troopers assigned to MGC GEU Increase 4% plus taxes	$1,298,682.26	$1,380,478.46	$81,796.20	6.30%
			J28	Law Enforcement	Lease Vehicles	Plainville Law Enforcement Vehicles	$8,877.39	$16,857.38	$7,979.99	89.89%
			Obj Class Totals:				**$12,514,481.82**	**$12,681,849.68**	**$167,367.86**	**1.34%**
			KK	*EQUIPMENT PURCHASE*						
			K07	Office Furnishings	Office Equipment	Patrol Riffles/Active Shooter Gear--Replacement/Upgrade of Fingerprint Machines to be Windows Compliant	$47,000.00	$47,000.00	$0.00	0.00%
			Obj Class Totals:				**$47,000.00**	**$47,000.00**	**$0.00**	**0.00%**
			NN	*INFRASTRUCTURE:*						
			N50	Non-Major Facility Infrastructure Maintenance and Repair	Non-Major Facility Maintenance & Repair	Office Reconfiguration	$15,000.00	$15,000.00	$0.00	0.00%
			Obj Class Totals:				**$15,000.00**	**$15,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	ITRACK- OmnigoIncrease $1k for costs	$14,000.00	$14,000.00	$0.00	0.00%
			Obj Class Totals:				**$14,000.00**	**$14,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$18,755,938.70**	**$19,670,478.75**	**$914,540.05**	**4.88%**
		7000	**Licensing Division**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$567,399.91	$600,936.25	$33,536.34	5.91%
			Obj Class Totals:				**$567,399.91**	**$600,936.25**	**$33,536.34**	**5.91%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out-of State Travel Reimbursements	$1,875.00	$1,875.00	$0.00	0.00%
			Obj Class Totals:				**$1,875.00**	**$1,875.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$201,994.37	$237,970.76	$35,976.39	17.81%
					Taxes	Tax rate of 2.21%	$12,539.54	$13,280.69	$741.15	5.91%
			Obj Class Totals:				**$214,533.91**	**$251,251.45**	**$36,717.54**	**17.12%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		7000	**Licensing Division**							
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Supplies	Supplies	$7,500.00	$7,500.00	$0.00	0.00%
			E06	Postage	Postage	postage charges FedEx, UPS, USPS	$3,500.00	$3,500.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agent	Travel Leaders G2E for meetings with Vendors and Licensing of Primaries	$7,000.00	$7,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conferences	Conference, Training & Registration.	$4,000.00	$4,000.00	$0.00	0.00%
			Obj Class Totals:				**$22,000.00**	**$22,000.00**	**$0.00**	**0.00%**
			LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*						
			L26	Printing/Photocopy & Micrographics Equip Rent/Lease	Equipment Leases	Increased for Idemia Scanner Maintenance	$25,000.00	$25,000.00	$0.00	0.00%
			Obj Class Totals:				**$25,000.00**	**$25,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Licensing System Software	$158,445.00	$158,445.00	$0.00	0.00%
			U11	Information Technology (IT) Contract Services	IT Consultant	LMS implementations costs spread to FY27 Licensing System Implementation	$167,000.00	$225,000.00	$58,000.00	34.73%
			Obj Class Totals:				**$325,445.00**	**$383,445.00**	**$58,000.00**	**17.82%**
		Division/Bureau Totals:					**$1,156,253.82**	**$1,284,507.70**	**$128,253.88**	**11.09%**
		All	**All Divisions**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Regular Employee Compensation	Turnover Savings 9.0% of payroll	($672,423.24)	($883,872.63)	($211,449.39)	31.45%
					Turnover	Turnover Savings	($139,654.76)	$0.00	$139,654.76	-100.00%
			Obj Class Totals:				**($812,078.00)**	**($883,872.63)**	**($71,794.63)**	**8.84%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover	($49,070.28)	$0.00	$49,070.28	-100.00%
					Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover Savings (45.81%)	($254,243.22)	($404,902.07)	($150,658.85)	59.26%
			Obj Class Totals:				**($303,313.50)**	**($404,902.07)**	**($101,588.57)**	**33.49%**
		Division/Bureau Totals:					**($1,115,391.50)**	**($1,288,774.70)**	**($173,383.20)**	**15.54%**
	MGC Regulatory Costs			**Totals:**			**$32,364,200.48**	**$33,890,879.24**	**$1,526,678.76**	**4.72%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Indirect									
		2000	**MGC Indirect**							
			EE	*ADMINISTRATIVE EXPENSES*						
			E16	Indirect Cost Recoupment	Indirect Agency Wide	Indirect at 10% of AA, CC, HH, JJ and UU excluding U07	$2,782,091.25	$2,820,825.06	$38,733.81	1.39%
			Obj Class Totals:				**$2,782,091.25**	**$2,820,825.06**	**$38,733.81**	**1.39%**
		Division/Bureau Totals:					**$2,782,091.25**	**$2,820,825.06**	**$38,733.81**	**1.39%**
	Indirect			**Totals:**			**$2,782,091.25**	**$2,820,825.06**	**$38,733.81**	**1.39%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Office of Attorney General and AGO MSP									
		9000	**Office of the Attorney General**							
			JJ	*OPERATIONAL SERVICES*						
			J25	Laboratory & Pharmaceutical Services	State Police	MSPAGO Straight Time Troopers 3% increase including Payroll Taxes	$682,026.00	$690,272.71	$8,246.71	1.21%
					State Police	4% CBA plus taxes MSPAGO State Police OT	$403,030.11	$428,414.56	$25,384.45	6.30%
			Obj Class Totals:				**$1,085,056.11**	**$1,118,687.27**	**$33,631.16**	**3.10%**
			OO							
			O99		Attorney General	Funds FTEs assigned to the unit, various percentages of FTEs of support, and management positions, office space, travel, conferences, and investigative costs.	$4,500,000.00	$4,600,000.00	$100,000.00	2.22%
			Obj Class Totals:				**$4,500,000.00**	**$4,600,000.00**	**$100,000.00**	**2.22%**
		Division/Bureau Totals:					**$5,585,056.11**	**$5,718,687.27**	**$133,631.16**	**2.39%**
	Office of Attorney General and AGO MSP		**Totals:**				**$5,585,056.11**	**$5,718,687.27**	**$133,631.16**	**2.39%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Alcohol and Beverage Control Commission									
		9001								
			OO							
			O01		ISA with ABCC	ABCC	$75,000.00	$75,000.00	$0.00	0.00%
			Obj Class Totals:				**$75,000.00**	**$75,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$75,000.00**	**$75,000.00**	**$0.00**	**0.00%**
	Alcohol and Beverage Control Commission			**Totals:**			**$75,000.00**	**$75,000.00**	**$0.00**	**0.00%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
Appropriation Totals							**$40,806,347.84**	**$42,505,391.57**	**$1,699,043.73**	**4.16%**
10500003	MGC Mass Racing Development and Oversight									
	MGC Regulatory Costs									
		1000	Finance and Administration							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Admin Employees Salaries	$91,396.73	$94,566.61	$3,169.88	3.47%
			Obj Class Totals:				**$91,396.73**	**$94,566.61**	**$3,169.88**	**3.47%**
			CC	*SPECIAL EMPLOYEES*						
			C01	Contracted Faculty	Employee Compensation	Retiree Salary	$0.00	$1,414.74	$1,414.74	#Div/0!
			Obj Class Totals:				**$0.00**	**$1,414.74**	**$1,414.74**	**#Div/0!**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$32,537.24	$37,448.37	$4,911.13	15.09%
					Taxes	Tax rate of 2.21%	$2,019.87	$2,089.92	$70.05	3.47%
			Obj Class Totals:				**$34,557.11**	**$39,538.29**	**$4,981.18**	**14.41%**
		Division/Bureau Totals:					**$125,953.84**	**$135,519.64**	**$9,565.80**	**7.59%**
		1100	Human Resources							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensatio	HR Employees Salaries	$6,458.38	$13,355.29	$6,896.91	106.79%
					Pay Study	Implementation of Pay Study	$0.00	$7,710.71	$7,710.71	#Div/0!
					Raises	3% COLA/Incentives/Equity Agency Wide	$17,957.46	$18,505.70	$548.24	3.05%
			Obj Class Totals:				**$24,415.84**	**$39,571.70**	**$15,155.86**	**62.07%**
			CC	*SPECIAL EMPLOYEES*						
			C23	Management, Business Professionals & Admin Services	Contract Employee	Administrative Help	$5,320.00	$5,320.00	$0.00	0.00%
			Obj Class Totals:				**$5,320.00**	**$5,320.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$3,367.18	$5,240.09	$1,872.91	55.62%
					Taxes	Tax rate of 2.21%	$142.73	$339.90	$197.17	138.14%
			Obj Class Totals:				**$3,509.91**	**$5,579.99**	**$2,070.08**	**58.98%**
		Division/Bureau Totals:					**$33,245.75**	**$50,471.69**	**$17,225.94**	**51.81%**
		1200	Legal							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Legal Employees Salaries	$29,349.96	$34,192.72	$4,842.76	16.50%
			Obj Class Totals:				**$29,349.96**	**$34,192.72**	**$4,842.76**	**16.50%**
			DD	*PENSION & INSURANCE RELATED EX*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		1200 Legal								
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$10,448.59	$13,455.72	$3,007.13	28.78%
					Taxes	Tax rate of 2.21%	$648.63	$833.56	$184.93	28.51%
			Obj Class Totals:				**$11,097.22**	**$14,289.28**	**$3,192.06**	**28.76%**
		Division/Bureau Totals:					**$40,447.18**	**$48,482.00**	**$8,034.82**	**19.86%**
		1300 Executive Director								
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Exec. Dir. Employees Salaries	$20,052.04	$13,799.27	($6,252.77)	-31.18%
			Obj Class Totals:				**$20,052.04**	**$13,799.27**	**($6,252.77)**	**-31.18%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$7,138.53	$5,393.95	($1,744.58)	-24.44%
					Taxes	Tax rate of 2.21%	$443.15	$369.94	($73.21)	-16.52%
			Obj Class Totals:				**$7,581.68**	**$5,763.89**	**($1,817.79)**	**-23.98%**
		Division/Bureau Totals:					**$27,633.72**	**$19,563.16**	**($8,070.56)**	**-29.21%**
		1400 Information Technology								
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	IT Employees Salaries	$51,027.64	$45,230.82	($5,796.82)	-11.36%
			Obj Class Totals:				**$51,027.64**	**$45,230.82**	**($5,796.82)**	**-11.36%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$18,165.84	$17,798.61	($367.23)	-2.02%
					Taxes	Tax rate of 2.21%	$1,127.71	$1,103.47	($24.24)	-2.15%
			Obj Class Totals:				**$19,293.55**	**$18,902.08**	**($391.47)**	**-2.03%**
		Division/Bureau Totals:					**$70,321.19**	**$64,132.90**	**($6,188.29)**	**-8.80%**
		1500 Commissioners								
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Commissioners Employees Salaries	$33,454.49	$34,442.32	$987.83	2.95%
			Obj Class Totals:				**$33,454.49**	**$34,442.32**	**$987.83**	**2.95%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$11,909.80	$13,639.16	$1,729.36	14.52%
					Taxes	Tax rate of 2.21%	$739.34	$761.18	$21.84	2.95%
			Obj Class Totals:				**$12,649.14**	**$14,400.34**	**$1,751.20**	**13.84%**
		Division/Bureau Totals:					**$46,103.63**	**$48,842.66**	**$2,739.03**	**5.94%**
		1800 Communications								
			AA	*REGULAR EMPLOYEE COMPENSATION*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	MGC Mass Racing Development and Oversight									
	MGC Regulatory Costs									
		1800	Communications							
			A01	Salaries: Inclusive	Employee Compensation	Communications Employees Salaries	$7,278.92	$5,056.19	($2,222.73)	-30.54%
			Obj Class Totals:				**$7,278.92**	**$5,056.19**	**($2,222.73)**	**-30.54%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$2,582.30	$2,002.25	($580.05)	-22.46%
					Taxes	Tax rate of 2.21%	$108.49	$111.74	$3.25	3.00%
			Obj Class Totals:				**$2,690.79**	**$2,113.99**	**($576.80)**	**-21.44%**
		Division/Bureau Totals:					**$9,969.71**	**$7,170.18**	**($2,799.53)**	**-28.08%**
		3000	Racing Division							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$372,541.67	$383,717.93	$11,176.26	3.00%
			Obj Class Totals:				**$372,541.67**	**$383,717.93**	**$11,176.26**	**3.00%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel Reimbursement Reduced $6k	$4,000.00	$4,000.00	$0.00	0.00%
			B02	In-State Travel	Travel	In State Travel Reimbursement Reduced 1K	$2,000.00	$2,000.00	$0.00	0.00%
			Obj Class Totals:				**$6,000.00**	**$6,000.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C04	Contracted Seasonal Employees	Seasonals	Seasonal Employees	$482,040.00	$482,040.00	$0.00	0.00%
			Obj Class Totals:				**$482,040.00**	**$482,040.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$132,624.83	$151,952.30	$19,327.47	14.57%
					Taxes	Tax rate of 2.21%	$8,233.17	$8,480.17	$247.00	3.00%
			Obj Class Totals:				**$140,858.00**	**$160,432.47**	**$19,574.47**	**13.90%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E12	Subscriptions, Memberships & Licensing Fees	Memberships	Assoc. of Racing Regulators	$18,700.00	$18,700.00	$0.00	0.00%
			E15	Bottled Water	Water	Belmont Springs/DS Waters of America	$360.00	$360.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agent	Travel	$5,000.00	$5,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conferences	Assoc. of Racing Comm./Louisianna Racing/Thoroughbred Racing	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$27,060.00**	**$27,060.00**	**$0.00**	**0.00%**
			FF	*FACILITY OPERATIONAL EXPENSES*						
			F05	Laboratory Supplies	Vet Supplies	Gloves, scrubs etc.	$2,000.00	$2,000.00	$0.00	0.00%
			F09	Clothing & Footwear	Uniforms	Racing Uniforms for Seasonal Employees Reduced $15K	$10,000.00	$5,000.00	($5,000.00)	-50.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		3000	**Racing Division**							
			Obj Class Totals:				**$12,000.00**	**$7,000.00**	**($5,000.00)**	**-41.67%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H19	Management Consultants	Hearing Officer	Hearing Officer for Racing Appeals	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			JJ	*OPERATIONAL SERVICES*						
			J10	Auxiliary Financial Services	Credit Cards	Bank of America credit card terminal fees	$1,000.00	$1,000.00	$0.00	0.00%
			J25	Laboratory & Pharmaceutical Services	Testing	Workcare Reduced $500	$1,500.00	$1,500.00	$0.00	0.00%
			JJ2	Auxiliary Services	Autopsies	Uconn Pathology	$6,000.00	$6,000.00	$0.00	0.00%
					Testing Lab	Industrial Laboratories or alternate lab	$382,500.00	$382,500.00	$0.00	0.00%
			Obj Class Totals:				**$391,000.00**	**$391,000.00**	**$0.00**	**0.00%**
			LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*						
			L46	Print, Photocopying & Micrograph Equipment Maint/Repair	Maintenance Contract	K & A Industries--Badge Printer	$915.00	$915.00	$0.00	0.00%
			Obj Class Totals:				**$915.00**	**$915.00**	**$0.00**	**0.00%**
			MM	*PURCHASED CLIENT/PROGRAM SVCS*						
			M03	Purchased Human & Social Services For Clients/Non Medical	Hardship Payments	Economic Hardship Payments--Statutorily Required	$20,000.00	$20,000.00	$0.00	0.00%
					Legislative Mandate	Jockey's Guild--Statutory Requirement	$65,000.00	$65,000.00	$0.00	0.00%
			M04	Services Purch Support of Human/Social Services for Clients	ISA	ISA with DPH Compulsive Gambling--Statutory Requirement	$70,000.00	$70,000.00	$0.00	0.00%
			Obj Class Totals:				**$155,000.00**	**$155,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U02	Telecommunications Services - Voice	Phones	Verizon/AT&T removed phone lines	$2,000.00	$1,000.00	($1,000.00)	-50.00%
			U05	Information Technology (IT) Temp Staff Augmentation Profs	Database	Racing Licensing System	$2,000.00	$0.00	($2,000.00)	-100.00%
			Obj Class Totals:				**$4,000.00**	**$1,000.00**	**($3,000.00)**	**-75.00%**
		Division/Bureau Totals:					**$1,601,414.67**	**$1,624,165.40**	**$22,750.73**	**1.42%**
		5000	**Investigations and Enforcement Bureau**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Admin Employees Salaries	$19,097.24	$27,366.69	$8,269.45	43.30%
			Obj Class Totals:				**$19,097.24**	**$27,366.69**	**$8,269.45**	**43.30%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$6,798.62	$10,837.21	$4,038.59	59.40%
					Taxes	Tax rate of 2.21%	$422.05	$604.80	$182.75	43.30%
			Obj Class Totals:				**$7,220.67**	**$11,442.01**	**$4,221.34**	**58.46%**
		Division/Bureau Totals:					**$26,317.91**	**$38,808.70**	**$12,490.79**	**47.46%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		7000	**Licensing Division**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$1,799.09	$1,954.19	$155.10	8.62%
			Obj Class Totals:				**$1,799.09**	**$1,954.19**	**$155.10**	**8.62%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$640.48	$773.86	$133.38	20.83%
					Taxes	Tax rate of 2.21%	$39.76	$43.19	$3.43	8.63%
			Obj Class Totals:				**$680.24**	**$817.05**	**$136.81**	**20.11%**
		Division/Bureau Totals:					**$2,479.33**	**$2,771.24**	**$291.91**	**11.77%**
		All	**All Divisions**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Regular Employee Compensation	Turnover Savings 5% of payroll	($47,256.46)	($50,015.39)	($2,758.93)	5.84%
			Obj Class Totals:				**($47,256.46)**	**($50,015.39)**	**($2,758.93)**	**5.84%**
		Division/Bureau Totals:					**($47,256.46)**	**($50,015.39)**	**($2,758.93)**	**5.84%**
	MGC Regulatory Costs			**Totals:**			**$1,936,630.47**	**$1,989,912.18**	**$53,281.71**	**2.75%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	Indirect									
		2000	**MGC Indirect**							
			EE	*ADMINISTRATIVE EXPENSES*						
			E16	Indirect Cost Recoupment	Indirect Agency Wide	Indirect at 10% of AA, CC, HH, JJ and UU excluding U07	$150,137.40	$153,357.72	$3,220.32	2.14%
			Obj Class Totals:				**$150,137.40**	**$153,357.72**	**$3,220.32**	**2.14%**
		Division/Bureau Totals:					**$150,137.40**	**$153,357.72**	**$3,220.32**	**2.14%**
	Indirect			**Totals:**			**$150,137.40**	**$153,357.72**	**$3,220.32**	**2.14%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	MGC Mass Racing Development and Oversight									
Appropriation Totals							**$2,086,767.87**	**$2,143,269.90**	**$56,502.03**	**2.71%**
10500004	Community Mitigation									
	MGC Regulatory Costs									
		1100 Human Resources								
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Pay Study	Implementation of Pay Study	$0.00	$5,182.42	$5,182.42	#Div/0!
					Raises	3% COLA/Incentives/Equity Agency Wide	$9,469.89	$12,437.82	$2,967.93	31.34%
			Obj Class Totals:				**$9,469.89**	**$17,620.24**	**$8,150.35**	**86.07%**
		Division/Bureau Totals:					**$9,469.89**	**$17,620.24**	**$8,150.35**	**86.07%**
		1900 Community Affairs								
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$315,662.86	$313,370.58	($2,292.28)	-0.73%
			Obj Class Totals:				**$315,662.86**	**$313,370.58**	**($2,292.28)**	**-0.73%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	In-State Travel	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$112,375.98	$121,665.39	$9,289.41	8.27%
					Taxes	Tax rate of 2.21%	$6,976.15	$9,162.53	$2,186.38	31.34%
			Obj Class Totals:				**$119,352.13**	**$130,827.92**	**$11,475.79**	**9.62%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	Supplies Binders	$2,500.00	$2,500.00	$0.00	0.00%
			E16	Indirect Cost Recoupment	Indirect	Indirect Rate of 10%	$31,566.27	$11,647.69	($19,918.58)	-63.10%
			Obj Class Totals:				**$34,066.27**	**$14,147.69**	**($19,918.58)**	**-58.47%**
			UU	*IT Non-Payroll Expenses*						
			U07	Information Technology (IT) Equipment	Database	Services Maintenance/Upgrades to Database	$50,000.00	$50,000.00	$0.00	0.00%
			Obj Class Totals:				**$50,000.00**	**$50,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$524,081.26**	**$513,346.19**	**($10,735.07)**	**-2.05%**
	MGC Regulatory Costs			**Totals:**			**$533,551.15**	**$530,966.43**	**($2,584.72)**	**-0.48%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500004	**Community Mitigation**									
Appropriation Totals							**$533,551.15**	**$530,966.43**	**($2,584.72)**	**-0.48%**
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1000	**Finance and Administration**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Admin Employees Salaries	$308,693.04	$322,233.66	$13,540.62	4.39%
			Obj Class Totals:				**$308,693.04**	**$322,233.66**	**$13,540.62**	**4.39%**
			CC	*SPECIAL EMPLOYEES*						
			C01	Contracted Faculty	Employee Compensation	Retiree Salary	$0.00	$14,147.39	$14,147.39	#Div/0!
			Obj Class Totals:				**$0.00**	**$14,147.39**	**$14,147.39**	**#Div/0!**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$109,894.72	$127,604.53	$17,709.81	16.12%
					Taxes	Tax rate of 2.21%	$6,822.12	$7,121.36	$299.24	4.39%
			Obj Class Totals:				**$116,716.84**	**$134,725.89**	**$18,009.05**	**15.43%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E01	Office & Administrative Supplies	Supplies	for admin expenses racing and other divsions W.B. Mason/Veteran's Business Supply	$25,000.00	$25,000.00	$0.00	0.00%
			E20	Motor Vehicle Chargeback		Telemetrics, OVM Management, Leases Split with Gaming	$4,800.00	$4,800.00	$0.00	0.00%
			E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	Laz Parking/VPNE	Parking at 33 Arch St.	$24,000.00	$24,000.00	$0.00	0.00%
			Obj Class Totals:				**$53,800.00**	**$53,800.00**	**$0.00**	**0.00%**
			GG	*ENERGY COSTS AND SPACE RENTAL*						
			G01	Space Rental	Office Lease	Increase for new lease In FY25 -was at ~$50/sq ft. and increased to ~$79/sq ft. -- 70% of annual lease to Gaming 30% to Sports Wagering	$434,998.89	$545,202.95	$110,204.06	25.33%
			G03	Electricity	Electricity	split between accounts for 101 Federal St. 12 months	$10,500.00	$10,500.00	$0.00	0.00%
			Obj Class Totals:				**$445,498.89**	**$555,702.95**	**$110,204.06**	**24.74%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Insurance	split from gaming insurance costs	$49,050.00	$49,050.00	$0.00	0.00%
			H19	Management Consultants	Outside Consultant	work related to sportsbook CPA Firm for Annual Audits consistent with Generally Accepted Auditing Standards	$50,000.00	$50,000.00	$0.00	0.00%
			Obj Class Totals:				**$99,050.00**	**$99,050.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Software - LinkSquares CLM	$14,250.00	$14,250.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1000	**Finance and Administration**							
			Obj Class Totals:				**$14,250.00**	**$14,250.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$1,038,008.77**	**$1,193,909.89**	**$155,901.12**	**15.02%**
		1100	**Human Resources**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensatio	HR Employees Salaries	$172,838.65	$228,516.26	$55,677.61	32.21%
					Intern Program	Intern Program that Could Provide Up to 2 regular and 1 graduate intern	$37,500.00	$37,500.00	$0.00	0.00%
					Pay Study	Implementation of Pay Study	$0.00	$64,414.39	$64,414.39	#Div/0!
					Raises	3% COLA/Incentives/Equity Agency Wide	$144,823.22	$154,594.55	$9,771.33	6.75%
			Obj Class Totals:				**$355,161.87**	**$485,025.20**	**$129,863.33**	**36.56%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B02	In-State Travel	Travel	HR conferences In and Out of state Travel AOC as well as site visits of licensees	$6,000.00	$6,000.00	$0.00	0.00%
			Obj Class Totals:				**$6,000.00**	**$6,000.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C23	Management, Business Professionals & Admin Services	Contract Employee	3% cost escalation Administrative Help	$48,389.40	$49,841.08	$1,451.68	3.00%
			Obj Class Totals:				**$48,389.40**	**$49,841.08**	**$1,451.68**	**3.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$72,210.55	$91,506.44	$19,295.89	26.72%
					Taxes	Tax rate of 2.21%	$3,819.73	$5,497.73	$1,678.00	43.93%
			Obj Class Totals:				**$76,030.28**	**$97,004.17**	**$20,973.89**	**27.59%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	Conference Incidentals	Conference Incidentals	$5,000.00	$5,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel	Travel Agent	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Additional Cornerstone Module LMS Software - HR, Cornerstone LMS	$27,000.00	$27,000.00	$0.00	0.00%
			Obj Class Totals:				**$27,000.00**	**$27,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$522,581.55**	**$674,870.45**	**$152,288.90**	**29.14%**
		1200	**Legal**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Legal Employees Salaries	$293,499.46	$419,949.77	$126,450.31	43.08%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1200	**Legal**							
			Obj Class Totals:				**$293,499.46**	**$419,949.77**	**$126,450.31**	**43.08%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel and Training	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$104,485.81	$180,259.12	$75,773.31	72.52%
					Taxes	Tax rate of 2.21%	$6,486.34	$10,059.92	$3,573.58	55.09%
			Obj Class Totals:				**$110,972.15**	**$190,319.04**	**$79,346.89**	**71.50%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E41	Out Of State Travel Expen on Behalf of State Employ	Conference, Training, Registion Fees	Conference, Training, Registion Fees	$5,000.00	$5,000.00	$0.00	0.00%
					Travel	Conference/Trainings Travel and Lodging	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Outside Counsel	Outside Counsel - A&K	$240,000.00	$240,000.00	$0.00	0.00%
					Outside Counsel	Outside Counsel for MBJ, Spark Ediscovery	$40,000.00	$40,000.00	$0.00	0.00%
			Obj Class Totals:				**$280,000.00**	**$280,000.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Everlaw Subscription and Other Legal Software	$55,000.00	$55,000.00	$0.00	0.00%
			Obj Class Totals:				**$55,000.00**	**$55,000.00**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$759,471.61**	**$965,268.81**	**$205,797.20**	**27.10%**
		1300	**Executive Director**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Exec. Dir. Employees Salaries	$200,520.34	$183,015.25	($17,505.09)	-8.73%
			Obj Class Totals:				**$200,520.34**	**$183,015.25**	**($17,505.09)**	**-8.73%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$71,385.24	$62,996.39	($8,388.85)	-11.75%
					Taxes	Tax rate of 2.21%	$4,431.50	$4,694.38	$262.88	5.93%
			Obj Class Totals:				**$75,816.74**	**$67,690.77**	**($8,125.97)**	**-10.72%**
		Division/Bureau Totals:					**$276,337.08**	**$250,706.02**	**($25,631.06)**	**-9.28%**
		1400	**Information Technology**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1400	**Information Technology**							
			A01	Salaries: Inclusive	Employee Compensation	IT Employees Salaries	$839,930.66	$759,153.97	($80,776.69)	-9.62%
			Obj Class Totals:				**$839,930.66**	**$759,153.97**	**($80,776.69)**	**-9.62%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$299,015.31	$298,996.60	($18.71)	-0.01%
					Taxes	Tax rate of 2.21%	$18,562.47	$18,276.76	($285.71)	-1.54%
			Obj Class Totals:				**$317,577.78**	**$317,273.36**	**($304.42)**	**-0.10%**
			UU	*IT Non-Payroll Expenses*						
			U02	Telecommunications Services - Voice	TELECOMMUNICATIONS SERVICES - VOICE	OfficeSuite (Voice, HD Meeting, WeConnect), Verizon Wireless, Multi-location fax lines	$32,122.38	$32,122.38	$0.00	0.00%
			U03	Software & Information Technology Licenses (IT)	SOFTWARE & INFORMATION TECHNOLOGY LICENSES (IT)	Azure Sentinel, M365 G5 Compliance, M365 G5 Security Adobe, Sharepoint, O365, Azure, JIRA, MDM etc	$154,464.88	$154,464.88	$0.00	0.00%
			U06	Information Technology (IT) Cabling	IT Cabling	Raynham Build out	$54,531.48	$0.00	($54,531.48)	-100.00%
			U07	Information Technology (IT) Equipment	IT Equipment	IT Equipment, emergency replacements (switches, routers, firewalls) etc	$41,325.00	$41,325.00	$0.00	0.00%
					IT Equipment	Servers and Storage	$0.00	$25,000.00	$25,000.00	#Div/0!
			U09	Information Technology (IT) Equip Rental Or Lease	INFORMATION TECHNOLOGY (IT) EQUIP RENTAL OR LEASE	ACS Leases (Refresh)	$35,823.08	$35,823.08	$0.00	0.00%
			U10	Information Tech (IT) Equipment Maintenance & Repair	IT Maintenance and Repair	Annual M&S Equipment/Services	$37,563.79	$37,563.79	$0.00	0.00%
			U11	Information Technology (IT) Contract Services	IT Contract Services	LMS, Gartner, Tallan Services	$77,239.85	$77,239.85	$0.00	0.00%
			Obj Class Totals:				**$433,070.46**	**$403,538.98**	**($29,531.48)**	**-6.82%**
		Division/Bureau Totals:					**$1,590,578.90**	**$1,479,966.31**	**($110,612.59)**	**-6.95%**
		1500	**Commissioners**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Commissioners Employees Salaries	$334,544.73	$344,423.07	$9,878.34	2.95%
			Obj Class Totals:				**$334,544.73**	**$344,423.07**	**$9,878.34**	**2.95%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel Reimbursements	Travel Reimbursements --In State (6 Commission Meetings a Year, Site Visits)	$7,000.00	$7,000.00	$0.00	0.00%
			Obj Class Totals:				**$7,000.00**	**$7,000.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$119,097.92	$136,391.53	$17,293.61	14.52%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1500	**Commissioners**							
			D09	Fringe Benefit Cost Recoupment	Taxes	Tax rate of 2.21%	$7,393.44	$7,611.75	$218.31	2.95%
			Obj Class Totals:				**$126,491.36**	**$144,003.28**	**$17,511.92**	**13.84%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E30	Credit Card Purchases	Credit Card	Allowable Credit Card Expenses	$2,000.00	$2,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel	Travel	$7,000.00	$7,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Registration Fees	Conference/Trainings	$4,000.00	$4,000.00	$0.00	0.00%
			Obj Class Totals:				**$13,000.00**	**$13,000.00**	**$0.00**	**0.00%**
			GG	*ENERGY COSTS AND SPACE RENTAL*						
			G01	Space Rental	75-101 Parking Garage	Parking 75-101--5 spaces. Two of the spaces are included in the lease. This item pays for 3 of the spaces.	$5,437.80	$5,437.80	$0.00	0.00%
			Obj Class Totals:				**$5,437.80**	**$5,437.80**	**$0.00**	**0.00%**
		Division/Bureau Totals:					**$486,473.89**	**$513,864.15**	**$27,390.26**	**5.63%**
		1800	**Communications**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Communications Employees Salaries	$113,630.70	$151,878.61	$38,247.91	33.66%
			Obj Class Totals:				**$113,630.70**	**$151,878.61**	**$38,247.91**	**33.66%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B02	In-State Travel	Travel Reimbursement	Travel Reimbursement	$0.00	$3,000.00	$3,000.00	#Div/0!
			Obj Class Totals:				**$0.00**	**$3,000.00**	**$3,000.00**	**#Div/0!**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$40,452.53	$59,669.92	$19,217.39	47.51%
					Taxes	Tax rate of 2.21%	$1,987.47	$3,792.99	$1,805.52	90.85%
			Obj Class Totals:				**$42,440.00**	**$63,462.91**	**$21,022.91**	**49.54%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E12	Subscriptions, Memberships & Licensing Fees	Subscription	$7150 from Gaming added $2,850 Subscriptions	$0.00	$10,000.00	$10,000.00	#Div/0!
			Obj Class Totals:				**$0.00**	**$10,000.00**	**$10,000.00**	**#Div/0!**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			HH3	Media Design, Editorial and Communication	Consultant Services	New Website Build	$0.00	$30,000.00	$30,000.00	#Div/0!
			Obj Class Totals:				**$0.00**	**$30,000.00**	**$30,000.00**	**#Div/0!**
			UU	*IT Non-Payroll Expenses*						
			U11	Information Technology (IT) Contract Services	Digital Compliance	Iterators and other needs	$0.00	$10,000.00	$10,000.00	#Div/0!

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		1800	**Communications**							
			Obj Class Totals:				**$0.00**	**$10,000.00**	**$10,000.00**	**#Div/0!**
		Division/Bureau Totals:					**$156,070.70**	**$268,341.52**	**$112,270.82**	**71.94%**
		5000	**Investigations and Enforcement Bureau**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Admin Employees Salaries	$1,437,036.47	$1,518,562.68	$81,526.21	5.67%
			Obj Class Totals:				**$1,437,036.47**	**$1,518,562.68**	**$81,526.21**	**5.67%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel Costs for Sports Wagering	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**
			CC	*SPECIAL EMPLOYEES*						
			C23	Management, Business Professionals & Admin Services	Contract Employee	3% COLA Civilian Investigators	$133,900.00	$58,400.36	($75,499.64)	-56.39%
			Obj Class Totals:				**$133,900.00**	**$58,400.36**	**($75,499.64)**	**-56.39%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$511,584.98	$601,350.82	$89,765.84	17.55%
					Taxes	Tax rate of 2.21%	$31,758.51	$1,290.65	($30,467.86)	-95.94%
					Taxes	Tax rate of 2.21% on Civilian Investigators	$2,506.11	$33,560.24	$31,054.13	1239.14%
			Obj Class Totals:				**$545,849.60**	**$636,201.71**	**$90,352.11**	**16.55%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agent	Travel for Sports Wagering	$35,000.00	$35,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conferences	Conferences for Sports Wagering	$15,000.00	$15,000.00	$0.00	0.00%
			Obj Class Totals:				**$50,000.00**	**$50,000.00**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			HH1	Financial Services	Consultants	Consultants -RSM--Vendor License Reviews for Sports Wagering	$1,725,000.00	$1,175,000.00	($550,000.00)	-31.88%
			Obj Class Totals:				**$1,725,000.00**	**$1,175,000.00**	**($550,000.00)**	**-31.88%**
			JJ	*OPERATIONAL SERVICES*						
			J25	Laboratory & Pharmaceutical Services	State Police	4 FTE related to Sports Wagering	$447,694.00	$480,096.62	$32,402.62	7.24%
					State Police OT & Travel	OT and Travel for Troopers related to background investigations assigned to MGC GEU Increase 4% plus taxes	$925,000.00	$983,260.20	$58,260.20	6.30%
			Obj Class Totals:				**$1,372,694.00**	**$1,463,356.82**	**$90,662.82**	**6.60%**
		Division/Bureau Totals:					**$5,274,480.07**	**$4,911,521.57**	**($362,958.50)**	**-6.88%**
		5500	**Sports Wagering**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		5500	**Sports Wagering**							
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$966,707.22	$1,016,312.64	$49,605.42	5.13%
			Obj Class Totals:				**$966,707.22**	**$1,016,312.64**	**$49,605.42**	**5.13%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Out of State Travel	Out of State Licensee Visits and Conferences increase for extra FTEs	$5,500.00	$5,500.00	$0.00	0.00%
			B02	In-State Travel	In-State Travel	Licensee visits, in-state meetings and conferences Mileage Reimbursements	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$8,500.00**	**$8,500.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$344,147.77	$402,459.81	$58,312.04	16.94%
					Taxes	Tax rate of 2.21%	$21,364.23	$22,460.51	$1,096.28	5.13%
			Obj Class Totals:				**$365,512.00**	**$424,920.32**	**$59,408.32**	**16.25%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Printing & Administrative Supplies	SW Reports and Ad Hoc Reports Additional $500 for Reporting	$2,000.00	$2,500.00	$500.00	25.00%
			E12	Subscriptions, Memberships & Licensing Fees	Subscriptions, Memberships & Licensing Fees	SBRA membership, trade journals other subscriptions	$7,500.00	$7,500.00	$0.00	0.00%
			E30	Credit Card Purchases	Credit Card Purchases	Credit Card Purchases	$6,000.00	$6,000.00	$0.00	0.00%
			E41	Out Of State Travel Expen on Behalf of State Employ	Travel Agent	Travel Agency Fees increase for additional FTEs	$16,000.00	$16,000.00	$0.00	0.00%
			EE2	Conference, Training and Registration Fees	Conference, Training and Registration Fees	UNLV; G2E; NAGRA or SBRA meeting, GLI Roundtables Increase 2,000 for additional FTEs	$16,000.00	$16,000.00	$0.00	0.00%
			Obj Class Totals:				**$47,500.00**	**$48,000.00**	**$500.00**	**1.05%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Consultant	includes but not limited to new for sports wagering consultant services for 8 months, data analysis, policy and research	$119,000.00	$119,000.00	$0.00	0.00%
			H19	Management Consultants	Outside Consultant	Eide Baillly SW Auditing for Operators and related services	$152,336.00	$152,336.00	$0.00	0.00%
			H23	Program Coordinators	Consultant	Market review consultant costs	$40,000.00	$40,000.00	$0.00	0.00%
			Obj Class Totals:				**$311,336.00**	**$311,336.00**	**$0.00**	**0.00%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	software	Incident Tracker Increase for actual cost of @5,000 plus addditional modifications	$10,500.00	$10,500.00	$0.00	0.00%

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		5500	**Sports Wagering**							
			U05	Information Technology (IT) Temp Staff Augmentation Profs	IT Consultant	for full year IT Consultant - GLI	$180,000.00	$185,000.00	$5,000.00	2.78%
					IT Consultant	K IT Consultant - GLI - ICS	$50,000.00	$50,000.00	$0.00	0.00%
			Obj Class Totals:				**$240,500.00**	**$245,500.00**	**$5,000.00**	**2.08%**
		Division/Bureau Totals:					**$1,940,055.22**	**$2,054,568.96**	**$114,513.74**	**5.90%**
		7000	**Licensing Division**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	Regular Employee Salaries	$400,315.33	$416,930.00	$16,614.67	4.15%
			Obj Class Totals:				**$400,315.33**	**$416,930.00**	**$16,614.67**	**4.15%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$142,512.26	$165,104.28	$22,592.02	15.85%
					Taxes	Tax rate of 2.21%	$8,846.97	$9,214.15	$367.18	4.15%
			Obj Class Totals:				**$151,359.23**	**$174,318.43**	**$22,959.20**	**15.17%**
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	Software	Licensing System Software	$158,445.00	$158,445.00	$0.00	0.00%
			U11	Information Technology (IT) Contract Services	IT Consultant	LMS implementations costs spread to FY27 Licensing System Implementation	$167,000.00	$225,000.00	$58,000.00	34.73%
			Obj Class Totals:				**$325,445.00**	**$383,445.00**	**$58,000.00**	**17.82%**
		Division/Bureau Totals:					**$877,119.56**	**$974,693.43**	**$97,573.87**	**11.12%**
		All	**All Divisions**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Regular Employee Compensation	Turnover Savings 9.0% of payroll	($381,113.75)	($505,573.64)	($124,459.89)	32.66%
					Turnover	Turnover Savings	($75,000.00)	$0.00	$75,000.00	-100.00%
			Obj Class Totals:				**($456,113.75)**	**($505,573.64)**	**($49,459.89)**	**10.84%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover Savings (45.81%)	($144,099.11)	($231,603.28)	($87,504.17)	60.72%
			Obj Class Totals:				**($144,099.11)**	**($231,603.28)**	**($87,504.17)**	**60.72%**
		Division/Bureau Totals:					**($600,212.86)**	**($737,176.92)**	**($136,964.06)**	**22.82%**
	MGC Regulatory Costs			**Totals:**			**$12,320,964.49**	**$12,550,534.19**	**$229,569.70**	**1.86%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Indirect									
		2000	**MGC Indirect**							
			EE	*ADMINISTRATIVE EXPENSES*						
			E16	Indirect Cost Recoupment	Indirect	Commonwealth Required Indirect Cost Recoupment	$1,001,721.91	$912,654.65	($89,067.26)	-8.89%
			Obj Class Totals:				**$1,001,721.91**	**$912,654.65**	**($89,067.26)**	**-8.89%**
		Division/Bureau Totals:					**$1,001,721.91**	**$912,654.65**	**($89,067.26)**	**-8.89%**
	Indirect			**Totals:**			**$1,001,721.91**	**$912,654.65**	**($89,067.26)**	**-8.89%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Research and Responsible Gaming/PHTF									
		1700	**Problem Gambling**							
			UU	*IT Non-Payroll Expenses*						
			U03	Software & Information Technology Licenses (IT)	software	100 VSE database licenses	$12,100.00	$0.00	($12,100.00)	-100.00%
			Obj Class Totals:				**$12,100.00**	**$0.00**	**($12,100.00)**	**-100.00%**
		Division/Bureau Totals:					**$12,100.00**	**$0.00**	**($12,100.00)**	**-100.00%**
	Research and Responsible Gaming/PHTF			**Totals:**			**$12,100.00**	**$0.00**	**($12,100.00)**	**-100.00%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Office of Attorney General and AGO MSP									
		9000	**Office of the Attorney General**							
			OO							
			O99		AGO	ISA with AGO to raise awareness and discourage underage betting	$75,000.00	$75,000.00	$0.00	0.00%
					Attorney General	SW ISA for AGO for litigation costs	$0.00	$500,000.00	$500,000.00	#Div/0!
					Attorney General	SW ISA with AGO for Enforcement Activities	$500,000.00	$500,000.00	$0.00	0.00%
			Obj Class Totals:				**$575,000.00**	**$1,075,000.00**	**$500,000.00**	**86.96%**
		Division/Bureau Totals:					**$575,000.00**	**$1,075,000.00**	**$500,000.00**	**86.96%**
	Office of Attorney General and AGO MSP			**Totals:**			**$575,000.00**	**$1,075,000.00**	**$500,000.00**	**86.96%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
Appropriation Totals							**$13,909,786.40**	**$14,538,188.84**	**$628,402.44**	**4.52%**
40001101										
	MGC Regulatory Costs									
		1100	**Human Resources**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Raises	3% COLA/Incentives/Equity Agency Wide	$11,426.81	$0.00	($11,426.81)	-100.00%
			Obj Class Totals:				**$11,426.81**	**$0.00**	**($11,426.81)**	**-100.00%**
		Division/Bureau Totals:					**$11,426.81**	**$0.00**	**($11,426.81)**	**-100.00%**
	MGC Regulatory Costs			**Totals:**			**$11,426.81**	**$0.00**	**($11,426.81)**	**-100.00%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
	Research and Responsible Gaming/PHTF									
		1700	**Problem Gambling**							
			AA	*REGULAR EMPLOYEE COMPENSATION*						
			A01	Salaries: Inclusive	Employee Compensation	additional FTE for FY26 Employee Salaries	$540,893.83	$581,176.28	$40,282.45	7.45%
					Raises	3% COLA/Incentives/Equity Agency Wide	$0.00	$15,560.29	$15,560.29	#Div/0!
			Obj Class Totals:				**$540,893.83**	**$596,736.57**	**$55,842.74**	**10.32%**
			BB	*REGULAR EMPLOYEE RELATED EXPEN*						
			B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	Travel	Out of State Travel	$4,500.00	$4,500.00	$0.00	0.00%
			B02	In-State Travel	Travel	In-State-Travel Reimbursements	$6,000.00	$6,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,500.00**	**$10,500.00**	**$0.00**	**0.00%**
			DD	*PENSION & INSURANCE RELATED EX*						
			D09	Fringe Benefit Cost Recoupment	Fringe	Fringe Rate of 35.60%	$192,558.24	$230,145.81	$37,587.57	19.52%
					Taxes	Tax rate of 2.21%	$11,953.76	$12,781.00	$827.24	6.92%
			Obj Class Totals:				**$204,512.00**	**$242,926.81**	**$38,414.81**	**18.78%**
			EE	*ADMINISTRATIVE EXPENSES*						
			E02	Printing Expenses & Supplies	Printing Expenses and Supplies	Printed Materials for Game Sense	$6,000.00	$15,000.00	$9,000.00	150.00%
			E12	Subscriptions, Memberships & Licensing Fees	Memberships	Memberships - NAADGS, NCPG	$6,000.00	$6,000.00	$0.00	0.00%
			E16	Indirect Cost Recoupment	Indirect Charges	Indirect to EHHS	$427,946.38	$530,867.63	$102,921.25	24.05%
			E30	Credit Card Purchases	Credit Card	Purchases for the Pcard - conference registrations as well as RGC conference	$0.00	$7,000.00	$7,000.00	#Div/0!
			EE2	Conference, Training and Registration Fees	Conferences	Conference, Training & Registration Fees	$10,000.00	$14,000.00	$4,000.00	40.00%
					Travel	increased travel need for Game Sense	$8,000.00	$12,000.00	$4,000.00	50.00%
			Obj Class Totals:				**$457,946.38**	**$584,867.63**	**$126,921.25**	**27.72%**
			FF	*FACILITY OPERATIONAL EXPENSES*						
			F16	Library & Teaching Supplies & Materials	Books	Library/reference books Increase as needed for research	$1,000.00	$1,000.00	$0.00	0.00%
			Obj Class Totals:				**$1,000.00**	**$1,000.00**	**$0.00**	**0.00%**
			HH	*CONSULTANT SVCS (TO DEPTS)*						
			H09	Attorneys/Legal Services	Public Safety Research	Public Safety and Human Trafficking Research	$100,000.00	$75,000.00	($25,000.00)	-25.00%
			H23	Program Coordinators	Branding	Continuation of set up costs for Creation of Player Health Brand Development	$125,000.00	$125,000.00	$0.00	0.00%
					Branding	Marketing media buys etc.	$150,000.00	$150,000.00	$0.00	0.00%
					Consultant	AI Consultant Study	$0.00	$125,000.00	$125,000.00	#Div/0!
					Consultant	Continuation of UNLV study	$0.00	$10,000.00	$10,000.00	#Div/0!
					Consultant	Section 97 Study	$0.00	$150,000.00	$150,000.00	#Div/0!

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
	Research and Responsible Gaming/PHTF									
		1700	Problem Gambling							
			H23	Program Coordinators	Consultant	Social Research - Gambling and Suicide Study	$0.00	$150,000.00	$150,000.00	#Div/0!
					Consultant	Young Adult Cohort Study	$0.00	$550,000.00	$550,000.00	#Div/0!
					Player Health Services	PlayWell Program	$3,126,570.00	$3,200,000.00	$73,430.00	2.35%
					PNAS Study	PNAS Study	$25,000.00	$0.00	($25,000.00)	-100.00%
					Program manager	RG Evaluation including GameSense	$100,000.00	$0.00	($100,000.00)	-100.00%
					Research Consultant	Research Review Committee	$45,000.00	$45,000.00	$0.00	0.00%
					Translations	Knowledge Translation and Exchange	$25,000.00	$25,000.00	$0.00	0.00%
					VSE Resource Liaison	Services now in new contract for PlayWelll VSE Resource Liaison	$62,000.00	$0.00	($62,000.00)	-100.00%
			Obj Class Totals:				**$3,758,570.00**	**$4,605,000.00**	**$846,430.00**	**22.52%**
			JJ	*OPERATIONAL SERVICES*						
			JJ2	Auxiliary Services	Translations	Document Translations Increase due to greater need for translation and diversity	$15,000.00	$15,000.00	$0.00	0.00%
			Obj Class Totals:				**$15,000.00**	**$15,000.00**	**$0.00**	**0.00%**
			PP	*STATE AID/POL SUB*						
			P01	Grants To Public Entities	Community Driven Research	and for ongoing projects Community Driven Research	$365,000.00	$600,000.00	$235,000.00	64.38%
					Data Storage Grant	Data Storage Project/MODE moved to UMASS	$227,000.00	$178,000.00	($49,000.00)	-21.59%
					SEIGMA	Social & Economic Research - BU Follow-up General Population Study	$900,000.00	$885,000.00	($15,000.00)	-1.67%
			PP1	Grants To Non-Public Entities	PMW	Play My Way Incentives	$30,000.00	$10,000.00	($20,000.00)	-66.67%
			Obj Class Totals:				**$1,522,000.00**	**$1,673,000.00**	**$151,000.00**	**9.92%**
			UU	*IT Non-Payroll Expenses*						
			U07	Information Technology (IT) Equipment	Software	Increase for 70K for VSE	$100,000.00	$170,000.00	$70,000.00	70.00%
			Obj Class Totals:				**$100,000.00**	**$170,000.00**	**$70,000.00**	**70.00%**
		Division/Bureau Totals:					**$6,610,422.22**	**$7,899,031.01**	**$1,288,608.79**	**19.49%**
	Research and Responsible Gaming/PHTF	**Totals:**					**$6,610,422.22**	**$7,899,031.01**	**$1,288,608.79**	**19.49%**

Approp	Budget Grouping	Division/ Bureau	Object Class	Object_name	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
Appropriation Totals							**$6,621,849.03**	**$7,899,031.01**	**$1,277,181.98**	**19.29%**

Next Year Budget By Object Class for Commission

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1000	Employee Compensation	Employee Salaries	$585,819.68	$612,952.53	$27,132.85	4.63%
				1100	Employee Compensation	additional HR Post Retiree Employee Salaries	$319,491.93	$390,805.70	$71,313.77	22.32%
				1100	Intern Program	Intern Program that Could Provide Up to 2 regular and 1 graduate intern	$87,500.00	$87,500.00	$0.00	0.00%
				1100	Pay Study	Implementation of Pay Study	$0.00	$114,580.06	$114,580.06	#Div/0!
				1100	Raises	3% COLA/Incentives/Equity Agency Wide	$255,520.83	$274,992.14	$19,471.31	7.62%
				1200	Employee Compensation	Employee Salaries	$655,482.15	$837,337.55	$181,855.40	27.74%
				1300	Employee Compensation	Employee Salaries	$447,828.74	$308,183.78	($139,644.96)	-31.18%
				1400	Employee Compensation	Employee Salaries	$1,333,469.54	$1,162,769.69	($170,699.85)	-12.80%
				1500	Employee Compensation	Employee Compensation	$747,149.91	$769,211.51	$22,061.60	2.95%
				1800	Employee Compensation	Regular Salaries	$203,404.06	$154,988.32	($48,415.74)	-23.80%
				1900	Employee Compensation	Regular Employees	$38,933.64	$0.00	($38,933.64)	-100.00%
				5000	Employee Compensation	Employee Salaries	$4,099,093.51	$4,506,549.86	$407,456.35	9.94%
				7000	Employee Compensation	Regular Employee Salaries	$567,399.91	$600,936.25	$33,536.34	5.91%
				All	Regular Employee Compensation	Turnover Savings 9.0% of payroll	($672,423.24)	($883,872.63)	($211,449.39)	31.45%
				All	Turnover	Turnover Savings	($139,654.76)	$0.00	$139,654.76	-100.00%
		A08	Overtime Pay	5000	Overtime	Overtime for Gaming Agents.	$105,000.00	$125,000.00	$20,000.00	19.05%
			Obj Class Totals:				**$8,634,015.90**	**$9,061,934.76**	**$427,918.86**	**4.96%**
		BB	*REGULAR EMPLOYEE RELATED EXPEN*							
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	1100	Travel	Other Out of State Travel-Inclusive Airfare, Hotel, Lodging Gaming Conference	$500.00	$500.00	$0.00	0.00%
				1200	Travel	Out of State Travel and Training	$6,250.00	$6,250.00	$0.00	0.00%
				1300	Travel	Conferences Out of State	$4,500.00	$4,500.00	$0.00	0.00%
				1400	Travel	Out of State Travel G2E/Gartner	$5,000.00	$5,000.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	1500	Travel Reimbursements	Travel Reimbursements --In State (6 Commission Meetings a Year, Site Visits) --Out of Pocket Out of State Expenses	$11,000.00	$11,000.00	$0.00	0.00%
				5000	Travel	Out of state travel reimbursements for gaming enforcement agents and non-state police staff	$15,000.00	$15,000.00	$0.00	0.00%
				7000	Travel	Out-of State Travel Reimbursements	$1,875.00	$1,875.00	$0.00	0.00%
		B02	In-State Travel	1000	Travel	In-State Travel	$3,000.00	$3,000.00	$0.00	0.00%
				1100	Travel	In-state Travel AOC as well as site visits of licensees	$5,985.00	$5,985.00	$0.00	0.00%
				1200	Travel	In State Travel	$2,400.00	$2,400.00	$0.00	0.00%
				1300	Travel	In-State Mileage and Reimbursements	$4,023.25	$4,023.25	$0.00	0.00%
				1400	Travel	In-state travel	$5,000.00	$5,000.00	$0.00	0.00%
				1800	Travel Reimbursement	In-State Travel Reimbursement	$4,488.00	$4,488.00	$0.00	0.00%
				1900	In State Travel Reimbursement	In-State Travel Reimbursement and Out of State --Visits to Other Licensee Sites	$2,992.50	$2,992.50	$0.00	0.00%
				5000	Travel	In-state-travel reimbursements for gaming enforcement agents and non-state police staff	$7,980.00	$7,980.00	$0.00	0.00%
		B05	Conference, Training, Registration and Membership Dues and L	1200	Professional Licenses	Professional and Bar Licenses	$6,000.00	$6,000.00	$0.00	0.00%
			Obj Class Totals:				**$85,993.75**	**$85,993.75**	**$0.00**	**0.00%**
		CC	*SPECIAL EMPLOYEES*							
		C01	Contracted Faculty	1000	Employee Compensation	Retiree Salary	$0.00	$47,157.95	$47,157.95	#Div/0!
		C23	Management, Business Professionals & Admin Services	1100	Contract Employee	3% cost escalation Administrative Help	$64,519.20	$66,454.57	$1,935.37	3.00%
				5000	Contract Employee	COLA 3% Contracted Civilian Investigators	$133,900.00	$116,800.72	($17,099.28)	-12.77%
			Obj Class Totals:				**$198,419.20**	**$230,413.24**	**$31,994.04**	**16.12%**
		DD	*PENSION & INSURANCE RELATED EX*							
		D09	Fringe Benefit Cost Recoupment	1000	Fringe	Fringe Rate of 35.60%	$208,551.81	$242,729.20	$34,177.39	16.39%
				1000	Taxes	Tax rate of 2.21%	$12,946.61	$14,244.52	$1,297.91	10.03%
				1100	Fringe	Fringe Rate of 35.60%	$113,739.13	$157,173.66	$43,434.53	38.19%
				1100	Taxes	Tax rate of 2.21%	$5,580.07	$9,636.28	$4,056.21	72.69%
				1200	Fringe	Fringe Rate of 35.60%	$233,351.65	$329,696.26	$96,344.61	41.29%
				1200	Taxes	Tax rate of 2.21%	$14,486.16	$20,244.98	$5,758.82	39.75%
				1300	Fringe	Fringe Rate of 35.60%	$159,427.03	$120,464.94	($38,962.09)	-24.44%
				1300	Taxes	Tax rate of 2.21%	$9,897.02	$8,216.95	($1,680.07)	-16.98%
				1400	Fringe	Fringe Rate of 35.60%	$474,715.16	$456,770.06	($17,945.10)	-3.78%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		D09	Fringe Benefit Cost Recoupment	1400	Taxes	Tax rate of 2.21%	$29,469.68	$29,092.08	($377.60)	-1.28%
				1500	Fringe	Fringe Rate of 35.60%	$265,985.37	$304,607.76	$38,622.39	14.52%
				1500	Taxes	Tax rate of 2.21%	$16,512.01	$16,999.57	$487.56	2.95%
				1800	Fringe	Fringe Rate of 35.60%	$72,411.85	$61,375.37	($11,036.48)	-15.24%
				1800	Taxes	Tax rate of 2.21%	$3,325.48	$3,425.24	$99.76	3.00%
				1900	Fringe	Fringe Rate of 35.60%	$13,860.38	$0.00	($13,860.38)	-100.00%
				1900	Taxes	Tax rate of 2.21%	$860.43	$0.00	($860.43)	-100.00%
				5000	Fringe	Fringe Rate of 35.60%	$1,459,277.29	$1,789,593.74	$330,316.45	22.64%
				5000	Taxes	Tax rate of 2.21%	$90,589.97	$0.00	($90,589.97)	-100.00%
				5000	Taxes	Taxes on CC Employees 2.45%	$2,506.11	$99,594.75	$97,088.64	3874.08%
				7000	Fringe	Fringe Rate of 35.60%	$201,994.37	$237,970.76	$35,976.39	17.81%
				7000	Taxes	Tax rate of 2.21%	$12,539.54	$13,280.69	$741.15	5.91%
				All	Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover	($49,070.28)	$0.00	$49,070.28	-100.00%
				All	Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover Savings (45.81%)	($254,243.22)	($404,902.07)	($150,658.85)	59.26%
		D15	Workers' Compensation Chargebacks	1100	Worker's Comp Chargeback	Worker's Comp Chargeback	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$3,108,713.62**	**$3,520,214.74**	**$411,501.12**	**13.24%**
		EE	*ADMINISTRATIVE EXPENSES*							
		E01	Office & Administrative Supplies	1000	Supplies	Adoni Spring Water/Milhench	$4,000.00	$4,000.00	$0.00	0.00%
				1000	Supplies	Cam Office Supplies	$12,000.00	$12,000.00	$0.00	0.00%
				1000	Supplies	W.B. Mason/Veteran's Business Supply	$40,000.00	$40,000.00	$0.00	0.00%
				1200	Supplies	Office Supplies	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Supplies	Office and Administrative Supplies	$1,800.00	$1,800.00	$0.00	0.00%
				5000	Supplies	Supplies	$5,000.00	$5,000.00	$0.00	0.00%
		E02	Printing Expenses & Supplies	1000	Printing	Millenium/RazzMTazz/MG Products	$2,500.00	$2,500.00	$0.00	0.00%
				1100	Printing	Printing of Reports and Best Practices	$5,000.00	$5,000.00	$0.00	0.00%
				1500	Office Supplies	Lane Printing, etc.	$200.00	$200.00	$0.00	0.00%
				1800	Printing	Printing	$6,100.00	$6,100.00	$0.00	0.00%
				7000	Supplies	Supplies	$7,500.00	$7,500.00	$0.00	0.00%
		E05	Postage Chargeback	1000	Postage	ITD PAD Chargeback for postal Services	$2,743.92	$2,743.92	$0.00	0.00%
		E06	Postage	1000	Postage	Postage for Ashburton Mail Room	$2,400.00	$2,400.00	$0.00	0.00%
				1000	Postage	Postage for Pitney Bowes, Fed Ex, UPS	$3,000.00	$3,000.00	$0.00	0.00%
				7000	Postage	postage charges FedEx, UPS, USPS	$3,500.00	$3,500.00	$0.00	0.00%
		E12	Subscriptions, Memberships & Licensing Fees	1100	Administrative Expenses	Marketing Sponsorships of Diversity and Opportunity Events GNEMSCD, UMASS, Circa	$15,000.00	$15,000.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
	MGC Regulatory Costs									
		E12	Subscriptions, Memberships & Licensing Fees	1100	Subscriptions	Subscriptions, Memberships & Licensing Fees SHRM, NEHRA, The Partnership	$20,000.00	$20,000.00	$0.00	0.00%
				1200	Subscription	Legal Subscription - Law360	$3,700.00	$4,200.00	$500.00	13.51%
				1200	Subscriptions	Subscriptions and Memberships Westlaw ABA for Thomson Reuters	$19,000.00	$28,000.00	$9,000.00	47.37%
				1200	Substciptions	nstatrac Subscription	$4,650.00	$4,650.00	$0.00	0.00%
				1300	Memberships	NAGRA membership	$800.00	$800.00	$0.00	0.00%
				1400	Subscriptions	Vixio Gaming Compliance increase for more FTEs and subscription	$33,890.00	$33,890.00	$0.00	0.00%
				1500	Subscriptions	Trade Journals	$5,950.00	$5,950.00	$0.00	0.00%
				1800	Subscriptions	Subscriptions, Licensing, Memberships	$32,150.00	$25,000.00	($7,150.00)	-22.24%
				5000	Subscriptions	West Clear Law,Hire Authority, Nat.Student Loan Increase of $500/month for GOLD Subscription Service	$101,000.00	$101,000.00	$0.00	0.00%
		E13	Advertising Expenses	1200	Reg Advertising	Advertising of Regs and Meetings	$15,000.00	$15,000.00	$0.00	0.00%
		E15	Bottled Water	1000	Water	Quench $203 a month	$1,500.00	$2,500.00	$1,000.00	66.67%
		E18	State Single Audit Chargeback	1000	Chargeback	Chargeback Single State Audit	$500.00	$500.00	$0.00	0.00%
		E19	Fees, Fines, Licenses, Permits & Chargebacks	1000	Fees, Fines, Licensed, Chargebakcs	EZ Pass/Occupancy/Commissions	$1,700.00	$1,700.00	$0.00	0.00%
				1100	Licenses	Fees, Fines, Licenses, Permits & Chargebacks for HRCMS and HRD	$9,000.00	$9,000.00	$0.00	0.00%
		E20	Motor Vehicle Chargeback	1000		Telemetrics, OVM Management, Leases Split with SW	$11,200.00	$11,200.00	$0.00	0.00%
				5000	Motor Vehcile Lease	OVM Chargeback	$6,110.00	$6,110.00	$0.00	0.00%
		E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	1000	Laz Parking/VPNE	Parking at 33 Arch St.	$30,000.00	$30,000.00	$0.00	0.00%
				1100	Conference Incidentals	Conference Incidentals	$5,000.00	$5,000.00	$0.00	0.00%
				1100	Conferences	Workforce/Diversity Meetings--Digital also	$7,000.00	$7,000.00	$0.00	0.00%
				1500	Meeting Space	Temporary Space @ 6mtgs - $2K meeting space 6 mtgs and $5k to stream for 4 of the meetings	$32,000.00	$16,000.00	($16,000.00)	-50.00%
				1500	Team Building	Team Building, Agency Conferences	$8,000.00	$8,000.00	$0.00	0.00%
		E30	Credit Card Purchases	1000	Credit Card	Credit Card Incidental Purchases	$2,000.00	$2,000.00	$0.00	0.00%
				1100	Credit Card Charges	FIA Card	$6,000.00	$6,000.00	$0.00	0.00%
				1200	Credit Card	Credit Card Purchases	$5,000.00	$5,000.00	$0.00	0.00%
				1300	Credit Card	Credit Card Purchases	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Credit Card	Credit Card Purchases; $400 Domain GOV Renewal	$1,000.00	$1,000.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		E30	Credit Card Purchases	1500	Credit Card	Allowable Credit Card Expenses	$6,000.00	$6,000.00	$0.00	0.00%
				5000	Credit Card	Credit Card Purchases	$15,000.00	$15,000.00	$0.00	0.00%
		E41	Out Of State Travel Expen on Behalf of State Employ	1000	Travel	Travel Agency Fees	$2,500.00	$2,500.00	$0.00	0.00%
				1100	Travel	Travel Agent	$3,000.00	$3,000.00	$0.00	0.00%
				1200	Conference, Training, Registion Fees	Conference, Training, Registion Fees	$8,000.00	$8,000.00	$0.00	0.00%
				1200	Travel	Conference/Trainings Travel and Lodging for FTEs	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Out of State Travel	Travel Agent - Travel Leaders Additional FTEs budgeting for Travel	$20,000.00	$20,000.00	$0.00	0.00%
				1500	Travel Agency Fees	Travel	$8,000.00	$8,000.00	$0.00	0.00%
				5000	Travel Agent	Travel Agent for Trainings and Investigations Decrease of $20K for costs shared with Sports Wagering	$80,000.00	$80,000.00	$0.00	0.00%
				7000	Travel Agent	Travel Leaders G2E for meetings with Vendors and Licensing of Primaries	$7,000.00	$7,000.00	$0.00	0.00%
		E42	In-State Travel & Related Expen on Behalf of State Employees	1800	Travel Agent	Travel Services	$2,500.00	$2,500.00	$0.00	0.00%
		EE2	Conference, Training and Registration Fees	1000	Conference Registrations	Registration Fees	$1,125.00	$1,125.00	$0.00	0.00%
				1100	Conference, Training Registration Fees	GNEMSDC, Umass, Diversity Conferences	$5,500.00	$5,500.00	$0.00	0.00%
				1100	Training	Conference, Training and Registration Fees	$500.00	$500.00	$0.00	0.00%
				1300	Travel and Conf	Conference, Training and Registration Fees	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Conference	Conference, Training and Registrations Fees	$4,973.00	$4,973.00	$0.00	0.00%
				1500	Registration Fees	Conference/Trainings	$5,000.00	$5,000.00	$0.00	0.00%
				1800	Conference Registration	Conference registrations	$1,000.00	$1,000.00	$0.00	0.00%
				5000	Registrations	Training/Conference Registration Fees. Decreased $5k for costs shared with Sports Wagering	$25,000.00	$25,000.00	$0.00	0.00%
				7000	Conferences	Conference, Training & Registration.	$4,000.00	$4,000.00	$0.00	0.00%
		EE9	Employee Recognition Chargeback	1100	Employee Morale	Employee Recognition Program	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$696,991.92**	**$684,341.92**	**($12,650.00)**	**-1.81%**
		FF	*FACILITY OPERATIONAL EXPENSES*							
		F09	Clothing & Footwear	5000	Programatic Supplies	Clothing and Footwear	$20,000.00	$20,000.00	$0.00	0.00%
			Obj Class Totals:				**$20,000.00**	**$20,000.00**	**$0.00**	**0.00%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		GG	*ENERGY COSTS AND SPACE RENTAL*							
		G01	Space Rental	1000	Office Lease	Increase for new lease In FY25 -was at ~$50/sq ft. and increased to ~$79/sq ft. -- 70% of annual lease to Gaming 30% to Sports Wagering	$1,014,997.14	$1,272,140.22	$257,143.08	25.33%
				1400	Data Center	full year of Data Center Costs (Rack Space, maintenance for 2 Data Centers)	$85,158.72	$206,700.00	$121,541.28	142.72%
				1500	75-101 Parking Garage	Parking 75-101--5 spaces. Two of the spaces are included in the lease. This item pays for 3 of the spaces.	$13,642.20	$13,642.20	$0.00	0.00%
		G03	Electricity	1000	Electricity	101 Federal St. 12 months split with Sports Wagering	$26,000.00	$26,000.00	$0.00	0.00%
		G05	Fuel For Vehicles	1000	Gas	Wex Bank/Gulf	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$1,142,798.06**	**$1,521,482.42**	**$378,684.36**	**33.14%**
		HH	*CONSULTANT SVCS (TO DEPTS)*							
		H09	Attorneys/Legal Services	1000	Insurance	split between sports wagering Comprehensive Insurance Policy	$114,450.00	$114,450.00	$0.00	0.00%
				1100	Legal Consultants	Employment Laywers	$5,000.00	$5,000.00	$0.00	0.00%
				1100	Worker's Comp	Workers Comp Litigation Fees	$5,000.00	$5,000.00	$0.00	0.00%
				1200	Litigation Defense	A&K Outside Counsel Litigation Defense	$360,000.00	$300,000.00	($60,000.00)	-16.67%
				1200	Outside Counsel	General Practice, Regulations, Laws, etc.	$75,000.00	$127,500.00	$52,500.00	70.00%
				1200	Outside Counsel	MBJ, Spark Ediscovery, Consultation for New Union Initiatives Labor Employment Law	$50,000.00	$50,000.00	$0.00	0.00%
		H19	Management Consultants	1000	Outside Consultant	for annual audit costs of $40K@CPA Firm for Annual Audits consistent with Generally Accepted Auditing Standards	$70,000.00	$110,000.00	$40,000.00	57.14%
				1200	Hearing Officer	Hearing Officers	$105,000.00	$105,000.00	$0.00	0.00%
				1300	Strategic Consultant	General Consultant needs for Commissioners or Executive Director	$10,000.00	$10,000.00	$0.00	0.00%
		H23	Program Coordinators	1100	Consultants	HR Consultant, Outside RSM Audit and Training,	$90,000.00	$0.00	($90,000.00)	-100.00%
				1100	Strategic Consultant	Strategic Organizational Consult and Compensation	$20,000.00	$20,000.00	$0.00	0.00%
				1500	Consultant	General Consulting	$10,000.00	$10,000.00	$0.00	0.00%
		HH3	Media Design, Editorial and Communication	1800	Website Design	Marketing & Website Design	$25,000.00	$50,000.00	$25,000.00	100.00%
			Obj Class Totals:				**$939,450.00**	**$906,950.00**	**($32,500.00)**	**-3.46%**
		JJ	*OPERATIONAL SERVICES*							
		J10	Auxiliary Financial Services	1000	Auxiliary Financial Services	Credit Card Fees/BillMatrix	$200.00	$200.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		J25	Laboratory & Pharmaceutical Services	5000	Everett Police	Everett added an FTE plus a potential 2nd FTE which reduced the OT costs@ GEU 8-9 FTE's	$1,839,482.00	$1,997,404.59	$157,922.59	8.59%
				5000	Finger Prints State Police	Chargeback for Finger Print Costs for Licenses $50/set and ~4.5K prints	$50,000.00	$50,000.00	$0.00	0.00%
				5000	Plainville Police Salaries	Plainville Local Police Increase for CBA for salaries	$669,449.45	$455,999.38	($213,450.07)	-31.88%
				5000	Springfield Police Salaries	SPDSpringfield Police GEU 7 FTEs Increase for CBA	$1,256,196.67	$1,308,213.15	$52,016.48	4.14%
				5000	State Police	4% COLA plus Taxes Racing Troopers Shifted Costs to Gaming	$427,045.84	$431,191.91	$4,146.07	0.97%
				5000	State Police	MSP MGC Salaries for MGC Investigations and Background Unit 4% increase plus taxes	$1,421,492.36	$1,452,936.26	$31,443.90	2.21%
				5000	State Police	MSPMGC Staff Costs at MGM 16 FTEs 4% Increase plus taxes	$2,041,912.20	$2,186,980.54	$145,068.34	7.10%
				5000	State Police	MSPMGC State Police Troopers Plainville 12 FTE Straight Time and Payroll Taxes 4% increase	$1,522,084.68	$1,575,680.85	$53,596.17	3.52%
				5000	State Police	MSPMGC State Troopers Everett 15 FTE 4% increase plus taxes	$1,979,258.97	$1,826,107.16	($153,151.81)	-7.74%
				5000	State Police OT & Travel	OT and Travel for Troopers assigned to MGC GEU Increase 4% plus taxes	$1,298,682.26	$1,380,478.46	$81,796.20	6.30%
		J28	Law Enforcement	5000	Lease Vehicles	Plainville Law Enforcement Vehicles	$8,877.39	$16,857.38	$7,979.99	89.89%
		J46	Temporary Help Services	1100	Temp Help	Temp help/interns/diversity	$75,000.00	$75,000.00	$0.00	0.00%
				1400	TEMPORARY HELP SERVICES	SevenStep or other Temp Help	$30,000.00	$30,000.00	$0.00	0.00%
		J50	Instructors/Lecturers/Trainers	1300	Training	Upper Management Training	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Training	Technical Training not available on LinkedIn	$5,000.00	$5,000.00	$0.00	0.00%
		JJ1	Legal Support Services	1200	Operational Services	Offsite Storage - $50 per month charge if boxes are pulled Increased GRM Usage Increased for more digitization of files	$4,000.00	$4,000.00	$0.00	0.00%
		JJ2	Auxiliary Services	1000	Courier	USA Couriers	$300.00	$300.00	$0.00	0.00%
				1000	Shredding	ProShred	$1,615.00	$1,615.00	$0.00	0.00%
				1100	HR Investigations	HR Investigations	$10,000.00	$10,000.00	$0.00	0.00%
				1100	Testing	Workcare Health Resouces	$3,000.00	$3,000.00	$0.00	0.00%
				1800	Streaming	Streaming & Production of Public Meetings	$23,000.00	$10,000.00	($13,000.00)	-56.52%
			Obj Class Totals:				**$12,671,596.82**	**$12,825,964.68**	**$154,367.86**	**1.22%**
		KK	*EQUIPMENT PURCHASE*							
		K05	Office Equipment	1800	Equipment Purchases	Photography/Streaming Equipment Net Zero Purchase	$5,000.00	$5,000.00	$0.00	0.00%
		K07	Office Furnishings	1400	Office Equipment	Workplace Resources	$5,000.00	$5,000.00	$0.00	0.00%
				1500	Office Equipment	Office Furnishings	$5,000.00	$5,000.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		K07	Office Furnishings	5000	Office Equipment	Patrol Riffles/Active Shooter Gear--Replacement/Upgrade of Fingerprint Machines to be Windows Compliant	$47,000.00	$47,000.00	$0.00	0.00%
			Obj Class Totals:				**$62,000.00**	**$62,000.00**	**$0.00**	**0.00%**
		LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*							
		L24	Motorized Vehicle Equipment Rental or Lease	1000	Rental Cars	Enterprise Car Rental	$500.00	$500.00	$0.00	0.00%
				1400	MOTORIZED VEHICLE EQUIPMENT RENTAL OR LEASE	Enterprise Rental rental for conferences travel	$500.00	$500.00	$0.00	0.00%
		L25	Office Equipment Rental or Lease	1000	Printing	Pitney Bowes	$607.90	$607.90	$0.00	0.00%
		L26	Printing/Photocopy & Micrographics Equip Rent/Lease	1000	Copier	Canon Financial Services Recurring Payments for 13th floor and IEB Per Click costs of $2.5K Recurring Payments for 13th floor and IEB Per Click costs of $2.5K	$15,000.00	$15,000.00	$0.00	0.00%
				7000	Equipment Leases	Increased for Idemia Scanner Maintenance	$25,000.00	$25,000.00	$0.00	0.00%
		L46	Print, Photocopying & Micrograph Equipment Maint/Repair	1000	Copier	Canon USA/Maintenance & Repair--Initial Contract Rate Ended	$5,000.00	$5,000.00	$0.00	0.00%
				1000	Xerox Leases	7 Machines average of over $300 per month plus page prints for Xerox Leases Recurring Payments of $11.1K for 3 machines Per Click costs of $3.2K (avg of this year) Increase $400	$24,000.00	$24,000.00	$0.00	0.00%
			Obj Class Totals:				**$70,607.90**	**$70,607.90**	**$0.00**	**0.00%**
		NN	*INFRASTRUCTURE:*							
		N50	Non-Major Facility Infrastructure Maintenance and Repair	1000	Repairs	Office/Building Repairs	$5,000.00	$5,000.00	$0.00	0.00%
				1400	Facilities Maintenance	$4,450 Annual Main & Support, Parts/HVAC monitoring; SullyMac $1,500 Building Security	$10,000.00	$10,000.00	$0.00	0.00%
				5000	Non-Major Facility Maintenance & Repair	Office Reconfiguration	$15,000.00	$15,000.00	$0.00	0.00%
			Obj Class Totals:				**$30,000.00**	**$30,000.00**	**$0.00**	**0.00%**
		PP	*STATE AID/POL SUB*							
		P01	Grants To Public Entities	1100	Grants	Worforce Development and Diversity Grants	$90,000.00	$90,000.00	$0.00	0.00%
			Obj Class Totals:				**$90,000.00**	**$90,000.00**	**$0.00**	**0.00%**
		UU	*IT Non-Payroll Expenses*							
		U01	Telecommunications Services Data	1400	TELECOMMUNICATIONS SERVICES DATA	Surveillance, CMS Primary/Backup Circuits, Lab Line, Windstream Services (VPN, LAN, WAN redundancy) etc	$227,750.00	$227,750.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	MGC Regulatory Costs									
		U02	Telecommunications Services - Voice	1400	TELECOMMUNICATIONS SERVICES - VOICE	OfficeSuite (Voice, HD Meeting, WeConnect), Verizon Wireless, Multi-location fax lines	$133,010.00	$133,010.00	$0.00	0.00%
		U03	Software & Information Technology Licenses (IT)	1000	Software	Software - LinkSquares CLM	$35,750.00	$35,750.00	$0.00	0.00%
				1100	Software	Cornerstone HR Employee Performance Review Software	$27,000.00	$27,000.00	$0.00	0.00%
				1400	SOFTWARE & INFORMATION TECHNOLOGY LICENSES (IT)	Azure Sentinel, M365 G5 Compliance, M365 G5 Security Adobe, Sharepoint, O365, Azure, JIRA, MDM etc	$331,387.30	$331,387.30	$0.00	0.00%
				5000	Software	ITRACK- OmnigoIncrease $1k for costs	$14,000.00	$14,000.00	$0.00	0.00%
				7000	Software	Licensing System Software	$158,445.00	$158,445.00	$0.00	0.00%
		U04	Information Technology Chargeback	1400	INFORMATION TECHNOLOGY CHARGEBACK	EOTSS LMS HRCMS MMARS	$24,205.44	$24,205.44	$0.00	0.00%
		U05	Information Technology (IT) Temp Staff Augmentation Profs	1000	IT Consultants	Web penetration Testing	$8,000.00	$8,000.00	$0.00	0.00%
				1400	CMS	CMS - IGT Intelligen (PPC, MGM, EBH) IGT	$2,287,240.44	$2,570,328.00	$283,087.56	12.38%
				1400	CMS	CMS Intelligen Extension Adjustment	$188,725.04	$0.00	($188,725.04)	-100.00%
				1400	CONSULTING - $50,000	IT Consulting Support (TBD)	$50,000.00	$50,000.00	$0.00	0.00%
				1400	IT Staff Augment	Contract Systems Admin eDiscovery Specialist	$80,000.00	$80,000.00	$0.00	0.00%
				1400	IT Staff Augment	Talent Burst It Staff Augment	$39,750.00	$39,750.00	$0.00	0.00%
		U06	Information Technology (IT) Cabling	1400	IT Cabling	Runs/Cabling	$3,000.00	$3,000.00	$0.00	0.00%
		U07	Information Technology (IT) Equipment	1400	IT Equipment	IT Equipment, emergency replacements (switches, routers, firewalls) etc	$120,000.00	$120,000.00	$0.00	0.00%
		U09	Information Technology (IT) Equip Rental Or Lease	1400	INFORMATION TECHNOLOGY (IT) EQUIP RENTAL OR LEASE	ACS Leases Refresh lease	$120,000.00	$120,000.00	$0.00	0.00%
		U10	Information Tech (IT) Equipment Maintenance & Repair	1000	Cable	Cable/Comcast	$5,500.00	$5,500.00	$0.00	0.00%
				1400	IT Maintenance and Repair	Annual M&S Equipment/Services	$77,633.09	$77,633.09	$0.00	0.00%
		U11	Information Technology (IT) Contract Services	1400	IT Contract Services	LMS, Gartner, Tallan Servicese increase of $120K for Tier Point. Includes Xfact for Licensing Maintenance	$515,217.00	$515,217.00	$0.00	0.00%
				1800	Digital Compliance Services	Iterators and other related services	$0.00	$15,000.00	$15,000.00	#Div/0!
				7000	IT Consultant	LMS implementations costs spread to FY27 Licensing System Implementation	$167,000.00	$225,000.00	$58,000.00	34.73%
			Obj Class Totals:				**$4,613,613.31**	**$4,780,975.83**	**$167,362.52**	**3.63%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	Mass. Gaming Commission									
	MGC Regulatory Costs									
	MGC Regulatory Costs		Totals:				$32,364,200.48	$33,890,879.24	$1,526,678.76	4.72%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Indirect									
		EE	*ADMINISTRATIVE EXPENSES*							
		E16	Indirect Cost Recoupment	2000	Indirect Agency Wide	Indirect at 10% of AA, CC, HH, JJ and UU excluding U07	$2,782,091.25	$2,820,825.06	$38,733.81	1.39%
			Obj Class Totals:				**$2,782,091.25**	**$2,820,825.06**	**$38,733.81**	**1.39%**
	Indirect		**Totals:**				**$2,782,091.25**	**$2,820,825.06**	**$38,733.81**	**1.39%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Office of Attorney General and AGO MSP									
		JJ	*OPERATIONAL SERVICES*							
		J25	Laboratory & Pharmaceutical Services	9000	State Police	MSPAGO Straight Time Troopers 3% increase including Payroll Taxes	$682,026.00	$690,272.71	$8,246.71	1.21%
				9000	State Police	4% CBA plus taxes MSPAGO State Police OT	$403,030.11	$428,414.56	$25,384.45	6.30%
			Obj Class Totals:				**$1,085,056.11**	**$1,118,687.27**	**$33,631.16**	**3.10%**
		OO								
		O99		9000	Attorney General	Funds FTEs assigned to the unit, various percentages of FTEs of support, and management positions, office space, travel, conferences, and investigative costs.	$4,500,000.00	$4,600,000.00	$100,000.00	2.22%
			Obj Class Totals:				**$4,500,000.00**	**$4,600,000.00**	**$100,000.00**	**2.22%**
	Office of Attorney General and AGO MSP		**Totals:**				**$5,585,056.11**	**$5,718,687.27**	**$133,631.16**	**2.39%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
	Alcohol and Beverage Control Commission									
		OO								
		O01		9001	ISA with ABCC	ABCC	$75,000.00	$75,000.00	$0.00	0.00%
			Obj Class Totals:				**$75,000.00**	**$75,000.00**	**$0.00**	**0.00%**
	Alcohol and Beverage Control Commission		**Totals:**				**$75,000.00**	**$75,000.00**	**$0.00**	**0.00%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500001	**Mass. Gaming Commission**									
Appropriation Totals							**$40,806,347.84**	**$42,505,391.57**	**$1,699,043.73**	**4.16%**
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1000	Employee Compensation	Admin Employees Salaries	$91,396.73	$94,566.61	$3,169.88	3.47%
				1100	Employee Compensatio	HR Employees Salaries	$6,458.38	$13,355.29	$6,896.91	106.79%
				1100	Pay Study	Implementation of Pay Study	$0.00	$7,710.71	$7,710.71	#Div/0!
				1100	Raises	3% COLA/Incentives/Equity Agency Wide	$17,957.46	$18,505.70	$548.24	3.05%
				1200	Employee Compensation	Legal Employees Salaries	$29,349.96	$34,192.72	$4,842.76	16.50%
				1300	Employee Compensation	Exec. Dir. Employees Salaries	$20,052.04	$13,799.27	($6,252.77)	-31.18%
				1400	Employee Compensation	IT Employees Salaries	$51,027.64	$45,230.82	($5,796.82)	-11.36%
				1500	Employee Compensation	Commissioners Employees Salaries	$33,454.49	$34,442.32	$987.83	2.95%
				1800	Employee Compensation	Communications Employees Salaries	$7,278.92	$5,056.19	($2,222.73)	-30.54%
				3000	Employee Compensation	Regular Employee Salaries	$372,541.67	$383,717.93	$11,176.26	3.00%
				5000	Employee Compensation	Admin Employees Salaries	$19,097.24	$27,366.69	$8,269.45	43.30%
				7000	Employee Compensation	Regular Employee Salaries	$1,799.09	$1,954.19	$155.10	8.62%
				All	Regular Employee Compensation	Turnover Savings 5% of payroll	($47,256.46)	($50,015.39)	($2,758.93)	5.84%
			Obj Class Totals:				**$603,157.16**	**$629,883.05**	**$26,725.89**	**4.43%**
		BB	*REGULAR EMPLOYEE RELATED EXPEN*							
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	3000	Travel	Out of State Travel Reimbursement Reduced $6k	$4,000.00	$4,000.00	$0.00	0.00%
		B02	In-State Travel	3000	Travel	In State Travel Reimbursement Reduced 1K	$2,000.00	$2,000.00	$0.00	0.00%
			Obj Class Totals:				**$6,000.00**	**$6,000.00**	**$0.00**	**0.00%**
		CC	*SPECIAL EMPLOYEES*							
		C01	Contracted Faculty	1000	Employee Compensation	Retiree Salary	$0.00	$1,414.74	$1,414.74	#Div/0!
		C04	Contracted Seasonal Employees	3000	Seasonals	Seasonal Employees	$482,040.00	$482,040.00	$0.00	0.00%
		C23	Management, Business Professionals & Admin Services	1100	Contract Employee	Administrative Help	$5,320.00	$5,320.00	$0.00	0.00%
			Obj Class Totals:				**$487,360.00**	**$488,774.74**	**$1,414.74**	**0.29%**
		DD	*PENSION & INSURANCE RELATED EX*							

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		D09	Fringe Benefit Cost Recoupment	1000	Fringe	Fringe Rate of 35.60%	$32,537.24	$37,448.37	$4,911.13	15.09%
				1000	Taxes	Tax rate of 2.21%	$2,019.87	$2,089.92	$70.05	3.47%
				1100	Fringe	Fringe Rate of 35.60%	$3,367.18	$5,240.09	$1,872.91	55.62%
				1100	Taxes	Tax rate of 2.21%	$142.73	$339.90	$197.17	138.14%
				1200	Fringe	Fringe Rate of 35.60%	$10,448.59	$13,455.72	$3,007.13	28.78%
				1200	Taxes	Tax rate of 2.21%	$648.63	$833.56	$184.93	28.51%
				1300	Fringe	Fringe Rate of 35.60%	$7,138.53	$5,393.95	($1,744.58)	-24.44%
				1300	Taxes	Tax rate of 2.21%	$443.15	$369.94	($73.21)	-16.52%
				1400	Fringe	Fringe Rate of 35.60%	$18,165.84	$17,798.61	($367.23)	-2.02%
				1400	Taxes	Tax rate of 2.21%	$1,127.71	$1,103.47	($24.24)	-2.15%
				1500	Fringe	Fringe Rate of 35.60%	$11,909.80	$13,639.16	$1,729.36	14.52%
				1500	Taxes	Tax rate of 2.21%	$739.34	$761.18	$21.84	2.95%
				1800	Fringe	Fringe Rate of 35.60%	$2,582.30	$2,002.25	($580.05)	-22.46%
				1800	Taxes	Tax rate of 2.21%	$108.49	$111.74	$3.25	3.00%
				3000	Fringe	Fringe Rate of 35.60%	$132,624.83	$151,952.30	$19,327.47	14.57%
				3000	Taxes	Tax rate of 2.21%	$8,233.17	$8,480.17	$247.00	3.00%
				5000	Fringe	Fringe Rate of 35.60%	$6,798.62	$10,837.21	$4,038.59	59.40%
				5000	Taxes	Tax rate of 2.21%	$422.05	$604.80	$182.75	43.30%
				7000	Fringe	Fringe Rate of 35.60%	$640.48	$773.86	$133.38	20.83%
				7000	Taxes	Tax rate of 2.21%	$39.76	$43.19	$3.43	8.63%
			Obj Class Totals:				**$240,138.31**	**$273,279.39**	**$33,141.08**	**13.80%**
		EE	*ADMINISTRATIVE EXPENSES*							
		E12	Subscriptions, Memberships & Licensing Fees	3000	Memberships	Assoc. of Racing Regulators	$18,700.00	$18,700.00	$0.00	0.00%
		E15	Bottled Water	3000	Water	Belmont Springs/DS Waters of America	$360.00	$360.00	$0.00	0.00%
		E41	Out Of State Travel Expen on Behalf of State Employ	3000	Travel Agent	Travel	$5,000.00	$5,000.00	$0.00	0.00%
		EE2	Conference, Training and Registration Fees	3000	Conferences	Assoc. of Racing Comm./Louisianna Racing/Thoroughbred Racing	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$27,060.00**	**$27,060.00**	**$0.00**	**0.00%**
		FF	*FACILITY OPERATIONAL EXPENSES*							
		F05	Laboratory Supplies	3000	Vet Supplies	Gloves, scrubs etc.	$2,000.00	$2,000.00	$0.00	0.00%
		F09	Clothing & Footwear	3000	Uniforms	Racing Uniforms for Seasonal Employees Reduced $15K	$10,000.00	$5,000.00	($5,000.00)	-50.00%
			Obj Class Totals:				**$12,000.00**	**$7,000.00**	**($5,000.00)**	**-41.67%**
		HH	*CONSULTANT SVCS (TO DEPTS)*							
		H19	Management Consultants	3000	Hearing Officer	Hearing Officer for Racing Appeals	$10,000.00	$10,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,000.00**	**$10,000.00**	**$0.00**	**0.00%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	MGC Regulatory Costs									
		JJ	*OPERATIONAL SERVICES*							
		J10	Auxiliary Financial Services	3000	Credit Cards	Bank of America credit card terminal fees	$1,000.00	$1,000.00	$0.00	0.00%
		J25	Laboratory & Pharmaceutical Services	3000	Testing	Workcare Reduced $500	$1,500.00	$1,500.00	$0.00	0.00%
		JJ2	Auxiliary Services	3000	Autopsies	Uconn Pathology	$6,000.00	$6,000.00	$0.00	0.00%
				3000	Testing Lab	Industrial Laboratories or alternate lab	$382,500.00	$382,500.00	$0.00	0.00%
			Obj Class Totals:				**$391,000.00**	**$391,000.00**	**$0.00**	**0.00%**
		LL	*EQUIPMENT LEASE-MAINTAIN/REPAR*							
		L46	Print, Photocopying & Micrograph Equipment Maint/Repair	3000	Maintenance Contract	K & A Industries--Badge Printer	$915.00	$915.00	$0.00	0.00%
			Obj Class Totals:				**$915.00**	**$915.00**	**$0.00**	**0.00%**
		MM	*PURCHASED CLIENT/PROGRAM SVCS*							
		M03	Purchased Human & Social Services For Clients/Non Medical	3000	Hardship Payments	Economic Hardship Payments--Statutorily Required	$20,000.00	$20,000.00	$0.00	0.00%
				3000	Legislative Mandate	Jockey's Guild--Statutory Requirement	$65,000.00	$65,000.00	$0.00	0.00%
		M04	Services Purch Support of Human/Social Services for Clients	3000	ISA	ISA with DPH Compulsive Gambling--Statutory Requirement	$70,000.00	$70,000.00	$0.00	0.00%
			Obj Class Totals:				**$155,000.00**	**$155,000.00**	**$0.00**	**0.00%**
		UU	*IT Non-Payroll Expenses*							
		U02	Telecommunications Services - Voice	3000	Phones	Verizon/AT&T removed phone lines	$2,000.00	$1,000.00	($1,000.00)	-50.00%
		U05	Information Technology (IT) Temp Staff Augmentation Profs	3000	Database	Racing Licensing System	$2,000.00	$0.00	($2,000.00)	-100.00%
			Obj Class Totals:				**$4,000.00**	**$1,000.00**	**($3,000.00)**	**-75.00%**
	MGC Regulatory Costs		**Totals:**				**$1,936,630.47**	**$1,989,912.18**	**$53,281.71**	**2.75%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
	Indirect									
		EE	*ADMINISTRATIVE EXPENSES*							
		E16	Indirect Cost Recoupment	2000	Indirect Agency Wide	Indirect at 10% of AA, CC, HH, JJ and UU excluding U07	$150,137.40	$153,357.72	$3,220.32	2.14%
			Obj Class Totals:				**$150,137.40**	**$153,357.72**	**$3,220.32**	**2.14%**
	Indirect		**Totals:**				**$150,137.40**	**$153,357.72**	**$3,220.32**	**2.14%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500003	**MGC Mass Racing Development and Oversight**									
Appropriation Totals							**$2,086,767.87**	**$2,143,269.90**	**$56,502.03**	**2.71%**
10500004	**Community Mitigation**									
	MGC Regulatory Costs									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1100	Pay Study	Implementation of Pay Study	$0.00	$5,182.42	$5,182.42	#Div/0!
				1100	Raises	3% COLA/Incentives/Equity Agency Wide	$9,469.89	$12,437.82	$2,967.93	31.34%
				1900	Employee Compensation	Regular Employee Salaries	$315,662.86	$313,370.58	($2,292.28)	-0.73%
			Obj Class Totals:				**$325,132.75**	**$330,990.82**	**$5,858.07**	**1.80%**
		BB	*REGULAR EMPLOYEE RELATED EXPEN*							
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	1900	Travel	In-State Travel	$5,000.00	$5,000.00	$0.00	0.00%
			Obj Class Totals:				**$5,000.00**	**$5,000.00**	**$0.00**	**0.00%**
		DD	*PENSION & INSURANCE RELATED EX*							
		D09	Fringe Benefit Cost Recoupment	1900	Fringe	Fringe Rate of 35.60%	$112,375.98	$121,665.39	$9,289.41	8.27%
				1900	Taxes	Tax rate of 2.21%	$6,976.15	$9,162.53	$2,186.38	31.34%
			Obj Class Totals:				**$119,352.13**	**$130,827.92**	**$11,475.79**	**9.62%**
		EE	*ADMINISTRATIVE EXPENSES*							
		E01	Office & Administrative Supplies	1900	Supplies	Supplies Binders	$2,500.00	$2,500.00	$0.00	0.00%
		E16	Indirect Cost Recoupment	1900	Indirect	Indirect Rate of 10%	$31,566.27	$11,647.69	($19,918.58)	-63.10%
			Obj Class Totals:				**$34,066.27**	**$14,147.69**	**($19,918.58)**	**-58.47%**
		UU	*IT Non-Payroll Expenses*							
		U07	Information Technology (IT) Equipment	1900	Database	Services Maintenance/Upgrades to Database	$50,000.00	$50,000.00	$0.00	0.00%
			Obj Class Totals:				**$50,000.00**	**$50,000.00**	**$0.00**	**0.00%**
	MGC Regulatory Costs		**Totals:**				**$533,551.15**	**$530,966.43**	**($2,584.72)**	**-0.48%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10500004	Community Mitigation									
Appropriation Totals							**$533,551.15**	**$530,966.43**	**($2,584.72)**	**-0.48%**
10501384	Sports Wagering Control Fund									
	MGC Regulatory Costs									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1000	Employee Compensation	Admin Employees Salaries	$308,693.04	$322,233.66	$13,540.62	4.39%
				1100	Employee Compensatio	HR Employees Salaries	$172,838.65	$228,516.26	$55,677.61	32.21%
				1100	Intern Program	Intern Program that Could Provide Up to 2 regular and 1 graduate intern	$37,500.00	$37,500.00	$0.00	0.00%
				1100	Pay Study	Implementation of Pay Study	$0.00	$64,414.39	$64,414.39	#Div/0!
				1100	Raises	3% COLA/Incentives/Equity Agency Wide	$144,823.22	$154,594.55	$9,771.33	6.75%
				1200	Employee Compensation	Legal Employees Salaries	$293,499.46	$419,949.77	$126,450.31	43.08%
				1300	Employee Compensation	Exec. Dir. Employees Salaries	$200,520.34	$183,015.25	($17,505.09)	-8.73%
				1400	Employee Compensation	IT Employees Salaries	$839,930.66	$759,153.97	($80,776.69)	-9.62%
				1500	Employee Compensation	Commissioners Employees Salaries	$334,544.73	$344,423.07	$9,878.34	2.95%
				1800	Employee Compensation	Communications Employees Salaries	$113,630.70	$151,878.61	$38,247.91	33.66%
				5000	Employee Compensation	Admin Employees Salaries	$1,437,036.47	$1,518,562.68	$81,526.21	5.67%
				5500	Employee Compensation	Regular Employee Salaries	$966,707.22	$1,016,312.64	$49,605.42	5.13%
				7000	Employee Compensation	Regular Employee Salaries	$400,315.33	$416,930.00	$16,614.67	4.15%
				All	Regular Employee Compensation	Turnover Savings 9.0% of payroll	($381,113.75)	($505,573.64)	($124,459.89)	32.66%
				All	Turnover	Turnover Savings	($75,000.00)	$0.00	$75,000.00	-100.00%
			Obj Class Totals:				**$4,793,926.07**	**$5,111,911.21**	**$317,985.14**	**6.63%**
		BB	*REGULAR EMPLOYEE RELATED EXPEN*							
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	1200	Travel	Out of State Travel and Training	$10,000.00	$10,000.00	$0.00	0.00%
				1500	Travel Reimbursements	Travel Reimbursements --In State (6 Commission Meetings a Year, Site Visits)	$7,000.00	$7,000.00	$0.00	0.00%
				5000	Travel	Out of State Travel Costs for Sports Wagering	$10,000.00	$10,000.00	$0.00	0.00%
				5500	Out of State Travel	Out of State Licensee Visits and Conferences increase for extra FTEs	$5,500.00	$5,500.00	$0.00	0.00%
		B02	In-State Travel	1100	Travel	HR conferences In and Out of state Travel AOC as well as site visits of licensees	$6,000.00	$6,000.00	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		B02	In-State Travel	1800	Travel Reimbursement	Travel Reimbursement	$0.00	$3,000.00	$3,000.00	#Div/0!
				5500	In-State Travel	Licensee visits, in-state meetings and conferences Mileage Reimbursements	$3,000.00	$3,000.00	$0.00	0.00%
			Obj Class Totals:				**$41,500.00**	**$44,500.00**	**$3,000.00**	**7.23%**
		CC	*SPECIAL EMPLOYEES*							
		C01	Contracted Faculty	1000	Employee Compensation	Retiree Salary	$0.00	$14,147.39	$14,147.39	#Div/0!
		C23	Management, Business Professionals & Admin Services	1100	Contract Employee	3% cost escalation Administrative Help	$48,389.40	$49,841.08	$1,451.68	3.00%
				5000	Contract Employee	3% COLA Civilian Investigators	$133,900.00	$58,400.36	($75,499.64)	-56.39%
			Obj Class Totals:				**$182,289.40**	**$122,388.83**	**($59,900.57)**	**-32.86%**
		DD	*PENSION & INSURANCE RELATED EX*							
		D09	Fringe Benefit Cost Recoupment	1000	Fringe	Fringe Rate of 35.60%	$109,894.72	$127,604.53	$17,709.81	16.12%
				1000	Taxes	Tax rate of 2.21%	$6,822.12	$7,121.36	$299.24	4.39%
				1100	Fringe	Fringe Rate of 35.60%	$72,210.55	$91,506.44	$19,295.89	26.72%
				1100	Taxes	Tax rate of 2.21%	$3,819.73	$5,497.73	$1,678.00	43.93%
				1200	Fringe	Fringe Rate of 35.60%	$104,485.81	$180,259.12	$75,773.31	72.52%
				1200	Taxes	Tax rate of 2.21%	$6,486.34	$10,059.92	$3,573.58	55.09%
				1300	Fringe	Fringe Rate of 35.60%	$71,385.24	$62,996.39	($8,388.85)	-11.75%
				1300	Taxes	Tax rate of 2.21%	$4,431.50	$4,694.38	$262.88	5.93%
				1400	Fringe	Fringe Rate of 35.60%	$299,015.31	$298,996.60	($18.71)	-0.01%
				1400	Taxes	Tax rate of 2.21%	$18,562.47	$18,276.76	($285.71)	-1.54%
				1500	Fringe	Fringe Rate of 35.60%	$119,097.92	$136,391.53	$17,293.61	14.52%
				1500	Taxes	Tax rate of 2.21%	$7,393.44	$7,611.75	$218.31	2.95%
				1800	Fringe	Fringe Rate of 35.60%	$40,452.53	$59,669.92	$19,217.39	47.51%
				1800	Taxes	Tax rate of 2.21%	$1,987.47	$3,792.99	$1,805.52	90.85%
				5000	Fringe	Fringe Rate of 35.60%	$511,584.98	$601,350.82	$89,765.84	17.55%
				5000	Taxes	Tax rate of 2.21%	$31,758.51	$1,290.65	($30,467.86)	-95.94%
				5000	Taxes	Tax rate of 2.21% on Civilian Investigators	$2,506.11	$33,560.24	$31,054.13	1239.14%
				5500	Fringe	Fringe Rate of 35.60%	$344,147.77	$402,459.81	$58,312.04	16.94%
				5500	Taxes	Tax rate of 2.21%	$21,364.23	$22,460.51	$1,096.28	5.13%
				7000	Fringe	Fringe Rate of 35.60%	$142,512.26	$165,104.28	$22,592.02	15.85%
				7000	Taxes	Tax rate of 2.21%	$8,846.97	$9,214.15	$367.18	4.15%
				All	Fringe and Payroll Taxes	Fringe and Payroll Taxes on Turnover Savings (45.81%)	($144,099.11)	($231,603.28)	($87,504.17)	60.72%
			Obj Class Totals:				**$1,784,666.87**	**$2,018,316.60**	**$233,649.73**	**13.09%**
		EE	*ADMINISTRATIVE EXPENSES*							

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		E01	Office & Administrative Supplies	1000	Supplies	for admin expenses racing and other divsions W.B. Mason/Veteran's Business Supply	$25,000.00	$25,000.00	$0.00	0.00%
		E02	Printing Expenses & Supplies	5500	Printing & Administrative Supplies	SW Reports and Ad Hoc Reports Additional $500 for Reporting	$2,000.00	$2,500.00	$500.00	25.00%
		E12	Subscriptions, Memberships & Licensing Fees	1800	Subscription	$7150 from Gaming added $2,850 Subscriptions	$0.00	$10,000.00	$10,000.00	#Div/0!
				5500	Subscriptions, Memberships & Licensing Fees	SBRA membership, trade journals other subscriptions	$7,500.00	$7,500.00	$0.00	0.00%
		E20	Motor Vehicle Chargeback	1000		Telemetrics, OVM Management, Leases Split with Gaming	$4,800.00	$4,800.00	$0.00	0.00%
		E22	Temp Use Space/Confer-Incidental Includes Reservation Fees	1000	Laz Parking/VPNE	Parking at 33 Arch St.	$24,000.00	$24,000.00	$0.00	0.00%
				1100	Conference Incidentals	Conference Incidentals	$5,000.00	$5,000.00	$0.00	0.00%
		E30	Credit Card Purchases	1500	Credit Card	Allowable Credit Card Expenses	$2,000.00	$2,000.00	$0.00	0.00%
				5500	Credit Card Purchases	Credit Card Purchases	$6,000.00	$6,000.00	$0.00	0.00%
		E41	Out Of State Travel Expen on Behalf of State Employ	1100	Travel	Travel Agent	$5,000.00	$5,000.00	$0.00	0.00%
				1200	Conference, Training, Registion Fees	Conference, Training, Registion Fees	$5,000.00	$5,000.00	$0.00	0.00%
				1200	Travel	Conference/Trainings Travel and Lodging	$5,000.00	$5,000.00	$0.00	0.00%
				1500	Travel	Travel	$7,000.00	$7,000.00	$0.00	0.00%
				5000	Travel Agent	Travel for Sports Wagering	$35,000.00	$35,000.00	$0.00	0.00%
				5500	Travel Agent	Travel Agency Fees increase for additional FTEs	$16,000.00	$16,000.00	$0.00	0.00%
		EE2	Conference, Training and Registration Fees	1500	Registration Fees	Conference/Trainings	$4,000.00	$4,000.00	$0.00	0.00%
				5000	Conferences	Conferences for Sports Wagering	$15,000.00	$15,000.00	$0.00	0.00%
				5500	Conference, Training and Registration Fees	UNLV; G2E; NAGRA or SBRA meeting, GLI Roundtables Increase 2,000 for additional FTEs	$16,000.00	$16,000.00	$0.00	0.00%
			Obj Class Totals:				**$184,300.00**	**$194,800.00**	**$10,500.00**	**5.70%**
		GG	*ENERGY COSTS AND SPACE RENTAL*							
		G01	Space Rental	1000	Office Lease	Increase for new lease In FY25 -was at ~$50/sq ft. and increased to ~$79/sq ft. --70% of annual lease to Gaming 30% to Sports Wagering	$434,998.89	$545,202.95	$110,204.06	25.33%
				1500	75-101 Parking Garage	Parking 75-101--5 spaces. Two of the spaces are included in the lease. This item pays for 3 of the spaces.	$5,437.80	$5,437.80	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		G03	Electricity	1000	Electricity	split between accounts for 101 Federal St. 12 months	$10,500.00	$10,500.00	$0.00	0.00%
			Obj Class Totals:				**$450,936.69**	**$561,140.75**	**$110,204.06**	**24.44%**
		HH	*CONSULTANT SVCS (TO DEPTS)*							
		H09	Attorneys/Legal Services	1000	Insurance	split from gaming insurance costs	$49,050.00	$49,050.00	$0.00	0.00%
				1200	Outside Counsel	Outside Counsel - A&K	$240,000.00	$240,000.00	$0.00	0.00%
				1200	Outside Counsel	Outside Counsel for MBJ, Spark Ediscovery	$40,000.00	$40,000.00	$0.00	0.00%
				5500	Consultant	includes but not limited to new for sports wagering consultant services for 8 months, data analysis, policy and research	$119,000.00	$119,000.00	$0.00	0.00%
		H19	Management Consultants	1000	Outside Consultant	work related to sportsbook CPA Firm for Annual Audits consistent with Generally Accepted Auditing Standards	$50,000.00	$50,000.00	$0.00	0.00%
				5500	Outside Consultant	Eide Baillly SW Auditing for Operators and related services	$152,336.00	$152,336.00	$0.00	0.00%
		H23	Program Coordinators	5500	Consultant	Market review consultant costs	$40,000.00	$40,000.00	$0.00	0.00%
		HH1	Financial Services	5000	Consultants	Consultants -RSM--Vendor License Reviews for Sports Wagering	$1,725,000.00	$1,175,000.00	($550,000.00)	-31.88%
		HH3	Media Design, Editorial and Communication	1800	Consultant Services	New Website Build	$0.00	$30,000.00	$30,000.00	#Div/0!
			Obj Class Totals:				**$2,415,386.00**	**$1,895,386.00**	**($520,000.00)**	**-21.53%**
		JJ	*OPERATIONAL SERVICES*							
		J25	Laboratory & Pharmaceutical Services	5000	State Police	4 FTE related to Sports Wagering	$447,694.00	$480,096.62	$32,402.62	7.24%
				5000	State Police OT & Travel	OT and Travel for Troopers related to background investigations assigned to MGC GEU Increase 4% plus taxes	$925,000.00	$983,260.20	$58,260.20	6.30%
			Obj Class Totals:				**$1,372,694.00**	**$1,463,356.82**	**$90,662.82**	**6.60%**
		UU	*IT Non-Payroll Expenses*							
		U02	Telecommunications Services - Voice	1400	TELECOMMUNICATIONS SERVICES - VOICE	OfficeSuite (Voice, HD Meeting, WeConnect), Verizon Wireless, Multi-location fax lines	$32,122.38	$32,122.38	$0.00	0.00%
		U03	Software & Information Technology Licenses (IT)	1000	Software	Software - LinkSquares CLM	$14,250.00	$14,250.00	$0.00	0.00%
				1100	Software	Additional Cornerstone Module LMS Software - HR, Cornerstone LMS	$27,000.00	$27,000.00	$0.00	0.00%
				1200	Software	Everlaw Subscription and Other Legal Software	$55,000.00	$55,000.00	$0.00	0.00%
				1400	SOFTWARE & INFORMATION TECHNOLOGY LICENSES (IT)	Azure Sentinel, M365 G5 Compliance, M365 G5 Security Adobe, Sharepoint, O365, Azure, JIRA, MDM etc	$154,464.88	$154,464.88	$0.00	0.00%

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	MGC Regulatory Costs									
		U03	Software & Information Technology Licenses (IT)	5500	software	Incident Tracker Increase for actual cost of @5,000 plus addditional modifications	$10,500.00	$10,500.00	$0.00	0.00%
				7000	Software	Licensing System Software	$158,445.00	$158,445.00	$0.00	0.00%
		U05	Information Technology (IT) Temp Staff Augmentation Profs	5500	IT Consultant	for full year IT Consultant - GLI	$180,000.00	$185,000.00	$5,000.00	2.78%
				5500	IT Consultant	K IT Consultant - GLI - ICS	$50,000.00	$50,000.00	$0.00	0.00%
		U06	Information Technology (IT) Cabling	1400	IT Cabling	Raynham Build out	$54,531.48	$0.00	($54,531.48)	-100.00%
		U07	Information Technology (IT) Equipment	1400	IT Equipment	IT Equipment, emergency replacements (switches, routers, firewalls) etc	$41,325.00	$41,325.00	$0.00	0.00%
				1400	IT Equipment	Servers and Storage	$0.00	$25,000.00	$25,000.00	#Div/0!
		U09	Information Technology (IT) Equip Rental Or Lease	1400	INFORMATION TECHNOLOGY (IT) EQUIP RENTAL OR LEASE	ACS Leases (Refresh)	$35,823.08	$35,823.08	$0.00	0.00%
		U10	Information Tech (IT) Equipment Maintenance & Repair	1400	IT Maintenance and Repair	Annual M&S Equipment/Services	$37,563.79	$37,563.79	$0.00	0.00%
		U11	Information Technology (IT) Contract Services	1400	IT Contract Services	LMS, Gartner, Tallan Services	$77,239.85	$77,239.85	$0.00	0.00%
				1800	Digital Compliance	Iterators and other needs	$0.00	$10,000.00	$10,000.00	#Div/0!
				7000	IT Consultant	LMS implementations costs spread to FY27 Licensing System Implementation	$167,000.00	$225,000.00	$58,000.00	34.73%
			Obj Class Totals:				**$1,095,265.46**	**$1,138,733.98**	**$43,468.52**	**3.97%**
	MGC Regulatory Costs		**Totals:**				**$12,320,964.49**	**$12,550,534.19**	**$229,569.70**	**1.86%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Indirect									
		EE	*ADMINISTRATIVE EXPENSES*							
		E16	Indirect Cost Recoupment	2000	Indirect	Commonwealth Required Indirect Cost Recoupment	$1,001,721.91	$912,654.65	($89,067.26)	-8.89%
			Obj Class Totals:				**$1,001,721.91**	**$912,654.65**	**($89,067.26)**	**-8.89%**
	Indirect		**Totals:**				**$1,001,721.91**	**$912,654.65**	**($89,067.26)**	**-8.89%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Research and Responsible Gaming/PHTF									
		UU	*IT Non-Payroll Expenses*							
		U03	Software & Information Technology Licenses (IT)	1700	software	100 VSE database licenses	$12,100.00	$0.00	($12,100.00)	-100.00%
			Obj Class Totals:				**$12,100.00**	**$0.00**	**($12,100.00)**	**-100.00%**
	Research and Responsible Gaming/PHTF		**Totals:**				**$12,100.00**	**$0.00**	**($12,100.00)**	**-100.00%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	**Sports Wagering Control Fund**									
	Office of Attorney General and AGO MSP									
		OO								
		O99		9000	AGO	ISA with AGO to raise awareness and discourage underage betting	$75,000.00	$75,000.00	$0.00	0.00%
				9000	Attorney General	SW ISA for AGO for litigation costs	$0.00	$500,000.00	$500,000.00	#Div/0!
				9000	Attorney General	SW ISA with AGO for Enforcement Activities	$500,000.00	$500,000.00	$0.00	0.00%
			Obj Class Totals:				**$575,000.00**	**$1,075,000.00**	**$500,000.00**	**86.96%**
	Office of Attorney General and AGO MSP		**Totals:**				**$575,000.00**	**$1,075,000.00**	**$500,000.00**	**86.96%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
10501384	Sports Wagering Control Fund									
Appropriation Totals							**$13,909,786.40**	**$14,538,188.84**	**$628,402.44**	**4.52%**
40001101										
	MGC Regulatory Costs									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1100	Raises	3% COLA/Incentives/Equity Agency Wide	$11,426.81	$0.00	($11,426.81)	-100.00%
			Obj Class Totals:				**$11,426.81**	**$0.00**	**($11,426.81)**	**-100.00%**
	MGC Regulatory Costs		**Totals:**				**$11,426.81**	**$0.00**	**($11,426.81)**	**-100.00%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
	Research and Responsible Gaming/PHTF									
		AA	*REGULAR EMPLOYEE COMPENSATION*							
		A01	Salaries: Inclusive	1700	Employee Compensation	additional FTE for FY26 Employee Salaries	$540,893.83	$581,176.28	$40,282.45	7.45%
				1700	Raises	3% COLA/Incentives/Equity Agency Wide	$0.00	$15,560.29	$15,560.29	#Div/0!
			Obj Class Totals:				**$540,893.83**	**$596,736.57**	**$55,842.74**	**10.32%**
		BB	*REGULAR EMPLOYEE RELATED EXPEN*							
		B01	Other Out Of State Travel - INCLUSIVE: AIRFARE, HOTEL, LODGI	1700	Travel	Out of State Travel	$4,500.00	$4,500.00	$0.00	0.00%
		B02	In-State Travel	1700	Travel	In-State-Travel Reimbursements	$6,000.00	$6,000.00	$0.00	0.00%
			Obj Class Totals:				**$10,500.00**	**$10,500.00**	**$0.00**	**0.00%**
		DD	*PENSION & INSURANCE RELATED EX*							
		D09	Fringe Benefit Cost Recoupment	1700	Fringe	Fringe Rate of 35.60%	$192,558.24	$230,145.81	$37,587.57	19.52%
				1700	Taxes	Tax rate of 2.21%	$11,953.76	$12,781.00	$827.24	6.92%
			Obj Class Totals:				**$204,512.00**	**$242,926.81**	**$38,414.81**	**18.78%**
		EE	*ADMINISTRATIVE EXPENSES*							
		E02	Printing Expenses & Supplies	1700	Printing Expenses and Supplies	Printed Materials for Game Sense	$6,000.00	$15,000.00	$9,000.00	150.00%
		E12	Subscriptions, Memberships & Licensing Fees	1700	Memberships	Memberships - NAADGS, NCPG	$6,000.00	$6,000.00	$0.00	0.00%
		E16	Indirect Cost Recoupment	1700	Indirect Charges	Indirect to EHHS	$427,946.38	$530,867.63	$102,921.25	24.05%
		E30	Credit Card Purchases	1700	Credit Card	Purchases for the Pcard - conference registrations as well as RGC conference	$0.00	$7,000.00	$7,000.00	#Div/0!
		EE2	Conference, Training and Registration Fees	1700	Conferences	Conference, Training & Registration Fees	$10,000.00	$14,000.00	$4,000.00	40.00%
				1700	Travel	increased travel need for Game Sense	$8,000.00	$12,000.00	$4,000.00	50.00%
			Obj Class Totals:				**$457,946.38**	**$584,867.63**	**$126,921.25**	**27.72%**
		FF	*FACILITY OPERATIONAL EXPENSES*							
		F16	Library & Teaching Supplies & Materials	1700	Books	Library/reference books Increase as needed for research	$1,000.00	$1,000.00	$0.00	0.00%
			Obj Class Totals:				**$1,000.00**	**$1,000.00**	**$0.00**	**0.00%**
		HH	*CONSULTANT SVCS (TO DEPTS)*							
		H09	Attorneys/Legal Services	1700	Public Safety Research	Public Safety and Human Trafficking Research	$100,000.00	$75,000.00	($25,000.00)	-25.00%
		H23	Program Coordinators	1700	Branding	Continuation of set up costs for Creation of Player Health Brand Development	$125,000.00	$125,000.00	$0.00	0.00%
				1700	Branding	Marketing media buys etc.	$150,000.00	$150,000.00	$0.00	0.00%
				1700	Consultant	AI Consultant Study	$0.00	$125,000.00	$125,000.00	#Div/0!
				1700	Consultant	Continuation of UNLV study	$0.00	$10,000.00	$10,000.00	#Div/0!
				1700	Consultant	Section 97 Study	$0.00	$150,000.00	$150,000.00	#Div/0!
				1700	Consultant	Social Research - Gambling and Suicide Study	$0.00	$150,000.00	$150,000.00	#Div/0!

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
	Research and Responsible Gaming/PHTF									
		H23	Program Coordinators	1700	Consultant	Young Adult Cohort Study	$0.00	$550,000.00	$550,000.00	#Div/0!
				1700	Player Health Services	PlayWell Program	$3,126,570.00	$3,200,000.00	$73,430.00	2.35%
				1700	PNAS Study	PNAS Study	$25,000.00	$0.00	($25,000.00)	-100.00%
				1700	Program manager	RG Evaluation including GameSense	$100,000.00	$0.00	($100,000.00)	-100.00%
				1700	Research Consultant	Research Review Committee	$45,000.00	$45,000.00	$0.00	0.00%
				1700	Translations	Knowledge Translation and Exchange	$25,000.00	$25,000.00	$0.00	0.00%
				1700	VSE Resource Liaison	Services now in new contract for PlayWelll VSE Resource Liaison	$62,000.00	$0.00	($62,000.00)	-100.00%
			Obj Class Totals:				**$3,758,570.00**	**$4,605,000.00**	**$846,430.00**	**22.52%**
		JJ	*OPERATIONAL SERVICES*							
		JJ2	Auxiliary Services	1700	Translations	Document Translations Increase due to greater need for translation and diversity	$15,000.00	$15,000.00	$0.00	0.00%
			Obj Class Totals:				**$15,000.00**	**$15,000.00**	**$0.00**	**0.00%**
		PP	*STATE AID/POL SUB*							
		P01	Grants To Public Entities	1700	Community Driven Research	and for ongoing projects Community Driven Research	$365,000.00	$600,000.00	$235,000.00	64.38%
				1700	Data Storage Grant	Data Storage Project/MODE moved to UMASS	$227,000.00	$178,000.00	($49,000.00)	-21.59%
				1700	SEIGMA	Social & Economic Research - BU Follow-up General Population Study	$900,000.00	$885,000.00	($15,000.00)	-1.67%
		PP1	Grants To Non-Public Entities	1700	PMW	Play My Way Incentives	$30,000.00	$10,000.00	($20,000.00)	-66.67%
			Obj Class Totals:				**$1,522,000.00**	**$1,673,000.00**	**$151,000.00**	**9.92%**
		UU	*IT Non-Payroll Expenses*							
		U07	Information Technology (IT) Equipment	1700	Software	Increase for 70K for VSE	$100,000.00	$170,000.00	$70,000.00	70.00%
			Obj Class Totals:				**$100,000.00**	**$170,000.00**	**$70,000.00**	**70.00%**
	Research and Responsible Gaming/PHTF		**Totals:**				**$6,610,422.22**	**$7,899,031.01**	**$1,288,608.79**	**19.49%**

Approp	Budget Grouping	Obj Class	Object_name	Unit	Item Short Name	New Description	Current Year Amount	Next Year Amount	Variance	Percent Change
40001101										
Appropriation Totals							**$6,621,849.03**	**$7,899,031.01**	**$1,277,181.98**	**19.29%**

Sports Wagering Division

TO: Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Brad Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

FROM: Griffin Miniutti – Compliance Officer II, Sports Wagering

MEMO DATE: 6/11/2026 **MEETING DATE:** 6/18/2026

RE: Update to Caesars Sportsbook House Rules

REGULATION BACKGROUND:

Pursuant to 205 CMR 247.02(4), a Sports Wagering Operator shall not change or modify the House Rules without prior written approval of the Commission.

EXECUTIVE SUMMARY:

Caesars Sportsbook has submitted revisions to their Massachusetts online House Rules. A detailed summary of the latest updates and additions can be found in the attached redlined exhibit.

The summary of changes is as follows:

1. **Flex Parlay Rules:** Added language to outline policies for "Flex Parlay" wagering.

2. **Australian Rules Football:** 2 new market offerings.

3. **Basketball:** 9 new market offerings.

4. **Football:** 2 new market offerings.

5. **Rugby:** 3 new market offerings.

6. **Soccer:** 27 new market offerings.

7. **Winter Sports:** 5 new market offerings.

Sports Wagering Division

CONCLUDING STATEMENT:

The Sports Wagering Division confirms all requirements have been met under 205 CMR 247.02 and recommends approving these changes.

Exhibit

Revisions:

FLEX PARLAY RULES

- Flex Parlays let bettors combine multiple selections into a single wager while choosing the minimum number of correct picks needed to earn a payout.
- Bettors can include multiple selections, each meeting minimum odds requirements.
- Payouts scale based on how many selections win—the more hits, the higher the return—and the structure allows for limited losing picks without fully voiding the wager.
- If any leg of a Flex Parlay wager relates to an existing market on site, rules for that market will apply.
- If a selection is pushed, voided, or cancelled, the parlay automatically recalculates the potential payout based on the remaining valid picks
- Any legs impacted by Dead Heat rules are removed. If, after any pushes, voids, or cancellations, 50% or more of the original selections are removed OR fewer than three selections remain, the wager is cancelled and the stake is refunded.

AUSTRALIAN RULES FOOTBALL

Total/Team Points Odd/Even

- Predict whether the total/team points scored will be an odd or even number in the specified period.

Total/Team Goals Odd/Even

- Predict whether the total/team points scored will be an odd or even number in the specified period.

BASKETBALL

Largest Comeback

- Predict the largest deficit a team overcomes to win the game.

Largest Lead

Predict the largest number of points led by during the game by either team.

Team Winning at End of Every Quarter

- Predict whether a selected team is winning the game at the end of every quarter.
- Being tied at the end of any quarter would result in a loss.

Team To Never Trail

- Predict whether a selected team is never trailing at any point in the game from start to finish, including overtime.
- Being tied at any point would not result in a loss.

Team to Win All Quarters

- Predict whether a selected team, or neither team, outscores the opposing team in every quarter of the game.
- Being tied in any quarter would result in a loss.

Team to Win Both Halves

- Predict whether a selected team, or neither team, outscores the opposing team in both halves of the game.
- Being tied in either half would result in a loss.

Percentage of Game Led

- Predict the final percentage of time a team has the lead in the game, including overtime.
- Time tied is not considered a lead for either team.

Team Total Stats

- Predict how many total number of a listed statistic will be recorded in the game by a team (i.e., Total rebounds, assists, steals, blocks, 3pt FG, etc.)
- Overtime is included.

Match Total Stats

- Predict how many total number of a listed statistic will be recorded in the game by both teams combined (i.e., Total rebounds, assists, steals, blocks, 3pt FG, etc.)
- Overtime is included.

FOOTBALL

Player/Game Specials

- For selections involving a player to record X in each quarter or each half, overtime is not considered part of any quarter or half.

Longest/Shortest Made Field Goal In The Game

- Predict the longest/shortest made field goal yardage in the game.
- If there is no made field goal in the game then the wager will be void.

RUGBY LEAGUE/RUGBY UNION

First or Last Try Scorer

- Predict whether the listed player will score either of the first or last try in the specified period.

First or Second Try Scorer

- Predict whether the listed player will score either of the first two tries in the specified period.

First, Second or Third Try Scorer

- Predict whether the listed player will score any of the first three tries in the specified period.

SOCCER

Penalty Taken

- Predict whether or not a penalty will be taken during a match or specified half.
- Penalties taken during any possible penalty shootouts do not count.

To Take/Score/Miss a Penalty

- Predict which team will take, score or miss a penalty during the match or specified half.
- For any retaken penalties, only the outcome of the retaken penalty will count for settlement.
- Penalties taken during any possible penalty shootouts do not count.

To Score from Outside the Penalty Area

- Predict a team or player to score from outside the penalty area.

To Score a Header

- Predict a team or player to score a header in the match.

Caesars Squares - Soccer

Tournament Squares – Goals x Corners

- The listed digit reflects the last digit of the total tournament/competition goals and the total tournament/competition corners in specified tournament or competition.
- Goals and corners during any qualifying will not count.
- Goals scored during normal time and extra time count. Goals scored during penalty shootouts will not count.

Team Tournament Squares – Goals x Corners

- The listed digit reflects the last digit of the total tournament/competition goals and the total tournament/competition corners for a specified team in a given tournament or competition.
- Goals and corners during any qualifying will not count.
- Goals scored during normal time and extra time count. Goals scored during penalty shootouts will not count.

Group Squares - Goals x Corners

- The listed digit reflects the last digit of the total specified group goals and the total specified group corners in tournament or competition.
- Goals and corners during any qualifying will not count.
- Goals scored during normal time and extra time count. Goals scored during penalty shootouts will not count.

Group Stage - Group With Most Goals

- Predict which specified group of a given tournament or competition will have the most goals.
- Only goals scored during the group stage will count.

Group Stage – Highest Scoring Teams

- Predict which team will score the most goals during the group stage of a given tournament or competition.
- Only goals scoring during the group stage will count.

Group Stage – Top Goalscorer

- Predict which player will score the most goals during the group stage of a given tournament or competition.
- Only goals scoring during the group stage will count.

Tournament – Group Top 2 Finish

- Predict a team to finish in the top 2 positions of a specified group of a given tournament or competition.
- Tournament group finishing places will be determined by the official rules of the respective governing body.
- If the team has points deducted or is disqualified by the official governing body during the course of the given tournament group stage, wagers placed on this market will stand.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament – Both/All To Qualify From Group

- Predict the teams that qualify for the next round of a tournament or competition from a specified group.

Tournament - Total Group Goals

- Select the total number of goals scored in a specified group of a given tournament or competition.
- Only goals scored during the group stage of the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Total Exact Group Goals

- Select the exact number of goals scored in a specified group of a given tournament or competition.
- Only goals scored during the group stage of the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

To Reach The Specified Stage

- Predict a team to reach the specified stage of a given tournament or competition.
- Cup or tournament standings will be determined by the official rules of the respective governing body.
- If a team has points deducted or is disqualified by the official governing body during the course of the given tournament or cup competition, wagers placed on this market will stand.

- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Eliminated In Extra Time

- Predict a team that will be eliminated from a given tournament or competition during an extra time period of a match.
- Penalty shootouts do not count.

Tournament - Eliminated By Penalty Shootout

- Predict a team that will be eliminated from a given tournament or competition after a penalty shootout.

Tournament - Total Tournament Headed Goals

- Select the total number of headed goals scored in the given tournament from the specified options.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Total Tournament Goal From Outside The Penalty Area

- Select the total number of goals scored from outside the penalty area in the given tournament from the specified options.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Total Tournament Own Goals

- Select the total number of own goals scored in the given tournament from the specified options.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Total Tournament Hat-tricks

- Select the total number of hat-tricks (instances of an individual player scoring 3 or more goals in a single match) scored in the given tournament from the specified options.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.

- Only goals scored in normal time and extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament - Total Tournament Extra Time Goals

- Select the total number of goals scored during extra time periods in the given tournament from the specified options.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- Only goals scored in extra time will count. Penalties scored in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all of its fixtures, wagers placed on this market will stand.

Tournament – Total Tournament Penalties Taken

- Select the total number of penalties taken in the given tournament from the specified options.
- Only matches played in the tournament will count. Penalties taken in qualifying matches or friendly/exhibition matches will not count.
- Only penalties taken in normal time and extra time will count. Penalties taken in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all its fixtures, wagers placed on this market will stand

Tournaments – Total Tournament Penalties Scored

- Select the total number of penalties scored in the given tournament from the specified options.
- Only matches played in the tournament will count. Penalties taken in qualifying matches or friendly/exhibition matches will not count.
- Only penalties taken in normal time and extra time will count. Penalties taken in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all its fixtures, wagers placed on this market will stand

Tournaments – Total Tournament Penalties Missed

- Select the total number of penalties missed in the given tournament from the specified options.
- Only matches played in the tournament will count. Penalties taken in qualifying matches or friendly/exhibition matches will not count.
- Only penalties taken in normal time and extra time will count. Penalties taken in penalty shoot-outs will not count.
- If a team starts in the tournament and does not complete all its fixtures, wagers placed on this market will stand

Tournament/League – Golden Glove

- Wager on who will receive the Golden Glove award. This award is presented to the best goalkeeper of the tournament or competition.
- Settlement will be based on the award given by the named governing body only (e.g. FIFA, UEFA etc).

Tournament/League – Team With Most Corners

- Select which team will take the most corners in the named tournament.
- Corners taken during normal and extra time will count towards settlement.
- Only matches played in the tournament will count. Goals scored in qualifying matches or friendly/exhibition matches will not count.
- If a team starts in the tournament and does not complete all its fixtures, wagers placed on this market will stand.

Team - Player With Most Assists in League/Tournament

- Predict the player who will record the most assists for a specified team at the end of a given league season/tournament.
- If there is a tie for most assists, dead heat rules will apply.
- Wagers placed on players who do not/did not play in the /league tournament will be settled as a losing wager.
- A player winning a penalty, which is subsequently then scored. will not count as having assisted a goal.
- If a player scores directly from a free kick, the player who was fouled will not be credited with the assist.
- In the event of an own goal being scored no assist will be awarded.
- Only matches played in the respective tournament will count. Assists registered in qualifying matches, other tournaments, or friendly/exhibition matches will not count.

Tournament - Player Total Assists

- Predict how many assists a specified player will record during the given tournament or competition.
- Assists recorded during normal time and any potential extra time count for settlement.

WINTER SPORTS

Money Line

- Predict the winner of the match/specified period. If a match is started but not completed, wagers are graded on the official result.

Spread

- Predict the winner of the match/specified period once the spread has been applied to the official score.

Total Points

- Predict whether the total points scored in the match/specified period will be over or under a specified number.

End Winner/Betting

- Predict the result of the named end. If the end results in a tie, bets will be void unless odds are quoted for the tie.

End Total Points

- Predict whether the total points scored in the named end will be over or under the specified number. If the named end does not take place, bets will be void.

Sports Wagering Division

TO:	Chair Jordan Maynard Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur
FROM:	Tom Lam – Operations & Compliance Manager, Sports Wagering Carrie Torrisi – Chief, Sports Wagering Nathan Saylor – Technical Compliance Coordinator, Sports Wagering Cristian Taveras – Gaming Technical Compliance Manager, Information Technology Services
MEMO DATE:	6/8/2026
MEETING DATE:	6/18/2026
RE:	Approval of Category 3 Operator's Manual Know Your Customer Process Pursuant to 205 CMR 248.04(4)

REGULATION BACKGROUND:

Pursuant to 205 CMR 248.04(4) – Age and Identity Verification:

(4) The Sports Wagering Operator shall at the time of account establishment, utilize identity authentication questions that require a patron to provide information known only to the patron through security questions[1], unless an alternate method of authentication is approved by the Commission.

The Commission has previously discussed the KYC processes used by Bally's, BetMGM, Caesars, Fanatics, and Penn Sports Interactive ("PSI"). During those reviews, manual review was referenced as a fallback verification method for four of the five operators.[2]

However, the Commission has not previously reviewed the details of those manual review processes, nor has it explicitly approved manual review as an "alternate method" under 205 CMR 248.04(5). Accordingly, to ensure a clear administrative record, we are seeking Commission review and approval of each operator's usage of this alternate KYC method when all other KYC verification methods have failed.

[1] These types of questions are commonly referred to as Knowledge Based Authentication ("KBA") questions,
[2] The alternate KYC method consisting of manual review was discussed in public meetings held on April 29, 2024 (Caesars and Fanatics), May 22, 2025 (BetMGM), and June 17, 2025 (PSI).

The sports wagering operators who utilize this manual document review in their KYC processes are Bally's, BetMGM, Caesars, Fanatics, DraftKings[3] and PSI.

CONCLUDING STATEMENT:

The Sports Wagering Division and the Gaming Technical Compliance team recommend that the Commission approve Bally's, BetMGM's, Caesars', Fanatics' and PSI's alternate method of KYC to use a manual document review method, if all other methods fail to verify an account pursuant to 205 CMR 248.04(4).

[3] DraftKing's alternate method of KYC – manual review was approved at the May 21, 2026 public meeting.

TO:	Jordan Maynard, Chair Bradford Hill, Commissioner Eileen O'Brien, Commissioner Nakisha Skinner, Commissioner Paul Brodeur, Commissioner
FROM:	Community Affairs Division
CC:	Dean Serpa, Executive Director, Kevin Scanlon, General Counsel
DATE:	June 18, 2026
RE:	FY 2027 Applications to the Community Mitigation Fund

Overview:

The grant applications from the Community Mitigation Fund are authorized by section 61 of c. 23K. Annually applicants for funds must apply by February 1st to be considered for funding. The applications in this memorandum are for utilization in fiscal year 2027 (FY27) beginning July 1, 2026.

Annually, the Community Affairs Division, with input from the Local Community Mitigation Advisory Committees (LCMACs), proposes guidelines to the Commission for approval that establish criteria for funds to assist applicants in pursuing actionable, mitigation-based projects tailored to their communities.

The FY27 CMF grant application round has $5M available for competitive applications. The Commission allocated $4.18M to eligible municipal entities, and $820K to eligible Regional entities. The total request for FY 2027 is approximately $5.89M. Of the $5.89M request $4.646M is from municipalities and $1.247M is from regional agencies. Municipal applications exceeded their allotted funds by $466.1K while regional agency applications exceeded their allotments by $427.9K.

The contents of this memorandum recommend the following:

- Municipal entities whose applications remained within their FY27 allotment and met the CMF guidelines -- fully fund the applications.
- Municipal entities that requested waivers – fully fund the entities' FY27 allotted amount and propose potential funding solutions for waiver requests.
- Regional entities – There are two paths we can take. We can either fund the grants the Commission prioritized at the public meeting on 9/11/25, or we can revise the allocations for prioritized grants to accommodate all requests. The review committee recommends funding the grants prioritized at the public meeting on 9/11/25.

Community Mitigation Grant and Review Process:

Annually, the Community Affairs Division develops guidelines for grantees to follow when applying for grants from the Community Mitigation Fund. LCMACs provide input on establishing grant criteria, which the Community Affairs Division then brings to the Commission for consideration in developing final guidelines. In Commission meetings on August 14, 2025, and September 11, 2025, the Community Affairs Division provided the Commission with the following policy questions regarding the FY27 CMF Grant:

1. How should the funds be distributed among the Regions?
2. How much of the funds in each Region should go towards municipalities and how much should go towards Regional Agencies?
3. Should any changes be made to municipal eligibility?
4. Should any changes be made to Regional Agency eligibility?

As a result of those meetings, the Commission decided to pro-rate the FY26 block grant amounts (without waivers) based on FY27 available funding, which resulted in 25.64% of the FY26 block grant eligibility. For the Regional Agency Grants, the Commission determined that the Workforce Development Grants and Public Safety Grants had the highest priority. The Commission maintained its discretion to fund or not fund any project, and at a public meeting on November 6, 2025, the Commission approved the FY 27 CMF guidelines. The FY27 guidelines included the following language:

> "Considering this significant reduction in funding, the Commission reserves the right to prioritize applications and determine which requests to fund based on its assessment of a broad range of factors, including the extent of the public benefit each grant is likely to produce. The Commission also reserves the ability to fund only portions of requested projects or to fund only a percentage of the amounts requested."

The FY27 CMF Application was posted to the Commission's website and CommBuys (the Commonwealth's public solicitation website) on November 7, 2025, with a closing date of January 31, 2026. The Commission hosted an informational meeting for potential Community Mitigation Fund (CMF) applicants on Tuesday, December 2, 2025. The meeting introduced changes to the CMF program, to stakeholders, and provided an opportunity for applicants to ask questions.

FY27 CMF Grant Applications and Review:

On February 1, 2026, the Commission opened the submitted grant applications. The FY27 CMF grant application round has $5M available for competitive applications. The Commission allocated $4.18M to 28 eligible municipal entities and $820K to 11 eligible regional entities. The total request for FY 2027 is approximately $5.89M. Of the $5.89M request, $4.644M is from 25 municipalities and $1.247M is from 9 Regional Agencies. Municipal applications exceeded their allotted funds by $463.4K, while regional applications exceeded their allotments by $427.9K.

The Community Affairs Division utilized a Review Team consisting of seven (7) staff members and two Commissioners covering four (4) different MGC Divisions. Each application submitted on time to the Commission received an in-depth review by the Review Team, and each applicant was afforded an opportunity to meet with the Review Team to provide any further clarification needed.

The Applicants were allowed to file a waiver to request supplemental funding in the event that there were communities that did not apply or there were any excess funds. This created a more competitive application which is requiring the Commission to make determinations on the waivers.

Municipal Applications:

The Commission determined that 28 municipalities were eligible to apply for and receive funds from the FY27 Community Mitigation Fund Block Grant Program. Each eligible municipality was allocated 25.64% of its FY26 Block Grant Allotment. 25 of the 28 eligible municipalities applied for funding. The three municipalities that did not apply provided $87.9K in funding for other applications. Of the 25 municipalities that responded, 20 remained within or under their allocated funds (resulting in an additional $51.2K for other applications). Five (5) municipalities requested their allotted funds and a waiver to exceed their Block Grant Distribution. The five waiver applications exceeded their allocation by $602.6K. The table below summarizes the Municipal Block Grant Applications. Appendix A to this memorandum provides a summary of each Municipal Block Grant Application.

Category	Number of Municipalities	Block Grant Allotment	Block Grant Request	Variance
Did Not Apply	3	$87,900.00	$-	$(87,900.00)
Remained Within Allotment	20	$2,770,100.00	$2,718,840.40	$(51,259.60)
Requested Waiver	5	$1,322,200.00	$1,924,833.80	$602,633.80
Totals	**28**	**$4,180,200.00**	**$4,643,674.20**	**$463,474.20**

Municipal Applications that Remained Within the Block Grant Allotment:

The Review Committee determined that the 20 Municipalities that remained within their FY27 CMF Block Grant Formula submitted projects within their total application that meet the FY27 CMF guidelines, and we recommend approval for $2.719M in grants for those 20 applicants. The table below lists each Municipality, the Region it falls under, the FY27 Allotment, and the FY27 Application Amount, which the Review Committee recommends full funding for.

Region A Within Allotment			
Grantee	**Allotment**	**Application**	**Variance**
Boston	$668,500.00	$668,500.00	$-
Cambridge	$179,500.00	$179,500.00	$-
Chelsea	$263,500.00	$263,500.00	$-
Lynn	$51,300.00	$51,300.00	$-
Malden	$226,400.00	$226,400.00	$-
Medford	$268,900.00	$268,900.00	$-
Melrose	$51,300.00	$51,300.00	$-
Somerville	$284,700.00	$284,700.00	$-
Totals	**$1,994,100.00**	**$1,994,100.00**	

Region B Within Allotment			
Grantee	**Allotment**	**Application**	**Variance**
Agawam**	$91,700.00	$91,700.00	$-
Chicopee	$87,500.00	$87,500.00	$-
East Longmeadow	$90,300.00	$90,300.00	$-
Hampden	$19,200.00	$19,200.00	$-
Holyoke	$75,400.00	$75,000.00	$(400.00)
Longmeadow	$83,300.00	$32,600.00	$(50,700.00)
Ludlow	$62,800.00	$62,800.00	$-
West Springfield	$132,900.00	$132,900.00	$-
Wilbraham	$80,500.00	$80,500.00	$-
Totals	**$723,600.00**	**$672,500.00**	**$(51,100.00)**

Category 2 Within Allotment			
Grantee	**Allotment**	**Application**	**Variance**
Foxborough	$16,500.00	$16,500.00	$-
Mansfield	$16,200.00	$16,200.00	$-
Wrentham	$19,700.00	$19,700.00	$-
Totals	**$52,400.00**	**$52,400.00**	**$-**
Grand Totals	**$2,770,100.00**	**$2,719,000.00**	**$(51,100.00)**

**The Agawam Fire Department requested $91,700 in 2027 CMF Block Grant Funding and to reallocate $4,750 from its FY2026 Block Grant to purchase and install ten Motorola APX 8500 All-Band P25 Phase II mobile radios in frontline fire/EMS apparatus. The total cost of the radios is $96,450. The review committee recommends approving both the reallocation request and the $91.7K allotment from the FY27 Block Grant.

Municipal Waiver Requests:

Five (5) eligible municipal entities applied for both their block grant allotment and a waiver to exceed the allotment**.** The five entities were eligible for $1.32M in funding and applied for $1.92M. The total waiver request was for $602.63K. The table below lists out the five eligible entities, their allotments and their requests.

Municipal Waiver Requests			
Grantee	**Allotment**	**Application**	**Waiver Request**
Everett	$733,900.00	$819,397.80	$85,497.80
Northampton	$19,200.00	$75,000.00	$55,800.00
Plainville	$39,300.00	$62,800.00	$23,500.00
Revere	$169,800.00	$221,042.00	$51,242.00
Springfield	$360,000.00	$746,594.00	$386,594.00
Totals:	**$1,322,200.00**	**$1,924,833.80**	**$602,633.80**

Below is a summary of each applicant requesting a waiver and the review team's recommendations:

Everett: The city of Everett requested $733,900 in projects to utilize its block grant allotment. In addition, the city requested an additional $85.5K in public safety overtime. Specifically, the overtime would fund additional police and fire marine patrols during the casino's busiest time periods. Since submitting its initial application, the city has requested a $63.9K reduction in the total amount of its application. The city is prioritizing public safety patrols. After the reduced application level, Everett's waiver request is $21.5K. The review team has found that the remaining projects and the waiver are all eligible grants per the 2027 CMF Guidelines, and we recommend funding the application and waiver. The $21.5K in waiver funding can be funded using the allotment from municipalities that did not apply.

Northampton: The city of Northampton requested $75,000 in grant funding to continue the program that was funded in FY26. The city's block grant allotment was $19,200. The review committee determined the application met the grant guidelines. However, the review committee does not recommend funding the waiver. We do recommend approving $19,200 to continue the digital marketing campaign.

Plainville: The town has requested $62.8K in projects that meet the 2027 CMF Guidelines. However, the town's Block Grant Allotment for FY27 is only $39.3K; therefore, the town submitted a waiver for $23.5K. While reviewing the town's request, the Community Affairs team recognized that $60.5K in the town's CY2022 grant was unutilized. The review team recommends awarding Plainville its $39.3K allotment and allowing the town to amend its CY2022 application to include the $23.5K project costs requested as a waiver this year.

Revere: The city of Revere has requested $221K in projects that meet the FY27 CMF Guidelines. The city's Block Grant Allotment was $169.8K. The city requested a $51.2K waiver to supplement the Police and Fire overtime in particular for the week of FIFA and the

Sandcastle Contest. The review team recommends approving the waiver and funding it from the allotment for towns that did not apply.

Springfield: The city of Springfield was allocated $360K in FY27 CMF Block Grant funding. The city applied for $746.6K in funding, including a $386.6K waiver request. When reviewing the city's requests, the Research and Responsible Gaming Division offered to fund the city's $60K gambling harm reduction study under its FY27 Research Agenda and increase that study from $60K to $75K. This opened up $60K from the initial block grant allotment for a portion of the city's waiver request. The review team recommends funding $60K of the city's public safety waiver request with this funding.

The Community Affairs team also found that the CY2023 Dwight Street Reconstruction Project is expected to underutilize $382K of the award. The Community Affairs Division recommends that the city amend its CY2023 application and use the $382K in reversions to fund its $250K Main Street/Convention District Retail Recruitment waiver request. We recommend that the balance of the city's public safety waiver request, $76.6K (Public Safety waiver request was $136.6K, and $60K was moved to allotment, resulting in a balance of $76.6K), be applied to the amendment for the CY2023 reversion.

The table below summarizes the review team's recommendations for handling the 5 waiver requests.

Grantee	Allotment	Application	Waiver Request	Waiver Funding Rec from FY27 CMF	FY27 CMF Funding Rec (Including Waivers)	Funding from Sources Other than FY27 CMF	Source of Outside Funding
Everett	$733,900.00	$819,397.80	$85,497.80	$21,600.00	$755,500.00	$-	
Northampton	$19,200.00	$75,000.00	$55,800.00	$-	$19,200.00	$-	
Plainville	$39,300.00	$62,800.00	$23,500.00	$-	$39,300.00	$23,500.00	CY2022 CMF Grant, requiring an Amendment Request
Revere	$169,800.00	$221,042.00	$51,242.00	$51,200.00	$221,000.00	$-	
Springfield	$360,000.00	$746,594.00	$386,594.00	$-	$360,000.00	$401,594.00	$75K from Public Health Trust Fund, and $326.6K from CY2023 Dwight Street Reconstruction Grant Requiring an Amendment Request
Totals:	**$1,322,200.00**	**$1,924,833.80**	**$602,633.80**	**$72,800.00**	**$1,395,000.00**	**$425,094.00**	

Municipal Summary:

The Commission allocated $4.18M to 28 eligible municipal entities for the FY27 CMF Block Grant Program. Of the 28 eligible entities, 25 applied for $4.64M in funding. The review team is recommending funding of $4.114M from the FY27 CMF Block Grant Program. This would leave $66.2K of the municipal allotment for Regional Entity applications.

Municipal Summary					
Category	Number of Municipalities	Block Grant Allotment	Block Grant Request	Review Team Recommended Funding	Variance
Did Not Apply	3	$87,900.00	$-	$-	**$(87,900.00)**
Remained Within Allotment	20	$2,770,100.00	$2,718,840.40	$2,719,000.00	**$(51,100.00)**
Requested Waiver	5	$1,322,200.00	$1,924,833.80	$1,395,000.00	**$72,800.00**
Totals	**28**	**$4,180,200.00**	**$4,643,674.20**	**$4,114,000.00**	**$(66,200.00)**

Regional Entity Applications:

In a public meeting on September 11, 2025, the Commission provided guidance that $819.8K of the FY27 CMF Grant should be allocated for Regional Entity grants. At that same meeting, the Commission provided the following:

- Region A and Region B would each be allocated $375K
- Regional Workforce Grants and Public Safety Grants would be prioritized
- Workforce Grants could apply for up to $300K each
- Public Safety Grants could apply for up to $75K each
- If there were funds remaining, the Commission would use its discretion to fund other regional applications.

11 eligible entities could have applied for the $819.8K available for the Regional Entity Grant program. Of those 11 entities, nine (9) applied for funding, and the total request was $1.25M, which was ~$428K above the available funding. Staff and the Commission had anticipated this, which is why the Commission prioritized the Workforce and Public Safety grants at the September 11, 2025, public meeting. The table below summarizes the grant applications for Regional Entities.

Regional Entity Applications			
Grantee	**Allotment**	**Application**	**Variance**
Hampden County District Attorney Office	$75,000.00	$75,000.00	$-
Hampden County Sheriff's Department	$-	$75,000.00	$75,000.00
Holyoke Community College	$300,000.00	$300,000.00	$-
MA Attorney General	$69,800.00	$197,728.70	$127,928.70
Mass Hire Metro North Workforce Board	$300,000.00	$300,000.00	$-
Metropolitan Area Planning Council	$-	$75,000.00	$75,000.00
Pioneer Valley Planning Commission (PVPC)	$-	$75,000.00	$75,000.00
Southern Regional Planning & Economic Development (SRPEDD)	$-	$75,000.00	$75,000.00
Suffolk County District Attorney Office (SCDAO)	$75,000.00	$75,000.00	$-
Totals	**$819,800.00**	**$1,247,728.70**	**$427,928.70**

The review team evaluated each Regional Entity's application and found that all met the FY27 CMF Guidelines. Based on the Commission's discussion in the September 11, 2025, meeting and the resulting FY27 CMF guidance, the review team is recommending funding the following Regional Entity Applications:

FY27 Regional Entity Award Recommendations				
Grantee	**Allotment**	**Application**	**Award**	**Comment**
Hampden County District Attorney Office	$75,000.00	$75,000.00	$75,000.00	Region B Public Safety
Holyoke Community College	$300,000.00	$300,000.00	$300,000.00	Region B Workforce
Mass Hire Metro North Workforce Board	$300,000.00	$300,000.00	$300,000.00	Region A Workforce
Suffolk County District Attorney Office (SCDAO)	$75,000.00	$75,000.00	$75,000.00	Region A Public Safety
MA Attorney General	$69,800.00	$197,728.70	$136,000.00	Increased by $66.2K which was left over from municipal allotment. We will request a waiver of indirect costs which will save ~$30K and balance we recommend is funded from annual gaming assessment
Totals:	**$819,800.00**	**$947,728.70**	**$886,000.00**	

The review team recommends funding of $136K for the Attorney General's Office. After funding $375K in workforce and public safety priorities in Regions A and B, the Regional Entity allocation had $69.8K in remaining funds. The Attorney General's request was the next strongest application for grant funds in the public safety category. The Municipal allotment had a balance of $66.2K. By combining the Municipal allotment balance with the Regional Entity balance, the review team recommends funding the Attorney General's FY27 application at

$136K. The remainder of the Attorney General's FY27 request for funding can be funded through the assessment on the Gaming Control Fund.

Conclusion:

The Community Mitigation Fund has $5M to award for the FY27 CMF grant round. Through multiple public meetings, the Commission provided guidance on how the fund should be allocated as well as what types of grants were priorities. The Community Affairs Division posted the FY27 CMF grant solicitation in November 2025. Applications were received and opened on February 1, 2026. The Commission received $5.89M in requests. The total requested amount exceeded the available funds by $891K.

The Commission allocated $4.18M to 28 municipal entities. On February 1, the Commission received $4.64M in municipal grant applications from 25 applicants. The review team is recommending funding $4.11M from the FY27 CMF municipal grant allotment. In addition to the $4.11M in FY27 allocation, the review team is also recommending the use of $350.1K in prior CMF grant funds and $75K of PHTF funds to pay for Municipal Entity waiver requests discussed earlier in this memo. By using only $4.11M of the $4.18M allocation for Municipal entities, $66.2K remains to fund Regional Entities.

The Commission allocated $819.8K to 11 eligible regional entities. On February 1, the Commission received $1.24M in regional grant applications from 9 applicants. The Commission had prioritized Workforce Development and Public Safety for regional grants. The review committee is recommending $884.1K in grants to regional entities. This amount includes the $66.2K that was not utilized in the municipal entity allocation.

The review team has made these recommendations with the following in mind:

- Prioritize and work with municipal entities to ensure grant applications meet the grant guidelines
- Prioritize regional applications for workforce development and public safety while ensuring the applications meet the grant guidelines.

Municipal Entities					
Category	**Number of Municipalities**	**Block Grant Allotment**	**Block Grant Request**	**Review Team Recommended Funding**	**Variance from Allotment**
Did Not Apply	3	$87,900.00	$-	$-	**$(87,900.00)**
Remained Within Allotment	20	$2,770,100.00	$2,718,840.40	$2,719,000.00	**$(51,100.00)**
Requested Waiver	5	$1,322,200.00	$1,924,833.80	$1,395,000.00	**$72,800.00**
Totals	**28**	**$4,180,200.00**	**$4,643,674.20**	**$4,114,000.00**	**$(66,200.00)**

Regional Entities					
Category	**Number of Regional Entities**	**Block Grant Allotment**	**Block Grant Request**	**Review Team Recommended Funding**	**Variance from Allotment**
Did Not Apply	2	$-	$-	$-	$-
Category 2	1	$-	$75,000.00	$-	$-
Region B Applicants	4	$375,000.00	$525,000.00	$375,000.00	$-
Region A Applicants	3	$375,000.00	$450,000.00	$375,000.00	$-
Statewide	1	$69,800.00	$197,728.70	$136,000.00	$66,200.00
Totals:	**11**	**$819,800.00**	**$1,247,728.70**	**$886,000.00**	**$66,200.00**
Totals for FY27 CMF Grant		**$5,000,000.00**	**$5,891,402.90**	**$5,000,000.00**	**$-**

Attachments:

Attachment A to this document is the review team's summary and recommendations for each of the Municipal and Regional Applications.

Attachment B to this document contains the Waiver Requests and Re-allocations.

Applicant Name: Agawam	**Region:** B
MGC FY27 Allocation: $91,700	**Requested Amount: $96,450**
Recommended Grant Amount: $91,700	**Commission Determination:**
Waiver: Will reallocate funds from FY26 grant to this years for the remaining amount, $4,750 (NO WAIVER)	
1. Public Safety - Purchase of Mutual Aid Radios	
Recommendation: Full funding	

Description: The City of Agawam Fire Department is seeking to replace its aging mobile communication fleet with P25 Phase 2 capable mobile radios to ensure full compliance and functional parity with the Massachusetts Commonwealth Interoperable Radio System (CoMIRS). This project involves the procurement, configuration, and installation of P25-compliant mobile units to replace existing legacy hardware that is incapable of supporting the Phase 2 TDMA (Time Division Multiple Access) standard required for modern mutual aid interoperability. By transitioning to this technology, the Department will address the identified impact of increased service pressure and mutual aid requirements by ensuring that Agawam's emergency responders can communicate seamlessly with Springfield and other regional partners during large-scale incidents associated with the gaming facility.

Impact: Beyond general visitation, the gaming facility has applied significant pressure on Agawam to update their tools to handle increased emergency services higher call volume, mutual aid demand, and traffic-related incidents.

Determination: The Review Team supports funding this project.

Rationale: The proposed purchase and installation of P25 Phase II compliant mobile radios will enable the Agawam Fire Department to achieve full interoperability with the Massachusetts Commonwealth Interoperable Radio System (CoMIRS) and surrounding mutual aid partners. By replacing outdated communication equipment that is incompatible with current standards, this project ensures that first responders can communicate seamlessly during emergencies, particularly in high-demand, multi-agency, incidents linked to increased casino-related traffic and visitation.

Enhanced communication capabilities will improve coordination across jurisdictions, reduce response inefficiencies, and support responder and public safety in high-traffic areas such as the South End Bridge corridor. This is especially critical given the documented increase in call volume, mutual aid demand, and congestion associated with the nearby gaming facility, which places additional strain on local emergency services.

The Review Team (SWIC and Dave Collett) agrees that upgrading to P25 Phase II radios will significantly strengthen regional interoperability and emergency response effectiveness.

Applicant Name: Massachusetts Attorney General's Office	**Region:** A
MGC FY 27 Allocation:	**Requested Amount:** $197,728.70
Recommended Grant Amount: $197,728.70 (fund 69,800 balance from gaming control funds). Total would be $126,000 from CMF.	**Commission Determination:**

Waiver: The Massachusetts Attorney General's Office (AGO) requests a waiver for indirect costs incurred on an award due to its Negotiated Indirect Cost Rate Agreement (NICRA) with U.S. Department of Health and Human Services.

The AGO's current provisional NICRA is 25% of all salary and fringe expenses, and the rate is active through 6/30/2027. The Massachusetts Office of the Comptroller (CTR) charges the AGO's NICRA on the AGO's state ISAs. Upon first applying for Regional Agency Block Grant, the AGO was unaware that the NICRA would be applicable to state ISAs. Since this discovery, the AGO has held discussions with MGC in which it was determined that a Regional Agency Block Grant waiver would be needed for any NICRA expenses charged to active and future Regional Agency Block Grant awards. The rationale for this decision was that it was unlikely that CTR would approve an indirect costs waiver on a state ISA as waivers are typically only given when federal language prohibits the charge of indirect costs as part of a federal grant agreement.

1. Regional Public Safety - Addressing Casino-Linked Domestic Violence in Massachusetts

Recommendation: Full funding

Description: The Gaming Enforcement Division is seeking FY27 Regional Public Safety Grant funding to continue employing a specialized Assistant Attorney General focused on statewide domestic violence, sexual assault, and human trafficking cases linked to casino operations; capacity that did not exist prior to CMF funding and has proven critical to identifying victims, advancing prosecutions, and addressing complex, co-occurring crimes. The grant will also support continued collaboration and training with the AGO's Human Trafficking Division, extend a part-time Victim Witness Advocate to provide trauma-informed support essential to successful prosecutions, and fund targeted training for GED staff to build sustainable expertise in gaming-related DV/HT/SA cases.

Impact: The Massachusetts Attorney General's Gaming Enforcement Division investigates and prosecutes criminal activity linked to gaming facilities, including financial crime and serious offenses such as domestic violence, human trafficking, and sexual assault. Since October 2024, a CMF-funded Assistant Attorney General has greatly expanded this work by reviewing over 600 gaming-related reports, developing 15 investigations and eight charged cases, and identifying numerous victims, capacity that did not previously exist due to a lack of specialized staff. This role has uncovered both reported and previously unrecognized, co-occurring crimes connected to casinos, reinforcing evidence of a link between gaming facilities and DV/HT/SA. Continued specialized staffing and collaboration with law enforcement are essential to fully understand the scope of these crimes and ensure justice for victims.

Determination: The Review Team supports funding this project.

Rationale: The continuation of funding for a specialized Assistant Attorney General and Victim Witness Advocate within the Gaming Enforcement Division will strengthen the Commonwealth's ability to investigate and prosecute complex crimes associated with gaming establishments, including domestic violence, sexual assault, and human trafficking. By maintaining dedicated staffing and enhancing collaboration with the Attorney General's Human Trafficking Division and other partners, this project ensures sustained capacity to address these serious offenses and support victims through trauma-informed services.

This project directly responds to documented casino-related impacts, as evidenced by the significant increase in investigations and charged cases linked to gaming activity since the introduction of this specialized role. The ability to systematically identify, track, and prosecute cases involving direct, secondary, and tertiary connections to casino operations has improved public safety outcomes and revealed previously unrecognized patterns of co-occurring crimes. Continued investment will strengthen interagency coordination, data-driven analysis, and prosecutorial effectiveness. Additionally, targeted training opportunities will build long-term institutional knowledge and enhance the Division's ability to respond to evolving public safety challenges.

The Review Team agrees that this project will improve the Commonwealth's capacity to address serious casino-related crimes, support victims, and enhance public safety statewide.

Applicant Name: Boston	**Region:** A
MGC FY27 Allocation: $668,500	**Requested Amount:** $784,178
Recommended Grant Amount: $668,500.	**Commisioner Determination:**

1. Harm Reduction - Impact of Gambling on Young People of Charlestown

Recommendation: Full funding $230,600

Description: The public health department of the City of Boston will lead the development and implementation of a youth-centered gambling prevention and education initiative, building on established, evidence-informed models for creating effective harm reduction messaging. These models have demonstrated efficacy in promoting healthy relationships among adolescents and young adults and we will utilize the same methods to develop tools, messaging, and materials to reduce the harms of gambling among Charlestown youth.

Impact: The proposed project seeks to reduce the harm of gambling on young people, particularly youth and young adults in Charlestown who experience gendered and racialized patterns of exposure, risk, and harm.

Determination: The Review Team supports funding this project.

Rationale: This proposal noted a significant need for young people to receive relatable, youth-focused, empowering messages about gambling in the communication channels they use such as social media and digital media. At the same time, those who work with young people including teachers, coaches, and other youth workers need to be equipped with the tools to have meaningful conversations with young people around gambling. This proposal seeks to address these needs.

2. Public Safety - Boston Police Department

Recommendation: Partial funding as this totaled with the Gaming Harm application and exceeds the allotted amount

Description: BPD proposes a coordinated, multi-unit public safety response involving six internal bureaus and units. These strategies address casino-related crime patterns through prevention, enforcement, intelligence, victim protection, and interagency collaboration. Different Participating Units are color coded.

1. OPC/ORD:

a. Program Coordinator - reduced	67,197.50
b. DVU Advocate	2770
c. OT	6120
d. EVAWI (Training)	9225
e. CCAW (Training)	12250
f. NDAA (Training)	9184
g. HTU OT (Training)	50000
h. IAHTI (Training)	24300
i. N ICAC (Training)	14105
j. ICAC support	16000
k. Secure USB's	3600
l. Hotel Rooms	39000

m. Victim services vehicle withdrawn	0
n. Hyundai/Kia/Tesla Kit	22605
o. Dell Pro Max 18	4775
p. LexisNexis Licenses	50000
q. IACATC (Training)	4298
r. CAITC (Training)	7155
s. SANS497 (Training)	10254
t. SAN587 (Training)	8974
u. FIAT (Training)	3790
v. LEIU/IALEIA (Training)	3900
w. 40 HR Crim Course (Training)	4200
x. 40 HR Crim Course (Training)	4200
2 Motorcycles	59,978
Total	437,900

Impact: As identified in the FY 2027 CMF Guidelines, these projects will address the following impacts: increase interaction between public safety personnel, casino patrons and employees; certain types of crime may be attracted to casinos and other hospitality related businesses which may include human trafficking, money laundering, and drug trafficking; increase in cases of operating under the influence, increased in congestion, accidents and vehicular bicycle pedestrian conflicts while increase calls for services puts pressure on local emergency services.

Determination: The Review Team supports funding this project. There is no available funding for anything over the allocation. The City of Boston on 5/26/26 determined that it would remove the request for the van and less than 1/2 of the proposed FY 2028 salary for the Program Coordinator to meet the allocated amount.

Rationale: The Program Coordinator will provide crime data to the Commission to analyze the impact of gaming on Boston crime while also managing the many projects contained within this application. Highlights to the application include targeted overtime for high traffic weekend days and evenings; trainings which provide public safety personnel with specialize training for their work. The review team recommends funding of these trainings with conditions as many of the trainings had a ballpark estimates. The review team suggests that all additional cost information and training details be provided before each training is approved. The various equipment requests have been vetted and determined that there is a need and confirmed that there is no supplement vs. supplant issues. These equipment requests will improve effectiveness and efficiency within the departments.

Applicant Name: Cambridge	**Region:** A
MGC FY27 Allocation: $179,500	**Requested Amount:** $179,500
Recommended Grant Amount: $179,500	**Commission Determination:**
Waiver: N/A	
1. Community Planning - Place making, events, and restaurant marketing for East Cambridge, Central Square, and Kendall Square CBDs	
Recommendation: Full funding	
Description: The City of Cambridge is seeking a Community Planning Grant to support revitalization efforts in three commercial districts affected by casino-related impacts. In Inman Square and East Cambridge along the Springfield Street/Cambridge Street/Cardinal Medeiros Avenue corridor, $75,000 is proposed for branding, wayfinding signage, public art, special events, and marketing (developed in partnership with the East Cambridge Business Association) to establish a clear corridor identity, attract visitors through improved navigation and historical highlights, and promote amenities such as parking, bikeshare, legacy businesses, and cultural offerings. In Central Square, $35,000 would fund cultural events at Carl Barron Plaza (located at a key entry point identified in the 2025 traffic study) to activate the space in collaboration with the Central Square Business Association and local cultural groups and businesses. In Kendall Square, $10,000 would support a restaurant marketing campaign on MBTA trains, implemented with the Kendall Square Business Association, to boost visibility and patronage.	
Impact: Gaming establishments like Encore have strong marketing power that can disadvantage nearby local businesses in Cambridge, Revere, Chelsea, and Somerville, while also drawing large numbers of patrons and employees who would not otherwise be in the area. This creates both competitive pressure and an opportunity for surrounding communities to attract casino visitors through local events and entertainment. In fall 2025, Cambridge conducted the Encore Traffic Impact Study, which identified increased casino-related traffic affecting corridors in Inman Square/East Cambridge, Central Square, and Kendall Square. Complementing this, Cambridge's early-2025 Post-Pandemic Commercial District Study found that these districts experienced increased car trips but fewer visitors from outside the city, contributing to declining retail and restaurant sales. The study highlighted district-specific challenges and recommendations: Cambridge Street lacks cohesive branding and placemaking, Central Square should better leverage its cultural identity through events, and Kendall Square restaurants (now the dominant retail use) continue to struggle with weekday and weekend sales post-pandemic.	
Determination: The Review Team supports funding this project.	
Rationale: The 2025 Traffic Impact Study has confirmed a traffic increase through this community to reach the nearby casino. Through this study, it was recommended for Cambridge to build their community identity by marketing their local services, restaurants, and activities with the hope of drawing patrons from the casino. The Review Team believes in their goal of unifying Cambridge by bolstering a brand while attracting casino go-ers.	
2.Transportation - Safer turning movement along the Prospect Street Corridor	
Recommendation: Full funding	

Description: Prospect Street at Broadway is a busy intersections that carries significant casino traffic in addition to other regional and local vehicle trips. In addition, there is significant pedestrian and bicycle activity at this location. Turning vehicles are a challenge to the safety of pedestrians and cyclists. Building off of previous work done under the FY 25 and FY26 CMF grants to improve signal operations along this corridor, this project will fund additional signal equipment to allow protected turns at the intersection. A protected turn signal means that bicycles and pedestrians can cross the street at a time when no vehicles are turning across their path. This is safer for the pedestrians and cyclists and makes turns easier for drivers, as they no longer have to find a gap in traffic.
Impact: Increased traffic associated with the gaming establishment may cause increased congestion on the major routes leading to/from the gaming establishment. Traffic to and from the resort is using Washington Street through Somerville, which becomes Prospect Street over the Cambridge City line and continues through Inman Square to Central Square.
Determination: The Review Team supports funding this project.
Rationale: The analysis completed in 2025 identified locations in Cambridge with the most safety concerns and made several recommendations for improvements in transportation. A notable concern that Cambridge wanted to address was how to protect cyclists and walking pedestrians on the street. This project was developed from a previous funding and was supported by the analysis that determined the roadway serves 1% of casino traffic. The Review Team believes in their vision of purchasing new traffic signal equipment, re-timing traffic signals in the area, adding new signs and pavement markings that would ensure the safety of bicyclists and pedestrians from vehicle crashes.

Applicant Name: Chicopee	**Region:** B
MGC FY27 Allocation: $87,500	**Requested Amount:** $87,500
Recommended Grant Amount: $87,500	**Commission Determination:**
Waiver: N/A	
1. Transportation - Chicopee Center Streetscapes Phase 2	
Recommendation: Full funding $65,900	
Description: The Chicopee Center Streetscape Project Phase 1 identified the unsafe and inefficient Center St.–I 391–Hampden St.–West St.–Abbey St.–South St. interchange as a key area for redesign, proposing a multimodal roundabout to improve safety and accommodate pedestrians, bicyclists, and vehicles. FY2024 and FY2025 funds produced 25% design plans, and FY26 funding will advance these to 75%, including required surveying, engineering, and design, following MassDOT Project Approval (Project #614232). Phase 2 plans will convert one-way streets to two-way, enhance walking, biking, and bus access, reclaim asphalt for pedestrian-friendly streetscapes, add trees, lighting, and crossings, implement traffic-calming and sustainable stormwater solutions, and improve building and sidewalk access. Additional topographical surveys will support preliminary construction plans, including right-of-way mapping and an Opinion of Probable Construction Cost, all prepared to City and MassDOT standards.	
Impact: The Chicopee Center Streetscapes Project, funded through FY2021, 2025, and 2026 Community Mitigation Funds, addresses traffic impacts from MGM Springfield, including increased congestion, vehicle accidents, and conflicts with pedestrians and bicyclists, as well as added strain on public transit. The Massachusetts Gaming Commission estimated traffic increases of 4% on Center Street and up to 14% on I 391 and I 91 due to casino-related visitation, exacerbating safety and capacity challenges in an already accident-prone network. The project aligns with Chicopee's Safe & Complete Streets and Roads for All (SS4A) initiative, which is developing an Action Plan and High Injury Network (HIN) to identify unsafe roadways. Streetscape redesigns in the study area aim to mitigate traffic-related incidents, improve safety, and inform broader, data-driven road improvement strategies.	
Determination: The Review Team supports funding this project.	
Rationale: The proposed advancement of the Chicopee Center Streetscape Project to 75% design will support the continued development of critical infrastructure improvements along key corridors impacted by casino-related traffic. By funding surveying, engineering, and design services, this phase ensures that the project is prepared for future construction and implementation of safety and multimodal enhancements. This project directly addresses documented impacts associated with increased traffic volumes linked to MGM Springfield, including congestion, accidents, and conflicts between vehicles, pedestrians, and bicyclists along major routes such as Center Street and surrounding roadways. The planned redesign, including a multimodal roundabout and Complete Streets improvements, will improve traffic flow, enhance pedestrian and cyclist safety, and support more efficient transportation operations in an area that experiences a measurable share of casino-related traffic. The Review Team agrees that advancing this project through the design phase is a necessary step toward improving roadway safety and mitigating congestion.	
2. Transportation - Post 9-11 Memorial and Dog Park ValleyBike Station	
Recommendation: Full funding $21,600	

Description: This estimated cost for Chicopee is estimated to cost $21,600.00. This expenditure will cover Chicopee's purchase of seven (7) E-Bikes, one (1) Digital Hub with Signage, and two (2) Backup spare batteries to mitigate potential technical impediments to operation (Attachment 8). With the required concrete slab already in place, all installation work can be completed expediently, with installation not expected to last longer than one (1) day.
Impact: The project addresses increased pedestrian, bicycle, and vehicle conflicts and added strain on public transit caused by gaming-related traffic by expanding the ValleyBike regional bikeshare system. ValleyBike, launched in 2018 and joined by Chicopee in 2019, now includes ten municipalities and UMass Amherst; Chicopee currently operates 100 e-bikes across three stations. MGM-related travel is expected to increase surface-street trips by about 0.5%, with an existing bike station already along that route, so adding a new station near the Park will relieve demand on current stations while improving access to the City's open space network. Based on growing ridership, built-in park infrastructure, and alignment with the City's Comprehensive Plan, Open Space Plan, and Safety Action Plan, Chicopee proposes a new station near the Post 9-11 Memorial and Dog Park, with funding used to purchase e-bikes, batteries, and related equipment to strengthen multimodal connectivity and reduce reliance on motor vehicles.
Determination: The Review Team supports funding this project.
Rationale: Encouraging multi-modal transportation is part of the Chicopee's Federal Highway FY24 Safe and Complete Streets and Roads for All (SS4A) plan and started building infrastructure to support this in 2019. A base platform was built in the park to dedicate as a bike station but further development was postponed when the ValleyBike Program ran out of funding but demand has continued. The Review Team agrees with Phase II of this project after Phase I was funded by CMF. This project was also rated a score of 23 out of 30 from MassDOT.

Applicant Name: East Longmeadow	**Region:** B
MGC FY27 Allocation: $**90,300**	**Requested Amount:** $90,300
Recommended Grant Amount: $90,300	**Commission Determination:**
Waiver: N/A	
1. Transportation - Rotary Feasibility Study—Phase II: Traffic Analyses	
Recommendation: Full Funding	
Description: The East Longmeadow Rotary, connecting seven major roads, has long posed traffic safety and congestion issues, with limited pedestrian and bicycle access despite Rapid Flashing Beacons installed via FY25 Community Mitigation Funds. In 2025, the Town hired Jeff Speck (Speck-Dempsey) to create two conceptual redesigns, one funded by FY26 Community Mitigation Funds. Phase I of the feasibility study, also FY26-funded, involves collecting and processing traffic data for modeling. Phase II will use traffic modeling, visualizations, and cost estimates to assess whether the redesigns are practically implementable, determine construction costs, outline logistical next steps, and identify state and federal funding for shovel-ready projects. Bowman Consulting Group has proposed a $90,000 scope for this Phase II study.	
Impact: Since the 2018 opening of MGM Springfield Casino, East Longmeadow has faced increased traffic congestion that its outdated infrastructure cannot handle, leading to a rise in motor vehicle crashes, including injuries to pedestrians and bicyclists. Total crashes with minor, serious, or fatal injuries rose from 19 in 2017 to 45 in 2025, driven by insufficient sidewalks and bike lanes, unsafe intersections, lack of pedestrian safety measures, and missing speed calming features. Notably, in November 2024, an 11-year-old was struck in a crosswalk near the Rotary. A 2025 town survey identified the Rotary as East Longmeadow's most concerning intersection, with residents requesting additional traffic and pedestrian safety improvements.	
Determination: The Review Team supports funding this project.	
Rationale: This project is to address increases in traffic congestion and motor vehicle accidents around the Rotary. There are seven roads that enter the rotary which includes Route 83 which has been shown to carry approximately 5.4% of the casino related traffic. The Review team agrees that the casino traffic is a contributing factor to issues at the rotary and the Community Mitigation Fund. are appropriate for this project.	

Applicant Name: Everett	**Region:** A
MGC FY27 Allocation: $733,900	**Requested Amount: $819,398.80**
Recommended Grant Amount: $755,400.00	**Commission Determination: $755,400**

Waiver: Allocation of $733,900, requesting $85,498.80 more

While the resort and casino represent a valuable economic development in Everett's Lower Broadway Corridor, they have introduced substantial public safety challenges. As the host community for the Commonwealth's largest gaming facility, the City of Everett is requesting a waiver of the designated grant amount to address these increased demands on municipal services.

1. Public Safety - Police Overtime - $293,368.00

Recommendation: Full Funding

Description: The City is asking for $293,368.00 for Land and Marine Patrols OT. **The city is requesting the same amount as last year.** This is to provide one supervisor and 2 officers on 8Hr shifts from 8 pm to 4 am on Thursdays through Sundays to support public safety efforts. Averaged overtime rate of $111.12 30 Additional Marine Patrols for 2 Ofc's 8hrs each Averaged OT Rate of $111.12.

Impact: The Encore Casino continues to be in the top users of police services with 552 calls for service, which accounts for over 2% of calls, just down ½ percent from last year. It must be noted that from Jan 2025 through Dec 2025, we provided 271 additional shifts of 2,035 hours using MGC Grant monies. Water traffic increases during the summer months, with water shuttles/taxis and civilian boats in the area coming to the casino.

Determination: The Review Team supports funding this project.

Rationale: The Review team agrees that the targeted patrols have the potential to improve traffic safety and reduce crime in the area. These patrols have been successful in the past. The Review Team recommended that they be continued at the same level if possible. These requests are in line with past submissions by Everett. The Casino related impact is direct, due to EBH's presence in Everett.

2. Public Safety - Utility Task Vehicles (UTVs) - application withdrawn- will use unspent money from previous year if approved by Commission.

Recommendation: N/A

Description: The Everett Fire Department regularly responds to incidents in areas impacted by the casino operations, where conventional emergency vehicles may be limited by crowd density, terrain, or space constraints. The use of Utility Task Vehicles (UTVs) would allow for rapid access to patients, equipment transport, and emergency response in these hard-to-reach areas. Increased call volume, large-scale occupancy risks, and prior Massachusetts Gaming Commission mitigation funding awarded for casino-related public safety impacts support the determination that the operation of Encore Boston Harbor has created an ongoing need for UTVs to mitigate these impacts and enhance public and responder safety.

Impact: The operation of Encore Boston Harbor has significantly increased the demand for specialized emergency response capabilities within the City of Everett due to the scale of the gaming facilities, large patron volumes, and frequent events occurring on and around the casino property. The casino's expansive grounds, parking areas, waterfront, walkways, and adjacent open spaces create operational challenges for traditional fire apparatus and ambulances, times and complicate patient access, transfer, and incident mitigation.

Determination:

Rationale: These requests are in line with past submissions by Everett. The Casino related impact is direct, due to EBH's presence in Everett.

3. Public Safety - Season Staffing MI – Backfill Overtime - $212,096.80

Recommendation: Full Funding

Description: The proposed project involves seasonal staffing of the Everett Fire Department's fireboat, Marine 1, from May through October with one Fire Officer and two Firefighters to provide dedicated marine fire protection, rescue, and emergency medical services along the Mystic River in response to increased waterfront activity from Encore Boston Harbor. The scope of work includes assigning trained personnel during designated operational hours, conducting routine marine patrols in the vicinity of the casino and surrounding river corridor, responding to marine-based emergencies including vessel fires, medical incidents, collisions, and water rescues, and performing equipment inspections, vessel maintenance checks, and ongoing marine safety training to maintain operational readiness. This project directly addresses the increased marine safety demands by providing a consistent and proactive public safety presence during peak periods of casino-related water taxi operations, recreational boating, and waterfront events, thereby enhancing response times, reducing risk to the public and first responders, and enabling the City to effectively mitigate the heightened river usage attributable to Encore's waterfront operations.

Impact: The operation of Encore Boston Harbor has significantly increased marine activity in the City of Everett, driven by its waterfront location and seasonal water taxi service along the Mystic River. The increased traffic, combined with private recreational boating associated with casino visitation, has resulted in greater navigational congestion and greater risk of marine emergencies, including fires, medical incidents, and water rescues, particularly during peak months from May through October. As a result, the Everett Fire Department has experienced increased demand for marine fire suppression, rescue, and life-safety response in the vicinity of the casino. Seasonal staffing of the City's fire boat, Marine 1, with one Fire Officer and two Firefighters, is necessary to mitigate these casino-related impacts and ensure the safety of patrons, residents, and first responders operating on and along the Mystic River.

Determination: The Review Team supports funding this project.

Rationale: The targeted patrols have the potential to improve traffic safety as well as reduce crime in the area. These patrols have been successful in the past and the review team commends they be continued.

4. Transportation - Silver Line Right-of-way Procurement - $250,000

Recommendation: Full Funding

Description: In 2024, the MBTA and City of Everett received a $22M federal RAISE grant to construct transit priority lanes on Lower Broadway, building on collaborative concept-level planning from 2023 that identified preliminary property and infrastructure impacts. Further design development revealed that significant right-of-way easements are required, and while several private property owners including Encore have committed through previous permitting to donate easements abutting their properties, the design team identified an additional 30,000 square feet of right-of-way that the City will likely need to purchase. The City proposes using grant funds for these purchases, with a 2026 MGC grant funding field surveys, property research, and valuation work that will commence as Silver Line designs advance, and a proposed 2027 grant award dedicated solely to purchasing the identified right-of-way. While exact values won't be known until the 2026 work is complete, land values in the area are estimated at $2M to $4M per acre, putting the estimated total acquisition cost for the 30,000 square feet between $1.3M and $2.7M.

Impact: The Encore casino generates approximately 17,000 new daily vehicle trips according to its Environmental Impact Report, with Phase II (permitted through MEPA in 2023) adding another 10,600 trips. The Lower Broadway district is transforming into a cohesive mixed-use and entertainment district through planned developments including a New England Revolution soccer stadium on current Encore property and redevelopment of the adjacent Exxon Mobile tank farm. To support this growth, major transit infrastructure projects are underway, including the extension of the MBTA Silver Line and construction of an MBTA commuter rail station, both of which will rely on Lower Broadway to move private and transit vehicles. This substantial transportation impact has required continued mitigation measures since the casino's opening and will continue to be necessary as the district develops.
Determination: The Review Team supports funding this project.
Rationale: Purchasing the right of way easement will enable this transportation construction project to move forward. The estimate cost is between $1.3 and $2.7M so the ask of $250,000 is reasonable. This will also encourage the use of public transit in the area. This project has been underway for a few years as the development of transit priority lanes is key to reducing congestion in the area.

Applicant Name: Chelsea	**Region:** A
MGC FY27 Allocation: $263,500 (currently at $263,550; $50 over will have to lower a project)	**Requested Amount:** $263,500
Recommended Grant Amount: $263,500	**Commission Determination:**

Waiver: N/A

1. Public Safety - CPD Time & Equipment

Recommendation: Full funding $64,700

Description: The proposed project aims to mitigate casino-related public safety impacts (such as increased traffic, impaired driving, and high-risk incidents) through targeted police staffing, training, and equipment for the Chelsea Police Department. Grant funds will support overtime for traffic enforcement patrols during peak casino travel times on major routes to reduce congestion, accidents, and operating-under-the-influence incidents, as well as specialized SWAT training for five officers conducted at the casino to improve tactical readiness and safe interactions during critical incidents. Equipment purchases include pole-mounted speed feedback signs to slow traffic and reduce crash severity, and secure RFID gun lockers to safely transport and store SWAT firearms during training, preventing theft or misuse and enhancing overall public safety.

Impact: Casino operations increase visitation and employment, leading to more frequent interactions between public safety personnel and casino patrons and staff. Law enforcement recognizes that casinos and related hospitality venues can attract certain crimes, including human trafficking, money laundering, drug trafficking, assaults, fraud, property crimes, and higher incidences of operating under the influence. Increased casino-related traffic also contributes to congestion, accidents, and conflicts between vehicles, bicyclists, and pedestrians. Together, these factors drive higher calls for service and place added strain on police, fire, EMS, and mutual aid resources.

Determination: The Review Team supports funding this project.

Rationale: Police presence has been positively affecting this community by providing consistent maintenance services and operations that have resulted in key arrests and information. Previous grants have funded similar projects before and the Review Team is confident that supporting law enforcement OT and training will help to mitigate the public safety concerns that are directly related to the casino.

2. Public Safety - Fire Department Equipment $50,300

Recommendation: Full funding

Description: The project proposes purchasing a Heavy Rescue Tool Kit (Jaws of Life) and a Thermal Imaging Camera for the Chelsea Fire Department to mitigate increased accidents and vehicle, bicycle, and pedestrian conflicts resulting from higher casino-related traffic. The rescue tool kit, mounted on the fire engine serving the casino area, will provide faster, safer, and more effective extrication and rescue capabilities than current equipment, improving emergency response and victim outcomes for incidents in and around the casino. The thermal imaging camera, installed on a primary response unit, will enhance firefighter visibility and safety in low- or zero-visibility conditions such as nighttime vehicle crashes and structure fires by enabling faster victim location, fire detection, and situational awareness. Together, these equipment upgrades directly strengthen emergency response capacity to address the public safety impacts of increased casino traffic.

Impact: Casino-related increases in visitation and employment lead to more frequent interactions between public safety personnel and patrons or employees, while also contributing to higher rates of impaired driving. The additional traffic generated by the casino increases congestion, accidents, and conflicts among vehicles, bicyclists, and pedestrians, and the influx of visitors raises calls for service that strain local emergency responders such as police, fire, and EMS, potentially increasing the need for mutual aid.

Determination: The Review Team supports funding this project.

Rationale: The Chelsea Fire Department are part of the public safety that must respond to casino related emergencies. The Review Team recognizes that these tools are faster, safer and more adaptive to improving emergency response capabilities. Having access to these tools is expensive but is an ultimately invaluable resource during emergencies when only a couple of seconds could mean the difference of saving a life.

3. Transportation - Market Street Culvert Repair Design

Recommendation: Full funding $148,500

Description: The proposed grant will fund engineering design services to advance a long-term, resilient repair or replacement of the Market Street Culvert, which has been severely degraded by increased casino-related traffic on Beacham Street and is at risk of failure, as evidenced by a sinkhole at the intersection. The project will develop a 25% preliminary design that enables the City to pursue construction funding and implement a solution capable of safely handling ongoing heavy vehicle volumes while protecting surrounding neighborhoods, businesses, and critical corridors from flooding. Work will include project management, coordination with key stakeholders and regulatory agencies, refinement and screening of prior engineering alternatives, detailed technical evaluations (covering geotechnical, hydraulic, environmental, utility, traffic, and construction feasibility considerations), and a comparative analysis leading to a recommended solution with updated cost estimates and schedules. This effort ensures the selected design is constructible, durable, and able to withstand sustained casino-driven traffic impacts for decades.

Impact: Encore Boston Harbor has caused substantial traffic impacts in Chelsea, particularly on Beacham Street and at its intersection with Market Street, including increased congestion, safety risks, and infrastructure strain. Although only about 2% of casino trips use Beacham Street, the casino's high overall traffic volume (along with roughly 31% of employee trips and heavy delivery vehicles) has significantly increased roadway loading. Traffic studies show a 19% rise in average daily traffic and peak-hour increases of up to 94% after the casino opened. This surge has accelerated deterioration of the aging Market Street Culvert beneath the intersection, leading to structural failures and a documented sinkhole, and posing growing risks of roadway collapse, flooding, and disruption to a critical economic corridor directly attributable to casino operations.

Determination: The Review Team supports funding this project.

Rationale: This culvert is under Beacham Street which carries 2% of the overall trips to the casino and has been reviewed by MassDOT as necessary to repair so that traffic continues to flow. The increase in traffic volume on that street leading toward the casino has led to the faster deterioration of the culvert. Repairing the culvert would mean saving a main street for patrons to reach the casino and also support emergency services to respond faster when needed.

Applicant Name: Foxborough	**Region:** Cat. 2
MGC FY27 Allocation: $16,500	**Requested Amount:** $16,500
Recommended Grant Amount: $16,500	**Commission Determination:**
Waiver: N/A	

1. Community Planning - Visit FPW Regional Destination Marketing Initiative

Recommendation: Full Funding

Description: Foxborough, Plainville, and Wrentham are expanding their regional destination marketing ahead of the FIFA World Cup to attract domestic and international visitors by leveraging the "Big 3" attractions: Plainridge Park Casino, Wrentham Village Premium Outlets, and Patriot Place. The strategy integrates search engine marketing, social media advertising, website updates, stakeholder coordination, and media outreach to drive visitors to www.VisitFPW.com and support local businesses. Additional initiatives include cross-promotions with the Big 3 and a proposed transportation program to ease visitor movement. Success will be measured through website traffic, engagement metrics, business participation, lodging occupancy, and tax collections, with the overall goal of enhancing the region as a convenient, vibrant destination.

Impact: The tri-town region of Foxborough, Plainville, and Wrentham is leveraging the draw of Plainridge Park Casino alongside local attractions (Gillette Stadium and Wrentham Village Premium Outlets) to drive regional economic development. Since 2019, the towns have implemented a Regional Destination Marketing Strategy, including a website (VisitFPW.com), a distinctive brand with photography and videos, a virtual visitor guide, advertising campaigns, and ongoing stakeholder engagement, PR, social media, and measurement tracking. These efforts have produced measurable results: 48,000 new website users in the past year, doubling active users and engagement through SEO, high click-through rates, and improved cost-per-click; increased hotel tax collections from $1.88M in FY2018 to $2.48M in 2025 and meal tax collections from $973K in FY2021 to $1.18M in 2025; and continued growth in FY2026. With strategies successfully generating visitation, the towns seek additional funding to extend search engine and social media advertising through the fall and holiday season to maintain post-FIFA visitor numbers and further support private-sector businesses, strengthen public-private partnerships, and enhance regional economic benefits associated with the casino.

Determination: The Review Team supports funding this project.

Rationale: The proposed expansion of the VisitFPW Regional Destination Marketing Strategy will continue to promote Foxborough, Plainville, and Wrentham as a unified regional destination by leveraging key attractions, including Plainridge Park Casino, Gillette Stadium, and Wrentham Village Premium Outlets. By investing in targeted search engine marketing, social media advertising, and stakeholder collaboration, the project aims to sustain and grow visitor traffic, particularly following increased exposure from major events such as the FIFA World Cup.

This initiative directly addresses casino-related impacts by supporting local businesses that may experience shifts in consumer spending due to casino activity, while also capitalizing on increased visitation to drive broader economic benefits. Demonstrated success through increased website traffic, strong engagement metrics, and rising hotel and meals tax revenues highlights the effectiveness of this strategy in strengthening the local economy and enhancing regional visibility.

The Review Team agrees that continued investment in this marketing initiative will sustain tourism growth, support local businesses, and reinforce public/private partnerships across the tri-town region. Therefore, the Review Team recommends full funding of this project, consistent with previous approvals of similar efforts.

Applicant Name: Hampden	**Region:** B
MGC FY27 Allocation: $19,200	**Requested Amount: $19,200**
Recommended Grant Amount: $19,200	**Commission Determination:**
Waiver: N/A	
1. Community Planning - Hampden Town House Reuse Study	
Recommendation: Full Funding	
Description: The Town of Hampden is requesting casino mitigation funds to conduct a reuse planning study for the now-vacant Hampden Town House in the historic town center, following the relocation of town offices in November 2025. The study will help determine the most viable economic reuse of the building to support local business growth, attract casino patrons and employees, and strengthen downtown vibrancy, as the Town currently lacks the expertise to make this determination. The project will form a reuse committee, hire a consultant, analyze economic, labor, and demographic conditions, gather public input, and develop and evaluate multiple reuse scenarios before recommending a preferred option to the Selectboard, providing a clear, informed path for revitalizing the property.	
Impact: Gaming establishments draw large numbers of patrons and employees who would not otherwise be present in the area, creating opportunities for local communities and businesses to attract this activity. Community-run economic development projects are encouraged to help local businesses collectively become more competitive, provided they deliver a clear public benefit and do not directly benefit individual private entities.	
Determination: The Review Team supports funding this project.	
Rationale: The proposed reuse planning study for the vacant Hampden Town House will provide the Town with the necessary analysis and guidance to identify the most viable economic use of the property, supporting long-term downtown revitalization and local business development. By engaging a consultant, forming a reuse committee, and evaluating multiple redevelopment scenarios, the Town of Hampden will be equipped to make an informed decision that maximizes public benefit and aligns with community needs. This project addresses casino-related impacts by positioning the town to better capture economic opportunities generated by increased visitation and employment associated with nearby gaming activity. Redevelopment of a centrally located, town-owned property will help attract patrons and employees to the historic town center, support local businesses, and enhance overall economic vibrancy. Additionally, as a community planning initiative with no direct benefit to a single private entity, the project is consistent with eligible economic development activities outlined in the guidelines. The Review Team agrees that conducting this reuse study will provide a clear and strategic path forward for revitalizing the vacant property and strengthening the local economy. It reflects potential economic development opportunities for local business, town ownership of property will provide a public benefit. Therefore, the Review Team recommends full funding of this project.	

Applicant Name: Hampden County District Attorney	**Region:** B
MGC FY27 Allocation: $	**Requested Amount:** $75,000
Recommended Grant Amount: $75,000	**Commission Determination:**
Waiver: N/A	

1. Regional Public Safety - Hampden DA Impact Grant

Recommendation: Full funding in the amount of $75,000

Description: The funding request is intended to address the increased workload created by casino-related cases, which place added demands on staff. Each case requires additional administrative work, including file creation and data entry, while victim and witness advocates are responsible for conducting initial outreach in cases involving victims.

Impact: MGM Springfield has been drawing large crowds not only to the casino but also to nearby hotels, restaurants, entertainment venues, and a movie theater. This concentration of activity occurs in an already busy downtown area and is directly across from the Roderick Ireland Courthouse, which houses multiple courts. As a result, the increased traffic and activity generated by the casino has significantly expanded the workload of the Hampden District Attorney’s Office. While the full impact cannot be precisely quantified, casino-related effects are evident in criminal cases throughout Hampden County, including in surrounding communities such as Westfield, Holyoke, Chicopee, and Palmer. These cases often involve offenses like operating under the influence, domestic violence, and restraining order violations, which may occur outside the casino footprint but remain linked to casino activity. Serious felony cases originating at the casino are prosecuted by the office, which handled 184 casino-related cases in the most recent calendar year—a figure that has remained consistent over time. Charges in these cases commonly include larceny, assault and battery, disorderly conduct, trespass, operating under the influence, and drug offenses.

Determination: The Review Team supports funding this project.

Rationale: The proposed funding to support administrative staff and victim/witness advocates within the Hampden County District Attorney's Office will help address the increased workload associated with casino-related cases. By offsetting personnel costs, the project ensures that the Office can maintain the capacity needed to manage a growing volume of cases, including those requiring additional administrative processing and direct engagement with victims and witnesses.

This project directly responds to documented casino-related impacts, including a sustained increase in caseload driven by MGM Springfield. The Office reported handling a significant number of casino-related cases annually, as well as indirect cases that are more difficult to quantify but still contribute to the overall workload. These cases often involve offenses such as operating under the influence, domestic violence, and other criminal activity linked to increased visitation and regional activity. Supporting staff responsible for case management and victim outreach is essential to ensuring timely processing, effective prosecution, and appropriate support for impacted individuals.

The Review Team agrees that this project will strengthen the Office's ability to manage increased caseload demands, support victims, and maintain effective prosecution of casino-related offenses. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Hampden County Sheriff's Department	**Region:** B
MGC FY27 Allocation: N/A	**Requested Amount:** $75,000
Recommended Grant Amount: 0	**Commission Determination:**
Waiver: N/A	
1. Regional Public Safety - HCSO Regional Public Safety FY2027	
Recommendation:	
Description: The Hampden County Sheriff's Office (HCSO) is requesting $75,000 in FY27 Community Mitigation Fund support to help offset annual lease costs for the Western Massachusetts Recovery and Wellness Center (WMRWC) at 155 Mill Street in Springfield, directly addressing the documented rent increase following the facility's relocation. Funds will be used exclusively for lease expenses, reducing the unfunded portion not covered by other sources and helping sustain uninterrupted regional treatment services. WMRWC is a co-ed, minimum-security residential treatment center providing custody, care, and substance use treatment to individuals from five Western Massachusetts counties, supporting recovery and reintegration. The facility's FY27 lease totals $1,154,400, with monthly payments of $96,200.	
Impact: The Western Massachusetts Recovery and Wellness Center (WMRWC), a regional correctional treatment facility operated by the Hampden County Sheriff's Office, relocated in December 2016 from a long-standing, below-market lease at 26 Howard Street to 155 Mill Street after a DCAMM procurement process, resulting in significantly higher lease costs. To mitigate this financial impact, the Commission previously provided funding to help offset the increased rent. The facility entered a 10-year lease totaling $11,820,588 from December 2016 to December 2026, which has since been extended by 11 months through November 2027 at an additional cost of $1,058,200.	
Determination: The Review Team does not support funding this project.	
Rationale: Applicant was advised by Commission/CMF in earlier application cycles to consider seeking alternate funding sources for this line Item. They neglected to put it in their state budget requests. The Commission stated that public safety and workforce development were a priority for this year's grants, there is no funding remaining for this. Do not approve funding and encourage the applicant to pursue alternative long-term funding sources outside of the Community Mitigation Fund	

Applicant Name: Holyoke Community College	**Region:** B
MGC FY27 Allocation: $300,000	**Requested Amount:** $300,000
Recommended Grant Amount: $300,000	**Commission Determination:**
Waiver: N/A	
1. Workforce Development - Work Ready 26	
Recommendation: Full Funding	

Description: Holyoke Community College, Springfield Technical Community College, and Springfield Public Schools offer coordinated workforce programs to address labor gaps from MGM Springfield. HCC provides line cook and hospitality training with industry credentials and MGM interview opportunities. STCC's Workforce Readiness Academy teaches career exploration, job readiness, and digital literacy for 75–110 participants, with pathways to further education or employment. SPS's "Ahead of the Game" program supports 100 low-skilled, low-income adults with ABE, HiSET/GED, ESOL, work readiness, and job skills. Together, these programs equip residents with the education, language, digital, and vocational skills needed for casino-related and regional jobs, mitigating workforce shortages and fostering economic opportunity.

Impact: MGM Springfield has significantly impacted the local workforce, especially low-skilled, low-income, and non–English-speaking residents, as about 22.8% of adults lack a high school credential and many have limited English and digital literacy, preventing access to online applications, interviews, and workplace tasks. Casino and hospitality jobs require these skills, leaving many residents excluded, while workforce displacement has created labor shortages in other sectors. Hospitality, food service, and tourism are major regional industries with growing demand for cooks and hotel staff, contributing tens of thousands of jobs and significant tax revenue. The Work Ready 26 program addresses these gaps through GED/ESOL education, digital literacy, and culinary/hospitality training, with MGM Springfield supporting recruitment, workshops, and mock online interviews. The initiative aims to close skill gaps, improve workforce readiness, and allow more local residents to access casino-related employment while mitigating workforce challenges caused by the casino's presence.

Determination: The Review Team supports funding this project.

Rationale: The proposed workforce development initiative, led by Holyoke Community College in partnership with Springfield Technical Community College and Springfield Public Schools, will provide targeted education, training, and job-readiness support to address workforce gaps associated with MGM Springfield. By offering programs (hospitality, culinary arts, digital literacy, ESOL, and high school equivalency), the initiative equips participants with the skills necessary to access employment opportunities within the casino and broader regional economy.

This project directly responds to documented casino-related impacts, including workforce displacement and barriers to employment for low-skilled, low-income, and non-English-speaking residents. By improving access to education and job training, the program helps local residents compete for available positions while supporting employers facing labor shortages in hospitality and related industries. Collaboration with MGM Springfield further strengthens the program by providing recruitment pathways, interview preparation, and direct connections to employment opportunities.

The Review Team agrees that this project will enhance workforce readiness, expand economic opportunity, and help mitigate labor market impacts associated with the gaming establishment. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Holyoke	**Region:** B
MGC FY27 Allocation: $75,400	**Requested Amount:** $75,000
Recommended Grant Amount: $75,000	**Commissioner Determination:**
Waiver: N/A	
1. Community Planning - Holyoke 2027	
Recommendation: Full Funding	

Description: Holyoke aims to manage increasing visitor traffic by investing in key informational platforms and shared community spaces, including continuing support for Explore Holyoke, the Tourism Advisory Committee, and the Armor Yard. Explore Holyoke coordinates tourism and economic development, boosting collaboration among community partners and providing free marketing for local businesses; over three years, the platform increased website users by 65% and social media engagement by 470–515%, with followers growing from 1,000 to over 4,000. To further support tourism and local business growth, the City plans upgrades to public spaces (enhanced lighting, functional public art, and illuminated structures) to improve safety, accessibility, and year-round programming, especially during fall and winter months. These efforts aim to sustain tourism, maximize shared spaces, support small businesses, and continue community-centered development in Holyoke.

Impact: Since the opening of MGM Springfield, Holyoke has experienced increased visitor traffic and regional tourism, boosting attendance at major cultural events like Fiestas Patronales, the St. Patrick's Day Parade, and Three Kings Day; the highest family turnout in over three years. Investments from the Mass Gaming & Community Impact Grant, particularly at the Armor Yard in the Puerto Rican Cultural District, have expanded weekly programming and drawn both local and out-of-town visitors. This surge in foot traffic has strengthened the district's cultural and economic role, positively impacting small businesses and elevating overall community participation, demonstrating the casino's direct and indirect effects on tourism, local engagement, and economic activity.

Determination: The Review Team supports funding this project.

Rationale: The continuation of the Explore Holyoke initiative, combined with infrastructure and public art enhancements to the Armor Yard, will further strengthen Holyoke's ability to manage and capitalize on increased tourism and visitation associated with MGM Springfield. Continued investment in the Explore Holyoke platform will support coordinated marketing, stakeholder engagement, and promotion of local business and events, building on demonstrated success in increasing website traffic, social media engagement, and regional visibility.

Additionally, proposed improvements to the Armor Yard (functional public art, recreational space, enhanced lighting, and improved site accessibility) will expand the usability and appeal of a key community asset within the Puerto Rican Cultural District. These enhancements will support year-round programming, improve safety and accessibility, and create a more vibrant and welcoming environment for both residents and visitors. Together, these efforts directly respond to increased foot traffic and tourism by strengthening public spaces and supporting local economic activity.

The Review Team agrees that this project will promote continued economic development, enhance community engagement, and improve the City's ability to accommodate increased visitation. The impact has been positive - measurable increase in visitor traffic to local business and community assets, throughout 2025 notable rise in attendance at major cultural and community events, many who have traveled to the city. Increased regional tourism.
Therefore, the Review Team recommends funding of this project.

Applicant Name: Longmeadow	**Region:** B
MGC FY27 Allocation: $83,300	**Requested Amount:** $32,512.40
Recommended Grant Amount: $32,600	**Commission Determination:**
Waiver: N/A	
1. Public Safety - Public Safety Drone (UAS) Program	
Recommendation: Full Funding Requested Amount	

Description: Since the opening of MGM Springfield, Interstate 91 and Route 5 have seen a measurable surge in volume from patrons, employees, and commercial logistics. This "casino corridor" has resulted in: higher rates of motor vehicle accidents and roadside emergencies, prolonged lane closures that create
dangerous "queue jumps" and secondary collisions and elevated demands on Longmeadow Public Safety Agencies resources for reconnaissance and hazard mitigation.

Impact: The proposed joint public safety UAS program will provide a rapid, cost-effective, and safer way to enhance situational awareness while promoting interdepartmental collaboration, shared resources, and reduced operational costs, all in compliance with FAA regulations and departmental policies. The program will improve highway and traffic management through faster crash assessment and route clearance to reduce casino-related congestion; enhance fire and hazardous materials response using thermal imaging to detect hot spots and chemical plumes while reducing personnel risk; and strengthen law enforcement and search-and-rescue operations by locating endangered persons, supporting safer tactical decision-making, and improving scene documentation. Upon grant award, the Town will immediately purchase the drone and case to activate the warranty, while personnel complete FAA training and certification within three months of contract execution.

Determination: The Review Team supports funding this project.

Rationale: The proposed acquisition of an Unmanned Aircraft System (UAS), along with associated training and certification, will enhance the Town of Longmeadow's ability to respond to traffic incidents, emergencies, and hazardous situations along key corridors impacted by casino-related travel, including I91 and Route 5. By providing real-time aerial situational awareness, the drone will enable first responders to assess incidents more quickly and safely, improving decision-making and operational efficiency.

This project directly addresses documented casino-related impacts, including increased motor vehicle accidents, roadside emergencies, and prolonged lane closures that place additional strain on public safety resources. The use of a drone will reduce the need for personnel to enter potentially dangerous environments, while also supporting faster scene assessment, improved documentation, and more efficient traffic management and clearance. These capabilities are critical in high-traffic areas where congestion and secondary incidents are a concern.

The Town has cited a casino-related impact that can be mitigated by use of the drone. They have identified the increase in accidents and emergencies that require the need for a response which will be better assisted by use of a drone which will be able to provide an efficient way to review a given situation while ensuring that personnel/first responders do not unnecessarily enter a potentially dangerous situation. It will also be more efficient in regard to documenting and clearing the scenes such as during an accident. Further, this project has been reviewed by GEU and notes that a drone is a valuable tool for first responders who are responding to major incidents, such as those referenced by the Town.

The Review Team agrees that this project will improve public response, enhance efficiency, and reduce risk to first responders. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Ludlow	**Region:** B
MGC FY27 Allocation: $62,800	**Requested Amount:** $62,800
Recommended Grant Amount: $62,800	**Commission Determination:**
Waiver: N/A	
1. Public Safety - Ludlow Traffic Safety - $62,800	
Recommendation: Full Funding	
Description: The Ludlow Police Department proposes additional traffic enforcement targeting major roads leading to and from MGM Springfield, including Center Street, West Avenue, Russell Road, Cady Street, and Holyoke Street, with four-hour shifts from 4 PM to 4 AM, three times per week from June 1 to September 15, when summer traffic typically increases. To support this, an extra dispatcher will be staffed on a separate radio frequency to assist officers without overburdening regular dispatch. The department also plans to purchase five new handheld radars to replace outdated cruiser equipment and continue using strategically placed Flock Safety LPR cameras, which aid in traffic enforcement, crime investigations, and locating missing persons, enhancing operational efficiency and community safety.	
Impact: The Ludlow Police Department is looking to combat citizen complaints of erratic operators, speeding and othe1 traffic violations. We arte looking to concentrate efforts against traffic violations on the major roadways in which one would travel to and from the MGM Casino. As a town with a high volume of traffic due to close proximity with highways and a state road running through the center of it, we receive many traffic complaints throughout the year with a good portion of these complaints being centered around roads in which are routes of travel to and from the MGM Casino.	
Determination: The Review Team supports funding this project.	
Rationale: Ludlow is targeting the streets which have been most impacted by the casino and the equipment necessary for enhancing operational efficiency and community safety. The Commission will need to determine whether the contractual cost of the Flock Cameras for an additional 2 years should be included in the Ludlow budget or funded by the CMF.	

Applicant Name: City of Lynn	**Region:** A
MGC FY27 Allocation: $51,300	**Requested Amount:** $51,300
Recommended Grant Amount: $51,300	**Commission Determination:**
Waiver: N/A	
1. Public Safety - Rectangular Rapid Flashing Beacons	
Recommendation: Full Funding	
Description: The City of Lynn received a MassDOT grant of over $100,000 for five solar-powered rectangular rapid flashing beacon (RRFB) assemblies, which cover only the equipment cost; the City must fund installation, which it has not previously budgeted for. To complete the project, Lynn plans to leverage mitigation funds and, if needed, federal Community Development Block Grant funding. Installation involves foundation work, sidewalk excavation, and setting poles to MassDOT standards. The beacons will be installed along the Northern Strand Bike Path, which connects Lynn to Everett/Encore Casino and promotes safer, car-free transportation. The RRFBs are proven to improve safety, reducing pedestrian crashes by up to 47% and increasing motorist yielding by up to 98%, enhancing the path for both cyclists and pedestrians.	
Impact: As referenced in both the Transportation and Public Safety sections of the FY 2027 Guidelines, impacts relevant to this application include A) increased traffic associated with the gaming establishment that may result in increased vehicular/bicycle/pedestrian conflicts, and B) increased traffic associated with the gaming establishment that may cause localized increases in air pollution due to congestion. The RRFBs are intended to improve pedestrian and cyclist safety along a corridor used for casino access and are recognized as a safety countermeasure that reduces pedestrian crashes and increases motorist yielding.	
Determination: The Review Team supports funding this project.	
Rationale: The project improves pedestrian and cyclist safety along a documented casino travel corridor while leveraging substantial MassDOT investment to complete the transportation safety improvements. The project aligns with eligible traffic safety mitigation measures under the Public Safety category and leverages external MassDOT funding.	

Applicant Name: Malden	**Region:** A
MGC FY27 Allocation: $**226,400**	**Requested Amount:** $226,400
Recommended Grant Amount: $226,400	**Commission Determination:**
Waiver: N/A	
1. Transportation - Safety Improvements on Main Street: Phase 2	
Recommendation: Full Funding	
Description: This project is the Phase 2 continuation of Malden's "Safety Improvements on Main Street," following an FY26-funded Phase 1, and will implement similar safety and congestion-reduction measures along Main Street from Salem Street to Clifton Street, a corridor that accounts for approximately 2% of casino patron trips. The scope includes intersection upgrades, ADA-compliant wheelchair ramps, pedestrian safety and traffic-calming improvements, pavement markings, and roadway milling and overlay. Construction will involve resurfacing with hot mix asphalt, adjusting roadway structures, installing new sidewalks, granite curbing, signage, landscaping, and related improvements, all delivered safely and efficiently. The project's goal is to enhance safety for vehicles, bicyclists, and pedestrians while reducing congestion and improving pedestrian accessibility citywide, with all work completed in compliance with Massachusetts Highway Department standards, MUTCD requirements, and approved plans and specifications.	
Impact: As stated in the grant guidelines, increased traffic associated with the gaming establishment may cause increased congestion on the major routes leading to/from the gaming establishment. One of these "major routes" in Malden is Main Street.	
Determination: The Review Team supports funding this project.	
Rationale: The proposed Phase 2 safety improvements along Main Street will build upon prior investments to enhance roadway safety, accessibility, and traffic flow along a key corridor impacted by casino-related travel. By implementing intersection upgrades, ADA-compliant wheelchair ramps, traffic-calming measures, and roadway resurfacing, the project will improve conditions for vehicles, bicyclists, and pedestrians while reducing congestion. This project directly addresses documented impacts associated with increased traffic volumes linked to the gaming establishment, particularly along major routes such as Main Street. The planned improvements will enhance pedestrian safety, support accessibility compliance, and reduce the risk of accidents in a high-traffic area. As a continuation of a previously funded initiative, this phase ensures a comprehensive and consistent approach to addressing ongoing transportation and public safety concerns. The Review Team agrees that this project will improve roadway safety, reduce congestion, and enhance accessibility for all users. Therefore, the Review Team recommends full funding of this project.	

Applicant Name: Mansfield	**Region:** A
MGC FY27 Allocation: $16,200	**Requested Amount: $16,128**
Recommended Grant Amount: $16,200	**Commission Determination:**
Waiver: N/A	
1.Public Safety - Hotel Call Reduction	
Recommendation: Full funding Requested Amount	

Description: Since FY2025, Mansfield Police have used Community Mitigation Funds for overtime patrols at the Red Roof Inn, Envision Hotel, and Fairfield Inn to target drug activity, prostitution, and human trafficking. Officers conduct high-visibility patrols, gather intelligence, assist victims, investigate suspicious activity, coordinate services for repeat-call individuals, and document all activities in reports used for future operations. Grant-funded sting operations in collaboration with State Police and neighboring agencies have resulted in multiple arrests and enhanced officer experience in human and drug trafficking investigations, with the most recent operation in January 2026. The program has proven effective for community safety and officer development, and Mansfield plans to continue hotel patrol overtime shifts with two officers per shift, four hours each, for 28 weeks or until funds are depleted.

Impact: Mansfield has seen a rise in police calls at two hotels near Plainridge Park Casino (the Envision Hotel and Red Roof Inn) highlighting casino-related public safety impacts. In 2025, these hotels accounted for 6% of all proactive and reactive calls, with 875 calls at Envision and 813 at Red Roof Inn. While many calls involve routine patrols and building checks, there has been a notable increase in Priority 1 calls (disturbances, assaults, mental health emergencies, and sex offenses) rising 38% at Envision and 19% at Red Roof Inn from 2024 to 2025. This trend underscores the casino's influence in attracting crime to nearby hospitality locations.

Determination: The Review Team supports funding this project.

Rationale: The continuation of targeted overtime patrols at hotels near Plainridge Park Casino will support the Mansfield Police Department's efforts to address increased criminal activity and calls for service in these high-impact areas. By maintaining a consistent law enforcement presence, the program enables officers to proactively deter crime, conduct investigations, gather intelligence, and assist vulnerable individuals, including victims of human trafficking and other offenses.

This project directly responds to documented casino-related impacts, including a significant rise in calls for service and an increase in high-priority incidents such as disturbances, assaults, and sex offenses at nearby hotels. The program has demonstrated effectiveness through prior funding cycles, resulting in successful sting operations, arrests, and improved coordination with regional law enforcement partners. Continued funding will allow the department to build on these efforts, further enhancing public safety and addressing ongoing challenges associated with casino-related activity.

The Review Team agrees that this project will strengthen public safety, improve enforcement outcomes, and support ongoing efforts to mitigate crime in areas impacted by casino visitation. Therefore, the Review Team recommends full funding of this project.

Applicant Name: MassHire Metro North	**Region:** A
MGC FY27 Allocation: $300,000	**Requested Amount:** $300,000
Recommended Grant Amount: $300,000	**Commission Determination:**
Waiver: N/A	
1. Workforce Development - Metro Boston Regional Hospitality Consortium	
Recommendation: Full Funding	

Description: The MassHire Metro North Workforce Board is requesting $300,000 in FY27 Community Mitigation Fund support to train and place 1,787 under- and unemployed Greater Boston residents (prioritizing several casino-impacted communities) into quality hospitality jobs, including at Encore Boston Harbor. Running from July 2026 to June 2027 and led in partnership with the City of Boston and regional organizations, the initiative will provide job readiness, occupational skills, digital literacy, ESOL training, industry-recognized certifications (e.g., ServSafe, OSHA, DOL credentials), and direct employer connections, with required benchmarks for completion, job placement, and retention to strengthen the regional workforce pipeline and meet employer demand.

Impact: Since opening in 2019, Encore Boston Harbor has significantly influenced Greater Boston's hospitality labor market, accounting for hundreds of job postings annually within a competitive regional workforce. The pandemic disrupted the industry through layoffs and hiring freezes, creating a surplus of skilled workers; Community Mitigation Fund support in 2021 helped these individuals reenter the workforce through outreach, counseling, and training. By 2025, the sector showed recovery with 12,986 job postings averaging $57,500, while Encore posted 184 roles averaging $65,800 (up 15% from 2024) with steady year-round demand that peaks in summer. The region has a higher-than-average concentration of hospitality talent, and with the industry projected to grow 8% from 2024–2029, continued investment is needed to build pathways to quality jobs for unemployed and underemployed residents.

Determination: The Review Team supports funding this project.

Rationale: The proposed workforce development initiative, led by the MassHire Metro North Workforce Board, will provide comprehensive training, job-readiness support, and direct employment pathways for underemployed residents seeking careers in the hospitality industry, including positions at Encore Boston Harbor. Through partnerships with regional organizations, the program will deliver targeted services, including digital literacy, ESOL instruction, industry-recognized certifications, and job placement assistance, to prepare participants for long-term employment.

This project directly responds to documented casino-related impacts on the regional labor market, including increased demand for skilled hospitality workers and ongoing workforce gaps. By bridging the gap between available jobs and individuals lacking the necessary skills or experience, the initiative supports both employers and job seekers while strengthening the local economy. The program builds on prior success in workforce reintegration and addresses evolving labor market conditions following pandemic-related disruptions and continued industry growth.

The Review Team agrees that this project will enhance workforce readiness, expand access to employment opportunities, and support the region's hospitality sector. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Metropolitan Area Planning Council (MAPC)	**Region:** A
MGC FY27 Allocation: $	**Requested Amount:** $75,000
Recommended Grant Amount: $0	**Commission Determination:**
Waiver: N/A	
1. Regional Planning - Small Business Stabilization Land Use Policies	
Recommendation: No Funding is available for this grant round. The focus is on Public Safety and Workforce Development	
Description: MAPC is requesting $75,000 from the Massachusetts Gaming Commission's Community Mitigation Fund to conduct a planning study that advances small business-friendly land use and development policies to help small, locally owned businesses near Encore Boston Harbor remain economically resilient and competitive. Working with 2–3 municipalities in Region A north of Boston, MAPC will analyze existing zoning and municipal policies affecting retail, hospitality, food service, entertainment, and recreation sectors; research national and local best practices; and engage small businesses, developers, property owners, and municipal staff to identify challenges and opportunities. The study will recommend proactive regulatory and policy strategies, such as tenant relocation assistance, tenant improvement incentives, franchise restrictions, store size caps, streamlined permitting, and vacancy policies, that help prevent displacement, ensure suitable storefront availability, and level the playing field with large franchises and casino-related development. MAPC will serve as the sole service provider and will not distribute funds directly to businesses, focusing instead on producing tailored, municipality-specific recommendations with regional impact, supported by prior MAPC research and municipal partners seeking long-term competitiveness for community business districts alongside Encore Boston Harbor.	
Impact: MAPC proposes a Community Mitigation Fund, eligible project to address documented negative impacts of the Encore Boston Harbor casino on nearby small businesses, particularly competition with casino-affiliated venues and the reallocation of consumer spending away from local businesses. State-funded research through the SEIGMA project shows that from 2019–2022, $818.9 million in spending was diverted to the casino, and in 2022 alone, the first full year of normal operations, $305.5 million in reallocated spending outweighed $137.9 million spent at nearby businesses, resulting in a net loss of $167.7 million concentrated in surrounding metropolitan counties. These losses are compounded by rising commercial rents (approximately 13% increases from 2020–2025), complex permitting and regulatory processes, and limited administrative capacity among small businesses, leading to displacement, storefront closures, and reduced competitiveness, particularly in hospitality, retail, services, and cultural sectors. Building on prior MAPC studies, including the Small Business Resilience Plan, Making Space for Art, and the Chelsea/Everett Small Business Needs Assessment, the project will research and implement zoning, land use, and policy strategies in 2–3 municipalities to strengthen local business districts, preserve cultural vitality, support employment access, and help small businesses remain economically viable alongside the continued operation and expansion of Encore Boston Harbor.	
Determination: The Review Team does not support funding this project.	
Rationale: While the proposed study aligns with eligible economic development and planning activities, the Review Team does not recommend funding at this time. The project builds on prior MAPC studies, including those supported by Community Mitigation Funds, and the Review Team noted unspent funds from earlier awards. Given current funding constraints and the need to prioritize projects with more immediate, direct mitigation impacts, the Review Team determined that this request should not be funded in this cycle.	

Applicant Name: Medford	**Region:** A
MGC FY27 Allocation: $268,900	**Requested Amount:** $268,900
Recommended Grant Amount: $ 268,900	**Commission Determination:**
Waiver: Waiver requested. Applicant sent separate applications to replace any request which may get denied	
1. Harm Reduction - Young Adult Gambling - $70,600	
Recommendation: Full Funding	
Description: An advisory group which develops a strategic plan focused on increased education and awareness; build supportive environmental & relations and strengthen community and systems collaboration. The advisory group is charged with identifying both the content and logistics of the meaningful and effective evidences base strategies to address the impact. Goals for FY 2027 is to implement a long-range plan of strategies and programming identified by the Advisory Group to address the findings.	
Impact: Young adults in Medford are experiencing financial and relational harms connected to problem gambling and the lack of access to trust adults, peers, as well as coordinated supports culturally responsive programming resources and accurate knowledge about gambling risks.	
Determination: This work will implement a long-range plan of strategies and programming identified by the advisory group to address these issues. The Review Team agrees this proposal mitigates impacts caused by the casino.	
Rationale: Review Team agrees that the implementation of the strategic plan will enable the community to identify strategies to address populations that may be succeptible to gambling harms.	
2. Specific Impact - Chevalier Theater Stair Carpeting $135,000	
Recommendation: Full Funding	
Description: The project is for the installation of carpeting on the stairs that lead from the lobby level up to the orchestra and balcony level. This will help with the installation of sound and enhance the quality of the theater. It would involve the selected vendor to ensure the surface is smooth and then install a high-quality carpet in the space.	
Impact: The Chevalier Theater is in direct completion with the Wynn Casino for programming space. With the planned event space for the Wynn Casino, the Chevalier Theater will be put on the offensive to obtain quality programming given the age of the space and the need for facility upgrades.	
Determination: The Review Team supports funding this project.	
Rationale: The Chevalier Theater is in direct competition with the planned event space at the Wynn Casino. The Chevalier Theater is competing for entertainment dollars and will be put on the offensive to obtain quality programing given the age of the space and the need for facility upgrades. This is a priority for Medford. Medford does have excess funding from a prior	
3. Transportation - APS Pedestrian Push Buttons - $40,000	
Recommendation: Full Funding	
Description: If the total ($40k) requested grant funding was to be received, it would fund the replacement and installation of 32 APS pedestrian push buttons inclusive of the required police detail. Leading to uniformity across the city and minimizing risk as a result.	

Impact: The increase in traffic created by additional visitors poses an unintentional yet increased risk to individuals with disabilities, especially pedestrians who may have dual disabilities. Extra vehicles on our city streets by drivers who may not have familiarity with our landscape create risks for pedestrians, especially those with disabilities who are trying to navigate crosswalks in a city where there are various styles of signals.
Determination: The Review Team supports funding this project.
Rationale: Medford provided quotes for the replacement. It is within the casino impact area. Installation of APS pedestrian push button leads to uniformity across the city and minimizing risks as a result. This will assist citizens with crossing the street ensuring their safety.
4. Specific - Administrative Costs - $23,317.80
Recommendation: Full Funding
Description: This is to cover the cost of administrating the Grant. This is an approved impact.
Impact: The administrative cost of running a grant program
Determination: The Review Team supports funding this project.
Rationale:

Applicant Name: Melrose	**Region:** A
MGC FY27 Allocation: $51,300	**Requested Amount:** $51,300
Recommended Grant Amount: $51,300	**Commission Determination:**
Waiver: N/A	
1. Community Planning - Pop Up Melrose	
Recommendation: Full Funding - $25,000	
Description: The City of Melrose will bring back a popular downtown holiday Pop-Up shopping experience for the Melrose community, located outside in the Melrose Family YMCA courtyard. This Pop-Up is an expansion of the City's successful, two-year brick and mortar Project: Pop-Up program. Emerging brands, entrepreneurs, artists, and makers will take week-long turns popping up in the temporary mobile retail unit. To help ensure their success, the brands would be provided the opportunity at a subsidized rate and will receive access to a suite of resources provided by the City's consultant and woman-owned business, Up-Next, LLC. This program allows smaller businesses without a traditional brick-and-mortar location to introduce their products to a wider audience during peak holiday shopping season in a way they would not be able to otherwise.	
Impact: Projects to provide economic development opportunities for local businesses. Limited available retail spaces and high rents are barriers to entry for entrepreneurs looking to bring their goods to market. Project Pop Up provides space and exposure to these entrepreneurs with dedicated efforts made to recruit local, BIPOC and women entrepreneurs to incentivize a diverse and inclusive mix of businesses.	
Determination: The Review Team supports funding this project.	
Rationale: The proposed continuation of the Melrose holiday Pop-up program will provide economic development opportunities for small businesses, entrepreneurs, and artists by offering accessible retail space during the peak holiday shopping season. By subsidizing participation and providing support services through a consultant, the program lowers barriers to entry for businesses that may otherwise be unable to afford traditional brick-and-mortar storefronts. This initiative directly addresses identified impacts by supporting local economic activity and helping small businesses remain competitive in a market with limited retail space and high rental costs. Additionally, the program's focus on recruiting local, BIPOC, and women entrepreneurs promotes inclusivity and broadens participation in the local economy. Building on prior success and previous funding the project continues to demonstrate value in activating downtown space and increasing visibility for emerging businesses. The Review Team agrees that this project will support local economic development and expand opportunities for small businesses.	
2. Harm Reduction - Gambling Harm Reduction	
Recommendation: Full Funding - $13,300	

Description: Melrose Health and Human Services, in partnership with local departments, schools, and community stakeholders, proposes a public health mitigation project to prevent and reduce gambling-related harm linked to the gaming establishment by focusing on early identification, youth engagement, and coordinated service responses. The project will embed gambling-risk screening and warm referral pathways into municipal, school, and community settings (particularly for young adults) train staff to recognize early signs of harm and financial stress, and connect residents to behavioral health and financial counseling services. It will also partner with the Melrose Youth Action Team to deliver peer-led prevention messaging and outreach, while sharing strategies and lessons learned with regional health departments to support data-informed, evidence-based planning and broader regional mitigation efforts.

Impact: The operation of the gaming establishment has contributed to increased exposure to gambling opportunities within Melrose, elevating the risk of gambling-related harm among residents. Consistent with impacts identified in the FY 2027 Community Mitigation Fund Guidelines, Melrose has experienced increased need for prevention, education, and early intervention related to problem gambling, financial instability, and associated behavioral health concerns. Local and regional indicators suggest heightened vulnerability among certain populations, including youth, young adults, individuals with lower incomes, and residents already engaged with behavioral health or social service systems. Increased accessibility and normalization of gambling activities have placed additional strain on municipal and regional public health, prevention, and social service infrastructure.

Determination: The Review Team supports funding this project.

Rationale: The proposed public health mitigation initiative will support early identification and prevention of gambling-related harm by integrating screening, referral pathways, and coordinated service responses across municipal, school, and community settings. Through targeted staff training and partnerships with qualified experts, the project will equip local organizations to recognize early signs of problem gambling and financial stress, while connecting residents to appropriate behavioral health and financial counseling resources.

This project directly responds to documented casino-related impacts, including increased exposure to gambling and a growing need for prevention, education, and early intervention services. By focusing on vulnerable populations such as youth, young adults, and individuals already engaged in social or behavioral health systems, the initiative aims to reduce long-term harm and alleviate strain on public health infrastructure. The inclusion of peer-led outreach through the Melrose Youth Action Team and regional collaboration with health partners further strengthens the project's ability to deliver data-informed and sustainable mitigation strategies.

The Review Team agrees that this project will enhance the City's capacity to address gambling-related harm, improve early intervention efforts, and support community health and well-being. Therefore, the Review Team recommends full funding of this project.

3. Public Safety - ICS (Incident Command System) Training

Recommendation: Full Funding - $10,900

Description: This proposed project will allow for the training of all Melrose Police Department’s Patrol supervisors and Command staff on the Incident Command System (ICS 100 and 200). The courses are offered through FEMA, and this project will pay for the cost of the overtime required to train each supervisor in eight (8) hours of training. Training will equip Melrose supervisory personnel with the skills and knowledge to understand the standardized ICS system and to work collaboratively with law enforcement agencies and other public safety personnel (FIRE/EMS) in the case of a critical incident involving the gaming establishment.

Impact: The Encore Casino is a high potential target location for a critical incident and mass casualty event (2017 Las Vegas Shooting, 2017 Resorts World Manila Attack, 2025 Grand Sierra Resort Shooting, 2025 Kickapoo Lucky Eagle Casino Shooting etc.) Due to its location, the Melrose Police Department could be called for mutual aid to assist in a critical incident/mass casualty event. The City of Melrose also has the Melrose Wakefield Hospital, which could be utilized as part of the Incident Command System as a potential medical facility, and it is vital that personnel of the Melrose Police Department are trained in the ICS system.

Determination: The Review Team supports funding this project.

Rationale: The proposed Incident Command System (ICS 100 and 200) training for Melrose Police Department supervisors and command staff will strengthen the Department's ability to effectively coordinate and respond to large-scale emergencies, including potential incidents involving the nearby gaming establishment. By ensuring that all supervisory personnel are trained in standardized ICS protocols, this project will enhance interoperability and collaboration with regional law enforcement, fire, EMS, and other emergency response partners during critical incidents.

This project directly addresses casino-related impacts by preparing Melrose personnel to support mutual aid responses in the event of a large-scale emergency or mass casualty incident associated with the casino. Given the increased risk profile and regional draw of such facilities, having trained personnel who can integrate seamlessly into a unified command structure is essential. Additionally, Melrose's proximity to key medical infrastructure, including Melrose Wakefield Hospital, further underscores the importance of coordinated response capabilities.

The Review Team agrees that this training will improve emergency preparedness, strengthen regional coordination, and enhance public safety response capacity. Therefore, the Review Team recommends full funding of this project.

4. Specific Impact - Council on Aging Community Outreach

Recommendation: Full Funding - $2,100

Description: The Milano Center is proposing to increase participation in activities and trips for older adults that do not encourage gambling by offering a higher quality of programming. This could include contracting with local musical performers, theatre productions, and other entertainment options that the center would not typically be able to afford. This strategy would accomplish two goals. First, it would help support local arts and culture by hiring local entertainers, artists, and instructors to provide their talents to the Milano Center. Second, by offering a more diverse range of activities and programs, Milano Center participants would have greater access to affordable entertainment and may increase the number of participants who attend these types of events. We are currently facing challenges affording quality entertainers as the cost associated with booking is ever increasing.

Impact: In the last calendar year, we have organized a trip by participant request to travel to the Encore Casino in Everett, MA each month for members of the Milano Center, a senior center serving residents in Melrose. In this time period, 60 individuals have attended a monthly trip with 48% of this list attending multiple trips. While we do accommodate requests and our scheduling is largely made up of events we know participants will enjoy, we also understand the financial cost associated with these casino trips in a population where a majority of individuals are on a fixed income.

Determination: The Review Team supports funding this project.

Rationale: The proposed funding for programming at the Milano Center will provide alternative, non-gambling entertainment options for older adults, helping to reduce reliance on casino-based activities. By supporting higher-quality programming, such as live music, theatre, and other cultural events, the project will expand accessible, affordable recreational opportunities for seniors, particularly those on fixed incomes.

This initiative directly addresses casino-related impacts by offering counterprogramming to casino trips, which have become a popular form of entertainment among participants. While these trips are in demand, they may present financial risks or barriers for some individuals. Providing diverse, local programming allows participants to engage in enriching social activities without the financial pressures associated with gambling. Additionally, the project supports local artists and performers, further contributing to the community's cultural and economic vitality.

The Review Team agrees that this project will enhance the quality of life for older adults, provide meaningful alternatives to casino-related activities, and support local arts and culture.

Applicant Name: Northampton	**Region:** B
MGC FY27 Allocation: $19,200	**Requested Amount:** $75,000
Recommended Grant Amount: $19,200	**Commission Determination:**

Waiver: Requesting $55,800 more above their allocation.

The City of Northampton states that $19,200 in Casino Mitigation Fund support is insufficient to address the ongoing economic impacts of MGM Springfield, which competes directly for regional visitor spending and operates marketing efforts at a much larger scale. Effective mitigation requires sustained, multi-channel digital marketing that builds on prior CMF investments, but funding at this level would force the city to cut key campaign components and limit measurable impact. An increased award of $75,000 (an additional $55,800) would enable consistent regional advertising, leverage existing marketing assets, target high-intent visitors, support local businesses through increased visitation, and strengthen Northampton's role in the regional tourism economy. The city therefore requests the additional funding to implement a strategic, outcome-focused mitigation effort that meaningfully addresses economic displacement and maximizes prior investments.

1. Community Planning - Digital Marketing Campaign - $75,000

Recommendation: Funding Allocation ONLY

Description: The Northampton Digital Marketing Campaign is a multi-year effort designed to expand the city's regional visibility, attract new visitors, and strengthen the downtown economy through strategic, data-driven digital outreach.

Impact: Northampton, historically a thriving hub for arts, culture, and independent business, has experienced substantial economic challenges over the past several years, primarily due to the competitive pressures introduced by the opening of MGM Springfield and the subsequent economic impact of the COVID-19 pandemic. These two factors are interlinked, as MGM Springfield initially drew visitor-driven revenue away from Northampton, and the pandemic further reduced the overall pool of discretionary spending available to support local businesses.

Determination: The Review Team supports funding this project.

Rationale: For several years MGC has been supporting the Northampton Live website. It was thought that the website would become a self-sustaining (through marketing/advertisements) project. The website is no longer controlled or funded by the City of Northampton. When asked what Northampton would do if they did not receive the waiver. They indicated that they would proceed with the project using what funds they received.

Applicant Name: Plainville	**Region:** Cat. 2
MGC FY27 Allocation: $39,300	**Requested Amount: $62,800**
Recommended Grant Amount: $39,300	**Commission Determination:**

Waiver: Requesting $23,500 over their allocation.
The Town of Plainville is requesting a one-time waiver to exceed its FY 2027 Community Mitigation Fund allocation of $39,300 to fund a $62,800 public safety mitigation project addressing documented impacts from Plainridge Park Casino. The project would establish new, non-routine public safety capabilities through the acquisition of a public-safety-equipped Utility Terrain Vehicle (UTV) and deployable vehicle restraint systems (airbags), which the Town does not currently possess. These tools are necessary to safely manage increased calls for service, traffic congestion, pedestrian safety risks, large special events, peak visitation, off-road and overflow parking responses, equine-related incidents tied to racing operations, and vehicle-based threats associated with casino activity. This is the first time Plainville has requested a waiver, reflecting a measured and conservative use of CMF resources, and the project cannot be reasonably phased or scaled without reducing its effectiveness. Granting the waiver would align with the purposes of M.G.L. c. 23K and the CMF by enabling a targeted, high-impact public safety solution, improving officer and public safety, reducing reliance on overtime and mutual aid, and ensuring casino-related impacts are adequately mitigated, while denial would leave those impacts insufficiently addressed within the FY 2027 allocation limits.

1. Public Safety - UTV program

Recommendation: The Review Team recommends that Plainville use under utilized funding from its 2022 Grant to fund this project.

Description: The Plainville Police Department proposes to purchase, upfit, and deploy a public-safety-equipped Utility Terrain Vehicle (UTV) to address public safety impacts directly related to operations at Plainridge Park Casino. Casino activity generates large crowds, special events, increased traffic, and spillover into parking areas, unimproved surfaces, pedestrian-dense spaces, roadways, and nearby horse stables, where traditional patrol vehicles are unsafe or ineffective. The department currently lacks a UTV, creating a gap in response capability during peak casino hours and major racing events such as the Kentucky Derby, Preakness, and Belmont Stakes. The UTV will provide a maneuverable, low-profile, all-terrain response platform that improves crowd management, medical response, officer repositioning, traffic and pedestrian safety, and equine-related incident response both on and off casino property, while enhancing officer safety and reducing delays. The project includes procuring a public-safety-rated UTV with an enclosed, climate-controlled cab; installing emergency lighting, siren, radio equipment, and a winch; equipping it with medical and event-response gear; testing prior to deployment; and documenting casino-related use. Consistent with best practices used by law enforcement statewide, the UTV will supplement existing patrol resources, improve response efficiency, limit officer fatigue, and provide a sustainable mitigation measure aligned with the FY 2027 Community Mitigation Fund guidelines.

Impact: The operation of Plainridge Park Casino has significantly increased visitation, special events, and regional traffic in Plainville, resulting in higher calls for police service, traffic congestion, pedestrian/vehicle conflicts, and the need for enhanced police presence, particularly during peak hours and casino-related events, as recognized in the FY 2027 Community Mitigation Fund guidelines. Many of these public safety challenges occur in parking areas, overflow lots, event spaces, and nearby properties where patrol vehicles cannot easily operate due to crowd density or terrain, forcing officers to respond on foot and causing delayed response times. Impacts are especially pronounced during major racing events such as the Kentucky Derby, Preakness, and Belmont Stakes, which generate large crowds and prolonged activity, as well as incidents involving horses from local stables associated with casino racing operations that create heightened risks to public and officer safety. To address these casino-related public safety demands, the Plainville Police Department seeks a public-safety-equipped Utility Terrain Vehicle (UTV) to provide a new, maneuverable, all-terrain response capability for up to four officers, enhancing response effectiveness in congested, off-road, and event-driven environments while supplementing existing patrol resources.

Determination: The Review Team does not support funding this project in FY 2027. It does support the use of unexpended funding from Plainvillle's 2022 grant if this is still a priority of Plainville.

Rationale: While the UTV would improve operational response in casino-impacted environments, it is considered a new capability rather than a necessary replacement, and existing equipment may already partially address seasonal and event-based needs. The UTV represents a new capability rather than a replacement vehicle, they have a Scoundrel that is only used in the winter (could use during racing season).

2. Public Safety - Paratech Air bag program

Recommendation: Full Funding - $13,600

Description: The Plainville Police Department proposes to purchase, upfit, and deploy a public-safety-equipped Utility Terrain Vehicle (UTV) to address public safety impacts directly related to operations at Plainridge Park Casino. Casino activity generates large crowds, special events, increased traffic, and spillover into parking areas, unimproved surfaces, pedestrian-dense spaces, roadways, and nearby horse stables, where traditional patrol vehicles are unsafe or ineffective. The department currently lacks a UTV, creating a gap in response capability during peak casino hours and major racing events such as the Kentucky Derby, Preakness, and Belmont Stakes. The UTV will provide a maneuverable, low-profile, all-terrain response platform that improves crowd management, medical response, officer repositioning, traffic and pedestrian safety, and equine-related incident response both on and off casino property, while enhancing officer safety and reducing delays. The project includes procuring a public-safety-rated UTV with an enclosed, climate-controlled cab; installing emergency lighting, siren, radio equipment, and a winch; equipping it with medical and event-response gear; testing prior to deployment; and documenting casino-related use. Consistent with best practices used by law enforcement statewide, the UTV will supplement existing patrol resources, improve response efficiency, limit officer fatigue, and provide a sustainable mitigation measure aligned with the FY 2027 Community Mitigation Fund guidelines.

Impact: The operation of Plainridge Park Casino has significantly increased visitation, special events, and regional traffic in Plainville, resulting in higher calls for police service, traffic congestion, pedestrian/vehicle conflicts, and the need for enhanced police presence, particularly during peak hours and casino-related events, as recognized in the FY 2027 Community Mitigation Fund guidelines. Many of these public safety challenges occur in parking areas, overflow lots, event spaces, and nearby properties where patrol vehicles cannot easily operate due to crowd density or terrain, forcing officers to respond on foot and causing delayed response times. Impacts are especially pronounced during major racing events such as the Kentucky Derby, Preakness, and Belmont Stakes, which generate large crowds and prolonged activity, as well as incidents involving horses from local stables associated with casino racing operations that create heightened risks to public and officer safety. To address these casino-related public safety demands, the Plainville Police Department seeks a public-safety-equipped Utility Terrain Vehicle (UTV) to provide a new, maneuverable, all-terrain response capability for up to four officers, enhancing response effectiveness in congested, off-road, and event-driven environments while supplementing existing patrol resources.
Determination: The Review Team supports funding this project.
Rationale: The proposed purchase of a Paratech airbag rescue system will enhance the Plainville Fire Department's ability to safely and effectively respond to technical rescue incidents, including vehicle crashes, heavy equipment accidents, and equine-related emergencies at and around Plainridge Park Casino. This specialized equipment will provide critical lifting and stabilization capabilities, allowing responders to manage complex rescue situations more efficiently and with reduced risk to both victims and personnel. This project directly addresses documented casino-related impacts, including increased visitation, traffic congestion, and a higher volume of incidents requiring emergency response in parking garages, event spaces, and nearby racing facilities. These environments present unique challenges that require specialized rescue tools beyond standard equipment. The addition of the air bag system will improve response times, expand operational capabilities, and enhance overall public and responder safety in high-risk scenarios associated with casino activity. The Review Team agrees that this project will strengthen technical rescue capacity and improve emergency response effectiveness. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Pioneer Valley Planning Commission (PVPC)	**Region:** B
MGC FY27 Allocation:	**Requested Amount:** $75,000
Recommended Grant Amount: 0	**Commission Determination: 0**
Waiver: N/A	
1. Regional Planning - Mitigating the Impacts of Traffic Congestion in Downtown Springfield	
Recommendation:	
Description: Downtown Springfield has numerous signs creating significant visual clutter, with many "forested" closely together displaying freeway directionals, lane restrictions, street signs, parking signs, and business signs in different sizes and colors, causing visitor confusion that compounds traffic congestion during high-volume times, especially MGM events. While two new traffic studies develop recommendations, the Downtown Improvement District, City of Springfield, and PVPC propose an immediate mitigation project: removing 44 obsolete or unnecessary signs identified by the Downtown Improvement District from the public realm (mostly city sidewalks) to improve current congestion and prepare for future improved signage and wayfinding recommended by pending studies. Approximately 70% of grant funds will cover sign removal at an estimated $1,200 per sign, while the remaining 30% will fund PVPC project management, including issuing and awarding a removal contract and coordinating with the Downtown Improvement District and City throughout implementation.	
Impact: The MGM hotel/casino in downtown Springfield has generated significant economic benefits but caused severe traffic congestion due to its location on Main Street, a constrained one-lane-each-direction street that cannot be widened, with three MGM egress points that during high-volume periods cause downtown gridlock extending to Interstate 91 and surrounding communities. This documented issue, previously studied pre-opening (2018), in a City "lookback" study (2022), and through a 2021 Local Rapid Recovery Program grant recommending wayfinding improvements, is being addressed through a new comprehensive PVPC-City traffic study and concurrent MassDOT study of the Columbus Avenue/State Street intersection, both starting in 2026 with coordinated results by year-end. Future congestion will intensify as a $68 million renovation converts vacant Main Street buildings into over 90 housing units with retail, and a new multi-level parking structure on Willow Street is built to support new development, existing tenants, and parking overflow from MassMutual Center and MGM.	
Determination: The Review Team does not support funding this project.	
Rationale: No funding is available this year for this program. The priority of the Commission was Workforce Development and Public Safety.	

Applicant Name: Revere	**Region:** A
MGC FY27 Allocation: $169,800	**Requested Amount:** $221,042
Recommended Grant Amount: $221,000	**Commission Determination:**

Waiver: Their Allocation is $169,800 and are asking for $51,242 more (total of $221,042). Revere is seeking a financial waiver to add more police and fire overtime especially during the FIFA games which occur at the same time as the Sand Castle contest.

1. Community Planning - Police and Fire Overtime

Recommendation: Commission Determination

Description: The City of Revere plans to use the waiver funding to ensure public safety requirements during a very busy weekend are covered.

Impact: The upcoming FIFA World Cup is expected to bring significant visitors and spending to Revere Beach, benefiting local small businesses and nearby hotels. However, the nearby Encore Casino may divert some of this spending, as it can host large viewing parties and promotions that compete with Revere Beach events. Despite this, there is an opportunity to attract casino patrons and employees to local World Cup activities, which could generate additional economic benefits for Revere's restaurants and businesses.

Determination: The Review Team **supports** funding this project.

Rationale: Public safety is one of the focuses of this year's grant round.

2. Harm Reduction - Harm Reduction Outreach Work

Recommendation: Full Funding

Description: In its second year of Massachusetts Gaming Commission funding, Revere continued its Harm Reduction Specialist/Outreach Worker program, targeting vulnerable populations at risk for problematic gambling, including those with mental health issues, substance use, heavy alcohol consumption, or tobacco use. The outreach workers engage directly with at-risk individuals, providing referrals, resources, and support while building relationships to address gambling and other addictions. Funding is requested to maintain one full-time and one part-time (0.2 FTE) outreach worker, allowing the program to continue supporting the community and developing stronger internal gambling harm reduction programming.

Impact: The City of Revere is particularly vulnerable to gambling-related harms due to its population composition and co-occurring social and health factors. Residents at higher risk include those with lower educational attainment, mental health challenges, substance use issues, and foreign-born individuals. Studies show problem gamblers are more likely to have behavioral addictions, lower education, depression, anxiety, tobacco use, and heavy alcohol consumption. Revere's demographics, 41% foreign-born, 23.2% non-citizens, nearly 20% without a high school diploma, and high rates of opioid (67.2%) and alcohol (21.6%) use, amplify these risks. The application notes that the City of Revere contains high numbers of people at elevated risk of gambling-related harms. Residents at higher risk include those with lower educational attainment, mental health challenges, substance use issues, and people born outside the United States. To address this, the City aims to continue a harm reduction outreach program targeting at-risk populations to promote healthy coping strategies and reduce gambling-related burdens.

Determination: The Review Team supports funding this project.

Rationale: The outreach workers will continue engaging directly with individuals at risk of experiencing problem gambling, providing referrals, resources, and support while building relationships to address gambling and other addictions; the City will develop stronger internal gambling harm reduction programming.

3. Public Safety - International Sand Sculpting Festival Safety Measures

Recommendation: Full Funding

Description: The City of Revere is seeking approval to reallocate $99,800 from its FY2027 Municipal Block Grant award to support "First Responder Detail Service Wages" for the 2026 International Sand Sculpting Festival (ISSF) to be held on Revere Beach. The requested funds will be used exclusively to cover Massachusetts State Police detail wages during the event. State Police personnel will include traffic details, crowd control, overnight security, and specialized support from the bomb squad, marine squad and mounted unit. This effort supplements – not supplants – Revere's regular public safety obligations, as the festival represents a temporary surge event tied to casino-related tourism impacts.

Impact: The operation of Encore Boston Harbor has significantly increased tourism and visitation in the region, particularly impacting Revere Beach and large events like the International Sand Sculpting Festival (ISSF), which draws over 1 million attendees annually. The casino's patrons, accessible via shuttles and public transit, contribute to higher festival attendance, creating increased demands for police, fire, and EMS staffing. These heightened public safety needs strain the City and event organizers financially, requiring supplemental funding. According to MGC FY2027 Guidelines, casino-related impacts include greater interaction between public safety personnel and casino visitors, increased calls for service, and additional pressure on emergency services, potentially necessitating mutual aid.

Waiver Discussion: As outlined in the FY 2026 CMF Guidelines "The intent of this waiver is not to fund routine expenses but rather to fund significant projects that would not otherwise be able to be funded under an applicant's annual CMF allocation." While the project under consideration for the waiver request is significant, the City has also requested a full slate of projects that account for their entire allocation. The request does not appear to be fully consistent with the intent of this waiver; however, any waiver approval is at the Commission's discretion

Determination: The Review Team supports funding this project.

Rationale: The Commission approved this for FY2026. The commission stated that Public Safety was one of their highest priority areas The AARPA funds are no longer available to cover this cost. The Commission approved a re-allocation request to fund this project in FY2026.

Applicant Name: Somerville	**Region:** A
MGC FY27 Allocation: $284,700	**Requested Amount:** $284,700
Recommended Grant Amount: $284,700	**Commission Determination:**
Waiver: N/A	
1. Transportation - Eastern Washington Street Transit Priority Project	
Recommendation: Full Funding	
Description: The City of Somerville proposes reconstructing bus stops along eastern Washington Street to improve accessibility, safety, and transit reliability on a corridor identified as both a contributor to Encore Boston Harbor, related traffic and a key regional transit link. Although casino-related traffic represents about 4% of total use on Washington Street, reliable MBTA service (particularly the high-frequency Route 109 connecting Somerville to Everett via Sullivan Square) depends on improved bus operations at congested intersections. Using designs currently underway with prior 2019 MGC grant funding, the project will upgrade bus stops at the Washington Street/Myrtle Street and Washington Street/Innerbelt Road intersections by adding curb extensions for ADA access, shortening pedestrian crossings, creating separated bike lanes behind boarding platforms, enabling in-lane bus stopping to improve speed and reliability, and accommodating standard MBTA bus shelters. The total project cost is estimated at $580,000, with the City requesting $284,700 in FY27 CMF grant funding for construction.	
Impact: The City of Somerville's Eastern Washington Street Transit Priority Project aims to reduce safety risks and traffic congestion caused by increased travel to and from the Encore Boston Harbor casino by improving bus operations in the high-density East Somerville neighborhood. Because this area relies heavily on MBTA bus service, particularly the high-frequency Route 109 connecting Sullivan Square, Union Square, and downtown Everett (the project focuses on ensuring reliable transit through highly congested areas along Washington Street). The initiative will reconstruct bus stops at key delayed intersections, install curb extensions to improve pedestrian accessibility, and allow buses to stop in-lane, reducing delays, easing congestion, and supporting safer, more efficient transit access for casino patrons and employees.	
Determination: The Review Team supports funding this project.	
Rationale: This project proposes to reconstruct bus stops at high-delay signalized intersections at Myrtle Street and Innerbelt Road. CMF Program Guidelines shows that Washington Street is used by approximately 4% of casino-related traffic. This project in a follow-on from the 2019 study. It is putting into action what the study reviewed and deemed needed projects.	

Applicant Name: Southeastern Regional Planning & Economic Development District	**Region:** Cat 2
MGC FY27 Allocation:	**Requested Amount:** $75,000
Recommended Grant Amount: 0	**Commission Determination:**
Waiver: N/A	
1. Regional Planning - Regional Mitigation Fund Implementation Projects	
Recommendation:	
Description: SRPEDD proposes a project that builds on the Mobility and Connectivity Study and the CREATES (Arts and Culture) project to develop land use, public realm, and placemaking recommendations for key corridors leading to Plainridge Park Casino. The project will focus on strategies such as zoning changes, design guidelines, complete streets, public realm improvements, and conceptual landscape architecture and public art, with illustrative renderings, to leverage growing tourism, arts and culture activity, and casino-related markets. By integrating these elements, the project aims to enhance how these areas function, look, and feel, supporting engaging places, convenient travel, and positive community outcomes tied to the casino. If funded, SRPEDD will work with regional communities to identify up to four priority sites or projects, create a clear menu of implementation strategies, visualize potential outcomes, and ensure community input through public meetings or coordination with designated boards or committees.	
Impact: Plainridge Park Casino generates significant economic benefits for surrounding communities by attracting visitors who might not otherwise come to the region and encouraging local spending. Research by the Gaming Commission shows the casino produces approximately $176–$186 million in annual economic activity, largely by retaining gambling revenue in Massachusetts that would have gone out of state, resulting in 2,417 net new jobs, $143.7 million in personal income, and $362.4 million in overall economic activity. At the same time, the casino has contributed to increased travel demand, including a 9% rise in traffic volume and a 40% increase in traffic complaints, prompting nearby communities to explore strategies (such as the ongoing Mobility and Connectivity Study) to manage congestion while continuing to benefit from increased downtown activity and cultural engagement driven by the casino's presence.	
Determination: The Commission determined that Workforce Development and Public Safety Grants were a top priority. There are no available funds for this project this fiscal year.	
Rationale: No funding available.	

Applicant Name: Springfield	**Region:** B
MGC FY27 Allocation: $360,000	**Requested Amount:** $746,594
Recommended Grant Amount: $360,000	**Commission Determination:**

Waiver:

Waiver 1 - asking for $250,000 more

Springfield is requesting funding waivers due to ongoing casino-related impacts and reduced allocations, seeking to prioritize remaining funds for host communities with the greatest need. The waiver would support implementation of the Main Street/Convention District Retail Recruitment Program, a transformative project that cannot be funded through the City's regular allocation despite significant prior planning investments by the Springfield Redevelopment Authority (SRA). After MGM Springfield's opening, COVID impacts, speculation, and disinvestment led to widespread ground-floor retail vacancies and foreclosures along Main Street, prompting the SRA to acquire and stabilize multiple properties and secure a national developer for several sites. In 2025, the SRA selected The Retail Coach to lead retail recruitment and outreach; planning is largely complete and advancing to national-level recruitment. The requested funding would support the final implementation phase by preparing publicly owned ground-floor spaces to attract retailers, with a goal of placing at least five new retailers in vacant storefronts to directly address casino impacts.

Waiver 2 - asking for $136,594 more (for a total of $386,594, Waiver 1 + Waiver 2)

Springfield is requesting waivers due to ongoing public safety impacts associated with MGM Springfield and reduced funding, emphasizing that host communities with the greatest impacts should be prioritized. Casino-related impacts include increased interactions between patrons/employees and law enforcement, heightened risks of crimes such as assault, fraud, DUI, human trafficking, drug and money laundering, and pressure on emergency services. Traffic and pedestrian congestion, especially during events at MGM, the MassMutual Center, and other downtown venues, require targeted SPD Metro Unit deployments at high-volume intersections; mitigation funds cover only peak casino/non-casino traffic periods. The SPD has implemented a drone program (since 2022, expanded downtown in 2023) to enhance situational awareness, tactical response, and officer safety, particularly for violent or high-risk incidents near the casino. Current limitations include inability to fly drones indoors or in wet conditions, creating gaps in coverage for the casino floor and parking garage. To address these gaps, Springfield seeks to acquire advanced drones (DJI M30T for wet conditions and DJI Avata 2 for indoor use) to improve response, monitoring, and public safety capabilities downtown.

1. Harm Reduction - Voices on Gambling Harm: Equity-Centered Assessment of Access to Problem Gambling, Education and Treatment Services

Recommendation: Full Funding $60K funded from PHTF (The GPAC Research Agenda adding $15,000 for an overall amount of $75,000.) This will not use CMF Funds.

Description: Springfield will conduct an equity-focused, community-led needs assessment to identify gaps in adult problem gambling prevention, screening, treatment, and recovery; particularly for adults of color, older adults, people with disabilities, and residents facing barriers like language, transportation, stigma, and service design. Using a compensated Community Research Fellows model, residents and partners will co-lead mixed-methods research combining data analysis, listening sessions, interviews, and service mapping to identify access gaps and exclusion factors. Findings, analyzed through an equity and ageism lens and disaggregated where possible, will produce a service gap report, actionable recommendations, a referral and training roadmap, and a short implementation plan, guided by a community Problem Gambling Coalition and paired with a workforce capacity assessment.

Impact: Springfield is proposing an equity-centered, community-engaged needs assessment to identify gaps in adult problem gambling prevention, treatment, recovery, and workforce capacity, focusing on populations most affected, including Black and Latino residents, older adults, immigrants, people with disabilities, and economically marginalized communities. The assessment centers lived experience, with impacted residents helping design the process, interpret findings, and shape culturally responsive, actionable solutions through a Problem Gambling Coalition of community members, clinicians, recovery coaches, and organizations. This effort responds to rising gambling participation since MGM Springfield opened, anticipated growth from digital gambling expansion, and Springfield's heightened risk factors (high poverty, majority-people-of-color population, and high gambling participation among young adults) alongside documented disparities in gambling-related harm and underuse of services due to stigma, mistrust, language barriers, and limited culturally appropriate care.

Determination: The Review Team agrees that this project will help address the identified impacts

Rationale: This project seeks to address growing risks of problem gambling in Springfield particularly in the wake of the MGM Resort Casino's presence.

2. Transportation - State+Main District Branding & Wayfinding Signage System Implementation

Recommendation: This project could be funded through the use of underutilitized CY 2023 Grant.

Description: The area around MGM, Court Square and the MassMutual Center lacks consistent district identity & demarcation, and cohesive signage package to unite the anchors together while providing clear wayfinding throughout and attraction to all the retail, business, and tourism offerings. This project is solely for the implementation of the expanded branding and signage package through the newly defined State and Main District. Enhanced pedestrian wayfinding, reinvestment in public realm and improved entrances to the City were priority initiatives to unify the public's experiences, attractions and repeat visitation.

Impact: MGM Springfield has attracted new visitors downtown, but activity remains largely contained within the casino due to surrounding economic stagnation caused by inflated real estate values, speculative investment, and disinvestment.

Determination: The project would create a cohesive district identity and enhanced pedestrian wayfinding system intended to connect MGM Springfield, Court Square, the MassMutual Center, and surrounding businesses into a unified downtown visitor experience.

Rationale: This signage system, coordinated with ongoing streetscape improvements, garage construction, and nearby private redevelopment may support long-term downtown vitality. While the project may support downtown economic connectivity and visitor movement beyond MGM Springfield, additional clarification is needed to determine whether the requested funding duplicates prior CMF-supported wayfinding efforts.

3. Public Safety - SPD Metro Unit Enhancements WAIVER REQUESTS

Recommendation:

Description: Waiver 1 - SPD Metro Event Traffic Deployments - $99,635; Waiver 2 - SPD Metro Unit Drone Program$36,959

Impact: **Waiver 1** - The City has cited a casino-related impact: the impact of the casino on traffic in the area and in creating a large amount of congestion, including in specific areas and during highly attended events.

Determination Waiver 1: The City will deploy officers to high volume points of congestions to assist with traffic flow as well as with the flow of pedestrians leaving highly attended events.

Rationale Waiver 1: This project is consistent with other similar projects that have been funded by the Commission. The City has cited a casino-related impact that will be mitigated by use of funds to deploy officers during high traffic situations.

Description Waiver 2 - SPD Metro Unit Drone Program $36,959 The City intends to mitigate this impact using the capabilities of two drones, 1 which can be flown in wet or moist conditions, and another which can be flown indoors, particularly in the MGM garage where they have been responding to increasing calls.

Impact: Waiver 2 - The City has cited a casino-related impact, noting that due to the casino, service calls for incidents involving violence or potential threats have been on the rise. This includes incidents in the area around the casino as well as in the MGM garage where events have caused fights due to traffic/gridlock which in turn makes it difficult for officers to properly respond.

Determination Waiver 2: The City intends to mitigate this impact using the capabilities of two drones, 1 which can be flown in wet or moist conditions, and another which can be flown indoors, particularly in the MGM garage where they have been responding to increasing calls. The Review Team recommends funding for 1 drone which may be flow in wet or moist conditions but does not recommend funding for the other requested drone which may be flown indoors.

Rationale Waiver 2: The GEU is responsible for the Parking Garage. The GEU is willing to work with Springfield on this matter but does not recommend a drone in the parking garage as there is already thousands of cameras in place. The City has cited a casino-related impact as to the need for a drone that can be flown in wet or moist conditions as opposed to their current drone. The City has also explained the drone's ability to assist in mitigating that impact. However, after consultation with GEU, the Review Team does not recommend funding for an indoor drone as any areas, particularly the garage, where it may be used is already under 24/7 video surveillance.

4. Specific Impact - Main Street/ Convention District Retail Recruitment Program

Recommendation: This is recommended for approval with special conditions on the grant requiring a detailed budgets and scope of work for each location. As stated: "Real cost estimates and needs cannot be determined until the uses for the spaces are determined via lease activity - that will drive the costs – a retail storefront vs. a restaurant use will have a very different scope of work (Kitchen buildout, etc.). "

Description: The City of Springfield is requesting a specific impact grant of $50,000, intended to address the impacts of stagnation of businesses and closings of storefronts in the wake of the MGM Springfield's opening and operation on Main Street since 2018. The City has also requested a $250,000 waiver from MGC for this project aimed at recruiting retailers to city-owned properties/storefronts on Main Street. Funding would be utilized by the Springfield Redevelopment Authority, who acquired the properties out of foreclosure, to upgrade the five retail spaces to prepare them for new tenants.

Impact: There is an impact associated with the operation of the MGM Springfield. Properties and businesses near MGM have suffered from real estate speculation and stagnation after the casino opened. The Springfield Redevelopment Authority (SRA) has purchased many of these properties at foreclosure and is moving forward with development. They are developing a retail recruitment plan and are seeking funds to assist in implementing that plan by preparing these vacant spaces for retail.

Determination: As this project is early in its development stages, documentation of how the funds will be used was unable to be provided by the Applicant during the RSI process. However, the application does meet the requirements within the CMF Guidelines. The CMF team suggests that the Applicant provide supplemental documentation, invoices and\or estimates to the Commission on a regular basis, possibly via a condition placed on the grant.

Rationale: There has been an adverse impact on businesses in the area based on the operation of the MGM Springfield. The applicant has provided documentation of a project aimed at addressing and mitigating the impact of the gaming establishment on local businesses and properties in the area adjacent to the casino.

Applicant Name: Suffolk County District Attorney's Office	**Region:** A
MGC FY27 Allocation:	**Requested Amount:** $75,000
Recommended Grant Amount: $75,000	**Commission Determination:**
Waiver: N/A	

1. Regional Public Safety - Safe Neighborhoods Initiative: Targeted Prosecution of Casino-Related Public Safety Impacts

Recommendation: Full Funding

Description: SCDAO seeks FY27 funding to continue its Safe Neighborhoods Initiative (SNI) prosecutor at Chelsea District Court, addressing ongoing casino-related public safety impacts from Encore Boston Harbor. The FY26 CMF-funded project is now fully operational, combining targeted prosecution of high-impact offenses; such as serious narcotics, firearm violations, violent crime, OUI, and human trafficking linked to casino-adjacent activity, with historical and ongoing case tracking. Administrative support enables consistent documentation and analysis of past and new cases, including hotel-adjacent incidents, to better understand public safety trends. The initiative also emphasizes interagency coordination, intelligence sharing with local law enforcement, and structured case identification and reporting. FY27 funding will sustain the dedicated prosecutor, prioritize serious offenses, refine tracking and analysis of casino-related cases, and provide quarterly and final reports to the Massachusetts Gaming Commission, supplementing SCDAO's baseline prosecutorial operations.

Impact: Encore Boston Harbor continues to create regional public safety impacts affecting Chelsea and nearby areas, including increases in drug offenses, illegal firearms, violent crime, OUI, human trafficking, and calls for service in hotels, neighborhoods, and transportation corridors. These incidents have historically been poorly tracked, complicating enforcement and prosecution. The Suffolk County District Attorney's Office, using FY26 Community Mitigation Fund resources, is now systematically tracking casino-adjacent crimes both retrospectively and prospectively to establish a baseline for analysis. This data will improve understanding of public safety trends, hotel safety, and enforcement needs, support evaluation of mitigation efforts through FY27, and be shared with the community via forums like "Chelsea Engage" to ensure transparency and feedback between residents, law enforcement, and prosecutors.

Determination: The Review Team agrees that this project will help address the identified impacts

Rationale: The continuation of the Safe Neighborhoods initiative (SNI) prosecutor at Chelsea District Court will support targeted prosecution of high-impact offenses associated with Encore Boston Harbor, including serious narcotics violations, firearm offenses, violent crime, OUI, and human trafficking. By dedicating prosecutorial resources specifically to casino-adjacent activity, the initiative strengthens the ability to address complex and evolving public safety challenges in Chelsea and surrounding areas.

This project directly responds to documented casino-related impacts, including increased hotel-related incidents and broader public safety concerns tied to visitation, with Chelsea Police reporting a significant rise in such incidents. The initiative's structured approach to identifying and tracking cases (through direct, secondary, and tertiary connections to casino activity) improves data collection, enhances interagency coordination, and allows for more strategic and effective prosecution. Continued funding will also support ongoing analysis and reporting, helping to establish clearer trends and inform future mitigation efforts.

The Review Team agrees that maintaining a dedicated prosecutor for this initiative will enhance public safety, improve accountability, and strengthen the region's response to casino-related crime. Therefore, the Review Team recommends full funding of this project.

Applicant Name: West Springfield	**Region:** B
MGC FY27 Allocation: $132,900	**Requested Amount:** $132,900
Recommended Grant Amount: $132,900	**Commission Determination:**
Waiver: N/A	
1. Public Safety - Police, Fire/EMS and Dispatch Support $132,900	
Recommendation: Full Funding	
Description: The opening of MGM Springfield in August 2018 led to increased public safety demands in West Springfield, prompting additional staffing: 8 firefighters/EMTs, 11 police patrolmen, and 3 dispatchers (FY 2017 vs. FY 2026). Grant funding is requested to maintain these increased staffing levels, addressing higher calls for service due to crime, accidents, and EMS needs linked to the casino. A 2020 one-year look-back study by Civic Economics, validated by a 2023/24 five-year study, confirmed that these additional public safety costs constitute an adverse fiscal impact under the Surrounding Community Agreement (SCA), which provides $375,000 annually but does not fully cover the increased expenses. The Town is required to seek Community Mitigation Fund grants before requesting additional MGM payments. Funding will cover FY27 salaries for 8 firefighters/EMTs, 4 police patrolmen, and 3 dispatchers to sustain adequate response times and maintain community quality of life.	
Impact: As identified in the guidelines, increases in traffic can cause increases in congestion, accidents and vehicular/bicycle/pedestrian conflicts. Additionally, it is recognized by law enforcement and the casino industry that casinos and other hospitality related businesses may attract certain type of crime including but not limited to human trafficking, money laundering and drug trafficking. The impact contributes to added pressure on police, fire/EMS and dispatch services.	
Determination: The Review Team supports funding this project.	
Rationale: The Commission has funded this grant since 2020 based on the One-Year Look Back Study that identified an impact on calls for service in West Springfield that was attributable to MGM. Based on that information, the Review Team recommends funding of this portion of the grant.	

Applicant Name: Wilbraham	**Region:** B
MGC FY27 Allocation: $80,500	**Requested Amount:** $80,500
Recommended Grant Amount: $80,500	**Commission Determination:**
Waiver: N/A	
1. Transportation - Stony Hill Road Sidewalk Extension	
Recommendation: Full Funding	
Description: The Town will implement a comprehensive transportation and pedestrian safety improvement project at the Springfield Street and Stony Hill Road intersection, funded partly through FY2026 CDBG, to address safety, accessibility, and connectivity deficiencies affecting seniors, schoolchildren, and individuals with disabilities. The approved project (bid Spring 2026) includes intersection redesign with dedicated turning lanes, upgraded markings and signage, plus new concrete sidewalks with granite curb from approximately 715 Stony Hill Road to 240 Springfield Street (Town Hall and Senior Center), and ADA-compliant curb ramps, detectable warning panels, and pedestrian signals at all crossings. The proposed FY2027 project extends these improvements an additional 750 linear feet to Stony Hill Road Grammar School, closing a critical sidewalk gap. The scope includes tree removal (approved October 2025), excavation, drainage installation, traffic control, granite curbing and concrete sidewalk installation, ADA-compliant features, and site restoration, significantly improving pedestrian safety, ADA accessibility, and connectivity for vulnerable populations.	
Impact: The Mass Gaming Commission's environmental impact report identified Springfield Street (Wilbraham Road) as a main thoroughfare to MGM Casino with at least 1% traffic increase, prompting a FY26 grant to address the Springfield Street and Stony Hill Road intersection where the FY25 grant identified lack of sight distance, difficult turning movements, numerous accidents, and increased traffic due to casino congestion. Pedestrians have no safe access through the intersection to Wilbraham Town Hall and Senior Center due to high vehicle speeds and unprotected turning lanes with limited sight distance that compound safety issues from increased casino traffic volume. The proposed sidewalk extension will close this critical gap, providing safe, continuous pedestrian connection for students, families, seniors, and residents between schools, municipal buildings, and neighborhoods while significantly improving pedestrian safety, enhancing ADA accessibility, and supporting equitable access for vulnerable populations including seniors, students, and individuals with disabilities.	
Determination: The Review Team supports funding this project.	

Rationale: The proposed sidewalk extension along Stony Hill Road will build on previously funded intersection improvements to enhance pedestrian safety, accessibility, and connectivity for residents traveling between key community destinations, including Town Hall, the Senior Center, and Stony Hill Road Grammar School. By extending granite curbing, concrete sidewalks, and ADA-compliant features, the project will close a critical gap in pedestrian infrastructure and provide a safe, continuous route for vulnerable populations.

This project addresses casino-related impacts associated with increased traffic on Springfield Street, a known corridor serving travel to and from MGM Springfield. While the project area is not located directly on the primary route to the casino, it is connected to impacted roadways and experiences related traffic pressures that contribute to unsafe conditions for pedestrians. The improvements will mitigate these risks by separating pedestrian and vehicular traffic, improving visibility, and enhancing overall safety in an area currently lacking adequate infrastructure.

The Review Team agrees that this project will improve pedestrian safety, accessibility, and connectivity for residents, particularly students, seniors, and individuals with disabilities. Therefore, the Review Team recommends full funding of this project.

Applicant Name: Wrentham	**Region:** Category 2
MGC FY27 Allocation: $19,700	**Requested Amount: $19,700**
Recommended Grant Amount: $19,700	**Commission Determination:**

Waiver: NO WAIVER REQUESTED

Note - Asking for $19,700 but wants to reallocate the FY23 remainder grant funds to this years FY27 for the remainder $3,300

1. Public Safety - Speed Traffic Trailer/Message Board

Recommendation: Full Funding

Description: The funds requested will allow Wrentham PD to purchase a mobile traffic speed trailer that will serve to deter speeding; record traffic speeds and volume in affected areas and enable us to download reports that are uses during community meetings and to address complaints in general.

Impact: Plainridge Casino is located at Rt. 495 and Rt.1 on the Wrentham town line. Almost every public way utilized by casino visitors includes travel through the town of Wrentham. This includes a significant section of Rt. 495; Rt.1, Rt.140, Rt. 1A, Madison St., Thurston St. and Taunton St., all either primary or secondary routes. Traffic enforcement on and around these routes is a major concern for local public safety as we respond to residents complaints concerning speeding; traffic accidents; speed enforcement, etc.

Determination: The Review Team supports funding this project.

Rationale: The proposed purchase of a mobile traffic speed trailer will support the Wrentham Police Department in addressing increased traffic congestion, speeding, and related safety concerns on roadways heavily traveled by patrons accessing Plainridge Park Casino. By providing real-time speed feedback to drivers and collecting detailed traffic data, the trailer will serve both as a deterrent to unsafe driving behavior and as a tool for analyzing traffic patterns and responding to community concerns.

This project directly responds to documented casino-related impacts, including increased vehicular traffic, accidents, and resident complaints along key corridors such as Routes 495, 1, and 140. The ability to generate and share traffic data will enhance transparency with the community, improve the efficiency of enforcement efforts, and allow the department to better allocate resources. Additionally, prior investments in similar traffic management tools have demonstrated strong effectiveness in reducing speeding and addressing public concerns, further supporting the value of this equipment.

The Review Team agrees that this project will improve traffic safety, enhance data-driven enforcement, and help mitigate the impacts of increased casino-related traffic. Therefore, the Review Team recommends full funding of this project.

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. This must be filed with a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Funding From: Request in the 2027 Application but no funding available	
Grantee Name: Town of Agawam	**MOSAIC DOC ID:** 2026Agawamblockgrant
Re-Allocation Amount: $4,750	**Total Award: $ 91,700**
Date Submitted: 5.26.26	**Grant Year: FY 2026**
Grant Expiration Date: 6/30/27	

Funding To: Agawam FY 2027	
Grantee Name: Town of Agawam	**MOSAIC DOC ID:** 2027Agawamblockgrant
Re-Allocation Amount: 4,750	**Total Award: $91,700**
Grant Expiration Date:6/30/29	**Grant Year: FY2027**
Total New Balance of Grant: $96,450	

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
FY2026 Agawam	Interoperability Radios

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount
Radios	$91,700	$96,450	0	4,750

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature of Grant Manager   Date:

---*For internal use only:*---

Reviewed By:

Signature of Staff Reviewer   Date:

TO: Chair Jordan Maynard, Commissioners Eileen O'Brien, Bradford Hill and Nakisha Skinner and Paul Broder

FROM: Derek Lennon, Mary Thurlow

CC: Dean Serpa, Executive Director

DATE: June 4, 2026

Request for Re-Allocation of Community Mitigation Funds previously awarded to City of Cambridge FY 2026 for Fire Suppression Blankets

Background: As part of Cambridge's 2026 Block Grant Application the City of Cambridge Fire Department requested Electric Vehicle Fire Blankets and were awarded $48,000 to purchase 12 Electric Fire Blankets for their front-line apparatus. These blankets are used to extinguish electric vehicle fires.

Issue: Cambridge received research from the Fire Protection Research Foundation on potential hazards involving fire blankets used for electric vehicles. Cambridge also received a notice from the Fire Safety Research Institute that indicated that the use of these fire blankets could result in a risk of explosion due to trapped gases under the Fire Blankets. Cambridge cancelled their order.

Remediation: Cambridge is seeking to use the funding from the fire blankets for other Public Safety matters. This would include supplemental training for such activities as highrise fire operations, hazardous materials response, technical rescue and critical incident support. This course would cost $24,000.

Cambridge would also like to train their specialized Marine Unit and Dive Rescue Teams to respond to boat fires, water rescues and provide advanced life support during medical emergencies on the water. The cost for the Marine Dive training includes instruction, overtime and backfill of members is $24,000. Cambridge sites the complexity of the Encore facility which would need a coordinated, multi-disciplinary emergency response were there an incident.

This re-allocation is in compliance with the FY2026 Guidelines. Trainings to improve public safety issues are encouraged. Under the Possible Mitigation Measures it is states: "Training for Fire Departments and EMS to address issues that arise specifically associated with the gaming establishment."

The CMF Team is in favor of this application.

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please include a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Original Grant	
Grantee:	**City of Cambridge**
Project Name:	**Electric Vehicle Fire Blankets**
MOSAIC ID:	**2026CambridgeBlkGrnt**
Total Award:	**$704,800**
Grant Year:	**2026**
Allocation Amount:	**$48,000**

New Grant	
Grantee:	**City of Cambridge**
Project Name:	**Trainings / Marine Unit and Dive Rescue Teams**
MOSAIC ID:	**2026CambridgeBlkGrnt**
Total Award:	**$704,800**
Grant Year:	**2026**
Allocation Amount:	**$48,000**

***Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.**

Re-allocated Amount*:	**$48,000**
New Grant Total Amount:	**N/A - same total**
Reasoning:	Cambridge received research from the Fire Protection Research Foundation on potential hazards involving fire blankets used for electric vehicles. Cambridge also received a notice from the Fire Safety Research Institute that indicated that the use of these fire blankets could result in a risk of explosion due to trapped gases under the Fire Blankets. Cambridge cancelled their order.
New Expiration Date:	**June 30, 2027**
Date Submitted:	**June 10, 2026**

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature:

Title:

Date:

PLEASE CHECKMARK IF INCLUDED:

- ☐ New State Contract Materials
- ☐ Quarterly Report
- ☐ Close Out Materials

---*For internal use only:*---

Reviewed By:___________________________

TO: Chair Jordan Maynard, Commissioners Eileen O'Brien, Bradford Hill and Nakisha Skinner and Paul Broder

FROM: Derek Lennon, Mary Thurlow

CC: Dean Serpa, Executive Director

DATE: June 18, 2026

Request for Re-Allocation of Community Mitigation Funds previously awarded to City of Everett for Utility Task Vehicles (UTVs)

Background: Everett's 2027 Block Grant Application contained a Public Safety request for a Utility Task Vehicle. Everett received an allotment of $733,900 for FY 2027 and was requesting $819,398.80. After an initial discussion with the City, Everett withdrew its request to fund the public safety UTVs from its FY27 allocation and instead requested a reallocation of funding from a 2022 grant.

Issue: The operation of Encore Boston Harbor has significantly increased the demand for specialized emergency response capabilities within the City of Everett due to the scale of the gaming facilities, large patron volumes, and frequent events occurring on and around the cassino property. The casino's expansive grounds, parking areas, waterfront, walkways, and adjacent open spaces create operational challenges for traditional apparatus, and incident mitigation.

Remediation:

The use of Utility Task Vehicles (UTVs) would allow for rapid access to patients, equipment transport, and emergency response in these hard-to-reach areas. Increased call volume, large-scale occupancy risks, and prior Massachusetts Gaming Commission mitigation funding awarded for casino-related public safety impacts support the determination that the operation of Encore Boston Harbor has created an ongoing need for UTVs to mitigate these impacts and enhance public and responder safety.

Reallocation:

Everett's 2022 Grant Mosaic # 2022EverettCPIdesign has unexpended funding that Everett could use for this project. This is coming before the Commission as it is a new use for funding which had been previously awarded for Everett DPA/Industrial District Study and exceeds the $25,000 limit for determinations by staff. Everett has determined that not all the funding may be necessary for this study.

This re-allocation follows the FY2027 Guidelines. The CMF Team is in favor of this application.

COMMUNITY MITIGATION FUND

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. This must be filed with a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Funding From: Request in the 2027 Application but no funding available.	
Grantee Name: City of Everett	**MOSAIC DOC ID:** 2022EverettCPIdesign
Re-Allocation Amount: $64,000	**Total Award with transfers: $151,244.00**
Date Submitted: 6.19.26	**Grant Year: 2022**
Grant Expiration Date:6.30.27	

Funding To: City of Everett	
Grantee Name: City of Everett	**MOSAIC DOC ID:** 2022EverettCPIdesign
Re-Allocation Amount: $64,000	**Total remaining Award:**
Grant Expiration Date: 6.30.27	**Grant Year: 2022**
Total New Balance of Grant: $87,244	

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
Utility Task Vehicles	Purchase of UTV for police department

Request for Reallocation of Awarded Funds

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount
Purchase of UTV	0	64,000		$64,000

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Jamillah Kasuswa 06/02/2026

Signature of Grant Manager Date:

---*For internal use only:*---

Reviewed By:

Signature of Staff Reviewer Date:

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. This must be filed with a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Funding From:	
Grantee Name: City of Everett	**MOSAIC DOC ID:** 2022EVERETTCMYSTIR
Re-Allocation Amount: $1,385,513.19	**Total Award: $1,385,513**
Date Submitted: 5/21/26	**Grant Year: 2022**
Grant Expiration Date: 6/30/2028	

Funding To:	
Grantee Name: City of Everett	**MOSAIC DOC ID:** 2023EverettTCWelling
Re-Allocation Amount: $1,385,513.19	**Total Award:** $336,700
Grant Expiration Date: 6/30/2027	**Grant Year: 2023**
Total New Balance of Grant: $1,722,213.19	

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
Malden Riverwalk	See attached letter

Request for Reallocation of Awarded Funds

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount
Malden Riverwalk	$1,385,513.19	$0	$1,385,513.19	$1,385,513.19

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature of Grant Manager

Date: 5/21/26

--*For internal use only:*--

Reviewed By:

Signature of Staff Reviewer

Date:

City of Everett
Department of Transportation and Mobility
484 Broadway, Room 25
Everett, Massachusetts 02149
(P) 617-544-6033 (F) 617-394-5002

Jay Monty, Executive Director

May 21, 2026

Mary Thurlow
Senior Program Manager
Massachusetts Gaming Commission
101 Federal Street
Boston, MA 02110

Re: Request to transfer grant funds (CY-2022 Mystic Riverwalk)

Dear Mary,

I am writing on behalf of the City of Everett to request that any and all remaining funds (currently totaling $1,385,513.19) currently allocated to the CY-2022 Mystic Riverwalk transportation construction grant, be re-allocated to the CY-2023 Wellington Connector Path transportation construction grant.

After completing a 25% design for the Mystic Riverwalk, it has become apparent that the true project cost and scope are well beyond what was originally anticipated. Given the many competing priorities that the City has, we do not believe that it will be possible to identify enough additional funding to complete the Mystic Riverwalk project.

We are requesting transferring the Mystic Riverwalk funds to the Wellington Connector project as the latter project is fully designed, permitted and bid for construction. By re-allocating these funds, the City will be able to construct the full scope of the Wellington Connector path and expend all allocated grant funding by the end of calendar year 2027. Both projects achieve similar goals of expanding the multi-use trail network in Everett that the Massachusetts Gaming Commission has been a strong partner in funding through the years. We believe this transfer of grant funds still achieves the overall goals of access and connectivity around the Encore Casino that the Gaming Commission has consistently supported in the City of Everett.

The City is also requesting a waiver to exceed the maximum percentage of project cost that is eligible to be funded by the transportation construction grant. The Community Mitigation Fund Guidelines state that the total portion of project cost that a transportation construction grant may fund is equal to $250,000 plus 33% of the remaining project cost. The low bid received for the Wellington Connector path was $2.7 Million. Therefore, when applying these guidelines, only $1.07 Million of the total project cost would be eligible for funding from a transportation construction grant. We are requesting that this cap be waived so that the combined value of the Wellington Connector grant and the Mystic Riverwalk grant, totaling $1,772,213.19, be fully applied to the $2.7 Million construction cost of the Wellington Connector. We believe that this request is justified given that it will accelerate the expenditure of both grants, and enable the full build-out of the Wellington Connector path.

The City must make a decision on awarding the construction contract for the Wellington Connector no later than June 15th. We would greatly appreciate your consideration and decision on our request prior to this date.

Sincerely,

Jay Monty

###

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Grantee Name: Ludlow	**MMARS DOC ID: 2025BlockGrantLudlow**
Re-Allocation Amount: $35,000	**Total Award: $244, 900**
Date Submitted:	**Grant Year: 2025**

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
Public Safety	Flock Cameras Service Contract-maintain cameras

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature of Grant Manager

3-30-26
Date:

----------For internal use only:----------

Reviewed By:

Signature of Staff Reviewer

Date:

COMMUNITY MITIGATION FUND

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please include a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Original Grant	
Grantee:	Town of Plainville
Project Name:	Police Training
MOSAIC ID:	2022PlainvillePStrai
Total Award:	$142,200
Grant Year:	2022
Allocation Amount:	n/a

New Grant	
Grantee:	Town of Plainville
Project Name:	UTV program
MOSAIC ID:	2022PlainvillePStrai
Total Award:	$142,200
Grant Year:	2022
Allocation Amount:	$60,500

***Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.**

Re-allocated Amount*:	$60,500
New Grant Total Amount:	$13.18 remaining. This transaction will close account
Reasoning: The FY2027 Grant round had no available additional funding to pay for the requested UTV which the review team were in favor. Plainville has some unexpended funding from a previously awarded grant. Plainville would like to use this remaining balance to fund this program.	
New Expiration Date:	n/a
Date Submitted:	6.18.26

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature:

Title:

Date:

PLEASE CHECKMARK IF INCLUDED:

- ☐ New State Contract Materials
- ☐ Quarterly Report
- ☐ Close Out Materials

--*For internal use only:*---

Reviewed By:____________________________

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. This must be filed with a Quarterly Report. **Please submit this form with all relevant invoices or quotes as one PDF to MGCCMF@Massgaming.gov.**

Funding From: Request in the 2027 Application but no funding available.	
Grantee Name: City of Springfield	**MOSAIC DOC ID: 2023SPRINGFIELDTCDWI**
Re-Allocation Amount: $382,000	**Total Award with transfers: $**
Date Submitted: 6.19.26	**Grant Year: 2023**
Grant Expiration Date:6.30.27	

Funding To: City of Springfield	
Grantee Name: City of Springfield	**MOSAIC DOC ID: 2023SPRINGFIELDTCDWI**
Re-Allocation Amount: $382,000	**Total remaining Award:**
Grant Expiration Date: 6.30.27	**Grant Year: 2023**
Total New Balance of Grant:	

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
Dwight St. Repurpose Allocation	CY2023 Dwight Street Reconstruction Project is expected to incur an underutilization of $382K. The Community Affairs Division recommends that the city amend its CY2023 application and use the $382K in reversions to fund its $250K Main Street/Convention District Retail Recruitment waiver request. We recommend that the balance of the city's public safety waiver request, $76.6K (Public Safety waiver request was $136.6K, and $60K was moved to allotment, resulting in a balance of $76.6K), be applied to the amendment for the CY2023 reversion.

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount
Reallocation of Dwight Street	0			$382,000

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

Signature of Grant Manager

Date:

---*For internal use only:*---

Reviewed By:

Signature of Staff Reviewer

Date:

COMMUNITY MITIGATION FUND

REQUEST FOR RE-ALLOCATION OF AWARDED FUNDS

Please use the following form to provide information for your re-allocation request. If you are requesting a disbursement as part of the re-allocation, please fill out both Section I and Section II. **Please submit this form with all relevant invoices or quotes as one PDF to** MGCCMF@Massgaming.gov.

Grantee Name: Town of Wrentham Police Dept	**MMARS DOC ID: 2023wrenthamtraffic**
Re-Allocation Amount: $5,115.50	**Total Award: $ 44,900.00**
Date Submitted: 03/03/2026	**Grant Year: FY27**

Section 1. Allocation Change

The Project Name is the Project Name from the original application. Please provide an explanation for the re-allocation in the Description of Activities. Explain how this re-allocation will enhance the project. Please note that any reallocation which exceeds 10% of the total grant or $25,000 will need to go before the Commission.

Project Name	Description of Activities
Traffic Management	Purchase of new speed trailer along with police decals; Flock & Motorola accessories, etc.

Section 2. Amended Budget

Project Name	Original Allocation	Total Expended	Remaining Balance	Reallocated Amount
Traffic Management, specifically purchase of a speed trailer & accessories. In 2023 we received adequate funding for purchase. In 2027 we received $19,900 which is insufficient to purchase a new trailer, thereby requiring this allocation of funds.	$44,900.00	$39, 784.50	$5,115.50	$5,155.50

Request for Reallocation of Awarded Funds

By signing below, I certify that the above information provided is accurate to the best of my knowledge.

M McGrath

Signature of Grant Manager

03/03/20226

Date:

--*For internal use only:*---

Reviewed By:

Signature of Staff Reviewer

Date:

Samuel M. Starr
+1.617.348.4467
TStarr@mintz.com

MINTZ

One Financial Center
Boston, MA 02111
617 542 6000
mintz.com

May 12, 2026

<u>Via Email</u>

Justin Stempeck, Esq.
Chief Deputy General Counsel
Massachusetts Gaming Commission
101 Federal Street, 12th Floor
Boston, MA 02110

Re: DraftKings Supplemental Corrective Action Plan

Dear Attorney Stempeck:

As you know, I represent Crown MA Gaming d/b/a DraftKings ("DraftKings") in connection with the Massachusetts Gaming Commission's ("Commission") Decision dated July 25, 2025 ("Decision") pursuant to which the Commission directed DraftKings to submit a Corrective Action Plan ("CAP"). On November 3, 2025, DraftKings submitted the CAP to the Commission. The CAP was discussed at the November 6, 2025 public meeting (the "November 6 Meeting") and the Commission requested DraftKings submit a Supplemental CAP. DraftKings has since met twice with representatives of the Investigations and Enforcement Bureau ("IEB") to discuss the Supplemental CAP and DraftKings has shared with the IEB two (2) drafts of the Supplemental CAP. DraftKings appreciates the input and guidance it has received from the IEB.

Enclosed please find DraftKings' Supplemental CAP. From our prior conversations, I understand that the Supplemental CAP will be discussed at a future meeting of the Commission. DraftKings looks forward to that discussion and believes that discussion would be greatly enhanced by a demonstration of ServiceNow. If the Commission does want a demonstration of ServiceNow, DraftKings respectfully requests that it proceed in Executive Session because the presentation will include sensitive information including employee names and proprietary software developed specifically for DraftKings' purposes.

Thank you for your assistance in this matter.

Very truly yours,

Tony Starr

Samuel M. Starr

SMS/pm

Enclosure

cc: Kathleen Kramer, Esq. (via email w/ enc.)
Jen Aguiar (via email w/ enc.)
Dave Foppert (via email w/ enc.)
Pete Harrington, Esq. (via email w/ enc.)
Kevin Scanlon, Esq. (via email w/ enc.)
Michael Molstad, Esq. (via email w/ enc.)

605661284v.1

May 6, 2026

DRAFTKINGS' SUPPLEMENTAL CORRECTIVE ACTION PLAN

I. Introduction

On November 3, 2025, Crown MA Gaming, LLC d/b/a DraftKings ("DraftKings") submitted a Corrective Action Plan ("CAP") in response to the Massachusetts Gaming Commission's ("Commission") Decision dated July 25, 2025 ("Decision"). The CAP addressed item two of the Commission's Decision, which required the development of a CAP to ensure that (1) regulatory communications are properly communicated internally, and (2) no credit card deposits will be accepted or used for wagers.

At the November 6, 2025 public meeting (the "November 6 Meeting"), at which the CAP was discussed, the Commissioners requested that DraftKings submit a Supplemental CAP. On December 5, 2025, DraftKings representatives including Jennifer Aguiar, David Foppert, and outside counsel (Tony Starr and Caitie Hill from Mintz) met with Caitlin Monahan, Director of Investigations and Enforcement Bureau ("IEB"), Kathleen Kramer, Chief Enforcement Counsel (IEB), and Carrie Torrisi, Chief, Division of Sports Wagering ("December 5 Meeting"). The Supplemental CAP was a topic of discussion at the December 5 Meeting. DraftKings provided a draft copy of the Supplemental CAP to the IEB on February 25, 2026. On March 19, 2026, Jen Aguiar and outside counsel (Tony Starr and Michael Molstad from Mintz) met with Caitlin Monahan, Kathleen Kramer, and Zach Mercer (the "March 19 Meeting"). The draft of the Supplemental CAP was a topic of discussion at the March 19 Meeting. The Supplemental CAP was further revised by DraftKings after the March 19 Meeting and a draft copy of this further revised Supplemental CAP was provided to IEB on April 17, 2026.

DraftKings respectfully submits the following Supplemental CAP.

II. Regulatory Communications

To ensure regulatory communications are properly communicated internally, DraftKings has developed and implemented an improved compliance communication process to create an improved execution framework.

A. Regulatory Communications Received by Email

As discussed during the November 6 Meeting, DraftKings has made a significant investment in improving its communication management practices through the use of ServiceNow. ServiceNow is a leading case management system utilized by large enterprise-level corporations across various industries, including Amazon, Apple, and Deloitte. As explained in detail below, DraftKings has introduced ServiceNow to its business to, among other things, ensure email communications from the Commission are appropriately distributed internally. DraftKings treats all communications from the Commission seriously, and DraftKings believes the ServiceNow software, and the DraftKings-specific tools that DraftKings implemented within ServiceNow, will help enhance the distribution of Commission communications internally. At the December 5 Meeting, Mr. Foppert presented ServiceNow to demonstrate the software's capabilities and how DraftKings utilizes it to improve the distribution of Commission communications. DraftKings welcomes the chance to provide a similar demonstration for the Commissioners at a future meeting and believes such a presentation is the most effective way to address several of the questions raised by the Commissioners at the November 6 Meeting and to demonstrate the capability of ServiceNow to provide DraftKings with the ability to receive, monitor, and respond timely to regulatory communications from the Commission.[1/]

1. The ServiceNow software automatically logs, tracks, and generates auditable records for emails sent to gaming compliance email distribution lists.

DraftKings utilizes gaming compliance-specific email distribution lists ("EDLs") as its primary means of ensuring regulatory communications are distributed to the correct personnel and are actioned appropriately. DraftKings' EDLs include: (1) Regulatory Gaming Compliance ("RGC") Inquiries, (2) RGC Complaints (regulatory complaints), (3) RGC Incidents (regulatory incidents), and/or (4) RGC Management (regulatory escalations). Members of the EDLs include DraftKings team members assigned to each of these subject matter areas, gaming compliance associates, and senior compliance leaders, including Ms. Aguiar and Mr. Foppert. In addition to the automated ServiceNow functionality described below, the gaming compliance associates on the EDLs monitor incoming email communications and route them to the appropriate teams as needed for additional support (e.g., AML/Fraud, Privacy, Compliance Management, Licensing, etc.).

ServiceNow improves the timely and efficient distribution and tracking of emails. All internal and external emails sent to EDLs trigger automatic case generation in ServiceNow. When a case is generated, the ServiceNow software (1) logs the email, (2) assigns a unique case number, and (3) auto-populates any information it can based on the contents of the email (e.g., sender, recipient, deadline or due date, jurisdiction, case type, etc.). Cases can be assigned in an automated fashion based on email recipient or configuration or can be updated manually by the compliance team to ensure appropriate ownership. DraftKings has two dedicated team members whose primary responsibility is intake and distribution of communications. It is their responsibility to make sure information coming in is sent to the right person and track progress on the required actions.

Once a case is generated, users can update the case status, add additional details or information, and escalate the case to a supervisor or other team member if necessary. ServiceNow also allows users to filter cases by key data points supporting quick prioritization and making it easier for users to identify cases that require attention from particular individuals.

[1/] If the Commission would like a demonstration of ServiceNow, DraftKings respectfully requests that it proceed in Executive Session because the presentation will include sensitive information including but not limited to employee names and proprietary software developed specifically for DraftKings' purposes.

The ServiceNow software also offers built-in reporting and audit functions. This is an automated platform which provides an audit trail and shows when a response is due. To supplement this automated audit platform, within ServiceNow, DraftKings has built a Regulatory Gaming Compliance Cases Dashboard which provides compliance management oversight to ensure cases are addressed in a timely manner, both through self-service and automated reporting functionality. This includes having ServiceNow automatically generate a clear audit trail and automated reporting that shows when tasks are past due. The Regulatory Gaming Compliance Cases Dashboard is updated automatically and monitored throughout the day by Mr. Foppert, and DraftKings compliance management personnel are able to track incoming communications and outstanding tasks.

ServiceNow also integrates data into key daily, weekly, and monthly business reporting for compliance management to evaluate program health and trends. A daily report is generated and sent to the DraftKings compliance management personnel. The daily report highlights key business metrics regarding the volume of outstanding requests, service level commitments, aging, historical trends and other data analysis. The information in the daily report is also available in web view and monitored throughout the day.

2. Employees have been instructed to route individual emails from the Commission to the gaming compliance email distribution lists to be logged in ServiceNow.

DraftKings appreciates that the Commission or the IEB may not use the EDLs for every email sent to DraftKings. In the event a DraftKings compliance associate receives an email from the Commission, and the EDL is not cc'd, those employees are instructed to either (1) forward the email communication to the appropriate EDL, or (2) reply to the Commission's original email with a cc to the appropriate EDL. Once the incoming email is routed (by forward or cc) to the appropriate EDL, the same ServiceNow process described in Section A.1 applies.

DraftKings prioritizes communications from senior-level regulators. For Massachusetts, if a communication comes from any of the Commissioners, Executive Director Serpa, or Director Monahan, in addition to the regular distributions through ServiceNow, a copy will automatically be sent to Ms. Aguiar.

3. ServiceNow Training.

DraftKings primarily uses ServiceNow to communicate with customers and address customer inquiries. Employees receive introductory training on how to use the platform for that purpose. For DraftKings' Regulatory Compliance personnel, the training is tailored and focuses on the practical use of ServiceNow for compliance-related work. DraftKings has developed training sessions to introduce Regulatory Compliance staff to the platform's core structure and common terminology used within the system so they can understand how regulatory communications are categorized, documented, and tracked. This includes walkthroughs on how to create and document outreach and update key fields consistently so that regulator communications are captured accurately for tracking and audit purposes. The training also addresses how proper case management supports reporting and oversight. Through ServiceNow, DraftKings is able to identify outreach associated with a particular regulator, such as the MGC, and analyze common topics, themes, and communication threads over time.

In addition to these live walkthroughs, Regulatory Compliance personnel have access to support resources, including a user guide and a dedicated point of contact for ServiceNow-related questions, issue escalation, and ongoing support. This structure is intended to help ensure that employees can learn the platform effectively and continue to use it consistently.

A. Non-email Regulatory Communications

To the extent a regulatory communication from the Commission is not sent by email, DraftKings compliance associates are instructed to take ownership of the communication in a manner that ensures appropriate internal distribution through the ServiceNow Software. The execution may differ depending on the form of non-email regulatory communication (i.e., phone call, face-to-face conversation, public meeting, etc.). For example, if a DraftKings compliance associate receives a phone call from a Commission representative, the DraftKings employee has been instructed to send a follow-up email to the Commission representative with a cc to the appropriate EDL confirming the conversation and describing the regulatory communication received. Once the non-email regulatory communication is routed to the appropriate EDL, the same ServiceNow process described in Section A.1 applies. A similar approach is utilized for other non-email communications.

B. Weekly Compliance Meeting

Consistent with DraftKings' Compliance teams' efforts to enhance its culture of escalation, there is also a weekly (or more often if needed) meeting among DraftKings' Compliance and Risk Senior Leadership, chaired by the Chief Compliance and Risk Officer. There are attendees from all compliance and risk departments: Strategy, Corporate Compliance, Privacy, Financial Crimes, Licensing, and Gaming Compliance. This is a comprehensive cross-functional meeting where the following DraftKings' product lines are covered: Online Sports Betting, iGaming, DFS/Poker/Horse, Retail & Lottery. In the event there is a question or concern regarding a regulatory communication from the Commission, this meeting provides a regularly scheduled opportunity for these items to be discussed. The meeting also provides management with an opportunity to discuss escalations, emerging risks, key business initiatives, and continuous improvement opportunities.

II. Elimination of Credit Card Deposits for Sportsbook and Casino Wagers

In addition to the restrictions on using credit card funds for sportsbook wagers in Massachusetts already in place, as of August 25, 2025, DraftKings removed credit cards as a deposit option for sportsbook and casino throughout the United States.

Additionally, DraftKings worked directly with its card payment processors, Braintree ("PayPal") and Paysafe, to block the DraftKings' credit card Merchant Identification from their processing systems. This control is to ensure that any credit card deposit made for any other DraftKings product, such as daily fantasy sports, cannot be used on wagering for sportsbook and casino.

To provide further oversight, DraftKings has developed monitoring by the Financial Platform Team designed to detect a credit card deposit or the use of credit card funds in a jurisdiction where they are not permitted.

III. Incident Reports

Pursuant to discussion at the December 5 Meeting, all future DraftKings Incident Reports will include the following information:

- Date;
- Sender;
- Recipient;
- Subject line;
- Description of the incident;
- Identity of the person(s) providing the substance of the report (subject matter expert); and
- A DraftKings point of contact in the event substantive follow-up is needed.

Separate from the Incident Report, and consistent with the discussions at the December 5 Meeting, including the IEB's assurance that such information will be treated as confidential, to the extent IEB is able to do so, at the IEB's request, DraftKings will share with the IEB information about relevant individual(s) involved.

Legal Division

TO: Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Bradford Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

FROM: Jenna Hentoff, Deputy General Counsel
Caitlin Monahan, Director of the Investigations and Enforcement Bureau
Burke Cain, Gaming Agents Division Chief
Dave DiOrio, Gaming Agents Division Assistant Chief and Casino Compliance Coordinator

RE: Proposed amendments to 205 CMR 138.69: *Entertainment, Filming or Photography within the Gaming Area*

DATE: June 18, 2026

Overview:

Enclosed for the Commission's review is the final draft of 205 CMR 138.69 which governs activities involving entertainment, filming or photography within the gaming area. The regulation was first presented to the Commission on April 9, 2026 at which time the Commission voted to begin the promulgation process. The regulation is now being brought back before the Commission along with an Amended Small Business Impact Statement and a request for a vote for final adoption.

Discussion:

205 CMR 138.69 was originally promulgated in June 2015, just prior to the opening of the first casino in Massachusetts. The regulation currently does not permit the gaming licensee to engage in entertainment, filming or photography in the gaming area unless notice is provided to the Investigations and Enforcement Bureau ("IEB") at least 24 hours prior to the activity while also giving the IEB the authority to review the activity and not permit or disallow it should it compromise the security and integrity of gaming operations.

The proposed changes to the regulation seek to update these provisions to permit the gaming licensee to engage in or permit a wider range of activities involving entertainment, filming or photography while also maintaining a series of limitations and a notice requirement intended to protect patrons and uphold the integrity of gaming operations. This would be accomplished via the submission of internal controls. A copy of the memorandum provided to the Commission on

April 9, 2026 which outlines the original proposed amendments to 205 CMR 138.69 is included for reference.

The public comment period opened on April 24, 2026 and ran until the public hearing on May 19, 2026. During this period, comments were received from a member of the public as well as from all three gaming licensees which submitted joint comments (attached). The Legal Division and IEB reviewed the comments received, and taking them into consideration along with the Commission's desire to ensure that such activities are occurring in a manner that is consistent with the goals of protecting patrons and ensuring the integrity of all activities occurring in the gaming area, the Legal Division is proposing additional changes in four (4) sections, as outlined below.

- In 205 CMR 138.69(1), language has been added to also permit the gaming licensee to engage in filming and photography to document the general maintenance and upkeep of the gaming establishment. This will permit gaming licensees to film or photograph, for example, broken equipment that does not constitute an emergency but does otherwise need attention.

- In 205 CMR 138.69(2), the requirement that gaming licensees submit written notice to the IEB within 24 hours of an emergency for which they utilized filming or photography was removed. Currently, gaming licensees document such emergencies via reports which they notify the IEB of on a daily basis.

- In 205 CMR 138.69(4)(h), the requirement for an escort has been modified based upon the gaming licensees' concern that such a requirement would be burdensome and would tie-up employee resources. Instead, new language proposes that the gaming licensee must require that any news media or patrons engaging in approved covered activities in the gaming area must meet with a licensee representative before commencing the activity, that the surveillance department must be notified of their presence, and that their conduct should be periodically monitored while they are engaged in the activity.

- In 205 CMR 138.69(6)(h), an additional subsection (5) was added in regard to the attestation requirement to accommodate any individual(s) who may engage in covered activities more than once in a given period of time. New language proposes that the attestation may be filed once per year, and any subsequent activities allowed by the gaming licensee for said individual(s) only require written notice to the IEB during that one year time period.

Additionally, clarification has been added to the signage requirement that filming may include audio and/or visual formats.

Legal Division

TO:	Chair Jordan Maynard Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur
FROM:	Jenna Hentoff, Deputy General Counsel Caitlin Monahan, Director of the Investigations and Enforcement Bureau Burke Cain, Gaming Agents Division Chief Dave DiOrio, Gaming Agents Division Assistant Chief and Casino Compliance Coordinator
RE:	Proposed amendments to 205 CMR 138.69: *Entertainment, Filming or Photography within the Gaming Area*
DATE:	April 9, 2026

Overview:

Enclosed for the Commission's review is a proposed draft of 205 CMR 138.69 which governs activities involving entertainment, filming or photography within the gaming area. The Legal Division is seeking approval to begin the promulgation process.

While various sections within 205 CMR 138, which governs the requirements for uniform standards of accounting procedures and internal controls related to gaming, have been amended since its first promulgation, this particular section has not been substantively reviewed by the Commission since its adoption. As the capacity to both engage in these activities and disseminate the results to the wider public, particularly with regard to filming and photography, has evolved since the first casino opened more than ten years ago, the Legal Division, in collaboration with the Investigations and Enforcement Bureau ("IEB"), has conducted a review of 205 CMR 138.69 based upon a request from the gaming licensees and are proposing amendments to better reflect this evolving landscape which address the needs of the gaming licensees while also maintaining appropriate oversight.

Discussion:

205 CMR 138.69 was originally promulgated in June 2015, just prior to the opening of the first casino in Massachusetts. Currently, this regulation does not allow the gaming licensee to engage in entertainment, filming or photography on the gaming floor, or within visible or audible range of the gaming floor, unless notice is provided to the IEB at least 24 hours prior to the activity. The regulation outlines what the notice to the IEB must include, provides factors that the IEB

must consider in determining whether to permit the activity, and allows the IEB to require the gaming licensee to immediately cease the activity if there are any discrepancies between the submission and materials provided or if it compromises the security and integrity of gaming operations.

The proposed changes to 205 CMR 138.69 seek to update these provisions to permit the gaming licensee to engage in or permit a wider range of activities involving entertainment, filming or photography, if such is outlined in their internal controls and approved by the IEB and Executive Director, while requiring the imposition of a series of limitations intended to protect patrons and uphold the integrity of gaming operations. A summary of the proposed changes includes the following:

- The gaming licensee must submit a plan as part of its internal controls under which they may allow covered activities for the purposes of advertising, marketing and promotion, general entertainment or news stories or in the event of an emergency in which the licensee wishes to memorialize the emergency event.

- Covered activities may be engaged in by licensed or registered employees or vendors of the gaming licensee with notice given to the IEB at least 24 hours prior to the activity or within 24 hours of an emergency event.

- Covered activities may be engaged in by patrons of the gaming establishment based on receipt by the gaming licensee of a written request from the patron and with notice to the IEB at least 5 days prior to the patron’s activity. Further, if the gaming licensee proposes to allow the patron’s request, the gaming licensee must provide information to the patron about any applicable statutes or regulations, including 205 CMR 138.69.

- Any covered activities must be subject to a series of limitations intended to protect casino patrons and to ensure the integrity of gaming operations throughout the establishment. Limitations include not allowing activities that infringe on patron privacy or gaming operations or that involve active table games, live streaming, panoramic shots of the gaming floor, restricted areas, proxy wagering or individuals who appear under the influence. Further, the gaming licensee must provide an escort to any news media or patrons engaged in covered activities. Gaming licensees may submit a written request to the IEB to waive some of the limitations outlined in the proposed amendments. As limited time between receipt of a waiver request and the date of the activity is anticipated, it is proposed that the IEB will review waivers in accordance with the provisions of 205 CMR 102.03(4)(a).

- In addition to current requirements, the written notice to the IEB must also include the following:
  - The gaming licensee must disclose its relationship with the individuals involved in any covered activities, including whether the individuals will be receiving any compensation or thing of value in connection with this relationship.
  - Those involved in any covered activities must sign an attestation that they will comply with several requirements, including limitations imposed by the gaming licensee and the regulatory prohibition on firearms. Regarding the content of any resulting filming or photography, they must also attest that it will not contain any false or misleading claims that portray gambling as a way to solve problems, achieve success, or encourage continued play as well as that it will not be directed at individuals under the age of 21, such as by featuring individuals or using imagery or language that would appeal to such individuals or by posting it to an audience reasonably known to be under 21 years old.
- Covered activities must also comply with any other applicable regulations such as those that relate to the Voluntary Self-Exclusion List, minors and underage youth, and advertising.
- The gaming licensee must post a notice notifying patrons that covered activities may be occurring on the floor.

138.69: Entertainment, Filming or Photography within the Gaming Area

(1) ~~No~~ The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan under which a gaming licensee may permit entertainment, filming or photography ~~shall be~~if it is offered or conducted within the gaming area~~,~~ or ~~shall be~~is significantly visible or audible from or in the gaming area. Entertainment, filming or photography may be permitted by the gaming licensee to advertise, market or promote the gaming establishment, for general entertainment purposes, ~~or~~ for the reporting of news stories and/or for documenting the general maintenance and upkeep of the gaming establishment. Filming or photography may also be permitted in the event of an emergency in which filming or photography is necessary to memorialize the emergency event for the purpose of maintaining the facility or gaming equipment.

(2) The gaming licensee may permit employees or vendors licensed or registered pursuant to 205 CMR 134.00 or news media, including television, radio, newspaper, internet or other similar outlets, to engage in entertainment, filming or photography under the plan submitted pursuant to 205 CMR 138.69(1). ~~, unless t~~The gaming licensee shall file~~s~~ a written notice with the IEB~~,~~ at least 24 hours prior to the commencement of such entertainment, filming or photography that meets the requirements of 205 CMR 138.69(6). ~~In the event of an emergency as described in 205 CMR 138.69(1), the gaming licensee shall file a written notice with the IEB within 24 hours of the emergency which includes a description of the emergency and any related filming or photography.~~

(3) The gaming licensee may permit patrons to engage in filming or photography under the plan submitted by the gaming licensee pursuant to 205 CMR 138.69(1) upon the patron's written request. If the gaming licensee proposes to allow the patron's request, the gaming licensee shall comply with the following:

(a) File a written notice with the IEB at least five (5) days prior to such filming or photography which meets the requirements of 138.69(6); and

(b) Provide information to the patron about any applicable statutes or regulations, including but not limited to 205 CMR 138.69 and those referenced therein.

(4) Any entertainment, filming or photography offered or permitted by the gaming licensee shall be subject to the following limitations:

(a) The gaming licensee shall not permit entertainment, filming or photography that infringes upon the privacy of others or which adversely affects the security or integrity of gaming operations. To the extent possible, only the individuals whose participation is outlined in the notice submitted to the IEB should be captured on film or in photographs;

(b) The gaming licensee shall not permit table games in operation to be involved in entertainment or shown on film or in photographs. This includes the table, equipment, chips, cards, dice, dealer actions, or patron activities;

(c) The gaming licensee shall not permit the real-time or near real-time transmission of audio or visual content (ie. live streaming) via television, internet platforms, social media, or other digital or electronic methods;

(d) The gaming licensee shall not permit filming or photography that utilizes panoramic or wide-angle shots which encompass a broad view of the gaming floor;

(e) The gaming licensee shall not permit news media or patrons to film or photograph or be permitted in secure or restricted areas, including the cashier's cage, the surveillance or operations center, count rooms, back of house area, surveillance camera configurations, and any other location where sensitive security or operational equipment is contained;

(f) The gaming licensee shall not permit the placing of a wager on behalf of another individual, whether present at the gaming establishment or remote, at the individual's direction or using the individual's funds to be involved in entertainment or captured on film or in photographs;

(g) The gaming licensee shall not permit individuals who appear intoxicated or are otherwise under the influence of alcohol or drugs to participate in or be shown in any entertainment, film or photography; and

(h) The gaming licensee shall ~~designate one or more employees to accompany and supervise any filming or photography by~~ require that any news media or patrons engaging in filming or photography in the gaming area meet with a representative of the gaming licensee prior to commencing any activity. The gaming licensee shall further conduct periodic monitoring while the filming or photography is occurring in the gaming area and ensure that the surveillance department is notified of such activity.

(5) The gaming licensee may request a waiver of the limitations outlined in 205 CMR 138.69(4)(a) – (e). Such waiver request must be submitted in writing to the IEB along with the notice required by 205 CMR 138.69(6). The IEB shall review any waiver request in accordance with the provisions of 205 CMR 102.03(4)(a).

~~(1)~~(6) ~~, which~~The written notice required by 205 CMR 138.69(2) and (3) shall include, at a minimum, the following information:

(a) The date and time of the scheduled entertainment, filming or photography;

(b) A detailed description of the type of entertainment, filming or photography to be offered, including the location, website or platform where any filming or photography will be broadcast or posted;

(c) The number and names of persons involved in the entertainment, filming or photography;

~~(c)~~(d) A description of the relationship between the gaming licensee and the individuals involved in the entertainment, filming or photography, including but not limited to any compensation or thing of value received by said individuals in connection with the relationship;

~~(d)~~(e) The exact location of the entertainment, filming or photography in the gaming area;

~~(e)~~(f) A description of any additional security measures that will be implemented as a result of the entertainment, filming or photography;~~ and~~

(g) A certification from the supervisors of the gaming licensee's security, gaming operations, and surveillance departments that the proposed entertainment, filming or photography will not adversely affect the security and integrity of gaming operations~~.~~; and

(h) An attestation from the individuals involved in the entertainment, filming or photography that they will comply with the following:

1. All limitations, restrictions or prohibitions imposed by the gaming licensee, including but not limited to the limitations outlined in 205 CMR 138.69(4);
2. Prohibitions against firearm possession on the premises as required pursuant to 205 CMR 138.20;
3. Any filming or photography produced will contain no false or misleading claims, including but not limited to, claims that achieve the following:
   a. Encourage players to chase losses or reinvest winnings;
   b. Suggest that gambling is a means of solving financial, personal or professional problems or a way to pay bills;
   c. Guarantee winning or financial, social or personal success;
   d. Imply that the chance of winning increases the longer one plays or the more one spends;
   e. Suggest that skill can influence the outcome of a game in which skill is not a significant factor; and
   f. Suggest that the odds of winning or losing any games offered by the gaming licensee is different from the actual odds; and
4. Any filming or photography produced will not be directed at individuals under the age of 21, such as by engaging in the following:
   a. Featuring anyone who is, or appears to be, under the age of 21;
   b. Using imagery, language, symbols, themes, role models and/or celebrity endorsers that primarily appeal to those under the age of 21;
   c. Suggesting that gambling is a rite of passage to adulthood; and
   d. Broadcasting, placing or posting the final product before an audience which is reasonably known to be predominantly under the age of 21.
5. The attestation may be filed once per year. If the individual(s) engage in subsequent activities on the gaming floor as permitted by the gaming licensee, only written notice that meets the requirements of 205 CMR 138.69(6)(a) – (g) must be submitted to the IEB during the one year period.

(7) Upon receipt and review of the notice described in 205 CMR 138.69, the IEB may deny the proposed entertainment, filming or photography, request additional information, or require modifications. In reviewing the suitability of proposed entertainment, filming or photography, the IEB shall consider the extent to which the proposed entertainment, filming or photography may unduly disrupt or interfere with:

(a) Efficient gaming operations;
(b) The security of the gaming establishment or any portion thereof;
(c) Surveillance operations;
(d) The security or integrity of gaming operations or any authorized game; or
~~(f)~~(e) Patron safety.

(8) The IEB may at any time require the gaming licensee to immediately cease any entertainment, filming or photography offered within the gaming area~~,~~ if the entertainment, filming or photography ~~provided~~ deviates in any material ~~is in any manner different from the description contained in the submission filed pursuant to 205 CMR 138.69(1)~~way from the

gaming licensee's approved plan or notice submitted to the IEB or in any way compromises efficient gaming operations, the security of the gaming establishment or any portion thereof, surveillance operations, the security or integrity of gaming operations or any authorized game, or patron safety.

(9) Any entertainment, filming or photography offered pursuant to the gaming licensee's approved plan shall comply with all applicable regulations, including but not limited to, 205 CMR 133.00: *Voluntary Self-Exclusion*; 205 CMR 150.00: *Protection of Minors and Underage Youth*; and 205 CMR 256.00: *Sports Wagering Advertising*.

~~(2)~~(10) The gaming licensee shall post a notice in a conspicuous location at each entrance to the gaming establishment that notifies patrons that filming (audio and/or visual) or photography may be taking place on the gaming floor and that their continued presence on the gaming floor constitutes consent to being captured on film or in photographs.

~~(3) In reviewing the initial or continued suitability of an entertainment, filming or photography proposal, the IEB shall consider the extent to which the entertainment, filming or photography proposal may unduly disrupt or interfere with:~~

~~(a) Efficient gaming operations;~~
~~(b) The security of the gaming establishment or any portion thereof;~~
~~(c) Surveillance operations; or~~
~~(d) The security or integrity of gaming operations or any authorized game.~~

Legal Division

AMENDED SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this Amended Small Business Impact Statement in accordance with G.L. c. 30A, § 5, relative to the proposed amendments to **205 CMR 138.00:** ***Uniform Standards of Accounting Procedures and Internal Controls for Gaming***, specifically **205 CMR 138.69:** ***Entertainment, Filming or Photography within the Gaming Area.*** A public hearing was held on May 19, 2026, regarding the proposed regulation amendments. The amendments were developed as part of the process of promulgating regulations governing gaming in the Commonwealth of Massachusetts.

The amendments apply directly to licensed gaming establishments in the Commonwealth. Accordingly, the proposed amendments are not likely to have an impact on small businesses. This regulation amendment is authorized by G.L. c. 23K, §§ 4(28) and 25(d).

In accordance with G.L. c. 30A, § 5, the Commission offers the following responses on whether any of the following methods of reducing the impact of the proposed regulation on small businesses would hinder achievement of the purpose of the proposed regulation:

1. Establishing less stringent compliance or reporting requirements for small businesses:

   While the amendments to this regulation will allow a gaming licensee to permit an individual, who may operate as a small business, to engage in covered activities, the gaming licensee is specifically governed by and required to comply with this regulation. Therefore, the amendments to this regulation do not establish less stringent compliance or reporting requirements for small businesses.

2. Establishing less stringent schedules or deadlines for compliance or reporting requirements for small businesses.

   The amendments to this regulation do not impose any reporting requirements for small businesses.

3. Consolidating or simplifying compliance or reporting requirements for small businesses:

   The amendments to this regulation do not impose any consolidating or simplifying compliance or reporting requirements for small businesses.

4. Establishing performance standards for small businesses to replace design or operational standards required in the proposed regulation:

The amendments to this regulation utilize performance standards to ensure licensee compliance with the requirements outlined in the regulation.

5. An analysis of whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

   The amendments to this regulation are unlikely to deter or encourage the formation of new businesses in the Commonwealth.

6. Minimizing adverse impact on small businesses by using alternative regulatory methods:

   The amendments to this regulation are not likely to adversely impact small businesses.

Massachusetts Gaming Commission
By:

__/s/ Jenna Hentoff___________________
Jenna Hentoff
Deputy General Counsel

Dated: June 18, 2026

Massachusetts Gaming Commission
101 Federal Street, 12th Floor, Boston, Massachusetts 02110 | TEL 617.979.8400 | FAX 617.725.0258 | www.massgaming.com

From: Miller, Daniel
To: Hentoff, Jenna; Stempeck, Justin; Scanlon, Kevin
Cc: Monahan, Caitlin; Cain, Burke; DiOrio, David; Kim, Augustine; Theros, Louie; Catanzariti, Juliana; Holaday, Jenny; McKenney, Lisa; Ward, Beth
Subject: Comments and Questions on regulation 205 CMR 138.69
Date: Friday, May 15, 2026 3:42:56 PM
Attachments: image001.png
image002.png
138.69 MGM-EBH-PPC Comments.pdf

Good afternoon MGC Legal Team,

MGM, PPC and EBH respectfully submit the attached document with joint comments, on the proposed revisions to Reg 205 CMR 138.69.

Please don't hesitate to reach out with any questions, or if there's a need for parties in this group to connect and discuss.

Kindly,

Daniel Miller
Compliance Director
dmiller@mgmspringfield.com
O: 413-273-5864
One MGM Way
Springfield, MA 01103
mgmspringfield.com / empirecitycasino.mgmresorts.com

138.69: Entertainment, Filming or Photography within the Gaming Area

(1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan under which a gaming licensee may permit entertainment, filming or photography if it is offered or conducted within the gaming area, or is significantly visible or audible from or in the gaming area. Entertainment, filming or photography may be permitted by the gaming licensee to advertise, market or promote the gaming establishment, for general entertainment purposes, ~~or~~ for the reporting of news stories and/or for documenting the, general maintenance and upkeep of the Gaming Establishment. Filming or photography may also be permitted in the event of an emergency in which filming or photography is necessary to memorialize the emergency event for the purpose of maintaining the facility or gaming equipment.

(2) The gaming licensee may permit employees or vendors licensed or registered pursuant to 205 CMR 134.00 or news media, including television, radio, newspaper, internet or other similar outlets, to engage in entertainment, filming or photography under the plan submitted pursuant to 205 CMR 138.69(1). The gaming licensee shall file a written notice with the IEB, at least 24 hours prior to the commencement of such entertainment, filming or photography that meets the requirements of 205 CMR 138.69(6). In the event of an emergency as described in 205 CMR 138.69(1), the gaming licensee shall file a written notice with the IEB within 24 hours of the emergency which includes a description of the emergency and any related filming or photography.

(3) The gaming licensee may permit patrons to engage in filming or photography, for the sole, purpose of memorializing their visit to the Gaming Establishment without prior written notice. However, the gaming licensee, may not permit patrons to engage in filming or photography that is intended to promote patrons', business interests, be published as general media or social media content, unless documented in the plan submitted by the gaming licensee pursuant to 205 CMR 138.69(1) and upon the patron's written request. If the gaming licensee proposes to allow the patron's request, the gaming licensee shall comply with the following:

(a) File a written notice with the IEB at least five (5) days prior to such filming or photography which meets the requirements of 138.69(6); and

(b) Provide information to the patron about any applicable statutes or regulations, including but not limited to 205 CMR 138.69 and those referenced therein.

(4) Any entertainment, filming or photography offered or permitted by the gaming licensee shall be subject to the following limitations:

(a) The gaming licensee shall not permit entertainment, filming or photography that infringes upon the privacy of others or which adversely affects the security or integrity of gaming operations. To the extent possible, only the individuals whose participation is outlined in the notice submitted to the IEB should be captured on film or in photographs;

(b) The gaming licensee shall not permit table games in operation to be involved in entertainment or shown on film or in photographs. This includes the table, equipment, chips, cards, dice, dealer actions, or patron activities;

(c) The gaming licensee shall not permit the real-time or near real-time transmission of audio or visual content (ie. live streaming) via television, internet platforms, social media,

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Commented [DM1]: Friendly recommended edit, based on the real time findings of broken/soiled equipment, that needs close to immediate attention by maintenance or gaming tech teams.

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Commented [DM2]: We're already documenting emergencies, through Security and Surveillance reports. MGC has access to these through our systems and also receives on a daily basis. We ask the current reporting suffice as meeting this requirement, without any further or separate reporting be made necessary.

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Commented [DM3]: In the original Regulation Revision petition, all three MA casinos wanted to convey both the real world difficulty of policing every day patrons with cellphones, as well as an acceptable level of personal video and photography to simply capture their experience. If not called out somewhere in language, the regulation still indicates that these types of visitors and style of recording, is non-compliant without advanced notice.
Should an influencer choose to register as a vendor, would they still need to go through this process, or could the attestation and compliance piece be part of the registration process?

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Commented [DM4]: Given the dynamic nature of social media influencing, 5 days is overly burdensome and will prevent influencers from filming content in MA, which increases the significant competitive disadvantage to other jurisdictions, that already exists. Further from a historic and consistency perspective, we would suggest a 24-hour notice based on the existing requirement.

Commented [DM5]: How is the MGC defining privacy? Casinos welcome the general public to visit, in a world where photography and video is common place. Beyond a person's PII and/or CI as defined in 201 CMR 17, what kind of breach would we be responsible for preventing??

Commented [DM6]: Could there be a carve out for private salon play, given the controlled environment?
Further, is there an allowance for photos and filming, when outcomes of a hand/game are already complete? Right now, it's permissible to allow photos and subsequent posts of table game progressive wins, or other jackpots after the winning hand is confirmed.

or other digital or electronic methods;

(d) The gaming licensee shall not permit filming or photography that utilizes panoramic or wide-angle shots which encompass a broad view of the gaming floor;

(e) The gaming licensee shall not permit news media or patrons to film or photograph or be permitted in secure or restricted areas, including the cashier's cage, the surveillance or operations center, count rooms, back of house area, surveillance camera configurations, and any other location where sensitive security or operational equipment is contained;

(f) The gaming licensee shall not permit the placing of a wager on behalf of another individual, whether present at the gaming establishment or remote, at the individual's direction or using the individual's funds to be involved in entertainment or captured on film or in photographs;

(g) The gaming licensee shall not permit individuals who appear intoxicated or are otherwise under the influence of alcohol or drugs to participate in or be shown in any entertainment, film or photography; and

(h) The gaming licensee shall designate one or more employees to accompany and supervise any filming or photography by news media, or patrons.

(5) The gaming licensee may request a waiver of the limitations outlined in 205 CMR 138.69(4)(a) – (e). Such waiver request must be submitted in writing to the IEB along with the notice required by 205 CMR 138.69(6). The IEB shall review any waiver request in accordance with the provisions of 205 CMR 102.03(4)(a).

(6) The written notice required by 205 CMR 138.69(2) and (3) shall include, at a minimum, the following information:

(a) The date and time of the scheduled entertainment, filming or photography;

(b) A detailed description of the type of entertainment, filming or photography to be offered, including the location, website or platform where any filming or photography will be broadcast or posted;

(c) The number and names of persons involved in the entertainment, filming or photography;

~~(d)~~A description of the relationship between the gaming licensee and the individuals involved in the entertainment, filming or photography, including but not limited to any compensation or thing of value received by said individuals in connection with the relationship;

~~(e)~~ The exact location of the entertainment, filming or photography in the gaming area; (f) A description of any additional security measures that will be implemented as a result of the entertainment, filming or photography;

(g) A certification from the supervisors of the gaming licensee's security, gaming operations, and surveillance departments that the proposed entertainment, filming or photography will not adversely affect the security and integrity of gaming operations.~~;~~ and

(h) An attestation from the individuals involved in the entertainment, filming or photography that they will comply with the following:

1. All limitations, restrictions or prohibitions imposed by the gaming licensee, including but not limited to the limitations outlined in 205 CMR 138.69(4);
2. Prohibitions against firearm possession on the premises as required pursuant to 205 CMR 138.20;
3. Any filming or photography produced will contain no false or misleading claims, including but not limited to, claims that achieve the following:

Commented [DM7]: The operators need to understand the concern and/or risks of live streaming slots? We agree with this requirement as it pertains to table games, poker and sportsbook/cage areas.

Commented [DM8]: This would deter a variety of potential influencers and tie up employee resources, as some film for prolonged periods. Further, their content is usually to portray a visit "in the life" of a regular patron and being constantly escorted doesn't match that.
If the person has already made the necessary attestation, they are then held to that standard. Beyond Surveillance notification of the person's presence, direct accompaniment would appear over burdensome and counterintuitive.
The "patrons" piece of this is too generic. It would include those simply using their phones/cameras to remember a fun time, as opposed to influencers or similar professional filming/photography.

Commented [DM9]: This subsection along with subsection (6)(h) only appear to apply to social influencers or professional media.

Commented [DM10]: A standing attestation from the person should be allowable. That's a say, once they've made the attestation once, they shouldn't have to do it upon every visit.

a. Encourage players to chase losses or reinvest winnings;
b. Suggest that gambling is a means of solving financial, personal or professional problems or a way to pay bills;
c. Guarantee winning or financial, social or personal success;
d. Imply that the chance of winning increases the longer one plays or the more one spends;
e. Suggest that skill can influence the outcome of a game in which skill is not a significant factor; and
f. Suggest that the odds of winning or losing any games offered by the gaming licensee is different from the actual odds; and

4. Any filming or photography produced will not be directed at individuals under the age of 21, such as by engaging in the following:
a. Featuring anyone who is, or appears to be, under the age of 21;
b. Using imagery, language, symbols, themes, role models and/or celebrity endorsers that primarily appeal to those under the age of 21;
c. Suggesting that gambling is a rite of passage to adulthood; and
d. Broadcasting, placing or posting the final product before an audience which is reasonably known to be predominantly under the age of 21.

Commented [DM11]: What if it's a TV show or Movie being filmed. One is national broadcast and the other will only ever have a top rating of, "R," which allows for persons over the age of 17 to view.

(7) Upon receipt and review of the notice described in 205 CMR 138.69, the IEB may deny the proposed entertainment, filming or photography, request additional information, or require modifications. In reviewing the suitability of proposed entertainment, filming or photography, the IEB shall consider the extent to which the proposed entertainment, filming or photography may unduly disrupt or interfere with:
(a) Efficient gaming operations;
(b) The security of the gaming establishment or any portion thereof;
(c) Surveillance operations;
(d) The security or integrity of gaming operations or any authorized game; or
~~(e)~~ Patron safety.

Commented [DM12]: Subsections 7 and 8 appear to be saying mainly the same thing. It has not been practice thus far, that the 24-hour "notice" sent was done so for permission for the photography, filming and entertainment to go forward, but understanding that IEB has the right to require cessation if it violates any of the noted integrity of operations.

(8) The IEB may at any time require the gaming licensee to immediately cease any entertainment, filming or photography offered within the gaming area~~,~~ if the entertainment, filming or photography deviates in any material way from the gaming licensee's approved plan or notice submitted to the IEB or in any way compromises efficient gaming operations, the security of the gaming establishment or any portion thereof, surveillance operations, the security or integrity of gaming operations or any authorized game, or patron safety.

(9) Any entertainment, filming or photography offered pursuant to the gaming licensee's approved plan shall comply with all applicable regulations, including but not limited to, 205 CMR 133.00: *Voluntary Self-Exclusion*; 205 CMR 150.00: *Protection of Minors and Underage Youth*; and 205 CMR 256.00: *Sports Wagering Advertising*.

(10) The gaming licensee shall post a notice in a conspicuous location at each entrance to the gaming establishment that notifies patrons that filming or photography may be taking place

on the gaming floor and that their continued presence on the gaming floor constitutes consent to being captured on film or in photographs.

Commented [DM13]: If having these signs constitutes consent of patrons, then unless otherwise defined, do they not waive a right to privacy, as noted in subsection (4)(a)?

From: [redacted]
To: Hentoff, Jenna
Subject: Written Comment/Testimony Re: proposed rulemaking amendments for 205 CMR 138.69 and 205 CMR 248.12
Date: Monday, May 18, 2026 4:56:36 PM

You don't often get email from [redacted]. Learn why this is important

18 May 2026

My name is Melissa O'Malley. I am providing this written comment regarding the proposed rulemaking amendments to 205 CMR 138.69 (Entertainment, Filming or Photography in the Gaming Area). I'd like to offer some suggestions for Massachusetts Gaming Commission licenses. I suggest that MGC licensees include conspicuous signage, noting how a person would be able to secure permission to photograph, film, document the gaming floor; this can make this process more accessible, transparent, and effective coupled with the strict regulations and policy that the MCG both expects and requires of gaming licensees.

Per an October 2025 Boston Magazine article "Welcome to the News Jungle: Why Influencers Matter to Boston", writer Carly Carioli reports on how Boston's so-called creator economy is valued at an estimated $250 billion nationally. Back in April 2026, a Massachusetts-based content creator and internet personality, Joe Rez, posted an organic social media Reels to post to his Instagram (IG) Creator/Business account @joerezlaw. As his Instagram moniker makes obvious: in addition to being an Internet personality and content creator, Joe Rez is the stage name of Attorney Joe Resnek, who uses his digital marketing to advertise his legal services throughout the Bay State.

Without reviewing the data analytics of Mr. Resnek's Instagram Professional Dashboard, an educated guess suffices that he provided a written request to film on the Encore Boston Harbor Casino gaming floor for media/marketing purposes. On or about 13 April 2026, however, the same IG Reels post, which had garnered nearly 180,000 Views, was apparently "demoted" by the IG algorithm. In a timeframe of about five (5) hours, about 137,000 Views had seemingly "disappeared" from Mr. Resnek's Encore Casino post; the Views count sat at about 43,000.

The likely cause behind this is Meta's existing rules, regulations, and Terms of Service related to what is deemed "gambling/social gaming content."

These terms, which I've enclosed in this written testimony, show the already-existing strict and austere regulations respective to media. It also illuminates where Mass. Gaming. Commission licensees can dutifully and thoughtfully study the potential effects of any proposed amendments to MGC rulemaking and regulations:

Online Gambling and Games

Meta defines online gambling and games as any product or service where anything of monetary value is included as part of a method of entry and prize. Ads that promote online gambling and gaming are only allowed once an ad account has obtained authorization. Authorized advertisers must follow all applicable laws and include targeting criteria consistent with Meta's targeting requirements. At a minimum, ads may not target to people under 18 years of age nor unsupported gambling markets (see complete list of unsupported markets below). Learn more in our Business Help Center.

Overview
To run ads that promote online gambling and gaming, advertisers will need to request authorization from Meta through the Authorizations and Verifications tab in Meta Business Suite (MBS) and provide evidence that the gambling activities are appropriately licensed by a regulator or otherwise established as lawful in the territory they want to target. Additionally, Meta doesn't allow targeting for online gambling and gaming ads to people under the age of 18.

Advertisers must follow our Community Standards, in addition to our Advertising Standards.
Before targeting a new jurisdiction for the first time, advertisers must declare their intent to advertise in the Authorization and Verifications tab in MBS. Advertisers are responsible for their compliance with local regulations and are expected to only run online gambling and gaming ads for which they are legally permitted. Meta is not responsible for how authorized ad accounts comply with local gambling laws and regulations.

Guidelines
In order to promote the following, a Meta authorization is required:

- *All forms of online gambling. Some common types of gambling include betting, lotteries, raffles, casino games, fantasy sports, bingo, poker, skill game tournaments and sweepstakes.*
- *Games where anything of monetary value is included as part of a method of entry and anything of monetary value is included as part of the prize, including but not limited to cash or digital currencies like Bitcoin. This includes games that require purchases to continue gameplay or provide an advantage in winning prizes in cases where the prize is of monetary value.*
- *Ads with destination (landing) pages that contain promotions for online gambling or games, even if there is no opportunity to gamble or game directly on that page, such as aggregator or affiliate sites.*
- *Games offering a limited trial period and requiring payment thereafter*

Advertisers who receive authorization cannot target ads to people under the age of 18 and cannot run online gambling and gaming ads in the following unsupported markets:

- *Azerbaijan*
- *Bangladesh*
- *Cambodia*
- *Egypt*
- *Hong Kong*
- *India*

- *Indonesia*
- *Korea*
- *Kyrgyzstan*
- *Malaysia*
- *Mongolia*
- *Myanmar*
- *Pakistan*
- *Philippines*
- *Saudi Arabia*
- *Singapore*
- *Taiwan*
- *Thailand*
- *Vietnam*
-

Authorized Advertisers should not promote Gambling and gaming ads where gambling content is locally not permitted, and are responsible for understanding local laws surrounding Gambling and gaming ads in the locations where they operate.
Without permission, advertisers can run ads that promote:

- *Physical, real-money gambling activity or establishments, like "brick and mortar" casinos, entertainment events at casinos or the streaming of offline poker tournaments provided the ad or destination (landing) page does not promote or facilitate online gambling.*
- *State or government lotteries, as long as the advertiser is directly or exclusively responsible for running the lottery.*
- *Prize promotions that involve purchasing a product at the usual retail price, as long as online gambling isn't the primary business model of the advertiser or any featured brand.*
- *Entirely free-to-play games that do not simulate gambling games or offer any opportunity to win anything with monetary value.*

Note: Advertisers will need to comply with all applicable local laws when they run these types of ads. Ads should not depict or target minors.

Social Casino Games, Free to play Games

Ads for social casino games, which are online games that simulate casino gambling (e.g., poker, slots, roulette etc.) where there is no opportunity to win money or money's worth including content that indicates the opportunity to win coins of no monetary value. Ads are allowed in supported markets only if they are targeted to people 18 years or older. Social Casino and Free to Play ads are not permitted in the following countries:

- *Azerbaijan*
- *Bangladesh*
- *Cambodia*
- *Egypt*
- *Hong Kong*
- *India*
- *Indonesia*
- *Korea*
- *Kyrgyzstan*
- *Malaysia*
- *Mongolia*

- *Myanmar*
- *Pakistan*
- *Philippines*
- *Saudi Arabia*
- *Singapore*
- *Taiwan*
- *Thailand*
- *Vietnam*

Learn more in our Business Help Center.

Please note, if the game allows virtual prizes to be bought or sold between players within the game and/or on secondary markets for money or money's worth, please refer to our Online Gambling and Gaming policy above.

Overview
If an advertiser wants to run ads that promote online gambling and gaming where anything of monetary value is required to play and anything of monetary value forms part of the prize, they'll need to request an initial authorization from Meta. These types of ads are subject to Meta's Online Gaming and Gambling policy.
For more information, visit the Business Help Center.

Guidelines
Advertisers can run ads for social casino games as long as they:

- *Don't offer the opportunity to win money, coins, gifts, or anything of monetary value*
- *Don't target people under the age of 18*
- *Don't target prohibited countries listed above*

Social casino games include online games that mirror real-life casino games such as poker, slots, roulette, or jackpots but don't offer any financial winnings. For example, advertisers can run ads that offer the opportunity to win "coins" as long as the coins don't have any monetary value.

Respective to the proposed amendment for 205 CMR 28.12, I suggest that Sports Wagering Operators and other related stakeholders become familiar with the stated program of recovery for the Gamblers Anonymous (GA) program. According to GA literature, problem gambling (also called compulsive gambling):

"WE LEARNED TO LISTEN"

"*When we first arrived at Gamblers Anonymous, we believed that our main problem was the financial mess we were in.*

We knew that it was caused by our gambling and we also knew that money, or lack of it, was causing problems in other departments in our lives.

Because of this thinking, we too believed that if we could clear up the financial mess, everything would be alright again.

Unfortunately, this was not the case. Though it helped to get our finances in order, this often proved to be the easiest problem to deal with, provided we were honest with ourselves and our creditors."

Problem gambling, per the GA program, is an emotional problem, not a financial one. Rather than removing the hope for recovery and freedom from problem gambling, and the personal responsibility for the compulsive problem gambler to stay away from the first bet, this looming learned helplessness might better serve and benefit others, especially admitted compulsive problem bettors, by offering physical spaces and environments where one might be able to attend at Gamblers Anonymous meeting or a similar recovery support program, on the premises of Mass. Gaming Commission licensed premises.

Thank you for your attention to this matter.

To: Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Bradford Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

From: Autumn Birarelli, Staff Attorney

Cc: Kevin Scanlon, General Counsel
Jenna Hentoff, Deputy General Counsel
Carrie Torrisi, Chief of the Sports Wagering Division

Re: 205 CMR 248.12: Account Withdrawals

Date: June 18, 2026

Introduction

Enclosed for the Commission's consideration is the proposed final draft of **205 CMR 248.12**: *Account Withdrawals*. This regulation amendment is authorized by G.L. c. 23N, § 4. The regulation was presented for initial discussion and review at the public meeting on April 9, 2026 at which time the Commission voted to authorize staff to begin the regulation promulgation process.

A public hearing for these regulations was held on May 19, 2026. Public comments were received by FanDuel and are attached. In addition to the proposed final draft, the Amended Small Business Impact Statement is also included for review. The Legal Division is now seeking a vote by the Commission for final adoption.

Discussion

G.L. c. 23N, § 4(d) requires that the Commission promulgate regulations regarding patron protections. One of the requirements, set forth in G.L. c. 23N, § 4(d)(2)(vi), is that operators must "allow a consumer to withdraw funds without further solicitation or promotion in the manner in which the funds were deposited." This requirement is captured in the Commission's regulations at 205 CMR 248.12, which governs sports wagering account withdrawals. However, it is not always technologically feasible to return funds in the manner in which they were deposited. For example, if the bank account used to deposit funds into a sports wagering account was later closed, then funds could not be withdrawn into the closed bank account.

The amendments to the regulation which were originally presented would require operators to pay a patron's withdrawal via check if it was not technologically feasible to do so in the manner which the funds were deposited which would act as a failsafe to ensure customers received their funds.

FanDuel submitted a public comment as they were concerned the amendment would restrict the ability to allow customers to withdraw funds via other secure withdrawal methods. FanDuel proposed language for two alternatives to the redline presented on April 9, 2026.

The first proposed change from FanDuel reads:

> (2) Pursuant to M.G.L. c. 23N, § 4(d)(2)(vi), a patron must be allowed to withdraw the funds maintained in his or her Sports Wagering Account, without further solicitation or promotion in the manner in which the funds were deposited, to the extent technologically feasible.

This proposal would remove the sentence added in the initial promulgation that would require the withdrawal to be processed by check if it was not technologically feasible for the funds to be withdrawn in the manner in which they were deposited. This proposed language from FanDuel does not adequately address the existing issue as the current regulation language does not give the operators the authority to allow patrons to withdraw the funds via a different method.

The second proposed change from FanDuel reads:

> (2) Pursuant to M.G.L. c. 23N, § 4(d)(2)(vi), a patron must be allowed to withdraw the funds maintained in his or her Sports Wagering Account, without further solicitation or promotion in the manner in which the funds were deposited, to the extent technologically feasible. In the event that withdrawal of the funds in the same manner in which the funds were deposited is not technologically feasible they shall be returned to the patron via **another approved withdrawal method or via** check.

The addition of the phrase "another approved withdrawal method" would allow customers to withdraw their funds using an alternative method if the funds cannot be withdrawn in the manner in which they were deposited. This sufficiently addresses the issue that was the impetus for the proposed amendment to 205 CMR 248.12(2) without being too prescriptive regarding the method of withdrawal. This proposed change has been accepted and a new redline of 205 CMR 248.12 incorporating the change is included in the Commissioners' Packet.

248.10 : continued

(6) For debit cards and EFTs, the patron may be liable for any charges imposed by the transmitting or receiving Sports Wagering Operator. Such charges may be deducted from the patron's Sports Wagering Account.

248.11 : Failed Electronic Funds Transfers (EFTs)

(1) The Sports Wagering Operator shall have security measures and controls to prevent EFT fraud where financial transactions are conducted through EFT. A failed EFT attempt is not considered fraudulent if the patron has successfully performed an EFT on a previous occasion and has no outstanding chargebacks. Otherwise, the Sports Wagering Operator shall:

(a) Temporarily block the patron's Sports Wagering Account for investigation of fraud after five consecutive failed EFT attempts within a ten-minute period. If there is no evidence of fraud, the block may be vacated; and

(b) Suspend the patron's Sports Wagering Account after five additional consecutive failed EFT attempts within any subsequent ten-minute period.

248.12 : Account Withdrawals

(1) The Sports Wagering Operator shall implement procedures that:

(a) Prevent unauthorized withdrawals from Sports Wagering Accounts by the Sports Wagering Operator or others;

(b) Establish a protocol by which patrons can withdraw funds maintained in their Sports Wagering Accounts, whether such accounts are open or closed, except as otherwise provided in 205 CMR, or any other applicable state, local or federal law.

(2) Pursuant to M.G.L. c. 23N, § 4(d)(2)(vi), a patron must be allowed to withdraw the funds maintained in his or her Sports Wagering Account, without further solicitation or promotion in the manner in which the funds were deposited, to the extent technologically feasible. In the event that withdrawal of the funds in the same manner in which the funds were deposited is not technologically feasible they shall be returned to the patron via another approved withdrawal method or via check.

Upon a request from a patron to withdraw funds from their Sports Wagering Account, the Sports Wagering Operator shall immediately freeze the amount requested and ensure the funds cannot be used for any other purpose until the withdrawal is complete.

(3) A Sports Wagering Operator must employ a mechanism that can detect and prevent any withdrawal activity initiated by a patron that would result in a negative balance of the Sports Wagering Account.

(4) A Sports Wagering Operator shall not allow a Sports Wagering Account to be overdrawn unless caused by payment processing issues outside the control of the Sports Wagering Operator.

(5) Except as otherwise provided in 205 CMR 248.12(5)(a), requests for withdrawals must be honored by the later of five business days of the request or ten business days of submission of any tax reporting paperwork required by law.

(a) If the Sports Wagering Operator believes in good faith that the patron engaged in either fraudulent conduct or other conduct that violate or would put the Sports Wagering Operator in violation of 205 CMR, the Sports Wagering Operator may decline to honor the request for withdrawal for a reasonable investigatory period until its investigation is resolved if it provides notice of the nature of the investigation to the patron.

(b) For purposes of the timing requirements of 205 CMR 248.12(5), a request for withdrawal will be considered honored if it is processed by the Sports Wagering Operator but delayed by a payment processor, debit card issuer or by the custodian of a financial account.

(6) The Sports Wagering Operator shall not be liable for any unauthorized withdrawal of funds from a Sports Wagering Account where such unauthorized withdrawal is not caused by the negligence or misconduct of the Sports Wagering Operator. It is the patron's responsibility to protect deposits in the account by keeping their authentication credentials strictly confidential.

FANDUEL GROUP

Cory Fox
Cory.Fox@fanduel.com

May 18, 2026

Via Email to Jenna.Hentoff@massgaming.gov
Jenna Hentoff, Deputy General Counsel
Massachusetts Gaming Commission
101 Federal Street, 12th Floor
Boston, MA 02110

Re: FanDuel comments on amendments to 205 CMR 248.12(2)

Dear Deputy General Counsel Hentoff:

I write to provide comments on behalf of FanDuel Group, Inc. ("FanDuel") regarding the Massachusetts Gaming Commission's (the "Commission") proposed amendment to 205 CMR 248.12(2) ("Proposed Amendment"). Based on our extensive experience as an operator in the sports betting industry and a collaborator with sports wagering regulators in many jurisdictions in the development of their regulations, we offer constructive feedback on the Proposed Amendment for the Commission's consideration.

FanDuel commends the Commission's commitment to safeguarding customer protections through consistent monitoring and improvement of its regulations. The Proposed Amendment would require operators to pay a customer's withdrawal via physical check if it is not technologically feasible to pay in the same manner they deposited. While FanDuel agrees customers should receive their funds when issues arise beyond their control, we are concerned the proposed language would restrict operators from offering other secure withdrawal methods before resorting to a check.

Specifically, we are concerned with the added sentence "*In the event that withdrawal of the funds in the same manner in which the funds were deposited is not technologically feasible they shall be returned to the patron via check.*" FanDuel requests clarification on whether customers may still use other approved withdrawal methods before operators are required to issue a physical check. While customers are generally required to withdraw funds to previously used deposit methods, operators currently allow alternatives when the original method is unavailable. This avoids unnecessary customer friction around physical checks, as the time to process, ship, and deliver checks can take several business days. Customers are highly accustomed to withdrawing and depositing funds digitally and expect their withdrawals to be processed within 1-2 business days, if not hours, for most transactions. Further, a physical check is less secure than other withdrawal methods as checks can be lost or stolen, altered at check cashing locations, and include sensitive data sent through unsecured channels. As a result, we would expect Massachusetts customers to have significant issues with the rule as written without further changes.

Given these concerns, FanDuel respectfully recommends the Commission remove the added sentence from 205 CMR 248.12(2) to ensure customers retain their withdrawal options. We have provided the recommended edits below. For convenience, the deleted language will be shown in **[**~~brackets with strikethrough~~**]** text.

205 CMR 248.12: Account Withdrawals

> (2) Pursuant to M.G.L. c. 23N, § 4(d)(2)(vi), a patron must be allowed to withdraw the funds maintained in his or her Sports Wagering Account, without further solicitation or promotion in the manner in which the funds were deposited, to the extent technologically feasible. **[**~~In the event that withdrawal of the funds in the same manner in which the funds were deposited is not technologically feasible they shall be returned to the patron via check.~~**]**

Alternatively, FanDuel would recommend clarifying language in the added sentence of the Proposed Amendment to make it clear that customers would retain their other withdrawal options prior to operators utilizing a physical check as a last resort. We have provided the recommended edits below. For convenience, the added language will be shown in **<u>bold red underlined</u>** text.

205 CMR 248.12: Account Withdrawals

> (2) Pursuant to M.G.L. c. 23N, § 4(d)(2)(vi), a patron must be allowed to withdraw the funds maintained in his or her Sports Wagering Account, without further solicitation or promotion in the manner in which the funds were deposited, to the extent technologically feasible. In the event that withdrawal of the funds in the same manner in which the funds were deposited is not technologically feasible they shall be returned to the patron via **<u>another approved withdrawal method or via</u>** check.

****

We appreciate your time and consideration of our comments and would be happy to discuss them at your convenience.

Sincerely,

Cory Fox
Public Policy and Sustainability Senior Vice President

Birarelli, Autumn

From: MXXBOSTON617 <MXXBOSTON617@proton.me>
Sent: Monday, May 18, 2026 4:56 PM
To: Hentoff, Jenna
Subject: Written Comment/Testimony Re: proposed rulemaking amendments for 205 CMR 138.69 and 205 CMR 248.12

Follow Up Flag: Follow up
Flag Status: Flagged

You don't often get email from mxxboston617@proton.me. Learn why this is important

18 May 2026

My name is Melissa O'Malley. I am providing this written comment regarding the proposed rulemaking amendments to 205 CMR 138.69 (Entertainment, Filming or Photography in the Gaming Area). I'd like to offer some suggestions for Massachusetts Gaming Commission licenses. I suggest that MGC licensees include conspicuous signage, noting how a person would be able to secure permission to photograph, film, document the gaming floor; this can make this process more accessible, transparent, and effective coupled with the strict regulations and policy that the MCG both expects and requires of gaming licensees.

Per an October 2025 Boston Magazine article "Welcome to the News Jungle: Why Influencers Matter to Boston", writer Carly Carioli reports on how Boston's so-called creator economy is valued at an estimated $250 billion nationally. Back in April 2026, a Massachusetts-based content creator and internet personality, Joe Rez, posted an organic social media Reels to post to his Instagram (IG) Creator/Business account @joerezlaw. As his Instagram moniker makes obvious: in addition to being an Internet personality and content creator, Joe Rez is the stage name of Attorney Joe Resnek, who uses his digital marketing to advertise his legal services throughout the Bay State.

Without reviewing the data analytics of Mr. Resnek's Instagram Professional Dashboard, an educated guess suffices that he provided a written request to film on the Encore Boston Harbor Casino gaming floor for media/marketing purposes. On or about 13 April 2026, however, the same IG Reels post, which had garnered nearly 180,000 Views, was apparently "demoted" by the IG algorithm. In a timeframe of about five (5) hours, about 137,000 Views had seemingly "disappeared" from Mr. Resnek's Encore Casino post; the Views count sat at about 43,000.

The likely cause behind this is Meta's existing rules, regulations, and Terms of Service related to what is deemed "gambling/social gaming content." These terms, which I've enclosed in this written testimony, show the already-existing strict and austere regulations respective to media. It also illuminates where Mass. Gaming. Commission licensees can dutifully and thoughtfully study the potential effects of any proposed amendments to MGC rulemaking and regulations:

Online Gambling and Games

Meta defines online gambling and games as any product or service where anything of monetary value is included as part of a method of entry and prize. Ads that promote online gambling and gaming are only allowed once an ad account has obtained authorization. Authorized advertisers must follow all applicable laws and include targeting criteria consistent with Meta's targeting requirements. At a minimum, ads may not target to people under 18 years of age nor unsupported gambling markets (see complete list of unsupported markets below). Learn more in our Business Help Center.

Overview
To run ads that promote online gambling and gaming, advertisers will need to request authorization from Meta through the Authorizations and Verifications tab in Meta Business Suite (MBS) and provide evidence that the gambling activities are appropriately licensed by a regulator or otherwise established as lawful in the territory they want to target. Additionally, Meta doesn't allow targeting for online gambling and gaming ads to people under the age of 18.

Advertisers must follow our Community Standards, in addition to our Advertising Standards.
Before targeting a new jurisdiction for the first time, advertisers must declare their intent to advertise in the Authorization and Verifications tab in MBS. Advertisers are responsible for their compliance with local regulations and are expected to only run online gambling and gaming ads for which they are legally permitted. Meta is not responsible for how authorized ad accounts comply with local gambling laws and regulations.

Guidelines
In order to promote the following, a Meta authorization is required:

- *All forms of online gambling. Some common types of gambling include betting, lotteries, raffles, casino games, fantasy sports, bingo, poker, skill game tournaments and sweepstakes.*
- *Games where anything of monetary value is included as part of a method of entry and anything of monetary value is included as part of the prize, including but not limited to cash or digital currencies like Bitcoin. This includes games that require purchases to continue gameplay or provide an advantage in winning prizes in cases where the prize is of monetary value.*
- *Ads with destination (landing) pages that contain promotions for online gambling or games, even if there is no opportunity to gamble or game directly on that page, such as aggregator or affiliate sites.*
- *Games offering a limited trial period and requiring payment thereafter*

Advertisers who receive authorization cannot target ads to people under the age of 18 and cannot run online gambling and gaming ads in the following unsupported markets:

- *Azerbaijan*
- *Bangladesh*
- *Cambodia*
- *Egypt*
- *Hong Kong*
- *India*
- *Indonesia*
- *Korea*
- *Kyrgyzstan*
- *Malaysia*
- *Mongolia*
- *Myanmar*
- *Pakistan*
- *Philippines*
- *Saudi Arabia*
- *Singapore*
- *Taiwan*
- *Thailand*

- *Vietnam*
-

Authorized Advertisers should not promote Gambling and gaming ads where gambling content is locally not permitted, and are responsible for understanding local laws surrounding Gambling and gaming ads in the locations where they operate.
Without permission, advertisers can run ads that promote:

- *Physical, real-money gambling activity or establishments, like "brick and mortar" casinos, entertainment events at casinos or the streaming of offline poker tournaments provided the ad or destination (landing) page does not promote or facilitate online gambling.*
- *State or government lotteries, as long as the advertiser is directly or exclusively responsible for running the lottery.*
- *Prize promotions that involve purchasing a product at the usual retail price, as long as online gambling isn't the primary business model of the advertiser or any featured brand.*
- *Entirely free-to-play games that do not simulate gambling games or offer any opportunity to win anything with monetary value.*

Note: Advertisers will need to comply with all applicable local laws when they run these types of ads. Ads should not depict or target minors.

Social Casino Games, Free to play Games

Ads for social casino games, which are online games that simulate casino gambling (e.g., poker, slots, roulette etc.) where there is no opportunity to win money or money's worth including content that indicates the opportunity to win coins of no monetary value. Ads are allowed in supported markets only if they are targeted to people 18 years or older. Social Casino and Free to Play ads are not permitted in the following countries:

- *Azerbaijan*
- *Bangladesh*
- *Cambodia*
- *Egypt*
- *Hong Kong*
- *India*
- *Indonesia*
- *Korea*
- *Kyrgyzstan*
- *Malaysia*
- *Mongolia*
- *Myanmar*
- *Pakistan*
- *Philippines*
- *Saudi Arabia*
- *Singapore*
- *Taiwan*
- *Thailand*
- *Vietnam*

Learn more in our Business Help Center.

Please note, if the game allows virtual prizes to be bought or sold between players within the game and/or on secondary markets for money or money's worth, please refer to our Online Gambling and Gaming policy above.

Overview
If an advertiser wants to run ads that promote online gambling and gaming where anything of monetary value is required to play and anything of monetary value forms part of the prize, they'll need to request an initial authorization from Meta. These types of ads are subject to Meta's Online Gaming and Gambling policy.
For more information, visit the Business Help Center.

Guidelines
Advertisers can run ads for social casino games as long as they:

- *Don’t offer the opportunity to win money, coins, gifts, or anything of monetary value*
- *Don’t target people under the age of 18*
- *Don’t target prohibited countries listed above*

Social casino games include online games that mirror real-life casino games such as poker, slots, roulette, or jackpots but don't offer any financial winnings. For example, advertisers can run ads that offer the opportunity to win “coins” as long as the coins don’t have any monetary value.

Respective to the proposed amendment for 205 CMR 28.12, I suggest that Sports Wagering Operators and other related stakeholders become familiar with the stated program of recovery for the Gamblers Anonymous (GA) program. According to GA literature, problem gambling (also called compulsive gambling):

“WE LEARNED TO LISTEN”

“*When we first arrived at Gamblers Anonymous, we believed that our main problem was the financial mess we were in.*

We knew that it was caused by our gambling and we also knew that money, or lack of it, was causing problems in other departments in our lives.

Because of this thinking, we too believed that if we could clear up the financial mess, everything would be alright again.

Unfortunately, this was not the case. Though it helped to get our finances in order, this often proved to be the easiest problem to deal with, provided we were honest with ourselves and our creditors.”

Problem gambling, per the GA program, is an emotional problem, not a financial one. Rather than removing the hope for recovery and freedom from problem gambling, and the personal responsibility for the compulsive problem gambler to stay away from the first bet, this looming learned helplessness might better serve and benefit others, especially admitted compulsive problem bettors, by offering physical spaces and environments where one might be able to attend at Gamblers Anonymous meeting or a similar recovery support program, on the premises of Mass. Gaming Commission licensed premises.

Thank you for your attention to this matter.

Sent with [Proton Mail] secure email.

Legal Division

AMENDED SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this Amended Small Business Impact Statement in accordance with G.L. c. 30A, §5, relative to the proposed amendments to **205 CMR 248.00:** ***Sports Wagering Account Management***, specifically **205 CMR 248:12:** ***Account Withdrawals.*** A public hearing was held on May 19, 2026, regarding the proposed regulation amendments. The amendments were developed as part of the process of promulgating regulations governing sports wagering in the Commonwealth.

The amendments apply directly to sports wagering operators licensed in accordance with G.L. c. 23N. Accordingly, the proposed amendments are not likely to have a negative impact on small businesses. This regulation amendment is authorized by MGL c. 23N, § 4.

In accordance with G.L. c. 30A, §5, the Commission offers the following responses on whether any of the following methods of reducing the impact of the proposed regulation on small businesses would hinder achievement of the purpose of the proposed regulation:

1. Establishing less stringent compliance or reporting requirements for small businesses:

   Presently, there are no less stringent compliance or reporting requirements for small businesses.

2. Establishing less stringent schedules or deadlines for compliance or reporting requirements for small businesses:

   The proposed amendments to this regulation do not impose any reporting requirements for small businesses.

3. Consolidating or simplifying compliance or reporting requirements for small businesses:

   The proposed amendments to this regulation do not impose any consolidating or simplifying compliance or reporting requirements for small businesses.

4. Establishing performance standards for small businesses to replace design or operational standards required in the proposed regulation:

   The proposed amendment does not establish performance standards for small businesses. This regulation establishes design standards to achieve the goal of consumer protection.

5. An analysis of whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

   The regulation is unlikely to deter or encourage the formation of new businesses in the Commonwealth.

6. Minimizing adverse impact on small businesses by using alternative regulatory methods:

   The regulation is not likely to adversely impact small businesses.

Massachusetts Gaming Commission
By:

Autumn Birarelli

Autumn Birarelli
Staff Attorney

Dated: June 18, 2026

Massachusetts Gaming Commission
101 Federal Street, 12th Floor, Boston, Massachusetts 02110 | TEL 617.979.8400 | FAX 617.725.0258 | www.massgaming.com

To: Chair Jordan Maynard
Commissioner Eileen O'Brien
Commissioner Bradford Hill
Commissioner Nakisha Skinner
Commissioner Paul Brodeur

From: Autumn Birarelli, Staff Attorney

Cc: Jenna Hentoff, Deputy General Counsel
Carrie Torrisi, Chief of the Sports Wagering Division
Mark Vander Linden, Director of Research and Responsible Gaming

Re: 205 CMR 256.06: Advertising to Other Vulnerable Persons

Date: June 18, 2026

Background

In 2023, the Commission drafted 205 CMR 256.00, the regulation that governs sports wagering advertising. The proposed amendment is intended to correct a discrepancy found in the requirements outlined in 205 CMR 256.06(2) as compared to 205 CMR 256.06(3). This regulation is anticipated to be presented on June 18, 2026. This regulation amendment is authorized by G.L. c. 23N, § 4.

Discussion

At the time 205 CMR 256 was being drafted in 2023, it was determined that the requirement in 205 CMR 256.06(2), that information for the problem gambling helpline be displayed on certain materials, only applied to advertising, marketing, and promotional materials. As a result, the word "branding" was not included in the drafts of 205 CMR 256.06(2) presented and approved by the Commission.

The next subsection, 205 CMR 256.06(3), includes a requirement that the font, size, and graphic depiction of the problem gambling helpline information should not obscure or limit the message. While the term "branding" was struck from the drafts 205 CMR 256.06(2), it was not struck from 205 CMR 256.06(3). As the requirements of 205 CMR 256.06(3) apply to the language required by 205 CMR 256.06(2), a discrepancy is created by having the term "branding" in one section but not the other. Branding is not required to have include the problem gambling helpline information, yet the requirements regarding not obscuring or limiting the problem gambling helpline information still apply to branding. This was done in error as the term “branding” should have been removed from both provisions of the regulation.

The proposed amendment would remove the term “branding” from 205 CMR 256.06(3) to be consistent with 205 CMR 256.06(2). I have consulted the Sports Wagering Division and Research and Responsible Gaming Division, and they had no concerns about the amendment.

256.05: continued

(6) No advertising, marketing, branding, and other promotional materials published, aired, displayed, disseminated, or distributed by or on behalf of any Sports Wagering Operator for Sports Wagering shall depict an individual who is, or appears to be, younger than 21 years old, except live footage or images of professional athletes during sporting events on which sports wagering is permitted. Any individual younger than 21 years old may not be depicted in any way that may be construed as the underage individual participating in or endorsing sports gaming.

(7) No advertising, marketing, branding, and other promotional materials published, aired, displayed, disseminated, or distributed by or on behalf of any Sports Wagering Operator for Sports Wagering shall depict students, schools or colleges, or school or college settings.

256.06: Advertising to Other Vulnerable Persons

(1) No Sports Wagering Operator shall allow, conduct, or participate in any advertising, marketing, or branding for Sports Wagering that is aimed exclusively or primarily at individuals or groups of people that are at moderate or high risk of gambling addiction. A Sports Wagering Operator shall not use characteristics of at-risk or problem bettors to target potentially at-risk or problem bettors with advertisements.

(2) Advertising, marketing, and other promotional materials published, aired, displayed, disseminated, or distributed by or on behalf of any Sports Wagering Operator shall include a link to and phone number for the Massachusetts Problem Gambling Helpline using language provided by the Department of Public Health or such other responsible gaming information required by the Commission ("Responsible Gaming Messaging").

(3) Such advertising, marketing, ~~branding~~ and other promotional materials shall not use a font, type size, location, lighting, illustration, graphic depiction or color obscuring or limiting the advertisement of such Problem Gambling Helpline Information.

(4) Information regarding Responsible Gaming Messaging must also meet the following requirements:

(a) For signs, direct mail marketing materials, posters and other print advertisements, the height of the font used to advertise Responsible Gaming Messaging must be the greater of:

1. The same size as the majority of the text used in the sign, direct mail marketing material, poster or other print advertisement; or

2. 2% of the height or width, whichever is greater, of the sign, direct mail marketing material, poster or other print advertisement.

(b) For billboards, the height of the font used for Responsible Gaming Messaging must be at least 5% of the height or width, whichever is greater, of the face of the billboard.

(c) For digital billboards, Responsible Gaming Messaging must be visible for the entire time the rest of the advertisement is displayed.

(d) For video and television, Responsible Gaming Messaging must be visible for either:

1. The entire time the video or television advertisement is displayed, in which case the height of the font used for Responsible Gaming Messaging must be at least 2% of the height or width, whichever is greater, of the image that will be displayed.

2. From the first time Sports Wagering Equipment, a Sports Wagering Facility, a Sports Wagering Area or Sports Wagering is displayed or verbally referenced, and on a dedicated screen shot visible for at least the last three seconds of the video or television advertisement. If the Operator elects to utilize this option, the height of the font used for Responsible Gaming Messaging:

a. During the advertisement must be at least 2% of the height or width, whichever is greater, of the image that will be displayed.

b. On the dedicated screen shot must be at least 8% of the height or width, whichever is greater, of the image that will be displayed.

(e) For web sites, including social media sites:

1. Responsible Gaming Messaging must be posted in a conspicuous location on each website or profile page and on a gaming related advertisement posted on the webpage or profile page.

2. The height of the font used for Responsible Gaming Messaging must be at least the same size as the majority of the text used in the webpage or profile page.

256.06 : continued

3. For advertisements posted on the webpage or profile page, the height of the font used for Responsible Gaming Messaging must comply with the height required for signs, direct mail marketing materials, posters and other print advertisements.

(5) All direct advertising, marketing, or promotional materials shall include a clear and conspicuous method allowing patrons to unsubscribe from future advertising, marketing, or promotional communications.

256.07 : Self-excluded Persons

(1) No Sports Wagering Operator shall allow, conduct, or participate in any advertising, marketing, or branding for sports wagering that is aimed at persons who have enrolled in a Self-exclusion Program pursuant to 205 CMR 233.00: *Sports Wagering Voluntary Self-exclusion*.

(2) No Sports Wagering Operator shall direct text messages or unsolicited pop-up advertisements on the internet to an individual in the Self-Exclusion Program or shall allow any employee or agent of the Sports Wagering Operator, or affiliated entity or a third-party pursuant to contract, to take such actions.

256.08 : Disruption to Viewers

(1) No Sports Wagering Operator shall allow, conduct, or participate in any advertising, marketing, or branding for Sports Wagering that obscures the game play area at a sporting event.

(2) Advertisements for Sports Wagering may not be placed by a Sports Wagering Operator at a sports event with such intensity and frequency that they represent saturation of that medium or become excessive.

256.09 : Endorsements

(1) An advertisement for Sports Wagering shall not state or imply endorsement by minors, persons 18 through 20 years old (other than professional athletes), collegiate athletes, schools or colleges, or school or college athletic associations.

(2) An individual who participates in Sports Wagering in the Commonwealth under an agreement with a Sports Wagering Operator for advertising, branding or promotional purposes must disclose the relationship and may not be compensated in promotional credits for additional wagers.

(3) Endorsements must comply with the Federal Trade Commission's Guides Concerning the Use of Endorsements and Testimonials in Advertising, 16 CFR Part 255.

256.10: Records

(1) Each Sports Wagering Operator shall retain a copy of all advertising, marketing, branding and other promotional materials promoting or intended to promote any Sports Wagering within the Commonwealth, including a log of when, how, and with whom, those materials have been published, aired, displayed, or disseminated, for six years. A Sports Wagering Operator shall also grant the Commission access to all social media platforms utilized by or on behalf of the licensee for such purposes, provided that an Operator shall not be required to permit the Commission to control or directly alter such content on such platforms. For all directed or targeted advertising and marketing, a Sports Wagering Operator shall maintain records sufficient to describe all targeting parameters used, as well as efforts undertaking to comply with 205 CMR 256.06(1).

(2) All advertising, marketing, branding, and other promotional materials related to Sports Wagering and the log described in 205 CMR 256.10(1) shall be made available to the Commission or its agents upon request.

Legal Division

SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, §2, relative to the proposed amendment to **205 CMR 256.00**: *Sports Wagering Advertising*, specifically **205 CMR 256.06:** *Advertising to Other Vulnerable Persons***.** The regulation amendment is authorized by MGL c. 23N, § 4.

This regulation is being promulgated as part of the process of updating regulations governing sports wagering in the Commonwealth. It sets forth the requirements regarding sports wagering advertising.

The proposed amendment to 205 CMR 256.06 applies to entities licensed by the Commission under G.L. c. 23N. Accordingly, this regulation is unlikely to have an impact on small businesses. Under G.L. c. 30A, §2, the Commission offers the following responses to the statutory questions:

1. Estimate of the number of small businesses subject to the proposed regulation:

   Small businesses are unlikely to be subject to this regulation.

2. State the projected reporting, recordkeeping, and other administrative costs required for compliance with the proposed regulation:

   There are no projected reporting, recordkeeping, or other administrative costs required for small businesses to comply with this regulation.

3. State the appropriateness of performance standards versus design standards:

   The standards set forth are design standards to encourage uniformity in compliance.

4. Identify regulations of the promulgating agency, or of another agency or department of the Commonwealth, which may duplicate or conflict with the proposed regulation:

   There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

This amendment is unlikely to have any impact on the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission
By:

Autumn Birarelli

Autumn Birarelli
Staff Attorney

Dated: June 18, 2026

Legal Division

TO: Jordan Maynard, Chairman
Eileen O'Brien, Commissioner
Bradford Hill, Commissioner
Nakisha Skinner, Commissioner
Paul Brodeur, Commissioner

FROM: Judith A. Young, Sr. Associate General Counsel
Jenna Hentoff, Deputy General Counsel
Burke Cain, Chief of the Gaming Agents Division
Dave Diorio, Assistant Chief IEB Gaming Agent Division /Compliance Coordinator

CC: Kevin Scanlon, General Counsel
Justin Stempeck, Chief Deputy General Counsel

RE: Amendment of Poker Rules

DATE: June 18, 2026

Overview:
The Authorized Rules of Poker are being proposed for amendment by the Gaming Agents Division in conjunction with the Legal Division. In accordance with 205 CMR 147.03, these changes require a vote of the Commission and will take effect after being uploaded online and shared with gaming licensees.

Proposed Revisions:
Proposed amendments to the Authorized Rules of Poker include a new definition for a "Bomb Ante" wager, where button and blinds are utilized at the poker table. Participation in this round of wagering is optional; however, a minimum of four players seated at the table must opt-in for the wager to proceed. Players participating in a "Bomb Ante" are not required to participate or post a traditional blind bet, however.

Additional changes have been proposed within Section 19 of the Authorized Rules of Poker concerning Bad Beat Payouts.[1] Bad Beat Payouts will no longer be counted at a poker table, or within a satellite or main cage on the casino floor. Bad Beat Payout Boxes will be collected from tables, secured, and transported by casino security to the count room, or another secured area approved by the Bureau, for counting by authorized personnel.

Once count room personnel have completed their count of the boxes, they will prepare and forward documentation of the count to the casino accounting department and the Bureau. The casino accounting department will maintain a record of bad beat payouts, and once the amount is verified, the bad beat payout amount will be updated by a poker shift supervisor or managed daily by authorized personnel.

Gaming Agent Division and casino regulatory staff have also confirmed that these changes are supported by both MGM and EBH personnel.

[1] A **Bad Beat Payout** is a special payout in poker when a player loses with a very strong hand to an even stronger one. The prize pool is funded by a small portion of each raked pot, and the payout is triggered only when hand requirements are met and verified by casino staff.

Massachusetts Gaming Commission
101 Federal Street, 12th Floor, Boston, Massachusetts 02110 | TEL 617.979.8400 | FAX 617.725.0258 | www.massgaming.com

POKER

1. Definitions

The following words and terms, when used in this section, shall have the following meanings unless the context clearly indicates otherwise.

All-in-- means a player who has no funds remaining on the poker table to continue betting in a round of play but who still retains the right to contend for that portion of the pot in which the player has already placed a bet.

Ante-- means a predetermined wager which each player is required to make in some poker games prior to any cards being dealt in order to participate in the round of play.

Bad beat-- means one or more pre-designated high value poker hands which, when held by a player as a losing hand in a round of play, shall result in a bad beat payout if the gaming licensee has elected to offer a bad beat payout at that poker table.

Bad beat payout--means one or more awards that are payable to a player in accordance with the procedures set forth in Section 19 upon the occurrence of a bad beat.

Bet-- means an action by which a player places gaming chips or gaming plaques into the pot on any betting round.

Betting round-- means a complete wagering cycle in a hand of poker after all players have called, folded or gone all-in.

Blind bet-- means a mandatory wager in some poker games which only players sitting in specific betting positions at the poker table shall be required to place prior to looking at any cards.

Bomb –means~~s~~ a type of ante offered in poker in which a button and blinds are utilized. This type of ante may be offered in all hands or individual hands as specified on the table plaque. Players who do not wish to participate in the "Bomb" hand are not required to place any wager into the pot. A minimum of 4 players must opt to participate in a "Bomb" wager hand. No player will be required to post a Blind bet during a "Bomb" wager hand.

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Burn card-- means a card taken from the top of a deck which is discarded face down, which is not in play and the identity of which remains unknown.

Button-- means an object which is moved clockwise around the table to denote an imaginary dealer and thereby determine the betting and dealing sequence.

Call-- means a wager made in an amount equal to the immediately preceding wager.

Check-- means that a player waives the right to initiate the betting in a betting round but retains the right to act if another player initiates the betting.

gaming licensee may utilize an automated card shuffling device approved by the Commission that has the capability of counting the cards in a deck as it shuffles them. If a count reveals an incorrect number of cards, the deck shall be removed from the table in accordance with 205 CMR 146.49.

(6) At the completion of a round of play, the dealer shall award the pot to the winning player or players after a showdown or to the last remaining player if all other players have folded. Prior to pushing the pot to the winner and collecting the winning hand, the dealer shall first collect the cards from all losing players.

(7) All side pots shall be awarded before the dealer awards the pot in the center of the poker table.

(8) All discarded hands shall be counted by the dealer to determine that the proper number of cards has been returned.

(9) The dealer shall collect the rake in accordance with Section 14.

(10) The dealer shall collect, if applicable, any amount required to be contributed to a bad beat payout fund in accordance with Section 19.

7. Wagers

(a) Only players who are seated at the poker table may be permitted to receive cards and participate in each betting round.

(b) Depending upon the particular type of poker game being dealt, a player may be required to:

(1) Place an ante, or bomb ante as defined above, prior to receiving any cards;

(2) Place a predetermined blind bet prior to receiving any cards; or

(3) Place a forced bet to initiate a betting round based on that player's up-card.

(c) A player may only participate in the wagering during a round of play with the gaming chips, gaming plaques or currency which were already on the poker table in front of the player when the round of play commenced. In addition, a player may use coin for the purpose of placing an ante in an amount less than $1.00 and in denominations of $.25 or $.50.

(1) A player may only add to his or her gaming chips, gaming plaques or currency between rounds of play and, except as provided in 5. below, may not remove any of his or her gaming chips, gaming plaques or currency from the poker table at any time during ongoing play.

(2) Currency which is available for use by a player pursuant to the requirements of this section may be utilized to initiate, call or raise a bet if such currency is expeditiously converted into gaming chips or gaming plaques by the dealer in accordance with the regulations governing the acceptance and conversion of such instruments. Coin which is available for use by a player pursuant to this subsection may be utilized to place an ante in an amount less than $1.00, and any such coin shall be expeditiously converted into a $1.00 gaming chip by the dealer upon the pot accumulating an equivalent aggregate value in coin.

(3) In order to participate in a round of play, a player shall be required to have an amount of gaming chips, gaming plaques or currency available on the poker table prior to the start of the round of play which is sufficient to make any bet required by (b) above and at least one bet at the posted table minimum.

turned face-up, the dealer shall collect the two cards, call the player's hand dead and return the player's ante, if applicable. If a player's third hole card is accidentally turned face-up in the dealing process, the player shall be afforded the option to either:
(1) End his or her obligation to make additional wagers and contend only for that part of the pot formed prior to any additional wagering; or
(2) Continue to contend for the entire pot.

(l) In five-card stud, if a player's hole card is accidentally turned face-up in the dealing process, the second card shall be dealt face-down.

(m) In mambo stud poker, if a player's first hole card is accidentally turned face-up in the dealing process, the second card shall be dealt face-down. If a player's second hole card (third card) is accidentally turned face-up in the dealing process, the player shall be afforded the option to either:
(1) End his or her obligation to make additional wagers and contend only for that part of the pot formed prior to any additional wagering; or
(2) Continue to contend for the entire pot.

(n) If a card is accidentally dealt off the table, it shall not be used in that round of play and shall be placed with the pile of discarded cards after a thorough examination by the dealer.

(o) In the games of hold 'em and omaha, if any of the cards dealt face down to a player are accidentally dealt face up, the dealer shall exchange the exposed card with a card from the top of the deck and either:
(1) Place the exposed card face down with the pile of discarded cards; or
(2) Use the exposed card as a face up burn card before the flop.

(p) If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled in accordance with procedures approved by the Commission.

(q) Any automated card shuffling device shall be removed from a gaming table before another method of shuffling may be utilized at that table.

(r) Nothing herein shall preclude a gaming licensee from clarifying and supplementing the above irregularities through its internal control procedures, as submitted to the Commission for review and approval.

19. Bad beat payouts; posting of rules; contributions; actual percentages of the contributions going directly to the jackpot posted conspicuously in the poker room; counting and displaying of payout amount; procedures for implementation

(a) A gaming licensee may elect, in its discretion, to offer a payout for one or more pre-designated high value poker hands when such a hand is held by a player as a losing hand in a round of play (a "bad beat"). A bad beat payout shall be made from a separate fund created from pot contributions required at tables where a bad beat payout is offered and shall be paid in accordance with the procedures established pursuant to this section.

(b) A gaming licensee shall post at each poker table that offers a bad beat payout a notice advising patrons of eligibility for such payout. In addition to displaying the current amount of any bad beat payout, a gaming licensee that offers a bad beat payout shall post its bad beat payout rules in a conspicuous location within its poker room along with the actual percentage of the amount collected that goes into the jackpot which, at a minimum, shall address:

(1) The maximum amount that can be contributed from each pot and the method of calculation for any contributed amount;
(2) The percentage the licensee is taking from the total drop of the bad beat jackpot daily and how the total/portion of the money held is returned to the players;
(3) The minimum pot amount required for a contribution to a bad beat payout; and
(4) Qualifying bad beat requirements and payouts.

(c) A gaming licensee shall extract from each pot at a poker table designated for participation in a bad beat payout a prescribed contribution to the bad beat payout, which amount shall be collected in accordance with the gaming licensee's bad beat payout rules as set forth in its Games Submission. Prior to distributing the pot to a winning patron and after the dealer has extracted the rake, the amount from each pot to be contributed to a bad beat payout shall be determined, segregated from the pot, and deposited into the bad beat payout box. Notwithstanding the foregoing and subject to (i) below, a gaming licensee may, upon amending its bad beat payout rules, terminate collection of bad beat contributions at any time.

(d) At least once each gaming day and upon notice to an IEB agent, a gaming licensee shall count the accumulated contents of each bad beat payout box and the contents shall be transferred to ~~the cashiers' cage or a satellite cage~~ the count room or other secured area as approved by the IEB. The counting shall occur ~~at a closed poker table, the cashiers' cage or a satellite cage~~ in the count room or other secured area as approved by the IEB in accordance with approved internal controls.

~~(1) If the counting of the contents of each bad beat payout box occurs at a closed poker table, the counting shall be performed by a poker dealer in the presence of a poker supervisor, and it shall be recorded by the surveillance department. Documentation of the count shall be prepared and signed by both the dealer and the supervisor. The contents of each bad beat payout box shall then be placed in a locked container along with documentation of the count and transported to the cashiers' cage or satellite cage by a representative of the casino security department.~~

~~(2)~~(1) ~~If the counting of the contents of each bad beat payout box occurs in the cashiers' cage or a satellite cage, a poker~~A poker or table games supervisor shall account for all locked bad beat payout boxes transported from the poker tables to the ~~cage~~count room or other secured area as approved by the IEB. A representative of the casino security department shall transport such boxes ~~to the cashiers' cage or satellite cage~~ for counting by the count team ~~casino cage cashiers.~~

(e) Once each bad beat payout box or a container containing the contents of the bad beat payout boxes is delivered to the ~~cashiers' cage or satellite cage, a cashier shall~~count room or other secured area as approved by the IEB, authorized personnel shall count the contents of each box ~~or, if the contents of such boxes were previously counted by poker room personnel and combined in a locked container for transport, verify the aggregate count~~ and prepare and forward documentation of the count to the casino accounting department and the Bureau. The official record of the amount of daily contributions to the bad beat payouts shall be maintained by the casino accounting department~~.~~

(f) Each bad beat poker hand shall be verified by a poker shift supervisor prior to awarding the bad beat payout. Upon verification, the poker shift supervisor shall:
  (1) Post a sign or otherwise provide visible notice that the applicable bad beat payout display amount is pending adjustment due to a bad beat payout; and
  (2) Notify a representative from the casino security department or casino accounting department to deliver to the poker table the applicable amount of the bad beat payout.

(g) The casino accounting department shall prepare a bad beat payout distribution in cash, a recognized cash equivalent or gaming chips in accordance with the gaming licensee's approved internal controls. Notwithstanding (f)(2) above, a gaming licensee may elect to pay a bad beat payout at the cashiers' cage.

(h) No less than once a day and immediately upon notification of a bad beat verification by a poker shift supervisor or poker shift manager, a poker shift supervisor, poker shift manager and/or a casino accounting department representative shall: ~~a casino accounting department representative shall:~~
  (1) In the presence of a poker supervisor, adjust each bad beat payout amount displayed in the poker area to reflect the current bad beat payout amount; and
  (2) Verify that the amount of any bad beat payout maintained by the casino accounting department corresponds to the amount being displayed to patrons.

(i) No bad beat payout shall be offered at a poker table until a gaming licensee has submitted to the Commission and the Commission has approved procedures for discontinuing any bad beat payout and the notification of the amount withheld from immediate contribution into the 'bad beat' jackpot. Such procedures shall address the method by which pot contributions shall be terminated and/or for transferring bad beat payout amounts to other bad beat payouts, so as to ensure that all payout amounts are paid to poker patrons.

(j) At any time the IEB can request weekly, monthly, and yearly totals of the amount of the 'bad beat' jackpot collected and how all the funds have been dispersed back to the player or held.

20. Conduct of players

(a) Each player in a poker game shall play the game solely to improve his or her chance of winning and shall take no action to improve another player's chance of winning. No player may communicate any information to another player which could assist the other player in any manner respecting the outcome of a poker game.

(b) A gaming licensee which has reasonable cause to believe that a player has acted or is acting