

# **REVISED NOTICE OF MEETING AND AGENDA**

Pursuant to the Massachusetts Open Meeting Law (G.L. c. 30A, §§ 18-25), St. 2022, c. 107, and St. 2023, c. 2, notice is hereby given of a public meeting of the **Massachusetts Gaming** Commission. The meeting will take place:

Monday | February 24, 2025 | 10:00 a.m. VIA REMOTE ACCESS: 1-646-741-5292 MEETING ID/ PARTICIPANT CODE: 111 087 4120 All meetings are streamed live at www.massgaming.com.

Please note that the Commission will conduct this public meeting remotely utilizing collaboration technology. Use of this technology is intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public. If there is any technical problem with the Commission's remote connection, an alternative conference line will be noticed immediately on www.massgaming.com.

All documents and presentations related to this agenda will be available for your review on the morning of the meeting date by visiting our website and clicking on the News header, under the Meeting Archives drop-down.

#### **PUBLIC MEETING - #547**

- 1. Call to Order Jordan Maynard, Chair
- 2. Meeting Minutes

a.	June 12, 2023	VOTE
b.	April 29, 2024	VOTE
c.	January 16, 2025	VOTE
d.	January 23, 2025	VOTE

- 3. Administrative Update Dean Serpa, Executive Director
- 4. Finance Derek Lennon, Chief Financial and Accounting Officer
  - a. Fiscal Year 2025 Mid-Year Budget Update

**VOTE** 

- 5. Legal Todd Grossman, General Counsel
- 6. Community Affairs Division Joe Delaney, Division Chief, Community Affairs
  - Encore Boston Harbor Quarterly Report and ILEV Update Juliana Catanzariti, Executive Director, Legal; Tom Coffey, Executive Director of Security and Investigations
    - I. Executive Session

      The Commission anticipates that it will meet in executive session in accordance with G.L. c.30A, §21(a)(7) to comply with G.L. c.23K, §21(a)(7) for the specific purpose of reviewing the proposed multi-year capital expenditure plan [described in 205 CMR 139.09], and any corresponding materials, submitted relative to Encore Boston Harbor, as discussion of this matter in public would frustrate the purpose of the statute and associated legal authorities where the capital expenditure plan at issue is covered by a nondisclosure agreement between the Massachusetts Gaming Commission and Encore Boston Harbor. The public session of the Commission meeting will reconvene at the conclusion of the executive session.
  - b. Plainridge Park Casino Quarterly Report and ILEV Update North Grounsell, General Manager; Heidi Yates-Akbaba, Vice President of Finance; Kathy Lucas, Vice President of Human Resources
    - I. Executive Session

      The Commission anticipates that it will meet in executive session in accordance with G.L. c.30A, §21(a)(7) to comply with G.L. c.23K, §21(a)(7) for the specific purpose of reviewing the proposed multi-year capital expenditure plan [described in 205 CMR 139.09], and any corresponding materials, submitted relative to Plainridge Park Casino, as discussion of this matter in public would frustrate the purpose of the statute and associated legal authorities where the capital expenditure plan at issue is covered by a nondisclosure agreement between the Massachusetts Gaming Commission and Plainridge Park Casino. The public session of the Commission meeting will reconvene at the conclusion of the executive session.

- 7. Discussion regarding collective bargaining of the SEIU Local 888 Agreement Dean Serpa, Executive Director; Caitlin Monahan, IEB Director; David Connelly, Esq., outside counsel to MGC
  - a. Executive Session

    The Commission anticipates that it will meet in executive session in accordance with G.L. c. 30A, § 21(a)(3) to discuss strategy with respect to collective bargaining of the SEIU Local 888 Agreement, as discussion at an open meeting may have a detrimental effect on the bargaining position of the Commission.
- 8. Investigations and Enforcement Bureau Caitlin Monahan, Chief of Investigations and Enforcement Bureau
  - a. Temporary Category 3 Sports Wagering Operator Requests for Leave to Renew

    VOTE
    - I. Bally's Interactive, LLC (BallyBet)
    - II. Betfair Interactive, LLC (FanDuel)
    - III. BetMGM, LLC (BetMGM)
    - IV. Crown MA Gaming, LLC (DraftKings)
    - V. FBG Enterprises Opco, LLC (Fanatics)
    - VI. Penn Sports Interactive, LLC (ESPNBet)
  - b. Briefing on noncompliance matter related to Temporary Category 3 Sports Wagering Licensee BetMGM, LLC and discussion regarding next steps. Alleged noncompliance relates to offering wagering on a prohibited athlete in violation of 205 CMR 247.01(2)(i), and the Massachusetts Sports Wagering Catalog. Diandra Franks, Enforcement Counsel
  - c. Briefing on noncompliance matter related to Temporary Category 3 Sports Wagering Licensee BetMGM, LLC and discussion regarding next steps. Alleged noncompliance relates to offering wagering on a prohibited player proposition market in violation of G.L. c. 23N, § 3, 205 CMR 247.01(2)(a)(1), and the Massachusetts Sports Wagering Catalog. Diandra Franks, Enforcement Counsel
- 9. Research and Responsible Gaming Mark Vander Linden, Director of Research and Responsible Gaming
  - a. Recommendations from FY24 Research Agenda
- 10. Meeting Minutes
  - a. Executive Session

    The Commission anticipates that it will meet in executive session to review minutes from previous executive sessions as their discussion at an open

meeting may frustrate the intended purpose for which the executive session was convened, pursuant to G.L. c. 30A, § 21(a)(4): **August 17, 2023**; G.L. c. 30A, § 21(a)(3): **November 7, 2024 and January 9, 2025**; G.L. c. 30A, § 21(a)(3), (4), (6), and (7), c. 4, § 7(26)(f) and (n), and c. 23N, § 6(i): **January 9, 2025**; and G.L. c. 30A, § 21(a)(7) and c. 4, § 7(26)(n): **January 23, 2025**.

I.	August 17, 2023	VOTE
II.	November 7, 2024	VOTE
III.	January 9, 2025 at 11:28 AM	VOTE
IV.	January 9, 2025 at 2:28 PM	VOTE
V.	January 23, 2025	VOTE

- 11. Commissioner Updates
- 12. Other Business Reserved for matters the Chair did not reasonably anticipate at the time of posting.

I certify that this Notice was posted as "Massachusetts Gaming Commission Meeting" at <a href="www.massgaming.com">www.massgaming.com</a> and emailed to <a href="regs@sec.state.ma.us">regs@sec.state.ma.us</a>. <a href="Posted to Website">Posted to Website</a>: February 20, 2025 | 10:00 a.m. EST | Revised 2/20/25 @ 1:30 p.m.

February 20, 2025

Jordan M. Maynard, Chair

If there are any questions pertaining to accessibility and/or further assistance is needed, please email Grace.Robinson@massgaming.gov.



# Massachusetts Gaming Commission Meeting Minutes

Date/Time: June 12, 2023, 10:00 a.m.

Place: Massachusetts Gaming Commission
VIA CONFERENCE CALL NUMBER: 1-646-741-5292
PARTICIPANT CODE: 111 844 6273

The Commission conducted this public meeting remotely utilizing collaboration technology. Use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

#### **Commissioners Present:**

Chair Cathy Judd-Stein Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Jordan Maynard

# 1. Call to Order (00:00)

Chair Judd-Stein called to order the 458<sup>th</sup> Public Meeting of the Massachusetts Gaming Commission ("Commission"). Roll call attendance was conducted, and all five commissioners were present for the meeting.

Chair Judd-Stein provided an opening statement emphasizing that Commission licensees were held to the highest standards of compliance. She stated that it was the Commission's principal responsibility to ensure public confidence in the integrity of the gaming industry in Massachusetts

# 2. Legal Framework relative to the award of a sports wagering license (02:57)

General Counsel Todd Grossman explained that G.L. c. 23N and 205 CMR only allowed for a temporary license prior to a full suitability decision being made. Chair Judd-Stein stated that, with the exception of the suitability portion, the Commission would review the application submitted by Massasoit Greyhound Association d/b/a Raynham Park ("Raynham") at this

meeting. She stated that the Commission's review would include financial suitability, but the Commission would reconvene on a future date to review the overall suitability of the applicant.

General Counsel Grossman explained that licensees that provide greyhound simulcasting could receive a category two sports wagering license under G.L. c. 23N, § 6(b)(2). He stated that a category two sports wagering license allows in-person sports wagering and mobile sports wagering through an individually branded mobile platform. He noted that a category two sports wagering licensee must have a capital investment of not less than \$7.5 million after three years of being awarded the sports wagering license. He noted that the entity operating the mobile platform must obtain a category three sports wagering license.

General Counsel Grossman noted that the Commission could enter executive session in accordance with G.L. c. 23N, § 6(i). He stated that any findings by the Commission required substantial evidence. He explained that the factors for the Commission to evaluate were outlined in 205 CMR 218.06(5). He explained that the Commission could impose conditions on the license granted under 205 CMR 220. He noted that the suitability determination would not be made at this meeting. He highlighted that if the applicant was awarded a license, it would need to get a sports wagering operations certificate before operating.

3. Presentation of Application for Category 2 sports wagering operator license submitted by Massasoit Greyhound Association (d/b/a Raynham Park) in accordance with 205 CMR 218.06(3) (25:40)

Outside Counsel to Raynham, Jed Nosal, introduced Raynham's CEO and President George Carney, Raynham's VP of Operations Robert Brooks, Raynham's VP of Operations Sue Rodericks, Raynham's CFO Joe Capucci, Raynham's Chief Compliance Officer Kevin Regan, Raynham's Chief of Surveillance Mike Machano, Raynham's Chief of Security Davide Warnell, Caesars' President Eric Hession, Caesars' Regulatory and Compliance SVP Jeff Hendricks, Caesars' Chief Operating Officer Ken Fuchs, Caesar's Chief Retail Sportsbook Operator Dave Grolman, Caesars' SVP of Corporate Social Responsibility Heather Rapp, Caesars' Chief Development Officer Dan Shapiro, and Caesars' Vice President of Product Compliance Floyd Barroga.

Mr. Nosal presented Raynham's history in Massachusetts as a simulcast facility and former greyhound racetrack. He presented details regarding Raynham's operating lease agreement with Caesars. He noted that Raynham would remain responsible for sportsbook operations under the lease agreement.

Mr. Brooks provided an overview of the new sports wagering facilities being built which would include sixteen betting windows, thirty self-serve kiosks, two dining areas, three VIP rooms, two bars, and areas for GameSense and Commission employees. He presented the construction schedule which anticipated a September opening. He stated that there was a temporary sports wagering facility with fifty new employees.

Mr. Hession explained that Caesars operated 190 sportsbooks across 25 jurisdictions. He stated that Caesars employed more than 1,800 employees in its sports wagering and online gaming division. He noted that Caesars owned and operated the vast majority of its sports wagering technology.

Mr. Barroga presented on Caesars' Liberty platform which is used for retail sports wagering. He stated that the platform launched in 2019 and was offered in twenty-two jurisdictions. Mr. Fuchs stated that there was a team dedicated to updating the platform with weekly releases. He stated that there were 170 employees in the trading organization and that customer support was available via call, text, and email.

Mr. Grolman stated that Caesars' rewards helped to track players, and that Caesars had assigned a manager for the Raynham location. Mr. Hession explained that Caesars had more than 65 million rewards members.

Mr. Nosal stated that the redevelopment of the site created an economic impact surrounding construction. He stated that Raynham was prepared to double its existing workforce with 130 new individuals. He stated that there were opportunities for cross-promoting simulcasting and that Raynham would continue its robust partnership with the Massachusetts Lottery.

Ms. Rodericks stated that Raynham was committed to responsible gaming. She stated that a responsible gaming plan had been drafted, and that Raynham had implemented a responsible gaming committee. She stated that Raynham had partnered with GameSense and would continue to consult the Massachusetts Council on Gaming and Health.

Mr. Hendricks stated that Caesars maintains an industry leading responsible gaming program with responsible gaming settings and features in its platform. He stated that there were annual responsible gaming trainings for Caesars' team members. He stated that Caesars had implemented a feature that would exclude self-excluded individuals from all Caesars products.

Ms. Rodericks stated that Raynham's employees were 43% women and 6% minority. She stated that Raynham anticipated doubling its staff. She stated that Raynham had engaged a consultant to develop new employee handbooks, create DEI training, and build a strategy to further increase the diversity within Raynham's staff and vendor spending.

Ms. Rapp stated that Caesars had a code of commitment that aligned with its DEI goals. She stated that by 2025, Caesars expected women to hold 50% of its leadership roles and POC to hold 50% of its leadership roles.

Mr. Nosal presented on Raynham's history of compliance. He noted that Raynham had implemented a Compliance Committee and an Independent Audit Committee.

4. <u>Presentations and Analysis relevant to review and evaluation of Application for Category 2</u> sports wagering operator license: (1:54:15)

# a. <u>Technical Components</u> (1:54:15)

Gaming Laboratories International's ("GLI") Senior Gaming Technical Advisor Mark Robertson stated that once licensed, Raynham would submit its codebase to GLI. He stated that after a technical documentation review, critical compliance files would be identified and documented. He stated that the lab would run a supervised compilation of source code for those files. He stated that the files would then be submitted for testing in a locked-down environment. He stated that certifications could be made after GLI tested for Massachusetts specific requirements.

# b. Preliminary Financial Suitability of the Applicant (2:01:35)

Director of the Investigations and Enforcement Bureau Loretta Lillios noted that overall suitability was not being reviewed at this meeting. She stated that RSM US LLP ("RSM") had conducted the preliminary financial suitability review. She stated that an executive session may be warranted for portions of RSM's presentation

# c. Financial and Economic Impact Analysis (2:03:16)

RSM's Financial Consulting Director Connor Loughlin explained that RSM had reviewed an overview of the retail sports wagering market in Massachusetts, the applicant's liquidity position and construction plans, the projected gross gaming revenue, the projected market share, and the projected hold percentage submitted by the applicant.

Mr. Loughlin explained that Massachusetts applicants projected a gross gaming revenue range of \$25 million to \$30 million. He stated that hold percentages across all states were between 5 and 14%, and that Massachusetts would likely fall between 8 and 9%. He noted that the applicant's financial projections were proprietary and competitively sensitive and would be better discussed in executive session. General Counsel Grossman stated that this topic was appropriate for executive session in accordance with G.L. c. 23N, § 6(i).

# 5. Executive Session (2:16:04)

Chair Judd-Stein stated that the Commission anticipated that it may meet in executive session in conjunction with its review of the application in accordance with G.L. c. 30A, § 21(a)(7) and G.L. c. 23N, § 6(i) to consider information submitted by the applicant in the course of its application for an operator license that is a trade secret, competitively-sensitive or proprietary and which if disclosed publicly would place the applicant at a competitive disadvantage.

Commissioner O'Brien moved that the Commission go into executive session on the matter and for the reasons just stated by the chair. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Maynard: Aye.
Chair Judd-Stein: Aye.

*The motion passed unanimously, 5-0.* 

Transcriber's Note: The Commission entered executive session and reconvened the public meeting session at <u>5:44:14</u>.

6. Review and evaluation of Application for Category 2 sports wagering operator license submitted by MGA in accordance with 205 CMR 218.00 including, but not limited to consideration of the following criteria: (5:45:34)

a. Experience and Expertise related to Sports Wagering (205 CMR 218.06(5) (a)) (5:45:34)

Commissioner O'Brien asked what the highest level Caesars employee would be at the Raynham site. Mr. Grolman stated that Caesars would have a sportsbook manager, assistant managers, and team leads at Raynham's facility. Commissioner O'Brien asked if there would be any issues that would require input from Caesars employees in other states. Mr. Grolman stated that there would be some oversight from the trading room in Nevada, but that the Massachusetts employee would be authorized to resolve issues.

Chair Judd-Stein sought clarification regarding controls for compliance with Massachusetts approved wagers. Mr. Fuchs stated that there was technology to ensure compliance and independent trading monitors as part of the compliance team.

Chair Judd-Stein noted that the application was submitted in January of 2023, and that regulations had since been put in place disallowing the term "free bets". Mr. Nosal stated that the language would be updated to be compliant. Mr. Hession noted that Caesars no longer used the term "free bets" in any materials.

Chair Judd-Stein noted that the application referenced kiosks in "other approved areas" and asked for clarification. Mr. Nosal explained that the language anticipated the use of kiosks in the temporary sports wagering space. Mr. Nosal noted that all customers had to be twenty-one years of age or older to enter this facility.

Commissioner Skinner noted that she did not see a response for section B3 and B4 of the application. Chair Judd-Stein stated that those questions were answered in the totality of the application. Mr. Nosal stated that Raynham could supplement that portion of the application.

The Commission reached a consensus that Raynham had met the Commission's expectations with regard to Section B of the application.

b. Economic impact and other benefits to the Commonwealth if applicant is awarded a license (205 CMR 218.06(5)(b)) (6:08:01)

Commissioner O'Brien asked what jobs were intended as "other retail related services". Mr. Nosal stated that it would be extensions of the food and beverage services, additional lottery services, and separate staff hired by Caesars. Commissioner O'Brien asked if the positions listed at \$8 an hour were tipped services. Ms. Rodericks stated that was correct.

Commissioner Skinner noted that the list of new positions provided by Raynham only had 119 new employees, and asked why there was a discrepancy with the 130 positions referenced by the applicant. Mr. Nosal stated that there would be 130 new positions, and that Raynham would update the list and provide it to the Commission.

Commissioner O'Brien asked for additional details regarding the workforce development plans. Mr. Nosal stated that Raynham had engaged consultants to develop plans for hiring. He stated that Raynham was investing in increasing diversity and hired experts to help develop those plans. Commissioner Skinner requested additional details regarding the hiring of the HR consultant. Mr. Nosal stated that Raynham had engaged with consultants and would file the workforce development plan with the Commission once it was completed.

Commissioner O'Brien asked if Raynham had considered recapturing revenue going across state lines. Mr. Shapiro stated that Raynham was focusing its marketing in Massachusetts using Caesars' customer rewards database and traditional advertising. Mr. Brooks stated that Raynham had a steady simulcast customer-base without advertising, and that advertising was focused on drawing in a younger demographic.

Chair Judd-Stein asked how cross-marketing of the sportsbook and horseracing would occur. Mr. Shapiro explained that kiosks would allow patrons to toggle between simulcasting and sports wagering. He stated that big event days for horseracing created the opportunity for cross-promotion.

# 7. Other Business (6:34:38)

Chair Judd-Stein noted that the Commission would coordinate with Raynham to schedule a date to reconvene the discussion of Raynham's application. She noted that the Commission was pausing this meeting, not adjourning, and that the Commission would reconvene on the topic at a future date.

#### List of Documents and Other Items Used

1. Notice of Meeting and Agenda dated June 8, 2023



# Massachusetts Gaming Commission Meeting Minutes

Date/Time: April 29, 2024, 1:00 p.m.

Place: Massachusetts Gaming Commission

VIA CONFERENCE CALL NUMBER: 1-646-741-5292 PARTICIPANT CODE: 112 807 8390

The Commission conducted this public meeting remotely utilizing collaboration technology. The use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

#### **Commissioners Present:**

Interim Chair Jordan Maynard Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner

# 1. <u>Call to Order</u> (00:03)

Interim Chair Maynard called to order the 514th Public Meeting of the Massachusetts Gaming Commission ("Commission") at 1:04PM. Roll call attendance was conducted, and all four commissioners were present for the meeting.

# 2. Sports Wagering Division (00:34)

a. Background and Overview of Caesars and Fanatics Know Your Customer ("KYC") processes pursuant to 205 CMR 248.04(4)

Bruce Band, Director of the Sports Wagering Division, introduced Crystal Beauchemin, Sports Wagering Business Manager, to provide background information on the status of operators' process for developing their required KYC operations. Ms. Beauchemin stated that on April 11, 2024, the Commission approved a temporary 90-day waiver to Fanatics and Caesars Sportsbooks. The waiver was intended to allow time for the Commission to review the operators' existing KYC processes, and have further discussions with its contractor, Gaming Labs International ("GLI"), and the Commission's IT and Sports Wagering Divisions about the advancements in KYC. Then, the Commission could make an informed determination as to

whether to require the use of knowledge-based authentication ("KBA") questions or to approve these and/or other alternate methods of authentication as authorized by 205 CMR 248.04(4).

Ms. Beauchemin outlined the process for reviewing operator variance requests, explaining that Fanatics submitted a variance request when the regulation was first approved, prior to the uniform waiver exploration. She noted that Commission staff reviewed Fanatics' stepped-up KYC process and agreed that it was more advanced than the use of KBA alone. As such, Fanatics was asked to submit updated Internal Controls reflecting the approval, and guided Fanatics to proceed with its proposed verification process.

Ms. Beauchemin explained that when Fanatics went to deploy their stepped-up KYC processes on August 31, there were critical technological issues, and they contacted MGC staff asking for an emergency waiver to work on a solution. Emergency waivers were then brought to the Commission by Director Band on September 7, 2023, and the Commission granted the emergency waiver through September 15, 2023, to provide Fanatics the time to fix the issue related to the verification error and relaunch with the approved KYC process. They successfully implemented the stepped-up KYC at 2am on September 14, 2023, and provided the required updated internal controls.

# i. GLI Process for KYC (4:57)

Ms. Beauchemin introduced Joe Bunevith, Vice President of Government Relations and Regulatory Affairs, to provide insights on behalf of Gaming Labs International ("GLI"). Mr. Bunevith stated that the operators have different methods of getting user information but must adhere to Massachusetts' rules. He added that both Fanatics and Caesars had passed their initial KYC submissions.

Mr. Bunevith explained that the rule requiring identity authentication questions was satisfied, in effect, by the operators' use of the last four digits of the patron's social security number, which was considered to be information known only to the patron.

Commissioner Skinner questioned whether the last four digits of a social security number was something only known to the patron and inquired if a better method was being contemplated by Fanatics and Caesars. Lisa Rankin, a representative from Caesars, clarified that while the initial request was for the last four digits of the social security number, if that was not sufficient for verification, the full, nine-digit social security number would be requested.

Commissioner Skinner also asked whether the operators could implement additional measures like KBA on top of what was required by 248.044 without Commission approval. Ms. Rankin indicated that Caesar's plan was to implement an enhanced threat metrics procedure in addition to their current process, which did not include KBA.

Interim Chair Maynard stated that he would need to hear more about industry norms regarding the verification request for the last four digits of a patron's social security number, but noted that the information would likely be provided in executive session. Ms. Beauchemin confirmed that the executive session would likely cover a portion of that topic when the operators shared their alternate methods.

- b. Fanatics request to use an alternate method of KYC identity authentication at the time of sports wagering account establishment pursuant to 205 CMR 248.04(4)
  - i. Executive Session (22:50)

Interim Chair Maynard read the following statement into the record, "the Commission anticipates that it will meet in executive session in accordance with G.L. c. 30A, § 21(a)(7) and G. L. c. 4, § 7(26)(n) to review certain materials in connection with the sports wagering operators' processes and parameters during account creation related to customer verification and authentication, as these matters relate to cyber security in the Commonwealth, and the public disclosure of which is likely to jeopardize public safety or cyber security."

Commissioner Hill moved to enter executive session for reasons stated by the Chair. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Interim Chair Maynard: Aye.

*The motion passed unanimously, 4-0.* 

<u>Transcriber's note</u>: Commissioners then returned to the public portion of the meeting at 2:11PM EST. A Roll call vote was taken, and all Commissioners were present.

The Commission reconvened after attending the executive session for Fanatics. Interim Chair Maynard asked if anything from the executive session needed to be brought forward for discussion in the public session. Commissioners O'Brien and Skinner both stated that they did not think so.

Commissioner Hill inquired if allowing the alternate methods for Fanatics meant the legal team will have to come back with new language in a regulation to allow this, or if the vote today would deem that their authentication methods fell within the current regulation. Deputy General Counsel Torrisi responded that the Commission's vote would be a finding that the methods complied with the existing regulation, so no change was necessary.

Commissioner Hill asked if other operators could use the same authentication if the request before the Commission was approved for Fanatics. Deputy General Counsel Torrisi clarified that each operator would have to be granted an alternate method by the Commission.

Commissioner Hill moved that pursuant to 205 CMR 248.04(4), the Commission approve the alternate methods of sports wagering account identity authentication presented by Fanatics and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Interim Chair Maynard: Aye.

The motion passed unanimously, 4-0.

The Chair thanked the team for discussing the process with the Commission.

- c. Caesars request to use an alternate method of KYC identity authentication at the time of sports wagering account establishment pursuant to 205 CMR 248.04(4) (1:05:44)
  - i. Executive Session

Commissioners then moved to agenda item 2(c) to discuss the proposed KYC methods respective to Caesars. Interim Chair Maynard noted that much of the public information regarding Caesars had been discussed earlier in the meeting.

Interim Chair Maynard then read the following statement into the record, "the Commission anticipates that it will meet in executive session in accordance with G.L. c. 30A, § 21(a)(7) and G. L. c. 4, § 7(26)(n) to review certain materials in connection with the sports wagering operators' processes and parameters during account creation related to customer verification and authentication, as these matters relate to cyber security in the Commonwealth, and the public disclosure of which is likely to jeopardize public safety or cyber security."

Commissioner Skinner moved to enter an executive session for the reasons stated by the Chair. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Interim Chair Maynard: Aye.

*The motion passed unanimously, 4-0.* 

(1:50:58) Transcriber's note: Commissioners returned to the public meeting after the executive session. A roll call was taken, and all Commissioners were present.

Interim Chair Maynard asked if any Commissioners had questions for the public session. Commissioner Skinner asked if any other operators were in a similar situation as Fanatics, believing they had been granted a variance for this regulation. Ms. Beauchemin clarified that while there had been other operators who requested a variance, Fanatics was the only operator who has granted a variance that had not been utilizing KBA.

Commissioner Hill moved that pursuant to 205 CMR 248.04(4), the Commission approve the alternate methods of sports wagering account identity authentication presented by Caesar's and discussed here today. Commissioner Skinner seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Interim Chair Maynard: Aye.

The motion passed unanimously, 4-0.

3. Commissioner Updates (10:50)

No Commissioner updates were noted.

4. Other Business (10:56)

Hearing no other business, Interim Chair Maynard requested a motion to adjourn.

Commissioner O'Brien moved to adjourn. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Interim Chair Maynard: Ave.

*The motion passed unanimously, 4-0. The meeting adjourned.* 

#### **List of Documents and Other Items Used**

1. Notice of Meeting and Agenda dated April 25, 2024



# Massachusetts Gaming Commission Meeting Minutes

Date/Time: January 16, 2025, 10:00 a.m.

Place: Massachusetts Gaming Commission

VIA CONFERENCE CALL NUMBER: 1-646-741-5292 PARTICIPANT CODE: 111 505 4620

The Commission conducted this public meeting remotely utilizing collaboration technology. The use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

#### **Commissioners Present:**

Chair Jordan Maynard Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur

1. <u>Call to Order</u> (00:01)

Chair Maynard called to order the 544<sup>th</sup> Public Meeting of the Massachusetts Gaming Commission ("Commission"). Roll call attendance was conducted, and all five Commissioners were present for the meeting.

- 2. Sports Wagering Division (0:53)
  - a. Presentation of Sports Wagering Operators Q3 Sports Wagering
    - i. <u>Bally's</u> (1:45)

Bally's representatives Kim McAllister, Director of Compliance; Erika Roshan, HR Business Partner; Linda Gandel, VP of Global Procurement; and Tammi Barlow, VP of Global Responsibility and Social Impact, presented their Q3 report, including discussion on revenue, workforce diversity, vendor spend and supplier diversity, account registrations, underage requirements, responsible gaming, lottery, community outreach, and charitable impacts. *Bally's' quarterly report presentation is included in the Commissioners' Packet on pages 3 through 14.* 

The Commission had no questions after the presentation.

# ii. BetMGM (15:56)

BetMGM representatives Sarah Brennan, Senior Director of Compliance; Rich Ege, Senior Regulatory Analyst; Jazmin Polite, Senior Director of DEI; Josh Wyseman, Director of Licensing; and Richard Taylor, Director of Responsible Gaming presented, their Q3 report, including discussion on revenue, workforce diversity, vendor utility/spend, compliance, responsible gaming, lottery, and diversity, equity, and inclusion (DEI). BetMGM's quarterly report presentation is included in the Commissioners' Packet on pages 15 through 38.

Commissioner Hill thanked BetMGM for their work with their employee veteran population. The Commission had no questions after the presentation.

# iii. Caesars Sportsbook (33:17)

Caesars Sportsbook representatives Curtis Lane Jr., Digital Compliance Manager; Lisa Rankin, VP of Compliance and Licensing; Greg Shinbur, Director of Diversity, Equity and Inclusion; Kierstin Flint, SVP of Corporate Social Responsibility and Internal Communications; Mike Miele, SVP of Procurement and Strategic Sourcing; Katie Pendergrass, VP of Strategic Sourcing; and Carolene Layugan, Director of Responsible Gaming Program, presented their Q3 report, including discussion on revenue, workforce diversity, vendor spend and supplier diversity, compliance and play management, responsible gaming, lottery engagement, and community impact. Caesars Sportsbook's quarterly report presentation is included in the Commissioners' Packet on pages 39 through 51.

Mr. Lane confirmed, upon request from Commissioner Skinner, that the play management numbers provided were for Q3 and were real-time (i.e. not including Q2).

Chair Maynard asked for more information regarding Caesars investigation related to an instance of suspicious underage activity. Mr. Lane stated that they did take action to close the account. Commissioner O'Brien suggested the inclusion of an executive session in future quarterly report meetings in order to discuss related matters not appropriate for public session. Chair Maynard asked for the Legal Division to review this suggestion.

Chair Maynard noted that Caesars collaboration with the Massachusetts Lottery was good news.

# iv. DraftKings (58:51)

DraftKings representatives Jake List, Sr. Director of Regulatory Operations; Cristina Ackas, VP, HR Inclusion Equity and Belonging; Julie Hynes, Senior Manager, Responsible Gaming; and Jared Hess, Director, Communications, presented their Q3 report, including discussion on revenue, workforce diversity, vendor/supplier spend and supplier diversity, compliance, responsible gaming, community outreach, and charitable impacts. *DraftKings' quarterly report presentation is included in the Commissioners' Packet on pages 52 through 79*.

Chair Maynard noted that there was a lot of good information in DraftKings' presentation and that it was always good to see the presenters.

# v. Fanatics Betting and Gaming (1:20:33)

Fanatics Betting and Gaming representatives Michael Levine, Senior Regulatory Counsel; Stephanie Althouse, HR Director; and Anthony D'Angelo, Responsible Gaming Sr. Manager presented their Q3 report, including discussion on revenue, workforce diversity, vendor/supplier spend and supplier diversity, compliance, responsible gaming, lottery, community outreach, and charitable impacts. *Fanatics Betting and Gaming's quarterly report presentation is included in the Commissioners' Packet on pages 80 through 94*.

Commissioner Hill stated that he appreciated Fanatics' engagement with the Make-A-Wish program and that he always has a big smile hearing the stories. No questions were asked by the Commissioners.

#### vi. FanDuel (1:34:14)

FanDuel representatives Richard Cooper, VP, Regulatory; Keita Young, VP DE&I; Jill Watkins, Sr. Director, Responsible Gaming Strategy and Operations; and Ashley Cahill, Senior Director, Responsible Gaming and Community Impact, presented their Q3 report, including discussion on revenue, workforce diversity, supplier diversity spend, diversity equity and inclusion (DEI), responsible gaming, and compliance. FanDuel's quarterly report presentation is included in the Commissioners' Packet on pages 95 through 113.

The Commission had no questions after the presentation.

# vii. Penn Sports Interactive (2:00:06)

Penn Sports Interactive representatives Sam Haggarty, Deputy Chief Compliance Officer and Regulatory Affairs Counsel and Mike Gamble, Senior Manager of Compliance, presented their Q3 report, including discussion on revenue, workforce diversity, vendor/supplier spend and supplier diversity, compliance, responsible gaming, lottery, and community outreach and charitable impacts. Penn Sports Interactive's quarterly report presentation is included in the Commissioners' Packet on pages 114 through 128.

No questions were asked by the Commissioners.

Chair Maynard and Commissioner Hill both expressed sentiments of appreciation for all operators for their detailed reporting of their Q3 information.

#### 3. Commissioner Updates (2:04:33)

Upon inquiry from Chair Maynard, no Commissioner updates were noted.

# 4. Other Business (2:04:37)

Having no further business, Commissioner Hill moved to adjourn. Commissioner O'Brien seconded the motion.

Roll Call Vote:

Commissioner O'Brien Aye.
Commissioner Hill Aye.
Commissioner Skinner Aye.
Commissioner Brodeur Aye.
Chair Maynard Aye.

The motion passed unanimously 5-0.

# List of Documents and Other Items Used

- 1. Notice of Meeting and Agenda dated January 16, 2025
- 2. <u>Commissioner's Packet from the January 16, 2025 Meeting</u> (posted on massgaming.com)



# Massachusetts Gaming Commission Meeting Minutes

Date/Time: January 23, 2025, 9:30 a.m.

Place: Massachusetts Gaming Commission

VIA CONFERENCE CALL NUMBER: 1-646-741-5292

PARTICIPANT CODE: 111 860 7669

The Commission conducted this public meeting remotely utilizing collaboration technology. Use of this technology was intended to ensure an adequate, alternative means of public access to the Commission's deliberations for any interested member of the public.

#### **Commissioners Present:**

Chair Jordan Maynard Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur

#### 1. Call to Order (00:00)

Chair Maynard called to order the 545<sup>th</sup> Public Meeting of the Massachusetts Gaming Commission ("Commission"). Roll call attendance was conducted, and all five commissioners were present for the meeting.

# 2. Meeting Minutes (00:40)

- a. November 8, 2023
- b. December 20, 2023
- c. January 4, 2024
- d. January 24, 2024
- e. September 12, 2024
- f. December 16, 2024

The public meeting minutes for the abovementioned dates were included in the Commissioners' Packet on pages 5 through 24.

Commissioner Skinner moved that the Commission approve the minutes from the November 8, 2023, December 20, 2023, January 4, 2024, January 24, 2024, and September 12, 2024 meetings that are included in the Commissioners' Packet subject to any necessary corrections for typographical errors or other non-material matters. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Abstain.
Chair Maynard: Aye.

*The motion passed, 4-0 with 1 abstention.* 

Commissioner Skinner further moved that the Commission approve the minutes from the December 16, 2024 meeting that is included in the Commissioners' Packet subject to any necessary corrections for typographical errors or other non-material matters. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

*The motion passed unanimously, 5-0.* 

# 3. Administrative Update (02:42)

a. Discussion of Senate Judiciary Committee Hearing on Sports Wagering (02:51)

Executive Director Dean Serpa turned it over to Deputy General Counsel Justin Stempeck who provided an overview of the discussion during the two-hour U.S. Senate Judiciary Committee Hearing on legalized sports gambling in Washington D.C. on December 17, 2024. He summarized the hearing testimony, which included a diverse range of topics, including support of student athletes, harassment issues surrounding athletes, removing negative bets, online sports betting advertising, and sports wagering as a public health concern.

Deputy General Counsel Stempeck also noted there was some discussion of the SAFE Bet Act. Commissioner Brodeur asked whether there was any indication that the bill to introduce the Act would be refiled in the current session. Deputy General Counsel Stempeck stated that he believed that the bill would have to gain significant political support in order to gain traction amongst the senators and further noted there would likely be associated legal challenges, including on First Amendment grounds. He indicated that he will continue to update the commissioners.

# 4. <u>Racing</u> (12:26)

a. <u>Discussion Regarding Michigan Gaming Control Suspension of Twin Spires ADW as it Pertains to Massachusetts</u> (12:48)

Director of Racing and Chief Veterinarian Dr. Alexandra Lightbown provided a summary of the suspension order issued by the Michigan Gaming Control Board ("MGCB") against Twin Spires ADW for alleged violations of Michigan's gaming laws and the Horse Racing Law of 1995. Deputy General Counsel Stempeck detailed the procedural history of the litigation that resulted from Twin Spires' failure to comply with MGCB's order, including both the case filed by the MGCB against Twin Spires and vice versa. Chief Operating Officer of Sterling Suffolk Racecourse, LLC, Michael Buckley, explained that they are closely monitoring the situation given Suffolk Downs' use of Twin Spires as an ADW provider. DLA Piper attorney and Counsel for Sterling Suffolk Racecourse, LLC, Bruce Barnett, added that it is a very complex situation and provided additional background about the proceedings.

Commissioner Skinner requested a copy of the Michigan complaint and asked to have a future discussion about Twin Spires ADW's non-compliance with the MGCB order as it relates to suitability. Deputy General Counsel Stempeck noted that both complaints would be provided.

b. Raynham Request for Approval of Global Tote as their Totalizer Provider (25:20)

Dr. Lightbown presented Raynham Park's request for approval of Global Tote US LLC as their totalizer provider and noted that she recommended that the Commission approve this request. Vice President of Operations at Raynham Park, Sue Rodrigues, was also present to answer questions.

Commissioner Hill moved that the Commission approve Raynham Park's request for approval to use Global Tote US LLC as their totalizer provider as included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Chair Maynard mentioned that Commissioner Brodeur was experiencing technical audio issues.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Absent.
Chair Maynard: Aye.
The motion passed, 4-0.

c. Horse Health at Plainridge Racecourse (27:08)

Dr. Lightbown presented information regarding horse health at Plainridge Racecourse. She explained that over the course of a three-week period concluding on November 11, 2024 three horses sustained injuries during racing severe enough to necessitate euthanasia, after which she organized a meeting to discuss the incidences in detail, along with ones that occurred earlier in the season. She provided an overview of the protocol that was followed subsequent to the deaths and noted that there was no unifying cause. Dr. Lightbown also stated she will work with the Legal Division to review potential regulation modifications that will help strengthen the Racing Division's oversight in these situations. Director of Racing at Plainridge Park Casino (PPC) Steve O'Toole was also present to answer any questions.

Commissioner Hill asked how many euthanasia deaths there were. Dr. Lightbown confirmed there was one sudden death and five euthanasia deaths related to musculoskeletal injuries. She added that the racing industry is looking further into the sudden death issue and conducting studies. Director O'Toole explained that this number of deaths was very unusual for PPC. Commissioner O'Brien thanked Dr. Lightbown for looking into this issue and expressed interest in seeing the study results once they are released. Chair Maynard requested that the Racing Division provide immediate notification in the future when a death occurs.

# 5. Investigations and Enforcement Bureau (41:51)

a. Briefing on noncompliance matter related to Temporary Category 3 Sports Wagering Licensee FBG Enterprises Opco, LLC, d/b/a Fanatics and discussion regarding next steps. Alleged noncompliance relates to wagers on an unauthorized event in violation of 205 CMR 247.01(1), 205 CMR 247.01(2)(i) and the Massachusetts Gaming Commission Sports Wagering Catalog (42:15)

Enforcement Counsel Nate Kennedy reviewed the noncompliance matter involving Fanatics offering wagering on Belarusian national soccer teams in contravention of 205 CMR 247.01(1), 205 CMR 247.01(2)(i), and the Massachusetts Gaming Commission's Sports Wagering Catalog. He provided further background on the incident. He asked for the Commission's guidance on next steps as to whether this matter should be sent back to the IEB for further investigation, set up for an adjudicatory hearing, or reviewed to assess a civil administrative penalty pursuant to M.G.L. c. 23 §16.

Commissioner O'Brien expressed that she would be inclined to send this matter back to the IEB for a recommendation. All of the other commissioners agreed.

b. Briefing on noncompliance matter related to Temporary Category 3 Sports Wagering Licensee BetFair Interactive US, LLC, d/b/a/ FanDuel and discussion regarding next steps. Alleged noncompliance relates to wagers on an unauthorized event in violation of 205 CMR 247.01(1), 205 CMR 247.01(2)(i) and the Massachusetts Gaming Commission Sports Wagering Catalog (44:55) Enforcement Counsel Kennedy reviewed the noncompliance matter involving FanDuel offering wagering on Belarusian national soccer leagues in contravention of 205 CMR 247.01(1), 205 CMR 247.01(2)(i), and the Massachusetts Gaming Commission's Sports Wagering Catalog. He indicated that this matter and the next matter to be discussed are related. Enforcement Counsel Kennedy paused for questions.

Commissioner O'Brien stated she would like to hear both matters together before commenting since they are intertwined.

c. Briefing on noncompliance matter related to Temporary Category 3 Sports Wagering Licensee BetFair Interactive US, LLC, d/b/a FanDuel and discussion regarding next steps. Alleged noncompliance relates to wagers on an unauthorized event in violation of 205 CMR 247.01(1), 205 CMR 247.01(2)(i) and the Massachusetts Gaming Commission Sports Wagering Catalog (47:07)

Enforcement Counsel Kennedy reviewed the additional noncompliance matter involving FanDuel which arose after an audit conducted in response to the previously discussed incident. Commissioner O'Brien expressed concern about how the rules could have been misinterpreted by FanDuel and requested further clarification from FanDuel. Director of the Investigations and Enforcement Bureau, Caitlin Monahan, and Enforcement Counsel Kennedy explained that this is the only information they have from FanDuel at this preliminary stage but can ask for additional information. Commissioner Skinner asked to have this matter sent back to the IEB for further investigation with specific note of Commissioner O'Brien's questions. The other commissioners agreed.

Assistant Director of the IEB Kathleen Kramer sought confirmation that the commissioners are comfortable with the IEB treating both FanDuel non-compliance matters together. The commissioners all affirmed.

# 6. <u>Legal</u> (54:41)

a. 205 CMR 243.02: Sports Wagering Equipment (Kiosks) - Discussion and Review of Regulation Amendments and Small Business Impact Statement for authorization to begin the promulgation process by Commission (55:06)

Associate General Counsel Ying Wang presented the proposed regulation at 205 CMR 243.02 regarding sports wagering kiosks and explained that it is intended as a cross-reference to 205 CMR 143.07. Commissioner Skinner asked whether operators are already complying with the requirements in 205 CMR 143.07. Associate General Counsel Wang stated that they were and explained that this regulation is being proposed for ease of reference by operators.

Commissioner Hill moved that the Commission approve the Small Business Impact Statement and the draft of 205 CMR 243.02 as included in the Commissioners' Packet and discussed here

today, and further, that staff be authorized to take the steps necessary to file the required documentation with the Secretary of the Commonwealth to begin the regulation promulgation process. Commissioner Skinner seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

*The motion passed unanimously, 5-0.* 

b. 205 CMR 257: Sports Wagering Data Privacy - Discussion and Review of Regulation Amendments and Small Business Impact Statement for authorization to finalize the promulgation process by Commission (57:30)

Deputy General Counsel Stempeck reviewed a public comment received from BetMGM regarding the proposed amendments to 205 CMR 257 and asked for a vote to move the regulation through final promulgation.

Commissioner Skinner moved that the Commission approve the Small Business Impact Statement and the draft of 205 CMR 257 as included in the Commissioners' Packet and discussed here today, and further, that staff be authorized to take the steps necessary to file the required documentation with the Secretary of the Commonwealth to finalize the regulation promulgation process. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

*The motion passed unanimously, 5-0.* 

Chair Maynard requested a short break before moving forward in the agenda. At the end of the break, roll call attendance was conducted, and all five commissioners were present for the meeting.

#### 7. Research and Responsible Gaming (1:07:40)

Director of the Research and Responsible Gaming Division Mark Vander Linden introduced the GameSense team and explained that they will share GameSense activities and highlights from the second quarter of Fiscal Year 2024-2025.

# a. GameSense Quarterly Report (1:09:01)

Chief Marketing Officer at GameSense Janine Ruggiero started off the presentation and introduced her fellow team members, including Director of Diversity, Equity, Inclusion, and Belonging Shekinah Hoffman, Director of GameSense Operations Ray Fluette, and GameSense Adviser Brian Beard.

Director Fluette presented on Q2 highlights followed by Adviser Beard who presented on GameSense's Champion Award winners. Chief Marketing Officer Ruggiero then provided updates about outreach and engagement in the community. Director Hoffman presented on GameSense's participation in the BCLC's New Horizon's Conference Community of Practice. Director Fluette and Chief Marketing Officer Ruggiero discussed the partnership between GameSense and Operation Hope, which is a non-profit organization providing free financial literacy and economic inclusion services for patrons. Director Hoffman walked the Commission through GameSense's recommendations for inclusive signage and then discussed GameSense Massachusetts' core values. Chair Maynard stated his support for DEI initiatives at GameSense. Director Hoffman discussed the RightToBe bystander intervention training. Chief Marketing Officer Ruggiero then presented GameSense's plans for Problem Gambling Awareness Month and other initiatives for Q3.

Commissioner Maynard commended the Champion Award winners. Commissioner Brodeur asked about whether GameSense relies on any federal government grants. Director Hoffman responded that GameSense relies on more than one funding source. Chief Executive Officer Marlene Warner confirmed that they currently do not receive any federal funding. Director Vander Linden provided an anecdote involving the voluntary self-exclusion program and how important the program is.

#### 8. Sports Wagering Division (1:53:35)

# a. Update to House Rules – Penn Sports Interactive (1:54:03)

Manager Steffen explained changes requested by Penn Sports Interactive to their Massachusetts house rules for baseball golf, and futsal. *Information regarding the specific changes requested is found on pages 115 through 117 of the Commissioners' Packet*. He concluded that the Sports Wagering Division confirms all requirements have been met under 205 CMR 247.02 and recommends approving these changes.

Commissioner Hill moved that the Commission approve the updates to Penn Sports Interactive's House Rules as included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.

Chair Maynard: Aye.

The motion passed unanimously, 5-0.

# b. Event Petition Request – Professional Women's Hockey League (PWHL) (1:56:59)

Manager Steffen then introduced FanDuel's petition to add the PWHL to the Commission's Event Catalog. He stated that Fanatics petitioned the Commission to approve this hockey league in the past, and at the time, the Commission conditioned its approval of the event on Fanatics reaching out to the Players Association. Manager Steffen concluded that the Sports Wagering Division confirms all requirements have been met under 205 CMR 247.03 and that FanDuel has reached out to the Players Association in accordance with the condition imposed on Fanatics following their earlier request. Although the Players Association declined to take a position on FanDuel's intention to offer PWHL, Manager Steffen explained that the Sports Wagering Division recommends approving the PWHL to be added to the Event Catalog. FanDuel's Trading Compliance Manager Chris Black was present to answer questions.

Commissioner Hill moved that the Commission amend the Official Catalog of Events and Wagers to include the Professional Women's Hockey League as included in the Commissioners' Packet and discussed here today. Commissioner Brodeur seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

The motion passed unanimously, 5-0.

# c. Discussion of Exhibition Matches Included with the Event Catalog (2:03:31)

Manager Steffen explained that the Sports Wagering Division was asked to provide options for the Commission to consider with respect to the inclusion of exhibition matches within the Commission's Event Catalog. He provided background as to what the Event Catalog currently allows and shared examples. He then turned it over to Compliance Officer Griffin Miniutti who summarized their research findings about what other jurisdictions allow for exhibition matches. Manager Steffen explained several options for consideration by the Commission and noted this is not an exhaustive list. *The options are found on page 220 of the Commissioners' Packet*.

Commissioner Hill asked if current regulations allow the Commission to review any exhibition match events that come before it. Chief of the Sports Wagering Division Carrie Torrisi explained that the Commission has the authority to review any events and exclude it from the Catalog. Commissioner Hill stated he was inclined to keep things as they are since the Commission already has the authority to review such events. Commissioner O'Brien stated she is more inclined to approve option 2 ("[r]estrict exhibition matches for Combat Sports only [i.e., Boxing, MMA], however allowing sports wagering operators the opportunity to petition for the

exhibition match they wish to offer, provided the operator identifies the match to be governed by an approved league AND the match take place between two professionally ranked participants") and option 3 ("[r]estrict exhibition matches outright for all approved leagues, however allowing sports wagering operators the opportunity to petition for the exhibition matches they wish to offer, provided the operator follows the guidelines of the event petition process"). Commissioner Skinner asked about wagers placed regarding certain exhibitions where there is no ranking or winner declared. Manager Steffen explained that the Sports Wagering Division can complete a deeper dive on this topic and provide additional examples. A discussion ensued about what the Commission would typically allow with regards to these exhibition matches when there is no outcome. Commissioner Brodeur stated he is more inclined to keep things as they are. Chair Maynard noted that Massachusetts is in line with other jurisdictions and expressed concern about the illegal markets given that people will want to wager on these events. He agreed with Commissioners Hill and Brodeur to keep things as they are. Commissioner Skinner stated she didn't see any issue with keeping the current language. Chair Maynard confirmed that four out of five commissioners are with keeping the language the same as outlined in option 1 ("[m]ake no changes to the event catalog and continue to allow wagers to be placed on all exhibition matches for all approved leagues with no restrictions").

d. <u>Discussion of Audit of Operators' Compliance with 205 CMR 254 and 205 CMR 255</u> (2:32:24)

Compliance Officer Brittany Costello presented the Sports Wagering Division's audit findings for each Operator's compliance with 205 CMR 254 (Temporary Prohibition from Sports Wagering) and 205 CMR 255 (Play Management). She first provided an overview of the reviews that were completed and described the testing process in detail. She concluded that the Operators were found to be generally compliant. She explained that this audit served as a tool for a proactive and holistic review across all Operators and resulted in the identification of certain regulations which may need more clarity or policy guidance.

Commissioner Brodeur asked how bet limits are controlled when patrons try to make more than one wager that is more than the set limit. Compliance Manager Costello explained that scenario would be controlled based on daily, weekly, or monthly spend limits. Commissioner Brodeur also asked about whether patrons have to go through a certain process before they are allowed to bet again. Compliance Costello explained how cool-down periods for patrons work when such a time period is complete.

e. FanDuel request to use an alternate method of Know Your Customer ("KYC") identity authentication at the time of sports wagering account establishment pursuant to 205 CMR 248.04(4) (2:52:05)

Chief Torrisi reviewed FanDuel's request to use an alternate method of KYC pursuant to 205 CMR 248.04(4) related to identity authentication. She provided background about the tiered approach used by FanDuel for its account establishment KYC process. Representatives from FanDuel, Lexis Nexis, and GLI were present to answer questions.

Chair Maynard stated that the Commission anticipated that it would meet in executive session in conjunction with G.L. c.30A, §21(a)(7) and G.L. c.4, §7(26)(n), to review certain materials in connection with the sports wagering operator's processes and parameters during account creation related to customer verification and authentication, as these matters relate to cyber security within the Commonwealth, and the public discussion or disclosure of which is likely to jeopardize public safety or cyber security.

Commissioner O'Brien moved that the Commission go into executive session for the reasons and on the matter just stated by the Chair. Commissioner Hill seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

*The motion passed unanimously, 5-0.* 

Chair Maynard noted that the Commission would reconvene the public session of the meeting following the executive session.

Transcriber's Note: The Commission entered executive session and reconvened the public session of this meeting at 03:26:44.

Commissioner Hill moved that, pursuant to 205 CMR 248.04(4), the Commission approve FanDuel's use of an alternative method of Know Your Customer identity authentication at the time of sports wagering account establishment as included in the Commissioners' Packet and discussed here today. Commissioner O'Brien seconded the motion.

Roll call vote:

Commissioner O'Brien: Aye.
Commissioner Hill: Aye.
Commissioner Skinner: Aye.
Commissioner Brodeur: Aye.
Chair Maynard: Aye.

The motion passed unanimously, 5-0.

# 9. Commissioner Updates (3:28:07)

Commissioner Hill provided a legislative update on the budget filed on January 22, 2025 by Governor Maura Healey, and new bills of interest which impact thoroughbred racing, responsible gaming, and online gaming. He noted that the proposed budget, which was just the first step in the process, failed to fund the Community Mitigation Fund for a second year. As to the bills, he noted that they included one that would create a Region D in the Worcester area for a casino, one

that would ban horse racing in the Commonwealth, and one that would allow a designated smoking area in gaming establishments, among others.

Commissioner Brodeur, Commissioner Skinner, and Chair Maynard expressed appreciation for the individuals who organized the Annual Martin Luther King Jr. Memorial Breakfast.

# 10. Other Business (3:35:00)

Having no further business, Commissioner Brodeur moved to adjourn. Commissioner Skinner seconded the motion.

Roll Call Vote:	
Commissioner O'Brien	Aye.
Commissioner Hill	Aye.
Commissioner Skinner	Aye.
Commissioner Brodeur	Aye.
Chair Maynard	Aye.

The motion passed unanimously 5-0.

# List of Documents and Other Items Used

- 1. Notice of Meeting and Agenda dated January 23, 2025
- 2. Commissioner's Packet from the January 23, 2025 meeting (posted on massgaming.com)



# MASSACHUSETTS GAMING COMMISSION

To: Jordan Maynard, Chair

Paul Brodeur, Commissioner Brad Hill, Commissioner Eileen O'Brien, Commissioner Nakisha Skinner, Commissioner

From: Dean Serpa, Executive Director

Derek Lennon, CFAO

**Date:** 2/24/2025

**Re:** Fiscal Year 2025 (FY25) Mid-Year (2<sup>nd</sup> Q) Budget Update

#### **Summary:**

The Massachusetts Gaming Commission (MGC) approved an FY25 budget of \$59.54M for Gaming, Racing, Community Mitigation, Sports Wagering, and Research & Responsible Gaming.

In the first quarterly update the Commission increased the Gaming control fund by \$142K for additional GEU resources to assist with background checks; increased the sports wagering control fund by \$558.3K for additional consulting assistance from GLI and RSM; and increased the Public Health Trust Fund by \$150K for the "bet blocking" procurement. In addition, in Q1 the Commission decreased the FY 25 Gaming Control Fund assessment by \$1.26M and the Sports Wagering Control Fund by \$2.24M, as a result of FY 24 carryforward savings.

In this quarterly update, staff recommend the following:

- Establish a new Accounts Receivable Accountant position in MGC's Finance Division.
- Establish a new Technical Compliance Coordinator position in the Sports Wagering Division.
- Establish a second Executive Assistant to Commissioners.
- Re-allocate FY 25 budget funds from the Sports Wagering Control Fund to fund a research project in the Sports Wagering Division designed to investigate future trends in the Sports Wagering space.
- Revise the assessment percentages for the Gaming Control Fund for the second half of the FY year.

#### **Gaming Control Fund**

#### Spending Update:

After two quarters of activity, the Commission's Gaming Control Fund has an approved budget of \$40.02M. The Finance Division is requesting the addition of an accountant to assist with accounts receivable, accounts payable, and procurement functions. The Finance Division is responsible for collecting over \$500M in revenue and processing over \$72M in expenses annually. There is currently a total of 8 FTEs in the finance division to do the aforementioned work. This position would assist in day-to-day operations. The cost of the FTE to the FY25 budget is a total of \$25.3K, since we do not anticipate having the position on staff until April. The cost would be split between Gaming and Sports Wagering Control Funds. This position will not require an increase in the FY 25 operator assessment due to underspending on consulting services.

The Executive Director has requested one additional support FTE to assist with travel, scheduling, public meeting material presentation, and other day-to-day administrative projects in the Commissioners Department. The total cost of this position for the FY 25 Q4 is \$35.84K. The cost of the position will be split between Sports Wagering Control Fund and the Gaming Control Fund.

#### **Assessment Update:**

205 CMR 121.00 describes how the Commission shall assess its operational costs on casino licensees, including: any increases or decreases that are the result of over or underspending. 205 CMR 121.05, paragraph (2) specifically states:

"(2) In the event that actual revenues exceed actual costs for a given fiscal year, the commission, in its sole discretion may either return any excess revenue (Excess Assessment) in the same manner in which Excess Assessment was assessed or the commission may credit such Excess Assessment to the Annual Assessment due for the next fiscal year."

The Commission has determined that once a year, on or about January 1, it will revise the number of gaming positions utilized for determining a licensee's proportional share of the assessment and use that percentage for the billing of the second half of the annual assessment. The tables below show reported gaming positions at each facility on July 1, 2024, as well as January 1, 2025. The change in gaming positions impacts each licensee's proportional share of the second half assessment. The tables below illustrate each licensee's anticipated assessments for both the Gaming Control Fund and the Public Health Trust Fund for FY25:

FY25 Initial Assessment	\$36,133,218.77		
1/2 of Assessment	\$18,066,609.39		
Less FY24 Surplus	\$ 1,261,859.55		
Revised First 1/2 Assessment	\$16,804,749.84		
Second Half Assessment	\$18,066,609.39		
FY25 Revised Assessment	\$34,871,359.22		

# **FY25 Gaming Control Fund Assessment**

Actual Gaming Positions as of July 1, 2024

Actual Gailling Fositions as of July 1, 2024								
Licensee	Slot Machines	Table Games		Total Gaming Positions	Percentage of Gaming Positions			
MGM	1,543	63	401	1,944	28.19%			
Encore	2,520	255	1,457	3,977	57.67%			
Penn	941			975	14.14%			
TOTAL	5,004	318	1,858	6,896	100.00%			

FY25 Gaming Positions 1/1/2025 for Second Half Year Assessment								
Licensee	Slot Machines		Table Gaming Positions	Total Gaming Positions	Percentage of Gaming Positions			
MGM	1,542	60	386	1,928	27.84%			
Encore	2,614	258	1,408	4,022	58.07%			
PPC	954			976	14.09%			
TOTAL	5,110	318	1,794	6,926	100.00%			

	FY25 1st Half	FY24 1st Half		FY25 Revised	FY25 2nd Half	FY25 2nd Half	
	Year % of	Year		First Half	Year % of	Year	FY25 Total
Licensee	Assessment	Assessment	FY24 Surplus	Assessment	Assessment	Assessment	Assessment
MGM	28.19%	5,093,023.30	355,419.80	4,737,603.50	27.84%	5,029,226.52	9,766,830.02
Encore	57.67%	10,419,214.84	733,755.82	9,685,459.02	58.07%	10,491,467.36	20,176,926.38
PPC	14.14%	2,554,371.25	172,663.93	2,381,707.32	14.09%	2,545,915.50	4,927,622.82
Total	100.00%	18,066,609.39	1,261,839.55	16,804,769.84	100.00%	18,066,609.39	34,871,379.22

# **FY25 Public Health Trust Fund Assessment on Gaming Operators**

	FY25 1st Half	FY25 1st Half	FY25 2nd Half	FY25 2nd Half	
	Year % of	Year	Year % of	Year	
Licensee	Assessment	Assessment	Assessment	Assessment	FY25 Total PHTF
MGM	28.19%	704,756.38	27.84%	695,928.39	1,400,684.77
Encore	57.67%	1,441,777.84	58.07%	1,451,775.92	2,893,553.76
PPC	14.14%	353,465.78	14.09%	352,295.70	705,761.47
Total	100.00%	2,500,000.00	100.00%	2,500,000.00	5,000,000.00

#### **Sports Wagering Control Fund**

# Spending Update:

A. In FY24, the Commission set aside \$750K for the Sports Wagering Division to utilize and respond to regulating a new industry in real time. The initial department staffing plan called for approximately \$440K in staff position. As the Division continues to grow and build operational capacity, the need of additional staff positions in FY 25 and FY 26 is expected.

The Division is proposing to add a Technical Compliance position to work closely with the ITS's Gaming and Sports Wagering Technical Compliance Division (GTC). This position will be responsible for oversight related to GLI-33 and all technical regulations, and coordinating teams and specialists for all required technical audits and testing. As such, they would meet weekly with the GTC unit to ensure continued knowledge-share and review of change management, emergency release information crucial to the team's compliance oversight, and would be the point person for all GLI conducted audits. The technical coordinator would also assist with establishing credentials for the operators' backend reporting portals and having a general knowledge of each portal. We are estimating the FY 25 Q4 cost to be \$42.85K, inclusive of fringe benefits and indirect costs associated with the position. We are recommending increasing the Sports Wagering Division's FTE count by 1 FTE for this role.

- B. The Sports Wagering Division also seeks to use up to \$140K to fund a 12-month research project designed to investigate future trends in the Sports Wagering space. The project will help the Division research and analyze proactive policy topics including, but not limited to the following: Wager Limits; VIP Programs; Advertising; KYC Processes; Multi-factor Authentication; Licensing Schemes (Retail Books vs. Marketmaker Books); Use of AI in the Sports Wagering Industry (in areas other than Responsible Gaming; Events and Wager Catalog ("negative bets"); and Operator Ongoing Integrations. By having a dedicated research and policy consultant, it allows the Division to react quickly to emerging policy topics, while not taking away from the day-to-day operations of regulating the sports wagering industry. We expect to fund 1/3 of the project in FY25, therefore, the cost to this fiscal year would be \$51.33K inclusive of indirect costs.
- C. As noted in the Gaming Control Fund update, the Finance Division is looking to add an accounting position split across the Gaming Control Fund and the Sports Wagering Control Fund. The cost of this item would be \$12.66K for FY 25 Q4.
- D. The Executive Director has also requested a position servicing the Commissions Department where the cost will be split between the Gaming Control Fund and the Sports Wagering Control Fund.

The FY 25 combined costs of these recommended adjustments to the Sports Wagering Control Fund are \$124.76K. There is no need to increase the FY 25 operator assessment to effect these changes, as we are projecting to underspend on the RSM project for this fiscal year.

#### **Conclusion:**

We request approval to make the following changes to the Commission's FY25 Budget:

- Increase the Finance Division FTE count by 1 FTE and increase the department budget by \$25.32K in FY 25, split \$12.66K to the Gaming Control Fund and \$12.66K to the Sports Wagering Control Fund;
- Increase the Commissioner Department FTE count by 1 FTE and increase the department budget by \$35.84K in FY 25, split equally between the Gaming Control Fund and the Sports Wagering Control Fund;
- Increase the Sports Wagering Division's FTE count by 1 FTE and increase the department budget by \$42.85K in FY 25, charged to the Sports Wagering Control Fund;
- Approve a 12-month Sports Wagering Division research project on future trends in the Sports Wagering space, with an expected FY 25 cost of \$51.33K, charged to the Sports Wagering Control Fund;
- Revise the FY25 second half fiscal year Operator gaming assessment proportional shares based on actual gaming positions as of January 1, 2025.

In total, the requested adjustments above represent \$30.58K in costs to the Gaming Control Fund and \$124.76K to the Sports Wagering Control Fund. These increases require no additional FY25 Operator assessment due to projected underspending in other FY budget items.

Attachment A: FY25 Actuals Spending and Revenue as of 1/1/2025.

2025				Bud	get Projections								
Row Labels	lı	nitial Projection	FY24 Balance Forward		Approved Adjustments	А	Proposed Adjustments		Current Budget ial+Apvd Adjmts)		Actuals To Date Total	%Spent	% BFY Passed
10500001Gaming Control Fund													
MGC Regulatory Cost													
AA REGULAR EMPLOYEE COMPENSATION	\$	8,737,689.97		\$	-	\$	19,625.00	\$	8,737,689.97	\$	5,076,218.38	58%	50%
BB REGULAR EMPLOYEE RELATED EXPEN	\$	95,994.50		\$	-	\$	-	\$	95,994.50	\$	17,095.17	18%	50%
CC SPECIAL EMPLOYEES	\$	192,640.00		\$	-	\$	-	\$	192,640.00	\$	132,220.20	69%	50%
DD PENSION & INSURANCE RELATED EX	\$	3,828,205.39		\$	-	\$	8,990.21	\$	3,828,205.39	\$	1,706,143.43	45%	50%
EE ADMINISTRATIVE EXPENSES	\$	708,291.92		\$	-	\$	-	\$	708,291.92	\$	212,814.13	30%	50%
FF PROGRAM, FACILITY, OPERATIONAL SUPPIES	\$	20,000.00		\$	-	\$	-	\$	20,000.00	\$	9,636.48	48%	50%
GG ENERGY COSTS AND SPACE RENTAL	\$	817,235.42		\$	-	\$	-	\$	817,235.42	\$	676,265.55	83%	50%
HH CONSULTANT SVCS (TO DEPTS)	\$	988,500.00		\$	-	\$	(30,577.71)	\$	988,500.00	\$	430,831.37	44%	50%
JJ OPERATIONAL SERVICES	\$	12,770,229.07		\$	142,000.00	\$	-	\$	12,912,229.07	\$	3,663,429.40	28%	50%
KK Equipment Purchase	\$	62,000.00		\$	-	\$	-	\$	62,000.00	\$	1,736.30	3%	50%
LL EQUIPMENT LEASE-MAINTAIN/REPAR	\$	65,607.90		\$	-	\$	-	\$	65,607.90	\$	13,474.82	21%	50%
NN NON-MAJOR FACILITY MAINTENANCE REPAIR	\$	30,000.00		\$	-	\$	-	\$	30,000.00	\$	5,618.44	19%	50%
PP STATE AID/POL SUB/OSD	\$	90,000.00		\$	-	\$	-	\$	90,000.00	\$	8,493.75	9%	50%
TT PAYMENTS & REFUNDS	\$	-		\$	-	\$	-	\$	-	\$	-		50%
UU IT Non-Payroll Expenses	\$	4,725,628.83		\$	-	\$	-	\$	4,725,628.83	\$	1,634,207.51	35%	50%
MGC Regulatory Cost Subtotal:	\$	33,132,023.00		\$	142,000.00	\$	(1,962.50)	\$	33,274,023.00	\$	13,588,184.93	41%	50%
EEIndirect Costs	\$	2,668,901.53	\$ -	\$	-	\$	1,962.50	\$	2,668,901.53	\$	839,997.21	31%	50%
Office of Attorney General													
ISA to AGO	\$	2,927,384.00		\$	-	\$	-	\$	2,927,384.00	\$	1,760,810.27	60%	50%
TT Reimbursement for AGO 0810-1024	\$	-						\$	-	\$	185,414.95		
AGO State Police	\$	1,070,710.24						\$	1,070,710.24	\$	398,686.25	37%	50%
Office of Attorney General Subtotal:	\$	3,998,094.24	\$ -	\$	-	\$	-	\$	3,998,094.24	\$	2,344,911.47	59%	50%
ISA to ABCC	\$	75,000.00	\$ -	\$	-	\$	-	\$	75,000.00	\$	-	0%	50%
Gaming Control Fund Total Costs	Ś	39,874,018.77	\$ -	Ś	142.000.00	Ś	-	Ś	40,016,018.77	Ś	16.773.093.61	42%	50%

				Rev	enue Projections					
Revenues	In	itial Projection	FY24 Balance Forward		Approved Adjustments	A	Proposed Adjustments	Current Budget ial+Apvd Adjmts)	actuals To Date Total	
Gaming Control Fund Beginning Balance 0500	\$	-	\$ -	\$	964,652.38	\$	-	\$ 964,652.38	964,652.38	
EBH Security fees 0500/Independent Monitor	\$	-		\$	297,207.17	\$	-	\$ 297,207.17	\$ 297,207.15	
ENHANCED EBH Security fees	\$	100,000.00		\$	-	\$	-	\$ 100,000.00	\$ 58,121.00	
Category/Region Collection Fees 0500	\$	-		\$	-	\$	-	\$ -	\$ -	
Prior Year Independent Monitory Fees 500	\$	-		\$	-	\$	-	\$ -	\$ -	
EB background / investigative collections 0500	\$	150,000.00		\$	-	\$	-	\$ 150,000.00	\$ 2,703.99	
Phase 1 Refunds 0500	\$	-		\$	-	\$	-	\$ -		
Phase 2 Category 1 Collections (restricted) 0500	\$	-		\$	-	\$	-	\$ -		
Region C Phase 1 Investigation Collections 0500	\$	-		\$	-	\$	-	\$ -		
Region C Phase 2 Category 1 Collections 0500	\$	-		\$	-	\$	-	\$ -		
Grant Collections (restricted) 0500	\$	-		\$	-	\$	-	\$ -		
Region A slot Machine Fee 0500	\$	1,512,000.00				\$	-	\$ 1,512,000.00	\$ 1,512,000.00	
Region B Slot Machine Fee 0500	\$	925,800.00		\$	-	\$	-	\$ 925,800.00	\$ 925,800.00	
Slots Parlor Slot Machine Fee 0500	\$	564,600.00		\$	-	\$	-	\$ 564,600.00	\$ 564,600.00	
Gaming Employee License Fees (GEL) 3000	\$	180,000.00		\$	-	\$	-	\$ 180,000.00	\$ 128,100.00	
Key Gaming Executive (GKE) 3000	\$	10,000.00		\$	-	\$	-	\$ 10,000.00	\$ 2,000.00	
Key Gaming Employee (GKS) 3000	\$	75,000.00		\$	-	\$	-	\$ 75,000.00	\$ 33,000.00	
Non-Gaming Vendor (NGV) 3000	\$	50,000.00		\$	-	\$	-	\$ 50,000.00	\$ 16,100.00	
Vendor Gaming Primary (VGP) 3000	\$	65,400.00		\$	-	\$	-	\$ 65,400.00	\$ 75,000.00	
Vendor Gaming Secondary (VGS) 3000	\$	-		\$	-	\$	-	\$ -	\$ -	
Gaming School License (GSB)/LIQ	\$	-		\$	-	\$	-	\$ -	\$ 15,100.00	
Gaming Service Employee License (SER) 3000	\$	75,000.00		\$	-	\$	-	\$ 75,000.00	\$ 20,700.00	
Subcontractor ID Initial License (SUB) 3000	\$	15,000.00		\$	-	\$	-	\$ 15,000.00		
Temporary License Initial License (TEM) 3000	\$	10,000.00		\$	-	\$	-	\$ 10,000.00		
Assessment for PHTF	\$	5,000,000.00		\$	-	\$	-	\$ 5,000,000.00		
Franfer PHTF Assessment to PHTF	\$	(5,000,000.00)		\$	-	\$	-	\$ (5,000,000.00)		
/eterans Initial License (VET) 3000	\$	-		\$	-	\$	-	\$ -		
Fransfer of Licensing Fees to CMF 0500	\$	-		\$	-	\$	-	\$ -		
Assessment 0500	\$	36,133,218.77		\$	(1,261,859.55)	\$	-	\$ 34,871,359.22	\$ 18,066,609.40	
Misc/MCC Grant	\$	-		\$	-	\$	-	\$ -		
Miscellaneous 0500	\$	5,000.00		\$	-	\$	-	\$ 5,000.00		
Bank Interest 2700	\$	3,000.00		\$	-	\$	-	\$ 3,000.00	\$ 3,145.29	
Grand Total	Ś	39,874,018.77	\$ -	\$	-	\$	-	\$ 39,874,018.77	\$ 22,684,839.21	

2025				Budge	et Projection	S					
Row Labels	Init	ial Projection	FY24 Balance Forward		Approved Ijustments		Proposed djustments	urrent Budget al+Apvd Adjmts)	ctuals To Date Total	%Spent	% BFY Passed
4000-1101 Research and Responsible Gaming/Public											
Health Trust Fund  AA REGULAR EMPLOYEE COMPENSATION  BB REGULAR EMPLOYEE RELATED EXPEN	\$	334,980.49 7,250.00		\$		\$	-	\$ 334,980.49 7,250.00	181,564.62 5,146.21	54% 71%	

_					_	_		
CC SPECIAL EMPLOYEES	\$ -		\$ -	\$ -	\$ -		0%	509
DD PENSION & INSURANCE RELATED EX	\$ 146,466.23		\$ -	\$ -	\$ 146,466.23	\$ 62,651.71	43%	50
EE ADMINISTRATIVE EXPENSES	\$ 420,902.90		\$ -	\$ -	\$ 420,902.90	\$ 145,872.59	35%	50
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	\$ 1,000.00		\$ -	\$ -	\$ 1,000.00	-	0%	50
HH CONSULTANT SVCS (TO DEPTS)	\$ 3,655,000.00		\$ -	\$ -	\$ 3,655,000.00	\$ 1,518,184.62	42%	50
JJ OPERATIONAL SERVICES	\$ 15,000.00		\$ -	\$ -	\$ 15,000.00	\$ 1,625.47	11%	50
KK Equipment Purchase						\$ 1,150.44	#DIV/0!	50
MM PURCHASED CLIENT/PROGRAM SVCS	\$ -		\$ -	\$ -	\$ -	· · · · · ·	0%	50
PP STATE AID/POL SUB	\$ 1,320,000.00		\$ -	\$ -	\$ 1,320,000.00	\$ 298,269.39	23%	50
UU IT Non-Payroll Expenses	\$ -		\$ 150,000.00	\$ -	\$ 150,000.00	\$ -	0%	50
ISA to DPH	\$ -		\$ -	\$ -	\$ -	7	#DIV/0!	50
Research and Responsible Gaming/Public Health Trust	<u>,                                     </u>		· -	<u>,                                      </u>	, , , , , , , , , , , , , , , , , , ,		#DIV/0:	30
Fund Subtotal:	\$ 5,900,599.62	ė	\$ 150,000.00	s -	\$ 6,050,599.62	\$ 2,214,465.05	37%	50
Tunu Subtotai.	3 3,300,333.02	-	3 130,000.00	, -	\$ 0,030,333.02	\$ 2,214,403.03	37/0	30
					1	1		
			Revenue Projections	•				
		FY24 Balance	Approved	Proposed	Current Budget	Actuals To Date		
Revenues	Initial Projection	Forward	Adjustments	Adjustments	(Initial+Apvd Adjmts)	Total		
Public Health Trust Fund ISA	\$ 5,467,349.15		\$ -	Aujustinents	\$ 9,093,886.04	\$ 9,093,886.04		
Table Health Habe Fana 1571	ý 5,407,545.15	\$ 3,020,330.03	7		3,033,000.04	3,033,000.04		
					L	1		
					Current Budget			
			Approved	Proposed	(Initial+Bal	Actuals To Date		% BFY
Row Labels	Initial Projection		Adjustments	Adjustments	Fwd+Apvd Adjmts)	Total	%Spent P	Passec
10500002								
TT LOANS AND SPECIAL PAYMENTS	\$ -		\$ -	\$ -	\$ -			50
			Revenue Projections					
		FY24 Balance	Approved	Proposed	Current Budget	Actuals To Date	9	% BF\
Revenues	Initial Projection	Forward	Adjustments	Adjustments	(Initial+Apvd Adjmts)	Total		asse
Greyhound Balance Forward Simulcast 7200	\$ 500,000.00		\$ -	\$ -	\$ 817,961.43	\$ 817,961.43	/oopene .	4550
Unclaimed from Raynham and Wonderland	\$ 500,000.00	\$ 017,501.45	7	Ÿ	\$ 017,501.45	\$ 274,619.14		
Plainridge Greyhound Import Simulcast 7200	\$ 5,000.00		\$ -	\$ -	\$ 5,000.00	\$ -		
Raynham Greyhound Import Simulcast 7200	\$ 20,000.00		\$ -	\$ -	\$ 20,000.00	\$ -		
Suffolk Greyhound Import Simulcast 7200			\$ -	\$ -	\$ 5,000.00	\$ -		
			\$ - \$ -		1 '			
TVG Greyhound Import Simulcast 7200	\$ 5,000.00		\$ -	\$ -	\$ 5,000.00	\$ -		
TWS Greyhound Import Simulcast 7200	\$ 2,000.00		_	_	\$ 2,000.00	\$ -		
Wonderland Greyhound Import Simulcast 7200	\$ -		\$ -	\$ -	\$ -	\$ -		
Sweep Per MGL C29S13A	\$ - \$ 537.000.00	ć 047.0C4.43	^	*	¢ 054.064.43	\$ (1,092,580.14)		
	\$ 537,000.00	\$ 817,961.43	\$ -	\$ -	\$ 854,961.43	\$ 0.43		
			<b>Budget Projections</b>					
					Current Budget			
		FY24 Balance	Approved	Proposed	(Initial+Bal	Actuals To Date	9	% BFY
Row Labels	Initial Projection	Forward	Adjustments	Adjustments	Fwd+Apvd Adjmts)	Total	%Spent P	asse
10500003								
AA REGULAR EMPLOYEE COMPENSATION	\$ 611,888.13		\$ -	\$ -	\$ 611,888.13	\$ 280,929.41	46%	50
BB REGULAR EMPLOYEE RELATED EXPEN	\$ 6,000.00		\$ -	\$ -	\$ 6,000.00	\$ 240.71	4%	50
CC SPECIAL EMPLOYEES	\$ 487,240.00		\$ -	\$ -	\$ 487,240.00	\$ 262,019.65	54%	50
DD PENSION & INSURANCE RELATED EX	\$ 306,251.90		\$ -	\$ -	\$ 306,251.90	\$ 102,068.39	33%	50
EE ADMINISTRATIVE EXPENSES	\$ 27,060.00		\$ -	\$ -	\$ 27,060.00		75%	50
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	\$ 12,000.00		\$ -	\$ -	\$ 12,000.00	\$ -	0%	50
HH CONSULTANT SVCS (TO DEPTS)	\$ 10,000.00		•	\$ -	\$ 10,000.00		0%	50
JJ OPERATIONAL SERVICES	\$ 391,000.00		\$ -	\$ -	\$ 391,000.00		52%	50
KK EQUIPMENT PURCHASES	\$ 331,000.00		\$ -	\$ -	\$ -		#DIV/0!	50
LL EQUIPMENT LEASE-MAINTAIN/REPAR	\$ 915.00		\$ -	\$ - \$ -	\$ 915.00		#DIV/0! 0%	50
MM PURCHASED CLIENT/PROGRAM SVCS	\$ 85,000.00		\$ -	\$ -	\$ 85,000.00	\$ -	0%	50
NN INFRASTRUCTURE:	\$ 85,000.00		\$ -	\$ -	\$ 85,000.00		#DIV/0!	50
TT LOANS AND SPECIAL PAYMENTS	\$ -		\$ - \$ -	\$ - \$ -	\$ -	٥	#DIV/0! #DIV/0!	50
UU IT Non-Payroll Expenses			\$ -	\$ - \$ -		¢ 1100 44		
			•	•	, , , , , , , , , , , , , , , , , , , ,	\$ 1,188.44	30%	50
EEIndirect Costs	\$ 111,802.56		\$ -	\$ -	\$ 111,802.56	\$ 61,245.49	55%	50
ISA to DPH	\$ 70,000.00	ć	\$ -	\$ - \$ -	\$ 70,000.00 \$ <b>2.123.157.59</b>	6 024 072 55	0%	50
Grand Total	\$ 2,123,157.59	<b>,</b>	\$ -	<b>,</b>	\$ 2,123,157.59	\$ 931,972.41	44%	50
			Revenue Projections	;		ı		
Revenues	Initial Products	FY24 Balance Forward	Approved Adjustments	Proposed Adjustments	Current Budget (Initial+Apvd Adjmts)	Actuals To Date Total		
nevenues	Initial Projection	i Oi Wafu	Aujustinents	Aujustinents	(IIIIIIai PApvu Aujints)	Total		
Racing Oversight and Development Balance Forward								

\$

\$ \$

\$

\$

\$

422,474.28 \$

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\$

\$

(274,619.14)

\$

\$ \$ \$ \$

\$ \$ 422,474.28 \$

(274,619.14) \$

60,000.00

109,500.00

50,000.00

25,000.00

100,000.00

55,000.00 \$

422,474.28

(274,619.14)

29,132.10

53,615.00

14,350.00

4,925.45

31,751.67

19,039.37

- \$

60,000.00

109,500.00

50,000.00

25,000.00

100,000.00

55,000.00

\$

\$

\$

\$

0131

Stabilization Trust

Plainridge Assessment 4800

Raynham Assessment 4800

Plainridge Daily License Fee 3003

Plainridge Occupational License 3003/3004

Transfer of Unclaimed Greyhound Revenue to Racing

Plainridge Racing Development Oversight Live 0131

Plainridge Racing Development Oversight Simulcast 0131 \$

Raynham Daily License Fee 3003	\$ 92,700.00	\$	-	\$ -	\$ 92,700.00	\$ 31,200.00	
Raynham Racing Development Oversight Simulcast 0131	\$ 75,000.00	\$	-	\$ -	\$ 75,000.00	\$ 15,378.68	
Suffolk Assessment 4800	\$ 640,000.00	\$	-	\$ -	\$ 640,000.00	\$ 314,750.30	
Suffolk Commission Racing Development Oversight							
Simulcast 0131	\$ 20,000.00	\$	-	\$ -	\$ 20,000.00	\$ 36,440.64	
Suffolk Daily License Fee 3003	\$ 72,600.00	\$	-	\$ -	\$ 72,600.00	\$ 39,600.00	
Suffolk Occupational License 3003/3004	\$ -	\$	-	\$ -	\$ -		
Suffolk Racing Development Oversight Live 0131	\$ -	\$	-	\$ -	\$ -		
Suffolk TVG Commission Live 0131	\$ -	\$	-	\$ -	\$ -		
Suffolk TVG Commission Simulcast 0131	\$ 420,000.00	\$	-	\$ -	\$ 420,000.00	\$ 222,556.60	
Suffolk Twin Spires Commission Live 0131	\$ -	\$	-	\$ -	\$ -		
Suffolk Twin Spires Commission Simulcast 0131	\$ 200,000.00	\$	-	\$ -	\$ 200,000.00	\$ 115,926.87	
Suffolk Xpress Bet Commission Live 0131	\$ -	\$	-	\$ -	\$ -		
Suffolk Xpress Bet Commission Simulcast 0131	\$ 50,000.00	\$	-	\$ -	\$ 50,000.00	\$ 39,433.77	
Suffolk NYRA Bet Commission Live 0131	\$ -	\$	-	\$ -	\$ -		
Suffolk NYRA Bet Commission Simulcast 0131	\$ 100,000.00	\$	-	\$ -	\$ 100,000.00	\$ 59,747.55	
AMWEST Commission Simulcast 0131						\$ 744.55	
Transfer to General Fund 10500140 0000	\$ -	\$	-		\$ -		
Wonderland Assessment 4800	\$ -	\$	-	\$ -	\$ -	\$ 70.06	
Wonderland Daily License Fee 3003	\$ -	\$	-	\$ -	\$ -	\$ 66.00	
Wonderland Racing Development Oversight Simulcast							
0131	\$ 2,000.00	\$	-	\$ -	\$ 2,000.00	\$ -	
Plainridge fine 2700	\$ 25,000.00	\$	-	\$ -	\$ 25,000.00	\$ 20,700.00	
Suffolk Fine 2700	\$ -	\$	-	\$ -	\$ -		
Plainridge Unclaimed wagers 5009	\$ -	\$	-	\$ -	\$ -	\$ -	
Suffolk Unclaimed wagers 5009	\$ -	\$	-	\$ -	\$ -	\$ -	
Raynham Unclaimed wagers 5009	\$ -	\$	-	\$ -	\$ -	\$ -	
Wonderland Unclaimed wagers 5009	\$ -	\$	-	\$ -	\$ -	\$ -	
Return of Unclaimed wagers	\$ -	\$	-	\$ -	\$ -		
Misc/Bank Interest 0131	\$ 750.00	\$	-	\$ -	\$ 750.00	\$ -	
Grand Total	\$ 2,097,550.00 \$	- \$	147,855.14	\$ -	\$ 2,245,405.14	\$ 1,197,283.75	

				Bu	dget Projections								
									Current Budget				
			FY24 Balance		Approved		Proposed		(Initial+Bal	Α	Actuals To Date		% BFY
Row Labels	- II	nitial Projection	Forward		Adjustments		Adjustments	Fw	vd+Apvd Adjmts)		Total	%Spent	Passed
10500004													
AA REGULAR EMPLOYEE COMPENSATION	\$	294,181.02	\$ -	\$	-	\$	-	\$	294,181.02	\$	109,778.32	37%	50%
BB REGULAR EMPLOYEE RELATED EXPEN	\$	5,000.00	\$ -	\$	-	\$	-	\$	5,000.00	\$	654.91	13%	50%
DD PENSION & INSURANCE RELATED EX	\$	131,735.34	\$ -	\$	-	\$	-	\$	131,735.34	\$	38,045.78	29%	50%
EE ADMINISTRATIVE EXPENSES	\$	2,500.00	\$ -	\$	-	\$	-	\$	2,500.00	\$	8,444.50	338%	50%
GG ENERGY COSTS AND SPACE RENTAL	\$	-	\$ -	\$	-	\$	-	\$	-	\$	-	#DIV/0!	50%
JJ OPERATIONAL SERVICES	\$	-	\$ -	\$	-	\$	-	\$	-	\$	-	#DIV/0!	50%
KK EQUIPMENT PURCHASES	\$	-	\$ -	\$	-	\$	-			\$	1,150.44	#DIV/0!	50%
HH CONSULTANT SVCS (Grant)	\$	-	\$ -	\$	-	\$	-	\$	-	\$	-	#DIV/0!	50%
PP STATE AID/GRANTS	\$	16,000,000.00	\$ -	\$	-	\$	-	\$	16,000,000.00	\$	2,011,297.16	13%	50%
UU IT Non-Payroll Expenses	\$	50,000.00	\$ -	\$	-	\$	-	\$	50,000.00	\$	-	0%	50%
Grand Total	\$	16,483,416.36	\$ -	\$	-	\$	-	\$	16,483,416.36	\$	2,169,371.11	13%	50%
				Rev	enue Projections	;							
			FY24 Balance		Approved		Proposed		Current Budget	Α	Actuals To Date		
Revenues	h	nitial Projection	Forward		Adjustments		Adjustments	(Ini	tial+Apvd Adjmts)		Total		
Balance forward prior year	\$	-	\$ 63,387,677.32	\$	-	\$	-	\$	-	\$	63,387,677.32		
Grand Total	\$	-	\$ 63,387,677.32	\$	-	\$	-	\$	-		\$63,387,677.32		

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					_		
			<b>Budget Projections</b>	S			
					Current Budget		
		FY24 Balance	Approved	Proposed	(Initial+Bal	Actuals To Date	% BFY
Row Labels	Initial Projection	Forward	Adjustments	Adjustments	Fwd+Apvd Adjmts)	Total	%Spent Passed
10500005							
TT LOANS AND SPECIAL PAYMENTS (Race Horse Dev							
Fund)	\$ -	\$ -	\$ -	\$ -	\$ -	\$ 8,832,384.87	#DIV/0! 50%
						_	
			<b>Revenue Projection</b>	15			
		FY24 Balance	Approved	Proposed	Current Budget	Actuals To Date	
Revenues	Initial Projection	Forward	Adjustments	Adjustments	(Initial+Apvd Adjmts)	Total	
Balance forward prior year 3003		\$ 24,244,663.95			\$ 24,244,663.95	\$ 24,244,663.95	
Race Horse Development Fund assessment 3003	\$ 25,000,000.00	)			\$ 25,000,000.00		
Grand Total	\$ 25,000,000.00	\$ 24,244,663.95	\$ -	\$ -	\$ 49,244,663.95	\$ 24,244,663.95	
10500008					_		
					Current Budget		
		FY24 Balance	Approved	Proposed	(Initial+Bal	Actuals To Date	% BFY
Row Labels	Initial Projection	Forward	Adjustments	Adjustments	Fwd+Apvd Adjmts)	Total	%Spent Passed
Casino forfeited money MGC Trust MGL 267A S4	\$ -	\$ 7,229.00			\$ 7,229.00	\$0.00	0% 50%
Grand Total	\$ -	\$ 7,229.00	\$ -	\$ -	\$ 7,229.00		
	·		·	·			
			<b>Budget Projections</b>	s			

Downlands	114	ial Basication	FY24 Balance		Approved		Proposed		Current Budget (Initial+Bal	Δ	actuals To Date	0/5	% BFY
Row Labels 10500012/ P promo	init	ial Projection	Forward	_ '	Adjustments	-	Adjustments	FW	d+Apvd Adjmts)		Total	%Spent	Passed
TT LOANS AND SPECIAL PAYMENTS	\$	-	\$ -	\$	-	\$	-	\$	-	\$	-	#DIV/0!	50%
				Reve	enue Projection	S							
Revenues	Init	ial Projection	FY24 Balance Forward		Approved Adjustments	P	Proposed Adjustments		Current Budget ial+Apvd Adjmts)		actuals To Date Total		
Plainridge Import Harness Horse Simulcast 0131	\$	15,000.00		\$	-	\$	-	\$	15,000.00	\$	5,040.57		
Plainridge Racing Harness Horse Live 0131	\$	10,000.00		\$	-	\$	-	\$	10,000.00	\$	4,165.63		
Raynham Import Plainridge Simulcast 0131	\$	5,000.00		\$	-	\$	-	\$	5,000.00	\$	1,688.07		
Suffolk Import Plainridge Simulcast 0131	\$	2,000.00		\$	-	\$	-	\$	2,000.00	\$	905.29		
Plainridge Racecourse Promo Fund Beginning Balance													
7205	\$	200,000.00	\$ 327,856.79	\$	-	\$	-	\$	200,000.00	\$	327,856.79		
TVG Live 0131	\$	-		\$	-	\$	-	\$	-	\$	-		
TVG Simulcast 0131	\$	15,000.00		\$	-	\$	-	\$	15,000.00	\$	13,715.43		
Twin Spires Live 0131	\$	-		\$	-	\$	-	\$	-				
Twin Spires Simulcast 0131	\$	7,500.00		\$	-	\$	-	\$	7,500.00	\$	5,352.51		
Xpress Bets Live 0131	\$	-		\$	-	\$	-	\$	-				
Xpress Bets Simulcast 0131	\$	3,000.00		\$	-	\$	-	\$	3,000.00	\$	2,058.48		
AMWEST Simulcast										\$	132.38		
NYRA Live 0131	\$	-		\$	-	\$	-	\$	-				
NYRA Simulcast 0131	\$	3,000.00		\$	-	\$	-	\$	3,000.00	\$	1,680.77		
Grand Total	\$	260,500.00		\$	-	\$	-	\$	260,500.00	\$	362,595.92		

					D	lant Danie stiems								
					Buc	lget Projections			<del>-</del>	Comment Donders				
			F)/	24 Deleves		A		D	,	Current Budget	١.	-t		0/ DEV
Davidahala		ulat Duala attau		24 Balance		Approved		Proposed	F	(Initial+Bal	A	ctuals To Date	0/6	% BFY
Row Labels	Ini	tial Projection		Forward		Adjustments	•	Adjustments	FW	d+Apvd Adjmts)		Total	%Spent	Passed
10500013/ P Cap														
TT LOANS AND SPECIAL PAYMENTS	\$	-	\$	-	\$	-	\$	-	Ş	-	Ş	-	#DIV/0!	50%
					Reve	enue Projections	5							
			FY	24 Balance		Approved		Proposed	(	Current Budget	Α	ctuals To Date		
Revenues	Init	tial Projection		Forward		Adjustments	1	Adjustments	(Init	ial+Apvd Adjmts)		Total		
Plainridge Import Harness Horse Simulcast 0131	\$	20,000.00			\$	-	\$	-	\$	20,000.00	\$	10,086.36		
Plainridge Racing Harness Horse Live 0131	\$	15,000.00			\$	-	\$	-	\$	15,000.00	\$	7,934.10		
Raynham Import Plainridge Simulcast 0131	\$	2,000.00			\$	-	\$	-	\$	2,000.00	\$	2,837.15		
Suffolk Import Plainridge Simulcast 0131	\$	5,000.00			\$	-	\$	-	\$	5,000.00	\$	1,822.88		
Plainridge Capital Improvement Fund Beginning Balance														
7205	\$	500,000.00	\$	844,118.80	\$	-	\$	-	\$	500,000.00	\$	844,118.80		
TVG Live 0131	\$	-			\$	-	\$	-	\$	-	\$	-		
TVG Simulcast 0131	\$	40,000.00			\$	-	\$	-	\$	40,000.00	\$	36,120.67		
Twin Spires Live 0131	\$	-			\$	-	\$	-	\$	-	\$	-		
Twin Spires Simulcast 0131	\$	20,000.00			\$	-	\$	-	\$	20,000.00	\$	16,542.89		
Xpress Bets Live 0131	\$	-			\$	-	\$	-	\$	-				
Xpress Bets Simulcast 0131	\$	10,000.00			\$	-	\$	-	\$	10,000.00	\$	4,047.94		
AMWEST Simulcast											\$	268.02		
NYRA Live 0131	\$	-			\$	-	\$	-	\$	-				
NYRA Simulcast 0131	\$	5,000.00			\$	-	\$	-	\$	5,000.00	\$	4,722.75		
Grand Total		\$617,000.00				\$0.00	)	\$0.00		\$617,000.00		\$928,501.56		

								_					
				Bu	dget Projection	S							
									rrent Budget				
			FY24 Baland	ce	Approved		Proposed		Initial+Bal	Α	ctuals To Date		% BFY
Row Labels	Ini	tial Projection	Forward		Adjustments		Adjustments	Fwd⊦	-Apvd Adjmts)		Total	%Spent	Passed
10500021/ S promo													
TT LOANS AND SPECIAL PAYMENTS	\$	-	\$	- \$	-	\$	-	\$	-			#DIV/0!	50%
				Rev	enue Projection	15							
			FY24 Baland		A		Danie and	· · ·	rrent Budget		ctuals To Date		
Revenues	11	tial Dualantian	Forward	.e	Approved Adjustments		Proposed Adjustments		•		Total		
	ini	tial Projection	Forward		Aujustments	,	Aujustments	(IIIILIA	I+Apvd Adjmts)				
Plainridge Import Suffolk Simulcast 0131	\$	15,000.00		\$	-	\$	-	\$	15,000.00		8,981.32		
Raynham Import Suffolk Simulcast 0131	\$	10,000.00		\$	-	\$	-	\$	10,000.00		4,634.93		
Suffolk Import Running Horse Simulcast 0131	Ş	30,000.00		Ş	-	\$	-	Ş	30,000.00	Ş	11,861.48		
Suffolk Racing Running Horse Live 0131	\$	-		\$	-	\$	-	\$	-				
Suffolk Promotional Fund Beginning Balance 7205	\$	450,000.00	\$ 1,289,083	.06 \$	-	\$	-	\$	450,000.00	\$	1,289,083.06		
TVG Live 0131	\$	-		\$	-	\$	-	\$	-	\$	-		
TVG Simulcast 0131	\$	75,000.00		\$	-	\$	-	\$	75,000.00	\$	68,091.93		
Twin Spires Live 0131	\$	-		\$	-	\$	-	\$	-				
Twin Spires Simulcast 0131	\$	50,000.00		\$	-	\$	-	\$	50,000.00	\$	36,020.41		
Xpress Bets Live 0131	\$	-		\$	-	\$	-	\$	-				
Xpress Bets Simulcast 0131	\$	-		\$	-	\$	-	\$	-	\$	12,364.09		
AMWEST Simulcast										\$	206.76		
NYRA Live 0131	\$	-		\$	-	\$	-	\$	-				
NYRA Simulcast 0131	\$	20,000.00		\$	-	\$	-	\$	20,000.00	\$	19,170.23		
Grand Total		\$650,000.00	\$1,289,08	3.06	\$0.0	0	\$0.00		\$650,000.00		\$1,450,414.21		

**Budget Projections** 

Row Labels	In	itial Projection	FY24 Balance Forward		Approved Adjustments	_	Proposed Adjustments		Current Budget (Initial+Bal rd+Apvd Adjmts)	Δ	actuals To Date	%Spent	% BFY Passed
10500022/ S Cap		itiai i rojection	10.114.4		, iajasiments	•	iajastinents		a · ripta riajiiitoj		70141	лоорене	. 00000
TT LOANS AND SPECIAL PAYMENTS	\$	-	\$ -	\$		\$	-	\$	-	\$	-	#DIV/0!	50%
				Rev	enue Projections			_					
			FY24 Balance		Approved		Proposed	١,	Current Budget	۸ ا	ctuals To Date		
Revenues	In	itial Projection	Forward		Adjustments	,	Adjustments		ial+Apvd Adjmts)		Total		
Plainridge Import Suffolk Simulcast 0131	\$	75,000.00		\$	-	\$	-	\$	75,000.00	\$	26,167.08		
Raynham Import Suffolk Simulcast 0131	\$	50,000.00		\$	-	\$	-	\$	50,000.00	\$	10,773.72		
Suffolk Import Running Horse Simulcast 0131	\$	100,000.00		\$	-	\$	-	\$	100,000.00	\$	41,309.50		
Suffolk Racing Running Horse Live 0131	\$	-		\$	-	\$	-	\$	-				
Suffolk Capital Improvement Fund Beginning Balance													
7205	\$	4,500,000.00	\$ 6,882,518.85	\$	-	\$	-	\$	4,500,000.00	\$	6,882,518.85		
TVG Live 0131	\$	-		\$	-	\$	-	\$	-	\$	-		
TVG Simulcast 0131	\$	200,000.00		\$	-	\$	-	\$	200,000.00	\$	200,379.07		
Twin Spires Live 0131	\$	-		\$	-	\$	-	\$	-				
Twin Spires Simulcast 0131	\$	100,000.00		\$	-	\$	-	\$	100,000.00	\$	106,881.12		
Xpress Bets Live 0131	\$	-		\$	-	\$	-	\$	-				
Xpress Bets Simulcast 0131	\$	-		\$	-	\$	-	\$	-	\$	29,919.57		
AMWEST Simulcast										\$	842.47		
NYRA Live 0131	\$	-		\$	-	\$	-	\$	-				
NYRA Simulcast 0131	\$	75,000.00		\$	-	\$	-	\$	75,000.00	\$	59,671.57		
Grand Total		\$5,100,000.00	\$6,882,518.8	5	\$0.00		\$0.00		\$5,100,000.00		\$7,358,462.95		

					Buc	get Projections	;						
Row Labels	In	itial Projection	F	Y24 Balance Forward		Approved Adjustments		Proposed djustments	Current Budget (Initial+Bal rd+Apvd Adjmts)	A	ctuals To Date Total	%Spent	% BFY Passed
10500140													
TT LOANS AND SPECIAL PAYMENTS	\$	1,050,000.00	\$	-	\$	-	\$	-	\$ 1,050,000.00	\$	166,153.77	16%	50%

				Bu	dget Projections						
							Current Budget				
			FY24 Balance		Approved	Proposed	(Initial+Bal	Α	ctuals To Date		% BFY
Row Labels	Ir	nitial Projection	Forward		Adjustments	Adjustments	Fwd+Apvd Adjmts)		Total	%Spent	Passed
10501384											
AA REGULAR EMPLOYEE COMPENSATION	\$	4,532,647.42		\$	-	\$ 47,125.00	\$ 4,532,647.42	\$	899,247.48	20%	50%
BB REGULAR EMPLOYEE RELATED EXPEN	\$	18,500.00		\$	-	\$ -	\$ 18,500.00	\$	3,727.93	20%	50%
CC SPECIAL EMPLOYEES	\$	154,000.00		\$	-	\$ -	\$ 154,000.00	\$	-	0%	50%
DD PENSION & INSURANCE RELATED EX	\$	2,009,898.03		\$	-	\$ 21,587.96	\$ 2,009,898.03	\$	306,816.32	15%	50%
EE ADMINISTRATIVE EXPENSES	\$	92,350.00		\$	-	\$ -	\$ 92,350.00	\$	24,184.88	26%	50%
FF PROGRAMMATIC FACILITY OPERATONAL SUPPLIES	\$	-		\$	-	\$ -	\$ -	\$	-	#DIV/0!	50%
GG ENERGY COSTS AND SPACE RENTAL	\$	311,353.26		\$	-	\$ -	\$ 311,353.26	\$	3,298.12	1%	50%
HH CONSULTANT SVCS (TO DEPTS)	\$	1,462,214.29		\$	438,264.30	\$ (78,092.13)	\$ 1,900,478.59	\$	239,907.01	13%	50%
JJ OPERATIONAL SERVICES	\$	461,595.28		\$	-	\$ -	\$ 461,595.28	\$	113,129.93	25%	50%
KK EQUIPMENT PURCHASES	\$	-		\$	-	\$ -	\$ -	\$	10,060.45	#DIV/0!	50%
LL EQUIPMENT LEASE-MAINTAIN/REPAR	\$	-		\$	-	\$ -	\$ -	\$	162.99	#DIV/0!	50%
NN INFRASTRUCTURE:	\$	-		\$	-	\$ -	\$ -	\$	-	#DIV/0!	50%
OO ALL SPENDING CATEGORIES	\$	-		\$	-	\$ -	\$ -	\$	-	#DIV/0!	50%
OOISA AGO	\$	500,000.00		\$	-	\$ -	\$ 500,000.00	\$	69,718.12	14%	50%
TT LOANS AND SPECIAL PAYMENTS	\$	-		\$	-	\$ -	\$ -	\$	-	#DIV/0!	50%
UU IT Non-Payroll Expenses	\$	1,041,951.94		\$	120,000.00	\$ -	\$ 1,161,951.94	\$	306,527.02	26%	50%
EEIndirect Costs	\$	520,356.13		\$	-	\$ 9,379.17	\$ 520,356.13	\$	103,681.69	20%	50%
Grand Total	\$	11,104,866.35		\$	558,264.30	\$ -	\$ 11,663,130.65	\$	2,080,461.94	18%	50%

		Revenue Projections									
Revenues	lr	itial Projection	FY24 Balance Forward		Approved Adjustments		Proposed Adjustments		Current Budget tial+Apvd Adjmts)	Actuals To Date Total	
BALANCE FORWARD PRIOR YEAR	\$			\$	2,246,423.16	\$	-	\$	2,246,423.16	\$ 2,246,423.16	
SUITABILITY COSTS BALANCE FORWARD	\$	-		\$	499,226.50	\$	-	\$	499,226.50	\$ 499,226.50	
CATERGORY 1	\$	-		\$	-	\$	-	\$	-	\$ -	
CATERGORY 2	\$	-		\$	-	\$	-	\$	-	\$ -	
CATEROGRY 3 (TETHERED)	\$	-		\$	-	\$	-	\$	-	\$ -	
CATERGORY 3 (UNTETHERED)	\$	-		\$	-	\$	-	\$	-	\$ -	
SW GAMING CONTROL FUND BALANCE 0500	\$	-		\$	-	\$	-	\$	-	\$ -	
REGISTRANT LICENSING FEES 3000	\$	200,000.00		\$	-	\$	-	\$	200,000.00	\$ 65,072.00	
VENDOR SW FEES 3000	\$	100,000.00		\$	-	\$	-	\$	100,000.00	\$ 54,948.00	
FANTASY FEES 3000	\$	-		\$	-	\$	-	\$	-	\$ -	
ASSESSMENT 0500	\$	10,654,866.35		\$	(2,246,423.16)	\$	-	\$	8,408,443.19	\$ 5,383,767.79	
FINES & PENALTIES 2700	\$	-		\$	-	\$	-	\$	-	\$ -	
MISC 0500	\$	50,000.00		\$	-	\$	-	\$	50,000.00	\$ -	
IEB BACKGROUND/INVESTIGATIVE FEES 3000	\$	95,000.00		\$	-	\$	-	\$	95,000.00	\$ 29,761.24	
BANK INTEREST SW	\$	5,000.00		\$	-	\$	-	\$	5,000.00	\$ 1,667.29	
Grand Total		\$11,104,866.35			\$499,226.50		\$0.00		\$11,604,092.85	\$8,280,865.98	

		Initial	Option to	Renewal					
Procurement Name/Description	Legal Name	Duration	Renew?	Options	Contract Start	Contract End	Contract ID	Total Contract Value	FY25 Amount
75-101 Federal Stree Lease	75-101 FED OWNER, L.L.C.	10 Years	Υ	5 Years	12/22/2014	12/21/2024	201675101FEDERALLEZZ	\$10,667,101.14	\$667,728.66
Litigation Outside Counsel	ANDERSON & KREIGER LLP	Ongoing			11/1/2020	6/30/2025	2015ANDERSONKRELITIG	\$8,423,218.84	\$400,000.00
Governance Outside Counsel		5 Years	N		11/1/2020	11/1/2025	2021ANDERSONKREIGER1	\$2,096,439.59	\$255,538.70
Responsible Gaming Program/Gamesense	MASSACHUSETTS COUNCIL ON GAMIN	5 Years	Yes	1 Year	1/3/2020	12/31/2025	2020MASSCOUNCIL41542	\$16,174,241.04	\$3,317,000.00
Suitability Sportswagering	RSM US LLP	4 Years SWC	Υ		11/9/2022	11/8/2026	2023MGCSPORTSBETTING	\$6,774,495.00	\$1,152,495.00
Everett Local GEU	CITY OF EVERETT	MOU			2019		2019EVERETTPOLICEEBH	\$8,398,137.75	\$1,748,361.00
Springfield Local GEU	CITY OF SPRINGFIELD	MOU			2018		2018SPRINGFIELDGEU01	\$7,691,041.73	\$1,210,383.40
Massachusetts State Police GEU	State Police POLICE DETAILS	STATUTORY			2012		MASPOTMGCFY202550001	\$96,204,974.58	\$10,689,441.62
Racing Division Blood Gas Testing	THE INDUSTRIAL LABORATORIES COMPANY INC	3 Years			7/1/2023	6/30/2026	2024EQUINETESTINGLAB	\$900,000.00	\$342,781.00
Plainville Local GEU	TOWN OF PLAINVILLE	MOU			2015		2017PLAINVILLEPOLICE	\$2,912,138.07	\$441,055.27
SEIGMA Research	UNIVERSITY OF MASS	5 Years	Υ		1/1/2020	12/31/2025	ISAMGC40001101UMS20A	\$7,212,641.92	\$1,056,661.95
Central Monitoring System	IGT GLOBAL SOLUTIONS CORP	10 Years	Υ	5 Years	11/1/2015	10/31/2025	2016GTECHIGTMONITOR1	\$23,637,963.39	\$2,252,400.00
								\$191,092,393.05	\$23,533,846.60



TO: Chair Jordan Maynard

Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur

FROM: Ying Wang, Associate General Counsel

DATE: February 24, 2025

RE: 205 CMR 247.03: Petition for a Sporting Event or Wager Category

Enclosed for the Commission's review are two versions of a proposed regulation amendment, 205 CMR 247.03, which adds language regarding the Commission's ability to authorize or revoke its authorization of Sporting Events and Wager Categories in its sole discretion without a petition from the Sports Wagering Operator. If the Commission is so inclined, this regulation may be promulgated in the normal course.

There are two versions of the regulation amendment for the Commission's consideration and discussion. The first version includes a high-level summary of the Commission's inherent authority to authorize and revoke authorization of a Sporting Event or Wager Category. The second version includes more process steps by which the Commission can authorize and revoke authorization of a Sporting Event or Wager Category.

This topic has been previously discussed by the Commission during the following public meeting dates: April 6, 2023, May 8, 2023, June 1, 2023, February 1, 2024, and February 7, 2024.

Most recently, this matter was discussed at the February 6, 2025 public meeting. The Commission discussed whether the Super Bowl coin toss results may be offered in the "Other Event" Wager Category even though a Sports Wagering Operator did not officially petition for it. The question was raised about whether authority existed in the regulations for commissioners to authorize and revoke a Sporting Event or Wagering Category in its sole discretion in accordance with 205 CMR 247.03.

#### 205 CMR: MASSACHUSETTS GAMING COMMISSION 205 CMR 247: UNIFORM STANDARDS OF SPORTS WAGERING

#### 247.03: Petition for a Sporting Event or Wager Category

- (1) Any Operator may petition the Commission for approval of a new Sporting Event or Wager Category.
- (2) A proposed new Sporting Event or Wager Category may be a variation of an authorized Sporting Event or Wager Category, a composite of authorized Sporting Events or Wager Categories, or a new Sporting Event or Wager Category.
- (3) A petition for a proposed new Sporting Event or Wager Category shall be in writing and must include, at a minimum, the following information:
  - (a) The name of the Sporting Event or Wager Category;
  - (b) Whether the Sporting Event or Wager Category is a variation of an authorized Sporting Event or Wager Category, a composite of authorized Sporting Events or Wager Categories, or a new Sporting Event or Wager Category;
  - (c) The name of the Sports Wagering Operator(s) sponsoring the petition;
  - (d) A complete and detailed description of the Sporting Event or Wager Category for which approval is sought, including:
    - 1. A summary of the Sporting Event or Wager Category and the manner in which Sports Wagers would be placed and winning Sports Wagers would be determined;
    - 2. A draft of the proposed House Rules, including a description of any technology that would be utilized to offer Sports Wagering on the Sporting Event or Wager Category;
    - 3. Any rules or voting procedures related to the Sporting Event or Wager Category;
    - 4. Assurance that the Sporting Event or Wager Category meets the requirements of 205 CMR 247.03(4);
    - 5. Whether and to what extent the outcome of the Sporting Event or Wager Category is determined solely by chance;

- (e) If the proposed Sporting Event or Wager Category is based on eSports activities, complete information about:
  - 1. The proposed location(s) of the eSports event(s);
  - 2. The video game used for the eSports event, including, without limitation, the publisher of the video game;
  - 3. The eSports event operator, whether the eSports event operator is approved to host events by the video game publisher, and whether the eSports event operator has any affiliation with the video game publisher;
  - 4. The manner in which the eSports event is conducted by the eSports event operator, including, without limitation, eSports event rules and certification from a third party, such as an eSports event operator or the game publisher, that the eSports event meets the Commission's event integrity requirements;
- (g) The name of any Sports Governing Body or equivalent organization, as authorized by the Commission;
- (h) To the extent known by the petitioner(s), a description of policies and procedures regarding event integrity;
- (i) Any other information or material requested by the Bureau or Commission.
- (4) The Commission shall not grant the petition and authorize the Sporting Event or Wager Category unless the following minimum criteria are met:
  - (a) The outcome can be verified;
  - (b) The Sporting Event generating the outcome is conducted in a manner that ensures sufficient integrity controls exist so the outcome can be trusted;
  - (c) The outcome is not likely to be affected by any Sports Wager placed; and
  - (d) The Sporting Event is conducted in conformity with all applicable laws.
- (5) The Commission will consider the request, all provided materials, and any relevant input from the Sports Governing Body, the conductor of the Sporting Event or related Players Associations, prior to authorizing a Sporting Event or Wager Category.

- (6) In its sole discretion, the Commission may require an appropriate test or experimental period, under such terms and conditions as the Commission may reasonably require, before granting final approval to a Sporting Event or Wager Category.
- (7) In its sole discretion, the Commission may subject any technology that would be used to offer a Sporting Event or Wager Category to testing, investigation, and approval.
- (8) The Commission may grant, deny, limit, restrict, or condition a request made pursuant to this rule, and may revoke, suspend, or modify any approval granted under this rule.

#### (9) Commission Action Without Request.

- (a) <u>Authorizing Sporting Event or Wager Category</u>. In its sole discretion, the Commission may authorize Sporting Events and Wager Categories. In making that decision, the Commission may consider the criteria listed in 205 CMR 247.03(4) in its determination.
- (b) <u>Revoking Authorization of Sporting Event or Wager Category</u>. In its sole discretion, the Commission may revoke its authorization of a Sporting Event or Wager Category with or without prior notification if it determines that the Sporting Event or Wager Category is contrary to the interests of the Commonwealth.
- (9) (10) The Commission shall notify all Sports Wagering Operators of any changes to authorized Sporting Events and Wager Categories.
- (10) (11) The Commission may prohibit the acceptance of any Sports Wagers, and may order the cancellation of Sports Wagers and require refunds on any Sporting Event or Wager Category, for which wagering would be contrary to the interests of the Commonwealth.
- (11) (12) If a Sports Wagering Operator offers an unauthorized or prohibited Sporting Event or Wager Category, the Sports Wagering Operator must immediately cancel and refund all Sports Wagers associated with the unauthorized or prohibited Sporting Event or Wager Category; provided, however, that where only a portion of a Sports Wager with multiple selections, such as a parlay, is unauthorized, the Sports Wagering Operator may cancel only that portion of the Sports Wager in accordance with the provisions of their House Rules if properly disclosed in accordance with 205 CMR 247.02(3)(o). The Sports Wagering Operator must notify the Commission promptly after cancelling any Sports Wager and again after refunding any Sports Wager.
- (12) (13) The Commission may use any information it considers appropriate, including, but not limited to, information received from a Sports Governing Body, in determining whether to authorize or prohibit wagering on a particular Sporting Event or Wager Category.

#### 205 CMR: MASSACHUSETTS GAMING COMMISSION 205 CMR 247: UNIFORM STANDARDS OF SPORTS WAGERING

#### 247.03: Petition for a Sporting Event or Wager Category

- (1) Any Operator may petition the Commission for approval of a new Sporting Event or Wager Category.
- (2) A proposed new Sporting Event or Wager Category may be a variation of an authorized Sporting Event or Wager Category, a composite of authorized Sporting Events or Wager Categories, or a new Sporting Event or Wager Category.
- (3) A petition for a proposed new Sporting Event or Wager Category shall be in writing and must include, at a minimum, the following information:
  - (a) The name of the Sporting Event or Wager Category;
  - (b) Whether the Sporting Event or Wager Category is a variation of an authorized Sporting Event or Wager Category, a composite of authorized Sporting Events or Wager Categories, or a new Sporting Event or Wager Category;
  - (c) The name of the Sports Wagering Operator(s) sponsoring the petition;
  - (d) A complete and detailed description of the Sporting Event or Wager Category for which approval is sought, including:
    - 1. A summary of the Sporting Event or Wager Category and the manner in which Sports Wagers would be placed and winning Sports Wagers would be determined;
    - 2. A draft of the proposed House Rules, including a description of any technology that would be utilized to offer Sports Wagering on the Sporting Event or Wager Category;
    - 3. Any rules or voting procedures related to the Sporting Event or Wager Category;
    - 4. Assurance that the Sporting Event or Wager Category meets the requirements of 205 CMR 247.03(4);
    - 5. Whether and to what extent the outcome of the Sporting Event or Wager Category is determined solely by chance;

- (e) If the proposed Sporting Event or Wager Category is based on eSports activities, complete information about:
  - 1. The proposed location(s) of the eSports event(s);
  - 2. The video game used for the eSports event, including, without limitation, the publisher of the video game;
  - 3. The eSports event operator, whether the eSports event operator is approved to host events by the video game publisher, and whether the eSports event operator has any affiliation with the video game publisher;
  - 4. The manner in which the eSports event is conducted by the eSports event operator, including, without limitation, eSports event rules and certification from a third party, such as an eSports event operator or the game publisher, that the eSports event meets the Commission's event integrity requirements;
- (g) The name of any Sports Governing Body or equivalent organization, as authorized by the Commission;
- (h) To the extent known by the petitioner(s), a description of policies and procedures regarding event integrity;
- (i) Any other information or material requested by the Bureau or Commission.
- (4) The Commission shall not grant the petition and authorize the Sporting Event or Wager Category unless the following minimum criteria are met:
  - (a) The outcome can be verified;
  - (b) The Sporting Event generating the outcome is conducted in a manner that ensures sufficient integrity controls exist so the outcome can be trusted;
  - (c) The outcome is not likely to be affected by any Sports Wager placed; and
  - (d) The Sporting Event is conducted in conformity with all applicable laws.
- (5) The Commission will consider the request, all provided materials, and any relevant input from the Sports Governing Body, the conductor of the Sporting Event or related Players Associations, prior to authorizing a Sporting Event or Wager Category.

- (6) In its sole discretion, the Commission may require an appropriate test or experimental period, under such terms and conditions as the Commission may reasonably require, before granting final approval to a Sporting Event or Wager Category.
- (7) In its sole discretion, the Commission may subject any technology that would be used to offer a Sporting Event or Wager Category to testing, investigation, and approval.
- (8) The Commission may grant, deny, limit, restrict, or condition a request made pursuant to this rule, and may revoke, suspend, or modify any approval granted under this rule.

#### (9) Commission Action Without Request.

- (a) <u>Authorizing Sporting Event or Wager Category</u>. In its sole discretion, the Commission may authorize Sporting Events and Wager Categories. In making that decision, the Commission shall consider the criteria listed in 205 CMR 247.03(4) in its determination.
  - 1. In order to authorize a Sporting Event or Wager Category, the Commission must petition for approval of the Sporting Event or Wager Category in accordance with 205 CMR 247.03(3).
  - 2. Reasonable notice shall be provided to the Sports Wagering Operators and interested parties to provide comments on any authorizations.
- (b) <u>Revoking Authorization of Sporting Event or Wager Category</u>. In its sole discretion, the Commission may revoke its authorization of a Sporting Event or Wager Category with or without prior notification if it determines that the Sporting Event or Wager Category is contrary to the interests of the Commonwealth.
  - 1. In the event the Commission revokes its authorization of a Sporting Event or Wager without prior notification, a Sports Wagering Operator may request reconsideration and an opportunity to be heard on the Commission's decision.
  - 2. A Sports Wagering Operator may petition the Commission to authorize the same Sporting Event or Wager Category at a later date per 205 CMR 247.03(1). The Sports Wagering Operator must address any previous issues that resulted in the revocation of the Sporting Event or Wager Category's authorization.
- (9) (10) The Commission shall notify all Sports Wagering Operators of any changes to authorized Sporting Events and Wager Categories.

(10) (11) The Commission may prohibit the acceptance of any Sports Wagers, and may order the cancellation of Sports Wagers and require refunds on any Sporting Event or Wager Category, for which wagering would be contrary to the interests of the Commonwealth.

(11) (12) If a Sports Wagering Operator offers an unauthorized or prohibited Sporting Event or Wager Category, the Sports Wagering Operator must immediately cancel and refund all Sports Wagers associated with the unauthorized or prohibited Sporting Event or Wager Category; provided, however, that where only a portion of a Sports Wager with multiple selections, such as a parlay, is unauthorized, the Sports Wagering Operator may cancel only that portion of the Sports Wager in accordance with the provisions of their House Rules if properly disclosed in accordance with 205 CMR 247.02(3)(o). The Sports Wagering Operator must notify the Commission promptly after cancelling any Sports Wager and again after refunding any Sports Wager.

(12) (13) The Commission may use any information it considers appropriate, including, but not limited to, information received from a Sports Governing Body, in determining whether to authorize or prohibit wagering on a particular Sporting Event or Wager Category.



#### SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, §2 relative to the proposed adoption of 205 CMR 247.03: Petition for a Sporting Event or Wager Category.

This regulation was developed as part of the process of promulgating regulations governing sports wagering in the Commonwealth, and are primarily governed by G.L. c. 23N, §4.

The adoption of 205 CMR 247.03 applies to sports wagering operators and the Commission. Accordingly, this regulation is unlikely to have an impact on small businesses. Under G.L. c. 30A, §2, the Commission offers the following responses to the statutory questions:

1. Estimate of the number of small businesses subject to the proposed regulations:

This regulation is unlikely to have an impact on small businesses.

2. State the projected reporting, recordkeeping, and other administrative costs required for compliance with the proposed regulations:

There are no projected reporting, recordkeeping or other administrative costs required for small businesses to comply with this regulation.

3. State the appropriateness of performance standards versus design standards:

There are no design or operational standards within the proposed regulation.

4. Identify regulations of the promulgating agency, or of another agency or department of the Commonwealth, which may duplicate or conflict with the proposed regulations:

There are no conflicting regulations in 205 CMR and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

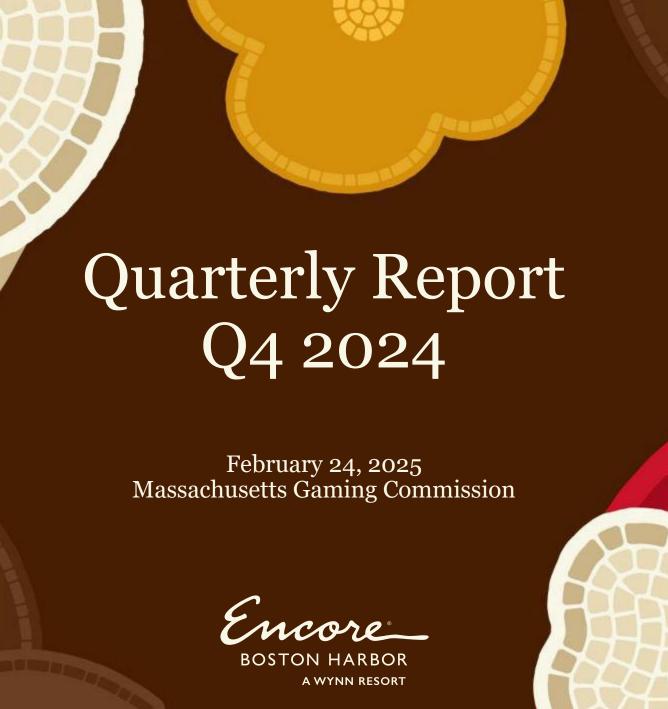
5. State whether the proposed regulations are likely to deter or encourage the formation of new businesses in the Commonwealth:

This regulation is unlikely to have any impact on the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission By:

/s/ Ying Wang Ying Wang, Associate General Counsel

Dated: February 24, 2025



Gaming Revenue, Taxes & Lottery Sales





## Gaming Revenue & Taxes: Q4 2024

Month	Slots GGR	Table Games GGR	Total GGR	State Taxes Collected
October	\$33,896,099.77	\$23,953,984.70	\$57,850,084.47	\$14,462,521.12
November	\$36,243,576.37	\$26,859,754.04	\$63,103,330.41	\$15,775,832.60
December	\$36,595,624.63	\$28,295,078.64	\$64,890,703.27	\$16,222,675.82
Total	\$106,735,301.00	\$79.108,817.38	\$185,844,118.20	\$46,461,029.54



### Gaming Revenue & Taxes: Year-Over-Year

Year	Quarter	Table Games GGR	Slots GGR	Total GGR	State Taxes Collected
	Q1	\$87,548,447.43	\$103,225,625.66	\$190,774,073.09	\$47,693,518.27
	Q2	\$86,482,473.05	\$105,539,308.38	\$192,021,781.43	\$48,005,445.37
2023	Q3	\$78,245,849.05	\$104,171,489.84	\$182,417,338.89	\$45,604,334.73
	Q4	\$85,668,257.66	\$103,956,403.95	\$189,624,661.61	\$47,406,165.41
	Total	\$337,945,027.19	\$416,892,827.83	\$754,837,855.02	\$188,709,463.78
	Q1	\$91,803,193.22	\$103,968,890.63	\$195,772,084.05	\$48,943,021.01
	Q2	\$77,777,880.96	\$104,660,310.64	\$182,438,191.60	\$45,609,547.91
2024	Q3	\$79,846,301.53	\$104,247,558.45	\$184,093,859.98	\$46,023,465.00
	Q4	\$79,108,817.38	\$106,735,301.00	\$185,844,118.20	\$ 46,461,029.54
	Total	\$328,536,193.09	\$419,612,060.72	\$748,148,253.83	\$187,037,063.46



## Sports Wagering Revenue & Taxes: Q4 2024

Month	Monthly Win	State Retail Taxes Collected
October	\$6,308.00	\$0.00
November	\$574,832.00	\$81,853.35
December	\$0.00	\$0.00
Total	\$581,140.00	\$81,853.35



### Lottery Sales: Q4 2024\*

Month	Lottery Sales	% Change from 2023
October	\$250,726.50	-56.0%
November	\$421,905.50	0.3%
December	\$313,481.00	-33.4%
Total	\$986,113.00	-32.5%

<sup>\*</sup>The periods for which relevant sales are reported are based upon week-end totals, and may not correspond precisely to calendar month periods.



## Lottery Sales: Year-Over-Year

Year	Quarter	Lottery Sales	% Change from Previous Year
	Q1	\$1,076,576.75	31.5%
	Q2	\$1,467,402.50	77.0%
2023	Q3	\$1,515,403.00	72.4%
	Q4	\$1,461,016.50	31.4%
	Total	\$ 5,520,398.75	51.7%
	Q1	\$1,585,745.25	47.3%
	Q2	\$1,465,303.00	-0.1%
2024	Q3	\$949,657.50	-37.3%
	Q4	\$986,113.00	-32.5%
	Total	\$4,986,818.75	<b>-9.</b> 7%



# Workforce





#### Workforce Composition

Sector	Goal	Q1 %¹	Q1 Total # of Employees	Q2 %²	Q2 Total # of Employees	Q3 %³	Q3 Total # of Employees	Q4 % <sup>4</sup>	Q4 Total # of Employees
Minority	40%	73%	2,128	73%	2,137	73%	2,128	74%	2,128
Veteran	3%	2%	73	2%	70	2%	69	2%	69
Women	50%	45%	1,569	45%	1,553	45%	1,546	45%	1,540
Local/Host/Surrounding Community Resident <sup>5</sup>	75%	88%	3,089	89%	3,086	89%	3,072	89%	3,053
MA Residents	-	92%	3,193	92%	3,192	92%	3,177	92%	3,161
Total Number of Employees			3,482		3,478		3,458		3,429
Full-time			2,424		2,413		2,403		2,395
Part-time			1,058		1,065		1,055		1,032
On-call			0		0		0		О

- 1. All Q1 figures are as of April 1, 2024. The total number of employees that did not specify their minority status during Q2 was 569.
- 2. All Q2 figures are as of July 25, 2024\*. The total number of employees that did not specify their minority status during Q2 was 563.
- 3. All Q3 figures are as of October 1, 2024. The total number of employees that did not specify their minority status during Q3 was 559.
- 4. All Q4 figures are as of January 1, 2025. The total number of employees that did not specify their minority status during Q4 was 546.
- 5. "Local/Host/Surrounding Community Residents" include residents from communities within thirty (30) miles of Encore Boston Harbor.
- 6. Please note that an employee may fall into more than one sector (e.g., minority and local) and, as such, totals may not be reflective of the sum of previous columns.

\*From June 5, 2024 to July 24, 2024 a system error produced incorrect totals for Veteran numbers.

## Workforce Composition: Employees Supervisory & Above

	Minority	Women	Veteran	Total Head Count (including non- minority employees)				
ALL EMPLOYEES								
Number of Employees	2,128	1,540	69	3,429				
% Actual	74%	45%	2%					
MANAGER AND ABOVE								
Number of Employees	79	80	12	202				
% Actual	41%	40%	6%					
SUPERVISORS AND ABOVE								
Number of Employees	287	224	20	552				
% Actual	57%	41%	4%					









### Operating Spend¹: Diversity

Diversity Category	Annual Goal	Q1 %	Q1 Spend	Q2 %	Q2 Spend	Q3 %	Q3 Spend	Q4 %	Q4 Spend
MBE Vendor Spend	8%	12%	\$2,554,774.66	10%	\$2,480,673.78	15%	\$2,636,555.06	13%	\$2,314,979.44
VBE Vendor Spend	3%	1%	\$113,290.99	0%	\$51,485.47	1%	\$126,707.12	0%	\$18,844.19
WBE Vendor Spend	14%	17%	\$3,572,192.25	10%	\$2,375,361.37	13%	\$2,291,965.99	14%	\$2,454,230.17
Total Diverse Spend	25%	30%	\$6,240,257.90	20%	\$4,907,520.62	29%	\$5,055,228.17	27%	\$4,788,053.80

<sup>&</sup>lt;sup>1</sup> All spend figures referenced herein are based upon Encore Boston Harbor's Q4 discretionary spend amount of \$17,328,282.56.



# Operating Spend¹: Diversity (Year-Over-Year)

Quarter	2023	2024				
1	\$6,974,604.38	\$6,240,257.90				
2	\$4,654,156.01	\$4,907,520.62				
3	\$6,074,914.37	\$5,055,228.17				
4	\$3,627,876.19	\$4,788,053.80				
Total	\$21,331,550.95	\$20,991,060.49				



## Operating Spend: Local

Local Vendor Spend	Goal	Q1 %	Q1 \$	Q2 %	Q2 \$	Q3 %	Q3 \$	Q4 %	Q4 \$
Boston	\$20,000,000.00	14%	\$3,133,796.96	13%	\$3,124,094.64	12%	\$2,226,263.70	18%	\$3,079,567.26
Chelsea	\$2,500,000.00	2%	\$395,440.67	2%	\$430,428.46	2%	\$402,176.47	2%	\$353,249.23
Everett	\$10,000,000.00	12%	\$2,563,582.16	9%	\$2,160,085.73	13%	\$2,276,350.36	13%	\$2,247,949.86
Malden	\$10,000,000.00	1%	\$140,221.59	1%	\$169,259.70	1%	\$135,034.21	1%	\$141,506.85
Medford	\$10,000,000.00	1%	\$197,129.81	1%	\$251,223.36	2%	\$288,875.82	1%	\$108,858.69
Somerville	\$10,000,000.00	5%	\$1,019,712.19	4%	\$957,098.96	5%	\$864,248.45	6%	\$1,100,878.28
MA Vendor Spend	N/A	59%	\$12,357,812.76	46%	\$10,950,982.50	56%	\$9,899,870.85	61%	\$10,492,394.04



# Operating Spend: Local\* (Year-Over-Year)

Quarter	2023	2024
1	\$9,138,681.43	\$7,449,883.38
2	\$6,017,752.41	\$7,092,190.85
3	\$6,476,399.45	\$6,192,949.01
4	\$6,077,857.15	\$7,032,010.17
Total	\$27,710,690.44	\$27,767,033.41

<sup>\*</sup>The local spend figures provided in this chart exclude the total spend for MA which is addressed in the next slide.



## Operating Spend: MA (Year-Over-Year)

Quarter	2023	2024
1	\$14,966,259.45	\$12,357,812.75
2	\$11,152,075.94	\$10,950,982.50
3	\$11,378,899.59	\$9,899,870.85
4	\$13,036,485.95	\$10,492,394.04
Total	\$50,533,720.93	\$43,701,060.14



# Compliance





### Compliance: Minors<sup>1</sup> Prevented from Gaming<sup>2</sup>

Month	Minors Intercepted on Gaming Floor and Prevented from Gaming	Minors Intercepted Gaming	Minors Intercepted at Slot Machines	Minors Intercepted at Table Games	Minors Intercepted Consuming Alcohol	Number of IDs NOT Checked that Resulted in Minor on Gaming Floor	Number of Fake IDs Provided by Minors that Resulted in Minor on Gaming Floor	Numbers of Minors on Gaming Floor Under 18 Years of Age
October	1	0	0	0	0	0	0	0
November	2	0	0	0	0	1	0	0
December	4	1	0	1	0	1	2	3
Total	7	1	0	1	0	2	2	3

- 1 A "minor" is defined as a person under 21 years of age, provided however, that the last column of the above specifically refers to persons under 18 years of age.
- 2 Please note that no minors were intercepted or found to be engaged in any sports wagering during Q4.
  - The average length of time spent by a minor on the casino floor was 16.5 minutes.
  - The longest length of time spent by a minor on the casino floor was 1 hours, 1 minute.
  - The shortest length of time spent by a minor on the casino floor was 2 minutes.



People & Culture Initiatives





### **Employee Wellness Offerings**

#### Onsite Vaccine Clinic

 In October, a Vaccine Clinic was offered where employees could sign up to receive their Flu/Covid 19 vaccinations in one of our training rooms.

#### 20/20 Onsite

• In October, 20/20 Onsite provided on-site eye exams for employees by appointment

#### **Quest Diagnostic Testing**

• In November, Quest Diagnostics was available on property to employees for health screenings to determine eligibility for a health plan discount









#### Benefits Fair

During November, UMR, Cerpass, and Cragin & Pike were available in the HOH for employees who wanted additional information or had any benefit questions.









#### **Fall Celebrations**

#### **Annual Pumpkin Contest**

• The Annual Pumpkin Contest was held from October 25 to 31. Employees were able to vote for fan favorite, best carved and most creative. This year's creativity was exceptional!







#### Pet Costume Contest

• This year we hosted our first Pet Costume Contest. Employees dressed their pet(s) in costumes and uploaded photos using the QR code in the HOH. The submitted photos were compiled for employees to vote for their favorites. Three winners were selected and displayed in the HOH.







#### LMTMA

(Lower Mystic Transportation Management Association)

LMTMA offered free bike tune-ups for employees on Tuesday, October 2 from 3:00pm to 5:00pm.















Get your bike tuned up for FREE!



### Foundations of Leadership

In October and November, the Foundations of Leadership training experience was facilitated to 39 of our department leaders.

This two-day training takes learners on the journey of understand how to be a leader and how to begin or continue their leadership development.





### Managing in a Union Environment

In conjunction with our Employee Relations team, during the month of October, we hosted 2 separate offerings of the Managing in a Union Environment training to a total of 20 leaders.

This four-hour course is designed to help prepare those leaders to better coach, training and manage our team members in a Union department, while staying within the guidelines of their contracts and by-laws.



#### Conversations with Leaders

On October 31st, we had the pleasure of hosting two of Encore Boston Harbor's finest for the latest installment of the Conversations with Leaders series. Hosted by Learning & Development, Chef Jimmy Johnson, the Director of Culinary Operations and Chef Meghan Vaughn, Executive Chef of Rare Steakhouse answered questions about leadership, their love for cooking and many other topics.





### Service & Sales Training

• During October and November, Kate Buhler continued to work side-by-side with our Food & Beverage leaders to continue the focus around guest service, communication, and how to create a seamless and cohesive guest experience.





### Veteran's Day

In honor of Veteran's Day, all employees who are active military/veterans who wanted to participate had a photo of them displayed in the HOH.

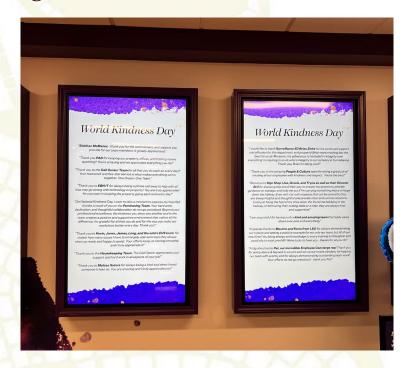
A Fallen Comrade table was displayed in Le Staff Café to honor all those who have served and are no longer with us.

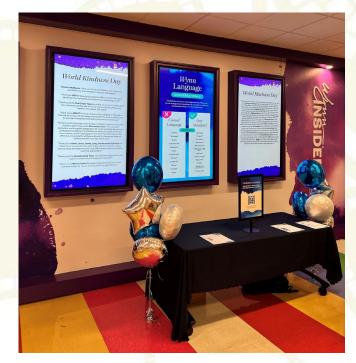




### World Kindness Day

On November 13, EBH demonstrated World Kindness Day with employees being able to share their words of kindness to their co-workers. Those sentiments were then displayed on the digital screens in the HOH.



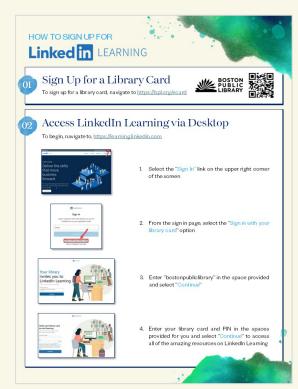


### Wynn University Week

To announce the exciting new partnerships with three learning partners, our Learning & Development team held a three-day kick-off event in the Heart of House from November 13th – 18th. During this event, we registered hundreds of excited team members for Boston Public Library e-cards, giving them no-cost access to LinkedIn Learning, as well as provided information and built excitement around Masterclass and Rouxbe, which are also offered.













### **Holiday Celebrations**

#### **Annual Gingerbread Contest**

The Annual Gingerbread Contest was held from Friday, December 13 until Friday, December 20. Over 20 departments participated, and employees were able to vote for their favorites!











#### **Annual Employee Gift Giveaway**

The Annual Employee Gift Giveaway was held on December 19 and 20, and then again on December 23 and 24. Each employee received a 3-piece branded winter jacket in a beautiful satin bag.



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#### The Wire Re-Launch

After several months of planning and creating, the new Wire was launched on December 11.

# Have you checked out the new *Wire?*

The employee portal has a new design and more information to help you thrive in your career at Wynn and maximize the perks available to you.

#### Visit the site today to learn about:

- Life at Wynn including the latest stories from across the company, employee events happening near you, and special recognitions for our exceptional employees
- Wynn University featuring educational programs and partners to help you grow professionally and personally
- Benefits & Perks an overview of the medical and financial benefits offered by the company, as well as other unique programs and perks available to Wynn employees







Promotions,
Marketing,
Special Events &
Volunteerism





### TRU Contributions: Q4 2024

Charitable Organization	Dollar Amount	Number of Tickets
Animal Rescue League of Boston	\$14,183.04	62,666
Big Sister Association of Greater Boston	\$6,381.70	44,296
New England Center and Home for Veterans	\$11,181.03	55,487
South Cove Manor at Quincy Point Rehab Center	\$5,737.74	42,008
Total	\$37,483.51	204,457



### 2024 Q4 Community Relations Highlights



#### **Volunteer Hours**

Employees volunteered 4,379 hours of their personal time serving organizations such as The Alzheimer's Association, Bread of Life, Tailored for Success and Cradles to Crayons.

#### **Feed the Funnel**

Feed the Funnel returned, where we packed 533,868 meals over the course of 3 days with the help of more than 1,000 employees and community volunteers. All meals went to local organizations such as The Red Cross Food Pantry, Food for Free, Eliot Family Resource Center, Spoonfuls, and The Greater Boston Food Bank.

#### Winter Wonderland

Employees turned the library of an Everett elementary school into a winter wonderland where all students received a pair of pajamas and cookies made by our pastry team. More than 800 pairs of pajamas were provided, along with two children's books per student.

#### Winter Market Holiday Sale

We hosted our first ever Winter Market Holiday Sale where employees and guests were able to purchase highly discounted apparel, household items and more. Volunteers created an elite shopping experience, and thanks to the company's generous 2-to-1 match, we were able to add nearly \$340K to our Community Grant Fund, which supports local organizations across Massachusetts.





# PLAINRIDGE PARK

**Q4 2024 REPORT** 



### RETAIL SPORTS WAGERING REVENUE AND TAXES

Year	Quarter	Net Sports Wagering Revenue	Sports Wagering Taxes
	Q1	\$972,663	\$145,899
	Q2	\$630,385	\$94,558
2023	Q3	\$575,136	\$86,270
	Q4	\$902,732	\$135,410
	Total	\$3,080,916	\$462,137
	Q1	\$1,026,537	\$153,981
	Q2	\$84,399	\$40,705
2024	Q3	\$938,110	\$140,717
	Q4	\$198,812	\$60,055
	Total	\$2,247,858	\$395,457





### **GAMING REVENUE AND TAXES**

Year	Quarter	Net Slot Revenue	State Taxes	Race Horse Taxes	Total Taxes
	Q1	\$38,463,638	\$15,385,455	\$3,461,727	\$18,847,183
	Q2	\$39,147,502	\$15,659,001	\$3,523,275	\$19,182,276
2023	Q3	\$40,057,478	\$16,022,991	\$3,605,173	\$19,628,164
	Q4	\$37,967,705	\$15,187,082	\$3,417,093	\$18,604,176
	Total	\$155,636,323	\$62,254,529	\$14,007,268	\$76,261,799
	Q1	\$40,478,391	\$16,191,357	\$3,643,055	\$19,834,412
	Q2	\$42,015,386	\$16,806,154	\$3,781,385	\$20,587,539
2024	Q3	\$42,539,918	\$17,015,967	\$3,828,593	\$20,844,560
	Q4	\$43,493,668	\$17,397,467	\$3,914,430	\$21,311,898
	Total	\$168,527,363	\$67,410,945	\$15,167,463	\$82,578,409





# **LOTTERY SALES**

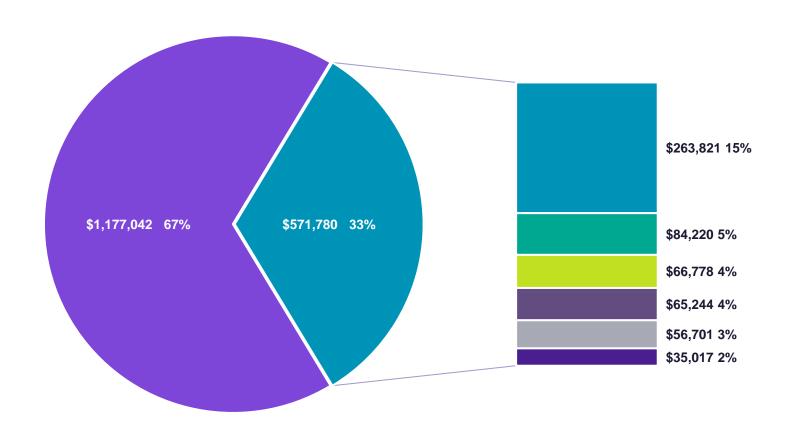
Quarter	2024	2023	\$ Difference	% Difference
Q1	\$618,943	\$588,793	\$30,150	5.12%
Q2	\$628,352	\$645,963	(\$17,612)	(2.73%)
Q3	\$611,190	\$656,103	(\$44,913)	(6.85%)
Q4	\$600,610	\$594,279	\$6,331	1.07%
Total	\$2,459,095	\$2,485,138	(\$26,044)	(1.05%)





### **SPEND BY STATE**

#### **Q4 2024 Total Qualified Spend By State**



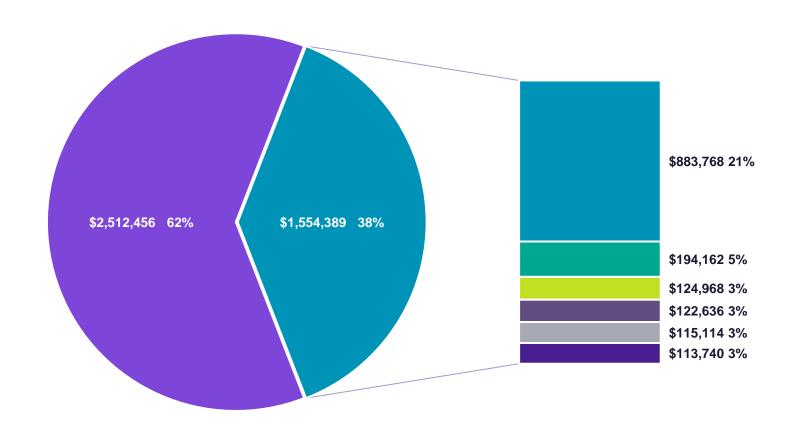
- MASSACHUSETTS
- OTHER
- FLORIDA
- NEW HAMPSHIRE
- PENNSYLVANIA
- ILLINOIS
- LOUISIANA





### 2024 FULL YEAR SPEND BY STATE

#### **Full Year Total Qualified Spend By State**



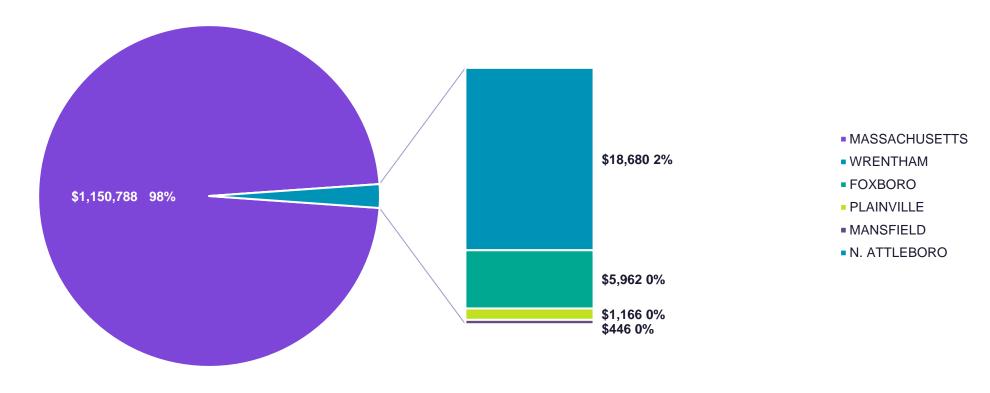
- MASSACHUSETTS
- OTHER
- LOUISIANA
- CALIFORNIA
- CONNECTICUT
- OHIO
- ILLINOIS





### **LOCAL SPEND**

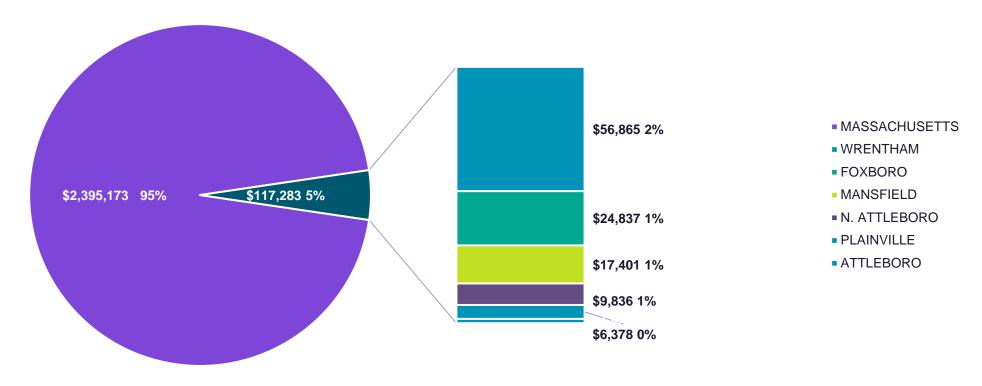
#### **Q4 2024 Massachusetts vs Host & Surrounding Community Qualified Spend**





### 2024 FULL YEAR LOCAL SPEND

#### Full Year Massachusetts vs Host & Surrounding Community Qualified Spend

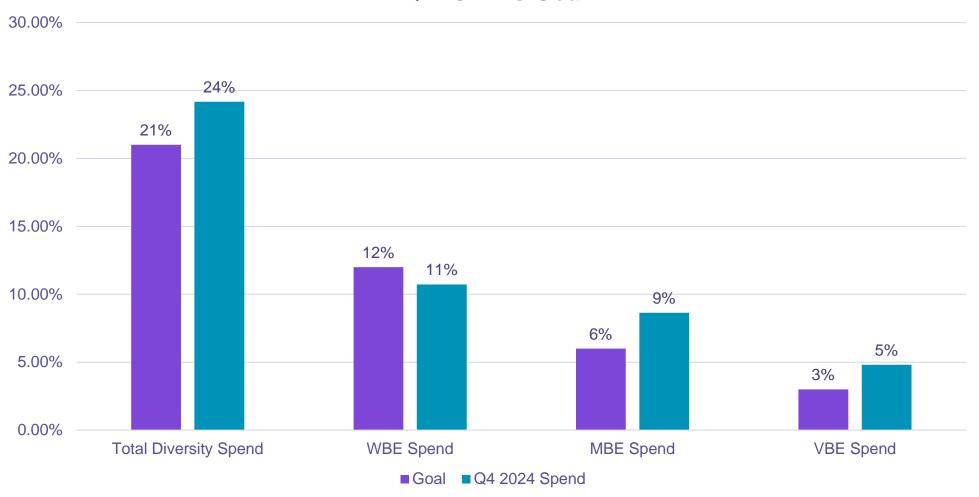






### **VENDOR DIVERSITY**









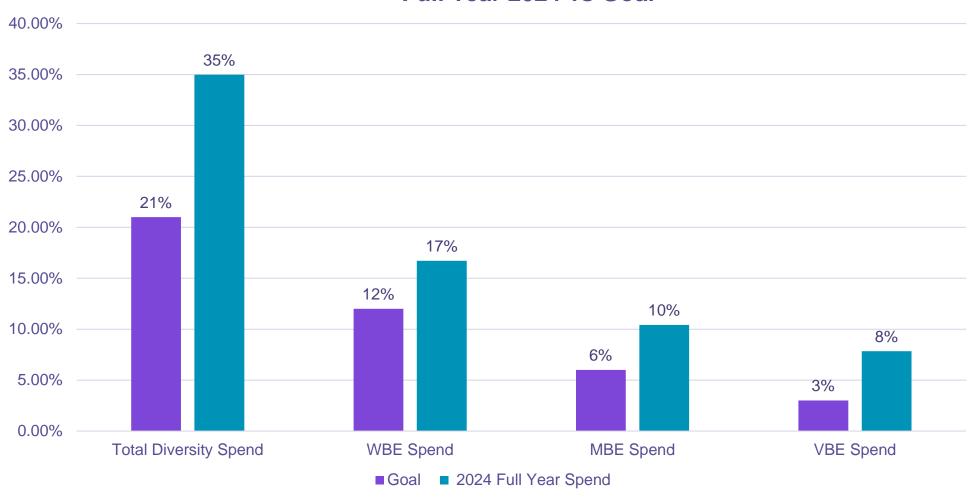






### 2024 FULL YEAR VENDOR DIVERSITY

#### Full Year 2024 vs Goal













### **DIVERSE SPEND**

Category <sup>1</sup>	Q4 2024	Q3 2024	\$ Difference	% Difference
WBE	\$187,504	\$164,331	\$23,174	14.10%
MBE	\$151,109	\$92,170	\$58,939	63.95%
VBE	\$84,047	\$77,853	\$6,193	7.96%
Total Diverse Spend	\$422,661	\$334,354	\$88,307	26.41%
Qualified Spend	\$1,748,823	\$1,535,116	\$213,706	13.92%

<sup>&</sup>lt;sup>1</sup> Includes vendors that are certified in multiple diversity categories. Spend is reported in all qualified categories.





### **COMPLIANCE**

Month			m Entering blishment	Expired, Invalid, No ID	Fake ID	Minors and Underage Escorted from the Gaming Area	Minors and Underage found Gaming at Slot Machines	Escorted	Minors and Underage found Sports Wagering	Minors and Underage Consuming Alcoholic Beverages
	Total	Minors <sup>1</sup>	Underage <sup>2</sup>							
October	44	4	15	25	0	3	0	0	0	0
November	66	7	9	50	0	0	1	0	0	0
December	63	5	20	38	0	0	0	0	0	0
Total	173	16	44	113	0	3	1	0	0	0

<sup>&</sup>lt;sup>1</sup> Person under 18 years of age <sup>2</sup> Person 18-21 years of age





### EMPLOYMENT<sup>1</sup>: ALL EMPLOYEES<sup>2</sup>

Employee Category	Percentage Goal	Total # of Employees in Category	Q4-24 Actual Percentage of Total Employees	Q3-24 Actual Percentage of Total Employees
Diversity	15%	147	32%	30%
Veterans	2%	21	5%	4%
Women	50%	204	44%	46%
Local <sup>3</sup>	35%	148	32%	33%
MA Employees		274	59%	61%

<sup>&</sup>lt;sup>1</sup> All employees referenced in this slide were current as of Q4 2024

<sup>&</sup>lt;sup>3</sup> Local includes Attleboro, Foxboro, Mansfield, North Attleboro, Plainville & Wrentham

	Employees	Full-Time	Part-Time	Seasonal
Total	462	293	169	0
% of Total	100%	63%	37%	0%



<sup>&</sup>lt;sup>2</sup> Total number of employees Q4 2024: 462

## **EMPLOYMENT<sup>1</sup>: SPORTSBOOK<sup>2</sup>**

Employee Category		Actual Percentage of Total Employees
Diversity	2	14%
Veterans	0	0%
Women	5	36%
Local <sup>3</sup>	4	29%
Full-Time	7	50%

<sup>&</sup>lt;sup>1</sup> All employees referenced in this slide were current as of Q4 2024



<sup>&</sup>lt;sup>2</sup> Total number of **Sportsbook employees (does not include Sports restaurant employees)** Q4 2024: 14

<sup>&</sup>lt;sup>3</sup>Local includes Attleboro, Foxboro, Mansfield, North Attleboro, Plainville & Wrentham

### **EMPLOYMENT<sup>1</sup>: SUPERVISOR AND ABOVE<sup>2</sup>**

Employee Category		Actual Percentage of Total Employees
Diversity	15	19%
Veterans	4	5%
Women	24	30%

<sup>&</sup>lt;sup>1</sup> All employees referenced in this slide were current as of Q4 2024 <sup>2</sup> Total number of Supervisor and Above Q4 2024: 79







# PPC CARES OUR DEVELOPMENT - Q4, 2024





#### **CREATING OUTSTANDING LEADERS**

To invest in the professional and personal development of TEAM MEMBERS by providing exposure to diverse perspectives and experiences, fostering growth and purpose-driven leadership, and promoting self-esteem and confidence in our team members.

MA Com



**ACES OF PENN: TEAM MEMBERS OF THE YEAR** 



**ACES OF PENN: TEAM MEMBERS OF THE QUARTER** 



MA Conference for Women: Leadership



**PENN WOMEN: Master Class** 



**PENN: Emerging Leaders Program** 



ACES OF PENN: TEAM MEMBERS OF THE QUARTER



# PPC CARES OUR TEAM - Q4, 2024

**HOLIDAY: HALLOWEEN** 



**ACS: BREAST CANCER AWARENESS** 



**HOLIDAY: XMAS DOORS & SWEATERS** 



**GILLETTE: BREAST CANCER AWARENESS** 



#### **ENGAGED TEAM MEMBERS**

To provide training, work environments, events, activities for TEAM MEMBERS to stay motivated, creative, and work well together to achieve shared goals. Our leaders should inspire team members that are eager to learn and grow, and feel valued for their feedback.



**ACES OF PENN: TEAM MEMBER DINNER** 



**HOLIDAY: THANKSGIVING PIES** 



# PPC CARES OUR COMMUNITY - 04, 2024



**HABITAT FOR HUMANITY** 



**HMEA HOLIDAY GIFTING** 



AMERICAN CANCER SOCIETY MEN WEAR PINK



PLAINVILLE COUNCIL ON AGING



**COATS FOR VETS** 



#### PARTNERING SUCCESS

Working collaboratively with our community partners and TEAM MEMBERS to help mobilize resources and influence systems. Our team members will dedicate resources such as time, funding, and people with the necessary skills to enhance the mission of our community partners.



**TOWN OF MANSFIELD** 



**ACS: MAKING STRIDES WALK** 



TRI-TOWN CHAMBER OF COMMERCE



TO: Chair Maynard and Commissioners O'Brien, Hill, Skinner, and Brodeur

FROM: Kara O'Brien, Licensing Division Chief

CC: Dean Serpa, Executive Director; Caitlin Monahan, IEB Director; Kathleen

Kramer, Chief Enforcement Counsel & IEB Assistant Director; Carrie Torrisi, Sports Wagering Division Chief; Derek Lennon, Chief Financial and Accounting Officer; Doug O'Donnell, Revenue Manager; Katrina Jagroop-Gomes, Chief

Information Officer; and Todd Grossman, General Counsel

DATE: February 24, 2025

RE: Temporary Sports Wagering Operator Requests for Leave to Renew License

#### **OVERVIEW**

The Division of Licensing has received and reviewed the applications for leave to request renewal of the temporary Sports Wagering Operator licenses originally granted by the Commission in January and February 2023. As the applications are complete, the Commission may now consider the renewal of these licenses pursuant to 205 CMR 219.

#### **STANDARD**

As noted, the relevant governing regulations for temporary licensing procedures (including renewals) involving sports wagering licensees are found at 205 CMR 219. Specifically, 205 CMR 219.04 provides the requirements for applying for leave to obtain a renewed temporary license. Each licensee must take the following required regulatory steps:

- A requestor must submit a timely application for leave to request a renewed temporary license to the Executive Director, including an application fee of \$10,000. (205 CMR 219.04(1), 205 CMR 219.04(5)).
- The application must be reviewed by the Licensing Division for administrative sufficiency. (205 CMR 219.04(2)).
- The Commission's review may include referral of any part of the application to specific subdivisions of the Commission or relevant consultants. (205 CMR 219.04(3)).
- The Commission must notify the requestor that the application for renewal will be considered at a public meeting at least 14 days prior to the meeting. (205 CMR 219.04(4)).
- The Commission shall grant or deny the request at an open public meeting. (205 CMR 219.04(4)).



#### DISCUSSION

The Commission granted a temporary Category 3 Sports Wagering Operator Licenses to Bally's Interactive, LLC (BallyBet), Betfair Interactive, LLC (FanDuel), BetMGM, LLC, Crown MA Gaming, LLC (DraftKings), FBG Enterprises Opco, LLC (Fanatics), and Penn Sports Interactive, LLC (ESPNBet) on February 23, 2023. These licenses were last renewed on February 29, 2024. Each licensee has submitted a timely request for renewal and application fee pursuant to 205 CMR 219.04(5).

The renewal requests have been deemed administratively sufficient and complete, including payment of the renewal application fee. Operators were notified on February 10, 2025 that the Commission would consider these requests, complying with the 14-day notice requirement.

The Commission conducted an adjudicatory hearing for ESPNBet on January 30, 2025. The next hearing for DraftKings has been scheduled for February 27, 2025.

The IEB is actively working on the remaining durable suitability investigations. All qualifiers have been responsive. At this time, the IEB is not aware of any reason to deny the requests for renewal of the temporary Sports Wagering Licenses.

*Note*: While the temporary licenses would have otherwise expired after one year, because the requests were received timely, the licenses are deemed to have not expired until the Commission acts on the request (205 CMR 219.03(3)(b)).

#### **CONCLUSION**

Given that all requirements have been met, the Commission may grant the request for leave to renew the temporary Sports Wagering Operator licenses for the following Operators:

- Bally's Interactive, LLC (BallyBet)
- Betfair Interactive, LLC (FanDuel)
- BetMGM, LLC (BetMGM)
- Crown MA Gaming, LLC (DraftKings)
- FBG Enterprises Opco, LLC (Fanatics)
- Penn Sports Interactive, LLC (ESPNBet)



This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

APPLICANT INFORMATION		
Bally's Interactive, LLC (Category 3)		
Name of Licensed Entity and License Type (Category 1, 2, or	3)	
Bally Bet		
Doing Business As (DBA)		
Craig Eaton, SVP and Secretary		
Name and Title of Individual Filing This Request		
2	02/23/2025	
Renewal Number	Expiration Date of Current Temporary License	
DEADLINE AND APPLICA	TION FEE	
A request for leave to obtain a renewed temporary license shall be submitted by the deadline and submitted with the non-refundable application fee as outlined in 205 CMR 219.04.  For electronic wiring instructions, please contact the Revenue Manager (douglas.odonnell@massgaming.gov).  Has the application fee been remitted?  Yes  No		
SIGNATURE AND INFORMA	ATION	
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.  01/15/2025		
Signature of Authorized Agent of Entity	Date	
Please submit this request via e-mail to the Executive Director ( <a href="decay.com/dean.serpa@massgaming.gov">dean.serpa@massgaming.gov</a> ) and the Licensing Chief ( <a href="karalyn.obrien@massgaming.gov">karalyn.obrien@massgaming.gov</a> ).  Refer to 205 CMR 219 (Temporary Licensing Procedures), 205 CMR 231 (Renewal of a Sports Wagering License), and 205 CMR 221 (Sports Wagering License Fees) for further information.		

Page 1



This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

APPLICANT INFORM	MATION		
ALL LIVANT IN CIVIL	AFFLICANT IN CRIMATION		
Betfair Interactive US LLC; Category 3 License			
Name of Licensed Entity and License Type (Category 1, 2, or	3)		
FanDuel Sportsbook			
Doing Business As (DBA)			
Amy Howe; Manager and CEO			
Name and Title of Individual Filing This Request			
SW3-104 (Second Temp. Renewal)	02/23/2025		
Renewal Number	Expiration Date of Current Temporary License		
DEADLINE AND APPLICA	ATION FEE		
A request for leave to obtain a renewed temporary license shall be submitted by the deadline and submitted with the non-refundable application fee as outlined in 205 CMR 219.04.  For electronic wiring instructions, please contact the Revenue Manager (douglas.odonnell@massgaming.gov).  Has the application fee been remitted?  Yes  No			
SIGNATURE AND INFORM	ATION		
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.  O1/02/2025			
Signature of Authorized Agent of Entity	Date		
Please submit this request via e-mail to the Executive Director ( <a href="mailto:dean.serpa@massgaming.gov">dean.serpa@massgaming.gov</a> ) and the Licensing Chief ( <a href="mailto:karalyn.obrien@massgaming.gov">karalyn.obrien@massgaming.gov</a> ).  Refer to 205 CMR 219 (Temporary Licensing Procedures), 205 CMR 231 (Renewal of a Sports Wagering			
License), and 205 CMR 221 (Sports Wagering License Fees) for further information.			

Page 1



This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

5		
3/2025		
ation Date of Current Temporary License		
<b>EE</b>		
ubmitted by the deadline and submitted		
er (douglas.odonnell@massgaming.gov).		
No		
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.		
Date		
Please submit this request via e-mail to the Executive Director ( <a href="mailto:dean.serpa@massgaming.gov">dean.serpa@massgaming.gov</a> ) and the Licensing Chief ( <a href="mailto:karalyn.obrien@massgaming.gov">karalyn.obrien@massgaming.gov</a> ).  Refer to 205 CMR 219 (Temporary Licensing Procedures), 205 CMR 231 (Renewal of a Sports Wagering License), and 205 CMR 221 (Sports Wagering License Fees) for further information.		



This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

APPLICANT INFORMATION		
Crown MA Gaming LLC, Category 3 Untethe	ered	
Name of Licensed Entity and License Type (Category 1, 2, or	3)	
DraftKings		
Doing Business As (DBA)		
Alan Ellingson, Chief Financial Officer		
Name and Title of Individual Filing This Request		
Second	February 23, 2025	
Renewal Number	Expiration Date of Current Temporary License	
DEADLINE AND APPLICA	TION FEE	
A request for leave to obtain a renewed temporary license shall be submitted by the deadline and submitted with the non-refundable application fee as outlined in 205 CMR 219.04.  For electronic wiring instructions, please contact the Revenue Manager (douglas.odonnell@massgaming.gov).		
Has the application fee been remitted?	No	
SIGNATURE AND INFORMA	ATION	
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.  January 16, 2025		
Signature of Authorized Agent of Entity	Date	
Please submit this request via e-mail to the Executive Director ( <a href="mailto:dean.serpa@massgaming.gov">dean.serpa@massgaming.gov</a> ) and the Licensing Chief ( <a href="mailto:karalyn.obrien@massgaming.gov">karalyn.obrien@massgaming.gov</a> ).		
Refer to 205 CMR 219 (Temporary Licensing Procedures), 205 CMR 231 (Renewal of a Sports Wagering License), and 205 CMR 221 (Sports Wagering License Fees) for further information.		



This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

APPLICANT INFORM	ATION	
FBG Enterprises Opco, LLC; Category 3		
Name of Licensed Entity and License Type (Category 1, 2, or	3)	
Fanatics Betting & Gaming		
Doing Business As (DBA)		
Matt King, CEO		
Name and Title of Individual Filing This Request		
Second	2/23/2025	
Renewal Number	Expiration Date of Current Temporary License	
DEADLINE AND APPLICA	TION FEE	
A request for leave to obtain a renewed temporary license shall be submitted by the deadline and submitted with the non-refundable application fee as outlined in 205 CMR 219.04.		
For electronic wiring instructions, please contact the Revenue	Manager (douglas.odonnell@massgaming.gov).	
Has the application fee been remitted?	No	
SIGNATURE AND INFORMA	ATION	
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.  1/9/2025		
Signature of Authorized Agent of Entity	Date	
Please submit this request via e-mail to the Executive Director ( <a href="mailto:dean.serpa@massgaming.gov">dean.serpa@massgaming.gov</a> ) and the Licensing Chief ( <a href="mailto:karalyn.obrien@massgaming.gov">karalyn.obrien@massgaming.gov</a> ).		
Refer to 205 CMR 219 (Temporary Licensing Procedures) 20	)5 CMR 231 (Renewal of a Sports Wagering	

License), and 205 CMR 221 (Sports Wagering License Fees) for further information.

Page 1



### REQUEST FOR LEAVE TO RENEW A TEMPORARY LICENSE TO CONDUCT SPORTS WAGERING

This form shall be used to request leave to obtain a renewed temporary license in accordance with 205 CMR 219.04. If approved, the applicant may then request the temporary license in accordance with 205 CMR 219.02.

		,
APPLI	CANT INFORMA	ATION
Penn Sports Interactive, LLC - Cat	0 ,	
Name of Licensed Entity and License Type (Cat	egory 1, 2, or 3	9)
ESPN BET		
Doing Business As (DBA)		
Christopher Rogers, Secretary		
Name and Title of Individual Filing This Request		
SW3-105-2		2/23/2025
Renewal Number		Expiration Date of Current Temporary License
DEADLINE A	AND APPLICAT	ION FEE
A request for leave to obtain a renewed temporary license shall be submitted by the deadline and submitted with the non-refundable application fee as outlined in 205 CMR 219.04.		
For electronic wiring instructions, please contact	the Revenue N	lanager (douglas.odonnell@massgaming.gov).
Has the application fee been remitted?	Yes	○No
SIGNATURE	AND INFORMA	TION
I swear or attest under the pains and penalties of perjury that the information provided as part of this request is true and accurate to the best of my knowledge and understanding.		
- Decrete	ani	1/10/2025
Signature of Authorized Agent of Entity	f	Date
Please submit this request via e-mail to the Execution Chief ( <a href="mailto:karalyn.obrien@massgaming.g">karalyn.obrien@massgaming.g</a>		(dean.serpa@massgaming.gov) and the
Refer to 205 CMR 219 (Temporary Licensing Pr	rocedures) 204	CMR 231 (Renewal of a Sports Wagering

License), and 205 CMR 221 (Sports Wagering License Fees) for further information.



### **MEMORANDUM**

**TO:** Chair Jordan Maynard

Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur

FROM: Diandra Franks, Enforcement Counsel, IEB

CC: Caitlin Monahan, Director, IEB

Kathleen Kramer, Chief Enforcement Counsel/Asst. Director, IEB

Justin Stempeck, Deputy General Counsel

**DATE:** February 18, 2025

**RE:** Sports Wagering Noncompliance Matter

At the February 24, 2025, Public Meeting, the IEB will be presenting the following Sports Wagering Noncompliance matter to the Commission:

1. BetMGM, LLC, Temporary Category 3 Sports Wagering Operator, 2025-SWN-001: This matter relates to BetMGM offering wagering on a prohibited athlete, Russian UFC fighter Petr Yan, for his fight scheduled on November 23, 2024, in contravention of 205 CMR 247.01(2)(i) and the Massachusetts Sports Wagering Catalog. BetMGM accepted wagers on this fight from November 17, 2024 – November 18, 2024. During this timeframe, BetMGM accepted 35 wagers for a total stake of \$849.71.



### **MEMORANDUM**

**TO:** Chair Jordan Maynard

Commissioner Eileen O'Brien Commissioner Bradford Hill Commissioner Nakisha Skinner Commissioner Paul Brodeur

FROM: Diandra Franks, Enforcement Counsel, IEB

**CC:** Caitlin Monahan, Director, IEB

Kathleen Kramer, Chief Enforcement Counsel/Asst. Director, IEB

Justin Stempeck, Deputy General Counsel

**DATE:** February 18, 2025

**RE:** Sports Wagering Noncompliance Matter

At the February 24, 2025, Public Meeting, the IEB will be presenting the following Sports Wagering Noncompliance matter to the Commission:

1. BetMGM, LLC, Temporary Category 3 Sports Wagering Operator, 2025-SWN-004: This matter relates to BetMGM offering wagering on a prohibited player proposition market in a game between UNLV and Oregon State, in contravention of G.L. c. 23N, § 3, 205 CMR 247.01(2)(a)(1), and the Sports Wagering Catalog. On October 19, 2024, BetMGM accepted one wager for a \$10 stake during the game.



TO: Chair Maynard, Commissioners Hill, O'Brien, Skinner, Brodeur

FROM: Mark Vander Linden, Director of Research and Responsible Gaming, Bonnie Andrews,

Senior Research Manager

CC: Dean Serpa, Executive Director

DATE: February 24, 2025

RE: Recommendations from FY24 Research Agenda

### **Background**

The Expanded Gaming Act enshrines the role of research in understanding the social and economic effects and mitigating the negative consequences of casino gambling in Massachusetts. To this end, with the advice of the Gaming Policy Advisory Committee, the Commission is charged with carrying out an annual research agenda to comprehensively assess the impacts of casino gambling in Massachusetts.

Specifically, M.G.L. Chapter 23K §71 directs the research agenda to examine the social and economic effects of expanded gambling and to obtain scientific information relative to the neuroscience, psychology, sociology, epidemiology, and etiology of gambling. M.G.L. Chapter 23N, §23 extends the scope of the research agenda to include an understanding of the effects of sports wagering in the commonwealth.

As part of enacting the annual research agenda, M.G.L. Chapter 23K §71 directs that:

The commission and the committee shall annually make scientifically-based recommendations which reflect the results of this research to the house and senate committees on ways and means, the joint committee on economic development and emerging technologies, the joint committee on mental health and substance abuse and the joint committee on public health. The commission shall consider any such recommendations, research and findings in all decisions related to enhancing responsible gambling and mitigating problem gambling.

### M.G.L. Chapter 23N §23 further states:

Annually, the commission shall make scientifically-based recommendations that reflect the results of the research under clause (a) to the clerks of the senate and house of representatives, the senate and house committees on ways and means, the joint committee on economic development and emerging technologies, the joint committee on mental health, substance use and recovery and the joint committee on public health. The commission shall consider any such recommendations, research and findings in all decisions related to enhancing responsible gambling and mitigating problem sports wagering. The recommendations shall be posted on the commission's website.



The MGC worked in collaboration with Greo, an independent knowledge translation and exchange organization, to synthesize key findings and recommendations from the FY24 research agenda.

### **Approach**

MGC's legislatively mandated research agenda is guided by a strategic plan that outlines seven key focus areas for research: economic impact; social impact; community-engaged research; public safety; responsible gaming program evaluations; Massachusetts gambling impact cohort; and data sharing. These focus areas were used as the organizing framework in this brief.

The six studies published as part of the FY24 research agenda were grouped into four distinct categories based on this framework, including: 1) Responsible gaming program evaluation, 2) Social impact, 3) Economic impact, and 4) Casino impact on public safety/surrounding areas.

Based on study findings, researchers provided a wide variety of recommendations. The Division of Research and Responsible Gaming reviewed recommendations arising from study findings and selected recommendations that pertained to the Commission and recommendations that could be initiated within the short term. Below is a list of studies released in FY24. Findings from studies in each area, as well as recommendations of focus for consideration for adoption by the Commission for the upcoming fiscal year, are available in the attached report.

	REPORT	AUTHOR(S)	CATEGORY
1	GameSense in Focus: Insights from an Evaluation in Massachusetts Casinos	Michael J. A. Wohl; Gray E. Gaudett; Christopher G. Davis; & Nassim Tabri	Responsible Gaming Program Evaluations
2	Gambling and Problem Gambling in Massachusetts: Results of a Follow-up Population Survey	SEIGMA Research Team: Dr. Rachel A. Volberg, Robert J. Williams, Martha Zorn, Valerie Evans	Social Impact
3	Impacts of Advertising on Gambling Behavior in Massachusetts	SEIGMA Research Team: Rachel A. Volberg, Martha Zorn, and Valerie Evans	Social Impact

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4	Encore Boston Harbor, First Three and a Half Years in Operation: Economic Impacts Report (2019-2022)	UMass Donahue Institute's Economic & Public Policy Research Group: Thomas Peake, Rebecca Loveland, Kazmiera Breest, Ellen Aron, Rye McKenzie, Barbara Talagan, and Mark Melnik	Economic Impact
5	Assessment of Job Quality at Massachusetts Casinos, 2022	UMass Donahue Institute's Economic & Public Policy Research Group: Thomas Peake, Rebecca Loveland, Kazmiera Breest, Ellen Aron, Rye McKenzie, Barbara Talagan, and Mark Melnik	Economic Impact
6	Assessing the Influence of Gambling on Public Safety in Massachusetts Cities and Towns: Crime Comparison Analysis of Changes in the MGM Springfield Region, 2013-2022	Justice Research Associates, LLC (Crime Analysis Consultant to the Massachusetts Gaming Commission)	Public Safety



### Summary of Key Findings and Recommendations from the Massachusetts Gaming Commission FY24 Research Agenda

### MASSACHUSETTS GAMING COMMISSION

In partnership with



### **Background**

The Expanded Gaming Act enshrines the role of research in understanding the social and economic effects and mitigating the negative consequences of casino gambling in Massachusetts. To this end, with the advice of the Gaming Policy Advisory Committee, the Commission is charged with carrying out an annual research agenda to comprehensively assess the impacts of casino gambling in Massachusetts.

Specifically, M.G.L. Chapter 23K §71 directs the research agenda to examine the social and economic effects of expanded gambling and to obtain scientific information relative to the neuroscience, psychology, sociology, epidemiology, and etiology of gambling. M.G.L. Chapter 23N, §23 extends the scope of the research agenda to include an understanding of the effects of sports wagering in the commonwealth.

As part of enacting the annual research agenda, M.G.L. Chapter 23K §71 directs that:

The commission and the committee shall annually make scientifically-based recommendations which reflect the results of this research to the house and senate committees on ways and means, the joint committee on economic development and emerging technologies, the joint committee on mental health and substance abuse and the joint committee on public health. The commission shall consider any such recommendations, research and findings in all decisions related to enhancing responsible gambling and mitigating problem gambling.

### M.G.L. Chapter 23N §23 further states:

Annually, the commission shall make scientifically-based recommendations that reflect the results of the research under clause (a) to the clerks of the senate and house of representatives, the senate and house committees on ways and means, the joint committee on economic development and emerging technologies, the joint committee on mental health, substance use and recovery and the joint committee on public health. The commission shall consider any such recommendations, research and findings in all decisions related to enhancing responsible gambling and mitigating problem sports wagering. The recommendations shall be posted on the commission's website.

The MGC worked in collaboration with Greo, an independent knowledge translation and exchange organization, to synthesize key findings and recommendations from the FY24 research agenda.

### **Approach**

MGC's legislatively mandated research agenda is guided by a strategic plan that outlines seven key focus areas for research: economic impact; social impact; community-engaged research; public safety; responsible gaming program evaluations; Massachusetts gambling impact cohort; and data sharing. These focus areas were used as the organizing framework in this brief.

The six studies published as part of the FY24 research agenda were grouped into four distinct categories based on this framework, including: 1) Responsible gaming program evaluation, 2) Social impact, 3) Economic impact, and 4) Casino impact on public safety/surrounding areas.

Based on study findings, researchers provided a wide variety of recommendations. The Division of Research and Responsible Gaming reviewed recommendations arising from study findings and selected

recommendations that pertained to the Commission and recommendations that could be initiated within the short term. Below are key findings from studies in each area, as well as recommendations of focus for consideration for adoption by the Commission for the upcoming fiscal year.

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### 1. Responsible Gaming Program Evaluation

	REPORT	AUTHOR(S)
1	GameSense in Focus: Insights from an Evaluation in Massachusetts Casinos	Michael J. A. Wohl; Gray E. Gaudett; Christopher G. Davis; & Nassim Tabri

One study in FY24 focused on responsible gambling program evaluations. The study, *Players' Awareness of and Engagement with GameSense in Massachusetts Casinos*, assessed: 1) how regular visitors at three Massachusetts casinos perceive and interact with GameSense responsible gambling programming, GameSense Advisors (GSAs), and various safer gambling tools, 2) patrons' experiences with more indepth interactions with GSAs to gain insight into engagement and its predictors, and 3) player-facing casino employees' awareness, perceptions, engagement with, and referrals to GameSense, as well as included surveys and focus groups with GSAs and GameSense Managers. It identifies key factors that influenced perception and engagement. The study also provides recommendations to enhance awareness and perceptions of GameSense, engagement with GameSense, and improve the program overall.

### **Key findings:**

- → High awareness of GameSense among people who gamble regularly, with lower perception of GameSense as relevant to all who gamble: Participants had high awareness of GameSense, reporting using it for safer gambling education, access to budgeting tools such as PlayMyWay, and support for problem gambling. However, more participants believed that GameSense is mostly for people who experience problem gambling than a resource for everyone.
- → Value of meaningful engagement with GSAs: Only 18% of people visited a GameSense Info Center, with most reporting simple interactions with GSAs. A sizeable but smaller group of people experienced "meaningful engagements", which involved conversations about gambling mechanics or safer gambling. People who had meaningful interactions with GSAs recognized their value in raising safer gambling awareness. As a result, these people were more likely to recommend that other people seek their help, demonstrating the importance of deeper engagement with GSAs.
- → Reasons for not visiting GameSense: The three main reasons people reported for not visiting a GameSense Info Center were: 1) they were never directly invited, 2) they felt knowledgeable about gambling products already, and 3) they were already familiar with PlayMyWay.
- → Interest in visiting GameSense: Many respondents who had not visited a GameSense center expressed interest in visiting one to learn more about safer gambling, PlayMyWay, and other resources.
- → Motivations for visiting GameSense: There were two groups of people based on their motivations for visiting GameSense Info Centers: 1) "Curiosity and Swag Inspired", attracted by giveaways or general interest, and 2) "Information Seekers", primarily older people focused on learning about safer gambling or problem gambling.
- → **Motivations for not visiting GameSense:** There were three groups of people based on their motivations for not visiting GameSense Info Centers: 1) "Invitation Responsive," or those who

did not visit because they had not been invited, 2) "Self-Assured Non-Believers," who felt they already understood what GameSense had to offer, held negative view of GameSense and GSA's ability to help players with their gambling, and over 50% of whom did not agree with GameSense's presence at the casino, and 3) "Self-Assured," who felt they already understood what GameSense had to offer, and also scored lower in disordered gambling symptomatology and higher in positive play than those in the other two groups.

- → People who had engaged with GameSense show symptoms of gambling-related harm: People who responded that they engaged with GameSense displayed more signs of problem gambling than non-visitors, scoring lower on personal responsibility and precommitment behaviors, such as setting money limits.
- → Positive outcomes from in-depth interactions with GSAs. Among those who had a more in-depth interaction with a GSA, patron interactions with GSAs overwhelmingly yielded positive outcomes. A significant proportion reported feeling more informed about RG practices, indicating the effectiveness of GSA interactions in imparting knowledge. Additionally, over three-quarters reported that they would engage others to speak to a GSA.
- → Strong Awareness and Referral Rates for GameSense. Most player-facing casino employees were aware of GameSense through training and interactions with GSAs, recognizing its role in promoting safer gambling. Over half had referred patrons to GSAs, with referrals higher among those who had visited a GSIC. Key barriers to referral included a perceived lack of need and challenges in initiating conversations.

### Recommendations:

- → Clarify misconceptions: Raise awareness about how GameSense has a broad range of resources and is meant to be used by everyone.
- → **Targeted campaigns:** Develop campaigns targeted at people who are at low- and moderate-risk, to encourage engagement with GameSense.
- → Emphasize the importance of Play Breaks by adding seating area: A seating area specific to "Play Break" would help GameSense and GSAs to foster a supportive environment where people can take a break, learn about safer gambling practices, and engage with GSAs.
- → Conduct further research to enhance GameSense and the impact of GSAs:
  - Barriers and enablers to people's views of GameSense: Identify the barriers and enablers of increasing awareness, perception, and engagement with GameSense.
     Develop effective evidence-based strategies to enhance these factors so that people view GameSense more positively.
  - Long-term impact studies: Track the impact of GameSense on behavior and attitudes before, after, and with sustained engagement with GameSense through surveys and player data.
- → Attract patrons through tailored safer gambling messaging. Researchers recommended that MGC embrace player segmentation to attract patrons. Older respondents were more likely to engage with GameSense for safer gambling purposes. Thus, older people may be more receptive to safer-gambling-related messages about GameSense. To tap into the younger demographic, perhaps heightening curiosity about GameSense or offering swag that will be attractive to a younger demographic. Prior research has already shown the benefits of player segmentation.

### 2. Social Impact

	REPORT	AUTHOR(S)
2	Gambling and Problem Gambling in Massachusetts: Results of a Follow-up Population Survey	SEIGMA Research Team: Dr. Rachel A. Volberg, Robert J. Williams, Martha Zorn, Valerie Evans
3	Impacts of Advertising on Gambling Behavior in Massachusetts	SEIGMA Research Team: Rachel A. Volberg, Martha Zorn, and Valerie Evans

Two studies in FY24 focused on the social impact of gambling in Massachusetts. Both studies were conducted before the legalization of sports betting in Massachusetts.

The first report, *Gambling and Problem Gambling in Massachusetts: Results of a Follow-up Population Survey*, analyzed changes in gambling attitudes, behaviors, problem gambling prevalence, and prevention awareness following the introduction of casinos, while also highlighting demographic trends. It compared data from a 2013–2014 survey, conducted before the casinos opened, with a follow-up survey from 2021. The report assessed the state of at-risk and problem gambling to inform future research and policy recommendations for reducing gambling-related harm.

The second report, *Impacts of Advertising on Gambling Behavior in Massachusetts*, analyzed existing literature and evidence to assess how gambling advertising influences gambling behaviors and problem gambling, and how certain populations of people may be more vulnerable to its impacts. The report provides policy recommendations to prevent and mitigate harm from gambling advertising given the current increase in advertising, the legalization of sports betting, and the shift to online gambling.

### **Key findings:**

- → Mixed views on impacts of casinos in Massachusetts: About equal numbers of people believe the introduction of casinos have an overall positive impact, while the other half believe that the impact has been negative overall. The harmful impacts reported included increases in problem gambling, traffic, and crime. Positive impacts reported were employment, retaining money that was leaving Massachusetts, and increased state and government revenue. (2)
- → Advertisements contribute to positive perception of gambling: Gambling advertisements often emphasize positive experiences and downplay or ignore risks. There is evidence that indicates that exposure to these advertisements fosters favorable attitudes towards gambling and increases intentions to gamble, contributing to higher rates of gambling and problem gambling. (3)
- → **Growing concern about gambling accessibility:** There was a significant rise in the number of people who felt that gambling is too easily accessible. In 2013, only 15.6% of people had this concern, but by 2021, that number increased to 67.5%. (2)
- → **Decreased overall participation in gambling activity:** Both studies highlighted that there was a decrease in participation in gambling, apart from daily lottery gambling and online gambling.

This decrease may be related to the impacts of COVID-19 or larger trends in North America that show how overall rates of participation in gambling have been declining since the early 2000s. (2, 3)

- → **Self-reported gambling expenditures:** People in Massachusetts reported spending the most on lottery gambling (42%), followed by casino gambling (21%), and sports betting (16%).(2)
- → Prevalence of problem and at-risk gambling: The prevalence of problem gambling in Massachusetts in 2021 was 1.4% of the population aged 18 and over. An additional 8.5% of the population aged 18 and over were classified at-risk gamblers. It should be noted that because gambling participation was suppressed to some extent by COVID-19, it is reasonable to assume that problem gambling may also have been suppressed. The prevalence of problem and at-risk gambling in 2021 was not significantly different from the prevalence rate in 2013, prior to the opening of casinos.
- → Increased weekly and monthly sports betting among regular betters: Among people who gamble regularly and who have gambled on sports in the last year, the percentage of people who placed bets weekly or monthly increased from 51% in 2014 to 80% in 2023, although participation in sports betting in the general population declined between 2014 and 2021. (3)
- → Trends related to at-risk and people experiencing problem gambling: Compared to people who gamble recreationally, people at-risk and experiencing problem gambling were more likely to:
  (2)
  - Be male, non-White, and unemployed.
  - Have a high school diploma or less.
  - Use tobacco.
  - Have friends and family who gamble regularly.
  - Report that their health is poor or fair, rather than good or excellent.
  - Report that the extensive amount of gambling advertisements and news coverage that they were exposed to prompted them to gamble more. (3)
- → Reasons for gambling. Recreational gamblers, people at-risk, and people experiencing problem gambling tend to gamble for different reasons. In 2021, 'winning money' was the most important reason for gambling among recreational gamblers followed by 'excitement and/or entertainment.' Among people at-risk and experiencing problem gambling, 'winning money' and 'excitement and/or entertainment' were equally important reasons for gambling. Gambling to socialize with friends and family was a much more common reason for gambling among recreational gamblers compared with people at-risk and experiencing problem gambling. In comparing recreational, people at-risk, and people experiencing problem gambling in Massachusetts in 2021, people at-risk and experiencing problem gambling in 2021 were more likely to gamble for excitement or entertainment and less likely to gamble to win money compared to 2013. (2)
- → Increased total expenditures from people at-risk and experiencing problem gambling: Though there were no significant increases in the rates of at-risk or problem gambling from 2013 to 2021, at-risk and people experiencing problem gambling represented a larger share of total gambling expenditures in 2021 compared to 2013. (2)

- → Change in trends related to substance use: Since 2013, there is less tobacco use and alcohol bingeing but more drug use among people who gamble recreationally and less alcohol bingeing among people experiencing problem gambling. (2)
- → **Mental health and gambling:** There are no longer significant differences in rates of depression, anxiety, and other mental health concerns between people who gamble recreationally, people at-risk, and people experiencing problem gambling. (2)
- → Increased risk of relapse when exposed to advertisements: Evidence indicates that exposure to gambling advertisements increases the risk of relapse for people recovering from problem gambling. However, few jurisdictions have implemented measures to support or protect this underserved population. (3)
- → **Decreased awareness of problem gambling initiatives:** There was a significant reduction of awareness of media and non-media gambling prevention campaigns in the public, schools, the workplace, and in the community. (2) This may be partially due to how gambling advertisements far outweigh counter-advertisements. (3)
- → Lack public health strategies: Most prevention efforts focus primarily on approaches at the individual level, such as promoting safer gambling practices, rather than public health strategies to prevent or minimize gambling-related harms at the population-level. (3)
- → Effective public health approaches: Studies have demonstrated that the restriction of alcohol and tobacco advertisements, availability, and price has been a cost-effective measure to reduce population-level harms. However, research on similar restrictions on gambling is limited. (3)
- → Jurisdictions regulating advertisements: Australia and several European governments have instituted measures to limit youth and other underserviced sectors from participating in online gambling, sports betting, and being exposed to advertising. (3)

### **Recommendations:**

- → Encourage analysis beyond problem gambling rates: Policy makers and the media should focus on a deeper analysis of the survey data, which can offer valuable insights about gambling participation in Massachusetts. This is as opposed to only focusing on rates of problem gambling, and how they compare to treatment-seeking behaviors or rates in other jurisdictions.
  (2)
- → Investigate COVID-19 impacts: Future research should try to distinguish declines in gambling due to COVID-19-related factors from other factors that caused participation in gambling to decrease. (2)
- → Make survey data public: Making the survey data publicly available would allow researchers and stakeholders to conduct analyses that enhance the understanding of gambling in Massachusetts.
  (2)
- → **Strengthen advertising regulations:** Take a public health approach to strengthening regulations by: (3)
  - Enhancing protections for minors.
  - Restricting advertising that targets underserved groups.
  - Requiring that information on where to find support is included in all advertising and marketing content.
  - Limiting the amount and frequency of advertisements.

- Restricting messages that promote inducements, bonuses, or credits.
- Prohibiting advertising that promotes false or misleading messaging, including promoting overly positive outcomes of gambling.
- Ensuring that digital media and third parties abide by policy restrictions.
- Limiting advertisements of higher-risk forms of gambling.
- Restricting celebrity endorsements of gambling products.
- → Monitor gambling-related advertising trends: Continuously track influencer promotions, assess the potential reach of gambling posts on social media, and evaluate the prevalence and effectiveness of gambling prevention and treatment messages within the broader online landscape.

### 3. Economic Impact

	REPORT	AUTHOR(S)
4	Encore Boston Harbor, First Three and a Half Years in Operation: Economic Impacts Report (2019-2022)	UMass Donahue Institute's Economic & Public Policy Research Group: Thomas Peake, Rebecca Loveland, Kazmiera Breest, Ellen Aron, Rye McKenzie, Barbara Talagan, and Mark Melnik
5	Assessment of Job Quality at Massachusetts Casinos, 2022	UMass Donahue Institute's Economic & Public Policy Research Group: Thomas Peake, Rebecca Loveland, Kazmiera Breest, Ellen Aron, Rye McKenzie, Barbara Talagan, and Mark Melnik

Two studies in FY24 focused on the economic impact of casinos in Massachusetts:

The first study, Encore Boston Harbor, First Three and a Half Years in Operation: Economic Impacts Report (2019-2022), estimated the economic impact of the Encore Boston Harbor casino on the Massachusetts economy in its first three and a half years of operation (June 2019 to December 2022). The study analyzed operator and revenue data from casino operations (spending on vendors, employees, and government entities) and patron spending (in the casino, and in Everett and surrounding region). Due to COVID-19 restrictions, 2022 was the first full year that Encore Boston Harbor was in operation and the first-year estimates could be drawn from patron data.

The second study, Assessment of Job Quality at Massachusetts Casinos, 2022, examined workforce conditions at Encore Boston Harbor, MGM Springfield, and Plainridge Park Casino. The main purpose of the study was to assess the quality of casino jobs, using operator data from the casinos (recruitment and hiring, wages, turnover, promotions, and diversity, equity and inclusion). The report also describes the overall context of the workforce in the three casino's regions, in Massachusetts, and in the Accommodations and Food Services sector.

### **Key findings:**

- → Contribution to state economy: Encore Boston Harbor spent \$290 million on outside firms (about half of which were Massachusetts-based) and facilitated \$1.1 billion in new personal income and \$1.7 billion in new sales in Massachusetts, \$1.3 billion of which was new economic activity. (4)
- → Contribution to government revenue: Encore Boston Harbor contributed \$538.6 million in local and state tax revenue. State tax revenues were highest in 2022 at \$197.4 million (note that \$167.6 million of this spending was as a result of moving away from other goods and services).
  (4)
- → **Patron spending:** From June 2019 to December 2022, it is estimated that people who visited Encore Boston Harbor spent close to \$3.8 billion at the casino and off-site. In 2022, likely the

- most representative year, it is estimated that people spent \$1.1 billion dollars in and around the casino. (4)
- → **Job creation largely in the Metro Boston Region:** The casino itself supported 3,282 positions on average, in addition to another 6,635 jobs from spending by vendors, government bodies, and casino employees and patrons, mainly in the metro Boston region. (5)
- → Employee turnover and retention: Turnover rates at the casinos are low compared to people working in accommodations and food services overall (28.6% vs 115%). In addition, Encore Boston Harbor retained many employees through the pandemic. However, turnover rates were much higher for employees who made under a living wage, held hourly positions, and worked part-time. (5)
- → Employee diversity, equity, and inclusion: In 2022, casinos met or exceeded their goals for hiring people who were from a minority population, veterans, and local residents. However, hiring for women failed to achieve expected levels. (5)
- → **Employee wages:** There are significant differences in wages between each casino: 43.6%, 33.8%, and 18.0% of employees make a living wage or more at Encore Boston Harbor, MGM-Springfield, and Plainridge Park Casino, respectively. (5)

### **Recommendations:**

- → Conduct studies of MGM Springfield and Plainridge Park Casino between 2019 and 2022:

  Operating reports of the other casinos, which had been open for a longer period prior to pandemic COVID-19 closures, would provide data with which to compare to Encore Boston Harbor. (4)
- → Collect qualitative data from casino management and staff: Thoughts and opinions from casino management and staff, for example through interviews, focus groups, etc. could be added to factual data already collected for a fuller picture of job quality. (5)
- → Consider analyzing information about benefits, accommodation for disabilities, opportunities for career development, etc.: Job quality and equity could be further assessed based on: (5)
  - Benefits (e.g., paid time off, retirement, parental leave, Employee Assistance Programs)
  - Accommodation for people with disabilities (or other unique circumstances)
  - Career development opportunities (e.g., training and professional development)
  - Performance management (e.g., bonuses, raises, promotions)
  - Reasons why people continue their employment, choose to leave, or are terminated.

### 4. Public Safety

	REPORT	AUTHOR(S)
6	Assessing the Influence of Gambling on Public Safety in Massachusetts Cities and Towns: Crime Comparison Analysis of Changes in the MGM Springfield Region, 2013-2022	Justice Research Associates, LLC (Crime Analysis Consultant to the Massachusetts Gaming Commission)

One study in FY24 focused on public safety in relation to casinos in Massachusetts: The report, Assessing the Influence of Gambling on Public Safety in Massachusetts Cities and Towns: Crime Comparison Analysis of Changes in the MGM Springfield Region, 2013-2022, analyzed the distribution of crime in the region around MGM Springfield casino during the past decade and since its opening. The purpose of the study was to begin to understand patterns of crime in the region and determine if any changes might be traced back to the casino. In addition, the study identified trends that may need closer analysis and potential responses from police agencies. The data analyzed (on crimes, calls for service, and collisions) was from eight of the eleven police agencies and covered the previous ten years.

### **Key findings:**

- → Springfield faces the highest impact of crime in the region: The City of Springfield experienced the highest crime rates in the area, accounting for 62% of all regional incidents. Springfield had a history of elevated crime levels even before the casino.
- → Overall crime decreases since opening of casino: Crime rates have declined over the past 10 years except for a slight increase in 2022.
- → Crime increases in the area around MGM Springfield during summer: Crime in the MGM-Springfield area consistently follows a summer seasonal pattern of increase in warmer months. A clear summer seasonality spike in crime occurred in each year of this decade.
- → Increased traffic collisions due to inebriation: In the area surrounding MGM Springfield, traffic collisions attributed to drunk driving increased by 10%. In 2022, reports indicating that people's last drink was at MGM Springfield increased to an average of 7, up from the previous average of 5.8 per year.
- → Significant increases in crime prior to MGM Springfield reopening after COVID-19: There was an increase in crime around MGM Springfield while it was closed due to the pandemic in the period prior to its re-opening.
- → **Difficulty assessing the impact on crime rates:** During the pandemic closures, it is likely that stress from COVID-19, protests related to George Floyd, and events surrounding the 2020 election all contributed to varying levels of crime.
- → Better economic conditions can lower crime through improved collective efficacy—Springfield urban development: The City of Springfield has started to implement an urban development plan, including the area around the casino. The goal is to strengthen social bonds and increase employment opportunities. This is expected to help spread shared norms and values, and enforce informal social control, which in turn lowers crime.

### **Recommendations:**

- → Implement strategies to prevent and mitigate crime during the summer: MGM Springfield experiences a consistent rise in crime during the summer months. This highlights the need for proactive strategies to address the annual rise in incidents.
- → Enhance crime response through regular data sharing and unified strategies: The effectiveness of crime responses would be enhanced by sharing the results of crime analyses and working collaboratively. By leveraging crime data and related intelligence, agencies can strategically determine the optimal deployment of police officers, ensuring they are positioned in the right places at the right times.

- → Collaboration across jurisdictions: Cities are experiencing similar crime issues driven by common contributing factors, often perpetrated by a small group in key hotspots. Collaboration among jurisdictions can help to address the interconnected challenges. Key areas of concern include:
  - Cash-related crimes (e.g., street robbery, theft from cars)
  - Identity theft (e.g., stealing documents from parked cars)
  - Crime and scams targeted wealthy people
  - Prostitution and human trafficking
  - Drunk driving
- → Track crime victims' casino attendance: Police officers could record whether people who were victims of crime had been at the casino around the time of the incident. This would help to understand the role of the casino in crimes in the region.
- → **Use current crime findings as comparisons to data on future crimes:** The results of this study can act as benchmarks to compare crime activity in the future, using the latest criminal studies research methods:
  - o Poisson regression
  - Seasonal-Trend decomposition procedure based on Loess (STL)
  - Spatial Point Pattern Test (SPPT) (in addition to other techniques that use time series and trend analysis)
  - Risk Terrain Modeling to conduct micro-analysis of hexagon hotspots (to identify drivers or contributors of crime to help to understand factors in communities that increase risk or offer protection)
  - Aggregate clustering to monitor and pinpoint hotspots within hotspots