Q4 2022 Report Massachusetts Gaming Commission

February 8th 2023



Revenue, Taxes, Lottery & Spend Update

| Month | Gaming Revenue | MA Taxes |
|----------|----------------|--------------|
| October | \$22,898,786 | \$5,724,697 |
| November | \$22,033,774 | \$5,508,444 |
| December | \$22,470,287 | \$5,617,572 |
| Total | \$67,402,847 | \$16,850,712 |

| Year | Quarter | Table Games Revenue | Slots Gaming Revenue | Total Gaming Revenue | MA Taxes |
|------|---------|---------------------------|----------------------------|----------------------------|--------------|
| | Q1 | \$8,897,282 | \$44,558,482 | \$53,455,764 | \$13,363,941 |
| | Q2 | \$11,978,623 | \$51,414,249 | \$63,392,873 | \$15,848,218 |
| 2021 | Q3 | \$12,467,529 | \$52,407,561 | \$64,875,090 | \$16,218,773 |
| | Q4 | \$15,803,182 | \$49,507,129 | \$65,310,311 | \$16,327,578 |
| | Total | \$49,146,617 | \$197,887,421 | \$247,034,038 | \$61,758,509 |
| | Q1 | \$13,877,719 | \$48,936,406 | \$62,814,125 | \$15,703,531 |
| | Q2 | \$12,384,117 | \$52,454,169 | \$64,838,286 | \$16,209,571 |
| 2022 | Q3 | \$12,930,756 | \$51,151,446 | \$64,082,202 | \$16,020,550 |
| | Q4 | \$14,454,146 | \$52,948,701 | \$67,402,807 | \$16,850,712 |
| | Total | \$53,646,738 | \$205,490,721 | \$259,137,459 | \$64,784,365 |

Q4 2022 Lottery

| Month | Lottery Sales | % Change from Previous Year |
|----------|---------------|--------------------------------|
| October | \$155,047 | 39% |
| November | \$112,447 | 14% |
| December | \$119,803 | (4%) |
| Total | \$387,297 | 16% |

| Year | Quarter | Lottery Sales | % Change from Previous Year |
|------|---------|---------------|-----------------------------------|
| | Q1 | \$283,089 | - |
| | Q2 | \$285,253 | - |
| 2021 | Q3 | \$278,279 | - |
| | Q4 | \$335,217 | - |
| | Total | \$1,181,837 | - |
| | Q1 | \$311,307 | 10% |
| | Q2 | \$367,556 | 29% |
| 2022 | Q3 | \$347,245 | 25% |
| | Q4 | \$387,297 | 16% |
| | Total | \$1,413,404 | 20% |

| Diversity Category | Annual Goal | Q4% | Q4 Spend |
|-----------------------|-------------|------------|-------------|
| MBE Vendor Spend | 10% | 3% | \$303,947 |
| VBE Vendor Spend | 1% | 2% | \$265,545 |
| WBE Vendor Spend | 15% | 4% | \$437,495 |
| Total | 27% | 9 % | \$1,006,987 |

*Total biddable spend was \$11.4M

Q4 2022 Local Spend

| Diversity Category | Annual Goal | Q4% | Q4 Spend |
|------------------------|-------------|-----|-------------|
| Local* Vendor Spend | \$50M | 37% | \$5,714,248 |
| MA Vendor Spend | _ | 46% | \$7,114,764 |

*Local Vendor Spend includes Springfield, Surrounding Communities and Western Massachusetts.

Compliance

Q4 2022 Compliance

| Month | Minors Intercepted in Gaming Area and prevented from Gaming | Compared to 2019 | % Change | Minors intercepted Gaming | Compared to 2019 | % Change | Minors Intercepted consuming alcohol | Compared to 2019 | % Change |
|-------|---|---------------------|-------------|---------------------------------|---------------------|-------------|---|---------------------|-------------|
| Oct | 16 | 155 | -89% | 0 | 10 | (NA) | 1 | 3 | -67% |
| Nov | 30 | 156 | -80% | 1 | 11 | -91% | 0 | 1 | (NA) |
| Dec | 76 | 204 | -63% | 4 | 9 | -65% | 0 | 6 | (NA) |

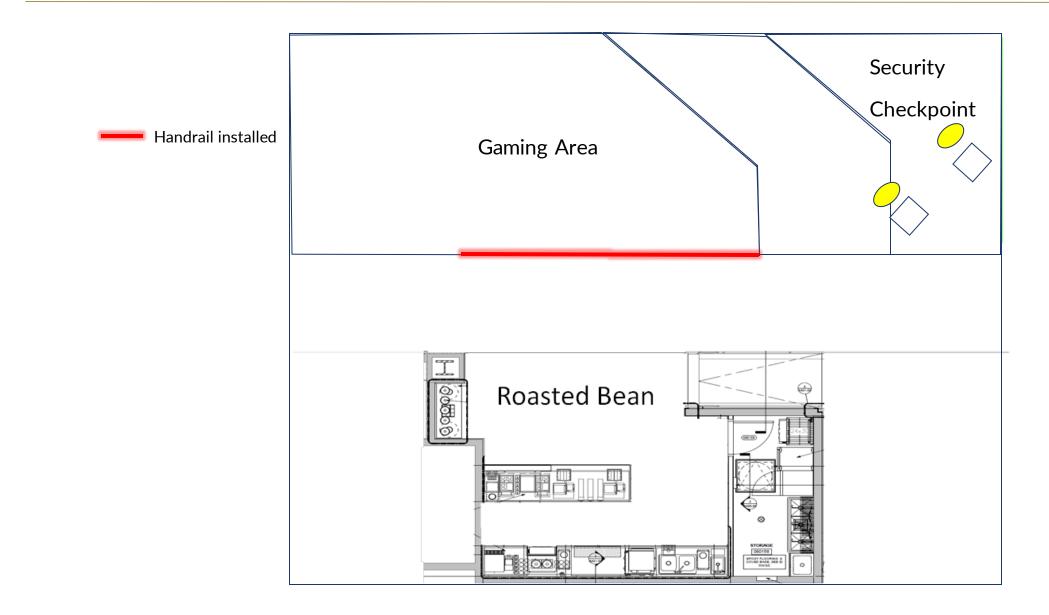
• Mean Average time in Gaming Area - 6.14 minutes - Median Average time - 3 minutes.

- Longest time in Gaming Area 1 hour 55 minutes
- Shortest time in Gaming area 6 seconds
- Those who managed to gamble or consume alcohol were between the ages of 18-21.
- YOY 2019 vs 2022 there were, 81%, 76%, 80% and 83% reductions respectively, in Access, Table Games, Slot play and Alcohol Consumption

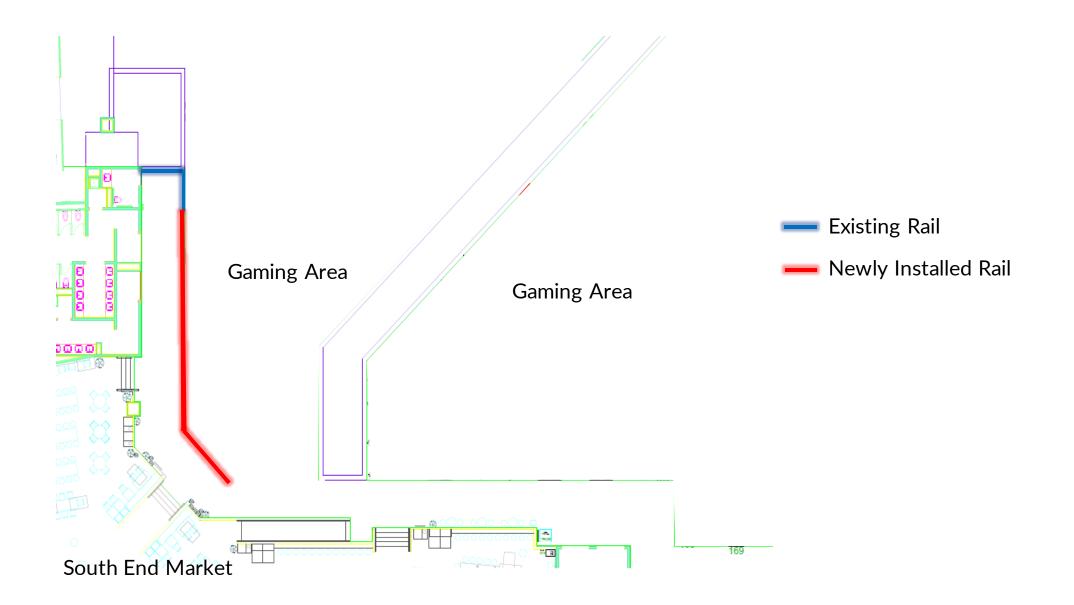
 Mean Average time in Gaming Area before interception by staff – 3 minutes – Median Average time – 1 minute.

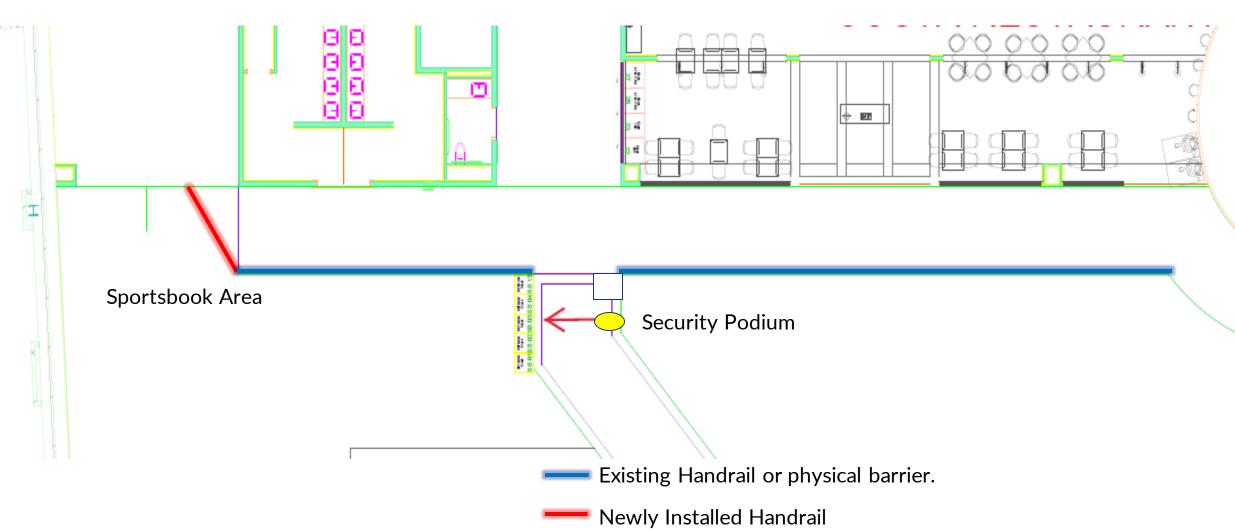
- 74% of all underage were access to the Gaming Area, lasted under 5 minutes.
- 3 out of the 5 underage found gaming, did so while remaining on the non-gaming walkway and leaning across parents or guardians to hit a button.
- The one underage able to consumer alcohol, never entered the Gaming Area. A family member of age passed an alcoholic drink to them, inside our TAP restaurant for one sip. 10

Handrail Installation - Roasted Bean

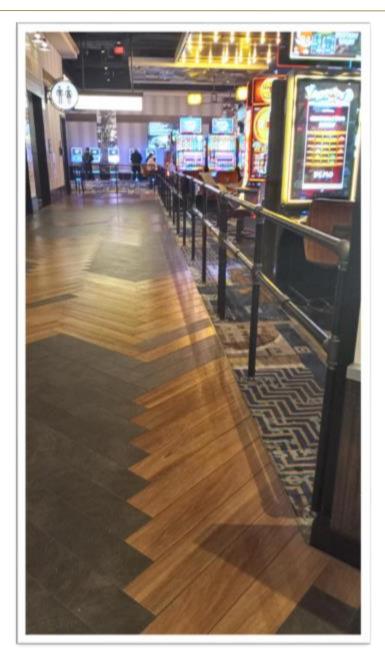


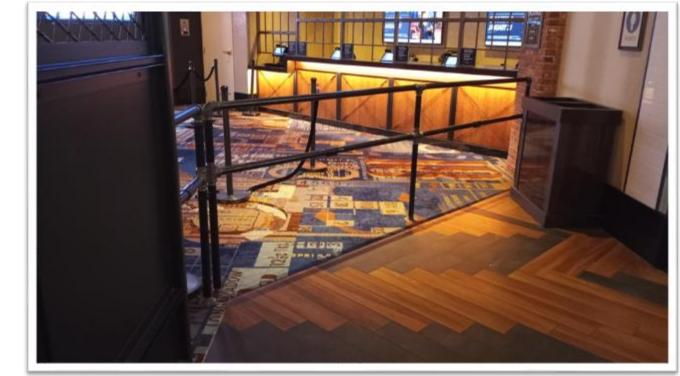
Handrail Installation – South End Market



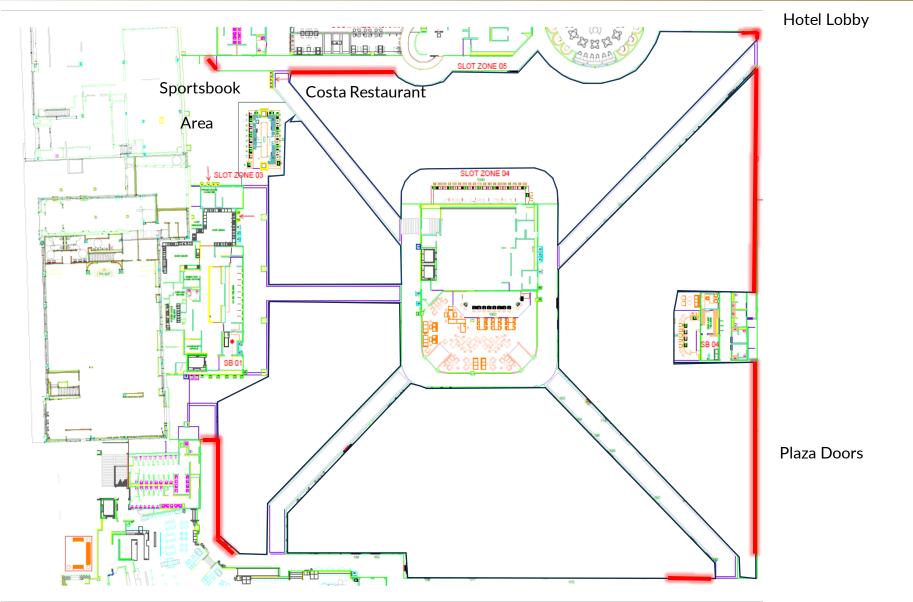


Newly Installed Handrail

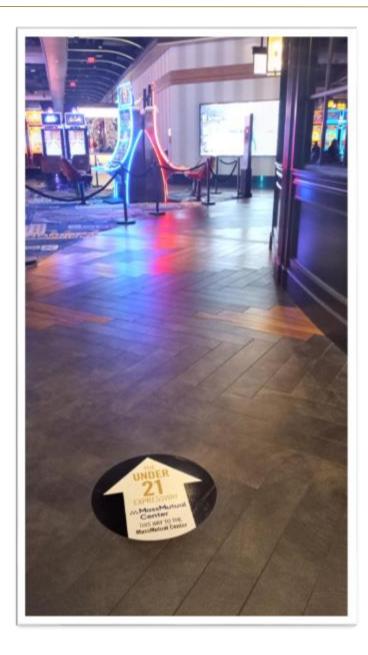


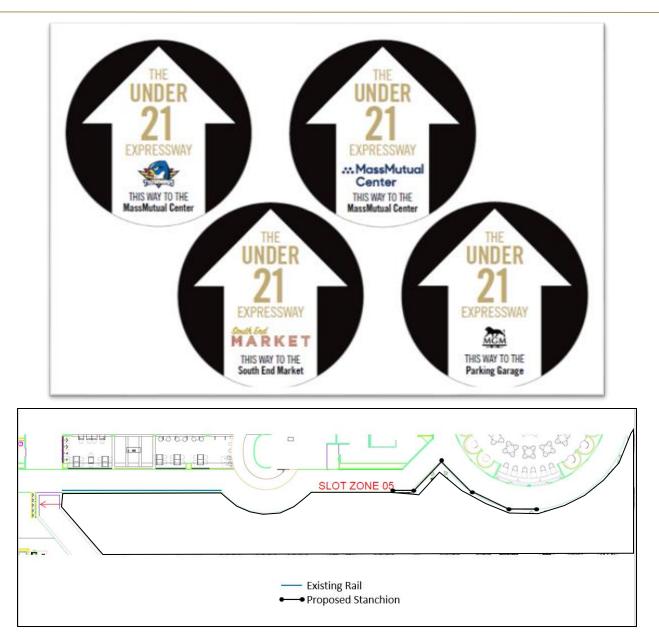


All Sections of Handrail



Directional Floor Decals and Stanchions





Employment

Q4 2022 Employment Numbers

| Q4 2022 | Goals | Q1 2022 % | Q1 2022 Total # of Employees | Q2 2022 % | Q2 2022 Total # of Employees | Q3 2022 % | Q3 2022 Total # of Employees | Q4 2022 % | Q4 2022 Total # of Employees |
|---|-------|-----------------|------------------------------------|-----------------|------------------------------------|-----------------|------------------------------------|-----------------|------------------------------------|
| Minority | 50% | 50% | 600 | 50% | 623 | 51% | 683 | 51% | 711 |
| Veteran | 2% | 6% | 68 | 6% | 70 | 5% | 71 | 5% | 67 |
| Women | 50% | 41% | 489 | 40% | 499 | 40% | 537 | 41% | 561 |
| | | | | | | | | | |
| Springfield Residents | 35% | 37% | 437 | 37% | 462 | 39% | 514 | 39% | 534 |
| Western MA Residents | - | 74% | 885 | 74% | 925 | 75% | 995 | 75% | 1,040 |
| MA Residents | - | 77% | 911 | 76% | 949 | 77% | 1,022 | 77% | 1,065 |
| | | | | | | | | | |
| Total # Of Gaming Establishment Employees* | _ | | 1,203 | | 1,244 | | 1,330 | | 1,382 |
| Full Time | - | | 812 | | 843 | | 878 | | 918 |
| Part Time | - | | 235 | | 234 | | 278 | | 275 |
| On Call | - | | 156 | | 167 | | 174 | | 189 |

| Q4 2022 | Minority | Women | Veterans | Total Headcount |
|-----------------------|----------|-------|----------|--------------------|
| ALL EMPLOYEES | | | | |
| Number of Employees | 711 | 561 | 67 | 1,382 |
| % Actual | 51% | 41% | 5% | |
| MANAGER AND ABOVE | | | | |
| Number of Employees | 53 | 53 | 4 | 141 |
| % Actual | 38% | 38% | 3% | |
| SUPERVISORS AND ABOVE | | | | |
| Number of Employees | 92 | 83 | 9 | 218 |
| % Actual | 42% | 38% | 4% | |

Community Outreach, Special Events and Development

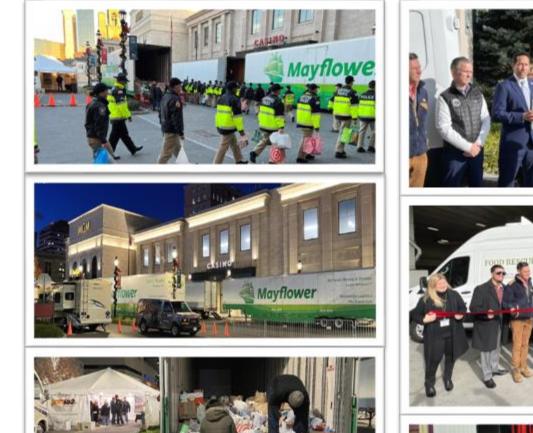
Q4 2022 Community Outreach & Special Events



SPRINGFIELD, Mass. (WGGB/WSHM) - It is now officially the holiday season and folks of all ages gathered at MGM Springfield to kick it off with one of the city's annual traditions: the tree lighting ceremony.



Q4 2022 Community Outreach & Special Events





 \cdot Mayflower Marathon \cdot Rachel's Table \cdot













South End Middle School · Toys for Tots ·

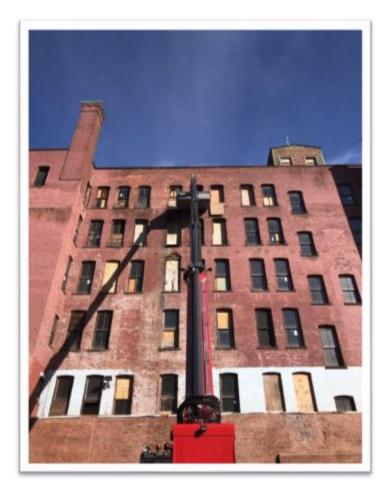
· Festival of Trees ·

Development





Q4 External Development





31 Elm St Construction Continues

Entertainment

Entertainment





