

### MASSACHUSETTS GAMING COMMISSION

**To:** Chair Judd-Stein and Commissioners Hill, O'Brien, and Skinner

From: Karen Wells, Douglas O'Donnell, John Scully, Agnes Beaulieu, and Derek Lennon

**Date:** June 9, 2022

**Re:** Fiscal Year 2023 (FY23) Budget Recommendations

# Summary

The Massachusetts Gaming Commission's (MGC) initial Fiscal Year 2023 (FY23) budget and assessment projections are composed of the following:

### • Gaming

- \$29.34M for gaming regulatory costs, including funding for 89.94 full-time equivalents (FTEs) and 4 contract positions;
- \$2.42M for the Commonwealth's indirect costs;
- \$3.87M for the Office of the Attorney General's (AGO) gaming operations, inclusive of Massachusetts State Police (MSP) assigned to the AGO;
- o \$75K for the Alcohol and Beverage Control Commission (ABCC); resulting in,
- o \$35.7M total funding of the Gaming Control Fund
- o The budget is funded from \$5.18M in fees and an assessment of \$30.52M on licensees.

#### Racing

- o \$2.9M for racing regulatory costs, including funding for 9.06 FTEs;
- \$209.18K for the Commonwealth's indirect costs;
- o \$3.1M combined total of regulated racing costs.

### Community Mitigation Fund

\$310K for grant review and sub-recipient monitoring costs, including funding for 2
 FTEs

#### • Public Health Trust Fund

 \$5.27M for the research and responsible gaming agenda, inclusive of 3 FTEs. The Commission's research and responsible gaming office will be funded by the Public Health Trust Fund (PHTF)

## **Total Budget**

The total budget presented today, excluding racing capital and promotional trust funds that benefit licensees and grants from the Community Mitigation Fund, is \$44.39M and funds 104 FTES and 4 contract employees.

Fund	Grouping Name	Fiscal Year 23 Budget	FTEs	Contractors
10500001 Gaming Control Fund	MGC Regulatory Costs	29,343,551.47	89.94	4.00
	Indirect	2,419,852.48		
	Office of Attorney General and AGO MSP	3,866,497.12		
	Alcohol and Beverage Control Commission	75,000.00		
Gaming Control Fund Total		35,704,901.07		
MGC Mass Racing Development and Oversight Trust	MGC Regulatory Costs	2,898,624.44	9.06	-
	Indirect	209,178.18		
MGC Mass Racing Development and Oversight Trust Total		3,107,802.62		
10500004 Community Mitigation	MGC Regulatory Costs	310,057.34	2.00	
Community Mitigation Total		310,057.34		
40001101 Public Health Trust Fund	Research and Responsible Gaming/PHTF	5,267,001.23	3.00	-
Public Health Trust Fund Total		5,267,001.23		
		44,389,762.26	104.00	4.00

## **Gaming Control Fund Regulatory vs. Statutory Costs**

It is important to distinguish among the different components of the proposed budget for FY23 and understand the difference between regulatory and statutory costs. The composition of the Gaming Control Fund budget can be broken up into two areas. The first area comprises the regulatory costs of the Massachusetts Gaming Commission to regulate category 1 and 2 facilities. These regulatory costs are directly within control of the Gaming Commission. The second area comprises statutory costs that are assessments contained in the Expanded Gaming Act but are not within the budgetary discretion of the Gaming Commission. The statutory costs are the responsibility of our licensees to pay. Most of this memorandum focuses on the regulatory costs of the MGC. Below is a summary of the  $\sim$ \$6.36M statutorily required costs:

- \$3.87M for the costs of the Attorney General's Office (C. 12 § 11M),
- \$75K for the Alcoholic Beverage Control Commission (C. 10 § 72A), and
- \$2.42M for Commonwealth of Massachusetts Assessed Indirect Costs (ANF Bulletin 5).

The Commission's regulatory FY23 budget projections total \$29.34M, and fund 10 divisions. The funding level of each division, along with the change from the previous year, is laid out in further detail later in this memorandum.

### FY23 Regulatory Budget Development Process and Recommendations

In FY23, the MGC will continue allocating funds to each division/bureau and tracking contractual commitments, expenditures, and salaries against each division/bureau budget. The Commission will be using the expense budget feature in the Massachusetts Management and Accounting Reporting System (MMARS) to establish these budgets and automate the process of tracking each budget to actual expenditures and commitments.

The MGC's annual budget building process begins in February and concludes once the Commission approves a budget in June. The MGC Office of Finance met with each division/bureau head within the MGC and developed spending and revenue projections that are best estimate representations of what will be needed in FY23 to operate the Commission, as well as what can be expected for revenue based on the Commission's current fee structures. These requests were then reviewed by the CFAO, the Executive Director, and the Treasurer of the Commission. A third review was conducted by

representatives of the current gaming licensees (Penn, Encore, and MGM) in a virtual meeting on May 19, 2022. The meeting included a comprehensive review of the Commission's budget, as well as a review of each division's staffing levels by employee and anticipated hires.

The following section of this memorandum is a summary by appropriation of spending anticipated for: the Gaming Control Fund, the Community Mitigation Fund, the Racing Oversight and Development Fund, and the Public Health Trust Fund. Immediately following each summary is a chart that demonstrates significant variances between FY22 and FY23 for each division/bureau. Attachment B to this document provides a view of each division's budget by object class, object code, and then specific budget item. This same information can be found in Attachment C, but the view is ordered first by object class, then object code, then division, and finally by specific budget item.

# **Gaming Control Fund 1050-0001**

The MGC's currently approved FY22 budget for the Gaming Control Fund is \$33.08M. The MGC is recommending an FY23 budget of \$35.7M, which is an 7.9% increase over the currently approved FY22 budget. The MGC's regulatory costs funded by the Gaming Control Fund increased by 7.9% from \$27.2M in FY22 to \$29.34M in FY23, the statutorily required costs increased by 8.04% from \$5.89M in FY22 to \$6.36M in FY23. The table below summarizes significant changes by regulatory vs statutorily required costs between fiscal years:

		Object		Fiscal Year	Fiscal Year		Variance	
Fund	Grouping Name	Class	object_class_name	2022	2023	Variance	%	Variance Notes
105000	001 Gaming Control Fund							
	_		REGULAR EMPLOYEE	AC 054 050 00	Á7 002 760 02	<b>44</b> 020 000 02	11.000/	High turnover in FY22 which is not expected to continue in FY23. 3%
	MGC Regulatory Costs	AA	COMPENSATION	\$6,951,959.00	\$7,982,768.03	\$1,030,809.03	14.83%	COLA built in.
		ВВ	REGULAR EMPLOYEE RELATED EXPEN	\$43,700.00	\$81,197.00	\$37,497.00	Q5 Q1%	Partial restoration of travel
		CC					20.99%	
		cc	SPECIAL EMPLOYEES PENSION & INSURANCE	\$205,000.00	\$248,022.52	\$43,022.52	20.99%	Fringe rate increase of 2% and lower
		DD	RELATED EX	\$2,570,782.97	\$3,198,108.43	\$627,325.46		turnover expected
		EE	ADMINISTRATIVE EXPENSES	\$523,003.92	\$634,974.92	\$111,971.00	21.41%	Partial restoration of travel
		FF	FACILITY OPERATIONAL EXPENSES	\$20,000.00	\$20,000.00	\$0.00	0.00%	
		GG	ENERGY COSTS AND SPACE RENTAL	\$1,333,102.02	\$1,347,958.08	\$14,856.06	1.11%	
		нн	CONSULTANT SVCS (TO DEPTS)	\$1,170,881.10	\$818,500.00	-\$352,381.10	-30.10%	Independent monitor not built into FY23 figures
				7 - 7 - 7 - 7 - 7 - 7 - 7 - 7 - 7 - 7 -	7020,000.00	7000,000.00		GEU turnover/vacancies not
		IJ	OPERATIONAL SERVICES	\$10,047,804.73	\$10,510,400.56	\$462,595.83	4.60%	expected to continue in FY23
		KK	EQUIPMENT PURCHASE	\$59,500.00	\$62,000.00	\$2,500.00	4.20%	
			EQUIPMENT LEASE-					
		LL	MAINTAIN/REPAR	\$40,494.25	\$41,707.90	\$1,213.65	3.00%	
		NN	INFRASTRUCTURE:	\$25,000.00	\$25,000.00	\$0.00	0.00%	
		PP	STATE AID/POL SUB	\$175,000.00	\$150,000.00	-\$25,000.00	-14.29%	
		UU	IT Non-Payroll Expenses	\$4,025,680.24	\$4,222,914.03	\$197,233.79	4.90%	Increase to maintenance agreement for LMS
	MGC Regulatory Costs Total			\$27,191,908.23	\$29,343,551.47	\$2,151,643.24	7.91%	
	Indirect	EE	ADMINISTRATIVE EXPENSES	\$2,245,178.11	\$2,419,852.48	\$174,674.37	7.78%	
	Indirect Total			\$2,245,178.11	\$2,419,852.48	\$174,674.37	7.78%	
	Office of Attorney General and AGO MSP	JJ	OPERATIONAL SERVICES	\$937,971.46	\$939,113.12	\$1,141.66	0.12%	
		00	(blank)	\$2,630,034.15	\$2,927,384.00	\$297,349.85	11.31%	
	Office of Attorney General and AGO MSP Total			\$3,568,005.61	\$3,866,497.12	\$298,491.51	8.37%	
	Alcohol and Beverage							
	Control Commission	00	(blank)	\$75,000.00	\$75,000.00	\$0.00	0.00%	
	Alcohol and Beverage Control Commission Total			\$75,000.00	\$75,000.00	\$0.00	0.00%	
105000	01 Total				\$35,704,901.07	•	7.93%	
103000	O1 10:01			Ç55,000,051.55	755,764,561.07	Ŷ=,0E=,00J.1E	7.5370	

The MGC Regulatory portion of the Gaming Control Trust supports 10 divisions/bureaus. Each division's/bureau's costs of providing regulatory oversight to expanded gaming are built into the spending figures in the table below, which represents, at a macro level, the anticipated spending. This item funds  $\sim 90$  FTEs and 4 contract positions. The overall regulatory spending increased by 7.9% from \$27.2M in FY22 to \$29.34 in FY23. Most of the increases came as anticipated decrease in turnover savings both in FTEs as well as the GEU. We have also included a 3% COLA for FY23.

Below is a chart that compares each division by the currently approved FY22 budget and the proposed FY23 budget, for the Regulatory portion of the Gaming Control Fund, along with a brief explanation for any significant funding variances. Further details for budgets by each division are provided in attachments B and C:

				Fiscal Year		Variance			
Fund Grouping Name	Unit	Unit Name	Fiscal Year 2022	2023	Variance	%	Variance Notes		
0500001 Gaming Control Fund									
		Finance and					Annualization of backfill		
MGC Regulatory Costs	1000	Administration	\$2,348,584.88	\$2,459,233.49	\$110,648.61	4.71%	contractual escalators		
	1100	Human Resources	\$725,554.95	\$1,119,587.61	\$394,032.66	54.31%	Development Offices		
	1200	Legal	\$1,154,051.07	\$1,280,435.37	\$126,384.30	10.95%	One additional FTE		
							Shift of one position from		
	1300	Executive Director	\$580,665.06	\$660,461.04	\$79,795.98	13.74%	finance to E.D.		
							Annualization of hires and		
							increase of LMS maintenance		
	1400	Information Technology	\$5,167,470.01	\$5,485,898.26	\$318,428.25	6.16%	agreement		
							Annualization of hires and		
							independent monitor budgeted		
	1500	Commissioners	\$1,372,290.01	\$1,272,011.74	-\$100,278.27	-7.31%	as incurred.		
		Workforce and Supplier							
	1600	Diversity	\$502,499.35	\$0.00	-\$502,499.35	-100 00%	Consolidated into HR budget		
		Communications	\$349,340.07		\$22,357.29		Annualiztion of backfill		
			. ,						
	1900	Ombudsman	\$133,768.06	\$147,806.91	\$14,038.85	10.49%	Annualization of hire		
	F000	Investigations and Enforcement Bureau	¢45 246 066 45	¢16 170 026 F2	6024 760 07	C 070/	1 4		
	5000	Emorcement Bureau	\$15,240,000.45	\$16,170,826.52	\$924,760.07	6.07%	Less turnover expected		
	7000	Licensing Division	¢640.103.00	6072 200 47	\$222 10F 47	24 270/	Including an FTE for a licensing		
		Licensing Division	\$649,103.00				manager.		
	All	All Divisions	-\$1,037,484.68	-\$496,615.00	\$540,869.68	-52.13%	Less Turnover expected		
MGC Regulatory Costs									
Total			\$27,191,908.23	\$29,343,551.47	\$2,151,643.24	7.91%			

## Racing Development and Oversight Trust Fund 1050-0003

This item funds the operations of the Racing division. Most of the funding from this appropriation is payroll, seasonal payroll, and fringe related costs. Costs of the division are payroll (seasonal, and full time), fringe costs, drug and laboratory testing, ISA to DPH, and purchased client services for economic hardship payments, eighth pole payments, and the jockey guild. In addition, the costs of the Massachusetts State Police associated with regulating racing is charged to this item, salaries of staff that work on racing matters at the MGC (Finance, HR, Legal, Commissioners and IT), and the Commonwealth assessed indirect costs.

Below is a chart that compares the currently approved FY22 budget and the proposed FY23 budget for the Racing Oversight and Development Fund, along with a brief explanation for any large discrepancies. Further details for budgets by each division are provided in attachments B and C:

					Fiscal Year		Variance	
Fund	Grouping Name	Unit	Unit Name	Fiscal Year 2022	2023	Variance	%	Variance Notes
1050000	3 MGC Mass Racing Develo	pment a	and Oversight Trust					
	MGC Regulatory Costs	1000	Administration	\$312,270.44	\$296,796.17	-\$15,474.27	-4.96%	
		1100	Human Resources	\$70,342.22	\$150,072.13	\$79,729.91	113.35%	Annualization of new hire
		1200	Legal	\$29,260.84	\$50,600.30	\$21,339.46	72.93%	Annualization of new hire
		1300	Executive Director	\$9,515.11	\$39,969.63	\$30,454.52	320.06%	Allocation of support staff to this item.
		1400	Information Technology	\$203,650.57	\$279,588.03	\$75,937.46	37.29%	Annualization of backfills and hew hires
		1500	Commissioners	\$86,434.90	\$91,988.74	\$5,553.84	6.43%	Annualization of backfills .
		1800	Communications	\$16,258.61	\$25,310.37	\$9,051.76	55.67%	Annualization of backfill
		3000	Racing Division	\$1,850,576.30	\$1,959,451.41	\$108,875.11	5.88%	COLA
		7000	Licensing Division	\$4,166.08	\$4,847.66	\$681.58	16.36%	
	MGC Regulatory Costs Total			\$2,582,475.07	\$2,898,624.44	\$316,149.37	12.24%	
	Indirect	2000	MGC Indirect	\$209,178.18	\$209,178.18	\$0.00	0.00%	
	Indirect Total			\$209,178.18	\$209,178.18	\$0.00	0.00%	
.050000	3 Total			\$2,791,653.25	\$3,107,802.62	\$316,149.37	11.32%	

# **Community Mitigation Fund 1050-0004**

In a public meeting on December 27, 2020, the Commission approved Regulations for the Community Mitigation Fund (205 CMR 153). 205 CMR 153.05 allows the Commission to expend funds for the administration and oversight of the program. The regulation requires the Commission to annually approve a budget not to exceed 10% of the funds available in the account for the fiscal year. The proposed budget, as shown in the chart below, would fund 2 FTEs, in-state travel for subrecipient monitoring purposes, and the maintenance of a grant management database.

		Object		Fiscal Year	Fiscal Year		Variance	
Fund	Grouping Name	Class	object_class_name	2022	2023	Variance	%	Variance Notes
105000	004 Community Mitigation							
			REGULAR EMPLOYEE					
	MGC Regulatory Costs	AA	COMPENSATION	\$156,872.17	\$170,463.12	\$13,590.95	8.66%	3% COLA and annualized FY22 hire
			REGULAR EMPLOYEE					
		ВВ	RELATED EXPEN	\$2,500.00	\$5,000.00	\$2,500.00	100.00%	Partial restoration of travel
			PENSION & INSURANCE					
		DD	RELATED EX	\$61,964.51	\$71,407.00	\$9,442.49	15.24%	Fringe rate increase
		EE	ADMINISTRATIVE EXPENSES	\$20,687.22	\$20,687.22	\$0.00	0.00%	
			ENERGY COSTS AND SPACE					
		GG	RENTAL	\$2,500.00	\$2,500.00	\$0.00	0.00%	
		UU	IT Non-Payroll Expenses	\$130,000.00	\$40,000.00	-\$90,000.00	-69.23%	FY22 CMF one-time database build.
	MGC Regulatory Costs							
	Total			\$374,523.90	\$310,057.34	-\$64,466.56	-17.21%	
105000	004 Total			\$374,523.90	\$310,057.34	-\$64,466.56	-17.21%	

#### Public Health Trust Fund 4000-1101

The Research and Responsible Gaming (RRG) office is a statutorily required component of the MGC and was funded from the Public Health Trust Fund beginning in FY20. Through a collaborative process with DPH and EOHHS, the MGC's RRG will continue to be funded from the PHTF in FY23. Funding for the office has been decreased by 18.9% from an approved FY22 budget of \$6.49M to an FY23 proposal of \$5.26M, with most of the increases restoring cuts to the Game Sense program and funding a follow-up research project to the baseline study. Below is a chart comparing FY22 to the FY23 proposal.

Object				Fiscal Year	Fiscal Year		Variance	
Fund	Grouping Name	Class	object_class_name	2022	2023	Variance	%	Variance Notes
4000110	1 Public HealthTrust Fund							
	Research and							
	Responsible		REGULAR EMPLOYEE					
	Gaming/PHTF	AA	COMPENSATION	\$300,984.03	\$313,023.39	\$12,039.36	4.00%	
			REGULAR EMPLOYEE					
		BB	RELATED EXPEN	\$5,000.00	\$7,250.00	\$2,250.00	45.00%	Partial restoration of travel
			PENSION & INSURANCE					
		DD	RELATED EX	\$118,888.70	\$131,125.50	\$12,236.80	10.29%	Fringe rate increase
		EE	ADMINISTRATIVE EXPENSES	\$352,500.00	\$352,602.34	\$102.34	0.03%	
			FACILITY OPERATIONAL					
		FF	EXPENSES	\$1,000.00	\$0.00	-\$1,000.00	-100.00%	
			CONSULTANT SVCS (TO					
		HH	DEPTS)	\$3,090,000.00	\$3,091,000.00	\$1,000.00	0.03%	
		JJ	OPERATIONAL SERVICES	\$10,000.00	\$10,000.00	\$0.00	0.00%	
								FY22 baseline follow-up study
		PP	STATE AID/POL SUB	\$2,613,000.00	\$1,360,000.00	-\$1,253,000.00	-47.95%	completed.
		UU	IT Non-Payroll Expenses	\$2,000.00	\$2,000.00	\$0.00	0.00%	
	Research and							
	Responsible							
	Gaming/PHTF Total			\$6,493,372.73	\$5,267,001.23	-\$1,226,371.50	-18.89%	
4000110	1 Total			\$6,493,372.73	\$5,267,001.23	-\$1,226,371.50	-18.89%	

### **Exposures in the FY23 Budget Proposal**

FY23 was another challenging budget to develop. We are hopeful we will not see the same turnover as we did in FY22, and we are cautiously optimistic we may see some additional travel in the coming year. The FY23 budget does have some potential exposures. The following are a brief list of exposures:

- Funded the minimum required by our insurance policy for litigation costs in the legal budget.
- Funded MSP overtime at the FY21 funding levels.
- Travel and training budgets are still below pre-pandemic levels.

#### **Assessment on Licensees**

Chapter 23K §56 (a)-(c) define how the MGC will fund its annual costs related to Gaming/non-racing activities. This chapter was further defined through 205 CMR 121.00. Section 56 (a) requires that the Commission assess a \$600 per machine fee to each licensee for every slot machine approved to be used in the facility on July 1. Staff would then combine the slot fees with any other fees we were projecting to generate in the fiscal year (primarily licensing fees) to determine the total fee revenue for the Gaming Control Fund. Section 56 (c) directs the Commission to determine the difference between the projected budget and the projected fees and assess that difference on licensees in proportion to each licensee's share of the total gaming positions.

The numbers in the chart below are estimates and will be used to generate a bill so the Commission can begin the fiscal year. When final numbers are determined, staff will revise the figures to reflect the actual gaming positions as of July 1, 2022.

Licensee	Slots Machines			Positions	Gaming	Control Fund	FY23 PHTF Assessment
MGM	1,550	50	300	1,850	24.83%	7,579,761	1,241,611
Encore	2,750	250	1,750	4,500	60.40%	18,437,256	3,020,134
Penn	1,025	-	1	1,100	14.77%	4,506,885	738,255
TOTAL	5,325	300	2,050	7,450	100.00%	30,523,901	5,000,000

Section 56 (e) requires the Commission to annually assess a minimum of \$5M on licensees to be deposited into the Public Health Trust Fund in the same proportion as the annual assessment for the Gaming Control Fund.

#### Conclusion

We are proposing an FY23 Gaming Control Fund budget of \$35.7M requiring a \$30.52M assessment on licensees, a Research and Responsible Gaming budget funded from the Public Health Trust Fund of \$5.27M and an additional annual assessment of \$5M from licensees to be deposited in the PHTF, a Community Mitigation Fund administration and oversight budget of \$310K, and an FY23 Racing Oversight and Development Fund budget of \$3.1M. We recommend posting the budget document for public comment and then return to discuss and approve or change at the next public meeting.

#### Attachments:

Attachment A: FY23 Listing of Accounts Spending and Revenue Attachment B: Next Year Budget All Departments for Commission Attachment C: Next Year Budget by Object Class for Commission