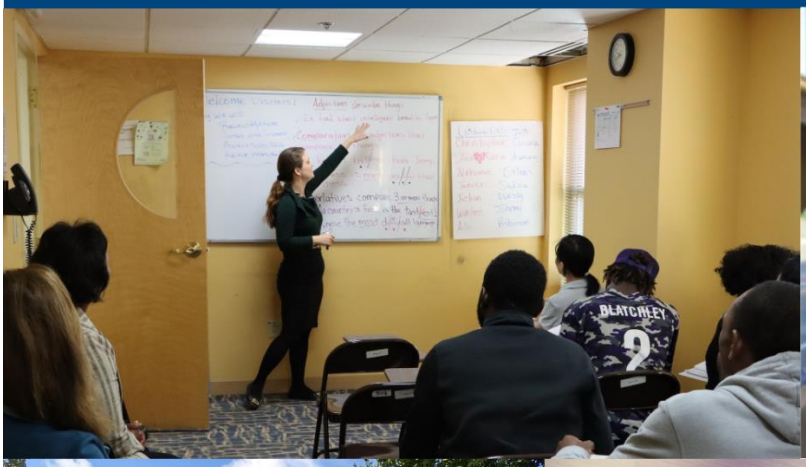
COMMUNITY MITIGATION FUND



FY 2026 Program Guidelines

Approved by the Massachusetts Gaming Commission on November 7, 2024

FY 2026 Community Mitigation Fund Guidelines

Welcome to the FY 2026 Community Mitigation Fund (CMF) Guidelines. The below sections illustrate some of the major changes made last year and clarifications that have been added to the Guidelines for this year.

The Massachusetts Gaming Commission created a new structure last year for the program, which provides municipalities with certainty regarding the availability of mitigation funds and assists them in funding actionable, mitigation-based projects tailored to their community.

FISCAL YEAR 2026

For FY 2026 there are few changes to the block grant style program introduced last year. Additional guidance has been provided to help clarify areas where applicants had some challenges in preparing applications.

For FY 2026, the State Legislature diverted the expected Community Mitigation Funds for other uses. There are currently sufficient funds available to operate this program at the same level as last year. However, to do so funds need to be diverted from Region A to Region B for FY 2026. The Guidelines provide additional detail on this diversion of funds.

The following are the grant applications that will be accepted in FY 2026:

- The Municipal Block Grant Program – All eligible communities will file applications under this program. Municipalities are required to submit a single application that includes all the proposed projects for that community.
- The Regional Agency Grant Program – This application is for the workforce grants, regional planning agency grants, regional public safety grants and other grant that may be filed by eligible regional entities.

Applications are due to the Commission by **January 31, 2025 at 11:59 PM**. The application must describe how the municipality will spend the proposed grant amount in accordance with the program guidelines. **If a municipality does not apply by January 31, that municipality will forfeit the funds for that year.**

CMF Applicants are encouraged to contact the Commission's staff with any questions or concerns.

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1.0 COMMUNITY MITIGATION FUND GRANT PROGRAM

The Expanded Gaming Act created the Community Mitigation Fund to help communities and other entities offset costs related to the construction and operation of a gaming establishment. Applications for the Fiscal Year 2026 (FY 2026) grant round are due **January 31, 2025.** The Massachusetts Gaming Commission anticipates making funding decisions on any requests for grant assistance before July 2025.

For FY 2026, there are two types of grants programs within the CMF:

- The Municipal Block Grant Program
- The Regional Agency Grant Program

The Municipal Block Grant Program will provide funds for eligible municipalities to mitigate casino-related impacts, and the Regional Agency Grant Program will fund projects to be carried out by regional agencies in the area of workforce development, public safety, and regional planning.

1.1 Program Eligibility

The Commission's regulations identify a range of eligible entities including, but not limited to:

- The host communities and surrounding communities; communities that entered into a nearby community agreement; any communities that petitioned to be a surrounding community; and any communities that are geographically adjacent to a host community
- Water and sewer districts in the vicinity of a gaming establishment
- Local and regional agencies involved in education, transportation, infrastructure, housing and environmental issues; governmental entities within communities such as redevelopment authorities or non-regional school districts must submit applications through a municipal administrator in its service area
- The county district attorney, police, fire, and emergency services

Any governmental entity seeking funding for mitigation is required to ensure that any planned use of funding complies with all applicable laws and regulations as well as provisions of the Massachusetts Constitution. This includes but is not limited to, the Anti-Aid Amendment of the Massachusetts Constitution.

The Anti-Aid Amendment of the Massachusetts Constitution prohibits the use of public money, which includes state appropriated funds such as those that comprise the Community Mitigation Funds, for the purpose of solely benefiting or aiding a private party. Private non-governmental parties may not apply for Community Mitigation Funds. Governmental entities may apply to the Commission for funds to mitigate casino-related impacts provided that the funding is used for a "public purpose" and not for the direct benefit or maintenance of a private party. In some instances, the intended use of funds may result in both a public and a private benefit. In such cases, the use may be permitted in accordance with the Anti-Aid Amendment if the private benefit is not the primary benefit and is only incidental to the public purpose.

If you are unsure of your agency's eligibility, please contact program staff in advance of submitting your application.

1.2 Ineligible Expenses for all Grants

The CMF will not fund the mitigation of impacts already being addressed by a Host or Surrounding Community Agreement. All applications must demonstrate that CMF funds will supplement and not supplant historical operations funding.

FY 2026 grant funds may not be used for the mitigation of:

- Impacts that are projected or predicted but that are not occurring or have not occurred by January 31, 2025
- Impacts that are the responsibility (e.g. contractual, statutory, regulatory) of parties involved in the construction and operation of gaming establishments
- Other impacts determined annually by the Commission

1.3 Application Requirements

The following requirements are applicable for all grants. Please see the individual grant guidelines for specific instructions regarding each type of grant.

- Applicants are required to fully complete the grant application appropriate to their type of grant.
- All applications must identify an impact associated with the casino and describe how the project will address the impact.
- All applications must submit a detailed scope of work and timeline for implementation of the project identified in the application.
- All applications must contain appropriate backup materials that support the application.
- **All applications must be submitted by 11:59 PM January 31, 2025. Submissions must be sent via e-mail to MGCCMF@massgaming.gov. Any application received after the deadline will not be considered for funding in FY 2026.**

1.4 Funding Allocation

The Commission intends to allocate FY 2026 CMF funding based on the funds paid into the CMF from the taxes and fines generated by the MGM Springfield and Encore Boston Harbor facilities.[1]

For FY 2026, the Commission plans to allocate $16.3 million to the eligible municipalities in Region A, Region B and the Category 2 facility:

- Region A $11.5 million
- Category 2 $ 0.5 million
- Region B $ 4.3 million

For FY 2026, funds will be transferred from Region A to Region B to provide sufficient funding for the Region B municipalities and regional agency grants. The expected amount of the transfer is approximately $4.3 million. The exact amount will be determined after the grant awards are made

[1] These Guidelines do not describe revenue estimates from the potential Tribal facility in Taunton or the participation of a Region C facility, as no Region C license or Tribal facility has yet been fully authorized.

and a final accounting of the total cost of the Region B grants is tallied. Category 2 grants will also be funded from Region A as Plainridge Park Casino lies within the boundaries of Region A.

The Commission intends to reinstate the previous policy regarding the distribution of funds for FY 2027 depending on the action the Massachusetts Legislature takes with respect to the FY 2026 budget.

2.0 MUNICIPAL BLOCK GRANT PROGRAM

The Municipal Block Grant Program is designed to give municipalities in the vicinity of the gaming establishments some certainty regarding the availability of mitigation funds to their communities. FY 2026 proposed grant amounts do not constitute a guarantee of funding. While the proposed grant amounts are calculated in advance, actual grant awards will be based on the documented nexus to casino related impacts and the ability of the projects to address those impacts.

2.1 Program Eligibility

The Municipal Block Grant Program will include all eligible municipalities. Eligible municipalities are:

- **Region A -** Everett, Boston, Cambridge, Chelsea, Lynn, Malden, Medford, Melrose, Revere, Somerville, and Saugus
- **Category 2** – Attleboro, Foxborough, Mansfield, North Attleborough, Plainville, and Wrentham
- **Region B -** Springfield, Agawam, Chicopee, Holyoke, East Longmeadow, Hampden, Longmeadow, Ludlow, Northampton, West Springfield, and Wilbraham

2.2 Key Programmatic Aspects

The Municipal Block Grant will fund projects in several categories – Community Planning, Transportation, Public Safety, Gambling Harm Reduction, and Specific Impact. These categories are further described in Section 2.6 of the Guidelines. The following are some of the key aspects of the program:

- The proposed grant amount for each eligible municipality is based on a distribution formula.
- For each category of grant, the Commission has identified impacts that are likely to be caused by, or associated with, the gaming establishments. For these identified impacts, applicants may reference them in their applications.
- For each category of grant, the Commission has identified the types of projects that are generally acceptable to address casino related impacts.
- For each category of grant, the Commission has identified ineligible projects or items.

2.3 Proposed Municipal Grant Amounts

The proposed grant amounts for FY 2026 can be found on **ATTACHMENT-A**.
Proposed grant amounts were voted by the Commission on November 7, 2024 and each eligible municipality will have received a letter outlining their proposed grant amount and the steps that must be taken to receive that award.

Suggested Grant Spending

The Commission would like to see spending spread among the several project categories to address a diverse collection of casino-related impacts. The Commission will monitor category spending and use this data to evaluate future program guidelines.

2.4 Application Requirements

Grant applications are due to the Commission by 11:59 PM on January 31, 2025 via e-mail at MGCCMF@massgaming.gov or as a response to COMMBUYS BID Number: BD25-1068-1068C-1068L-107735. **Applications received after this time will not be considered for funding. Each municipality must submit only one application for the entire municipality. Applications should include the following elements.**

Please click here: www.massgaming.com/about/community-mitigation-fund/forms/ for the application forms and an example application.

a. Applicants are required to fully complete the CMF Municipal Block Grant Application and select the appropriate categories for their proposed projects.

b. Applicants must identify an impact associated with the casino, describe how the project will address it, and provide justification for any funds requested.

c. The municipality must submit a separate section for each project within a grant category detailing the scope, schedule, and budget in accordance with the Guidelines. Applicants must submit additional supporting materials. These combined forms and attachments will make up each municipality's complete application.

d. If a municipality cannot identify sufficient projects that will expend the entire proposed grant amount, a municipality may apply for a lower amount of funding. Any unused funding for that fiscal year will be forfeited by the municipality.

2.5 Waivers

The Commission may in its discretion waive or grant a variance from any provision or requirement contained in these Guidelines. Any requests for waivers shall be submitted with the Grant Application. Please click here for the waiver form: www.massgaming.com/about/community-mitigation-fund/forms/. ***Funding Waiver-*** If any applicant determines that the proposed grant amount is insufficient to mitigate identified casino related impacts, it may request a waiver for those specific projects that cause the municipality to exceed the proposed grant amount. These will be evaluated on a case-by-case basis and award decisions will be based on available funding. **The intent of this waiver is not to fund routine expenses but rather to fund significant projects that would not otherwise be able to be funded under an applicant's annual CMF allocation.** For example, if a community's grant allocation is $500,000 and it has a relevant transportation construction project that meets the programmatic funding requirements which exceeds the proposed grant allocation, that community can file for a funding waiver for the additional expense

Please see Section 5.5 of these Guidelines for additional information about waivers.

2.6 Grant Categories

The Commission has identified five categories under which a municipality may apply for funding. All applicants should make sure they are aware of each category's distinct requirements and that they apply under the relevant category. Projects that the Commission determines are incorrectly filed may be recategorized by staff.

Community Planning

The Community Planning grant category is designed to help municipalities either address negative impacts of the gaming establishment on the local community or take advantage of opportunities that the gaming establishment presents. Community Planning projects must have a defined area or issue that will be investigated as well as a clear plan for implementation of the results.

Community Planning projects must address an identified casino related impact. Grant funds may be used for both project planning and project implementation. Past projects have included the development of marketing and tourism plans, design and implementation of web sites highlighting local businesses, wayfinding projects, re-zoning studies, and projects to improve the local economic capacity.

Applicants should consult with the Regional Planning Agency (RPA) or nearby communities to determine the potential for cooperative regional efforts regarding planning activities. Details of these consultations should be provided in the application.

A project may identify the addition of staff to implement the project. The Commission will fund the portion of the staff member's salary that is directly related to the implementation of the mitigation efforts. The municipality would need to provide the remaining amount of any employee cost and certify that all such expenses are casino related. The Commission will not cover fringe benefits under this category.

The application should include sufficient backup information for the Review Team to fully understand the project(s). This information could include locus maps, requests for proposals, detailed scopes of work, drawings etc. Please see the application form for additional information.

Identified Impacts: The Commission has identified impacts associated with the gaming establishment, which municipalities may cite in their application. There may be other impacts that have not been identified by the Commission that could be eligible for grant funds. If a municipality has identified an additional impact to be addressed, the application must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

Positive Impacts

- Gaming establishments attract a large group of patrons and employees to their establishments that would not otherwise be present in the area. This provides opportunities for local communities and businesses to attract these patrons and employees to their communities and business establishments.
- Gaming establishments typically purchase millions of dollars of goods and services each year, much of which is purchased locally. This provides the opportunity for local businesses to provide these goods and services.

- Gaming establishments require a significant number of workers, which provide employment opportunities for local residents.

Negative Impacts

- Competition from the gaming establishment may have negative impacts on other businesses competing in the hospitality and entertainment industries.
- The presence of a gaming establishment may result in reallocated spending. Reallocated spending is spending on goods and services which would have occurred had the casinos never opened, but which did not occur because an individual chose to spend their money at the casino instead. The main areas where monies are reallocated are transportation, retail items, hotels and travel, restaurants and bars, recreation, non-live entertainment and live entertainment.
- The marketing capabilities of the gaming establishments may put other competing local businesses at a disadvantage.

Eligible Community Planning and Implementation Projects – The following types of projects may be considered to address casino related impacts:

- Marketing and tourism plans to attract casino patrons and employees to the municipality, highlight local businesses, promote recreational and entertainment opportunities, and help communities compete with the gaming establishments for business.
- Projects to provide economic development opportunities for local businesses. Projects of this nature should be community-run efforts that have the potential to improve the competitiveness of local businesses as a whole. These projects must provide a public benefit and not provide a direct benefit to private entities.
- Programs to increase business opportunities to provide goods and services to the gaming establishments.
- Other programs to encourage casino employees to live/work/play in the community.

Ineligible Projects – The following types of projects have been deemed ineligible for grant funding:

- Projects that do not address a casino-related impact.
- Projects that primarily provide a direct benefit to or maintenance of a private party.

Transportation

The Transportation grant category is designed to help municipalities deal with the transportation related impacts that a gaming establishment may have on all modes of transportation including vehicular travel, public transit and pedestrian/bicycle travel. This category includes both the planning for transportation improvements and the construction of identified transportation improvement projects.

Transportation Planning and Construction projects for road and intersection improvements will only be funded on routes that have been identified in the Environmental Impact Report for the gaming establishment as carrying at least 1 percent of the casino related traffic. The Commission may consider other roadway sections if the applicant can affirmatively demonstrate that the road section is significantly impacted by casino related traffic. Acceptable documentation could include traffic studies done by Regional Planning Agencies or private developers that could reasonably conclude that approximately 1% of the casino related traffic is using the identified road/intersection. Please see **ATTACHMENT B** for the trip distribution maps for the gaming establishments.

Projects on state-owned roadways are not generally eligible for Community Mitigation Funds. If a community is looking for funds to perform planning on a state-owned roadway, please contact CMF Staff to discuss possible eligibility in advance of submitting the application.

For projects proposing the planning or construction of multi-use paths, the applicant must demonstrate that the proposed project is part of a larger network of paths that provide direct access to a gaming establishment.

Transportation Planning Projects: Transportation planning projects must address an identified casino impact. Transportation planning projects must have a defined area or issue that will be investigated as well as a clear plan for implementation of the results. Transportation planning grants are intended to assist communities with gathering data and analysis, hiring planning consultants, performing engineering review/surveys, conducting public meetings, preparing final reports, and preparing analysis or design.

For any proposed transit improvement studies, the municipality must consult with the Regional Transit Authority where the gaming establishment is located and must have support from that agency before proceeding with the project.

Applicants may, but are not required, to include a description of how the project meets the evaluation standards for the Fiscal Year 2026 TIP criteria for the Boston MPO Region or the Pioneer Valley Planning Commission's transportation evaluation criteria, or other regional transportation project evaluation standard, whichever may be most applicable.

Applicants are strongly encouraged to include a letter of support from MassDOT with any application.

The application should include sufficient backup information for the Review Team to fully understand the project(s). This information could include locus maps, requests for proposals, detailed scopes of work, etc. Please see the application form for additional information.

Transportation Construction Projects: Transportation construction projects must address an identified casino impact. Grant funds will provide 100% of the combined total costs of all construction projects up to $250,000 and will fund up to 30% of the costs associated with an individual project in excess of $250,000 up to a maximum grant of $1.5 million.

Example 1 – A community has a transportation construction project that is estimated to cost $3 million. The subsidy for this project would be the first $250,000 of the project at 100% and 30% of the remaining cost or $2,750,000 x 0.30 = $825,000. The total subsidy for the project would then be $250,000 + $825,000 = $1,075,000.

Example 2 – A community has two construction projects – construction of a bike share network that costs $125,000 and an intersection improvement project that costs $800,000. The combined costs of these projects are $925,000. The breakdown would be as follows: the $250,000 would be spent across the two projects, the first $125,000 on the bike share and the remaining $125,000 towards the intersection improvements. This would leave a remainder of $675,000 on the intersection project. Of that $675,000 CMF would cover 30% or $675,000 x 0.30 = $202,500. Therefore, the total award for the two projects would be $250,000 + $202,500 = $452,500.

Applicants must demonstrate that the project will begin construction no later than June 30, 2026.

Identified Impacts: The Commission has identified transportation related impacts associated with the gaming establishments, which municipalities may cite in their applications. There may be other impacts that have not been identified by the Commission that may be eligible for grant funds. If a municipality has identified additional impacts to be addressed, the applications must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

- Increased traffic associated with the gaming establishment may cause increased congestion on the major routes leading to/from the gaming establishment.
- Increased traffic associated with the gaming establishment may result in increased vehicular accidents on major routes leading to/from the gaming establishment.
- Increased traffic associated with the gaming establishment may result in increased vehicular/bicycle/pedestrian conflicts.
- Increased traffic associated with the gaming establishment may cause localized increases in air pollution due to congestion.
- Increased visitation to the gaming establishment area may place a strain on public transit services.

Eligible Transportation Planning Projects – Eligible transportation planning projects could include:

- Road safety audits
- Complete Streets evaluations and designs
- Studies to improve public transit
- Multi-use path planning and design
- Road/traffic signal improvement designs to improve vehicular safety and/or reduce traffic congestion

- Planning for bike share networks
- Studies to identify air pollution reduction strategies
- Studies to identify ways to reduce single occupancy vehicles

Eligible Transportation Construction Projects

- Construction of multi-use paths
- Construction of identified road safety improvements
- Construction of identified roadway capacity enhancements
- Purchase and installation of bike share networks
- Construction of transit improvements
- Construction of traffic signal improvements to enhance roadway capacity and/or improve vehicular and pedestrian safety
- Other transportation related construction projects that can be demonstrated to address an impact of a gaming establishment.

Ineligible Projects

- Routine road paving projects that do not include capacity enhancements or safety improvements
- Projects only associated with aesthetic improvements
- Operational costs associated with traffic safety (e.g., police costs for traffic enforcement, costs of traffic control equipment such as speed boards, etc.). Applicants should apply for these funds under public safety.
- Projects that do not address a casino related impact

Public Safety

Public safety grants are intended to assist municipalities in addressing the increased public safety operational costs associated with the introduction of a gaming establishment to the region. Eligible entities include Police, Fire, EMS, and other public safety agencies. Any proposed project under this section must be done in response to a casino related impact. All applications for public safety personnel or other public safety operational costs, including relevant training, must demonstrate that CMF funds will supplement and not supplant historical operations funding.

Applicants that are applying for radio or other communication equipment that engages with the statewide interoperability system must submit the ICIP (Interoperable Communications Investment Proposal) form and Special Conditions Form directly to the Executive Office of Public Safety and Security (EOPSS). The applicant shall submit a copy of their forms with their public safety application. The applicant shall send the approved ICIP and Special Conditions Forms to MGCCMF@Massgaming.gov when they receive an approved copy back from EOPSS.

Applicants must include detailed hourly estimates for the costs of any public safety personnel. Applicants should include the most relevant information describing historical service or staffing levels ("baseline information") to demonstrate that all funds will be used to supplement existing efforts. For example, if a community requests funding for additional staffing for a specific time period, the application should include information about the staffing levels that have been used for that same time period during the license term of the gaming facility. Applicants are requested to provide as much detailed baseline information as practicable to help the Commission in its review.

The application should include sufficient backup information for the Review Team to fully understand the project(s). This information could include locus maps, catalog cuts of proposed equipment purchases, quotes, training course syllabus, etc. Please see the application form for additional information.

For applications requesting vehicle purchases, communities must demonstrate the following:

- That the vehicle is needed for a new effort being conducted by the community in response to a casino related impact;
- What percent of time the vehicle will be used to address the casino impact;
- For traffic enforcement vehicles, that the community is significantly impacted by casino related traffic;
- How the proximity of the community to the gaming establishment necessitates the purchase;
- That the vehicle purchase will not be for the replacement of an existing vehicle used by the municipality; and
- That the request is not for the replacement of existing vehicles in the fleet.

Identified Impacts: The Commission has identified public safety related impacts associated with the gaming establishments, which municipalities may cite in their applications. There may be other impacts that have not been identified by the Commission that could be eligible for grant funds. If a municipality has identified additional impacts to be addressed, the applications must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

- Increased visitation and employment due to the casino will likely increase the interaction between public safety personnel and casino patrons and employees.
- It is recognized by law enforcement and the casino industry that casinos and other hospitality related businesses may attract certain types of crime including but not limited to human trafficking, money laundering, and drug trafficking. Other crimes that may be attributable to casinos include increased assaults, fraud, and property crimes.
- The presence of casinos has been demonstrated to cause an increase in cases of operating under the influence.
- Increases in traffic can cause increases in congestion, accidents, and vehicular/bicycle /pedestrian conflicts.
- The influx of visitors to a casino can result in an increase in calls for service and put pressure on local emergency services including emergency responders like fire departments and EMS. This could lead to increased needs for mutual aid.

Possible Mitigation Measures

- Police training including de-escalation training, implicit bias training, use of force training or other training to help improve police/patron/employee interactions.
- Efforts to improve traffic safety that could include enhanced traffic enforcement, use of speed/message boards, public education programs, or other efforts that are demonstrated to improve traffic safety.
- Efforts to reduce impaired driving potentially including sobriety checkpoints, saturation patrols, education programs, or other demonstrated measures to reduce impaired driving.
- Efforts to identify, monitor and address issues related to human trafficking, drug trafficking and money laundering.
- Efforts to better track casino related crimes.
- Training for Fire Departments and EMS to address issues that arise specifically associated with the gaming establishment.

Ineligible Projects – MGC has identified the following projects/items as ineligible for grant funding:

- Equipment that is normally supplied by a public safety agency to their staff (e.g., uniforms, safety equipment, weapons, body armor, etc.).
- Routine replacement of vehicles – these are vehicles that would otherwise be replaced by the community if CMF funds were not available.
- Routine replacement of radio equipment.
- Equipment that does not specifically address a casino related impact.
- Funding that supplants existing historical funding.
- Funding for Gaming Enforcement Unit personnel or operations costs specified or anticipated in the memoranda of understanding between the Massachusetts State Police and host communities' police departments
- Any project does not address a casino related impact.

Gambling Harm Reduction

Funding for gambling harm reduction is designed to assist municipalities in identifying populations at risk for problem gambling, studying the impact of gambling on those populations, identifying solutions to help mitigate identified harms and implementing solutions that help reduce the risk of gambling harms.

The Commission has received several applications to study youth gambling. If a community is proposing a study of youth gambling, please contact Commission staff prior to submitting the application to discuss methodology to ensure that the proposed study will not duplicate previous work.

Identified Impacts

- Certain groups of people are disproportionally at risk of gambling-related harm by the presence of a casino. These groups can be linked by race, ethnicity, gender, age, people who have recently immigrated, veteran status, and/or socioeconomic status.

  MGC recently worked with Gambling Research Exchange Ontario (GREO) to compile research on different groups that may be relevant to your community's needs. Please click here to access the studies on different populations that may be at increased risk for gambling harm https://massgaming.com/about/community-mitigation-fund/application-guidelines/

Possible Mitigation Measures

- A municipality may use these funds for the development and planning of a study or project. Projects are primarily for community engagement, vision and planning. Applicants may develop a plan to engage the community to identify a casino or gambling related topic or issue which warrants further investigation. The product of this process should be a research strategy which may be considered for detailed research funding in subsequent funding cycles. We expect these types of grants to be for a one-year term.
- A community may also use these funds for conducting detailed research on the topic identified. Applicants that have a specific research topic and/or question and that are prepared to propose a research strategy. For this type of proposal, applicants must organize their proposal in the following order.

Specific Aims: State concisely the goals of the proposed research. Summarize the gambling related harms and potential impacts that the results of the proposed project will exert on Massachusetts and the research field(s) involved.

Research Strategy: Provide a detailed research strategy, including the following:

Approach: Describe the overall strategy, methodology, and analyses to be used to accomplish the specific aims of the project.

Significance: Explain the importance of the topic or question that the proposed project addresses.

Innovation: Describe any new or novel theoretical concepts, approaches or methodologies to be used.

Protection of Human Subjects: Please summarize your plan to obtain Internal Review Board (IRB) approval. If you believe IRB approval is not required for this project, please provide justification.

Collaboration and Knowledge of the Community: Describe the organization's relationship and understanding of the community with whom the study will take place.

Knowledge Translation and Exchange: Describe how an answer to the question or insight on the topic may mitigate gambling related harms in the community. Identify specific activities and/or measures which may be supported by the Community Mitigation Fund in subsequent funding cycles. Describe a plan to share information with the community and/or use it to inform policy or practice.

Some examples of the MGC General Research Agenda and Community Engaged Research can be found: https://massgaming.com/about/research-agenda/ or https://massgaming.com/about/research-agenda-search/?cat=community-engaged-research

- A community may also apply to fund a project that will help to mitigate a gambling harm identified via their own detailed research or the application of MGC research. Applicants can utilize research identified in the community specific interventions slide deck found https://massgaming.com/about/community-mitigation-fund/application-guidelines/ or impacts outline in the MGC reports found https://massgaming.com/about/research-agenda/ or https://massgaming.com/about/research-agenda-search/?cat=community-engaged-research

Ineligible Projects – MGC has identified the following projects/items as ineligible for grant funding:

- Project does not address a casino related impact.
- Detailed research projects that are not grounded in available evidence.
- A project that will mitigate a gaming-related harm that is not grounded in their own detailed research or recommendations arising from MGC research (as outlined in the community specific interventions slide deck or MGC research reports referenced above).

Specific Impact

Specific Impact Grants are only for projects that do not fit within the other categories of CMF Grants. The municipality must provide a thorough description of an identified impact of the gaming establishment and proposed mitigation measures to address the impact. The community should contact Commission staff to discuss any specific impact grants before submitting its application.

A community may also use this Specific Impact Grant to break out administrative and/or staffing costs associated with the grant as a whole.

Identified Impacts: The Specific Impact category recognizes that there may be other impacts associated with a gaming establishment that have not been identified by the Commission. If a municipality has identified an additional impact to be addressed, the application must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

The Commission's regulation 205 CMR 125.01 2(b)4 defines operational impacts as:

> *"The community will be significantly and adversely affected by the operation of the gaming establishment after its opening taking into account such factors as potential public safety impacts on the community; increased demand on community and regional water and sewer systems; impacts on the community from storm water runoff, associated pollutants, and changes in drainage patterns; stresses on the community's housing stock including any projected negative impacts on the appraised value of housing stock due to a gaming establishment; any negative impact on local, retail, entertainment, and service establishments in the community; increased social service needs including, but not limited to, those related to problem gambling; and demonstrated impact on public education in the community."*

Although these definitions include the types of operational impacts that may be funded, they are not limited to those. The decision will be made by the Commission after its review.

Eligible Expenses

The Commission will make funding available to mitigate gaming facility operational impacts that are being experienced or were experienced by the January 31, 2025, application deadline.

Ineligible Expenses

Any expense considered to be a municipal cost such as any cost which may be included in its annual budget

- Any cost for which it receives payments through its Host Community Agreement or Surrounding Community Agreement.
- Any project that does not address a casino related impact.
- Applications from non-governmental entities

REGIONAL AGENCY GRANT PROGRAM

3.0 REGIONAL AGENCY GRANT PROGRAM

The Commission will accept applications by regional agencies to address impacts on communities that go beyond one municipality and can be more effectively addressed in a regional manner.

3.1 Eligibility

MGL c. 23K, Section 61 identifies eligible entities as "local and regional education, transportation, infrastructure, housing, environmental issues and public safety, including the office of the county district attorney, police, fire and emergency services. The Commission may, at its discretion, distribute funds to a governmental entity or district other than a single municipality in order to implement a mitigation measure that affects more than 1 municipality."

This definition provides the Commission with broad authority regarding the distribution of mitigation funds to regional governmental entities. However, the Commission has identified three priority areas for project funding – regional planning efforts, regional public safety, and regional workforce education programs.

While other regional governmental entities may be eligible for funding, any such entity proposing to apply for funding should contact the Community Affairs Division well in advance of the submission deadline to discuss project eligibility and casino related impacts.

3.2 Key Programmatic Aspects

Historically, the Commission has funded regional agencies through the CMF as part of each year's grant round. For FY 2026, the Regional Agency Grant Program will be the funding mechanism. Three categories of grants are available for FY 2026 – Regional Planning Grant, Regional Public Safety Grant, and Regional Workforce Development Grant. These categories are further described in Section 3.5 of these Guidelines. The following are some of the key aspects of the program:

- For each category of grant, the Commission has identified impacts that are likely to be caused by, or associated with, the gaming establishments. For these identified impacts, applicants may reference them in their applications.
- For each category of grant, the Commission has identified the types of projects that are generally acceptable to address casino related impacts.
- For each category of grant, the Commission has identified ineligible projects or items.

3.3 Application Requirements

Grant applications are due to the Commission by 11:59 PM on January 31, 2025 via e-mail at MGCCMF@massgaming.gov or as a response to COMMBUYS BID Number: BD25-1068-1068C-1068L-107735. **Applications received after this time will not be considered for funding. Each regional agency must submit only one application. Applications should include the following elements.**

Please click here: www.massgaming.com/about/community-mitigation-fund/forms/ for the application forms and an example application.

a. Applicants are required to fully complete the CMF Regional Agency Grant Application and fill out the appropriate section for the selected grant category.
b. Applicants must identify an impact associated with the casino, describe how the project will address it, and provide justification for any funds requested.
c. The regional agency applicants must submit an application detailing the scope, schedule, and budget which provides details on how the agency will spend the money in accordance with the program guidelines. Agencies may submit additional materials to support their applications.

3.4 Waivers

The Commission may in its discretion waive or grant a variance from any provision or requirement contained in these Guidelines. Any requests for waivers shall be submitted with the Grant Application. Please click here for the waiver form: www.massgaming.com/about/community-mitigation-fund/forms/

3.5 Grant Categories

The Commission has identified three categories under which a regional agency may apply for funding. All applicants should make sure they are aware of each category's distinct requirements and that they apply under the relevant category. Projects that the Commission determines are incorrectly filed may be recategorized by staff.

Regional Planning Grants

Certain casino related impacts may present challenges across multiple communities or create opportunities to leverage the presence of a casino to provide regional benefits. Projects to address these types of impacts are often better served using a regional agency to develop and implement solutions.

For FY 2026, the Commission is authorizing grants of up to $250,000 for Regional Planning Agencies (RPAs) to identify and implement projects that address regional impacts associated with the gaming establishments.

The eligible RPAs for these grants are those that serve the casino's host community – the Metropolitan Area Planning Council for Region A, the Southeast Regional Planning and Economic Development District for the Category 2 facility, and the Pioneer Valley Planning Commission for Region B. Other governmental agencies may be eligible for this grant if their project meets all other program requirements. If interested, please contact Commission Staff in advance of application to confirm eligibility.

Similar to the Community Planning and Transportation categories under the Municipal Block Grant Program, these grants are designed to help either address the negative impacts of the gaming establishment on the region or to take advantage of opportunities that the gaming establishment presents.

Regional planning projects must address an identified casino related impact. Grant funds may be used for both project planning and project implementation. Planning projects must have a defined area or issue that will be investigated as well as a clear plan for implementation of the results. Applicants should work in collaboration with or on behalf of impacted municipalities.

Planning grants are intended to assist agencies with gathering data and analysis, hiring planning consultants, performing engineering review/surveys, conducting public meetings, preparing final reports, and preparing analysis or design.

Identified Impacts: The Commission has identified impacts associated with the gaming establishment, which RPAs may cite in their application. There may be other impacts that have not been identified by the Commission that could be eligible for grant funds. If an agency has identified additional impacts to be addressed, the application must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

Positive Impacts

- Gaming establishments attract a large group of patrons and employees to their establishments that would not otherwise be present in the area. This provides opportunities for local communities and businesses to attract these patrons and employees to their communities and business establishments.
- Gaming establishments typically purchase millions of dollars of goods and services each year, much of which is purchased locally. This provides the opportunity for local businesses to provide these goods and services.
- Gaming establishments require a significant number of workers, which provide employment opportunities for local residents.

Negative Impacts

- Competition from the gaming establishment may have negative impacts on other businesses competing in the hospitality or entertainment industries.
- The presence of a gaming establishment may result in reallocated spending. Reallocated spending is spending on goods and services which would have occurred had the casinos never opened, but which did not occur because an individual chose to spend their money at the casino instead. The main areas where monies are reallocated are transportation, retail items, hotels and travel, restaurants and bars, recreation, non-live entertainment, and live entertainment.
- The marketing capabilities of the gaming establishments may put other competing local businesses at a disadvantage.
- Increased traffic associated with the gaming establishment may cause increased congestion on the major routes leading to/from the gaming establishment.
- Increased traffic associated with the gaming establishment may result in increased vehicular accidents on major routes leading to/from the gaming establishment.

- Increased traffic associated with the gaming establishment may result in increased vehicular/bicycle/pedestrian conflicts.
- Increased traffic associated with the gaming establishment may cause localized increases in air pollution due to congestion.
- Increased visitation to the gaming establishment area may place a strain on public transit services.

Eligible Projects – The following types of projects may be considered to address casino related impacts:

- Marketing and tourism plans to attract casino patrons and employees to the municipality, highlight local businesses, promote recreational and entertainment opportunities, and help communities compete with the gaming establishments for business.
- Projects to provide economic development opportunities for local businesses.
- Programs to increase business opportunities to provide goods and services to the gaming establishments.
- Other programs to encourage casino employees to live/work/play in the region.
- Road safety audits
- Complete Streets evaluations and designs
- Studies to improve public transit
- Multi-use path planning and design
- Road/traffic signal improvement designs to improve vehicular safety and/or reduce traffic congestion.
- Planning for bike share networks
- Studies to identify air pollution reduction strategies
- Studies to identify ways to reduce single occupancy vehicles

Ineligible Projects – The following types of projects have been deemed ineligible for grant funding:

- Projects that do not address a casino-related impact.
- Applications from non-governmental entities.

Regional Public Safety Grants

MGL c. 23K, Section 61 identifies regional public safety agencies as being eligible for mitigation funds and specifically identifies the county District Attorney's Offices. The Commission seeks to support the Attorney General and District Attorney's Offices in jurisdictions where the establishment and operation of a casino have resulted in an increase in criminal cases. The objective of this category is to ensure that these offices have the necessary resources to effectively manage and prosecute cases associated with the operation of a casino.

The regional agencies eligible for funding under this category include:

- The Office of the County District Attorneys
- Attorney General's Office
- Other relevant public safety agencies

For FY 2026 the Commission has established a maximum grant of $100,000 for the District Attorney's Offices. Grant amounts for the Attorney General or other relevant public safety agencies will be based on available funding and demonstrated need.

Identified Impacts: The Commission has identified regional public safety related impacts associated with the gaming establishments, which agencies may cite in their applications. There may be other impacts that have not been identified by the Commission that could be eligible for grant funds. If an agency has identified additional impacts to be addressed, the application must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

- The introduction of casinos in the Commonwealth has led to increased criminal cases being handled by the District Attorney or Attorney General.
- It is recognized by law enforcement and the casino industry that casinos and other hospitality related businesses may attract certain types of crime. This is including but not limited to human trafficking, money laundering, and drug trafficking. Other crimes that may be attributable to casinos include increased assaults, fraud, and property crimes.
- The presence of casinos has been demonstrated to cause an increase in cases of operating under the influence.

Eligible Costs

- Funding for personnel, including prosecutors, investigators, and administrative staff, and victim witness advocates to assist these offices in handling the additional workload created by the casino's presence. The office must demonstrate an increase in criminal cases directly related to the presence of the casino. The office must have a clear plan for the utilization and record keeping of the grant funds, specifying the roles and responsibilities of the additional personnel to be hired or assigned to the grant.

Ineligible Costs

- Staff whose jobs are not directly tied to the increased case load associated with a casino.
- A project that does not address a casino related impact.

Reporting and Accountability

Grant recipients will be required to provide quarterly progress reports on their progress as well as a final report with case numbers to ensure that the funds are being used as intended and to assess the program's impact on case management. The grantee will also provide the Commission staff a record of the following case types.

- Motor Vehicle/OUI
- Property Damage/Theft
- Assaults
- Sexual Assault
- Drug Offenses
- Money Laundering
- Disorderly Conduct
- Human Trafficking
- Firearms
- RICO
- Identity Theft

Additional details with respect to reporting will be included in the grant documents if awarded.

Regional Workforce Development Grants

Regional Workforce Development Grant applicants should focus on areas highly impacted by casino operations to mitigate strain in existing resources and a potential impact to the regional labor market. Applicants must be able to demonstrate that the education and skills training programs proposed are in response to an identified need at the casinos or to provide a sufficient supply of workers to backfill jobs being lost to the casinos. The Commission encourages new and innovative program ideas that align with the grant program's intention.

A consortium application is required. Eligible workforce development proposals must include a regional consortium approach to improve the skills, knowledge, and credential attainment for residents. The proposal must also include regional labor market information and evidence of employer partnerships.

Grantees will be expected to track numbers related to student participation and job placement across several defined parameters such as gender, minority status, and veteran status.

Regional Workforce Development Program Spending
The Commission anticipates awarding one grant per region with the following maximum value:

- Region A - $750,000
- Region B - $750,000

Identified Impacts: The Commission has identified the following impacts associated with the gaming establishment, which may be cited in the application. There may be other impacts that have not been identified by the Commission that could be eligible for grant funds. If an agency has identified additional impacts to be addressed, the application must identify the impact and provide sufficient evidence that the impact is caused or is associated with a gaming establishment.

- Increase in demand for employees with a high school diploma or equivalent credentials
- Increase in demand for employees with understanding of roles in the hospitality field
- Increase in demand for employees who speak English
- Increase in demand for applicants with basic digital literacy

Eligible Expenses

- Gaming school scholarships
- Post-secondary vocational programs in culinary, hospitality skills, banking, or general customer service training or vocational programs focused on English language/adult basic education
- A program that structures intentional connections among adult basic education, occupational training, and post-secondary education programs designed to meet the needs of both adult learners and employers
- Registered apprenticeships in the hospitality and banking fields
- Courses leading to college credits or industry-recognized certificates
- Adult Basic Education ("ABE") and vocationally based English for Speakers of Other Languages ("ESOL") training programs; contextualized learning
- Integrated Education and Training and industry-recognized credentials
- Translation services to help with student success
- Transportation and childcare vouchers
- Technology related to participant access

- Administrative costs include activities related to management, oversight, reporting, and record keeping, and monitoring of the grant program. This amount may not exceed 7.5% of the grant.

Ineligible Expenses

- Programs that are not directly or indirectly tied to the presence of a casino.

4.0 OTHER GRANTS

4.1 Emergency Mitigation Grants

The Commission continues to set aside $200,000 to cover newly identified impacts of an emergency nature that would cause significant harm to a community if it were not remedied in an expeditious fashion. The intent of this grant is to allow the Commission to be more responsive in addressing significant casino-related issues that do not fall within the normal CMF timelines. This grant is not intended to circumvent the normal CMF processes.

4.2 Tribal Gaming Technical Assistance Grants

The Commission continues to set aside $200,000 to assist in the determination of potential impacts that may be experienced by communities in geographic proximity to the potential Tribal Gaming facility in Taunton. Such funding will only be made available after approval of any application by SRPEDD or a comparable regional entity.

5.0 OTHER PROGRAM ELEMENTS

5.1 Administrative Costs

For FY 2026 administrative costs are eligible under the CMF. Grantees may use up to 7.5% of the grant for administrative purposes up to $50,000. Administrative costs include activities related to management, oversight, reporting, record keeping, and monitoring of the grant program. The grant application must identify how much of the grant funding is being used for administrative purposes and must also outline what funds are being contributed by the entity, such as in-kind services. Workforce Development Grants are not subject to the $50,000 cap. Applicants should indicate administrative costs by project where necessary and under specific impact when the funds will be directed across multiple projects.

5.2 Operational Costs

Operational costs are intended to supplement existing departmental budgets impacted by the operation of a gaming facility. Examples of eligible items could include the cost of staff to run a program, overtime of public safety personnel; public safety equipment upgrades and/or supplies, increased demand on community regional water and sewer systems; and stresses on the community's housing.

5.3 Collaborative Applications

Applicants are encouraged to work with other local municipalities in the development of joint applications. Applications should provide details regarding consultations with nearby communities for cooperative regional efforts for pooling CMF funds for joint projects. For a joint application, the application must specify which community will be the fiscal agent for the grant. Each community must state how much and from which distribution category the funds are being drawn from. The administering entity would be responsible for all activities related to the management of the grant such as providing timely quarterly reports, preparing expenditure reports and all documentation needed as part of the Close-out Process. Each Community would list the joint applicants, specify

which category, and how much each community is contributing. The funding may be requested only for the costs of a joint project being proposed by more than one community, not similar projects.

5.4 Regional Agencies

There are several Regional Planning Agencies which entities can use to provide services and resources. These agencies have expertise in planning, planning studies, development of mitigation plans for impacts, and can provide other technical assistance in its region.

5.5 Waivers and Variances

Applicants may request a waiver of a condition set forth in the Application for the Commission's consideration. All requests for waivers or variances shall be submitted with the Application. The Commission may in its discretion waive or grant a variance from any provision or requirement contained in these Guidelines where the Commission finds that:

a. Granting the waiver or variance is consistent with the purposes of MGL c. 23K;
b. Granting the waiver or variance will not adversely affect the public interest; and
c. Not granting the waiver or variance would cause a substantial hardship to the community, governmental entity, or person requesting the waiver or variance.

The Waiver shall set forth the specific provision of the Guidelines to which the waiver or variance is sought. The Waiver Form can be found at: www.massgaming.com/about/community-mitigation-fund/forms/

Applicants may contact Mary Thurlow at mary.thurlow@massgaming.gov or Lily Wallace at lily.wallace@massgaming.gov with any questions.

The Commission may grant a waiver or variance, deny a waiver or variance, or grant a waiver or variance subject to such terms, conditions and limitations as the Commission may determine. The terms, conditions, covenants, duties and obligations contained in this Application may be waived only by written agreement executed by duly authorized representatives of the Commission and the Grantee. No waiver by either party of any term, condition, covenant, duty or obligation shall be construed as a waiver of any other term, condition, covenant, duty or obligation nor shall a waiver of any breach be deemed to constitute a waiver of any subsequent breach, whether of the same or a different section, subsection, paragraph, clause, phrase, or other provision of this Grant.

5.6 Requests for Changes to Components of Grant Awards

The Commission authorized MGC staff to approve requests for changes to components of grant awards provided that staff provides notice of such changes to all Commission members and provided further that such changes shall not exceed 10% of the grant award or $25,000, whichever is smaller. Requests over this amount must be approved by a vote of the Commission.

5.7 Application Review Process

Commission Process:
The Commission may ask Applicants for supplementary materials, may request a meeting with Applicants, and reserves the ability to host a hearing or hearings on any Application. Depending on

the content of the Application, Commission Staff may consult with outside agencies with expertise in various areas to assist the review process. Staff may provide a detailed memoranda of considerations for the Commissioner's to review in a public meeting.

The Commission reserves the ability to fund only portions of requested projects and to fund only a percentage of amounts requested. The Commission also reserves the ability to place conditions on any award.

The Commission reserves the right to determine which requests to fund based on its assessment of a broad range of factors including the extent of public benefit each grant is likely to produce.

Evaluation Factors:

- A demonstration that the impact is being caused by the gaming facility;
- The significance of the impact to be remedied;
- The potential for the proposed mitigation measure to address the impact;
- The feasibility and reasonableness of the proposed mitigation measure;
- A demonstration that any program to assist non-governmental entities is for a demonstrated public purpose and not for the benefit or maintenance of a private party;
- The significance of any matching funds including but not limited to the ability to compete for state or federal workforce, transportation or other funds;
- Any demonstration of regional benefits from a grant award;
- A demonstration that other funds from host or surrounding community agreements are not available to fund the proposed mitigation measure;
- A demonstration that such mitigation measure is not already required to be completed by the licensee pursuant to any regulatory requirements or pursuant to any agreements between such licensee and Applicant;
- The inclusion of a detailed scope, budget, and schedule for each mitigation request; and
- The inclusion of information detailing diversity in vendor/supplier spending practices relative to Minority Business Enterprises ("MBE"), Veteran's Business Enterprises ("VBE") and Women's Business Enterprises ("WBE").

5.8 Grant Award Process for Municipal Block Grants

The following is the anticipated process for the CMF Municipal Block Grants:

a. Eligible municipalities will receive notification from the Commission regarding the amount of proposed grant funding for their community. This notification will be sent via email to their respective Town Manager/City Administrator/Grant Manager and current CMF Grant Managers noted on previous applications. **Entities should notify the Community Affairs Division of any additional people or changes to ensure that notifications are correctly distributed.**

b. Municipalities will have until January 31, 2025 to submit their application for the proposed grant amount previously issued by the Commission. This will constitute their application for funds as required by 23K Section 61. These applications must detail how the municipality plans to use the funding.

c. If applications are not submitted by January 31, 2025, the municipality forfeits the funds for that year.

d. **After receipt of the Applications:** Members of the Review Team analyze and develop recommendations on the applications for the Commission. The Review Team will review each communities' conformance with the Guidelines. Communities will be given the opportunity to modify their applications if the Review Team finds areas that do not comply with the Guidelines or require additional information.
e. Once the applications are finalized, these will be brought to the Commission for final approval. Such decisions will be made prior to July 1, 2025.
f. After the Commission's decision, grant instruments and contracts will be prepared and sent to the Applicants. These documents will be based on FY 2026.

5.9 Rescission of Grants

If a Grantee does not expend the funds in a timely manner, the Commission may rescind the grant and make those funds available in the next grant round for the Region in which the grant originated. Before any grant is rescinded, Commission staff will notify the Grantee that the expenditures on the grant are not timely and establish a timeline for the Grantee to either expend the funds or have the grant rescinded.

5.10 Program Staff Directory

CMF Applicants are encouraged to contact the Commission's staff with any questions or concerns. The Commission's Chief of the Division of Community Affairs, Joseph Delaney, can be reached at (617) 721-9198 or via e-mail at joseph.delaney@massgaming.gov or MGCCMF**.** The Commission's address is 101 Federal Street, 12th Floor, Boston, MA 02110.

Joseph Delaney	**617 721-9198**	**Joseph.Delaney@massgaming.gov**
Mary Thurlow	**617 979-8420**	**Mary.Thurlow@massgaming.gov**
Lily Wallace	**617 533-9715**	**Lily.Wallace@massgaming.gov**

ATTACHMENT A- CMF FY 2026 PROPOSED GRANT AMOUNTS BY REGION

Region A – Encore Boston Harbor FY 2026 Proposed Grant Amounts

Total Funding Available - $11.5 million

Community	Base Grant	HCA/SCA Status	Proximity to Casino	Traffic	Total
Everett (Host)	$200,000	$400,000	$1,600,000	$662,000	$2,862,000
Boston	$200,000	$200,000	$800,000	$1,407,000	$2,607,000
Cambridge	$200,000	$200,000	$300,000	$0	$700,000
Somerville	$200,000	$200,000	$400,000	$310,000	$1,110,000
Medford	$200,000	$200,000	$400,000	$248,400	$1,048,400
Malden	$200,000	$200,000	$400,000	$82,800	$882,800
Revere	$200,000	$0	$400,000	$62,100	$662,100
Chelsea	$200,000	$200,000	$400,000	$227,700	$1,027,700
Saugus	$200,000	$0	$0	$0	$200,000
Lynn	$200,000	$0	$0	$0	$200,000
Melrose	$200,000	$0	$0	$0	$200,000
Total	$2,200,000	$1,600,000	$4,700,000	$3,000,000	$11,500,000

Category 2 – Plainridge Park Casino FY 2026 Proposed Grant Amounts

Available Funding - $500,000

Community	Base Grant	HCA/SCA Status	Proximity to Casino	Traffic	Total
Plainville (Host)	$25,000	$50,000	$50,000	$28,300	$153,300
Wrentham	$25,000	$25,000	$20,000	$6,800	$76,800
Foxborough	$25,000	$25,000	$10,000	$4,500	$64,500
Mansfield	$25,000	$25,000	$10,000	$3,000	$63,000
North Attleborough	$25,000	$25,000	$10,000	$21,700	$81,700
Attleborough	$25,000	$25,000	$0	$10,700	$60,700
Total	$150,000	$175,000	$100,000	$75,000	$500,000

Region B –MGM Springfield FY 2026 Proposed Grant Amounts

Available Funds - $4,300,000

Community	Base Grant	HCA/SCA Status	Proximity to Casino	Traffic	Total
Springfield (Host)	$75,000	$150,000	$666,000	$512,700	$1,403,700
West Springfield	$75,000	$75,000	$281,000	$87,300	$518,300
Holyoke	$75,000	$75,000	$84,000	$60,000	$294,000
Chicopee	$75,000	$75,000	$142,000	$49,100	$341,100
Ludlow	$75,000	$75,000	$84,000	$10,900	$244,900
Wilbraham	$75,000	$75,000	$142,000	$21,800	$313,800
East Longmeadow	$75,000	$75,000	$142,000	$60,000	$352,000
Longmeadow	$75,000	$75,000	$142,000	$32,800	$324,800
Agawam	$75,000	$75,000	$142,000	$65,400	$357,400
Hampden	$75,000	$0	$0	$0	$75,000
Northampton	$75,000	$0	$0	$0	$75,000
Total	$825,000	$750,000	$1,825,000	$900,000	$4,300,000

ATTACHMENT B- TRIP DISTRIBUTION MAPS REGION A ENCORE BOSTON HARBOR

Encore Boston Harbor Patron Trip Distribution

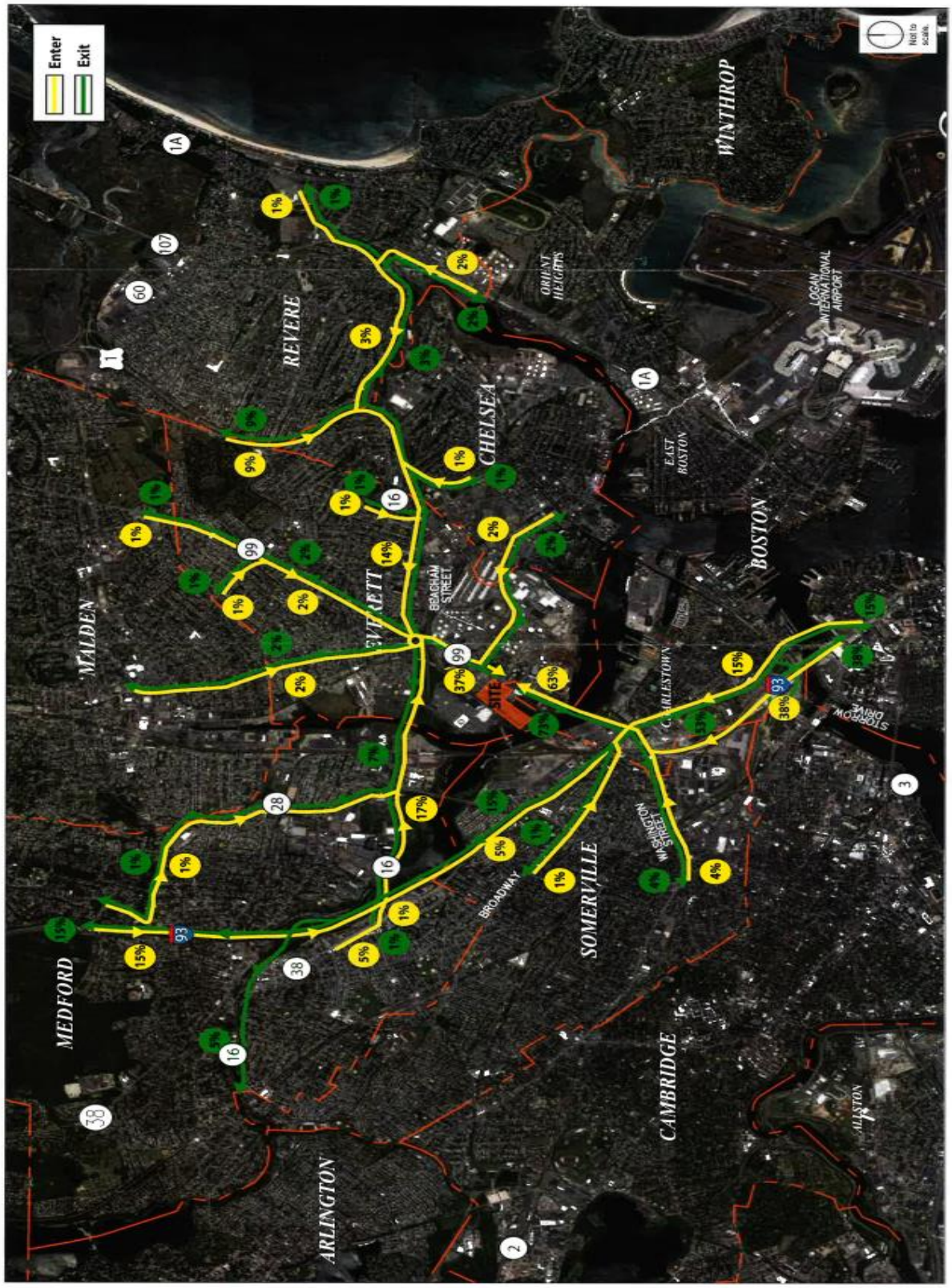
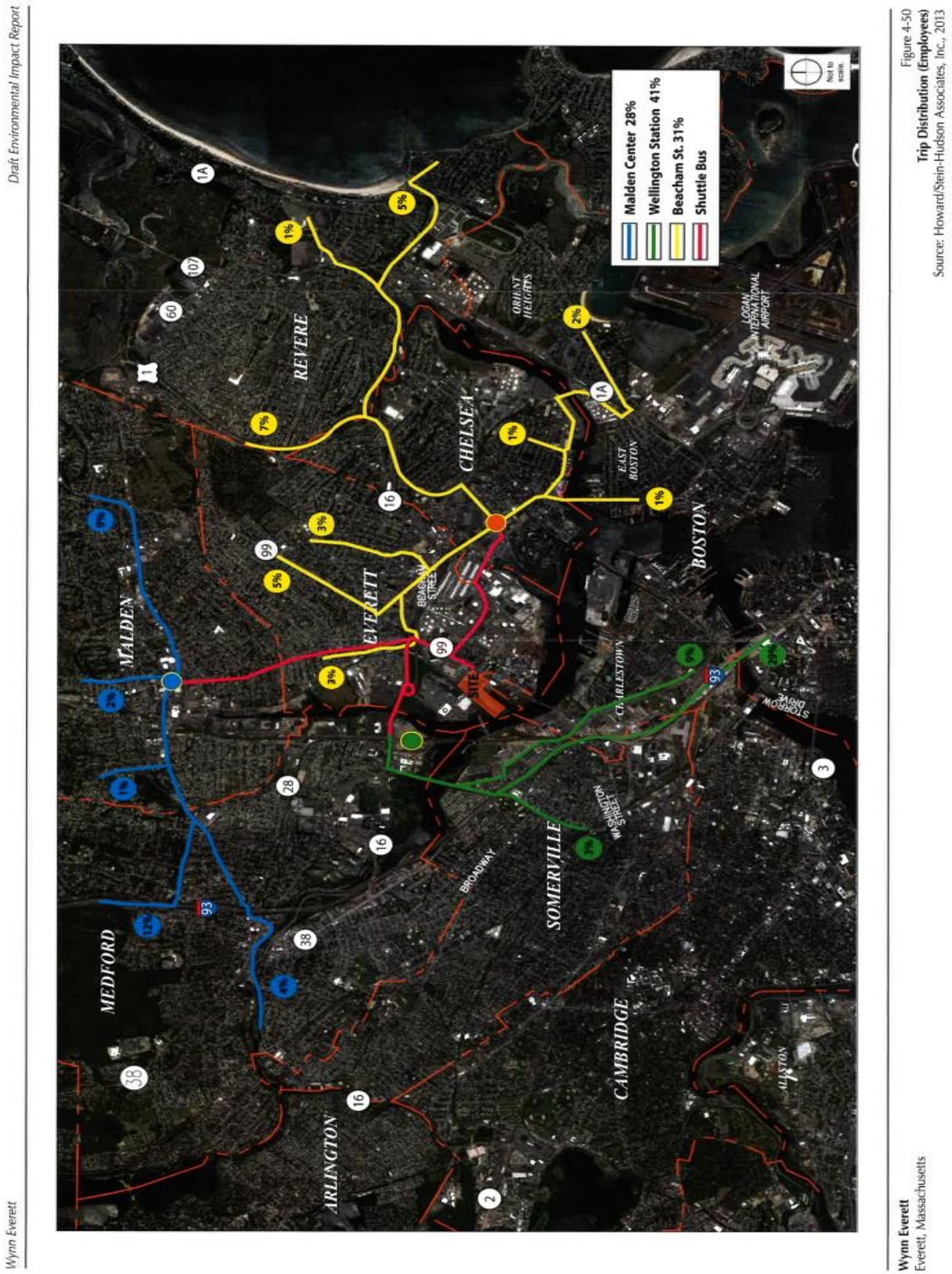


Figure 4-49
Trip Distribution (Patrons)
Source: Howard/Stein-Hudson Associates, Inc., 2013

Wynn Everett
Everett, Massachusetts

Encore Boston Harbor Employee Trip Distribution



Wynn Everett

Draft Environmental Impact Report

Figure 4-50
Trip Distribution (Employees)
Source: Howard/Stein-Hudson Associates, Inc., 2013

Wynn Everett
Everett, Massachusetts

Encore Boston Harbor Employee and Patron Composite Trip Distribution

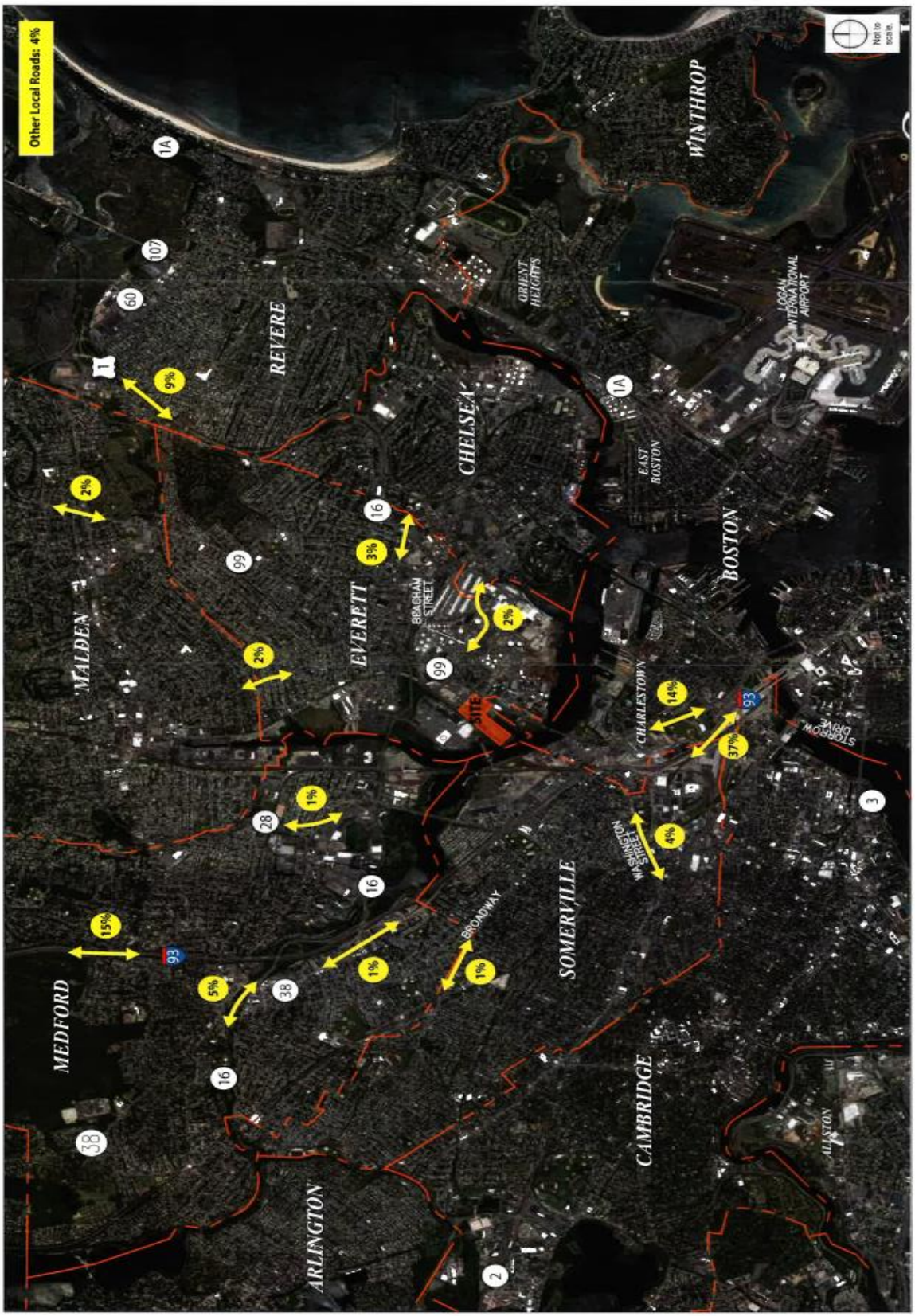


Figure 4-51
Composite Trip Distribution (Patrons and Employees)
Source: Howard/Stein-Hudson Associates, Inc., 2013

Wynn Everett
Everett, Massachusetts

Encore Boston Harbor Trip Distribution by Travel Corridor

Table 4-21, Vehicle Trip Distribution by Travel Corridor

Travel Corridor	Patron Percent	Employee Percent	Composite Percent
I-93 North	15%	12%	15%
Route 16 West	5%	3%	5%
Route 38 West	1%	1%	1%
Broadway West	1%	1%	1%
Washington Street West	4%	3%	4%
I-93 South	38%	29%	37%
Rutherford Avenue	15%	9%	14%
Beacham Street East	2%	4%	2%
Route 16 East	3%	6%	3%
Route 1 North	9%	7%	9%
Route 99 North	2%	5%	2%
Main St (Everett Malden)	2%	3%	2%
Route 28 North	1%	1%	1%
Other Local	2%	16%	4%
Total	100%	100%	100%

The patron and employee trip distribution patterns were used to assign new Project vehicle trips to the area roadway network.Figure 4-51A and Figure 4-51B depict the Friday p.m. peak hour Project trip assignments at intersections 1-26, located in Everett. Figure 4-52 shows Friday p.m. peak hour Project trip assignments at intersections 27-32, located in Chelsea and Revere. Figure 4-53 shows the Friday p.m. peak hour Project trip assignments at intersections 33-44, located in Medford. Figure 4-54 shows the Friday p.m. peak hour Project trip assignmentsat intersections 45-57, located in Somerville, Boston, and Cambridge. Figure 4-55A and Figure 4-55B depict the Saturday afternoon peak hour Project trip assignments at intersections 1-26, located in Everett. Figure 4-56 shows the Saturday afternoonpeak hour Project trip assignments at intersections 27-32, located in Chelsea and Revere. Figure 4-57 shows the Saturday afternoon peak hour Project trip assignmentsat intersections 33-44, located in Medford. Figure 4-58 shows the Saturday afternoonpeak hour Project trip assignmentsat intersections 45-57, located in Somerville, Boston, and Cambridge.

Plainridge Park Casino Trip Distribution

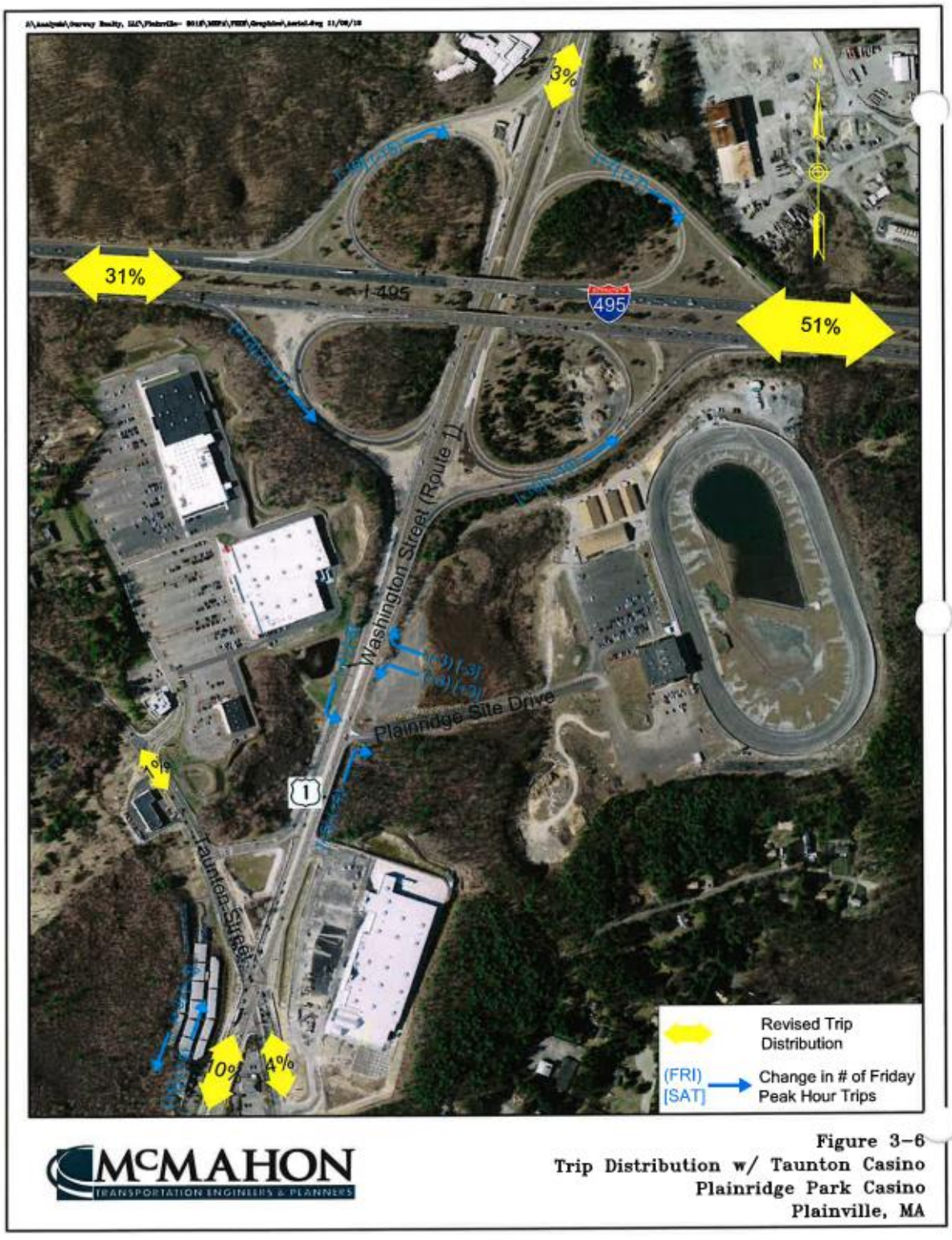
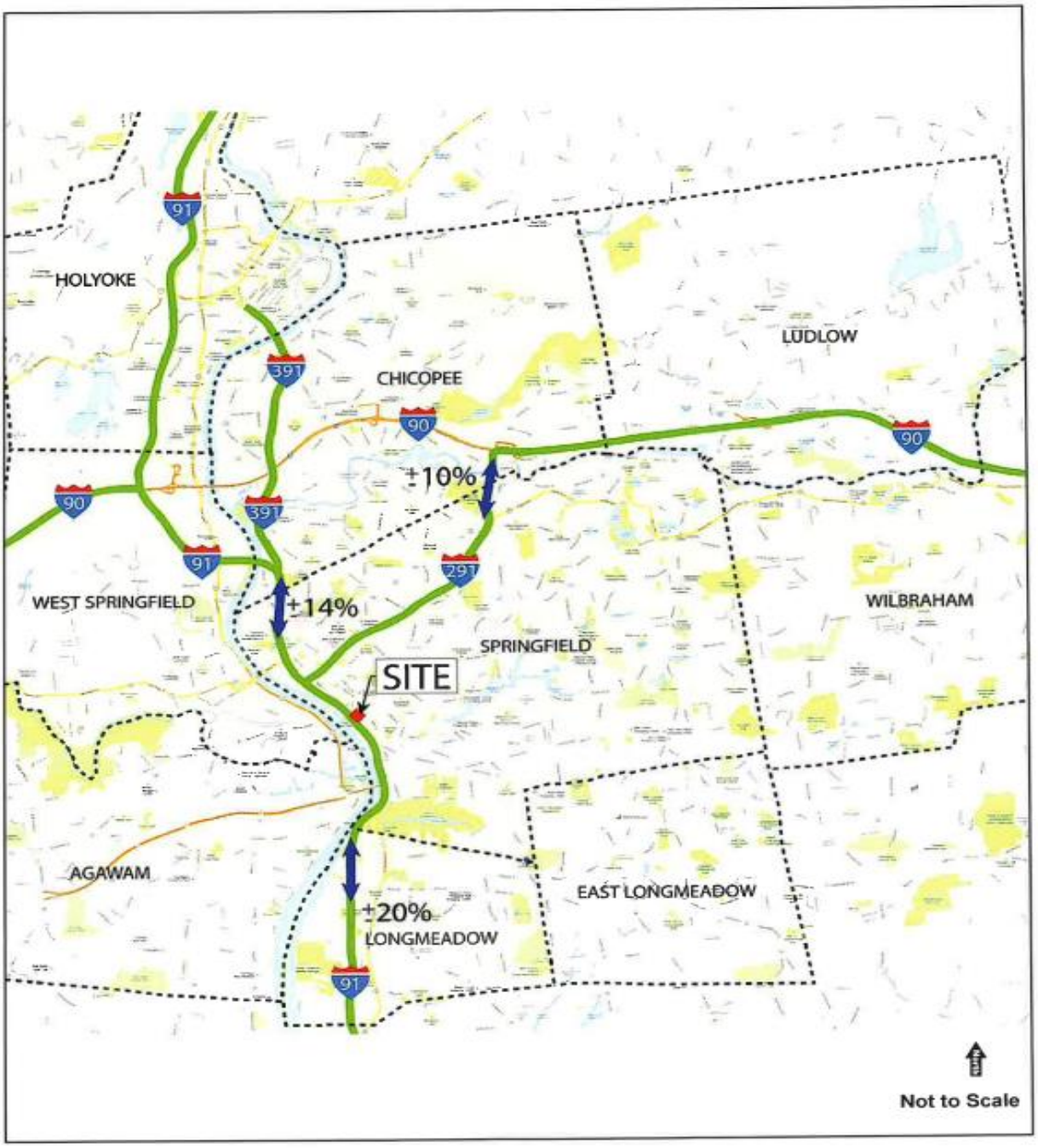


Figure 3–6
Trip Distribution w/ Taunton Casino
Plainridge Park Casino
Plainville, MA

MGM Springfield Trip Distribution Freeway



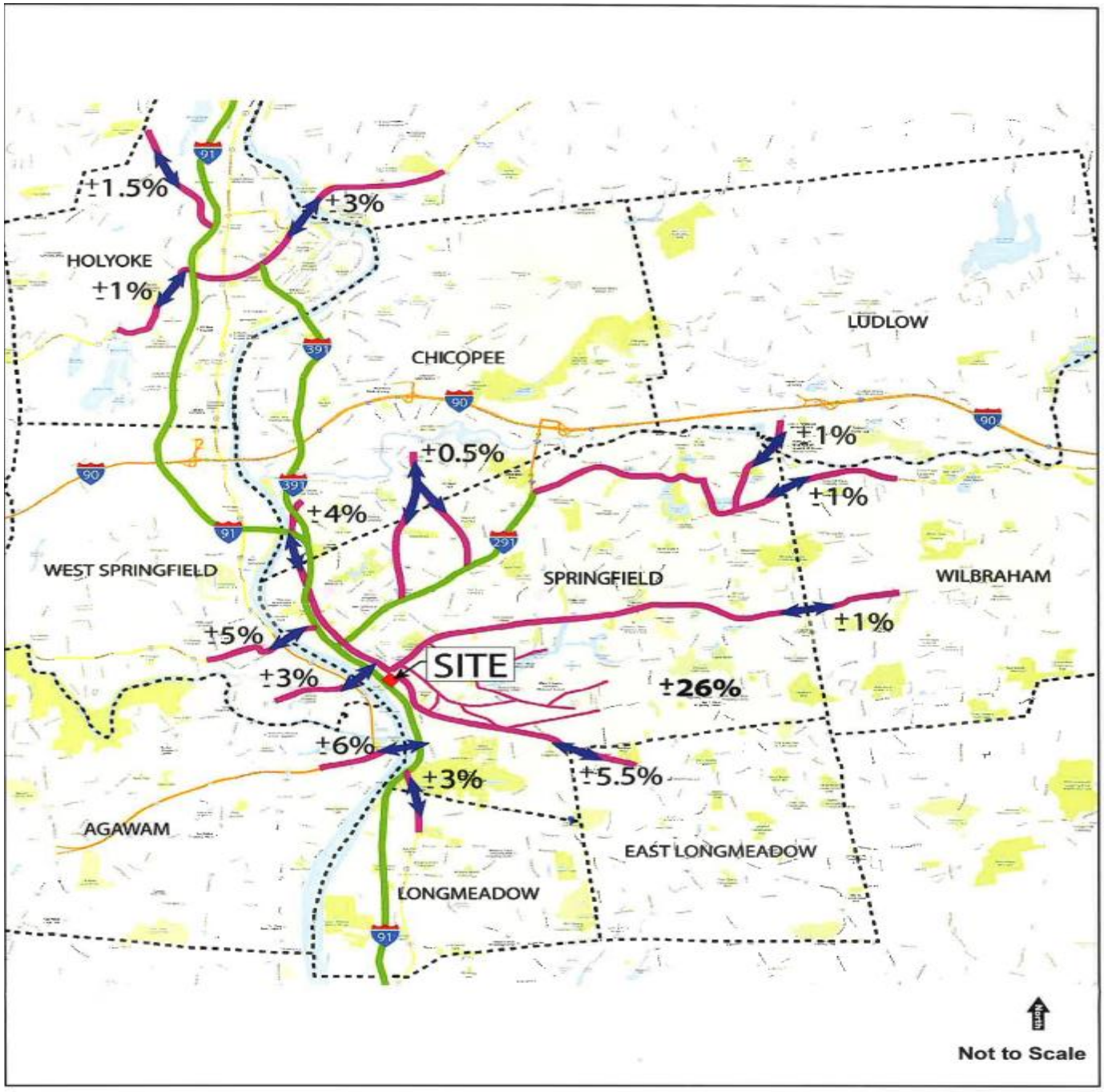
MGM Springfield Springfield, Massachusetts

TEC

Figure 6.2-9

Total Site-Generated Trip Distribution - Freeway Corridors

MGM Springfield Trip Distribution -Surface Roads



MGM Springfield Springfield, Massachusetts

TEC

Figure 6.2-8
Total Site-Generated Trip Distribution - Surface Roads

MGM Springfield Trip Distribution -Surface Roads

Trip Distribution Summary

The resulting trip distribution by land use for the proposed development is summarized in Table 6.2-9. The site-generated traffic volume networks for each land use are presented in Appendix B-12. The regional scale distribution of trips is shown in Figures 6.2-8 and 6.2-9 for the local roadways and freeway corridors, respectively. The regional scale site-generated trip increases is shown in Figures 6.2-10 and 6.2-11 for local roadways and freeway corridors, respectively. The resulting site-generated traffic-volume networks for Friday evening and Saturday midday peak hours are shown in Figures 6.2-12 through 6.2-15.

Table 6.2-9 Trip Distribution Summary

Routes	Percentage from Route / Community				
	Casino / Hotel Patron	Casino / Hotel Employee & Armory Square Office	Armory Retail	Apartment	Total
Route 5 - Longmeadow	1.0%	3.9%	5.0%	0.6%	2.8%
Route 83 - East Longmeadow	3.9%	5.7%	7.2%	5.6%	5.4%
South End Bridge - Agawam	5.0%	5.0%	8.0%	3.2%	6.1%
Memorial Bridge - West Springfield	2.5%	4.0%	4.0%	3.7%	3.3%
North End Bridge - West Springfield	3.5%	5.0%	6.0%	6.3%	4.7%
Main Street - Chicopee	3.7%	5.5%	3.8%	5.5%	4.0%
Liberty St / St. James Ave - Chicopee	0.4%	0.8%	0.7%	0.7%	0.6%
Boston Road (Route 20) - Wilbraham	0.8%	4.0%	0.7%	1.5%	1.1%
Wilbraham St - Wilbraham	0.9%	0.9%	1.5%	0.2%	1.1%
Route 21 - Ludlow	0.6%	2.0%	1.2%	0.9%	1.0%
Route 141 - Holyoke	*1.5%*	*1.9%*	*1.3%*	*0.5%*	*1.4%*
Route 202 West - Holyoke	*1.6%*	*0.8%*	*0.3%*	*1.0%*	*1.0%*
Route 202/16 - Holyoke	*3.5%*	*3.6%*	*1.6%*	*3.6%*	*2.8%*
I-91 North*	22.0%	12.0%	6.0%	6.1%	14.3%
I-91 South	30.0%	2.0%	13.0%	0.0%	19.6%
I-291 Northeast	15.3%	7.3%	5.3%	1.1%	10.1%
City of Springfield	10.5%	41.9%	37.7%	64.7%	26.0%
Total*	100.0%	100.0%	100.0%	100.0%	100.0%

*Note that all routes through Holyoke will also use I-91 North. Therefore, the percentages shown for I-91 North also include traffic from Holyoke.