

MASSACHUSETTS GAMING COMMISSION MEETING

April 16, 2015 10:30 a.m. **Hynes Convention Center** 900 Boylston Street, Room 103 Boston, MA



NOTICE OF MEETING and AGENDA April 16, 2015

Pursuant to the Massachusetts Open Meeting Law, G.L. c. 30A, §§ 18-25, notice is hereby given of a meeting of the Massachusetts Gaming Commission. The meeting will take place:

Thursday, April 16, 2015 10:30 a.m. Hynes Convention Center 900 Boylston Street, Room 103 Boston, MA

PUBLIC MEETING - #149

- 1. Call to order
- 2. Approval of Minutes
 - a. April 2, 2015
- 3. Administrative Update Rick Day, Executive Director
 - a. Penn National Gaming Floor Plan Consider for Approval
 - b. Temporary License Update
 - c. Operations Plan Update
- 4. Racing Division Alex Lightbown, Interim Director
 - a. Lasix and Blood Gas Workgroup Recommendation Update
 - b. Capital Fund Distribution Request Plainridge Racecourse D. O'Donnell, Senior Financial Analyst **VOTE**
 - c. Local Aid Distribution Update D. O'Donnell, Senior Financial Analyst
 - d. Plainridge Racecourse Key Operations Personnel and Racing Officials Consider for approval pending background check **VOTE**
- 5. Ombudsman Report John Ziemba
 - a. General Update
 - b. Region C Notice
- 6. Legal Division Catherine Blue, General Counsel
 - a. General Update
 - b. Small Business Impact Statements **VOTE**:
 - i. 205 CMR 101: Hearings
 - ii. 205 CMR 136: Sale and Distribution of Alcoholic Beverages at Gaming Establishments
 - iii. 205 CMR 150: Protection of Minors & Underage Youth
 - iv. 205 CMR 151: Requirements for the Operations and Conduct of Gaming (Operations Certificate)
 - v. 205 CMR 152: Exclusion List
 - c. Internal Controls Regulations 205 CMR 138 and Amended Small Business Impact Statement Final Approval T. Grossman, Deputy General Counsel VOTE



7. Other business – reserved for matters the Chair did not reasonably anticipate at the time of posting.

I certify that on this date, this Notice was posted as "Gaming Commission Meeting" at www.massgaming.com and emailed to: regs@sec.state.ma.us, melissa.andrade@state.ma.us.

Stephen P. Crosby, Chairman

Date Posted to Website: April 14, 2015 at 10:30 a.m.



Meeting Minutes

Date/Time: April 2, 2015 – 10:30 a.m.

Place: Boston Convention and Exhibition Center

415 Summer Street Room 107B

Boston, Massachusetts

Present: Chairman Stephen P. Crosby

Commissioner Gayle Cameron Commissioner James F. McHugh Commissioner Bruce Stebbins Commissioner Enrique Zuniga

Clicking on the time posted in the margin will link directly to the appropriate section of the video.

Call to Order

See transcript page 2

<u>10:28 a.m.</u> Chairman Crosby called to order the 148th Commission Meeting.

Chairman Crosby noted that the next Commission Meeting will be held at

the Hynes Convention Center.

Approval of the Minutes

See transcript pages 2-3

10:28 a.m. Commissioner McHugh moved for the approval of the March 19, 2015

minutes with reservation of power to change mechanical and typographical

errors. Motion seconded by Commissioner Stebbins. Motion passed

unanimously.

Other Business Not Reasonably Anticipated

See transcript page 3-5

10:30 a.m. Chairman Crosby and Commissioner McHugh addressed the Wynn and

MBTA land transfer and MEPA process.

Administration

See transcript pages 5-55

- 10:31 a.m. Director Rick Day and Commissioner McHugh acknowledged staff
 Attorney Danielle Holmes' contributions to the Massachusetts Gaming
 Commission and reported that she will be leaving the office to work with
 the New York Racing and Gaming Commission.
- 10:34 a.m. Director Day presented an administrative update which included the following: lease proposal from UMass in Springfield for temporary office space, consultant findings pertaining to Region C market, tribal land in trust application status, receipt of letters pertaining to Region C and Region C schedule recommendation.
- 10:39 a.m. Chairman Crosby presented on RFA-2 schedule extension and reevaluation of economic and tribal circumstances in Region C.
- 10:40 a.m. Guy Michael and Robert Carroll, representing Michael & Carroll, presented an overview of the tribal circumstances in Region C, the Bureau of Indian Affairs and land in trust applications, relevant court cases and recommendation to proceed with commercial application in Region C.
- 11:05 a.m. Chairman Crosby reported on the letter from the Commission to the U.S. Department of Interior. Chairman Crosby also reported on his conversation with Assistant Secretary Kevin Washburn which revealed that no determination has been made on the Mashpee Wampanoag Tribe application, a determination date could not be estimated at this time and the application remains a high priority.
- 11:09 a.m. Commissioner Zuniga presented an overview on findings from consultant HLT which concluded there are no changes in the Region C market from their initial assessment –the economics remain similar and there is a market for gaming in Region C.
- <u>11:17 a.m.</u> Chairman Crosby presented an overview of the plan to move the Region C commercial application process.
- <u>11:23 a.m.</u> Director Day and Commissioners discussed RFA-2 application schedule and form adjustments.
- 11:29 a.m. Chairman Crosby noted the Legislature adopted the Commission's recommendation on a proposed change to the tax law which moved the reporting requirement on winnings from a \$600 threshold to a \$1,200 threshold.
- 11:31 a.m. The Commission took a short recess.
- 11:40 a.m. The meeting resumed.

Research and Responsible Gaming

See transcript pages 55-122

- 11:40 a.m. Director Mark Vander Linden, Debi LaPlante and Howard Shaffer, representing the Division on Addiction at the Cambridge Health Alliance, presented an overview of the responsible gaming evaluation plan for three initiatives: Play Management, Voluntary Self-Exclusion and GameSense.
- 12:26 p.m. Commissioner Zuniga moved that the Commission authorize staff to begin negotiations and enter into a contract with the Division on Addiction at the Cambridge Health Alliance relative to the evaluation plan of responsible gaming initiatives. A final contract is contingent on the approval of the Public Health Trust Fund Executive Committee. Motion seconded by Commissioner Cameron. Motion passed unanimously.
- 12:28 p.m. Director Vander Linden presented on initial requirements for Play Management on all electronic gaming machines during the test period at Plainridge Park Casino.
- 12:38 p.m. Commissioner Zuniga moved that the Commission approve the Play Management system requirements on electronic gaming machines as presented and discussed. Motion seconded by Commissioner Cameron. Motion passed unanimously.
- 12:41 p.m. Director Vander Linden presented an overview on GameSense marketing services procurement and MORE Advertising.
- 12:44 p.m. Director of Communications Elaine Driscoll presented an overview of the GameSense marketing plan which includes brochures, website development, media buy and social media strategy to establish brand recognition.
- <u>12:46 p.m.</u> Director Vander Linden presented on the GameSense marketing budget.
- 12:47 p.m. Donna Gittens, representing MORE Advertising, provided an overview of the media buys budget which includes cable, outdoor billboards and focus testing.
- 12:55 p.m. Commissioner Stebbins moved that the Commission authorize staff to enter into contract negotiations with MORE Advertising to implement the two-phase multi-channel branding awareness initiative designed to introduce GameSense to the Commonwealth. The final contract is contingent on the approval of the Public Health Trust Fund Executive Committee. Motion seconded by Commissioner Cameron. Motion passed unanimously.
- 12:55 p.m. The Commission recessed for lunch.
- 1:46 p.m. The meeting resumed.

Investigation and Enforcement Division

See transcript pages 122-127

- 1:47 p.m. Director Karen Wells; Laura McAllister Cox, representing Greenberg Traurig; and Dean Hendrickson, representing JCM Global; presented on a petition for an exception of licensing as a gaming vendor primary by JCM American Corporation d/b/a JCM Global.
- 1:51 p.m. Commissioner Stebbins moved that the Commission approve the petition for exception of licensing as a gaming vendor primary by JCM American Corporation d/b/a/ JCM Global for the work as stated in the adjoining petition. Motion seconded by Commissioner Zuniga. Motion passed unanimously.

Workforce, Supplier and Diversity Development

See transcript pages 127-143

- 1:53 p.m. Director Jill Griffin; Vice President of Marketing Michele Collins and Vice President and General Manager Lance George, representing Plainridge Park Casino; presented an overview of the Penn National Gaming Marketing and Hospitality Plan which included: collaboration with the MA Office of Travel and Tourism, identification of target regions, tourism kiosk, reward cards, cross market and media promotions, and partnerships with local attractions, bus tour operators, area restaurants and hotels.
- 2:09 p.m. Commissioner Stebbins moved that the Commission approve the marketing and hospitality plan as presented by Plainridge Park Casino. Motion seconded by Commissioner Cameron. Motion passed unanimously.

Information Technology Division

See transcript pages 143-155

2:10 p.m. Chief Information Officer John Glennon presented an update on the Gaming Technology Laboratory which included finalists for the Gaming Lab Director, operating model, physical space layout and personnel.

Legal Division

See transcript pages 155-164

2:23 p.m. General Counsel Catherine Blue presented on the proposed Record Retention Policy pertaining to schedules that determine how long to keep documents, which documents can be destroyed and retention schedule definitions; along with a request to send the policy to the State Archivist for consideration into the overall Commonwealth schedule.

2:31 p.m. Commissioner McHugh moved that the Commission accept the record retention policy and authorize General Counsel Blue to send to the appropriate secretariat for approval the retention protocol document.

Motion seconded by Commissioner Cameron. Motion passed unanimously.

Investigation and Enforcement Division

See transcript pages 164-264

- 2:34 p.m. Deputy General Counsel Todd Grossman presented on draft 205 CMR 152

 Individuals Excluded from a Gaming Establishment which included: criteria for exclusion, duties of the IEB, exclusionary period, variance provision, forfeiture of winnings and prohibition of elected officials from host communities from gambling in a casino in their host community.
- 2:53 p.m. Commissioner Stebbins moved that the Commission initiate the formal promulgation process for 205 CMR 152:00 Individuals Excluded from a Gaming Establishment. Motion seconded by Commissioner Zuniga. Motion passed unanimously.
- 2:54 p.m. Deputy General Counsel Grossman presented on draft 205 CMR 138 Internal Controls which included highlights of changes and public comments received.
- 4:12 p.m. IEB Deputy Director Loretta Lillios and Gaming Agents Division Chief Bruce Band presented an update on draft regulation 205 CMR 146 Gaming Equipment.
- 4:19 p.m. Commissioner Cameron and Director Wells discussed drug and human trafficking training.
- 4:20 p.m. Lance George, representing Penn National, presented on request for licensee name change (Springfield Gaming and Redevelopment, LLC).
- 4:22 p.m. Commissioner McHugh moved that the petition for name change requested by the Springfield Redevelopment be allowed in the form contained in the packet conditioned upon the name change request being filed and approved by other appropriate regulatory authorities. Motion seconded by Commissioner Stebbins. Motion passed unanimously. (Motion was subsequently withdrawn)
- 4:23 p.m. Director Wells presented an update on the issuance of four key gaming employee temporary licenses: Jeremy Howland, the VP of Finance at Penn National; Shannon Wells, the VP of Human Resources at Penn National; Michael Thoma, the VP of Operations at Penn National; and Michelle Collins, the VP of Marketing at Penn National. Director Wells also reported on the issuance of three temporary primary vendor licenses: Aristocrat Technologies, Inc., WMS Gaming, Inc. and Bally Gaming, Inc.

4:25 p.m. Commissioner McHugh withdrew previous motion and moved that the Commission approve the change of the name Springfield Gaming and Redevelopment, LLC to Plainville Gaming and Redevelopment, LLC and the change of the name of the licensee's managing member Western Mass. Gaming Ventures, LLC to Massachusetts Gaming Ventures, LLC subject to the appropriate filings with the Delaware authorities and with the Commonwealth of Massachusetts Secretary of State. Motion seconded by Commissioner Stebbins. Motion passed unanimously.

Other Business Not Reasonably Anticipated

See transcript page 264

4:26 p.m. Having no further business, a motion to adjourn was made by Commissioner Cameron. Motion seconded by Commissioner Zuniga. Motion passed unanimously.

List of Documents and Other Items Used

- 1. Massachusetts Gaming Commission April 2, 2015 Notice of Meeting and Agenda
- 2. Massachusetts Gaming Commission March 19, 2015 Draft Meeting Minutes
- 3. April 1, 2015 Memorandum from HLT Advisory Regarding Market Assessment Region C
- 4. March 31, 2015 Letter from Brockton Mayor Carpenter Regarding Region C Casino
- 5. March 30, 2015 Letter from Donnelly & Clark Regarding Mass Gaming and Entertainment
- 6. March 27, 2015 Letter from Beauregard, Burke & Franco Regarding Region C Casino
- 7. Massachusetts Gaming Commission March 25, 2015 Letter to Assistant Secretary Washburn
- 8. Massachusetts Gaming Commission (Vander Linden) April 2, 2015 Memorandum Regarding Evaluation Services Procurement
- 9. Massachusetts Gaming Commission (Vander Linden) April 2, 2015 Memorandum Regarding Marketing and Advertising Services Procurement
- 10. Penn National Gaming Marketing & Hospitality Plan
- 11. MGC Gaming Technology Laboratory Update April 2, 2015
- 12. Massachusetts Gaming Commission Record Retention Policy
- 13. 205 CMR 152 Individuals Excluded from a Gaming Establishment DRAFT
- 14. 205 CMR 138 Uniform Standards of Accounting Procedures and Internal Controls -DRAFT
- 15. 205 CMR 146 Gaming Equipment DRAFT
- 16. March 27, 2015 Letter from Office of the Attorney General Regarding Internal Controls, Consumer Protection Regulations & Additional Gaming Issues
- 17. November 17, 2014 Letter from Brown Rudnick Regarding Blue Tarp Redevelopment Comments on Proposed Gaming Equipment Regulations
- 18. November 13, 2014 Letter from Wynn Resorts Regarding 205 CMR 138 and 146
- 19. Petition of JCM American Corporation for Exception of Licensing as a Gaming Vendor Primary
- 20. February 2, 2015 Letter from Penn National Regarding Name Change Request
- 21. Massachusetts Gaming Commission (Karen Wells) April 2, 2015 Memorandum Regarding Temporary Primary Vendor and Temporary Key Gaming Employee Licenses

/s/ Catherine Blue Catherine Blue Assistant Secretary

memorandum

Date: March 31, 2015

Revised April 10, 2015

To: Dane Wigfall, Pinck

From: Ray Porfilio, EJA

RE: Plainridge Park Casino

Design Review 3: Interiors

March 18, 2015

On March 18, 2015 a design review was completed in accordance with 205 CM 135.03: Design Review Process. The purpose of this Design Review 3 is to ensure that the interior design approach as reflected in the current floor plans and finishes is consistent with that presented to the Commission and the public during the License Application process.

The following documents were referenced in this review:

RFA-2 documents:

- 4-02 Relationship With Surroundings
- 4-05 Schematic Design
- 4-10 Gaming
- 4-11 Non-Gaming Amenities
- 4-12 Exhibition Spaces
- 4-13 Conference Spaces
- 4-15 Entertainment Venues
- 4-16 Public Spaces
- 4-19 Quality of Amenities
- 4-20 Art

Construction documents:

A-110 Series Floor Plans

AC-110 and 120 Series Reflected Ceiling Plans

AF Series Finish Schedule

ID Series Interior Design

AV Series Audio Visual

Interior Finishes Specifications, dated 11/20/2014

Supplemental materials:

Color-coded plans with area comparisons, undated, copy attached

COMMENTS

1. Overall Plan. The overall area proposed for Plainridge Park Casino (PPC) is unchanged from the RFA-2 Application (see attached color-coded plans). As is to be expected during the development of a design, the particular mix of program areas has been adjusted.

Program areas that vary by more than 10% from the RFA-2 application include:

- a. Lobby/circulation has been reduced.
- b. Office space has been reduced.
- c. State offices have been increased.
- d. Meeting room has been increased.
- e. Public areas have been reduced.
- f. Employee restroom has increased.
- g. Utilities has increased.

Recognizing these adjustments, the program areas currently proposed appear appropriate for their intended uses and remain consistent with those presented in the RFA-2 application.

- 2. Gaming. The total square footage of the gaming floor is unchanged and provides 1,250 gaming machines subject to 205CMR143.01(3). Specific areas for electronic table games and for high-limit have been identified.
- 3. Non-Gaming Amenities. The RFA-2 application referenced non-gaming amenities such as a "Casual Dining Restaurant, a Sports Bar/Pub, a Food Court, Multipurpose function room, Live Horse racing and a Simulcast theater to enhance the patron experience." These amenities continue to be a part of the project but have been better defined. Thus, the Casual Dining Restaurant will be an Oyster Bar & Grille called Slacks, situated between the gaming floor and the simulcast area and accessible without entering either. The Sports Bar/Pub will be Flutie's providing dining and lounge areas off the gaming floor. The Food Court will have a b.good burger, Slice pizza, and The Bean for coffee and pastry. A multi-function meeting room, live horse racing, and simulcast theater continue to be part of the program.

Note that the RFA-2 Food Court anticipated a four-venue offering. In the current design, the Food Court has three (3) venues. In our opinion, it remains consistent with the design intent indicated in RFA-2 and would not be considered a deviation from the application.

- 4. Exhibition and Conference Spaces. The multi-purpose room has grown from 5,200 sf to 7,500 sf suggesting that it can now accommodate groups upwards of 300 (an increase from the capacity of 200 indicated in the RFA-2). It is shown as a space that can be subdivided.
- 5. Entertainment Venues. The interior of PPC originally envisioned an entertainment venue adjacent to the Sports Pub. The current design (under construction) relocates the entertainment venue to an edge of the gaming floor opposite the Sports Pub. The current venue, called Revolutions, has a raised semi-circular performance platform, ringed by a bar, a series of tables, and a dance floor adjacent to the gaming floor. This is consistent with the application response in 3-33 indicating that the

entertainment venue would have a "capacity of less than 100 seats" and feature "complimentary year-round entertainment."

In our opinion, locating the entertainment venue independent of the Sports Pub makes it accessible to a broader cross-section of patrons.

- 6. Public Spaces. In their RFA-2 application, PPC identified the exterior Viewing Concourse and the Multi-purpose function room as public spaces. Both spaces continue to be significant features of the design with the function room increasing in size from the application phase.
- 7. Quality of Amenities. During the review of applications, the "quality of amenities" embraced both the programmatic offerings and the level of finishes proposed. In both aspects, the current design direction is substantially similar to that proposed: the offerings (including modifications and refinements since the application phase) have been described above; the finishes reflected in the Interior Design drawings and specifications vary by the particular use and appear to be appropriate for the intended applications.

We are available to provide additional detail should that be of interest and/or value to the Commission.

- 8. Art. The art program has not been reviewed as part of this Design Review.
- 9. Relationship to Surroundings. The RFA-2 Application expressed an intent to "make a direct relationship between the proposed facility and the architecture, history and culture of the immediate and regional surroundings." On the exterior this is visibly represented in the use of stone on vertical elements of the building; on the interior, the connection is reflected in the naming of the Oyster Bar or the display of memorabilia from a local sporting figure at Flutie's.

RECOMMENDATIONS

- 1. Our understanding is that the state offices as presently configured are consistent with prior discussions with the Commission and have not reviewed that layout.
- 2. Based on the review outlined above, our recommendation would be that the Commission accept the attached plans as generally consistent with, and reflecting a similar quality to, the design included in the RFA-2 Application.

CONCLUSION

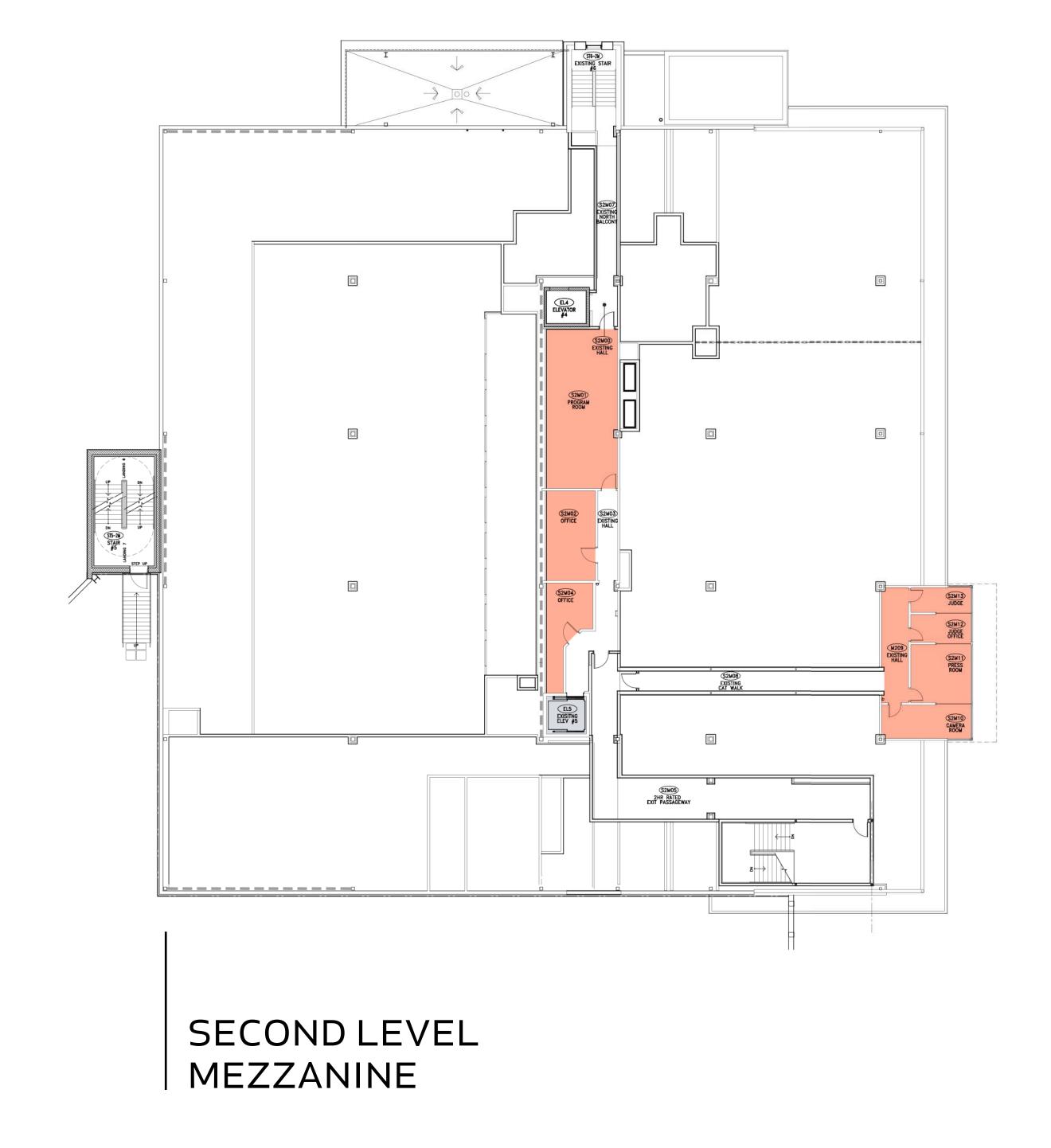
The interior design as developed to date is generally consistent with—and of a similar quality to—the design communicated by the Licensee during the application phase.

Attachments

Color-coded plans with area comparisons, undated

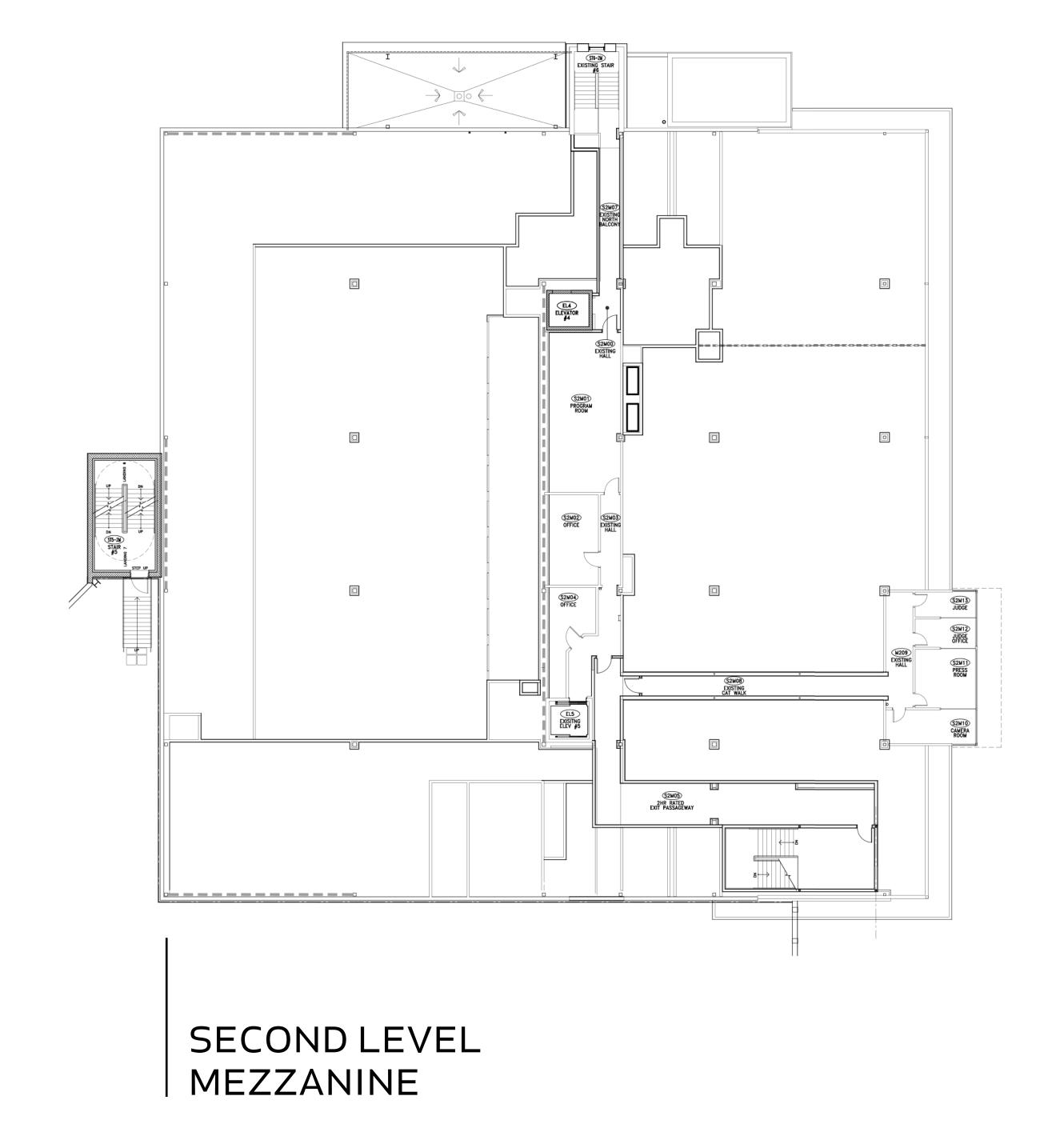
UPPER FLOOR PLANS

L	.EGEND	RFA	FINAL	
	Gaming Floor	42,000	42,000	
	Lobby/Circulation	7,800	5,000	
	Office	28,500	22,800	
	State Offices	600	2,100	
	Food Service	15,900	17,000	
	Human Resources	2,400	3,000	
	Dining/Bars	19,700	18,500	
	Retail/Guest Services	900	1,000	
STAIR #6	Simulcast	14,500	14,000	
	Meeting Room	5,200	7,500	
	Public Areas	8,600	6,200	
(SIMO) CORRIDOR	Employee Restroom	1,900	2,900	
	Utilities	10,000	16,000	
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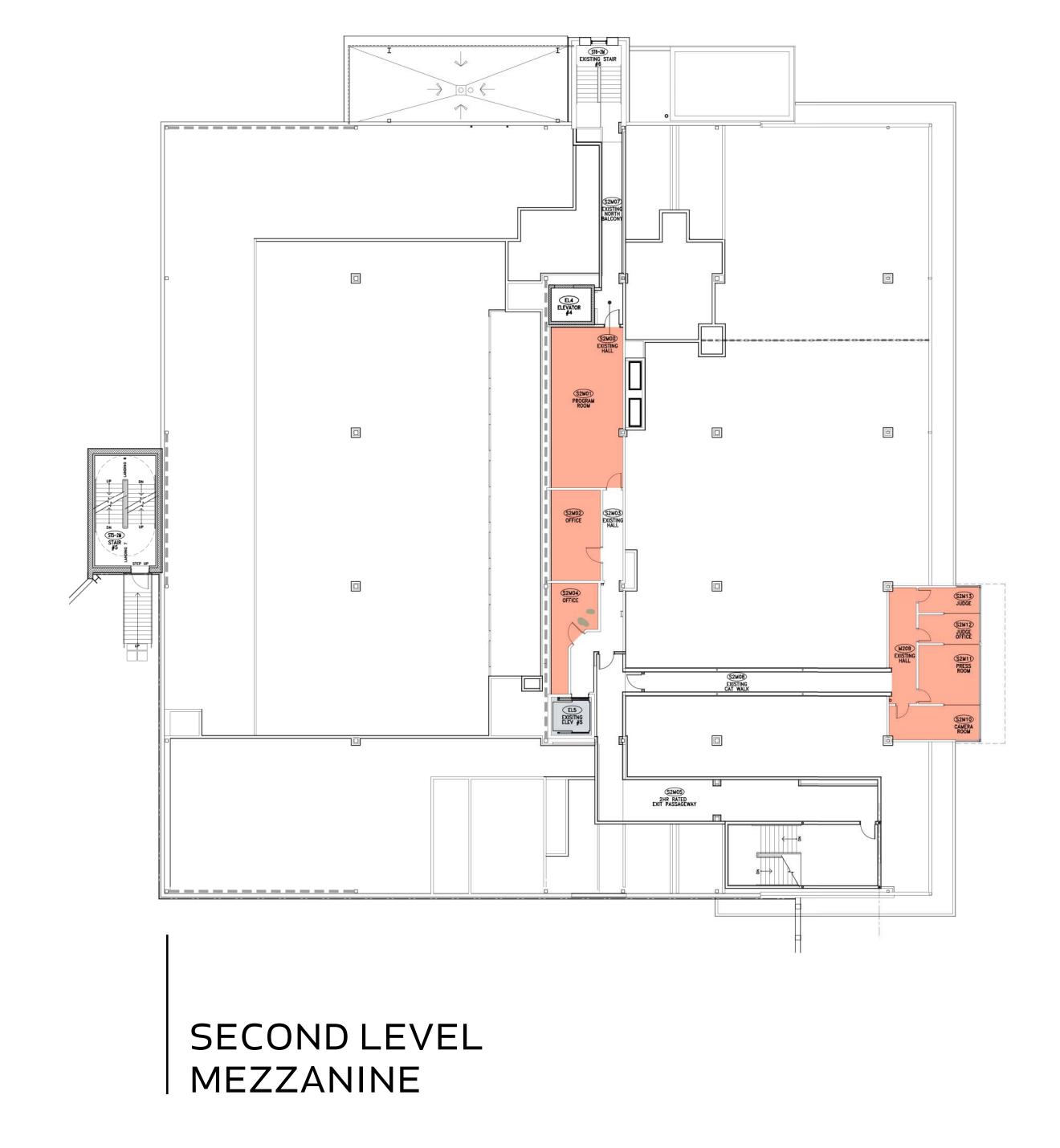
UPPER FLOOR PLANS – FRONT OF HOUSE



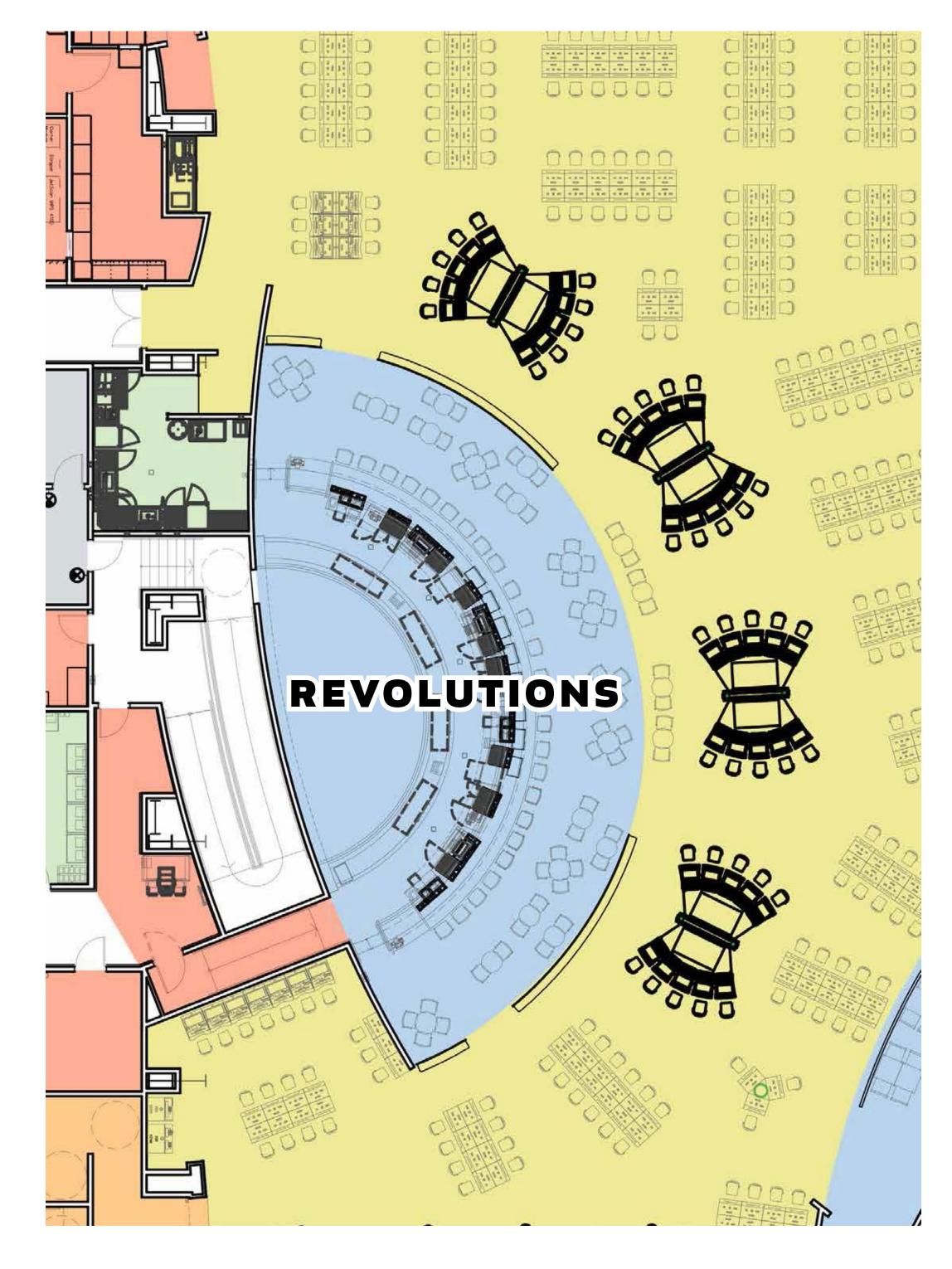


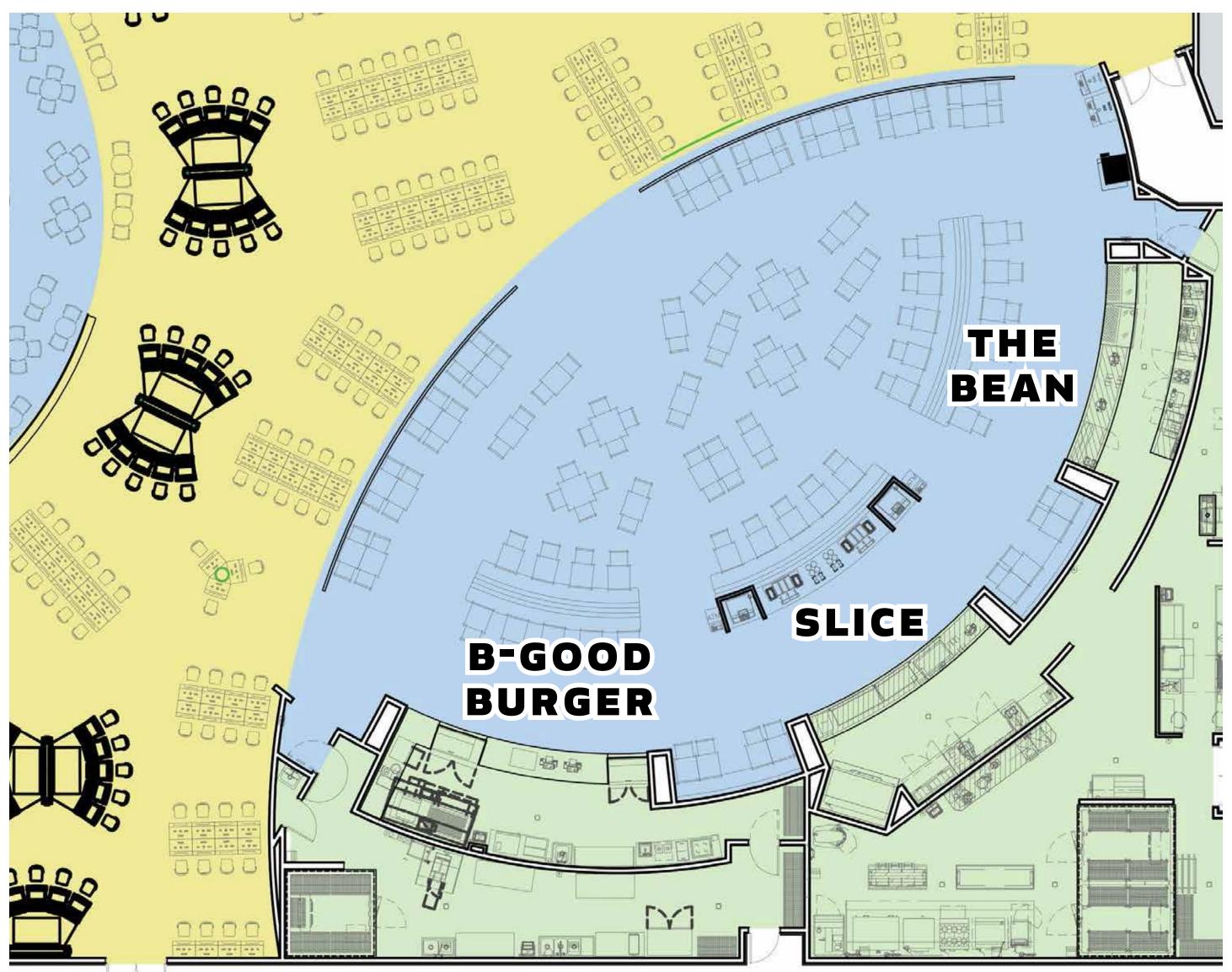
UPPER FLOOR PLANS – BACK OF HOUSE

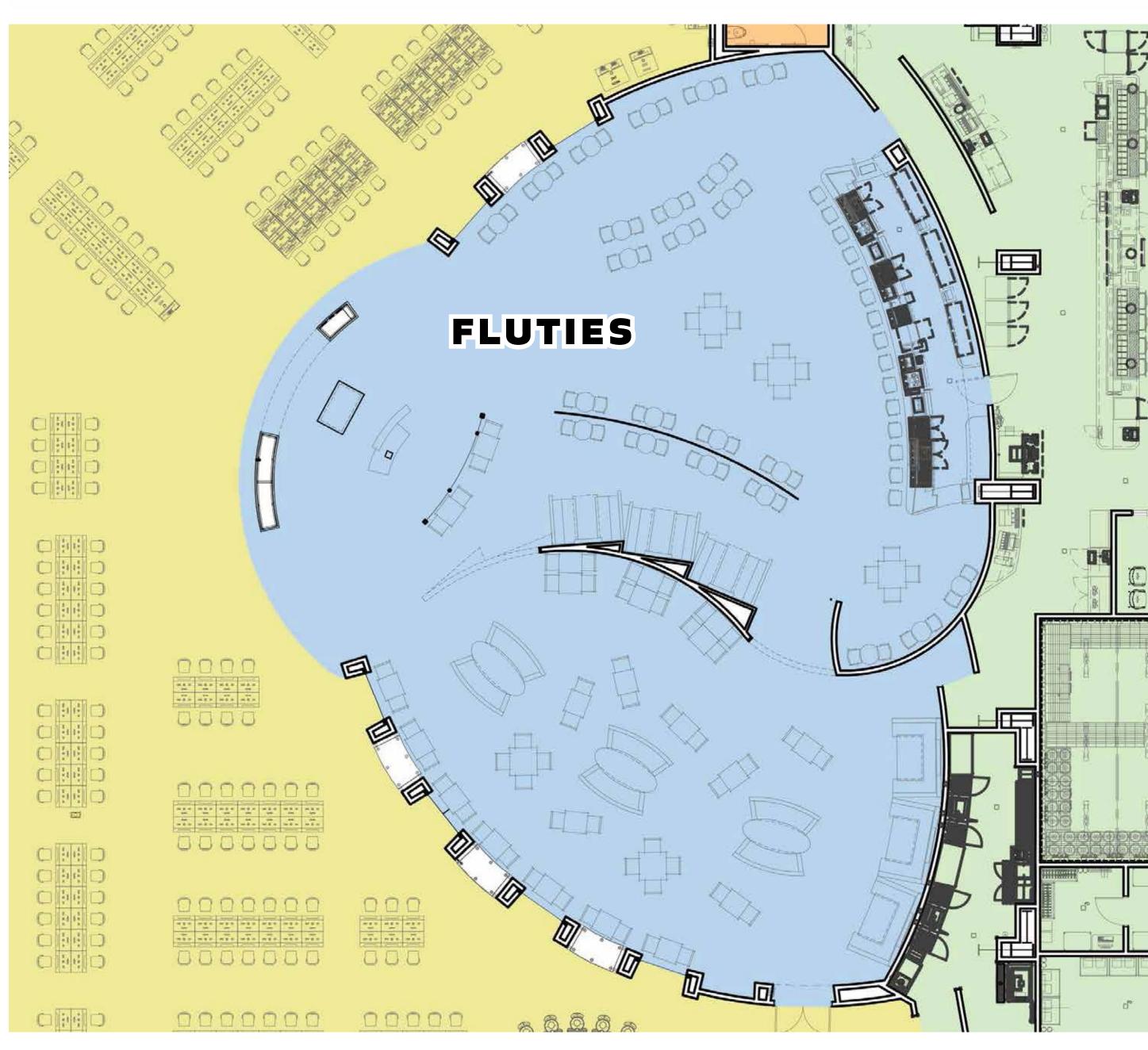
	LEGEND	RFA	FINAL	
	Gaming Floor	42,000	42,000	
	Lobby/Circulation	7,800	5,000	
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	Human Resources	2,400	3,000	
	Dining/Bars	19,700	18,500	
	Retail/Guest Services	900	1,000	
STAIR #6	Simulcast	14,500	14,000	
	Meeting Room	5,200	7,500	
	Public Areas	8,600	6,200	
SIMOD	Employee Restroom	1,900	2,900	
	Utilities	10,000	16,000	
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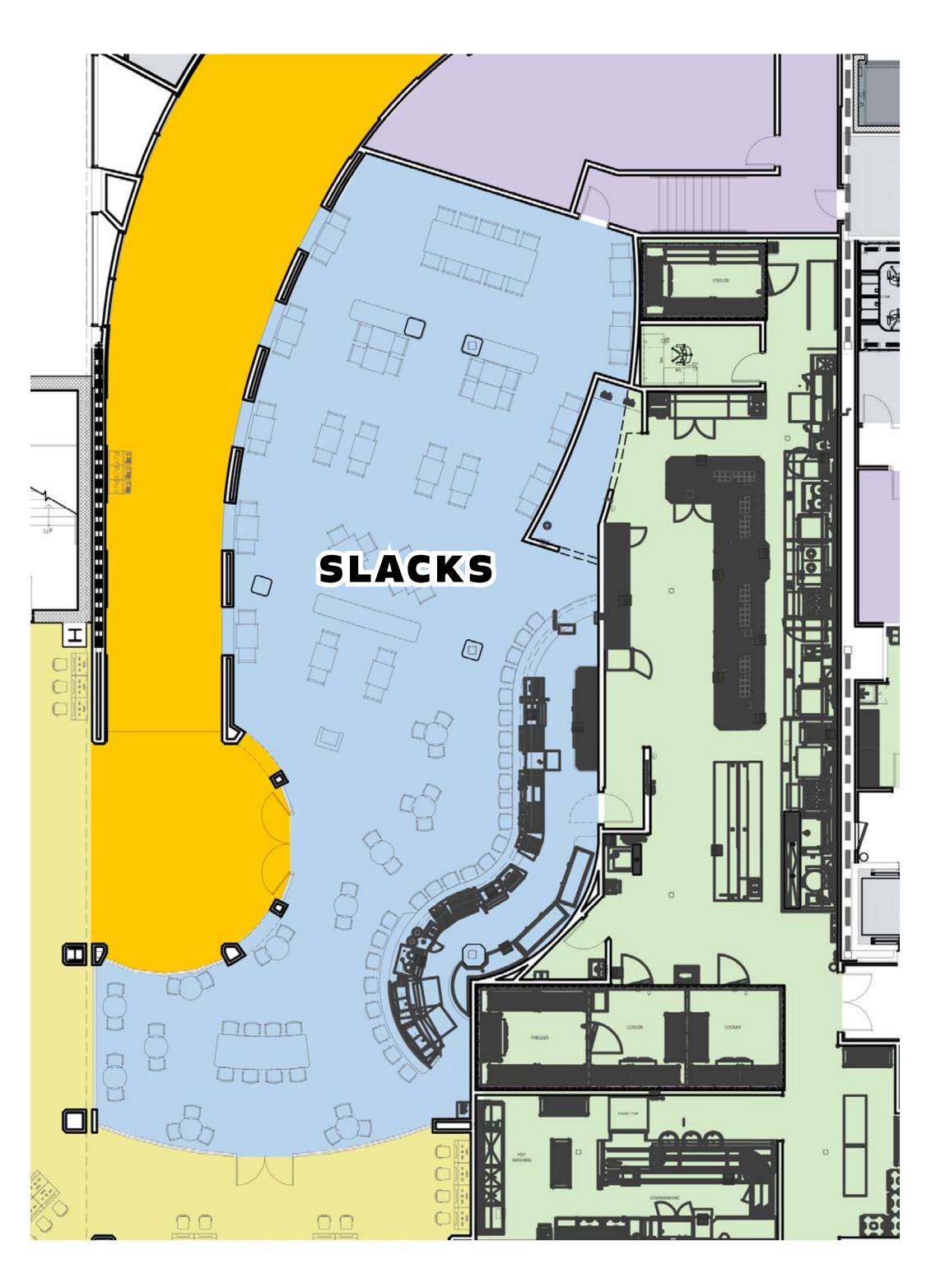


RESTAURANTS









2ND FLOOR MEETING ROOM

LEGEND	RFA	FINAL	
Gaming Floor	42,000	42,000	
Lobby/Circulation	7,800	5,000	
Office	28,500	22,800	
State Offices	600	2,100	
Food Service	15,900	17,000	
Human Resources	2,400	3,000	
Dining/Bars	19,700	18,500	
Retail/Guest Services	900	1,000	
Simulcast	14,500	14,000	
Meeting Room	5,200	7,500	
Public Areas	8,600	6,200	
Employee Restroom	1,900	2,900	
Utilities	10,000	16,000	
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To: Chairman Crosby, Commissioner Zuniga, Commissioner Stebbins, Commissioner Cameron and

Commissioner McHugh

From: Karen Wells, Director, Investigations and Enforcement Bureau

Re: Temporary Key Gaming Employee Licenses Issued

Date: April 16, 2015

Pursuant to the authority the Commission delegated to the IEB on March 19, 2015, the IEB has granted temporary licenses to the following individuals.

Key Gaming Employees

- 1. Stephanie Shockley, Surveillance Manager, Penn National (4/8/15)
- 2. Barry Rhodes, Food and Beverage Director, Penn National (4/14/15)

Each application has been deemed complete by the Division of Licensing. The petitioner has certified and the IEB has found, after reviewing the proposed operational plan for the facility, that each temporary license is necessary for the operation of the gaming establishment given the planned June 24, 2015 opening date, and is not designed to circumvent normal licensing procedures.

The IEB has found that in each case that the license is reasonably likely to be issued upon completion of the investigation.



MEMORANDUM

TO: Chairman Steve Crosby

Commissioner Gayle Cameron Commissioner James McHugh Commissioner Bruce Stebbins Commissioner Enrique Zuniga

FROM: Rick Day, Executive Director

DATE: April 13, 2015

RE: Operations Plan for the Second Half FY15- Update

We completed the budget adjustments discussed with the Commission on March, 19 and our Finance office has reduced the annual assessment and notified our licensees.

Although legislation passed to allow Suffolk to continue to simulcast, there is still uncertainty in the racing industry in MA. We are focusing on the regulation of the Harness race track at Plainridge which opened on April 15th. We will continue to monitor budget resources to allow expenditures in the event we are called on to provide regulation for a Thoroughbred track in FY15.

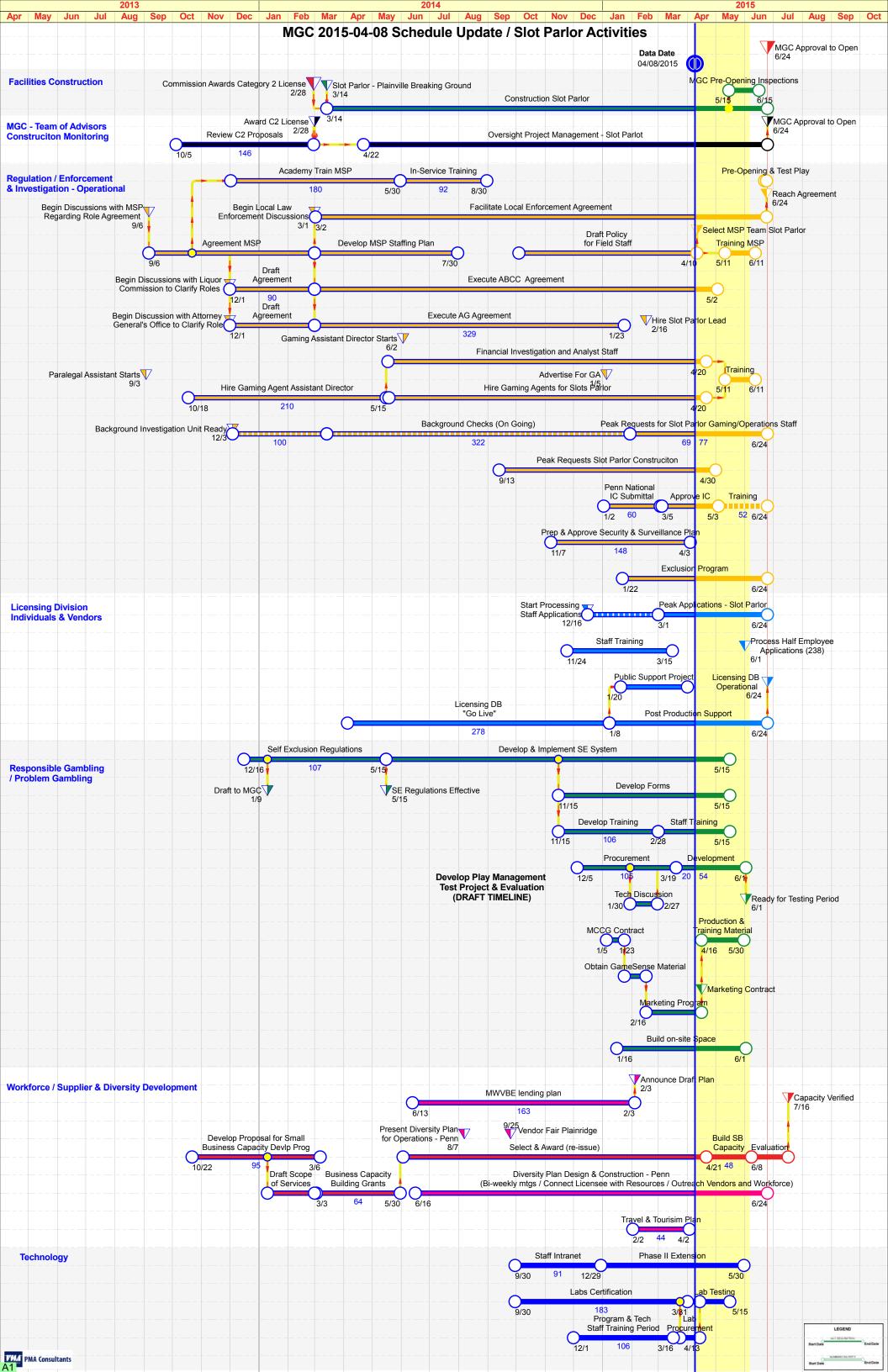
The Commission has either approved or started the formal adoption process for regulations to govern the operation of the slot parlor including:

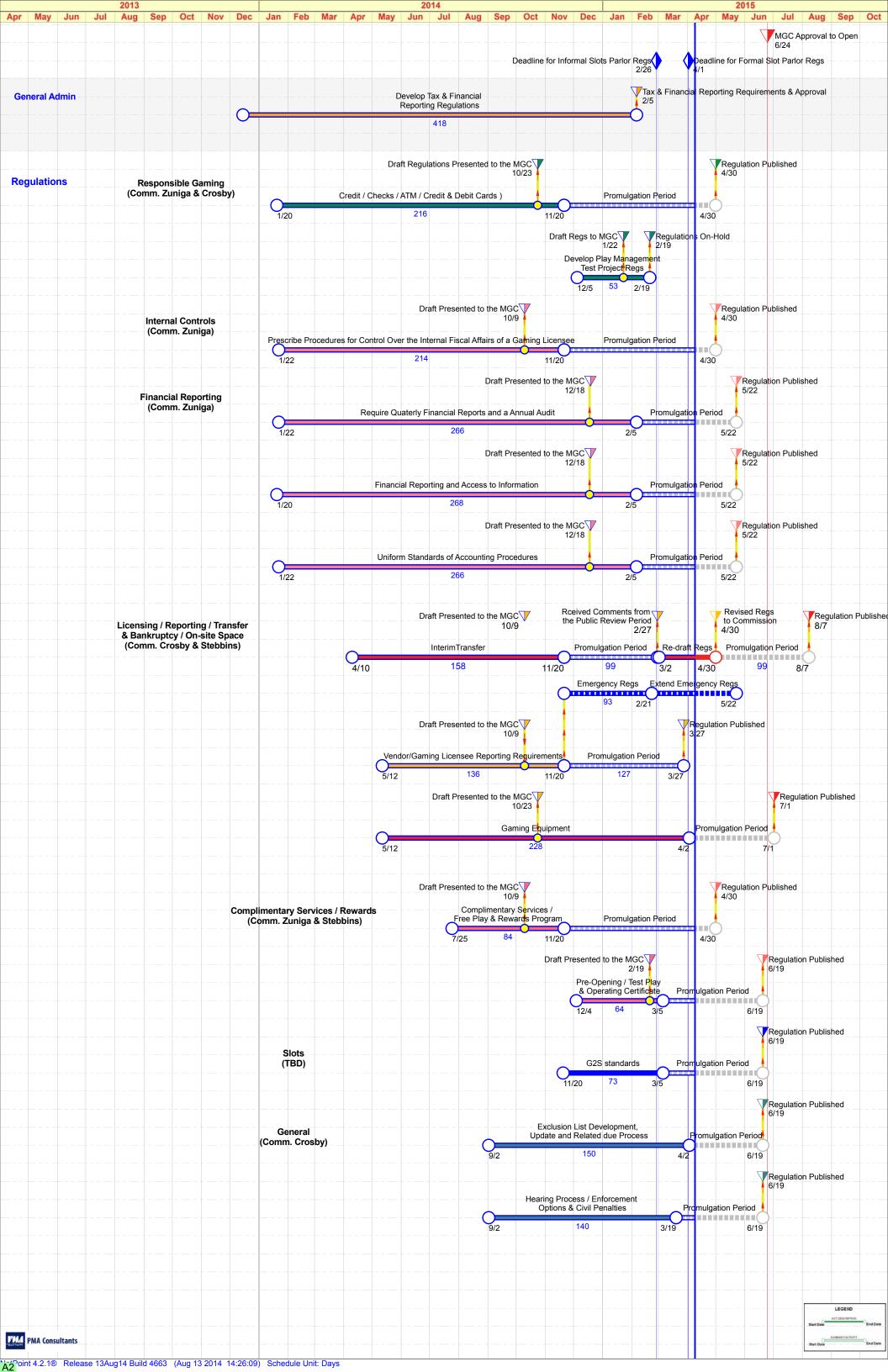
- Licensing of vendors and employees and reporting
- Alcoholic beverage control
- · Credit, checks and ATM
- Internal controls including tax and financial reporting
- Exclusion lists
- Security procedures for minors
- Operating Certificate and pre-opening inspection
- Slot machine standards and testing
- Self-exclusion process
- Hearing process



Slot Parlor Opening:

- ✓ The State Police are completing selection of MSP Staff for the slot parlor and we hired
 12 Gaming Agents to provide 24 hour gaming regulatory and enforcement presence.
 Our Assistant Director for Agents and HR Manager worked hard to blend experience
 with new agents in a group that is 25% diverse.
- ✓ Scheduled training for MSP and agents in gambling law and regulation, enforcement policy, procedure and technical devices
- ✓ Approved the Surveillance Plan submitted by Plainridge Park Casino and are reviewing about 60 sections of internal controls covering areas of the cash cage through access badges
- ✓ Primary Gaming Manufacturers have applied and been issued temporary licenses to allow purchase, shipment and installation of electronic gaming devices.
- ✓ Received and processed over 200 applications for non-gaming vendors
- ✓ Added 2 licensing specialists to process applications and two temporaries to help with data entry
- ✓ Finishing development of Casino alcohol beverage license application for the facility
- ✓ Self-Exclusion Program regulations are in place and the procedure, forms and training are in process
- ✓ Play Management Test Project requirements have been approved by the Commission and we are working with the licensee, manufacturer and evaluation team to develop the system
- ✓ Certified two electronic gaming labs and are in the process of selecting a lab(s) to provide testing and onsite inspection services
- ✓ Developed a tax reporting and accounting process and procedure pending conversion to the electronic monitoring system
- ✓ Selected an accounting firm from the statewide contract to assist the division and the IEB in reviewing financial internal control plans submitted by licensees as well as developing the MGC's audit protocol for reviewing licensee's compliance with their internal controls
- ✓ Travel and Tourism Plan (License Condition) was presented by Plainridge Park Casino and approved by the Commission on 4/2/2015
- ✓ Identified the recipient of the Plainville area small business capacity building grant







TO: Stephen Crosby, Chairman

Gayle Cameron, Commissioner Jim McHugh, Commissioner Bruce Stebbins, Commissioner Enrique Zuniga, Commissioner

FROM: Alexandra Lightbown, Interim Director of Racing

CC: Rick Day, Executive Director

Catherine Blue, General Counsel

DATE: 3/27/2015

RE: Lasix and Blood Gas Work Group

The Lasix Work Group is comprised of the following people: Dr. Al Andersen, DVM, Lasix administering veterinarian at Plainridge Park; Jay Bernardini, Board Member/Trainer NEHBPA; Danielle Holmes, Attorney, MGC; Dr. Alex Lightbown, DVM, Interim Director of Racing, MGC; Steve O'Toole, General Manager of Racing, Plainridge Park; Sal Panzera, Associate Judge, MGC; Mike Perpall, President, HHANE; Dr. Rise Sheehan, DVM, Lasix administering Veterinarian at Suffolk Downs; and Susan Walsh, Chief Steward, MGC.

There were three meetings held. As a group, there were several areas of consensus. We agreed that for 2015, it makes sense to keep the private veterinarians as the Lasix veterinarians in a controlled third party Lasix administration program like last year. We agreed we would like the Judges/Stewards to have some leeway for horses just missing the four hour Lasix time limit. We agreed that scratches can mean less money for the owner and the track, and less opportunity for the horse. We also agreed that if leeway was approved, it should be the exception and not become the norm.

Out of these discussions, the Lasix and Blood Gas Work Group respectfully make the following recommendation to the Commissioners: trainers are given a 15 minute window after the four hours is up to get their horses treated with Lasix, and the horse will be allowed to race. The trainer will have a hearing and be fined for late Lasix administration regardless of the reason, and future fines will be progressive. We want to be clear we are not looking to change Lasix administration to 3:45 minutes before post, and the Judges/Stewards will ensure this by the amount of the fines they impose. This does allow the horse to race and is transparent. For this racing season, it would be a policy, for next year, it would be part of our regulations.



Regarding the use of post-race blood gas testing, the group recommends that instead of post-race blood gas testing, the Judges/Stewards ask the Test Barn Coordinator to indicate to the drug testing laboratory that more extensive testing be done on the regularly obtained blood and urine samples. This will test for more substances, is not cost prohibitive, and eliminates the two hour post-race waiting time.

The Lasix and Blood Gas Work Group would like to thank Commissioner Gayle Cameron and Executive Director Rick Day for addressing us at our first meeting.



MEMORANDUM

To:

Massachusetts Gaming Commission / State Racing Division

FROM:

Rick Day, Executive Director

SUBJECT:

Plainridge Racecourse request for Capital Improvement Trust Fund Monies

DATE:

April 16, 2015

In accordance with General Laws of Massachusetts, Chapter 128A, Section 5g.

The trustees may expand without appropriation all or any part of the capital trust fund to the appropriate track licensee in proportion to the amount deposited in each fund for use of a capital expenditure for alterations, additions, replacements, changes, improvements or major repairs to or upon the property owned or leased by the licensee and used by it for the conduct of racing, but not for the cost of maintenance or of other ordinary operations. The trustees shall hire architectural and engineering consultants as they deem appropriate to advise them and to evaluate proposed capital improvements. The following capital fund requests have been reviewed.

Project # HHCITF2015-1

\$13,820.00 RFC

Total Request

\$13.820.00

All financial statements required under section 6 shall be accompanied by a statement signed under the pains and penalties of perjury by the manager of the licensee setting forth the capital improvements completed with funds obtained under this section.

After review and confirmation of request, with your authorization, we will make payment to the track from the appropriate trust fund.





Date:

Massachusetts Gaming Commission Harness Horse Capitol Improvement Trust Fund Harness Horse Promotional Trust Fund

2/9/2015

7.	Association:	Springfield Gamin	g & Redevel	opment, LLC d/b	ai Plainnidge l	Raeptouese
3.	Project #:	Plannridge HRCFI	F 2015-1			
ł,	Project Description:	Mac Markers				
e	Type of Request: Request for Conside Request for Reimbu Harness Horse Capi University Pron	RFC - HILCHE ration / RFC rseinent / RFR tol Improvement Fund / F totional Trust Fund / HHI	HCIF PTF			
6.	Total Project Amount Estimate REC Actual / RER	nt: \$13,820	REC			
7.	murker posts RER - Requests for	ow it will enhance the	the operations of the leading of contain a li-	of the association of mule marker potential at the quarter supplier of such string of all project	n and For imp sts, detailing the r, half and the items, provide t expenditures	the start and finish re quarter as the quote for the by date, paid to
8.	architect engineer c	ement Projects only consultant for review and nature of the ear	. The consu	ltant makes recon	bmitted to the imendations to	Commission's the Trustees
9	By Track Official:	Steve O'Toole	J	Title: General *	danager Da	te: 2.9(15)
10.	Trustee Approval a	and Date:				100010
					- 19,5%	30-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1

						The section of the section of



Plainridge Racecourse 301 Washington Street Plainville, MA 02762 508.643.2500

February 9, 2015

Jennifer Durenberger, Director of Racing Massachusetts Gaming Commission / Racing Division 101 Federal St. Boston, MA 02110

Dear Director Durenberger.

Enclosed please find request HHCITF 2015-1 from Plainridge Racecourse for consideration and approval to proceed by the Trustee's of the Harness Horse Capitol Improvement Trust Fund.

The required documentation is attached as a part of the request for review. If you should need any further information or have any questions regarding the request, please feel free to contact me at any time.

Thank you in advance for your consideration.

Respectfully submitted.

Steve O'Toole

General Manager - Racing

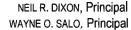
ce!

Rick Day, Executive Director - MGC

Derek Lennon, CFAO - MGC

Douglas O'Donnell, Sr. Financial Analyst - MGC

Christopher McErlean. VP Racing - PNG





March 9, 2015 Rev.April 14, 2015

Ms. Jennifer Durenberger, Director of Racing Massachusetts gaming Commission/Racing Division 101 Federal Street Boston, MA 02110

RE: Plainridge Racecourse

Project HHCITF 2015-1 Mile Markers Project

Dear Director Durenberger:

Attached please find one copy of a Request for Consideration from Plainridge Racecourse to the Massachusetts Gaming Commission/Racing Division in the amount of \$13,820.00 for the proposed Mile Markers Project and associated work at the racetrack facility.

This proposed project involves the purchase and installation of markers at the start line, one eighth mile intervals and the finish line and associated excavation, materials, labor and landscaping.

Based upon information provided by Plainridge Racecourse there appears to be only one supplier of the mile markers required by the racecourse and as such they are unable to solicit competitive bids for these items. In the past similar situations for other Capital Improvement Projects have been approved by the Commission.

Based upon the above, it is our opinion that the project is an appropriate Capital Improvement Project and we recommend that this Request for Consideration be approved by the Massachusetts Gaming Commission/Racing Division in the amount of \$13,820.00.

Please note that a copy of Plainridge Racecourse's, Request for Consideration HHCITF 2015-1 was included with our previous letter of March 9, 2015.

Ms. Jennifer Durenberger, Director of Racing March 9, 2015 Rev. April 14, 2015 Page 2.

Very truly yours,

DIXON SALQ ARCHITECTS, INC.

Principal/Architect

NRD:hs

cc: Steve O'Toole, Springfield Gaming & Redevelopment, LLC d/b/a

Plainridge Racecourse

Encl: Copy of Plainridge Racecourse email dated April 14, 2015

Neil Dixon

From: Steve O'Toole <Steve.O'Toole@pngaming.com>

Sent: Tuesday, April 14, 2015 12:29 PM

To: Neil Dixon

Cc: O'Donnell, Douglas (MGC) (douglas.o'donnell@state.ma.us)

Subject: FW: Plainridge Racecourse, RFC HHCITF 2015-1

Attachments: DOC039.pdf; ATT00001.htm

Neil- -

To my knowledge, Horseman's Track Equipment is a sole provider for this type of weather resistant pre-fabricated markers. As you could imagine, mile markers for horse tracks is a limited niche market. The installation will be done by the Plainridge Track Maintenance workers.

If you need any further information, please do not hesitate to reach out to me.

Thank you,

Steve O'Toole

From: Stephen O'Toole [mailto:o2lprc@aol.com]

Sent: Tuesday, April 14, 2015 12:24 PM

To: Steve O'Toole

Subject: Fwd: Plainridge Racecourse, RFC HHCITF 2015-1

Begin forwarded message:

From: Neil Dixon <neil@dixonsaloarchitects.com>

To: "O'Donnell, Douglas (MGC) (douglas.o'donnell@state.ma.us)" <douglas.o'donnell@state.ma.us>

Cc: "o2lprc@aol.com" <o2lprc@aol.com>

Subject: Plainridge Racecourse, RFC HHCITF 2015-1

Date: March 9, 2015 at 10:07:04 AM EDT

Hi Doug:

Attached please find Dixon Salo Architects, Inc. letter recommending approval of Request for Consideration HHCITF 2015-1 submitted by Plainridge Racecourse in the amount of \$13,820.00.

Please advise if you require a hard copy and I will forward.

Neil R. Dixon Neil R. Dixon Principal/Architect Dixon Salo Architects, Inc. 501 Park Avenue, Suite 210 Worcester, MA 01610



HORSEMEN'S TRACK & EQUIPMENT, INC

LOUISVILLE, KY 40222

Quotation

Date	Estimate #
1/5/2015	492

Name / Address	
Plainridge Racecourse 301 Washington Street Plainville, MA 02762	

Rep	Rep Terms			FOB
Bloch	Due on receipt			Louisville
	Description		Cost	Total
Description STYROLITE MILE MARKERS FOR 5/8 MILE HARNESS TRACK - All are made of expanded polystyrene covered with polypropylene mesh then base coated with white textured finish coat / dryvit. Then painted with acrylic latex masonry paint for trim colors. Guidance for installation included or in person for additional fee. Galvanized poles included but client to provide concrete which is estimated at 2 cubic yards. FINISH LINE MARKER - 10' with 22" base MARKERS AT 1/8 mile interval and starting - 10' with 16" round base. Shipping will be billed additional.		1 4	2,900.00 1,880.00	2,900.00 7,520.00
Accepted by:			Total	\$10,420.00

Phone #	Fax#	E-mail	Web Site
(502) 423-7798	(502) 423-5042	info@horsemenstrack.com	www.horsemenstrack.com

Plainridge Harness Horse Capitol Improvement Trust Fund Project # Plainridge HHCITF 2015-1

2/9/15

Start, Mile & Split Mile Markers

Date	Desription	Payable To	Check #	Amount
1/5/15	Markers	Horsemens Track Equipment		\$10,420.00
	Excavation			\$750.00
	Materials Estimate			\$550.00
	Landscape			\$900.00
	Labor		6	\$1,200.00
			Total	\$13,820.00

Massachusetts Gaming Commission / State Racing Division

Computation of Local Aid Distributions

Quarter ending 03/31/2015

	Total handles		
	Jul-Aug-Sept 2014	Local Aid @ .0035	Pay to
Suffolk Downs -			-
Suffolk on track	15,441,122		
Imports	23,546,352		
TVG	12,105,357		
Xpress Bets	3,715,855		
Twin Spires	6,529,338		
	-		
Total	61,338,024	214,683.08	Boston (2/3) & Revere (1/3)
Plainridge -	36)		
Planridge on track	9,308,181		
Imports	3,120,283		
Total	12,428,464	43,499.62	Plainville
Raynham-Taunton			-
On track	7,171,259		
Imports	U n		
Total	7,171,259	25,099.41	- Raynham
Wonderland - @ Suffolk Location			•
On track	1,405,762		
Imports	*	74	
Total	1,405,762	4,920.17	Boston (2/3) & Revere (1/3)
Grand total	82,343,509	288,202.28	(1/3)
			•

Distributions -					
City of Boston (line 1)	143,122.77	On Suffolk			
City of Revere (line 1)	71,560.31	On Suffolk			
City of Boston (line 2)	3,280.13	On Wonderland @ Suffolk Location			
City of Revere (line 2)	1,640.04	On Wonderland @ Suffolk Location			
Town of Plainville	43,499.62	On Plainridge			
Town of Raynham	25,099.41	On Raynham-Taunton			
Total	288,202.28				
Payments should be made to Appropriation =	the above communities	for the amounts indicated.			
Object = Reference Racing local aid q/e 03/15 Description					

In accordance with Section 18D of Chapter 58, local aid is payable to each city and town within which racing activities are conducted. Amounts are computed at .35 percent times amounts wagered during the quarter ended six months prior to the payment.



TO: Stephen Crosby, Chairman

Gayle Cameron, Commissioner James McHugh, Commissioner Bruce Stebbins, Commissioner Enrique Zuniga, Commissioner

FROM: Alexandra Lightbown, Interim Director of Racing

CC: Rick Day, Executive Director

Catherine Blue, General Counsel

DATE: April 10, 2015

RE: Plainridge Key Operating Personnel and Racing

Officials

Dear Commissioners:

Plainridge General Manager of Racing Steve O'Toole has submitted a request for approval of the Plainridge Key Operating Personnel and Racing Officials dated April 9, 2015. They were all licensed by the MGC in the same capacities in 2014, except for Dr. Jeremy Murdoch. He has previously been licensed by the MGC as a private veterinarian at Plainridge. They have all submitted and paid for their occupational licenses with the MGC Racing Division. The Judges have approved their applications. The State police are conducting their background checks.

Recommendation: That the Commission approve the request of Plainridge Park Casino to approve their April 9, 2015 list of Key Operating Personnel and Racing Officials, pending satisfactory completion of their background checks by the State Police.



301 Washington Street Plainville, MA 02762

April 9, 2015

Alexandra Lightbown Interim Director of Racing Massachusetts Gaming Commission 101 Federal St. Boston, MA 02110

Dear Director Lightbown,

Plainridge Park Casino respectfully requests approval of the following key operating personnel and racing officials for the 2015 racing season;

KEY OPERATING PERSONNEL

Steve O'Toole General Manager

Lenny Calderone Racing Services Manager

Asst. Racing Services Manager Jason Savastano

Mutuel Manager Nancy Baccari

Money Room Manager Paula Leuschner Debra Hardy Horsemen's Bookkeeper

Denise McGovern Program Manager

RACING OFFICIALS

Anthony Salerno Presiding Judge Paul Verrette Racing Secretary AnnMarie Mancini Clerk of Course **Gregory Brewster** Paddock Judge

Robert Lieberman Identifier

Richard Flanders Starter / Patrol Judge

Lenard Calderone Announcer

Track Superintendent Anthony Ristaino Racing Veterinarian Dr. Jeremy Murdock

Sincerely,

Steve O'Toole

General Manager – Racing



301 Washington Street Plainville, MA 02762

April 14, 2015

Alexandra Lightbown Interim Director of Racing Massachusetts Gaming Commission 101 Federal St. Boston, MA 02110

Dear Director Lightbown,

Plainridge Park Casino respectfully requests approval of the following racing official for the 2015 racing season;

RACING OFFICIALS

Tracey Case

Photo Finish & Timing

Sincerely,

Steve O'Toole

General Manager - Racing

No Documents

No Documents

From: Luke Travis [mailto:luke@bristollegal.com]

Sent: Tuesday, April 14, 2015 12:53 PM

To: MGCcomments (MGC)

Subject: Exclusion of Elected Officials

Dear Mr. Chairman:

I am a recently elected official for the Town of Plainville (Moderator). I recently read in the local paper that MassGaming is considering a rule which would prohibit elected officials in any host municipality from engaging in gaming at the facility in their town. I would like to express my strong opposition to such a rule. While I am not a regular gambler by any means, I resent the implication of such a rule. If I am to understand this rule, I cannot be trusted to exercise my oath as an elected official while enjoying myself from time to time at a casino? I'm sure that there are already laws and rules which sufficiently monitor the behavior of elected officials and Plainridge when it comes to contributions or gratuities if this is the concern being addressed by this proposed rule.

Such a rule is overreaching and seems to smack of a violation of constitutional rights as a citizen. At the very least, if implemented, this rule will cause future nominees for elected office to give pause as to whether they want to give up their freedoms in order to serve in these voluntary positions. To follow your logic for this rule, I would suggest that the ABCC also prohibit elected officials from purchasing alcohol in their towns where licenses are issued by the town. Where does it stop?

Most all of the elected officials in Plainville have had no involvement in the licensing and agreements with Plainridge. I don't see how a park commissioner or a library trustee has any impact on the goings on at Plainridge. I would suggest that state officials have had more involvement in the licensing of Plainridge and so if such a rule is implemented, it should also constrain state officials and elected officials from abutting towns who also benefit from Plainridge.

Again, I am strongly opposed to such a rule and would welcome your comments on this matter.

Luke P. Travis, Esq., AEP®

<u>www.bristollegal.com</u>

10 North Main Street, PO Box 3288

Fall River, MA 02722

Tel: 508 676-3333 Fax: 508 678-1698

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SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this small business impact statement in accordance with G.L. c.30A, §2 relative to the proposed new regulations in 205 CMR 101.00: M.G.L. c. 23K Adjudicatory Proceedings; notice of which was filed this day with the Secretary of the Commonwealth. These proposals were developed as part of the process of promulgating regulations governing the operation of gaming establishments and racing in the Commonwealth. These regulations govern the adjudicatory proceedings of the Commission, including: hearings before the Commission, orders, review process and decisions. These regulations are largely governed by G.L. c.23K and 30A.

These new regulations generally apply to the gaming/racing licensees, employees, related parties and gaming establishments. In accordance with G.L. c.30A, §2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that the Commission anticipates will be directly impacted by these regulations. The regulations are designed to ensure that any party, including a small business, is provided with a fair process prior to certain decisions being made or made final.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

> There are no projected reporting, recordkeeping or administrative costs created by these regulations that would affect small businesses unless they elect to pursue a hearing.

3. State the appropriateness of performance standards versus design standards:

As a general matter, hearing procedures must be prescriptive in nature to provide uniform process to all.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth. These regulations are designed to supplement 801 CMR 1.01and1.02.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

> G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of small businesses such as lodging, dining, retail, cultural and social facilities. The proposed regulations, as part of the overall process, are designed to effectuate those intentions and growth and provide all interested parties with a fair and uniform process for dealing with the Commission.

Massachusetts Gaming Commission By:
Cecelia M. Porché
Paralegal/Legal Division

Dated:



SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this small business impact statement in accordance with G.L. c.30A, §2 relative to the proposed new regulations in 205 CMR 136.00: Sale and Distribution of Alcoholic Beverages at Gaming Establishments; notice of which was filed this day with the Secretary of the Commonwealth. These proposals were developed as part of the process of promulgating regulations governing operation of gaming establishments in the Commonwealth. These regulations govern the sale and distribution of alcoholic beverages at gaming establishments. These regulations are largely governed by G.L. c.23K, §§ 4, 5, 26, 36.

These new regulations apply solely to the gaming establishments and accordingly are unlikely to have an impact on small businesses. In accordance with G.L. c.30A, §2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that the Commission anticipates will be impacted by these regulations.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

> There are no projected reporting, recordkeeping or administrative costs created by these regulations that would affect small businesses.

3. State the appropriateness of performance standards versus design standards:

As a general matter, alcoholic beverage service procedures must be prescriptive in nature in order to ensure acceptable safety standards.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

> There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

> G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of small businesses such as lodging, dining, retail, cultural and social facilities. The proposed regulations, as part of the overall process, are designed to effectuate those intentions and growth.

Massachusetts Gaming Commi	ssion
By:	
•	
Cecelia M. Porché	
Paralegal/Legal Division	

Dated:



SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this small business impact statement in accordance with G.L. c.30A, §2 relative to the proposed new regulations in 205 CMR 150.00: Protection of Minors & Underage Youth; notice of which was filed this day with the Secretary of the Commonwealth. These proposals were developed as part of the process of promulgating regulations governing the operation of gaming establishments in the Commonwealth. These regulations govern the protection of minors and underage youth at gaming establishments, including: policies and procedures to prevent persons under age 21 from gambling, surveillance of parking areas for minors, monitoring unattended minors, marketing guidelines, preventing service of alcohol to underage persons and reporting requirements. These regulations are largely governed by G.L. c.23K, §§ 5(a), 21(a) and 25(h).

These new regulations apply solely to the gaming licensees and accordingly are unlikely to have an impact on small businesses. In accordance with G.L. c.30A, §2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that the Commission anticipates will be impacted by these regulations.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

There are no projected reporting, recordkeeping or administrative costs created by these regulations that would affect small businesses.

3. State the appropriateness of performance standards versus design standards:

As a general matter, these proposed regulations are performance based.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

> There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

> G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of small businesses such as lodging, dining, retail, cultural and social facilities. The proposed regulations, as part of the overall process, are designed to effectuate those intentions and growth.

Massachusetts Gaming Commission
By:
•
Cecelia M. Porché
Paralegal/Legal Division

Dated:



SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this small business impact statement in accordance with G.L. c.30A, §2 relative to the proposed new regulations in 205 CMR 151.00: Operations and Conduct of Gaming at a Gaming Establishment; notice of which was filed this day with the Secretary of the Commonwealth. These proposals were developed as part of the process of promulgating regulations governing operation of gaming establishments in the Commonwealth. These regulations set out the policies and requirements that a gaming establishment has to satisfy before the Commission issues an Operation Certificate - those requirements include: compliance with G.L. c 23K, 205 CMR, and all applicable laws; approval of floor plans and test period compliance. This regulation also outlines the term of certificate and process for certificate amendments. These regulations are largely governed by M.G.L. c.23K, § 25 and 205 CMR 138.

These new regulations apply solely to the gaming establishments and accordingly are unlikely to have an impact on small businesses. In accordance with G.L. c.30A, §2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that the Commission anticipates will be impacted by these regulations.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

> There are no projected reporting, recordkeeping or administrative costs created by these regulations that would affect small businesses.

3. State the appropriateness of performance standards versus design standards:

As a general matter, these proposed regulations are performance based.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

> G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of small businesses such as lodging, dining, retail, cultural and social facilities. The proposed regulations, as part of the overall process, are designed to effectuate those intentions and growth.

Massachusetts Gaming Commission
By:
Casalia M. Darahá
Cecelia M. Porché
Paralegal/Legal Division

Dated:



SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this small business impact statement in accordance with G.L. c.30A, §2 relative to the proposed new regulations in 205 CMR 152.00: Individuals Excluded from a Gaming Establishment; notice of which was filed this day with the Secretary of the Commonwealth. These proposals were developed as part of the process of promulgating regulations governing operation of gaming establishments in the Commonwealth. These regulations govern the requirements for the exclusion of individuals from gaming establishments. These regulations are largely governed by G.L. c.23K, § 45.

These new regulations apply to the gaming establishments and specific individuals and accordingly are unlikely to have an impact on small businesses. In accordance with G.L. c.30A, §2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that the Commission anticipates will be impacted by these regulations.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

> There are no projected reporting, recordkeeping or administrative costs created by these regulations that would affect small businesses.

3. State the appropriateness of performance standards versus design standards:

As a general matter, these proposed regulations are performance based. Policies and procedures for exclusion of individuals from gaming establishments must be prescriptive in nature in order to ensure uniform process for all.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

> There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

> G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of small businesses such as lodging, dining, retail, cultural and social facilities. The proposed regulations, as part of the overall process, are designed to effectuate those intentions and growth.

Massachusetts Gaming Commi	ssion
By:	
•	
Cecelia M. Porché	
Paralegal/Legal Division	

Dated:



Amended Small Business Impact Statement

The Massachusetts Gaming Commission ("Commission") hereby files this amended small business impact statement in accordance with G.L. c.30A, §5 relative to the proposed new regulations in 205 CMR 138.00: Uniform Standards of Accounting Procedures and Internal Controls, for which a public hearing was held on January 22, 2015. These regulations were developed as part of the process of promulgating regulations governing the operation of gaming establishments in the Commonwealth. These regulations govern the financial and administrative operations of the casinos. These regulations also govern the internal controls relative to credit accounts and counter checks. The proposed regulations are largely directed by G.L. c.23K, §§4(28), 5, 25(d), 27 and 28.

These new regulations apply to the gaming establishments, and in some instances, patrons of the casinos. Accordingly, these regulations are unlikely to have an impact on small businesses, unless a small business elects to become a vendor with a gaming establishment. In accordance with G.L. c. 30A, §5, the Commission offers the following responses on whether any of the following methods of reducing the impact of the proposed regulation on small businesses would hinder achievement of the purpose of the proposed regulation:

1. Establishing less stringent compliance or reporting requirements for small businesses:

As a general matter, no small businesses will be impacted by these regulations. To the extent that a vendor to a gaming establishment is a small business, the impacts are slight. Accordingly, there are no less stringent compliance or reporting requirements for small businesses.

2. Establishing less stringent schedules or deadlines for compliance or reporting requirements for small businesses:

There are no schedules or deadlines for compliance or reporting requirements for small businesses created by these regulations.

3. Consolidating or simplifying compliance or reporting requirements for small businesses:

There are no compliance or reporting requirements for small businesses unless a small business elects to become a vendor with a gaming establishment. In that event, these regulations impose minimal requirements.

4. Establishing performance standards for small businesses to replace design or operational standards required in the proposed legislation:

As a general matter, there are minimal operational standards in the proposed regulations for small businesses to comply with in the event they elect to become a vendor. Specifically, other than a requirement that vendors be required to wear ID badges, all vendor related provisions contained in these regulations pertain to the gaming licensees and their dealings with vendors.

5. An analysis of whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

M.G.L. c.23K was enacted to create a new industry in the Commonwealth and to promote and grow local small businesses and the tourism industry, including the development of new small businesses. The proposed regulations are designed to effectuate those intentions and growth. Furthermore, regulations of this sort are mandated by statute and common in the gaming industry.

6. Minimizing adverse impact on small businesses by using alternative regulatory methods:

There are no alternative regulatory methods to minimize adverse impacts on small businesses, which as described above, are minimal.

Massachusetts Gaming Commis	sior
By:	
Cecelia M. Porché	
Paralegal/Legal Division	

Dated:

205 CMR: MASSACHUSETTS GAMING COMMISSION

UNIFORM STANDARDS OF ACCOUNTING PROCEDURES AND INTERNAL CONTROLS

Section
138.01: Definitions
138.02: Licensee's system of internal controls
138.03: Records regarding company ownership
138.04: Gaming licensee's organization
138.05: System for Ensuring Employees are Properly Licensed or Registered
138.06: System for Business Dealings with Vendors
138.07: Floor plans of the gaming area, gaming establishment simulcasting facility and
restricted areas Reserved for future use
138.08: Accounting records
138.09: Retention, storage and destruction records
138.10: Jobs compendium submission
138.11: Personnel assigned to the operation and conduct of gaming
Patron Identification/Patron Complimentaries
138.12: RESERVED Alcoholic Beverage Control
138.13: Complimentary services or items and promotional gaming credits
138.14 Internal control procedures for security department
138.15: Internal control procedures for access badge system and issuance of temporary licens
credentials, and restricted areas
138.16: Access to public and restricted areas
138.17: Searches of employees and the workplace by the gaming licensee
138.18: Vendor access badges
138.19: Count rooms; physical characteristics; count protocols
138.20: Possession of firearms
138.21: Protection of minors & underage youth

- 138.22: Critical incident preparedness plan
- 138.23: Drop boxes for table games and electronic table games; gaming table slot cash storage boxes
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counter checks or slot counter checks

- 138.41: Replacement checks and the Redemption, substitution, and consolidation of counter checks or slot counter checks at the cashier's cage; redemption of counter checks at a gaming table 138.42: Acceptance of payments toward outstanding patron checks
- 138.43: Procedures for establishing patron credit accounts, and recording checks exchanged, redeemed or consolidated
- 138.44: Patron request for suspension of credit privileges
- 138.45: Procedure for depositing checks received from gaming patrons
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138.01: Definitions

As used in 205 CMR 138.00 the following words and phrases shall have the following meanings unless the context clearly indicates otherwise:

Annuity jackpot means any slot machine jackpot payout offered by a gaming licensee, wide area progressive or multi-state progressive slot system whereby a where a patron wins the right is entitled to receive cash payments at specified intervals in the future.

<u>Asset number</u> means a unique number permanently assigned to a slot machine and a slot cash storage box for purposes of tracking that machine and storage box while owned by a gaming licensee.

<u>Authorized instrument</u> means a cash equivalent, a casino check, a casino affiliate check, an annuity jackpot trust check or a replacement check.

<u>Automated coupon redemption machine</u> means any mechanical, electrical or other device which operates independently of a slot machine and which, upon insertion of a valid casino coupon or currency, dispenses an amount of coin or slot tokens equivalent to the face value of the coupon or currency, and which immediately upon exchange cancels the coupon.

Bank is defined in M.G.L. c.167B, §1.

<u>Cage supervisor</u> means any person who supervises personnel and functions within the cashiers' cage.

Cash means currency or coin.

<u>Cash equivalent</u> means a certified check, cashier's check, treasurer's check, personal checks, travelers' check, or money order, or other instrument deemed a cash equivalent by the commission.

Check is defined in M.G.L. c.106, section 3-104.

<u>Chief gaming executive</u> means the individual employed by a gaming establishment who is responsible for the daily conduct of a gaming licensee's gaming business. Unless the chief gaming executive also serves as the chief executive officer of the gaming licensee, the chief gaming executive shall report directly to the chief executive officer of the gaming licensee.

<u>Closer</u> means the original of the Table Inventory Slip upon which each table inventory is recorded at the end of each shift.

<u>Credit card cash transaction</u> means a transaction in which a patron obtains cash, chips, plaques, or slot tokens from a cashier by presenting a recognized credit card.

<u>Debit card cash transaction</u> means a transaction in which a patron obtains cash, chips, plaques, or slot tokens from a cashier by presenting a recognized debit card.

<u>Derogatory information</u> means issues that have a negative bearing on one's casino credit including such things as a patron credit account being partially or completely uncollectible, checks returned unpaid by the patron's bank, settlements, liens, judgments, other credit problems of the patron, or any other information provided by a gaming licensee's security or surveillance department.

Electronic fund transfer is defined in M.G.L. c.167B, §1.

<u>Handle</u> means the total value of coins, slot tokens, including foreign slot tokens, currency, coupons, gaming vouchers, and electronic credits invested by a patron to activate the play of a slot machine or other electronic gaming device.

<u>Identification Credential</u> means government issued photo identification which contains the person's signature.

<u>Imprest</u> means the basis on which cashiers' cage and slot booth funds are replenished from time to time in exactly the value of the net of expenditures made from the funds and value received.

<u>Incompatible function</u> means a function that places any person or department in a position to both perpetrate and conceal errors or irregularities in the normal course of their duties. For example, anyone recording transactions and having access to assets ordinarily would be considered to be in a position to perpetrate errors or irregularities. Persons may have incompatible functions if such persons are members of departments which have supervisors not independent of each other.

<u>Master Game Report</u> means a record of the computation of the win or loss or, for the game of poker, the poker revenue, for each gaming table, each game, and each gaming day.

<u>Multi-state jackpot</u> means any progressive slot machine jackpot offered by one or more gaming licensees in conjunction with a licensee from another jurisdiction pursuant to a multi-state progressive slot system agreement.

<u>Opener</u> means the duplicate copy of the table inventory slip upon which each table inventory is recorded at the end of each shift and serves as the record of each table inventory at the beginning of the next succeeding shift.

<u>Outstanding patron check</u> means any Counter Check, <u>Slot Counter Check</u> or replacement check that is not due for deposit or presentation pursuant to 205 CMR 138.45 and has not in fact been deposited or presented for payment or redeemed by the drawer.

<u>Patron deposit</u> means the total value of cash, cash equivalents, complimentary cash gifts, slot tokens, prize tokens, gaming chips or plaques deposited with a gaming licensee by a patron for his or her subsequent use pursuant to 205 CMR 138.38.

Patron check means a Counter Check, a Slot Counter Check or a replacement check.

<u>Poker revenue</u> means the total value of rake charged to patrons at all poker tables pursuant to 205 CMR.

Registered electronic funds transfer company means an organization that:

- (1) Verifies, upon request from a merchant, the validity and account sufficiency of a recognized credit card in the normal course of its business;
- (2) Is authorized to perform the verification for purposes of Regulation E issued by the Board of Governors of the Federal Reserve System (12 C.F.R. Part 205); and
- (3) A gaming licensee has identified in its internal controls as a company that will be used to verify recognized credit cards that are presented in credit card cash or chip transactions.

<u>Replacement check</u> means a counter check which replaces one or more previously issued counter checks.

<u>Scan</u> means to attempt to verify a gaming voucher or coupon in a gaming voucher system or coupon acceptance system by utilizing a device that can read its bar code, or by manually inputting the serial number of the coupon or the validation number of the gaming voucher into the system.

Slot drop container shall include slot drop buckets, slot drop boxes and slot cash storage boxes.

<u>Slot machine drop</u> means the total value of coins, slot tokens, and foreign slot tokens in a slot drop bucket or a slot drop box, the total value of currency, gaming vouchers and coupons in a slot cash storage box, and the total value of electronic credits withdrawn from patron accounts, if applicable.

<u>Slot machine win</u> means the value of the drop less any jackpots paid less any change to the hopper inventory.

<u>Supervisor</u> means a key gaming employee or gaming employee employed in the operation of a gaming establishment in a supervisory capacity or empowered to make discretionary decisions which regulate gaming operations, including but not limited to, boxpersons, floorpersons, pit bosses, poker shift supervisors, table games shift managers, the gaming manager, and the assistant gaming manager.

<u>Suspicious gaming voucher</u> means any gaming voucher that appears to have been counterfeited, tampered with or altered in any way that would affect its integrity, suitability, validity or value.

<u>Table game drop</u> means the sum of the total value of currency, coin, or coupons deposited in the drop box at a gaming table.

<u>Table game win or loss</u> means the amount of table game drop minus the change in the tables chip inventory, including chips issued during fills and chips removed during credits for tables other than poker tables.

<u>Third party check</u> means a check endorsed by its payee to another party who becomes the holder in due course.

<u>Unscanned gaming voucher</u> means any gaming voucher that a gaming licensee elects to redeem when its gaming voucher system or any component thereof is inoperable and, as a result, the system is unable to determine the validity of the voucher.

<u>Unsecured currency</u>, <u>unsecured gaming voucher</u>, <u>unsecured ticket</u>, and <u>unsecured coupon</u> means currency, a voucher, ticket, or coupon found inside a bill changer but outside a bill validator box.

<u>Unverified gaming voucher</u> means any gaming voucher, other than a suspicious gaming voucher, that the gaming voucher system fails to verify and electronically cancel in the system when it is presented for redemption and scanned.

Wire transfer means a transfer of funds by means of the Federal Reserve Bank wire system through Fedwire Funds Service in accordance with the requirements of as governed by 12 C.F.R. 210.25 et. Seq Part 210, Subpart B - Funds Transfers Through Fedwire.

138.02: Licensee's system of internal controls

- (1) At least 60 days prior to commencing operations a gaming licensee shall submit to the commission its proposed minimum system of internal procedures and administrative and accounting controls (hereinafter, "internal controls") in accordance with 205 CMR 138.02(4). Gaming operations may not be commenced An Operations Certificate shall not be issued to a gaming licensee for the commencement of gaming operations in accordance with 205 CMR until the submission is approved in accordance with 205 CMR 138.02(2). The commission or its designee may perform any inspection necessary in order to determine conformance with the approved internal controls.
- (2) The commission shall refer the proposal submitted in accordance with 205 CMR 138.02(1) to the Executive Director who shall review the submission for compliance with M.G.L. c.23K, 205 CMR 138.00 and other applicable sections of 205 CMR referenced therein. Upon completion of review the Executive Director shall either approve the submission or advise the gaming licensee in writing of any deficiency, and may include any other recommendations and/or required changes intended to ensure that a robust system of internal controls is implemented. The gaming licensee may either accept a recommendation in writing or advise the Executive Director in writing as to the reason for its disagreement. The gaming licensee may dispute any determination or recommendation made by the Executive Director to the commission which shall resolve the issue. The commission or the Executive Director may revisit any provision of the internal controls at any time and direct adjustment if necessary, and provide for a reasonable implementation period, to ensure that a robust system of internal controls is in effect. Upon approval by the Executive Director and/or commission the gaming licensee shall be issued a writing evidencing the approval of its internal controls including any associated conditions.
- (3) At least 15 business days prior to changing any provision of the approved internal controls a gaming licensee shall submit the proposed change, including an explanation therefor, and new certifications from its chief legal and financial officers consistent with 205 CMR 138.02(4)(i) and (j), to the commission for approval. The commission shall refer the proposed change to the Executive Director who shall review the proposal to determine whether it complies with 205 CMR 138.00. Changes to the system of internal controls will generally be permitted if the proposed change does not lessen the applicable administrative, accounting, or physical control. Upon completion of review the Executive Director shall either approve the proposed change or advise the gaming licensee in writing as to why the

proposal does not comply with 205 CMR 138.00. The gaming licensee may appeal the Executive Director's determination to the commission which shall resolve the issue. Approved changes shall be maintained as part of the approved internal controls.

Modifications to internal controls may not be implemented until approved by the Executive Director or the commission. Provided, however, if the Executive Director does not object or otherwise respond to the submission in writing within 15 business days of receipt of the submission, the gaming licensee may make the proposed change subject to further direction by the Executive Director in accordance with 205 CMR 138.02(3).

- (4) The internal controls shall include the following:
 - (a) Administrative controls which include, as their primary objective, policies and procedures designed to assure that all activities and transactions of the gaming licensee are instituted and completed in accordance with the applicable policy and/or procedure.
 - (b) Accounting controls, as detailed in 205 CMR, which include, as their primary objective, procedures to assure that all activities and transactions of the gaming licensee are accurately reported and recorded in accordance with generally accepted accounting principles.
 - (c) Reporting controls which shall include policies and procedures for the timely reporting of economic and social impact reports, and standard financial and statistical reports and information in accordance with 205 CMR.
 - (d) Surveillance controls as detailed in 205 CMR 141: Surveillance of the Gaming Establishment.
 - (e) Physical controls which include, as their primary objective, the safeguarding of company assets to include safeguards in the form of organizational safeguards, such as segregation of duties between incompatible functions, and physical safeguards such as restricted access to assets and routine security devices such as cameras and locking doors.
 - (f) A network security plan as described in 205 CMR 143.12: Network Security.
 - (g) A plan to ensure compliance with 205 CMR: Gross Gaming Revenue and Tax Remittance and Reporting.
 - (h) All applicable policies and procedures required pursuant to 205 CMR 138.04-138.70.
 - (i) A certification by the gaming licensee's chief legal officer that the submitted procedures conform to M.G.L. c.23K, 205 CMR 138.00, and any applicable regulations referenced therein; and
 - (j) A certification by the gaming licensee's chief financial officer that the submitted procedures provide adequate and effective controls, establish a consistent overall system of internal procedures and administrative and accounting controls, and conform to generally accepted accounting principles and 205 CMR.
- (5) Nothing in 205 CMR 138.00 shall be interpreted so as to limit a gaming licensee's use of technology, provided that, if the gaming licensee intends to utilize any new technology not identified in its initial proposal, it shall submit for commission approval the changes to its system of internal controls to incorporate the use of any such new technology in accordance with 205 CMR 138.02(3).
- (6) If a gaming licensee desires to incorporate a provision in its internal controls that is not in conformance with 205 CMR 138.00, or to exclude a provision required by 205 CMR 138.00,

it may petition to do so by including its proposal in its internal controls filing, or petition to change a provision of the internal controls in accordance with 138.02(3), along with a citation to the applicable provision of 205 CMR 138.00 and a written explanation as to why the variance is being requested. The Executive Director may allow the variance upon a finding that the proposal is at least equivalent to the relevant provision contained in 205 CMR 138.00 and/or that the proposal is likely to achieve the same outcome as if the provision contained in 205 CMR 138.00 were incorporated. Such variance shall be identified in the written approval issued in accordance with 205 CMR 138.02(2) and a report filed with the commission that identifies the provision of 205 CMR 138.00 that a variance was granted from and provides the general reason the variance was granted. Provided, however, that a gaming licensee may not seek a variance from any of the provisions of 205 CMR 138.40-138.47.

- (7) (a) Upon approval in accordance with 205 CMR 138.02(2) and (3), the gaming licensee shall implement and abide by its system of internal controls. The commission and the IEB may take any steps necessary to determine whether the internal controls are being following and to enforce compliance. The gaming licensee shall periodically compare its approved system of internal controls, as written, to the system actually in place and operating for the purpose of identifying areas of non-compliance, if any, so as to take immediate corrective action. The periodic comparison shall be performed by either independent auditors or internal auditors.
 - (b) In the event that a gaming licensee will be temporarily unable to abide by a provision of its system of internal controls, the Director of the IEB, or his or her designee, may, upon request by the gaming licensee, grant a limited temporary variance from a provision of the gaming licensee's system of internal controls, provided that such variance shall be for a set period of time not to exceed 48 hours, that the provision at issue shall relate to the gaming operation of the gaming establishment, and that it be based on good cause shown such that the health, safety or welfare of the public or the integrity of gaming will not be adversely impacted. Where the circumstances warrant, such a variance may be renewed by the Director of the IEB, or his or her designee, for one additional 48 hour period. All such requests and determinations shall be documented and submitted to the Executive Director for review as promptly as possible.
- (8) The gaming licensee shall maintain in its records and at all times a complete set of its system of internal controls in effect at that time.
- (9) When possible, all filings and records required to be submitted to the commission in accordance with 205 CMR 138.00 shall be done electronically unless otherwise directed by the commission.

138.03: Records regarding company ownership

All records regarding ownership, as described in 205 CMR, shall be maintained at a location as determined by the gaming licensee provided that the commission is notified of such location where the records are to be stored. The commission shall be granted prompt and unfettered access to all such records upon request.

138.04: Gaming licensee's organization

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include tables of organization, which shall provide for:
 - (a) A system of personnel and chain of command which permits management and supervisory personnel to be held accountable for actions or omissions within their areas of responsibility;
 - (b) The segregation of incompatible functions so that no employee is in a position both to commit an error or to perpetrate a fraud and to conceal the error or fraud in the normal course of his or her duties;
 - (c) Primary and secondary supervisory positions which permit the authorization or supervision of necessary transactions at all relevant times; and
 - (d) Areas of responsibility which are not so extensive as to be impractical for one person to monitor.
- (2) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions detailing the structure, function, and area of responsibility for the following mandatory departments and supervisory positions, with each of the mandatory departments and supervisors cooperating with, yet performing independently of, all other mandatory departments and supervisors of the gaming licensee as follows:
 - (a) A surveillance department supervised by an executive who shall be responsible for the management of the surveillance department. The chief surveillance executive shall be subject to the reporting requirements specified in 205 CMR 138.04(4). The surveillance department monitoring room shall be supervised by an individual licensed as a key gaming employee in accordance with 205 CMR 134.00 who shall be present in the room at all times or, if not present, be within immediate contact and at a known location at the gaming establishment.
 - (b) An internal audit department supervised by an audit department executive. The audit department executive shall be subject to the reporting requirements specified in 205 CMR 138.04(4).
 - (c) An IT department supervised by an executive who shall be responsible for the management of the IT department.
 - (d) A casino games department supervised by an executive who shall be responsible for the management of the casino games department. The chief casino games executive shall be responsible for the operation and conduct of all authorized games and gaming devices in a gaming establishment
 - (e) A security department supervised by an executive who shall be responsible for the management of the security department.
 - (f) A gaming accounting department supervised by an executive who shall be responsible for the management of the gaming accounting department. The chief gaming accounting executive shall be responsible for all gaming related accounting control functions.
 - (g) A compliance committee consisting of at least 3 members, one of whom shall be independent of the gaming licensee. The compliance committee may consist of less than

3 members on a temporary basis upon a showing of good cause by the gaming licensee, but, under all circumstances, a compliance committee must include at least 1 independent member. The compliance committee may be created at either the gaming licensee level or at the level of a parent, holding or intermediary company. The compliance committee shall provide its policies and procedures to the commission, which policies and procedures shall provide for, at a minimum, the following:

- (1) The monitoring of policies, procedures, material transactions and proposed transactions for purposes of avoiding impropriety or the appearance thereof;
- (2) The review of payments to individuals and entities with business associations and the provision of services, gifts or anything of value to or on behalf of any public official:
- (3) The review of political contributions;
- (4) Ensuring compliance with all applicable Federal, State and local laws and regulatory requirements;
- (5) Protecting against unethical or unlawful behavior by employees;
- (6) The conduct of due diligence reviews and investigations of directors, officers, executive level employees and those entities and individuals having material associations with the gaming licensee; and
- (7) Providing the commission with the minutes of its meetings within 45 days of the conduct of those meetings.
- (h) An independent audit committee consisting of at least 3 members provided, however, that the independent audit committee may be comprised of less than 3 members on a temporary basis upon a showing of good cause to the commission. The independent audit committee may be created at either the gaming licensee level or at the level of a parent, holding or intermediary company. The Committee shall provide the commission with the minutes of its meetings within 45 days of the conduct of those meetings.
- (3) Each mandatory department shall be supervised at all times by at least one individual who has been licensed as a key gaming employee in accordance with 205 CMR 134.00.
- (4) The chief executives of the surveillance and internal audit departments required by 205 CMR 138.04(2) shall comply with the following reporting requirements:
 - (a) Each executive shall report directly to the chief gaming executive of the gaming licensee regarding administrative matters and daily operations provided, however, a gaming licensee may allow each of these executives to report directly to a management executive of the licensee other than the chief gaming executive if that management executive reports directly to the chief gaming executive.
 - (b) Each executive shall report directly to one of the following persons or entities regarding matters of policy, purpose, responsibility, and authority. The hiring, termination, and salary of each executive shall also be controlled by one of the following persons or entities:
 - (1) The independent audit committee of the gaming licensee's board of directors;
 - (2) The independent audit committee of the board of directors of any holding company of the gaming licensee which has absolute authority to direct the operations of the gaming licensee;

- (3) The senior surveillance or internal audit executive of any holding company included in 205 CMR 138.04(4)(b)(2) if such executive reports directly to the independent audit committee of the board of directors of the holding company; or
- (4) For gaming licensees or holding companies which are not corporate entities, the non-corporate equivalent of any of the persons or entities listed in 205 CMR 138.04(4)(b)(1) through (3).
- (5) In the event of a vacancy in the chief executive officer position, the chief gaming executive, or in any executive position responsible for management of one of the mandatory departments set forth in 205 CMR 138.04(2)(a) through (f), the gaming licensee shall:
 - (a) Provide written notice to the commission no later than five days from the date of the vacancy, advising of the following:
 - (1) The vacant position;
 - (2) The date on which the position became vacant; and
 - (3) The date on which it is anticipated that the vacancy will be filled on a permanent basis.
 - (b) Within 30 days, the gaming license shall either fill the vacant position described in 205 CMR 138.04(5) on a permanent basis or designate an individual to assume the duties and responsibilities of the vacant position on a temporary basis, which appointment shall not exceed 120 days, subject to extension upon approval by the commission. An individual temporarily designated shall not simultaneously function as the department supervisor for any department identified in 205 CMR 138.04(2) and such individual's areas of responsibility shall not be so extensive as to be impractical for one individual to monitor.
 - (c) Within five days of filling any vacancy, whether on a temporary or permanent basis, the gaming licensee shall provide written notice to the commission advising of the following:
 - (1) The position;
 - (2) The name of the person designated;
 - (3) The date that the vacancy was filled; and
 - (4) An indication of whether the position has been filled on a temporary or permanent basis.
- (6) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include, and a gaming licensee shall maintain on file, a current table of organization delineating the lines of authority for all personnel engaged in the operation of the gaming establishment, which shall, for each department and division, include direct and indirect lines of authority within the department or division.
- (7) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan for ensuring that all gaming employees employed in the gaming establishment are properly trained in their respective professions. Proper training of a

gaming employee in the respective field for which the gaming employee is or shall be employed by the gaming licensee may be established as follows:

- (a) Satisfactory completion by the employee of a course of instruction in the employee's respective field provided by a person recognized by the commission as a certified training school in accordance with 205 CMR 137.00;
- (b) Satisfactory completion by the employee of a course of instruction or on the job training program provided by the gaming licensee in the employee's respective field;
- (c) Relevant prior work experience of the employee in the employee's respective field; or
- (d) Other relevant training or experience.

138.05: System for Ensuring Employees are Properly Licensed or Registered

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan for ensuring that all individuals employed in the gaming establishment are properly licensed or registered in accordance with 205 CMR 134.01, 134.02, and 134.03. The system of internal controls shall include without limitation the following:
 - (a) Procedures for assuring that only properly licensed and/or registered individuals are employed in each position for which a license or registration is required;
 - (b) Procedures to prepare and submit petitions for temporary licenses to individuals for employment in the gaming establishment pursuant to 205 CMR 134.12;
 - (c) Procedures to assure the timely renewal of licenses and registrations of individuals employed in the gaming establishment;
 - (d) Procedures for terminating or suspending the employment of individuals licensed or registered pursuant to 205 CMR 134.01, 134.02, and 134.03 within 24 hours of notification from the commission that the license, registration, or application of such individual has been revoked, suspended, or denied; and
 - (e) Procedures for compliance with the employee reporting information required to be submitted to the commission on a bi-monthly basis in accordance with 205 CMR 138.05(2).
- (2) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan for reporting the following to the commission on a bi-monthly basis and in a format as directed by the commission. For each individual licensed or registered in accordance with 205 CMR 134.00:
 - (a) License or registration number;
 - (b) Last name, first name, middle initial;
 - (c) Date of birth;
 - (d) Position or job title, represented by a job code that corresponds with a position or job title in the gaming licensee's job compendium;
 - (e) Initial hire date:
 - (f) Effective date of any change in individual's position or job title;
 - (g) Access code, if any, assigned to the individual, designating the restricted areas that the individual is permitted to enter;
 - (h) For each individual who has been suspended or terminated since the most recent prior report was submitted to the commission:

- (1) The information in 205 CMR 138.05(2)(a) through (g), and
- (2) The effective date of suspension or termination.
- (i) A record of any and all designations to describe categories of employees, including without limitation, "full time," "part time" or "seasonal;" the number of individuals in each category; and the total number of individuals in all categories.
- (j) The date on which the information submitted in the report was compiled.

138.06: System for Business Dealings with Vendors

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan for ensuring that all persons conducting business with a gaming licensee as a vendor to a gaming establishment are properly licensed or registered in accordance with 205 CMR 134.04. The system of internal controls shall include without limitation the following:
 - (a) Procedures for assuring that only properly licensed and/or registered vendors are conducting business with a gaming licensee;
 - (b) Procedures to prepare and submit petitions for temporary licenses of vendors pursuant to 205 CMR 134.12;
 - (c) Procedures to assure the timely renewal of licenses and registrations of vendors; and
 - (d) Procedures for terminating or suspending the conduct of business with a vendor licensed or registered pursuant to 205 CMR 134.04 within 24 hours of notification from the Commission that the license, registration, or application of such vendor has been revoked, suspended, or denied.
- (2) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a plan for providing a *Disbursement Report* to the Commission on a bimonthly basis and in a format as directed by the Commission. The *Disbursement Report* shall reflect, for each vendor licensed or registered in accordance with 205 CMR 134.04, the following information:
 - (a) Name of vendor;
 - (b) Vendor license or registration number;
 - (c) The amount of each individual disbursement drawn by the gaming licensee to the vendor, and the amount of each individual disbursement drawn by the vendor to the gaming licensee;
 - (d) The date of each disbursement;
 - (e) The total of all disbursements made during the reporting period by vendor; and
 - (f) The date and amount of any payment to or from a vendor subsequently voided or corrected.
- (3) <u>Agreements with vendors</u>. Each gaming licensee shall maintain a fully signed copy of every written agreement and records with respect to every unwritten agreement to which it is a party which provide, at a minimum, the terms of the agreement, the parties to the agreement, a description of the goods and/or services to be provided under the agreement, and details regarding the exchange of direct compensation under the agreement, including but not limited to

dollar amounts, for any person doing business for the benefit of the gaming licensee and/or the gaming establishment, any person doing business relating to the construction, maintenance, renovation, and/or expansion of the gaming establishment, and any person doing business on the premises of the gaming establishment.

138.07: Floor plans of the gaming area, gaming establishment simulcasting facility and

restricted areas Reserved for future use

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include proposed floor plans of the gaming establishment's gaming area, simulcasting facility, if any, and any restricted areas.
- (2) Each floor plan required by 205 CMR 138.07(1) shall accurately depict the entire layout, including equipment positioning, in the gaming area and support areas, shall be drawn to at least one eighth inch scale (1/8 inch = one foot), shall have received any necessary approvals, and shall depict, at a minimum, the location of the following:
 - (a) The gaming area, and any simulcasting facility, including, at a minimum, the proposed total square footage thereof and a clear delineation of the respective perimeter of each;
 - (b) Each gaming pit, its pit location number, and any alternate configurations;
 - (c) Each table game, noting its pit and table game location number;
 - (d) Each CCTV camera, noting its type and camera number;
 - (e) Each slot booth, noting its booth number;
 - (f) Each cashier's cage and its component offices and areas;
 - (g) Each separate master coin bank;
 - (h) Each window at the cashiers' cage, noting its window number;
 - (i) Each count room;
 - (j) Each slot zone, its slot zone location letter or number and the total number of authorized slot machine locations within that slot zone, and at the gaming licensee's option, a maximum of four alternate configurations or locations for that slot zone and the alternate slot zone location number for each (for example, Slot Zone 2A);
 - (k) Each authorized slot machine or other gaming device location, which location shall contain no more than one slot machine and bill changer at a time, noting its slot machine location number and any slot zone location letter or number;
 - (1) Each slot stool authorized for use, if any;
 - (m) Each automated coupon redemption machine, noting its location number;
 - (n) Each automated jackpot payout machine, noting its location number;
 - (o) Each gaming voucher redemption machine, noting its location number;
 - (p) Each satellite cage and its component offices and areas;
 - (q) Each coin vault;
 - (r) Each area approved for the storage of gaming chips or plaques;
 - (s) Each room or area approved for the storage of dice or playing cards;
 - (t) Each other room or area that is accessible directly from the gaming area;
 - (u) For those establishments with a simulcasting facility:

- (1) Each simulcast counter and any ancillary simulcast counter, along with their component offices, areas and equipment;
- (2) Each credit voucher machine, noting its location number;
- (3) Each self-service pari-mutuel machine, noting its location number; and
- (4) Each other area or room designated by the commission.
- (3) A gaming licensee, after obtaining the commission's approval of its floor plans submitted as part of its internal controls, shall not commence gaming or simulcast wagering in the areas depicted on the floor plan until, subject to 205 CMR 138.50, a copy thereof that has been delivered to the commission's IEB office in the establishment, an electronic copy has been sent to the IEB's main office, and a printed copy thereof has been delivered to each of the following:
 - (a) The gaming licensee's security podium; and
 - (b) The gaming licensee's monitoring rooms

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138.08: Accounting records

- (1) A gaming licensee shall maintain complete, accurate, and legible records of all transactions pertaining to the revenues and costs for the gaming establishment including those required in accordance with 205 CMR: Continuing Disclosure and Reporting Obligations of Gaming Licensees and Qualifiers and 205 CMR: Gross Gaming Revenue Tax Remittance and Reporting.
- (2) General accounting records shall be maintained on a double entry system of accounting with transactions recorded on the accrual basis. Detailed, supporting, subsidiary records sufficient to meet the requirements of 205 CMR shall also be maintained.

138.09: Retention, storage and destruction records

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a records retention schedule, and provisions related to the storage and destruction of records that at a minimum incorporates the following provisions:
 - (a) The following records shall be retained indefinitely unless permission for destruction is requested by the gaming licensee and approved by the commission:
 - (1) Corporate records required by 205 CMR 138.02;
 - (2) Records of corporate and due diligence investigations and associated procedures;
 - (3) Current employee personnel files; and
 - (4) A record of any record destroyed, identifying the particular record, the period of retention and the date of destruction.
 - (b) All financial, accounting, contract, payroll, personnel, employee and budget documents shall be retained for the periods prescribed in sections D and E of the *Massachusetts Statewide Records Retention Schedule*, 02-11. (References in the *Schedule* to the state

- comptroller, state accounting system and other similar terms shall be read to refer to the Licensee and its accounting systems).
- (c) All tax return filings and related records referenced in section *L3 Tax Filing* #1of the *Massachusetts Statewide Records Retention Schedule*, *02-11* shall be retained for 6 years.
- (d) All tax revenue accounting records referenced in section *L5 Tax Collection* #12 of the *Massachusetts Statewide Records Retention Schedule*, *02-11* shall be retained in accordance with the periods prescribed in the *Schedule*.
- (e) In addition to those records referenced in 205 CMR 138.09(1)(a) through (d), the Licensee's records retention schedule shall include provisions by category relative to:
 - (1) All gaming related records
 - (2) Security related records
 - (3) Surveillance related records (subject to 205 CMR 141.05(7))
 - (4) Records relative to junkets
 - (5) Records relative to vendors
- (2) (a) A gaming licensee may petition the commission at any time for approval of a facility off the site of the gaming establishment to be used to generate or store records required to be retained in accordance with 205 CMR 138.09(1). Such petition shall include:
 - (1) A detailed description of the proposed off-site facility, including security and fire safety systems; and
 - (2) The procedures pursuant to which commission agents will be able to gain access to the records retained at the off-site facility.
 - (b) A gaming license may store any records electronically or via other suitable medium.
- (3) A gaming licensee shall, except as otherwise provided, notify the commission and the Gaming Enforcement Division of the Attorney General's Office in writing at least 15 60 days prior to the scheduled destruction of any record required to be retained in accordance with 205 CMR 138.09(1). Such notice shall list each type of record scheduled for destruction, including a description sufficient to identify the records included; the retention period; and the date of destruction.
- (4) The commission or the Gaming Enforcement Division of the Attorney General's Office may prohibit the destruction of any record required to be retained in accordance with 205 CMR 138.09(1) by so notifying the gaming licensee in writing within 15 45 days of receipt of the notice of destruction pursuant to 205 CMR 138.09(3) or within the specified retention period. Such original record may thereafter be destroyed only upon notice from the commission, the IEB, the Massachusetts Attorney General's Office, or by order of the commission upon the petition of the gaming licensee or by the commission on its own initiative.
- (5) The gaming licensee may utilize the services of a disposal company for the destruction of any records required to be retained in accordance with 205 CMR 138.09(1) except those related to credit. Any cash complimentary coupons to be destroyed by a disposal company shall be cancelled with a void stamp, hole punch or similar device, or must contain a clearly marked expiration date which has expired.
- (6) Nothing herein shall be construed as relieving a gaming licensee from meeting any obligation to prepare or maintain any book, record or document required by any other federal, state or local governmental body, authority or agency.

138.10: Jobs compendium submission

- (1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a jobs compendium detailing job descriptions, chains of command, and lines of authority for all personnel engaged in the operation of the gaming establishment. The licensee shall maintain and update the jobs compendium on a regular basis.
- (2) A jobs compendium shall include the following sections, in the order listed:
 - (a) An alphabetical table of contents listing the position title and job code for each job description included in 205 CMR 138.10(1) and the page number on which the corresponding job description may be found;
 - (b) A table of organization for each department and division, including all positions, and illustrating by position title, direct and indirect lines of authority within the department or division. Each page of a table of organization shall specify the following:
 - (1) The date of its submission;
 - (2) The date of the previously submitted table of organization which it supersedes; and
 - (3) A unique title or other identifying designation for that table of organization.
 - (c) A description of each employee position which accurately corresponds to the position title as listed in the table of organization and in the alphabetical table of contents. Each position description shall be contained on a separate page, organized by departments or divisions, and shall include, at a minimum, the following:
 - (1) Position title and corresponding department;
 - (2) Job duties and responsibilities;
 - (3) Detailed descriptions of experiential or educational requirements;
 - (4) Proposed registration or license rank consistent with 205 CMR 134.01 through 134.03:
 - (5) The date of submission of each employee position job description and the date of any prior job description it supersedes; and
 - (6) The date of submission and page number of each table of organization on which the employee position title is included.
- (3) A proposed amendment to a previously approved jobs compendium, including any amendment to a table of organization, may be implemented by the gaming licensee without the prior approval of the commission in accordance with 205 CMR 138.02(3), provided that:
 - (a) The amendment is immediately recorded in the jobs compendium maintained by the licensee on its premises; and
 - (b) The amendment is submitted to the commission by the end of the business day on the date of implementation, including at a minimum, the following:
 - (1) A detailed cover letter listing by department each position title to which modifications have been made, a brief summary of each change, instructions regarding any changes in page numbers and the date of implementation; and
 - (2) The proposed changes to the information required by 205 CMR 138.10(2), including the corresponding job descriptions and tables of organization, contained on pages which may be used to substitute for those sections of the jobs compendium previously approved by the commission.

- (4) A gaming licensee shall not be required to comply with the filing requirements of 205 CMR 138.10(3) for amendments to job descriptions for positions which require a gaming service employee registration, provided that the gaming licensee files with the commission a notice of any addition, deletion or amendment to any position that requires gaming service employee registration. Such notice shall include the title, department, job code, salary grade and table of organization on which that position is identified.
- (5) Notwithstanding any other requirement of 205 CMR, each gaming licensee shall submit a complete and up-to-date jobs compendium in accordance with 205 CMR 138.02 to the commission 18 months after approval of its system of internal controls in accordance with 205 CMR 138.02 and every two years thereafter, unless otherwise directed by the commission.
- (6) Each gaming licensee shall maintain on its premises a complete, updated copy, which may be maintained electronically, of its jobs compendium.
- (7) No provision of 205 CMR 138.00 shall be construed so as to limit a gaming licensee's discretion in utilizing a particular job title for any position in its jobs compendium.

138.11: Personnel assigned to the operation and conduct of gaming

Each gaming licensee shall be required to employ the following personnel in the operation of its gaming establishment regardless of the position titles assigned to such personnel by the gaming licensee in its approved jobs compendium:

- (1) Each gaming licensee shall at all times maintain a level of staffing that ensures the proper operation and effective supervision of all authorized games and simulcast wagering in the gaming establishment and simulcasting facility.
- (2) Each gaming licensee shall be required to employ a gaming manager. The gaming manager shall be the executive assigned the responsibility and authority for the supervision and management of the overall operation of a gaming licensee's casino games department including, without limitation, the hiring and terminating of all gaming establishment employees and the creation of high employee morale and good customer relations, all in accordance with the policies and practices established by the gaming licensee's board of directors or non-corporate equivalent.
 - (a) In the absence of the gaming manager and the assistant gaming manager, should the gaming establishment have an assistant gaming manager, a table games shift manager or slot shift manager, as applicable, who is employed within the casino games department shall be designated by the gaming licensee as the person responsible for the overall operation of the casino games department and such person shall have the authority of a gaming manager.
 - (b) Notwithstanding 205 CMR 138.11(2), if a gaming licensee chooses to establish an independent slot department, the independent The slot department shall be supervised and managed by a slot department manager/shift manager at all times in accordance with 205 CMR 138.11(4)(h)(5).
- (3) The following personnel shall be used to operate the table games in a gaming establishment:
 - (a) Gaming clerk shall be the employee located at a desk in the pit to prepare documentation required for the operation of table games including, without limitation, Requests for Fills, Requests for Credits, Counter Checks and documents that evidence the exchange of gaming chips or plaques as part of credit or debit card chip transactions.

- (b)Dealers shall be the employees assigned to each table game to directly operate and conduct the game.
- (c) Stickperson shall be the dealer assigned to each craps table to control the dice and may be responsible for the proposition wagers made at the craps table. A stickperson may also be assigned to a mini-craps table, in addition to the required dealer, to control the dice and may be responsible for the proposition wagers made at the mini-craps table.
- (d)Boxperson shall be the first level supervisor assigned the responsibility of directly participating in and supervising the operation and conduct of the craps game.
- (e) Floorperson shall be the second level supervisor assigned the responsibility for directly supervising the operation and conduct of a craps game, and the first level supervisor assigned the responsibility for directly supervising the operation and conduct of all other table games.
- (f) Pit boss shall be the third level supervisor assigned the responsibility for the overall supervision of the operation and conduct of a craps game and the second level supervisor assigned the responsibility for the overall supervision of the operation and conduct of all other table games other than poker.
- (g)Poker shift supervisor shall be the supervisor assigned with the responsibility for directly supervising all activities related to the operation and conduct of poker. A poker shift supervisor may also supervise table games other than poker in lieu of a pit boss.
- (h) Table games shift manager shall be the supervisor assigned to each shift with the responsibility for the supervision of table games conducted in the gaming establishment provided, however, that:
 - (1) If a gaming licensee chooses to establish an independent slot department a gaming manager may personally perform the required duties of a table games shift manager when the gaming manager is present in the gaming establishment; and
 - (2) A gaming licensee may, as part of its revised supervision plan as set forth in 205 CMR 138.11(6), permit its table games shift manager to provide a break, for a reasonable period of time, for a pit boss on duty during the hours of 12:00 a.m. to 12:00 p.m.
- (4) Each gaming licensee shall maintain the following minimum levels of staffing:
 - (a) One gaming clerk shall be assigned to the entire gaming establishment;
 - (b)One dealer shall be assigned to each table for any table game other than craps and baccarat;
 - (c) Three dealers shall be assigned to each craps and baccarat table;
 - (d)One boxperson shall be assigned to each craps table;
 - (e) One floorperson shall supervise not more than:
 - (1) Six tables comprised of any combination of table games excluding baccarat, minibaccarat (when using the dealing procedure in 205 CMR), craps, mini-craps, automated craps and pai gow; or
 - (2) One baccarat table: or
 - (3) As to the game of minibaccarat, when using the dealing procedure in 205 CMR:
 - (a) Two minibaccarat tables using the dealing procedure in 205 CMR; or
 - (b) One minibaccarat table using the dealing procedure in 205 CMR and one table of any other table game excluding baccarat, mini-craps and pai gow (unless the pai gow table has continuous, dedicated surveillance camera coverage); or
 - (4) As to the game of craps:

- (a) Two craps tables; or
- (b) One craps table and one table of any other table game excluding baccarat, mini-craps and pai gow; or
- (c) One mini-craps table; or
- (d) Two automated craps games; or
- (e) One automated craps table and two other table games, excluding baccarat, minibaccarat (when using the dealing procedure in 205 CMR), craps, minicraps and pai gow; or
- (5) As to the game of pai gow:
 - (a) One pai gow table; or
 - (b) Two pai gow tables if the tables are in a side-by-side configuration and continuous, dedicated surveillance camera coverage is maintained for the pai gow tables; or
 - (c) One pai gow table with continuous, dedicated surveillance camera coverage and one table of any other table game excluding baccarat, craps and mini-craps; or
- (6) As to the game of poker:
 - (a) Six poker tables if the poker shift supervisor is supervising both poker tables and table games other than poker; or
 - (b) Ten poker tables if the poker shift supervisor is supervising only poker tables; or
 - (c) Twelve poker tables if the poker shift supervisor is supervising only poker tables and no floorperson assigned to poker by a gaming licensee has any responsibilities for seating players.
- (f) One pit boss shall supervise not more than 24 gaming tables, provided that all of the tables are within view of each other; and
- (g) One poker shift supervisor shall supervise all open poker tables; provided, however, that the poker shift supervisor may supervise a total of not more than 16 poker tables and table games other than poker (in lieu of a pit boss) if fewer than 16 poker tables are open.
 - (1) Notwithstanding the provisions of 205 CMR 138.11(4)(g):
 - (a) If a gaming licensee has six or fewer poker tables open for gaming activity, no poker floorperson shall be required and the poker tables may be supervised by the poker shift supervisor, provided that the poker shift supervisor is not supervising any other table games; and
 - (b) If a gaming licensee has at least one but fewer than four poker tables open for gaming activity, the poker shift supervisor may supervise any combination of not more than four poker tables and table games other than poker (in lieu of a pit boss) and no floorperson shall be required to supervise the poker tables provided that the floorperson supervision requirements for games other than poker are satisfied.
 - (2) Notwithstanding the provisions of 205 CMR 138.11(4)(g), a gaming licensee may implement a plan for revised supervision by floorpersons, poker shift supervisors, pit bosses or slot shift managers. A plan for revised supervision of table games shall not include any gaming tables at which the cards shall be used for more than 24 hours pursuant to 205 CMR. In any plan for revised supervision:

- (a) One floorperson may supervise not more than 8 tables comprised of any combination of table games excluding baccarat, minibaccarat (when using the dealing procedure in 205 CMR, craps, mini-craps, automated craps, pai gow and blackjack when offering the streak wager permitted under 205 CMR;
- (b) One pit boss may supervise not more than 36 gaming tables, provided that all of the tables are within view of each other;
- (c) One poker shift supervisor may supervise a total of not more than 30 poker tables and gaming tables other than poker (in lieu of a pit boss), provided that:

 (1) The poker shift supervisor is supervising all poker tables which are open
 - (1) The poker shift supervisor is supervising all poker tables which are open to the public; and
 - (2)One floorperson may supervise not more than 8 poker tables;
- (d) One floorperson may supervise two craps tables and one additional table of any other table game excluding baccarat, minibaccarat (when using the dealing procedure in 205 CMR, mini-craps, automated craps and pai gow);
- (e) One floorperson may supervise one craps table and two additional tables comprised of any combination of table games excluding baccarat, minibaccarat, mini-craps, automated craps and pai gow;
- (f) One floorperson assigned to poker may supervise not more than 12 poker tables if the poker shift supervisor is supervising only poker tables; and
- (g) One floorperson assigned to poker may supervise not more than 14 poker tables if the poker shift supervisor is supervising only poker tables and no floorperson assigned to poker has any responsibilities for seating players.
- (h) The following personnel shall be used to maintain and operate the slot machines, electronic gaming equipment, and bill changers in an gaming establishment:
 - (1) Slot mechanics shall be the persons assigned the responsibility for repairing and maintaining slot machines, electronic gaming equipment, and bill changers in proper operating condition and participating in the filling of payout reserve containers.
 - (2) Slot attendants shall be the persons assigned the responsibility for the operation of slot machines and bill changers, including, but not limited to, participating in manual jackpot payouts and filling payout reserve containers.
 - (3) Slot supervisors shall be the first level supervisors assigned the responsibility for directly supervising the operation of slot machines and bill changers.
 - (4) Slot shift manager shall be the second level supervisor with the responsibility for the overall supervision of the slot machine and bill changer operation for each shift.
 - (5) If a gaming licensee chooses to establish an independent slot department t The slot department manager shall be the executive assigned the responsibility and authority for the supervision and management of the overall operation of the gaming licensee's slot machines, electronic gaming equipment, and bill changers. In the absence of the slot department manager, the slot shift manager shall have the authority of the slot department manager.
- (5) Nothing in 205 CMR 138.11 shall be construed to limit a gaming licensee from utilizing personnel in addition to those described herein nor shall anything in 205 CMR 138.11 be

- construed to limit the discretion of the commission to order the utilization of additional personnel by the gaming licensee as necessary.
- (6) The gaming manager or table games shift manager shall notify the IEB no later than 24 hours in advance of implementing or changing any plan for revised supervision for table games, and the slot shift manager, provided, however, that notice may be provided less than 24 hours in advance in circumstances which are emergent or may otherwise not reasonably be anticipated.
 - (a) Any notice of a plan for revised supervision of table games shall include, without limitation, the following information:
 - (1) The pit number and configuration of any pit affected;
 - (2) The type, location and table number of any table affected;
 - (3) The standard staffing level required for the gaming table or tables and the proposed variance therefrom;
 - (4) The start date and time, and the duration, of the revised supervision; and
 - (5) The basis for the request to revise the number of supervisory personnel, which shall include any relevant factors which demonstrate that proper operation and effective supervision of the affected gaming tables will be maintained, such as, as applicable, a showing:
 - (a) That the revised supervision is justified by a reduced volume of play at the specified times and gaming tables in the gaming establishment;
 - (b) That the particular dealers or supervisors assigned to the affected tables possess a degree of skill and experience indicative of sufficient ability to operate the affected tables with revised supervision, in which case a record of the personnel assigned to such tables during the period of revised supervision shall be maintained;
 - (c) That a reduced number of gaming tables will be operating in the affected pits, which are in a configuration to ensure proper supervision and operation; or
 - (d) Any other facts or circumstances which establish that a revision in the number of supervisory personnel is appropriate.
 - (b) The commission may, at any time upon 12 hours notice, direct that the plan for revised supervision be terminated and that the licensee maintain standard staffing levels as defined in 205 CMR 138.11.

138.12: Alcoholic Beverage Control

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A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures designed to ensure compliance with 205 CMR: *Sale and Distribution of Alcoholic Beverages at Gaming Establishments* including, at a minimum, procedures designed to ensure proper training of employees involved in the service of alcoholic beverages, procedures designed to prevent serving alcoholic beverages to underage or visibly intoxicated individuals, procedures to ensure that visibly intoxicated or impaired patrons are not

permitted to play slot machines or table games (as further detailed in 205 CMR 138.14), and procedures to ensure that alcohol is properly secured and stored.

138.13: Complimentary services or items and promotional gaming credits

- (1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a detailed complimentary distribution program consistent with M.G.L. c.23K, §28 and a description of its proposed use and distribution of promotional gaming credits. The program shall include provisions detailing the protocols and procedures for the distribution of complimentary alcoholic beverages to patrons in the gaming area. Further, if in accordance with 205 CMR 136.07(4), alcoholic beverages will be provided free of charge to patrons in a licensed area outside of the gaming area, and paid for by a third party other than the gaming beverage licensee or jointly responsible person or will be paid for using a form of monetary-like consideration other than money, the gaming licensee shall detail the manner in which such payments will be made and/or accepted and records of the transaction maintained.
- (2) The gaming licensee's complimentary distribution program shall be such that reasonable assurance is provided that any complimentary services or items, as defined by M.G.L. c.23K, §2, whether provided directly to the patron and the patron's guests by the gaming licensee or indirectly to the patron and the patron's guests on behalf of a third party, are:
 - (a) Issued by employees authorized for such purposes in accordance with the program;
 - (b) In accordance with M.G.L. c.23K, §28(c), valued in an amount based upon the retail price normally charged by the gaming licensee for the service or item. The value of a complimentary service or item not normally offered for sale by a gaming licensee or provided by a third party on behalf of a gaming licensee shall be the cost to the gaming licensee of providing the service or item, as determined under rules adopted by the commission; and
 - (c) Recorded, compiled and maintained in such a way so as to allow a system of reporting in accordance with M.G.L. c.23K, §28(b) that can report complimentaries by date, issuer, recipient, type, and value.
- (3) A gaming licensee may include in its policy and procedure provisions for the discretionary discounting of the amount of an outstanding Counter Check or Slot Counter Check to be redeemed by a patron for any marketing related reason.

138.14 Internal control procedures for security department

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions describing the duties and operation of its security department. Such provisions shall include details relative to the design, construction, and location of primary and secondary armored car routes to and from the armored car bay, including provisions for the security of such routes.

138.15: Internal control procedures for access badge system and issuance of temporary license credentials, and restricted areas

(1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions related to credentials. All key gaming employees, gaming employees, and gaming service employees, while engaged in the performance of their duties on the premises of the gaming establishment, shall visibly display a credential issued by the commission on his or her person at all times.

The system of internal controls related to credentials shall at a minimum incorporate the following credentialing system:

(a) A – Access shall apply to individuals in the following positions with the gaming licensee: Chief Executive Officer, Chief Operating Officer, President, Audit Committee, Vice Presidents, Directors, General Counsel, Associate General Counsel, Security Employees, Surveillance Employees, qualifiers deemed suitable in accordance with 205 CMR 115.05(3), and Internal Audit Employees. Only those Vice Presidents and Directors directly related to gaming operations, Finance or Administration shall be assigned an "A" access code. All non-gaming related Vice Presidents and Directors shall be required to have a security escort to gain access to restricted areas.

All employees and others designated with the "A" access code shall have access to all restricted areas, with limitations on access to the count rooms, surveillance room. Access may be permitted to count rooms while a count is not in progress with a valid reason and permission of the IEB Agent on duty. Access to the surveillance room and catwalks for non-surveillance employees must be with permission of the Director of Surveillance.

- (b) M access shall apply to MIS Employees. All employees designated with the "M" access code shall have access to the MIS computer room. They have access to all other restricted areas with valid reason and prior approval of restricted area department manager. (Access to the count rooms requires permission of the IEB Agent on duty.)
- (c) <u>C access</u> shall apply to Cashiers, Cage Employees, Slot Coin Cage Employees, Collection Employees, Credit Employees, Pit Clerks, Income Control, All Accounting /Finance Employees, Hard Count Room Employees, Soft Count Room Employees, Impressment Employees, and Simulcast Employees.

All employees designated with the "C" access code shall have access to cashiers cage, satellite cashiers cage, master coin bank, slot booths, runways, simulcast counters, and pit areas with valid reason and prior approval of the restricted area department manager. Also, they shall have access to the count rooms to perform functions previously approved in their internal control submissions and with permission of the IEB Agent on duty.

(d) <u>CS – access</u> shall apply to slot attendant supervisors who supervise slot coin cashiers, and slot coin cashiers who report to slot attendant supervisors. All employees

designated with the "CS" access code shall have access to slot booths, runways, slot repair room, and to the cashiers cage only when necessary to pass through the cashiers cage to access a slot coin booth. A "CS" badged employee shall not have access to the master coin bank.

- (e) <u>P access</u> shall apply to Casino Games Employees, Poker Games Employees, and Gaming Table Maintenance Employees. All employees designated with the "P" access code shall have access to the casino pit and poker pit areas.
- (f) $\underline{S-access}$ shall apply to Slot Department Employees. All employees designated with the "S" access code shall have access to the slot repair room.
- (g) <u>V access</u> shall apply to all visitors to restricted areas. All visitors to restricted areas shall be designated with the "V" access code and shall have access to restricted areas only when such entry is authorized by an employee designated with "A" access code and the restricted area supervisor. Further, if such entry is so authorized, a visitor may enter a restricted area only when accompanied by an "A" employee or by a security officer, and by notification of the IEB Agent on duty. Visitors may access the surveillance room/catwalks only with the permission of the Director of Surveillance and either an IEB agent or an agent of the Gaming Enforcement Division of the Massachusetts Attorney General's Office.
- (2) The commission shall issue an official credential that shall bear the inscription "Massachusetts Gaming Commission," the official seal of the commission, the signature of the chair of the commission or his or her designee, as well as a photograph of the licensee or registrant and specific identification information for the person to whom the credential is issued. The information shall include:
 - (a) License or registration number,
 - (b) Name, and
 - (c) Access code.
- (3) The credential format shall be in a shape and legibility that will enhance surveillance capability and visual acuity.
- (4) Notwithstanding 205 CMR 138.15(1), the Director of the IEB or his or her designee, may, upon written request by a gaming licensee, and upon a showing of good cause, exempt certain positions, titles, or persons from the requirements of 205 CMR 138.15(1).
- (5) Commission employees, agents or contractors or employees of agencies authorized to conduct regulatory or regulatory related activities pursuant to M.G.L. c.23K at a gaming establishment shall carry their agency credentials on their person at all times while engaged in the performance of their duties. Credentials may not be utilized for unofficial, social, or non-employment related access, purpose, or presence within any gaming establishment.
- (6) A temporary credential shall only be issued by the security department if the following

criteria are verified:

- (a) The employee to whom the credential is to be issued is listed in the gaming licensee's current employee status report;
- (b) The employee holds a current license or registration issued in accordance with 205 CMR 134.00;
- (c) The employee is authorized by his or her supervisor to possess the specific credential to be working in the designated or restricted area authorized by such credential; and
- (d) The employee has not been issued more than 12 temporary credentials within the preceding 12 month period from the issuance of the first temporary credential.
- (7) The temporary credentials may be issued to an employee only for a 24 hour period and shall contain the following information:
 - (a) A prominent space to allow the insertion of the name of the specific employee to whom it is issued;
 - (b) The date and time of issuance by the security department;
 - (c) Name and credential number of issuing security officer;
 - (d) The conspicuous notation that the credential is "VOID AFTER 24 HOURS"; and
 - (e) A sequential number reflecting the number of temporary credentials issued at that gaming establishment that is to be recorded in both an onsite IEB and security department bound log book or database.
- (8) The IEB shall approve the design of the temporary credentials. The gaming licensee's security department shall secure the temporary credentials until needed for issuance in compliance with 205 CMR 138.15(7). The security department shall provide a monthly report to the IEB identifying the number, names, departments and frequency of temporary credentials issued as well as any missing, stolen, destroyed, or replaced credentials. The IEB may require additional information regarding any credential issuance or utilization and the gaming licensee shall provide all such information in a timely fashion.

138.16: Access to public and restricted areas

- (1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions relative to access to restricted areas. No gaming licensee shall permit any individual to have access to any restricted area in its gaming establishment unless such access is permitted in accordance with the gaming licensee's internal controls. Restricted areas shall, at a minimum, include the following areas:
 - (a) <u>Cashiers cage</u>, <u>satellite cashiers cage</u>, <u>master coin bank</u>, <u>slot booths</u>, <u>and runways</u>. All employees designated with the "A" and "C" access codes, as provided by 205 CMR 138.15(1), may enter these restricted areas. Employees designated with the "M" access code have access with the limitations described under their access letter. Any licensed employee may enter this area with a valid reason and permission of the restricted area

supervisor. The cage secretary and/or a cage area cleaner may enter the cashier's cage without a security escort to complete their job function; however these individuals must have the permission of the cage area supervisor and are the sole responsibility of that supervisor. Employees designated with the "CS" access code, as provided by 205 CMR 138.15(1), may enter the slot booths and runways. They may enter the cashier's cage only when access is needed to gain entrance to a slot coin booth. A "CS" access code shall not have access to the master coin bank.

- (b) <u>Count rooms</u>. All employees designated with the "C" access code, as provided by 205 CMR 138.15(1), whose duties require access may enter this restricted area. Employees designated with the "A" and "M" access codes, as provided by 205 CMR 138.15(1), may have access with limitations described under their access letter. Any employee may enter this area with a valid reason, permission of the restricted area supervisor, and permission of an IEB agent on duty.
- (c) Cashiers cage, satellite cashiers cage, master coin bank, slot booths, and runways. All employees designated with the "A" and "C" access codes, as provided by 205 CMR 138.15(1), may enter these restricted areas. Employees must be listed on the cage access list to gain access to the cage. Employees designated with the "M" access code, as provided by 205 CMR 138.15(1), may have access with the limitations described under their access letter. Any licensed employee may enter this area with a valid reason and permission of the restricted area supervisor. The cage secretary and/or a cage area cleaner may enter the cashier's cage without a security escort to complete their job function; however these individuals must have the permission of the cage area supervisor and are the sole responsibility of that supervisor. All employees designated with the "CS" access code, as provided by 205 CMR 138.15(1), may enter the slot booths, and runways. They may enter the cashier's cage only when access is needed to gain entrance to a slot coin booth. At no time shall a "CS" access code, as provided by 205 CMR 138.15(1), have access to the master coin bank.
- (d) <u>Slot repair room</u>. All employees designated with the "A", "CS", and "S" access code, as provided by 205 CMR 138.15(1), may enter this restricted area. Employees designated with the "M" access code, as provided by 205 CMR 138.15(1), may have access with limitations described under their access letter. Any employee may enter this area with a valid reason and permission of the restricted area supervisor.
- (e) <u>Simulcast counters</u>. All employees designated with the "A" and "C" access code, as provided by 205 CMR 138.15(1), may enter this restricted area. Employees designated with the "M" access code, as provided by 205 CMR 138.15(1), may have access with the limitations described under their access letter. Any employee may enter this area with a valid reason and permission of the restricted area supervisor.
- (d) <u>Computer room</u>. All employees designated with the "A" and "M" access code, as provided by 205 CMR 138.15(1), may enter this restricted area. Any licensed employee may enter this area with a valid reason and permission of the restricted area supervisor. A MIS secretary and/or computer room area cleaner may enter the computer room without a

security escort to complete their job function, however these individuals must have the permission of the computer room supervisor and shall be the sole responsibility of that supervisor. Any employee may enter this area with a valid reason, permission of the restricted area supervisor, and permission of an IEB agent on duty.

- (f) <u>Card and dice storage room</u>. All employees designated with the "A" access code, as provided by 205 CMR 138.15(1), and those games/poker department employees who hold the position of casino/poker shift manager or above may enter this restricted area. Any employee may enter this area with a valid reason and permission of the restricted area supervisor.
- (g) <u>Card and dice destruction room</u>. All employees designated with "A" access code, as provided by 205 CMR 138.15(1), may enter this restricted area.
- (h) <u>Pit areas</u>. All employees designated with the "A" and "P" access code, as provided by 205 CMR 138.15(1), may enter this restricted area. Employees designated with the "M", and "C" access codes, as provided by 205 CMR 138.15(1), may have access with limitations described under their access letter. Any employee may enter this area with a "valid" reason and permission of the restricted area supervisor.
- (e) <u>Surveillance room and catwalks</u>. All employees designated with the "A" access code, as provided by 205 CMR 138.15(1), who are surveillance room employees may enter this restricted area. All other employees designated with the "A" access code may have access with the limitations described under their access letter. Employees designated with the "M" access code, as provided by 205 CMR 138.15(1), may have access with the limitations described under their access letter. Anyone who enters this restricted area, who is not a surveillance room employee or a member of the IEB, must sign the surveillance room entry log prior to entering the restricted area. The surveillance room secretary and/or surveillance room area cleaner may enter the surveillance room without a security escort to complete their job function, however these individuals must have the permission of the surveillance room area supervisor and are the sole responsibility of that supervisor. Any employee may enter this area with a valid reason, permission of the restricted area supervisor, and permission of an IEB agent on duty.
- (i) Access to restricted area for employees who do not hold a gaming employee license. All employees who would not otherwise be afforded access to a restricted area in accordance with 205 CMR 138.15(1) may be granted access to restricted areas with a valid reason, a security escort, and permission of the restricted area's department manager with limitations on the count rooms, surveillance room. Access may be granted to the count rooms while the counts are not in progress and with permission of the IEB Agent on duty or the Gaming Enforcement Division of the Massachusetts Attorney General's Office. Access to the surveillance room/catwalks may be granted only with a valid work related reason and permission of the Director of Surveillance.

- (2) A gaming licensee may deny or limit access to any public areas of the gaming establishment for any reason necessary to ensure public safety and/or the integrity of the gaming operations, including, but not limited to, the following reasons:
 - (a) Persons excluded in accordance with 205 CMR 133.00: *Voluntary Self Exclusion* or M.G.L. c.23K, §45:
 - (b) Underage persons in a prohibited area;
 - (c) Players required by a gaming licensee to leave the game of poker in accordance with 205 CMR.
- (3) Nothing in 205 CMR 138.16 or a gaming licensee's system of internal controls shall limit the authority of commission employees or agents or the Gaming Enforcement Division of the Massachusetts Attorney General's Office from obtaining access to restricted areas in the performance of their respective duties and responsibilities.

138.17: Searches of employees and the workplace by the gaming licensee

- (1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include internal policies and procedures for the gaming licensee's security department to conduct searches of employees, including screening for drugs and alcohol, and employee workplaces, workspaces, and personal receptacles, specifically describing the policies and procedures with respect to searches conducted at random and based upon reasonable suspicion. Examples of "workspaces" include, but are not limited to, desks, closets, lockers, and drawers located within the gaming establishment.
- (2) If the policies and procedures referenced in 205 CMR 138.17(1) are approved by the commission, such policies and procedures shall be set forth in writing, prior to implementation, as a portion of the gaming licensee's employee personnel policy manual. The content of this manual shall include a requirement that the employee consents to searches conducted in the described workplace areas and subject to the described circumstances as a condition of employment with the gaming licensee. This manual shall be distributed to all employees. Each employee shall acknowledge in writing, by way of the employee's signature, receipt of the manual and an understanding of its contents, and specifically an understanding that the employee consents to the policy and understands it. The gaming licensee shall maintain the written acknowledgements in a central repository.

138.18: Vendor access badges

(1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions related to vendor access badges. Access badges may be issued to personnel of a gaming vendor and non-gaming vendor licensed or registered in accordance with 205 CMR 134.00 who in the course of providing their goods or services require access to a restricted area of the gaming establishment. Access badges shall be issued by the security department of the gaming licensee upon a verification of the identification of the specific employee with at least two forms of identification, at least one of which must be a government issued photo identification, and the employee's work schedule. Each access

badge shall be effective only for the term of the service to be provided, issued on a daily basis after confirmation of identity, and shall be surrendered to the security department at the end of each day.

- (2) The access badge shall contain the following information:
 - (a) A prominent space to allow the insertion of the name of the specific person to whom it is issued and identify the vendor employer;
 - (b) The date and time of issuance by the security department;
 - (c) Name and access badge number of issuing security officer; and
 - (d) A sequential number reflecting the number of total badges issued at that gaming establishment that is to be recorded in both an onsite IEB and security department access badge log book or database.

138.19: Count rooms; physical characteristics; count protocols

- (1) A gaming licensee shall have one or more rooms to be known as a "count room" specifically designated, designed, and used for counting the contents of table drop boxes, slot cash storage boxes, slot drop buckets and slot drop boxes containers. If a gaming licensee's system of internal controls provides for counts of the contents of slot drop buckets and slot drop boxes in a different room from the room where the table drop boxes and slot cash storage boxes are counted, that latter shall be known as the "soft count room," and the former shall be known as the "hard count room."
- (2) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a description of all equipment used in the counting and recording process and all other systems used for purposes related to the counting of gross revenue and shall otherwise comport with the requirements of 205 CMR 138.19.
- (3) A gaming licensee shall design and construct each count room to provide maximum security with, at a minimum, the following security measures:
 - (a) A metal door installed on each entrance and exit equipped with a lock which shall be maintained and controlled by the security department;
 - (b) An alarm device, which audibly signals the surveillance, security departments, and the on-site IEB office whenever a count room door is opened;
 - (c) A light system, which illuminates one or more lights in the surveillance department and at each count room door, for purposes of maintaining constant surveillance on the entrance and exits to the count room;
 - (d) Closed circuit television cameras wired to the surveillance department capable of, but not limited to, the following:
 - (1) Video monitoring of the entire count process; and
 - (2) Continuous video-monitoring of the interior of the count room, including storage cabinets or trolleys used to store drop boxes, slot cash storage boxes, slot drop buckets containers, and emergency drop boxes; and
 - (e) For the soft count room only, microphones wired to the surveillance department for audio monitoring of the entire count process. Any room that is wired for audio monitoring shall have, conspicuously posted on the entrance and the walls within, a notice indicating that the room is subject to such monitoring.
- (4) In addition to the requirements of 205 CMR 138.19(3), a count room used to count coin slot

drop boxes and buckets shall have:

- (a) A fixed-door type or a hand-held metal detector used by a security department member to inspect all persons exiting the hard count room; and
- (b) A separate light system or other device approved by the IEB which shall provide a continuous visual signal at the count room door, whenever any access door to the count room is opened while the system is activated. The light system or device shall:
 - (1) Maintain the visual signal until the system is reset or deactivated; and
 - (2) Be designed so as to permit its activation, deactivation or resetting only by a member of the security department.
- (5) In addition to 205 CMR 138.19(3), the soft count room shall have:
 - (a) A table constructed of clear glass or similar material for the emptying, counting, and recording of the contents of drop boxes and slot cash storage boxes which shall be known as the "count table;"
 - (b) A table constructed of clear glass or similar material for the stacking of the contents of table drop boxes and slot cash storage boxes which have been counted, prior to the recount and acceptance by the cage cashier or cashier supervisor. The table shall be known as the "banking table;" and
 - (c) A locked accounting box, the key to which shall be maintained and controlled by a supervisor in the casino accounting department with no incompatible functions.
- (6) The count room doors shall be secured at all times except when opened for the following authorized purposes:
 - (a) To allow one or more members of the count team to change shifts or take a work break;
 - (b) To permit access to equipment by authorized IT department employees;
 - (c) To permit table drop boxes or slot cash storage boxes to be secured in the count room;
 - (d) To permit empty table drop boxes, slot cash storage boxes, emergency table game drop boxes or emergency slot cash storage boxes that were not part of the current count to be removed from the count room:
 - (e) To allow a main bank cashier or cage supervisor to enter the count room to recount and accept the drop;
 - (f) To allow the count team to exit the room at the conclusion of the count; or
 - (g) In the event of an emergency.
- (7) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a workflow diagram that shall indicate, at a minimum, the location of all equipment in a count room, all equipment used in the counting process and the flow of all currency, coupons, gaming vouchers and paperwork from the start of the count to the conclusion of the count.
- (8) The count team may simultaneously count the contents of the table drop boxes and the slot cash storage boxes provided that the contents of the table drop boxes remain segregated from the contents of the slot cash storage boxes throughout the count and acceptance by the main bank cashier or cage supervisor.
- (9) Except during an emergency, with the exception of the count team and agents of the IEB, prior to anyone entering or leaving a count room during the soft count process, all contents

- that have been removed from either a drop bucket, drop box or slot cash storage box shall be counted at least once and secured. Any trolleys that contain uncounted drop boxes or slot cash storage boxes shall be secured.
- (10) The opening, counting, and recording of the contents of table drop boxes, slot cash storage boxes, slot drop buckets, and slot drop boxes containers shall be performed in the presence of a count room supervisor. The count shall be performed by at least three employees ("count team"), which shall include the count room supervisor. The counting and recording process shall be discontinued where the minimum number of count room personnel is not present or are not capable of performing their responsibilities.
- (11) All persons present in the count room during the counting process, except agents of the IEB, shall:
 - (a) Wear as outer garments, only a full-length, one-piece, pocketless garment with openings only for the arms, feet, and neck;
 - (b) Not be permitted to wear a long sleeve garment under the outer garment; and
 - (c) Not be permitted to carry a bag, pocketbook or other container unless it is transparent.
- (12) Access to the count room during the counting process shall be limited to the count team, internal audit personnel, other persons authorized by the IEB, or agents of the IEB. No count room employee shall, during the soft count process, enter a storage area for table drop boxes or slot cash storage boxes adjacent to the count room to perform any function not directly related to the counting process.
- (13) No person shall remove his or her hands from or return them to a position on or above the count table, banking table or counting equipment unless the backs and palms of his or her hands are first held straight out and displayed to other members of the count team and surveillance cameras. In addition, whenever any person enters or leaves the count room during the counting process, any employee remaining in the count room shall be required to step away from the count table, banking table and counting equipment until the person has entered or left the countroom.
- (14) Immediately prior to the commencement of the count, doors to the count room shall be securely locked and remain locked at all times, except when opened for an authorized purpose in 205 CMR 138.19(6). A count team member shall notify surveillance that the count is about to begin, after which surveillance shall make a continuous video and, if applicable, audio recording, with the time and date inserted thereon, of the entire counting process. A count room member shall also notify surveillance whenever a count room door will be opened during the count.
- (15) Once all currency, gaming vouchers, coupons, coin and/or slot tokens have been counted and the final count totals have been obtained, no employee shall be permitted to leave the count room, except in an emergency, until the recount and acceptance of the drop is completed by a cage cashier or cashier supervisor.
- (16) The count room supervisor shall prepare a record of the names and credential or license numbers of each employee who was present in the count room during any part of the count process. Such record shall be forwarded to the accounting department at the conclusion of the count.

138.20: Possession of firearms

- (1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a policy prohibiting any person from possessing a firearm within or upon the premises of a gaming establishment. Persons violating this policy shall be removed from the gaming establishment by the gaming licensee or law enforcement personnel. If the gaming licensee learns that an individual possesses a firearm within or upon the premises of a gaming establishment, the gaming licensee must immediately notify an official within the on-site office of the IEB and the individual violating the policy shall be removed from the premises of the gaming establishment by officers assigned to the Gaming Enforcement Unit. Thereafter, the gaming licensee shall promptly, and in any event no later than 48 hours of such removal, or violation of the policy, notify the Chief of the Gaming Enforcement Division of the Massachusetts Attorney General's Office.
- (2) Notwithstanding 205 CMR 138.20(1), the following individuals may, in the course of their official duties, possess a firearm within or upon the premises of a gaming establishment:
 - (a) A member of the Massachusetts State Police assigned to the Gaming Enforcement Unit;
 - (b) A law enforcement officer of the host community police department assigned to work at the gaming establishment pursuant to the memorandum of agreement required to be executed in accordance with M.G.L. c. 23K, §6(f);
 - (c) An official who is specifically authorized to do so by the commission or the IEB; and
 - (d) A federal law enforcement officer.
- (3) Any law enforcement officer in possession of a firearm, other than a member of the Massachusetts State Police assigned to the Gaming Enforcement Unit, shall provide notification to an official within the on-site office of the State Police Gaming Enforcement Unit at the gaming establishment prior to arrival or upon arrival at the gaming establishment. This notification shall be documented with the onsite office of the State Police Gaming Enforcement Unit.
- (4) The gaming licensee shall post in a conspicuous location at each entrance to the gaming establishment a legible sign that states:

"No firearms are allowed within or upon the premises of this gaming establishment. This prohibition extends to all areas of this facility: public, non-public, restricted, and non-restricted areas. Persons violating this restriction will be removed from the premises and subject to further investigation and, if appropriate, prosecution. If you have any questions about this prohibition, please request to see an official from the Massachusetts Gaming Commission Office before proceeding.

Certain law enforcement officers may be exempt from this prohibition; however they must notify the Massachusetts State Police of their presence by either visiting the Massachusetts State Police Gaming Enforcement Unit Office on site or by calling the State Police Gaming Enforcement Unit at [insert phone number]."

138.21: Protection of minors & underage youth

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include the internal policies and procedures including, at minimum, the following:

- (1) that the gaming licensee's security and surveillance department, or equivalent personnel, perform regular checks of the parking areas of the gaming establishment for purposes of locating any minors left unattended in motor vehicles and for the immediate report of any such incidents to the local and state police in the municipality where the gaming establishment is located; and
- (2) security procedures for ensuring the safety of minors on the premises of a gaming establishment.

as required in 205 CMR: Protection of Minors & Underage Youth.

138.22: Critical incident preparedness plan

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a detailed critical incident preparedness plan to enhance the prevention of, preparedness for, and response to critical incidents, including without limitation natural disasters, workplace violence, dangerous substance, and active shooter crisis incidents. This plan shall include a training component which is designed to enhance awareness of pre-incident indicators and describe actions to take to prevent and prepare for potential crisis incidents. This plan also shall include an action plan that describes the gaming establishment's pre-planning and coordination for a series of activities and procedures involving the gaming licensee's management and security personnel; the commission on-site officials; the onsite responding Massachusetts State Police personnel; the responding local, county, state law enforcement personnel; EMS and other first responder personnel, all in response to potential or actual critical incidents. The gaming licensee shall review its crisis preparedness plan annually. The gaming licensee's submission shall be evaluated in terms of its adequacy to assure that reasonable preparation and steps have been taken to ensure public safety, inter-agency crisis communication, tactical coordination, site facility identification and pre-staging, which as a whole, shall serve to maximize the protections afforded to the public, patrons, employees, law enforcement officers, and first responders and maximize the efficacy of first responder actions in emergent critical incident situations.

138.23: Drop boxes for table games and electronic table games; gaming table slot cash storage

boxes

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138.24: Cashiers' cage; satellite cages; master coin bank; coin vaults

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures relative to the cashiers' cage, satellite, cages, master coin banks (if any), and coin vaults (if any) that incorporate, at a minimum, the following:

(1) Each establishment shall have on or immediately adjacent to the gaming area a physical structure known as a cashiers' cage ("cage") to house the cashiers and to serve as the central

location in the gaming area for the following:

- (a) The custody of the cage inventory comprising currency including cash, patrons' deposits, coin, patron checks, gaming chips and plaques, and of forms, documents, and records normally associated with the operation of a cage;
- (b) The approval, exchange, redemption, and consolidation of patron checks received for the purposes of gaming;
- (c) The receipt, distribution, sale and redemption of gaming chips and plaques
- (d) The issuance, receipt and reconciliation of imprest funds used by slot attendants in the acceptance of currency and coupons from patrons in exchange for currency;
- (e) The issuance, receipt and reconciliation of imprest chip funds and currency used by chippersons in the acceptance of coin, currency, slot tokens and coupons from seated poker patrons in exchange for chips; and
- (f) Such other functions normally associated with the operation of a cage.
- (2) If a gaming establishment will make use of coins or tokens in its gaming operation it shall have within the cage or in such other area as approved by the commission a physical structure known as a master coin bank to house master coin bank cashiers. The master coin bank shall be designed and constructed to provide maximum security for the materials housed therein and the activities performed therein and serve as the central location in the gaming establishment for the following:
 - (a) The custody of currency, coin, prize tokens, slot tokens, forms, documents and records normally generated or utilized by master coin bank cashiers, slot cashiers, changepersons, and slot attendants;
 - (b) The exchange of currency, coin, coupons, prize tokens and slot tokens for supporting documentation;
 - (c) The responsibility for the overall reconciliation of all documentation generated by master coin bank cashiers, slot cashiers, changepersons, and slot attendants;
 - (d) The receipt of coin and slot tokens from the hard count room; and
 - (e) Such other functions normally associated with the operation of the master coin bank.
- (3) The cage shall be designed and constructed to provide maximum security for the materials housed therein and the activities performed therein; such design and construction shall, at a minimum, include the following features and specifications:
 - (a) It shall be fully enclosed except for openings through which materials such as gaming chips and plaques, slot tokens and prize tokens, patron checks, cash, records, and documents can be passed to service the public, gaming tables, and slot booths;
 - (b) It shall have a manually triggered silent alarm system for the cage, ancillary office space, and any related vault, which systems shall be connected directly to the monitoring rooms of the closed circuit television system, IEB office and the security department office;
 - (c) It shall have double door entry and exit system (MAN-TRAP) that will not permit an individual to pass through the second door until the first door is securely locked. In addition:
 - (1) The first door adjacent to the gaming floor of the double door entry and exit system shall be controlled by the security one department (electronically and

- manually). The second door of the double door entry and exit system shall be controlled by the cashiers' cage a separate department from the first;
- (2) The system shall have closed circuit television coverage which shall be monitored by the security department or surveillance department; and
- (3) Any entrance to the cage that is not a double door entry and exit system shall be an alarmed emergency exit door only.
- (d)It shall have separate locks on each door of the double door entry and exit system, the keys to which shall be different from each other.
- (4) Each master coin bank located outside the cage shall meet all the requirements of 205 CMR 138.24(3).
- (5) Each gaming establishment may have separate areas for the storage of coin, prize tokens and slot tokens ("coin vaults") in locations outside the cage or master coin bank.
- (6) Each coin vault shall be designed, constructed and operated to provide maximum security for the materials housed and activities performed therein, and shall include at least the following:
 - (a) A fully enclosed room, located in an area not open to the public;
 - (b)A metal door with one key that shall be maintained and controlled by the main bank or master coin bank, which shall establish a sign-in and sign-out procedure for removal and replacement of that key;
 - (c) An alarm device that signals the monitors of the gaming licensee's close circuit television system whenever the door to the coin vault is opened; and
 - (d)Closed circuit television cameras capable of accurate visual monitoring and taping of any activities in the coin vault.
- (7) Each gaming establishment may also have one or more "satellite cages" separate and apart from the cashiers' cage, but in or adjacent to a gaming area or simulcasting facility, established to maximize security, efficient operations, or patron convenience and comfort and designed and constructed in accordance with this regulation. Subject to commission approval, a satellite cage may perform any or all of the functions of the cashiers' cage. The functions which are conducted in a satellite cage shall be subject to the applicable accounting controls set forth in 205 CMR.
- (8) Each gaming licensee shall file with the commission the names of all persons possessing the combination or keys to the locks securing the entrance to the cage, any satellite cages, master coin bank and coin vaults; as well as all persons possessing the ability to operate alarm systems for the cage, any satellite cages, master coin bank and coin vaults.
- (9) Notwithstanding 205 CMR 138.24(2), each gaming licensee may, with prior commission approval, operate its cashiers' cage without the master coin bank, provided that the main bank serves as the central location in the gaming establishment for the transactions enumerated in 205 CMR 138.24(2)(a) through (e), and provided further, that the references therein and elsewhere in 205 CMR 138.00 to:
 - (a) "Master coin bank cashiers" shall apply instead to the main bank cashiers assigned the duties and performing the functions that would otherwise be assigned to or performed by master coin bank cashiers; and

- (b) The "master coin bank" shall apply instead to the main bank, but only insofar as it is authorized to perform master coin bank functions.
- (10) Whenever the approved internal controls of a gaming licensee require or authorize documents to be transported from the cashiers' cage to a satellite cage or from a satellite cage to the cashiers' cage or another satellite cage, the gaming licensee shall, unless specified otherwise, transport the documents through the use of a pneumatic tube system or a casino security department representative.

138.25: Simulcast counter

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138.26: Keys for dual locks; gaming licensee-controlled keys and locks; notice to the IEB and surveillance department upon malfunction and repair, maintenance or replacement

- (1) Any key, locking mechanism or locking system that is required by 205 CMR 138.00 shall be patented subject to review and approval by the IEB. Such key shall be legally duplicable only by the manufacturer or an agent or successor thereof, and shall be capable of unlocking the locking device on no more than one type of secure box, compartment or location used or maintained within the gaming establishment.
- (2) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a process for obtaining, reproducing, inventorying and identifying each controlled key, locking mechanism, or locking system and setting forth the procedure by which the key, locking mechanism, or locking system shall be controlled. Such internal controls shall, at a minimum, include an enumeration of those incidents or events which, if they occurred, would compromise the security of the gaming licensee's locking systems and require it to immediately comply with the provisions herein which would be considered to compromise the security of any part of the gaming establishment.
- (3) The types of secure boxes, compartments or locations that require a unique key, locking mechanism, or locking system shall include, without limitation, the following:
 - (a) Drop boxes:
 - (b) Slot cash storage boxes drop containers;
 - (c) Trolleys to transport drop boxes from gaming tables to a secure location;
 - (d) Trolleys or cabinets used to transport or store, respectively, slot cash storage boxes;
 - (e) Count room entrance and exit doors;
 - (f) Compartments housing slot drop buckets containers;
 - (g) Slot drop boxes;
 - (h) Compartments housing slot drop boxes;
 - (i) Areas in which slot cash storage boxes are located;
 - (j) Compartments housing microprocessors or other control units controlling progressive meter(s) for progressive slot machines;

- (k) Locations housing a computer that controls a progressive payout wager system for gaming tables offering a progressive payout wager; and
- (l) Storage cabinets or trolleys for unattached slot drop boxes.
- (4) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include inventory procedures for any key required to be controlled and maintained by a gaming licensee and for any corresponding locking device including, without limitation, any key and locking device required by 205 CMR 138.00 for a dual control locking system. The key and locking device inventory controls of each gaming licensee shall include, at a minimum, procedures for:
 - (a) Maintenance of inventory ledgers by identified, authorized personnel for purposes of documenting:
 - (1) The requisitioning of keys and locking devices from vendors;
 - (2) The receipt of blank key stock;
 - (3) The storage and issuance of keys and locking devices;
 - (4) Any loss, removal from service, and subsequent replacement of keys and locking devices;
 - (5) The destruction of keys and locking devices; and
 - (6) The results of physical inventories;
 - (b) The storage of duplicate keys and locking devices, including a physical description of any storage location and the identification of authorized personnel in control of such location;
 - (c) The destruction of keys and locking devices, including documentation detailing in whose presence any destruction shall occur; and
 - (d) Physical inventories of all keys and locking devices at least once every 12 months.
- (5) A gaming licensee shall notify the IEB and its surveillance department immediately upon becoming aware of any malfunction of any alarm system or alarmed door, and upon any emergency service to restore their proper function. In addition, a gaming licensee shall provide the IEB and its surveillance department with at least 24 hours written notice prior to effecting any non-emergency repair, maintenance or replacement of any such alarm system or alarmed door including, without limitation:
 - (a) Alarm systems for any emergency exit from the gaming floor or simulcasting facility;
 - (b) Alarm systems for the cage, its ancillary office space and any related vault;
 - (c) Alarm systems for any master coin bank located outside the cage;
 - (d) Alarmed emergency exit door(s) for the cage;
 - (e) Alarmed doors to vaults signaling the closed circuit television system;
 - (f) Alarmed doors to count rooms signaling the monitoring rooms and the security department;
 - (g) Alarm systems providing for a continuous visual signal whenever any access door to the count room is open; and
 - (h) Alarm systems for any slot cashier window in a slot booth.

138.27: Reserved for future use

RESERVED

138.28: Gaming day

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall specify what the hours of operation for the gaming establishment and what the 'gaming day' will be for accounting purposes. Each gaming licensee may establish a gaming day for slot machines which is different from its gaming day for table games; provided, however, that no gaming day shall be longer than 24 hours.

138.29: Accounting controls for the cashiers' cage, satellite cages, master coin bank and coin vaults

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include detailed protocols and procedures for the function of the cashiers' cage, satellite cages, master coin bank, and coin vaults, if any.

138.30: Accounting controls within the simulcast counter

RESERVED

138.31: Procedure for accepting cash and coupons at gaming tables

RESERVED

138.32: Table game drop boxes, transport to and from gaming tables; storage boxes RESERVED

138.33: Removal of slot drop buckets, slot drop boxes and slot cash storage boxes containers;

<u>Unsecured currency; recording of meter readings for slot machine drop</u>

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures and protocols relative to the removal of slot drop boxes, slot eash storage boxes containers, unsecured currency, and the recording of meter readings for slot machine drop that, at a minimum, incorporates the following requirements:

(1) A gaming licensee shall file with the IEB a drop schedule setting forth the specific times at which the slot drop buckets, slot drop boxes and slot cash storage boxes ("slot drop

- containers")-will be brought to or removed from the slot machines and the routes to be utilized. The schedule shall include the number of slot drop containers to be removed each day by zone or other designation. At a minimum, the schedule shall provide for removal at least once per week.
- (2) All slot drop containers which are not actively in use shall be stored in the count room or other secure area outside the count room as approved by the IEB to prevent unauthorized access. In addition, slot drop boxes and slot cash storage boxes containers in use shall be stored in an enclosed storage cabinet or trolley, secured by a key. The key must have restricted access and may be maintained and controlled by either the security department or by means of an electronic key control system which documents the date, time, and electronic signature of any person signing out/in the aforementioned keys. Such electronic key control system also must have the ability to restrict access and ensure keys are released only when the properly authorized individual(s) are present. An electronic signature shall include a unique employee PIN and key card swipe, or PIN and employee biometric identification.
- (3) Slot drop containers shall be removed from a slot machine by at least three employees, two of whom shall be members of the easino security department casino security department and one of whom shall be a member of the accounting department accounting security department ("the slot drop team"). At least one member of the drop team shall be licensed as a key gaming employee in accordance with 205 CMR 134.00. Other than the security department members, all employees participating in the removal of slot drop containers shall wear as outer garments only a full-length, one-piece pocketless garment with openings only for the hands, feet and neck.
- (4) The slot A drop team supervisor member shall notify the surveillance department at the commencement of the slot drop process. Surveillance shall make a continuous video recording, with the time and date inserted thereon, of the entire slot drop container removal process.
- (5) All slot drop containers removed from the slot machines shall be transported directly to, and secured in, the count room by a casino security department member and a member of the accounting department. The process shall be documented in writing ensuring that the number of slot drop containers brought into the gaming area and the number of slot drop containers removed from the gaming area are reconciled.
- (6) Emergency drop procedures to remove a A full or inoperable slot drop box container or slot cash storage box that must be replaced or for removal for other legitimate reasons, as approved by the IEB, outside of the slot drop schedule shall require at least three employees (two of whom shall have no incompatible functions, and one of whom shall be licensed as a key gaming employee in accordance with 205 CMR 134.00), be replaced with an empty emergency slot drop box or slot cash storage box by a security department member and a slot or cage supervisor container of the same type if the slot machine is to remain available for play by patrons, and include at a minimum in the procedures as follows:
 - (a) A security department member shall notify the surveillance department which shall monitor and record the transaction. If more than one slot drop box or slot cash storage box container is being removed, such notification shall include the sequence in which the boxes containers will be removed and replaced;

- (b) The security department member shall complete an emergency box form documenting the replacement of the slot drop box or slot cash storage box container. The form shall include at a minimum:
 - (1) The date and time;
 - (2) The asset and location number;
 - (3) The reason for the removal; and
 - (4) The signatures of the security department member and slot or cage supervisor all employees participating in the process;
- (c) The emergency box form shall be distributed by the security department a member of the emergency drop team as follows:
 - (1) The original affixed to the emergency slot drop box or slot cash storage box container:
 - (2) The duplicate placed in a locked accounting box; and
 - (3) The triplicate delivered to the cage to be routed within 24 hours of preparation to the IEB's onsite office;
- (d) A slot department member, in the presence of a casino security department member and the slot or cage supervisor the other members of the emergency drop team, shall remove the full or inoperable slot drop box or slot cash storage box container from the slot machine and replace it with the empty emergency slot drop box or slot cash storage box container if the slot machine is to remain available for play by patrons;
- (e) The slot drop box or slot cash storage box container removed from the slot machine shall be transported by the casino security department member and slot or cage supervisor a minimum of two members of the emergency drop team to the count room where it must be and secured in an emergency drop box cabinet or trolley; and
- (f) For each full or inoperable slot drop box or slot cash storage box container exchanged-removed, the casino security department member or slot or cage supervisor an emergency drop team participant shall record on an emergency box log, to be maintained with the emergency drop box cabinet or trolley, the following:
 - (1) The date and time the slot drop box or slot cash storage box container was secured in the cabinet or trolley;
 - (2) The slot drop box or slot cash storage box container location and asset number; and
 - (3) The signatures of the casino security department member and cage or slot supervisor at least two members of the emergency drop team participating in the emergency slot drop box or slot cash storage box container process;
- (7) Whenever currency, a gaming voucher, or a coupon is found inside a bill changer but outside of the slot cash storage box ("unsecured drop") during the collection of slot cash storage boxes, a count team member and a member of the casino security department shall complete and sign a form which includes the asset number in which the unsecured drop was found, the date the unsecured drop was found, and the total value of the unsecured drop. The unsecured drop and the original form shall be transported to the count room and counted and recorded with the contents removed from the corresponding slot cash storage box. The duplicate of the

- form shall be placed in a locked accounting box. Upon completion of the count, the original form shall be placed in a locked accounting box located in the count room. The accounting department will retrieve the original form and reconcile it to the duplicate.
- (8) Whenever unsecured drop is found at times other than the collection of slot cash storage boxes, a slot department member shall notify the surveillance department and complete and sign the form referenced in 205 CMR 138.33(7). The unsecured drop and the original form shall be transported by the slot department member, escorted by a security department member, to the cashiers' cage where a cashier shall sign the form. The unsecured drop and original shall be retained by the cashier, and the slot department member shall place the duplicate form in a locked accounting box. The accounting department shall reconcile the original form to the duplicate.
- (9) Upon receipt of an unsecured gaming voucher or coupon, the cage cashier in the presence of the slot department member shall deface the gaming voucher or coupon, to the extent necessary, so as to prevent subsequent redemption.
- (10) At the end of the gaming day, at a minimum, the original unsecured drop forms and as applicable, gaming vouchers and coupons, shall be forwarded to the accounting department. The accounting department shall reconcile the original and duplicate forms and record the appropriate amount on the Slot Win Report.
- (11) In conjunction with the removal of any slot drop container, a gaming licensee shall manually read, or cause an approved slot monitoring system to record, the in-meter, drop meter, out-meter, attendant paid jackpots meter, attendant paid cancelled credits meter, bill meters and handle pull meter. In addition, the following meters shall be read and recorded:
 - (a) If the slot machine accepts gaming vouchers, the numerical and value cashable gaming voucher meters, and the numerical and value non-cashable gaming voucher meters;
 - (b) If the slot machine accepts coupons enrolled in the gaming voucher system, the numerical and value cashable coupon meters and numerical and value non-cashable coupon meters;
 - (c) If the slot machine accepts promotional credits, the electronic cashable credit meter and the electronic non-cashable credit meter; and
 - (d) If the slot machine accepts funds from an account based wagering system, the wagering account transfer-in meter and the wagering account transfer out meter.
- (12) The slot monitoring system shall provide a report to the accounting department for a comparison of the meter readings to the count room reports and the calculation of each slot machine's payout percentage. Only members of the accounting department shall have the authority to adjust meter readings subsequent to the count.
- (13) Nothing in 205 CMR 138.00 or a gaming licensee's internal controls shall preclude the IEB from requiring a gaming licensee to read a slot machine meter manually as a remedial measure in the event of a malfunction or as it may otherwise deem necessary to ensure the integrity of gaming and the accurate reporting of gross revenue.

138.34: Procedures for acceptance of tips or gratuities from patrons

(1) In accordance with M.G.L. c.23K, §25(g), no key gaming employee or any other gaming

- employee who serves in a supervisory position shall solicit or accept a tip or gratuity from a player or patron in the gaming establishment where the employee is employed.
- (2) In accordance with M.G.L. c.23K, §25(g), a dealer may accept tips or gratuities from a patron at the table game where such dealer is conducting play provided, however, that such tips or gratuities shall be placed in a pool for distribution among other dealers. A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures governing the manner in which tips and gratuities shall be set aside for the dealer pool as well as the manner of distribution among dealers, which shall, at a minimum, incorporate the following principles:
 - (a) At their election, the dealers shall be responsible for the collection, counting, and distribution of the tips and gratuities;
 - (b) The gaming licensee shall cooperate in the collection, counting, and distribution process undertaken by the dealers, and shall provide surveillance, cashier, payroll and other systems necessary for the administration and security of the process;
 - (c) Tips shall be calculated on a weekly basis unless the dealers specifically elect to calculate the tips on a daily basis, and shall be distributed based on time spent dealing;
 - (d) The policies and procedures shall be subject to approval by the dealers in a manner provided by the dealers; and
 - (e) The policies and procedures shall be in accord with M.G.L. c.149, §152A and other applicable law of the commonwealth.
- (3) The policies and procedures required in accordance with 205 CMR 138.34(2) shall, at a minimum, include:
 - (a) The method utilized by a dealer for acceptance of the tip or gratuity;
 - (b) The physical characteristics of the transparent locked box utilized for purposes of depositing such tips or gratuities;
 - (c) The method for ensuing that any non-value chips received as a tip at any table game authorized by the commission to utilize non-value chips for play, is expeditiously converted into value chips and deposited in a the locked box reserved for that purpose; and
 - (d) The method of collecting, accounting for and placing such tips and gratuities in a common pool for distribution pro-rata among all dealers in accordance with standards established by the commission the policies and procedures established in accordance with 205 CMR 138.34.
- (4) If a gaming licensee offers the game of poker the policies and procedures required in accordance with 205 CMR 138.34(2) may provide for a separate common pool for tips and gratuities received by poker dealers to be established. Provided, however, at the dealers' option, if a separate common pool is established for poker dealers, the policies and procedures may provide for distribution from the pool in accordance with the precise amount contributed. A gaming licensee, with the dealers' assent, may also designate a percentage of the prize pool or other such amounts as designated in a poker tournament submission, as approved by the commission, to be withheld for distribution to the tournament dealers on a pro-rata basis.

(5) A tip or gratuity may be provided electronically to a dealer upon initiation and authorization by a patron. A gaming licensee shall include in its internal controls the method utilized for the distribution of electronic tips or gratuities and ensure that a report listing all electronic tips shall be available from the system where the transaction occurred.

138.35: Table inventory; table inventory container; chip reserve compartment

RESERVED

138.36: Procedures for counting table inventory, opening tables for gaming, shift changes at gaming tables, and closing gaming tables

RESERVED

138.37: Procedure for distributing and removing gaming chips, coins and plaques to gaming tables

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures relative to distributing and removing gaming chips, coins, and plaques to and from gaming tables that must include participation of personnel from at least three departments with incompatible functions.

138.38: Procedures for acceptance, accounting for, withdrawal and refund of patron deposits RESERVED

138.39: Procedures for accepting, verifying and accounting for wire transfers and electronic fund transfers; wire transfer and electronic fund transfer fees; Procedures for sending funds by wire transfer or electric fund transfer Reserved for future use

RESERVED

138.40: Procedure for acceptance of checks, cash equivalents, wire transfers, and credit/debit cards; issuance of counter checks or slot counter checks

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures relative to the acceptance of checks and cash equivalents presented by patrons, and the issuance of counter checks or slot counter checks to patrons for gaming purposes. These policies and procedures shall include, but not be limited to:

- (1) The specific locations in the gaming establishment where patron deposits may be received;
- (2) The specific form of deposits that will be accepted including cash, chips, plaques, slot tokens, jackpots, tournament winnings, casino checks, personal checks, certified checks, traveler's checks, wire transfers, electronic fund transfers, money orders, and cash advances initiated at ATMs outside of the gaming area, and other cash equivalents. Provided, procedures shall be included to ensure that the gaming licensee does not accept or cash government-issued checks, or third party checks, other than bank issued cashier's checks or travelers checks;
- (3) Identification requirements at such time that a patron deposits funds, including controls in place to assure that any cash received on deposit is done so in accordance with required currency transaction reporting and anti-money laundering criteria;
- (4) The permitted uses of funds placed on deposit to include, but not be limited to, in exchange for chips, tokens or other forms of gaming value, to establish a deposit account against which future draws may be made, as payment towards outstanding counter checks;
- (5) Procedures to refund any balance in a patron's deposit account at such time that it is requested;
- (6) Specific procedures for the issuance of counter checks against the patron's deposit account, to include patron identification requirements, and documentation and accountability requirements to request a counter check, issue the counter check (whether at the main cage, gaming table or such other approved location), including disclosures, consistent with disclosures provided at the time the extension of credit was approved, which include the date or time period within which the counter check will be deposited with the patron's bank, and post the counter check transaction to the patron's account and the gaming licensee's books of account;
- (7) Specific procedures for the issuance of slot counter checks, if said procedures differ in any material way from the procedures to issue counter checks for table game purposes, to include the same information set forth in 205 CMR 138.40(6).
- (7) Documentation and accountability requirements up to and including the transfer of completed documents to the accounting department Specific procedures for the transfer and storage of documentation involved in all facets of the counter check process;
- (8) Procedures to ensure that any credit card or automated teller machine operating in the gaming establishment does not allow a patron to obtain cash from a government-issued electronic benefits transfer card or to process a credit card cash advance transaction; and,
- (9) Procedures to ensure that credit card cash transactions and debit card cash transactions are not permitted to be initiated within 15 feet of the gaming area-;
- (10) Procedures to ensure that no gaming chips, plaques, tokens, and other forms of gaming value may be purchased with a credit card. Provided, patrons may be permitted to pay gaming tournament entry fees with a credit card; and
- (11) Procedures, including the maintenance of a log, for accepting, verifying and accounting for wire transfers and electronic fund transfers, including wire transfer and electronic fund transfer fees, and procedures for sending funds by wire transfer or electric fund transfer.

(12) Procedures to ensure compliance with all applicable provisions of the Currency and Foreign Transactions Reporting Act of 1970 (commonly referred to as the Bank Secrecy Act) and corresponding FinCEN regulations including 31 C.F.R. 1010: *General Provisions*, as applicable, and 31 C.F.R. 1021: *Rules for Casinos and Card Clubs* and that a copy of all currency transaction reports ("CTR") filed in accordance with 31 C.F.R. 1021.311 and suspicious activity report by casinos ("SARC") filed in accordance with 31 C.F.R. 1021.320 be concurrently filed with the IEB and the Office of the Attorney General. Provided, a confidentiality and use disclosure shall accompany the transmission of all CTRs and SARCs.

138.41: Replacement checks and the Redemption, substitution, and consolidation of counter checks or slot counter checks at the cashier's cage; redemption of counter checks at a gaming table

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures relative to replacement checks and the redemption, substitution, and consolidation of counter checks and/or slot counter checks that contain, at a minimum, provisions for the following:

- (1) A listing of the locations in the gaming area at which where redemptions may occur, and a listing of the types of cash and cash equivalents and third party instruments (subject to the restrictions set forth in 205 CMR 138.40(2) that may be accepted in redemption of a counter check;
- (2) A distinction between full redemptions and partial redemptions;
- (3) Detailed procedures to:
 - (a) Process and complete redemptions, substitutions, and consolidations and issue replacement checks;
 - (b) Verify the patron's or agent's identification at the time of completing a redemption;
 - (c) Maintain a written record and Complete the appropriate forms used to record the redemption, including the specific information contained on said form(s) and the form(s) signature requirements so as to assign responsibility and accountability over the redemption transaction; and
 - (d) Transfer the appropriate documents to the accounting department (or such other department) for accounting purposes-; and
 - (e) Process payments received through the mail, wire transfer, or electronic fund transfer.
 - (4) A description of permitted redemptions, in full or in part, when made by a third-party other than the gaming patron; and
 - (5) A description of the type of checks that may be accepted in substitution of a counter check.

138.42 Acceptance of payments toward outstanding patron checks

(1) A gaming licensee may, in its discretion, permit the drawer of an outstanding patron

check or any person acting for the benefit of such drawer to deposit cash, cash equivalents, casino checks, slot tokens, gaming chips or gaming plaques with a general cashier for the purpose of having such payment applied to the total or partial redemption of the patron check by the drawer.

- (2) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures relative to the acceptance of payments pursuant to 205 CMR 138.42(1) which shall, at a minimum, provide for:
 - (a) A method of documenting or recording the receipt of each such payment, which method shall include, without limitation, the following:
 - (1) The names of the drawer and the person making the payment;
 - (2) The signature of the employee accepting the payment; and
 - (3) The issuance of a receipt to the person making the payment;
 - (b) The maintenance of the general cashier's imprest inventory; and
 - (c) The notation in the drawer's credit account of the receipt of the payment.
- (3) If any payments received by a gaming licensee pursuant to the procedure referenced in 205 CMR 138.42(2) entitle the drawer of a patron check to redeem the original patron check in its entirety by virtue of complete payment of the outstanding total, or if any such payments received in conjunction with the submission of a new patron check by the drawer in a lesser amount entitle the drawer of a patron check to redeem the original patron check in part due to such partial payment, the gaming licensee shall return the original patron check to the drawer.
- (4) If the drawer of a patron check fails to redeem it prior to the date on which the patron check must be deposited in accordance with the policy or procedure implemented in accordance with 205 CMR 138.45, the gaming licensee shall deposit the patron check regardless whether any payment has been received. The gaming licensee, after timely depositing the patron check and allowing a commercially reasonable time for the patron check to clear, shall apply any payments received in accordance with priorities established in the system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02.
- (5) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall provide policies and procedures for cash deposit accounts if they will be utilized by the gaming licensee.
- (6) If a patron check is dishonored by the drawer's bank upon presentation for payment and returned to the gaming licensee, any payments received, including payments that have been transferred to a patron cash deposit account pursuant to 205 CMR 138.42(5), that have not been returned to the drawer shall be used to reduce the amount to be collected from the drawer or to be deemed uncollectible pursuant to the provisions of these regulations.

138.43: Procedures for establishing patron credit accounts, and recording checks exchanged, redeemed or consolidated

(1) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a description of its policies and procedures governing the issuance of credit to a patron to take part in gaming activity at its gaming establishment. A gaming

licensee's policies and procedures governing the issuance of credit shall ensure at a minimum that:

- (a) Prior to issuing credit to a patron the creditworthiness of the patron is established in a commercially reasonable manner in the context of their ability to repay the amount of credit requested or to be extended according to the terms of the credit extension agreement and any disclosures; and
- (b) Credit is not extended to an individual in an amount beyond that which the information reviewed demonstrates that they have a reasonable ability to repay;
- (c) Credit will only be extended to patrons who the gaming licensee determines qualify for a minimum threshold of \$10,000.00 and will not exceed the amount requested by the patron;
- (d) Credit will not be offered to any individual who self-identifies as a problem gambler during the credit application process, places themselves on a voluntary credit suspension list in accordance with 205 CMR 138.44, or is on public assistance;
- (e) Credit requests, including increases, will not be accepted from or granted to patrons who are visibly intoxicated or exhibiting behaviors suggestive of impaired mental competency;
- (f) Credit applications require patrons to acknowledge that they have reviewed a problem gambling self-assessment and indicate a desire to proceed with the process; and
- (g) Credit officers will obtain written or verbal verification from credit applicants that they are comfortable losing up to the amount of credit requested and granted.
- (2) In addition to the provisions required in accordance with 205 CMR 138.43(1), the policies and procedures governing the issuance of credit shall contain provisions including, but not limited to, the following:
 - (a) The creation of a credit file for each patron shall be prepared by a general cage cashier or credit department representative with no incompatible functions prior to the gaming licensee's approval of a patron's credit limit. All patron credit limits and changes thereto shall be supported by the information contained in the credit file. Such file shall contain a credit application form upon which the following minimum information provided by the patron shall be recorded:
 - (1) The patron's name;
 - (2) The address of the patron's residence;
 - (3) Patron's identification credential, credential number, place of issuance, and expiration date;
 - (4) The patron's telephone number;
 - (5) Banking information including:
 - (a) The name and location of the patron's bank; and
 - (b) The account number of the patron's personal checking account upon which the patron is individually authorized to draw and upon which all Counter Checks, Slot Counter Checks and all checks used for substitution, redemption or consolidation and replacement checks will be drawn. Checking accounts of sole proprietorships shall be considered as personal checking accounts. Partnership or corporate checking accounts shall not be considered personal checking accounts even if a patron is individually authorized to draw on the account.
 - (6) The credit limit requested by the patron;
 - (7) The approximate amount of all other outstanding indebtedness including

- outstanding counter checks or slot counter checks credit balances at other casinos or gaming establishments;
- (8) The amount and source of income and assets in support of the requested credit limit; and
- (9) The patron's signature indicating acknowledgement of the following statement, which shall be included at the bottom of every credit application form containing the information required to be submitted by the patron pursuant to 205 CMR 138.43(2)(a): "I certify that I have reviewed all of the information provided above and that it is true and accurate. I authorize (name of the gaming licensee) to conduct such investigations pertaining to the above information in accordance with applicable federal and state laws and regulations as it deems necessary for the approval of my credit limit. Such investigation may include verification of the information you I have provided with a consumer credit bureau, a casino credit bureau, your my bank, and/or a bank verification service. I am aware that this application is required to be prepared in accordance with Massachusetts Gaming Commission regulations and I may be subject to civil or criminal liability if any material information provided by me is willfully false."
- (10) Prior to processing a gaming patron's credit application, a gaming licensee shall clearly and conspicuously provide the patron with the following disclosures on a piece of paper separate and apart from the credit application and any related documents; provided that each statement shall be separately signed, dated, and acknowledged by said patron. Upon signing said disclosures, a copy shall be provided to the gaming patron.
 - (a) "You are receiving applying for a credit extension from [name of gaming licensee], facilitated through a personal check or counter check (also known as a 'marker') on your bank account. If you fail to repay [name of gaming licensee] by [the date specified in this agreement], [name of gaming licensee] will attempt to recover the amount identified on the personal check or 'marker' from your bank account (by date marker will be deposited with the bank) or thereafter. If there are insufficient funds in your account, [name of gaming licensee] may initiate debt collection proceedings against you. Failure to timely repay your debt to [name of gaming licensee] may result in legal consequences, and will likely have a negative effect on your credit."
 - (b) "If you are concerned that you may have difficulty managing your gambling, or wish for any reason to exclude yourself from receiving credit from a gaming establishment in Massachusetts, you may add yourself to the gaming credit suspension list. Massachusetts gaming establishments are prohibited from providing credit to individuals appearing on this list. To sign up for the list, please visit www.massgaming.com/selfexclusion or call [toll-free number]."
- (b) Recording by a general cage cashier or credit department representative of the information required in accordance with 205 CMR 138.43 in the credit file prior to the

gaming licensee's approval of a patron's credit limit.

- (c) Prior to the gaming licensee's approval of the patron's credit limit, a general cage cashier or credit department representative with no ability to grant credit or credit limit increases shall perform the following in a commercially reasonable manner and document the patron's file accordingly:
 - (1) Verify the address of the patron's residence;
 - (2) Verify the patron's outstanding casino credit balances which shall include the following:
 - (a) The date the patron's casino credit account(s) was established; and
 - (b) The current balance and status of the patron's credit account at each casino and gaming establishment including checks deposited by a casino or gaming licensees that have not yet cleared the bank and derogatory information;
 - (3) Verify the patron's outstanding indebtedness;
 - (4) Verify the patron's personal checking account information which shall include, but not be limited to, the following (provided, that if any information is unavailable relative to international accounts this shall be noted in the credit file):
 - (a) Type of account (personal or sole proprietorship);
 - (b) Account number;
 - (c) Date the account was opened;
 - (d) Average balance of the account for the last twelve six months;
 - (e) Current balance in the account;
 - (f) Whether the patron can sign individually on the account; and
 - (g) Name and title of the person supplying the information; and
 - (5) Verify that the patron's name is not designated on the list of individuals who have voluntarily requested suspension of credit privileges pursuant to 205 CMR 138.44 or placed their name on the voluntary self-exclusion list pursuant to 205 CMR 133.00.
- (d) All verifications performed by a general cage cashier or the credit department in accordance with 205 CMR 138.43(2)(c) shall be recorded in the credit file and accompanied by the signature of the general cage cashier or credit department representative who performed the required verifications or filed the relevant information. If at any time the gaming license has reason to believe a patron's information has changed, it shall re-verify the information in accordance with the following. The date and time of the signature of the general cage cashier or credit department representative shall be recorded either mechanically or manually contemporaneously with the transaction. If the employee is unable to obtain certain information despite using commercially reasonable efforts, the credit file shall be documented accordingly. The general cage cashier or gaming licensee's credit department shall fulfill the requirements of 205 CMR 138.43(2)(c) as follows:
 - (1) Verification of the address of the patron's residence, as required by 205 CMR 138.43(2)(c)(1), shall be satisfied by confirming the patron's address with a credit bureau or bank. If neither of these sources has the patron's address on file or will not provide the information, the gaming licensee may use an alternative source which shall not include any identification credentials required in 205 CMR 138.43(2)(a) or other documentation presented by the patron at the gaming establishment. The gaming licensee shall record the source of verification and the

- method by which such verification was performed in the patron's credit file. Verification of the patron's address may be performed telephonically.
- (2) Verification of the patron's current casino credit limits and outstanding balances, as required by 205 CMR 138.43(2)(c)(2), shall be performed through a casino credit bureau and, if appropriate, through direct contact with other casinos at which the patron indicated on the credit application that they have a credit limit or outstanding balance. The gaming licensee shall record the source of verification and the method by which such verification was performed in the patron's credit file. If no casino credit information relating to the patron is available from these sources, this shall be noted in the patron's credit file and shall be deemed to satisfy the verification requirement. The verification may be performed telephonically, via email, or any medium prior to the credit approval provided the gaming licensee requests written documentation of all such information as soon as possible and includes such written documentation in the patron's credit file. All requests for written documentation shall be maintained in the patron's credit file until such documentation is obtained.
- (3) Verification of the patron's outstanding indebtedness, as required by 205 CMR 138.43(2)(c)(3), shall be performed by contacting a consumer credit bureau or other similar organizations—which is reasonably likely to possess information concerning the patron, and a casino credit bureau to determine whether the applicant has any liabilities or if there is any derogatory information concerning the applicant's credit history. Such contact shall be considered a verification of the outstanding indebtedness provided by the patron. The gaming licensee shall record the source of verification and the method by which such verification was performed in the patron's credit file. If either one or both of these credit bureaus do not have information relating to a patron's outstanding indebtedness this shall be recorded in the patron's credit file and the verification requirement shall be deemed satisfied. The verification may be performed telephonically prior to the credit approval provided the gaming licensee requests written documentation of all information obtained as soon as possible and includes such written documentation in the patron's credit file. All requests for written documentation shall be maintained in the patron's credit file until such documentation is obtained.
- (4) Verification of the patron's personal checking account information, as required by 205 CMR 138.43(2)(c)(4), shall be performed by the gaming licensee or a bank verification service directly with the patron's bank. A bank verification service utilized by a gaming licensee may make use of another bank verification service to make direct communication with the patron's bank. If a patron's bank is unwilling to provide information relative to an account If such information is not available relative to an international account, the gaming licensee may use an alternative source or note the unavailability of the information in the file in which case the verification requirement shall be deemed satisfied. The gaming licensee shall record the source of verification and the method by which such verification was performed, or attempted to be performed, in the patron's credit file. The verification may be performed telephonically via email, or any medium prior to the credit approval provided the gaming licensee or bank verification service requests written documentation of all information obtained as soon as possible and such

- written documentation is included in the patron's credit file. All requests for written documentation shall be maintained in the patron's credit file until such documentation is obtained.
- (e) A gaming licensee may rely upon information compiled and verified by an affiliate in another jurisdiction relative to the credit application of a patron in satisfaction of a provision of 205 CMR 138.43(1) through (2)(d) if said verification was performed within 60 days of a counter check or slot counter check credit being issued extended to the same patron at a gaming establishment casino.
- (f) Any Massachusetts gaming licensee requesting information from another Massachusetts gaming licensee concerning a credit patron shall represent to the requested gaming licensee that the patron has a credit line or has applied for credit and shall provide the patron's name, address of the patron's residence and the name and location of the patron's bank. Upon receipt of this information, the requested Massachusetts gaming licensee shall be required to furnish to the requesting Massachusetts gaming licensee any information in its possession concerning a patron as required by 205 CMR 138.43(2)(c).
- (g) The credit limit, and any changes thereto, must be approved by any one or more of the individuals holding the positions of credit manager, assistant credit manager, credit shift manager, credit executive, or a key gaming employee in a direct reporting line above the gaming manager or credit manager, or a credit committee composed of key gaming employees which may approve credit as a group, but whose members may not approve credit individually unless such person is included in the job positions referenced above. The approval shall be recorded in the credit file and shall include:
 - (1) Any other information used to support the credit limit and any changes thereto, including the source of the information, if such information is not otherwise recorded pursuant to this section 205 CMR 138.43(2);
 - (2) A brief summary of the key factors relied upon in approving or reducing the requested credit limit and any changes thereto;
 - (3) The reason credit was approved if derogatory information was obtained during the verification process;
 - (4) The signature, on the manual credit file, of the employee approving the credit limit together with the date and time of such authorization, which signature, date and time shall be recorded before any actual extension of credit; and
 - (5) If a computerized credit file is utilized, the authorization code of the employee approving the credit limit together with the date and time of the activation in the system, which authorization code, date and time shall be recorded by the system before any actual extension of credit.
- (h) Prior to approving a credit limit increase, a representative of the gaming licensee's credit department shall:
 - (1) Obtain a written request from the patron which shall include:
 - (a) Date and time of the patron's request;
 - (b) Amount of credit limit increase requested by the patron; and
 - (c) Signature of the patron.
 - (2) Verify the patron's current casino credit limits and outstanding balances, as required by 205 CMR 138.43(2)(c)(2) and 205 CMR 138.43(2)(c)(3), unless such verification has performed earlier that same gaming day;
 - (3) Verify the patron's outstanding indebtedness as required by 205 CMR

- 138.43(2)(c)(3), unless such procedure has been performed within the previous 60 days;
- (4) Verify the patron's personal checking account information, as required by 205 CMR 138.43(2)(c)(4), unless such procedure has been performed within the previous 60 days;
- (i) Credit limit increases may be approved without performing the requirements of 205 CMR 138.43(2)(gh)(2) through (4) if the increases are temporary and are noted as being for this trip only in the credit file. Temporary increases shall be limited to one during any thirty day period provided that the increase is approved during a single trip to the gaming establishment consisting of consecutive gaming days and the amount of the temporary increase does not exceed 25 percent of the currently approved credit limit.
- (j) The gaming licensee's credit department shall:
 - (1) Comply with the requirements of either 205 CMR 138.43(2)(h)(2) or (3) whenever any derogatory information is received by a gaming licensee's credit department relating to the patron's continued creditworthiness other than a returned check subject to the provisions of 205 CMR 138.43(2)(i).
 - (2) Re-verify the patron's address, current casino credit limits, outstanding balances, outstanding indebtedness, and personal checking account information, as required by 205 CMR 138.43(2)(c)(1) through (4).
 - (3) Follow the procedures required by 205 CMR 138.43(2)(c)(1) through (4), before a patron's credit privileges are reinstated if the patron's credit privileges have been suspended.
 - (4) Verify the information required by 205 CMR 138.43(2)(a)(2) and (4), in accordance with the procedures in 205 CMR 138.43(2)(d) whenever the gaming licensee has reason to believe that this information has changed.
 - (5) Vverify the patron's address, current casino credit limits and outstanding balances, outstanding indebtedness, personal check cashing checking account information, confirm that the patron is not on the list of patrons who have requested suspension of their credit privileges, and confirm that the patron is not on the list of patrons who have placed themselves on the voluntary self-exclusion list, as required by 205 CMR 138.43(2)(c)(1) through (5) prior to the issuance of eredit a counter check to a patron whose credit file has been inactive for a 6 month period.
- (k) All derogatory information received by a gaming licensee concerning a patron's credit account shall be reported by-each the gaming licensee on a daily basis to a casino credit bureau used by all Massachusetts gaming licensees. Each Massachusetts gaming licensee shall request written documentation of any derogatory information pertaining to its patrons to be reported to that gaming licensee on a daily basis by a casino credit bureau used by all Massachusetts gaming licensees. All documentation obtained from the casino credit bureau relative to a patron account shall be maintained in the patron's credit file. Any gaming licensee desiring to continue the patron's credit privileges on the basis of a satisfactory explanation having been obtained for the returned check derogatory information may do so if the gaming licensee records the explanation for its decision in the credit file before accepting issuing any further counter checks from to the patron along with the signature of the credit department supervisor accepting the explanation. Provided, the gaming licensee shall comply with the requirements of either 205 CMR 138.43(2)(h)(2) or (3) whenever any derogatory information is received by a gaming

licensee's credit department relating to the patron's continued creditworthiness.

- (1) All transactions affecting a patron's outstanding indebtedness to the gaming licensee shall be recorded in chronological order in the patron's credit file and credit transactions shall be segregated from the safekeeping deposit patron deposit account transactions. The following information shall be included:
 - (1) The date, amount and check number of each Counter Check or Slot Counter Check initially accepted from the patron;
 - (2) The date, amount and check number of each consolidation check and the check numbers of the checks returned to the patron;
 - (3) The date, method, amount and check number of each redemption transaction and the check number of the check returned to the patron;
 - (4) The date, amount and check number of each substitution transaction and the check number of the check returned to the patron;
 - (5) The date, amount and check number of each check deposited;
 - (6) The date, amount and check number of each check returned to the gaming licensee by the patron's bank and the reason for its return;
 - (7) The outstanding balance after each transaction; and
 - (8) The date, amount and check number of any checks which have been partially or completely written off by the gaming licensee and a brief explanation of the reason for such write off.
- (m) A log of all Counter Checks and Slot Counter Checks exchanged issued and of all checks received for redemption, consolidation or substitution shall be prepared, manually or by computer, on a daily basis, by check cashiers and such log shall include, at a minimum, the following:
 - (1) The balance of the checks on hand in the cashiers cage at the beginning of each shift;
 - (2) For checks initially accepted and for checks received for consolidation, redemption, or substitution:
 - (a) The date of the check;
 - (b) The name of the drawer of the check;
 - (c) The amount of the check;
 - (d) The Counter Check and Slot Counter Check serial number(s) for Counter Check(s) and Slot Counter Check(s) received; and
 - (e) An indication as to whether the check was initially accepted or received in a redemption, consolidation or substitution.
 - (3) For checks deposited, redeemed by patrons for cash, cash equivalents, complimentary cash gifts, gaming chips and plaques, or any combination thereof, consolidated or replaced:
 - (a) The date on which the check was deposited, redeemed, consolidated or replaced;
 - (b) The name of the drawer of the check;
 - (c) The amount of the check:
 - (d) The Counter Check and Slot Counter Check serial number(s) for Counter Check(s) and Slot Counter Check(s) deposited, redeemed, consolidated or replaced; and
 - (e) An indication as to whether the check was deposited, redeemed,

consolidated or replaced.

- (4) The balance of the checks on hand in the cashiers' cage at the end of each shift.
- (n) A list of all Counter Checks and Slot Counter Checks on hand, and of all checks received for redemption, consolidation or substitution shall be prepared, manually or by computer, on a monthly basis, at a minimum, and shall include the following:
 - (1) The date of the check;
 - (2) The name of the drawer of the check;
 - (3) The amount of the check; and
 - (4) The Counter Check and Slot Counter Check serial number(s) for Counter Check(s) and Slot Counter Check(s) received.
- (o)At the end of each gaming day, at a minimum, the following procedures shall be performed:
 - (1) The daily total of the amounts of checks initially recorded as described in 205 CMR 138.43(2)(m) shall be agreed to the daily total of Counter Checks and Slot Counter Checks issued:
 - (2) The daily total of the checks indicated as deposited on a log required by 205 CMR 138.43(2)(m) shall be agreed by employees with no incompatible functions to the bank deposit slips corresponding to such check; and
 - (3) The balance required by 205 CMR 138.43(2)(m) shall be agreed to the total of the checks on hand in the cashiers' cage.
- (p) A patron may not be issued a Counter Check until the operator has established a signature file for the patron.
- (3) A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions for the maintenance of a patron identification file and the methodology the gaming licensee will utilize for verifying a patron's identity or signature for purposes of establishing a credit account which shall include, at a minimum, the following:
 - (a) The patron's name;
 - (b) The patron's address;
 - (c) The patron's signature;
 - (d) The type of identification credentials examined;
 - (e) The date and time that the patron identification file was established; and
 - (f) The name and signature of the gaming establishment employee who examined the identification credentials of the patron and established the patron identification file.
- (4) The gaming licensee shall establish procedures for the organization and maintenance of data relative to the extension of credit, issuance of counter checks, and repayment of counter check for review upon request by the commission or its designee, and the Massachusetts Attorney General's Office. Such data shall include the following aggregated by month:
 - (a) Total credit applications filed;
 - (b) Total credit applications approved;
 - (c) Total credit applications denied;
 - (d) The amount of credit extended for each approved credit application;
 - (e) The mean amount of credit extended;
 - (f) Total credit increases approved;

- (g) Total temporary credit increases approved;
- (h) Total number of counter checks presented to banks;
- (i) The amount of each counter check presented to a bank;
- (j) Total number of uncollectable counter checks including amounts in accordance with 205 CMR 138.46(11); and
- (k) Number of debt collection proceedings commenced, the state and county where the proceedings were commenced, and the zip codes of the patron's residences.

138.44: Patron request for suspension of credit privileges

- (1) Any person may voluntarily suspend his or her credit privileges at all gaming establishments by submitting a written request to the commission in accordance with 205 CMR 138.44. Such requests shall be submitted to a designated agent as described in accordance with 205 CMR 138.44(3) or mailed to a designated address with a notarized signature in accordance with 205 CMR 138.44(2)(h). An individual requesting suspension of credit privileges shall present a valid government issued photo identification.
- (2) A request for suspension of credit privileges shall be submitted on a form prescribed by the commission, which shall include the following:
 - (a) The name of the person requesting suspension of credit privileges;
 - (b) The address of the person's residence;
 - (c) The person's date of birth;
 - (d)The name of each gaming establishment where the person currently has an approved line of credit;
 - (e) The duration for which they wish to have their credit privileges suspended. An individual may select any of the following time periods as a minimum length of suspension:
 - (1) Six months;
 - (2) One year;
 - (3) Three years;
 - (4) Five years; or
 - (5) Lifetime.
 - (f) The signature of the person requesting suspension of credit privileges acknowledging the following statement: "I certify that the information which I have provided above is true and accurate. I am aware that my signature below authorizes the Massachusetts Gaming Commission to direct all Massachusetts gaming licensees to suspend my credit privileges for a minimum period of six months from the date of this request and indefinitely thereafter, until such time as I submit a written request to the Commission for the reinstatement of any such credit privileges."; and
 - (g)If the request for suspension of credit privileges is made in person:
 - (1) The type of government issued photo identification examined; and
 - (2) The signature of a commission employee authorized to accept such request, the designated agent indicating that the signature of the person requesting suspension of credit privileges appears to agree with that contained on his or her government issued photo identification and that the photograph of the person appears to agree with his or her actual appearance- and
 - (3) If the request for suspension of credit privileges is made by mail, a certificate of acknowledgement executed by a notary public or other person empowered by law to

take oaths attesting to the identity of the person who is making the request for suspension of credit privileges.

- (3)
- (a) An application for suspension of credit privileges made in person may only be accepted by a designated agent. An individual may only become a designated agent by successfully completing a course of training approved and administered by the commission or its designee. The course of training shall include, at a minimum, instruction on completion of the application, information relative to problem gambling and available resources, and an understanding of 205 CMR 138.40-46. A designated agent must be a licensed, certified, or registered heath or mental health professional or employee thereof, or an employee of a gaming licensee, the commission, a gaming licensee, or other government entity. The commission may refuse to offer training to any individual whose service as a designated agent it determines would be contrary to the aims of 205 CMR 138.40-46.
- (b) Upon submission of an application, a designated agent shall review the application with the applicant. If the application is complete, the designated agent shall sign the application indicating that the review has been performed and the application has been accepted.
- (c) A designated agent may not sign an application if any required information is not provided.
- (d)The designated agent shall forward the signed application for suspension of credit to the commission within 48 24 hours of completion in a manner directed by the commission.
- (e) Upon receipt of an application, the commission, or its designee, shall review it for completeness. If the application meets all requirements of 205 CMR 138.40-46 the application shall be approved, and the individual's name shall be added to the credit suspension list. If the application is incomplete, the commission, or its designee, may deny the application and make efforts to contact the applicant advising them of such.
- (f) If the gaming licensee utilizes an internal management system to track individuals on the credit suspension list, they shall update that system at least every 72 hours with names of individuals being added or removed from the list. In addition to 205 CMR 138.44(3)(d), if an application is made in person at a gaming establishment, the designated agent shall promptly transmit a completed application to the gaming licensee's credit department such that any existing credit line for that individual may be immediately suspended and that no new credit may be extended.
- (4) The commission shall maintain an updated master list of all persons who have requested suspension of credit privileges pursuant to 205 CMR 138.44, and shall update the master list in the database.
 - (a) Each gaming licensee shall suspend the credit privileges of any listed individual, promptly upon receipt of notice that such individual's name has been added to the list.
 - (b)Each gaming licensee shall note any suspension or reinstatement of credit privileges pursuant to 205 CMR 138.44 in any existing credit file for the affected patron, including the following:
 - (1) A copy of any applicable commission notice of the suspension or reinstatement of credit privileges;
 - (2) The date, time and signature of the credit department representative making the suspension or reinstatement entry in the credit file.
- (5) Any person whose credit privileges have been suspended pursuant to 205 CMR 138.44

may, no sooner than six months after the request for suspension of credit privileges, request reinstatement of his or her credit privileges by submitting a written request to the commission in accordance with the procedures specified in 205 CMR 138.44(1).

- (a) Such request shall be in a form prescribed by the commission, which shall include the following:
 - (1) The information specified in 205 CMR 138.44; and
 - (2) The signature of the person requesting reinstatement of credit privileges, indicating acknowledgement of the following statement: "I certify that the information which I have provided above is true and accurate. I am aware that my signature below constitutes a revocation of my previous request for suspension of credit privileges, and authorizes the Massachusetts Gaming Commission to permit any Massachusetts gaming licensee to reinstate my credit privileges."
- (b) The commission shall remove such individual's name from the list established pursuant to 205 CMR 138.44, and update the master list in the database within 7 days of receipt of the request.
- (c) Upon receipt of notice that such individual's name has been removed from the list, a gaming licensee may reinstate such person's credit upon re-verification of the information required by 205 CMR 138.43(2)(c)(1) through (4), or may extend credit to such person in accordance with the procedures set forth in 205 CMR 138.43.
- (6) Information furnished to or obtained by the commission pursuant to 205 CMR 138.44 shall be securely maintained. No gaming licensee shall divulge any information relative to the placement of an individual's name on the master list other than to authorized credit department employees at the gaming establishment or an affiliate or other Massachusetts gaming establishment personnel whose duties and functions require access to such information or to an authorized commission employee.

138.45: Procedure for depositing checks received from gaming patrons

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a description of its policies and procedures governing the depositing of checks received from gaming patrons which incorporate, at a minimum, the following:

- (1) Unless redeemed or consolidated sooner, all checks received from gaming patrons shall be deposited in the gaming licensee's bank account or presented directly to the patron's bank no later than:
 - (a) The banking day after the date of the check for a non-gaming check; or
 - (b) A timeframe prescribed by the gaming licensee as part of its policy, submitted in accordance with 205 CMR 138.02, not to exceed 90 days from the date of the initial check.
- (2) All checks received for purposes of consolidating outstanding counter checks or redeeming counter checks shall be deposited in the gaming licensee's bank account or presented directly to the patron's bank within a timeframe prescribed by the gaming licensee as part of its policy submitted in accordance with 205 CMR 138.02 not to exceed 90 days from the date of the initial check.
- (3) In computing a time period prescribed by 205 CMR 138.45, a gaming licensee shall

reference 205 CMR 102.05.

- (4) In the event of a series of consolidation or redemption transactions with a patron, the initial check shall be the earliest dated check returned to the patron in the first of the series of consolidation or redemption transactions.
- (5) Any check deposited into a bank will not be considered clear until a commercially reasonable time, as identified by the gaming licensee in its written protocol, has been allowed for such check to clear the bank.
- (6) A gaming licensee may present a patron check directly to the patron's bank for payment. A patron check presented in this manner shall be considered paid in full when honored and paid by the patron's bank. If a gaming licensee intends to do so, it shall include a procedure for:
 - (a) Documenting the release of the patron check from the cashiers' cage to a key gaming employee of the gaming licensee or to an attorney, for the purpose of presentment to the patron's bank.
 - (b) Prompt deposit of the proceeds of the check to the gaming licensee's bank account via a wire transfer or a check drawn by the patron's bank and made payable only to the gaming licensee, if the patron's check is honored and paid;
 - (c) Notice to the gaming licensee that the check has been paid in full by the patron's bank.
- (7) If a gaming licensee determines, prior to the deposit or presentment of a Counter Check or Slot Counter Check that the bank name, the bank routing number, the patron's bank account number or the micro-encoding number contained on the check are incorrect due to a data entry error (e.g., a misspelling, a wrong number or a transposition of numbers), a check bank cashier may correct the erroneous entry. Such procedure shall include:
 - (a) A description of the manner in which the error will be corrected by the check bank cashier:
 - (b) The creation of documentation that will permit both the check bank cashier and the casino accounting department to identify and compare a copy of the uncorrected check that was originally issued and the corresponding corrected check that was deposited or redeemed:
 - (c) The written approval of a cage supervisor prior to the alteration of any check by a check bank cashier; and
 - (d) A prohibition against using 205 CMR 138.45(8) to change the verified bank account on which the Counter Check or Slot Counter Check was originally drawn.
- (8) A gaming licensee may include in its policy and procedure provisions in accordance with 205 CMR 138.13 for the discretionary discounting of the amount of an outstanding Counter Check or Slot Counter Check to be redeemed by a patron for any marketing related reasons.

138.46 Procedure for collecting and recording checks returned to the gaming establishment licensee after deposit

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include a description of its policies and procedures governing the collection and recording of checks returned to the gaming establishment after deposit which incorporate, at a minimum, the following:

(1) All dishonored checks returned by a bank after deposit shall be returned directly to, and

- controlled by, the accounting department employees and shall be maintained by check bank eashiers which shall notify the collections department and provide copies of the returned item(s). The original check will be given the check bank cashier who will control the item. Such employees shall have no incompatible functions.
- All debt collection practices must be conducted in accordance with all applicable state and federal laws including 940 CMR 7.00: *Debt Collection Regulations*, M.G.L. c.93A, §2, and M.G.L. c.93, §49. Provided, further, that a gaming licensee's debt collection policy shall: (1) not allow for placement of a lien on a patron's primary residence and (2) shall also prohibit the commencement of criminal proceedings or other use of criminal process unless the gaming licensee can show that there were insufficient funds in the patron's account at the time the patron issued signed the counter check to the licensee. Gaming licensees are prohibited from selling or pledging as collateral any debt owed to the gaming licensee as a result of a gaming loss, including the failure to pay off a counter check issued under an extension of credit, provided however, a gaming licensee may pledge such gaming debt as collateral for a commercial loan to finance the licensee's gaming operations or may sell such gaming debt in connection with the sale of all of its assets in connection with a change of ownership and/or control of the gaming establishment.
- (3) Debt collection shall be limited to key gaming employees or an attorney acting directly on behalf of a gaming licensees; provided, however, that a key gaming employee shall not make any such collections if that employee serves as a junket representative for the gaming licensee. Such procedure shall ensure that any key gaming employee engaged in debt collections does not have any incompatible functions. Any verbal or written communication with patrons regarding collection efforts shall be made with the full knowledge of the collection employees and shall be documented. Provided, 205 CMR 138.46(3) shall not be construed to prohibit marketing personnel licensed to the level of a key gaming employee from discussing with a patron the status of the patron's outstanding counter checks provided that any such communication is with full knowledge of the collection employees and is documented.
- (4) Continuous records of all returned checks shall be maintained by accounting department employees with no incompatible functions. Such records shall include, at a minimum, the following:
 - (a) The date of the check;
 - (b) The name and address of the drawer of the check;
 - (c) The amount of the check;
 - (d)The date(s) the check was dishonored;
 - (e) The Counter Check or Slot Counter Check serial number for Counter Checks or Slot Counter Checks; and
 - (f) The date(s) and amount(s) of any collections received on the check after being returned by a bank, including the date(s) and amount(s) of any complimentary cash gifts applied as payment on the check after being returned by a bank.
- (5) If a gaming licensee determines that a Counter Check or Slot Counter Check was returned by a bank because the bank name, the bank routing number, the patron's bank account number or the micro-encoding number contained on the check was incorrect due to a data entry error (e.g., a misspelling, a wrong number or a transposition of numbers), a check bank cashier may correct the erroneous entry and cause the check to be re-deposited. Any such procedure shall, at a minimum, include:

- (a) A description of the manner in which the error will be corrected by the check bank cashier;
- (b) The creation of documentation and control procedures that will permit both the check bank cashier and the casino accounting department to identify and compare a copy of the uncorrected check that was originally deposited and the corresponding corrected check that was re-deposited;
- (c) The written approval of a cage supervisor prior to the alteration of any check by a check bank cashier; and
- (d)A prohibition against using 205 CMR 138.46(5) as a basis to change the verified bank account on which the Counter Check or Slot Counter Check was originally drawn.
- (6) Statements shall be sent to patrons and the collections department at the gaming establishment, by accounting department employees with no incompatible functions, in a reasonably prompt manner upon initial receipt of a returned check or immediately upon receipt of a check returned for a second time if the check was immediately re-deposited pursuant to 205 CMR 138.46(5), and such statements shall include, but not be limited to, the following:
 - (1) The name and address of the drawer;
 - (2) The date of the check;
 - (3) The amount of the check; and
 - (4)The date(s) and amount(s) of any collections received on the check after being returned by the bank.
- (7) Patrons to whom statements are sent shall be advised of a contact telephone number, a return address and the department to which replies shall be sent.
- (8) Employees with no incompatible functions shall receive directly and shall initially record all collections.
- (9) Copies of statements and other documents supporting collection efforts shall be maintained and controlled by accounting department employees.
- (10) A record of all collection efforts shall be recorded and maintained by the collection area within the accounting department.
- (11) Listings of uncollectible checks shall be approved in writing by, at a minimum, the chief executive officer or the chief gaming executive, a key gaming employee identified and approved by the commission as part of the gaming licensee's system of internal controls, and the controller or the person to whom the controller directly reports; provided that, with the exception of the chief executive officer and chief gaming executive, none of the foregoing persons shall also have the authority to approve credit. All such uncollectible checks and listings shall be maintained and controlled by accounting department employees. A continuous trial balance of all uncollectible checks shall be maintained by employees of the accounting department. The continuous trial balance shall be adjusted for any subsequent collections.

138.47 Automated Teller Machines (ATM)

(1) Use and operation of an Automated Teller Machine ("ATM") or electronic branch, as defined by G.L. c.167B, §1, within a gaming establishment is governed by M.G.L. c.167B and 209 CMR.

- (2) No ATM or electronic branch, as defined by G.L. c.167B, §1, shall be located closer than 15 feet from the gaming area in a gaming establishment.
- (3) No ATM or electronic branch shall initiate or process a cash advance transaction on a credit card.
- (4) No data relative to an individual patron that is collected by an ATM or electronic branch may be sold, transmitted, or otherwise used for marketing purposes by a gaming licensee or provider of such device.

138.48: Procedure for opening, counting and recording contents of table drop boxes and slot cash storage boxes

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures relative to opening, counting, and recording contents of table drop boxes and slot cash storage boxes that include, at a minimum, the following provisions:

- (1) Immediately prior to the commencement of the count process, a count room supervisor shall:
 - (a) Obtain a preliminary master game report which shall list forms and documents related to the table drop box count that were entered into the computer system at the time of preparation;
 - (b) Reconcile the number of boxes recorded on the drop box verification form to the number of boxes secured in the trolley;
 - (c) Remove the emergency drop box log and reconcile the log to the boxes removed from the emergency drop box cabinet or trolley; and
 - (d) Document any unresolved discrepancies on a two-part Drop Variance Report, the original of which shall be delivered to the Division and the duplicate placed in the locked accounting box.
- (2) A gaming licensee shall open, count and record the contents of each drop box in the soft count room except that an emergency slot cash storage box may be held and counted on the regularly scheduled count for the slot machine from which it originated. For currency, gaming vouchers, and coupons, a gaming licensee shall perform a second count to obtain the aggregate total of each denomination of currency and coupon, and the total number of gaming vouchers counted. The counts shall be independent of each other and access to the result of the first count shall not be available to the employee performing the second count until completion of the second count. At the completion of the second count, a comparison of the two counts shall be made and any discrepancies resolved by the count team supervisor.
- (3) A gaming licensee shall use a counting machine, to be identified in the internal controls, to count currency, gaming vouchers, and coupons. An alternative procedure shall be provided in the event that a counting machine cannot be used due to mechanical failure or other emergent situation.
 - (a) A gaming licensee may use one counting machine that automatically provides the counts required in 205 CMR 138.48(2) of the items at different stages of the counting process. If the counts are not in agreement, the machine shall document the discrepancy and cease operation until the discrepancy is resolved by a count team member.

- (b) If a gaming licensee does not use a counting machine described in 205 CMR 138.48(3)(a), two different counting machines shall be used. Upon completion of the count using the first machine, the cash storage bins or cassettes shall be emptied and displayed to the full view of a closed circuit television camera to assure that the contents have been emptied. The second machine count shall be performed to verify the totals of the first machine. If the counts are not in agreement, the count team shall resolve the discrepancy before continuing the second count.
- (c) Each machine shall generate a report at the completion of its count documenting the following:
 - (1) The total of each denomination of currency;
 - (2) The total of all currency;
 - (3) The total number of gaming vouchers;
 - (4) The total number and amount of coupons for which the count machine can determine the value of the coupon ("machine count coupons"); and
 - (5) The total number of coupons for which the count machine cannot determine the value of the coupon ("manual count coupons").
- (4) A test count shall be conducted prior to the start of the first use of each counting machine, each gaming day, and prior to each count. The count room supervisor shall:
 - (a) Verify that the counting machine has a zero balance on its display and cause a receipt to be printed which denotes 0 cash, gaming vouchers or coupons on hand, and 0 notes, gaming vouchers or coupons in the machine, or other approved means to indicate that the machine has been cleared of all currency, gaming vouchers and coupons;
 - (b) Visually check the counting machine to be sure there are no bills, gaming vouchers or coupons remaining in the various compartments of the machine;
 - (c) Supervise a count team member who shall select a drop box or slot cash storage box. If slot storage boxes are being counted that day, a slot cash storage box must be selected and it must contain currency, and if issued by the gaming licensee, gaming vouchers and coupons. The count team member shall place the entire contents of the table drop box or slot cash storage box into the first counting machine, which shall count the currency by denomination as well as any gaming vouchers and coupons. Any soiled or off-sorted bills, gaming vouchers or coupons shall be re-fed into the machine. Any items which the counting machine is not able to count automatically, such as coins, tokens, gaming chips or mutilated or torn currency, gaming vouchers, and coupons shall be manually counted, recorded either manually or entered into the counting machine, and segregated from items which the counting machine was able to count automatically. The count team member shall cause the counting machine, in conjunction with the gaming voucher system, to produce one or more test receipts of the count, and the count shall not be shown to anyone until completion of the final verification process;
 - (d) Supervise a second count team member, independent of the team member performing the initial count, who shall manually count or use a second counting machine to count and summarize the items on test receipts;
 - (e) Compare the totals on the test receipts for agreement. If the totals are in agreement, the count room supervisor shall sign and date the test receipts and place them in the locked accounting box to be forwarded to the casino accounting department at the end of the count process. If the totals do not agree, the test count procedures shall be repeated. The

- test count procedures shall be repeated until the totals are in agreement or a determination is made that the count machine cannot be used. The count room supervisor shall not permit a counting machine to be used until these totals are in agreement;
- (f) Supervise a count team member who, at the conclusion of the test procedure shall display the cash bin or storage cassettes to the full view of a closed circuit television camera to assure that the contents have been emptied prior to replacing cassettes into the counting machine; and
- (g) Verify that the counting machine has a zero balance in accordance with 205 CMR 138.48(4)(a).
- (5) Procedures for the count of boxes shall be as follows:
- (a) The contents shall be segregated and counted so as to permit the contents to be recorded for the box from which it was removed. Each box shall be individually:
 - (1) placed on the count table at which time one count team member shall verbalize, in a tone of voice to be heard by all persons present and to be recorded by the surveillance audio recording device, the game and table number marked thereon for table drop boxes, or the asset or unique identification number marked thereon for slot cash storage boxes; and
 - (2) unlocked and the contents emptied on the count table. The inside of the box shall be held up to the full view of a closed circuit television camera to assure all contents of the drop box or slot cash storage box have been removed, after which the drop box or slot cash storage box shall be locked and placed in the storage area for drop boxes and slot cash storage boxes;
 - (b) A count team member shall segregate:
 - (1) Currency, machine count coupons, and gaming vouchers;
 - (2) Coin, tokens, gaming chips, manual count coupons and any mutilated or torn items; and
 - (3) Forms and documents;
- (c) A count team member shall attempt to match pieces of mutilated or torn items which shall be processed as follows:
 - (1) Mutilated or torn currency shall be recorded as revenue if the bill includes one entire serial number and one letter and number of the serial number from the other half of the bill;
 - (2) Mutilated or torn currency that is not recorded as revenue shall be placed in a sealed transparent envelope or container and transferred to the main bank by the main bank cashier or cage supervisor at the end of the count; and
 - (3) All mutilated or torn coupons and gaming vouchers shall be recorded as revenue regardless of condition;
- (d) The value and number of coin, tokens, gaming chips, manual count coupons (by denomination) and any mutilated or torn items shall be manually entered into the counting machine for each drop box or slot cash storage box;

- (e) Currency, machine count coupons and gaming vouchers shall be placed in a counting machine. The counting machine shall count and calculate the value of the currency. The value of each gaming voucher or coupon shall be obtained from the counting machine or an approved gaming voucher system, as applicable;
 - (f) Upon completion of the machine count:
 - (1) For each drop box, the counting machine shall generate the report required by 205 CMR138.48(3)(c);
 - (2) The currency, table game coupons, coin, tokens, and gaming chips counted shall be placed on the banking table; and
 - (3) Any drop box coupon which has not already been cancelled upon acceptance or during the count shall be cancelled prior to the conclusion of the count;
- (g) The forms and documents shall be compared to the preliminary master game report for accuracy by a count team member who shall not simultaneously have access to currency. Any discrepancies shall be recorded on the preliminary master game report to be resolved by the casino accounting department. The forms and documents and preliminary master game report shall be placed in the locked accounting box to be forwarded to the accounting department at the end of the count process; and
- (h) The count team supervisor shall prepare a detailed written report describing all count room incidents that may have negatively impacted the opening, counting and recording of the drop boxes (for example, a computer interface problem, dropped basket). The report shall include a description of any corrective action taken and shall be electronically filed with the IEB at the conclusion of the count.
- (6) As the contents of each table drop box are counted, if not already recorded in the computer system used to create the Master Game Report and supporting documentation, a count team member shall manually record or cause a computer system to record, the following information by game and table number:
 - (a) The value of each denomination of currency counted;
 - (b) The value of coin, tokens and/or gaming chips counted;
 - (c) The total value of currency, coin, tokens and gaming chips counted;
 - (d) The value of each denomination and total value of coupons other than match play coupons;
 - (e) The value of each denomination and total value of match play coupons and table game wager coupons;
 - (f) Fifty percent of the total value of match play coupons and table game wager coupons;
 - (g) The amount recorded on each document and the total of all documents evidencing a eredit card chip transaction;
 - (h) The amount recorded on each document and the total of all documents evidencing a debit card chip transaction;
 - (i) The amount of the Opener;
 - (i) The amount of the Closer;
 - (k) The serial number and amount of each Counter Check and the total amount of all

Counter Checks:

- (l) The serial number and amount of each Pit Redemption Form and the total of all Pit Redemption Forms;
- (m) The serial number and amount of each Fill and the total amount of all Fills;
- (n) The serial number and amount of each Credit and the total amount of all Credits;
- (o) The amount recorded on each Complimentary Vigorish Form and the total amount of all Complimentary Vigorish Forms;
- (p) The table game win or loss or, for poker, the poker revenue; and
- (q) The table game win or loss percentage.
- (a) In addition to the requirements of 205 CMR 138.48(6), the Master Game Report shall include:
 - (a) The gaming date of the items recorded;
 - (b) The grand total for items in 205 CMR 138.46(6)(c) through (q);
 - (c) The total number of drop boxes opened and counted; and
 - (d) The date and time prepared.
- (8) If the gaming licensee offers the game of poker, the count room supervisor shall review the Master Game Report to ensure that negative poker revenue has not been reported for any poker table. If negative poker revenue has been reported for a poker table, the count room supervisor shall initial the Master Game Report for each such poker table and immediately notify the surveillance department of the poker table(s) and corresponding negative poker revenue reported thereon.
- (9) As the contents of each slot cash storage box are counted, if not already recorded in the computer system used to create the Slot Cash Storage Box Report and supporting documentation, a count team member shall manually record or cause a computer system to record, the following information by asset number:
 - (a) The asset number of the bill changer to which the slot cash storage box contents correspond;
 - (b) The value of each denomination and total value of currency counted;
 - (c) The number and value of each cashable coupon counted, and if a gaming voucher system is used to redeem coupons, the validation number and value of each coupon counted, and total number and value of all cashable coupons;
 - (d) The number and value of each non-cashable coupon counted, and if a gaming voucher system is used to redeem such coupons, the validation number and value of each coupon counted, and total number and value of all non-cashable coupons;
 - (e) A listing of the validation number and value of each gaming voucher counted, and total number and value of all gaming vouchers; and
 - (f) Any additional information on the Slot Cash Storage Box Report as may be required by the IEB.
- (10) In addition to the requirements of 205 CMR 138.46(9), the Slot Cash Storage Box Report shall include:

- (a) The gaming date of the items recorded;
- (b) The grand total for items in 205 CMR 138.46(9)(b) through (e);
- (c) The total number of drop boxes opened and counted;
- (d) The date and time prepared.
- (11) After preparation of the Master Game Report or the Slot Cash Storage Box Report, the count room supervisor shall compare the total number of boxes counted to the number of boxes, including any emergency boxes, collected and recorded on the box reconciliation form. Any unresolved discrepancy shall be documented on the Drop Variance Report which shall be filed with the Division.
- (12) All suspected counterfeit currency shall be counted and recorded as drop on the Master Game Report or Slot Cash Storage Box Report. The counterfeit currency shall be segregated from all other currency and placed in a transparent container. A count room supervisor shall complete a Department of Treasury Counterfeit Note Report and place the container and report on the banking table.
- (13) A count team member designated as the banker shall count each denomination of currency, table game coupons, tokens, and gaming chips, and verbalize the amounts. The count room supervisor shall verify the amount verbalized to the amount recorded on the Master Game Report or Slot Cash Storage Box Report. The banker and count team supervisor shall sign the report(s) attesting to the accuracy of the information recorded thereon. The information recorded thereon shall not be accessible to any person outside the count room until after the main bank cashier or cage supervisor ("cashier") has verified and accepted the drop unless otherwise authorized by the IEB.
- (14) All other count team members shall sign the Master Game Report and/or the Slot Cash Storage Box Report as evidence of their participation in the counting of the drop boxes and/or slot cash storage boxes.
- (15) After the contents of the boxes have been counted and recorded on the Master Game Report and/or Slot Cash Storage Box Report, the count room supervisor shall notify the main cage. A cashier shall enter the count room and not have any access to the information recorded on the Master Game Report or the Slot Cash Storage Box Report. The cashier, in the presence of the banker, shall count the currency, table game coupons, coins, tokens, gaming chips, and mutilated or torn items.
 - (a) Currency, table game coupons, coin, tokens, and gaming chips shall be presented in the count room by the banker to a main bank cashier or cage supervisor (cashier). Prior to having access to the information recorded on the Master Game Report or the Slot Cash Storage Box Report, the cashier, in the presence of the banker, shall count the items in accordance with the following requirements:
 - (1) The cashier shall have physical access to all items presented for counting and no currency or table game coupons presented for counting shall be wrapped or placed in any sealed bag or container until the entire count has been completed and the Master Game Report or the Slot Cash Storage Box Report has been signed by the cashier;

- (2) The cashier shall bulk count all strapped currency and table game coupons. The cashier shall count all partial straps, loose currency and table game coupons, mutilated or torn currency and coupons, coin, tokens, and gaming chips either by hand or with an approved counting machine. If a discrepancy in an individual denomination is discovered during the initial count, the cashier shall recount the currency of that denomination either by hand or with an approved counting machine;
- (3) The cashier shall randomly count the currency within at least 10 percent of the total number of straps. The count shall be by hand or with an approved counting device; and
- (4) The cashier shall randomly sample the table game coupons for intermixed denominations and proper cancellation.
- (b) If the total currency or total coupons counted by the cashier do not agree with a total on the Master Game Report or Slot Cash Storage Box Report and the discrepancy cannot be resolved, a Drop Variance Report shall be completed by the count room supervisor. The original shall be delivered to the IEB and the duplicate placed in the locked accounting box in the count room. The report shall include, at a minimum, the following:
 - (1) The date of preparation;
 - (2) The source of the variance (currency and/or coupon);
 - (3) The denomination(s) of the source of the variance;
 - (4) The amount of the variance;
 - (5) The measures taken to detect the source of the variance;
 - (6) The name and signature of the count room supervisor; and
 - (7) The name and signature of the cashier.
- (c) Upon completion of the cashier's count, the cashier shall attest by signature on the Master Game Report and/or Slot Cash Storage Box Report, that the amount of cash from drop boxes counted, and the amount of coupons from table drop boxes counted as recorded on these documents, and if applicable, the Drop Variance Report, agree with the total amounts of cash and coupons counted by the count team. Upon attestation, all items other than coupons and vouchers shall be under the exclusive control of the cashier and shall not be handled by a count team member.
- (16) Once all required signatures have been obtained, a copy of the totals page of the original Master Game Report, Slot Cash Storage Box Report and disc(s) detailing all gaming vouchers and coupons counted, shall be delivered to the IEB. In addition, an electronic copy of the Master Game Report and/or Slot Cash Storage Box Report shall be filed with the IEB within 48 hours of the completion of the drop.
- (17) Each copy of an original Master Game Report or Slot Cash Storage Box Report which is not part of a multi-part form shall be stamped with the word "copy" by the count room supervisor prior to its distribution.
- (18) Any coupons and gaming vouchers for which the value could not be determined by the count machine or the gaming voucher system shall be segregated and placed in the locked accounting box for review.
- (19) The original Master Game Report and Slot Cash Storage Box Report, after signing, and any other supporting documentation shall be placed in the locked accounting box located in the count room. A member of the casino accounting department with no incompatible

functions shall retrieve the contents of the locked accounting box and the gaming vouchers and coupons which were processed during the count immediately after the cashier verifies, accepts, and removes the drop from the count room.

- (20) For each trolley scheduled for the next drop, the count team supervisor shall determine that the number of empty boxes on the trolley is correct. The count team supervisor shall prepare and sign a drop box verification form as required by these regulations, with the following:
 - (a) The trolley number;
 - (b) The pit number and number of empty boxes by pit, if applicable;
 - (c) The slot zone and number of empty boxes by zone, if applicable; and
 - (d) The total boxes in the trolley.
- (21) A count room employee shall conduct a thorough inspection of the entire count room and all counting equipment located therein to verify that no cash, tokens, gaming chips, gaming vouchers, or coupons remain in the room and shall certify the foregoing in a writing which shall be filed with the IEB.

138.49: Procedure for opening, counting and recording the contents of bill validator boxes,

gaming voucher redemption machines, determination of gross revenue deduction

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures relative to opening, counting, and recording contents of bill validator boxes, gaming voucher redemption machines, and determination of gross revenue deduction that include, at a minimum, the following provisions:

- (1) At least once every seven days, a gaming licensee shall coordinate the removal of the bill validator boxes from all gaming voucher redemption machines and the insertion of empty, replacement bill validator boxes into the machines (the "bill validator drop").
- (2) Prior to the bill validator drop, a gaming accounting supervisor shall count the number of empty bill validator boxes to be exchanged as part of the bill validator drop and confirm, in writing on a bill validator drop form, that the count equals the number of boxes scheduled to be collected. Prior to the drop, the form shall include at a minimum:
 - (a) The date;
 - (b) The gaming voucher redemption machine number(s) or location(s);
 - (c) The number of boxes to be dropped; and
 - (d) The signature of the accounting supervisor.
- (3) A casino security department member and an accounting department member shall obtain the keys necessary to perform the bill validator drop from their respective departments.
- (4) In the presence of the casino security department member, the accounting department member shall:
 - (a) Place the appropriate number of empty bill validator boxes required for the bill validator drop into a secure cart;

- (b) Transport the cart and the boxes to the gaming area;
- (c) Unlock the cabinet(s) housing the bill validator boxes;
- (d) Exchange the bill validator boxes; and
- (e) Place the boxes removed in the secure cart.
- (5) Immediately upon removal of each bill validator box, the gaming voucher redemption machine shall generate a receipt (Bill Validator Receipt) that documents the total value of each item (gaming vouchers, coupons and/or currency) in the bill validator box. Such receipt shall be placed into a locked accounting box by the accounting department member.
- (6) Prior to the movement of the collected boxes, the accounting department member shall verify and confirm in writing by signing the bill validator drop form, that the number of boxes being transported from the gaming area equals the number of boxes in 205 CMR 138.49(2)(c). Any discrepancies shall be immediately reported to the surveillance department and in writing to the IEB in-house office.
- (7) Accompanied by an accounting department member and a casino security department member, the locked cart containing the bill validator boxes shall be transported to:
 - (a) The cashiers' cage for counting or a secure area approved by the IEB under the control of the main bank or master coin bank and stored there until counted; or
 - (b) The count room for counting only when the count of table game drop boxes or slot machine drop containers is not in progress.
- (8) The contents of the bill validator boxes shall be counted as follows:
- (a) If the boxes are counted in the cashiers' cage, a main bank or master coin bank cashier shall document their contents, by item and amount, on a two-part Balance Receipt.
 - (1) The cashier who documents the contents of boxes shall retain the original Balance Receipt as an inventory document until forwarded directly to the casino accounting department with the main bank or master coin bank end-of-day paperwork.
 - (2) The cashier shall place the duplicate Balance Receipt in a locked accounting box.
 - (b) If the boxes are counted in the count room, the casino accounting department member(s) performing the count shall document the count for each individual bill validator box on a Balance Receipt. If the counting equipment documents the count of each individual bill validator box, the gaming vouchers, coupons and currency need only be documented for the entire bill validator drop and not for each individual bill validator box. At the completion of the count, a main bank or master coin bank cashier shall verify the contents on the Balance Receipt.
 - (1) The accounting department member(s) shall transport the gaming vouchers and coupons directly to the accounting department together with the original Balance Receipt and the supporting documentation for each bill validator box.
 - (2) The main bank or master coin bank cashier shall transport the currency directly to the main bank or master coin bank together with the duplicate Balance Receipt.

(9) A gaming licensee shall generate reports necessary to reconcile the funds placed into and dispensed by the gaming voucher redemption machines.

138.50: Temporary amendments for pit and slot zone configurations or reconstitutionsReserved for future use

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures relative to the temporary configurations, reconfigurations, or reconstitutions for pit and slot zones that include, at a minimum, the provisions contained in 205 CMR 138.07, and the following:

- (1) A gaming licensee may temporarily reconfigure one or more pits or slot zones by filing a notice with the commission at the IEB office in the gaming establishment to temporarily reconfigure for each pit or slroutot zone specified in the notice, which shall be filed at least 24 hours prior to implementing such alternate configuration. If the gaming licensee does not receive a response to the petition within that 24 hour period, the gaming licensee may proceed with the reconfiguration or reconstitution.
- (2) Each such reconfigured pit shall not:
 - (a) Exceed the dimensions approved for the pit that existed immediately prior to the reconfiguration; nor
 - (b) Include any change requiring the approval of a building official without having first obtained that approval and the approval of the commission.
 - (3) Each pit operating under an approved configuration shall have an alarm system, approved by the commission, which enables a pit clerk or a pit supervisor to transmit a signal that is audibly and visually reproduced in each of the following locations whenever there is an emergency in the pit:
 - (a) The surveillance monitoring rooms; and
 - (b) The casino security department.

RESERVED

138.51: Accounting controls for gaming voucher redemption machines

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions governing a computerized gaming voucher system for the redemption of gaming vouchers that comports with 205 CMR 143.00 and for the reconciliation of the contents of the redemption machines.

138.52: Slot Machines and bill changers; coin and token containers; slot cash storage boxes;

entry authorization logs

A system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures relative to slot machines and bill changers that include, at a minimum, the following provisions: provisions to ensure that all gaming devices and electronic gaming equipment in the gaming establishment comport with 205 CMR 143.00.

- (1) Each slot machine which accepts coin or tokens shall have:
 - (a) A container, to be known as a payout reserve container ("hopper"), in which coins or slot tokens are retained by the slot machine to automatically dispense coins or slot tokens to pay jackpots or credits remaining on a slot machine, or to automatically replenish another hopper in the slot machine with coins or slot tokens. The slot machine shall be designed to divert accepted coins or slot tokens that exceed the amount of the initial hopper fill from the hopper to the slot drop bucket or, if applicable, the slot drop box;
 - (b) A container, known as a slot drop bucket or slot drop box, to collect coins or slot tokens that are retained by the slot machine and are not used to make change or automatic jackpot payouts. Each slot drop bucket or slot drop box shall be identified by a number which corresponds to the asset number of the slot machine, and which is permanently imprinted on or affixed to the outside of the slot drop bucket or slot drop box in numerals. The number shall be conspicuous and clearly visible to persons involved in removing or replacing the slot drop bucket or slot drop box in the slot machine and through the gaming licensee's CCTV system. In addition to bearing an asset number, each slot drop bucket or slot drop box may also be identified by a bar code label that is securely affixed thereto. Each bar code label affixed to a slot drop bucket or slot drop box shall:
 - (1) Be encoded, at a minimum, with the asset number of the slot machine in which the slot drop bucket or slot drop box is housed; and
 - (2) Require the completion of a Bar Code Label Request Form that is signed by the requester and the preparer; provided, however, that a bar code label prepared by a member of the count team shall be tested and verified by a count room supervisor or representative of the accounting department other than a member of the count team, prior to the label being attached to the slot drop bucket or slot drop box; and
 - (c) On those slot machines which include a bill changer, a secure, tamper-resistant container known as a slot cash storage box, in which shall be deposited all currency, gaming vouchers and coupons inserted into the bill changer. If the slot machine does not contain a hopper, the slot cash storage box shall be accessible only by a dedicated bill changer drop door that can be opened without opening the slot machine's main door or any other compartment of the slot machine.
- (2) A slot drop bucket shall be housed in a secure compartment separate from any other compartment of the slot machine. Access to the compartment shall be by two keys, both of which are different from each other and different from the keys utilized to secure all other compartments of the slot machine. One key shall be maintained and controlled by the casino security department and the other key shall be maintained by the accounting department in a secure area within that department. Access to the key may be gained only by a supervisor of the department and shall require the use of a sign in and sign out procedure.

- (3) Any slot machine equipped to accept slot tokens in denominations of \$25.00 or more shall utilize a slot drop box, rather than a slot drop bucket.
- (4) A slot drop box shall have:
 - (a) A slotted opening through which coins and slot tokens can be deposited;
 - (b) A device that will automatically close and lock the slotted opening upon removal of the slot drop box from the slot machine; and
 - (c) A key securing the contents of the slot drop box which is different from the keys utilized to secure all other compartments of the slot machine. The key shall be maintained and controlled by the accounting department in a secure area within that department. Access to the key may be gained only by a supervisor in that department and shall require the use of a sign-in and sign-out procedure.
- (5) A slot drop box shall be housed in a locked compartment separate from any other compartment of the slot machine. The compartment in which the slot drop box is located shall be secured by a key, which shall be different from the key securing the contents of the slot drop box and any other compartment of the slot machine. The compartment key shall be maintained and controlled by the casino security department in a secure area within that department. Access to the key may be gained only by a supervisor in that department and shall require the use of a sign in and sign out procedure.
- (6) Each slot cash storage box shall:
 - (a) Have a key securing the contents of the slot cash storage box which is different from the keys utilized to secure all other compartments of the slot machine. The key shall be maintained and controlled by the accounting department in a secure area within that department. Access to the key may be gained only by a supervisor in that department and shall require the use of a sign-in and sign-out procedure;
 - (b) Have a slot opening through which currency, gaming vouchers and coupons can be inserted into the slot cash storage box;
 - (c) Have a mechanical arrangement or device that prohibits removal of currency, gaming vouchers and coupons from the slot opening whenever the slot cash storage box is removed from the bill changer;
 - (d) Be fully enclosed, except for such openings as may be required for the operation of the bill changer or the slot cash storage box; provided, however, that the location and size of such openings shall not affect the security of the slot cash storage box, its contents or the bill changer; and
 - (e) Have an asset number that is permanently imprinted, affixed or impressed on the outside of the slot cash storage box which corresponds to the asset number of the slot machine to which the bill changer has been attached. In lieu of the asset number, a gaming licensee may develop and maintain a system for assigning a unique identification number to its slot cash storage boxes. The asset number or unique identification number must be conspicuous and clearly visible to persons involved in removing or replacing the slot cash storage box in the bill changer and through the gaming licensee's CCTV system. In addition to bearing an asset number or unique identification number, each slot cash storage box may also be identified by a bar code label that is securely affixed thereto. Each bar code label affixed to a slot cash storage box shall be:
 - (1) Encoded, at a minimum, with the asset number of the slot machine in which the slot cash storage box is housed; and

- (2) Prepared in accordance with a gaming licensee's internal controls, which controls shall require, without limitation, the completion of a Bar Code Label Request Form that is signed by the requester and the preparer; provided, however, that a bar code label prepared by a member of the count team shall be tested and verified by a count room supervisor or representative of the accounting department other than a member of the count team, prior to the label being attached to the slot cash storage box.
- (7) The area in which the slot cash storage box is located shall be secured by a key and separate from and accessible independently of any other compartment of the slot machine, the slot drop bucket or the slot drop box. The key to the lock securing the area where the slot cash storage box is located shall be different from the key securing the contents of the slot cash storage box. The compartment key shall be maintained and controlled by the casino security department or the slot department in a secure area within that department. Access to the key may be gained only by a supervisor in that department; provided, however, if the slot department controls the key, the slot department supervisor may issue the key to a casino security department supervisor, who may give it to appropriate casino security department personnel only for the purpose of participating in the transportation of slot cash storage boxes. Access to the key shall require the use of a sign in and sign out procedure.
- (8) Except as otherwise provided, keys to each slot machine, or any device connected thereto which may affect the operation of the slot machine, including, without limitation, keys that activate a jackpot-to-credit-meter switch, shall be maintained in a secure place and controlled by the slot department. Access to the keys shall require the use of a sign in and sign out procedure.
- (9) Any key removed from a department's secure area pursuant to 205 CMR 138.52(2), (4), (5), (6), or (7), shall be returned no later than the end of the shift of the department member to whom the key was issued, and the department shall establish a sign-out and sign-in procedure for all such keys removed.
- (10) The following entry authorization logs shall be maintained by the gaming licensee unless the information is recorded electronically:
 - (a) Whenever a slot machine, or any device connected thereto which may affect the operation of the slot machine, is opened, with the exception of a bill changer, certain information shall be recorded on a "Machine Entry Authorization Log." The information shall include, at a minimum, the date, time, purpose of opening the machine or device, and the signature of the authorized employee opening the machine or device. The Machine Entry Authorization Log shall be maintained in the slot machine and shall have recorded thereon a sequential number and a manufacturer's serial number or the asset number of that slot machine;
 - (b) Whenever a progressive controller not housed within the cabinet of a slot machine is opened, the information specified in 205 CMR 138.52(10)(a) shall be recorded on a "Progressive Entry Authorization Log." The Progressive Entry Authorization Log shall be maintained in the progressive unit and shall have recorded thereon a sequential number and serial number of the progressive controller;
 - (c) With the exception of the transportation of slot cash storage boxes, whenever a bill changer, other than a separate slot cash storage box compartment, is opened, certain information shall be recorded on a "Bill Changer Log." The information shall include, at

a minimum, the date, time, purpose of opening the bill changer, and the signature of the authorized employee opening the bill changer. The Bill Changer Log shall be maintained in the bill changer and shall have recorded thereon a sequential number and the serial number or asset number of the bill changer. If the bill changer is contained completely within the cabinet of a slot machine and there is no separate access to the bill changer unit, the information may be recorded on the Machine Entry Authorization Log required by 205 CMR 138.52(10)(a), provided that any information that concerns the opening of the bill changer may be distinguished from any information that concerns the opening of the slot machine or any other device connected thereto; and

(d) Whenever a printer for an approved gaming voucher system is accessed, the date, time, purpose of such access, and the signature of the authorized employee shall be recorded in the log required by either 205 CMR 138.52(10)(a) or (c), or a separate log.

138.53: Progressive slot machines

If a gaming licensee offers one or more progressive jackpots that increase in value as the machine is played based upon a set rate of progression and awarded when a player achieves a specific game outcome, the system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and protocols as provided by 205 CMR 143.02.

138.54: Linked slot machines interconnected in more than one gaming establishment; slot system

operator; computer monitor

Prior to participation by a gaming licensee in a multi-casino progressive slot system the gaming license shall submit a system of internal controls in accordance with 205 CMR 138.02 specifying the manner in which the participating gaming licensees and slot system operators will satisfy the provisions of 205 CMR 143.02.

138.55: Inspection of slot machine jackpots

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures governing the inspection of slot machines and electronic gaming devices including, at a minimum, the following provisions:

- (1) For all slot machine and other electronic gaming device jackpots over \$75,000 in cash, merchandise, or cash equivalent value, or any jackpot where there is evidence of a malfunction, the gaming licensee shall notify the IEB that a jackpot has been registered and permit the IEB to inspect any slot machine, progressive equipment or related equipment; and
- (2) Policies with respect to the payment of jackpots if an inspection is pending, but not yet completed, or an inspection is performed and the results are such that the jackpot may have been the result of an impropriety.

138.56: Attendant paid jackpots and credit meter payouts

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include policies and procedures governing the payment of jackpots and credit meter redemptions payouts if and when the payment is not automatically disbursed from a slot machine or electronic gaming device in the form of a gaming voucher if these practices will be utilized at the gaming establishment.

138.57: Reserved for future use

RESERVED

138.58: Alternate forms of jackpot payments

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions governing the offer and payment of alternate forms of jackpots to include, but not be limited to:

- (1) If the jackpot is in the form of an annuity or other non-cash instrument, the terms and conditions on which that jackpot will be authorized, awarded and accounted for, including for any annuity jackpot a provision ensuring that, except as otherwise directed by the recipient, any remaining payments will be paid to the recipient's estate after the recipient's death:
- (2) If the jackpot is in the form of merchandise, the terms and conditions on which that jackpot will be authorized, awarded and accounted for; and
- (3) That appropriate tax forms are completed.

138.59: Procedure for filling payout reserve containers of slot machines and hopper storage areas

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include procedures for filling payout reserve containers of slot machines and hopper storage areas, if utilized.

138.60: Procedure governing the removal of coin, slot tokens and slugs from a slot machine

<u>hopper</u>

If a gaming licensee uses slot machines at the gaming establishment that accept coins, the system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall

include procedures governing the removal of coin, slot tokens, and slugs from a slot machine hopper.

138.61: Slot accounting requirements; electronic table games which accept gaming vouchers or coupons redeemed by gaming voucher system

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include slot accounting procedures designed to ensure that the gaming licensee's slot activities are accurately and timely recorded and reported. Specifically, the policies and procedures, which shall comport with 205 CMR 143.03, shall include, but not be limited to:

- (1) Identification of the specific types of gaming devices from which the revenue is considered slot revenue for reporting purposes.
- (2) The specific reports, by content and frequency, generated by the licensee's automated slot monitoring system, including the distribution thereof and the controls in place to maintain the integrity of the information contained therein.
- (3) The specific procedures utilized by the accounting department to review reports generated by the slot monitoring system and compare the information contained therein to supporting documents to include, but not be limited to:
 - (a) Records of currency, coupons and gaming vouchers inserted for credit.
 - (b) Records of wagering activities from account based wagering reports.
 - (c) Records of wagering activities from electronic fund sources.
 - (d) Records of fills.
 - (e) Records of jackpot and credit meter payouts.
 - (f) Records of voucher payouts.
 - (g) The contents, as counted, of slot cash storage boxes.
 - (h) Variances reported in the slot cash storage box count process.
 - (i) Such other documents that support the reported activity of a slot machine or other electronic gaming device.
- (4) Its detailed procedures to investigate and resolve differences, identified by the accounting department, resulting from the comparisons identified in 205 CMR 138.61(3), including supervisory approval thereof.
- (5) Its detailed procedures to audit and account for the activities of its slot machines on a manual basis, in the event that the automated slot monitoring system is not functional.
- (6) The form and frequency of its completed slot revenue reports to include the specific information contained therein (for example, revenue by machine, revenue by denomination, etc.), in a manner that is consistent with other reporting requirements.

138.62: Payment of table game progressive payout wagers; supplemental wagers not paid from the table inventory

RESERVED

138.63: Slot machines and bill changers; authorized locations; movements

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions governing the movement and placement of slot machines and bill changers that, at a minimum, comport with 205 CMR 145.00.

138.64: Accounting controls for chip persons and chips

RESERVED

138.65: Cashless wagering systems

RESERVED

138.66: Master lists of approved table games, movements of gaming equipment; amendments of operation certificates upon filing updated master list

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions relative to the movements of gaming equipment that incorporate, at a minimum, the following provisions:

- (1) Prior to the issuance of an operation certificate and the commencement of gaming or simulcast wagering, each gaming licensee shall file with the IEB office in the gaming establishment comprehensive lists of the table games in its gaming establishment (the Table Games Master List), if any.
- (2) At a minimum, each Table Game Master List shall contain the following information:
 - (a) The date on which the list was prepared;
 - (b) A description of each table by:
 - (1) Type of authorized game;
 - (2) Location number; and
 - (3) Serial and table number;

and

- (c) Such other information as the commission may require.
- (3) Whenever a gaming licensee proposes that gaming tables be brought into, removed from or moved within a gaming establishment, as applicable, the gaming licensee shall first:
 - (a) Obtain any amendment to its operation certificate; and
 - (b) Provide an authorized agent of the IEB with written notice at least 72 hours prior to the actual movement of each gaming table, slot machine and bill changer.

- (4) The gaming manager or his or her designee shall notify in writing the accounting department, the security department and the IEB, 72 hours in advance of all movements and removals of gaming tables. The notification shall include at a minimum:
 - (a) The date and time of movement or removal;
 - (b) The gaming table(s) or asset number(s) of slot machines, as applicable;
 - (c) Whether a movement or removal;
 - (d) The location from which gaming table or slot machine will be moved;
 - (e) The location to which the gaming table or slot machine will be moved; and
 - (f) The signature of a gaming manager or designee.
- (5) Prior to moving or removing a gaming table:
 - (a) The table inventory shall be credited from the table; and
 - (b) The table drop box shall be removed during a scheduled drop box pick-up and a replacement box not placed on the table.
- (6) Immediately after each gaming table is brought into, removed from or moved within a gaming establishment, the gaming licensee completing the move shall file and serve, in accordance with 205 CMR 138.66(1), updated master lists of its table games to the extent that the move causes a change in the information contained on the most recent version of the applicable list on file with the IEB.
- (7) The number of each type of authorized game included in the gaming licensee's operation certificate or any approved amendments thereto shall be amended, upon the filing of an updated Table Games Master List to conform to the correct number of each type of authorized game that is specified in the applicable list.

138.67: Employee Signatures

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions relative to signatures required in accordance with the internal controls and 205 CMR in general that incorporate the following provisions:

- (1) Signatures shall, at a minimum, comply with either of the following requirements:
 - (a) If written, they shall be, at a minimum, the signer's first initial, last name, and legible credential number, written by the signer, and be immediately adjacent to or above the title of the signer; or
 - (b) If electronic, they shall be the employee's name and identification number or other computer identification code issued to the employee by the gaming licensee, if the document to be signed is authorized to be generated by computer; and
 - (c) They shall signify that the signer has personally prepared forms, records, and documents, and/or authorized, observed, and/or participated in a transaction to a sufficient extent to attest to the accuracy of the information recorded thereon, in conformity with the internal controls.
- (2) Written signature records shall be prepared for each employee required to sign records and documents and shall include specimens of signatures, titles of signers and the date the signature was obtained. Such signature records shall be maintained alphabetically by last name

either on a company-wide or departmental basis. The signature records shall be adjusted on a timely basis to reflect changes of personnel.

- (3) Signature records shall either be:
 - (a) Securely stored in the accounting department; or
 - (b) Stored in electronic form and maintained by the IT Department in a secure format so that such signature records can be promptly retrieved in the event of a computer failure.

138.68: Expiration of gaming-related obligations owed to patrons; payment to the Massachusetts Gaming Control Fund

- (1) The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall include provisions governing the expiration of gaming-related obligations that provide, at a minimum, that:
 - (a) Any money that is owed to a patron by a gaming licensee as a result of a gaming transaction must be claimed within one year of the date of the gaming transaction or the obligation of the gaming licensee to pay the patron will expire. Upon expiration of the obligation, the involved funds must be transferred to Massachusetts Gaming Control the Gaming Revenue Fund in accordance with M.G.L. c.23K, §\$5753 and 59.
 - (b) A gaming licensee shall maintain a record of all gaming-related obligations that have expired.
- (2) Before the end of each calendar month the gaming licensee shall report the total value of gaming debts owed to its patrons that expired during the preceding calendar month in a format prescribed by the commission.
- (3) Each gaming licensee shall submit a check with its monthly report payable to the Massachusetts Gaming Control Gaming Revenue Fund in accordance with M.G.L. c.23K, §5759 in the amount of the gaming debts owed to its patrons that expired during the preceding month as stated in the report.
- (4) Upon the payment of the expired debt, the gaming licensee shall post the payment and remove the amount from its records as an outstanding debt.
- (5) Failure to make the payment to the Massachusetts Gaming Control Gaming Revenue Fund by the due date shall result in the imposition of penalties and interest as prescribed by 205 CMR.
- (6) Nothing in 205 CMR 138.68 shall preclude the gaming licensee from, in its discretion, issuing cash or other form of complimentary to a patron to compensate the patron for a gaming debt that has expired.

138.69: Entertainment, filming or photography within the gaming establishment area

(1) No entertainment, filming or photography shall be offered or conducted within the gaming establishment area, or shall be significantly visible or audible from or in the gaming establishment, unless the gaming licensee files a written notice with the IEB, at least 24 hours prior to the commencement of such entertainment, filming or photography, which notice shall include, at a minimum, the following information:

- (a) The date and time of the scheduled entertainment, filming or photography;
- (b) A detailed description of the type of entertainment, filming or photography to be offered;
- (c) The number of persons involved in the entertainment, filming or photography;
- (d) The exact location of the entertainment, filming or photography in the gaming establishment:
- (e) A description of any additional security measures that will be implemented as a result of the entertainment, filming or photography; and
- (f) A certification from the supervisors of the gaming licensee's security, gaming operations, and surveillance departments that the proposed entertainment, filming or photography will not adversely affect the security and integrity of gaming operations.
- (2) The IEB may at any time require the gaming licensee to immediately cease any entertainment, filming or photography offered within the gaming establishment, if the entertainment, filming or photography provided is in any material manner different from the description contained in the submission filed pursuant to 205 CMR 138.69(1) or in any way compromises the security or integrity of gaming operations.
- (3) In reviewing the initial or continued suitability of an entertainment, filming or photography proposal, the IEB shall consider the extent to which the entertainment, filming or photography proposal may unduly disrupt or interfere with:
 - (a) Efficient gaming operations;
 - (b) The security of the gaming establishment or any portion thereof;
 - (c) Surveillance operations; or
 - (d) The security or integrity of gaming operations or any authorized game.

138.70: Technical standards for count room equipment

The system of internal controls submitted by a gaming licensee in accordance with 205 CMR 138.02 shall identify all equipment used in the counting process of the contents of drop boxes, slot cash storage boxes, slot drop buckets, and slot drop boxes that include, at a minimum, the following provisions:

- (1) A detailed description of the design and use of the computer equipment and any communication interfaces related to the counting process;
- (2) Names of all revenue files and who has access and what type of access they have to these files; and
- (3) Procedures for controlling changes to computer equipment, communication interfaces, configuration, and software which provide for, at a minimum, written or electronic notification in accordance with 205 CMR.

205 CMR 138: M.G.L. c. 23K, §§4(28), 4(28), 5, and 25(d), 27, and 28.